

# CS 61A Lecture 13

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Wednesday, October 1

## Announcements

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- Homework 3 Due Wednesday 10/1 @ 11:59pm
- Optional Hog Contest Due Wednesday 10/1 @ 11:59pm
- Project 2 Due Thursday 10/9 @ 11:59pm
  - Project party Monday 10/6, 6pm–8pm in location TBD
- Special event on Tuesday 10/14 @ 7pm in Wheeler:  
Fireside chat with Founder & CEO of DropBox Drew Houston, hosted by John
- You can submit questions, and I'll ask them: <http://goo.gl/HtkXFf>

## Dictionaries

```
{'Dem': 0}
```

## Limitations on Dictionaries

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Dictionaries are **unordered** collections of key-value pairs

Dictionary keys do have two restrictions:

- A key of a dictionary **cannot be** a list or a dictionary (or any *mutable type*)
- Two **keys cannot be equal**; There can be at most one value for a given key

This first restriction is tied to Python's underlying implementation of dictionaries

The second restriction is part of the dictionary abstraction

If you want to associate multiple values with a key, store them all in a sequence value

# Linked Lists

## Linked List Data Abstraction

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Constructor:

```
def link(first, rest):  
    """Construct a linked list from its first element and the rest."""
```

Selectors:

```
def first(s):  
    """Return the first element of a linked list s."""
```

```
def rest(s):  
    """Return the rest of the elements of a linked list s."""
```

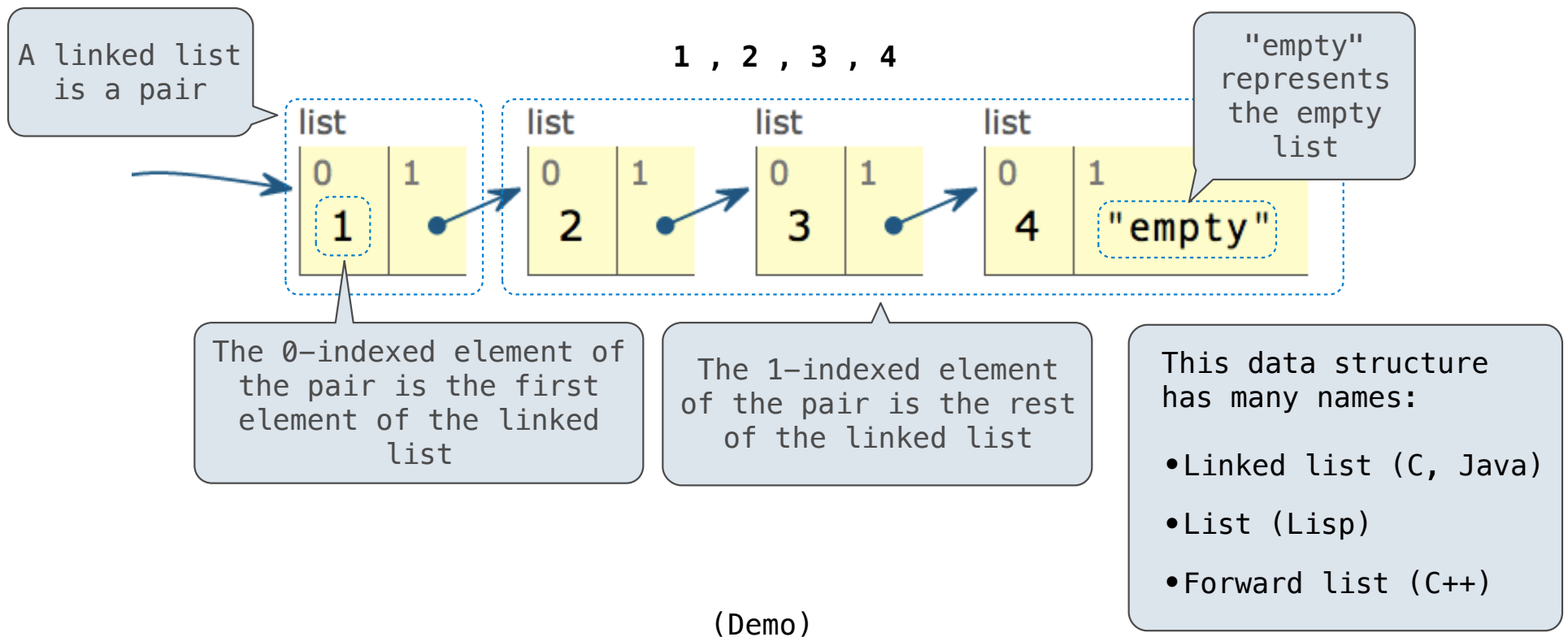
Behavior condition(s):

If a linked list  $s$  is constructed from a first element  $a$  and a linked list  $b$ , then

- $\text{first}(s)$  returns  $a$ , which is an element of the sequence
- $\text{rest}(s)$  returns  $b$ , which is a linked list

## Implementing Recursive Lists with Pairs

We can implement linked lists as pairs. We'll use two-element lists to represent pairs.



## Sequence Abstraction Implementation



## Implementing the Sequence Abstraction

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```
def len_link(s):
    """Return the length of linked list s."""
    length = 0
    while s != empty:
        s, length = rest(s), length + 1
    return length

def getitem_link(s, i):
    """Return the element at index i of linked list s."""
    while i > 0:
        s, i = rest(s), i - 1
    return first(s)
```

**Length.** A sequence has a finite length.

**Element selection.** A sequence has an element corresponding to any non-negative integer index less than its length, starting at 0 for the first element.

(Demo)

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[Interactive Diagram](#)

# Recursive implementations

(Demo)

## Linked List Processing

```
extend  
reverse  
apply_to_all_link  
join_link  
partitions  
print_partitions
```

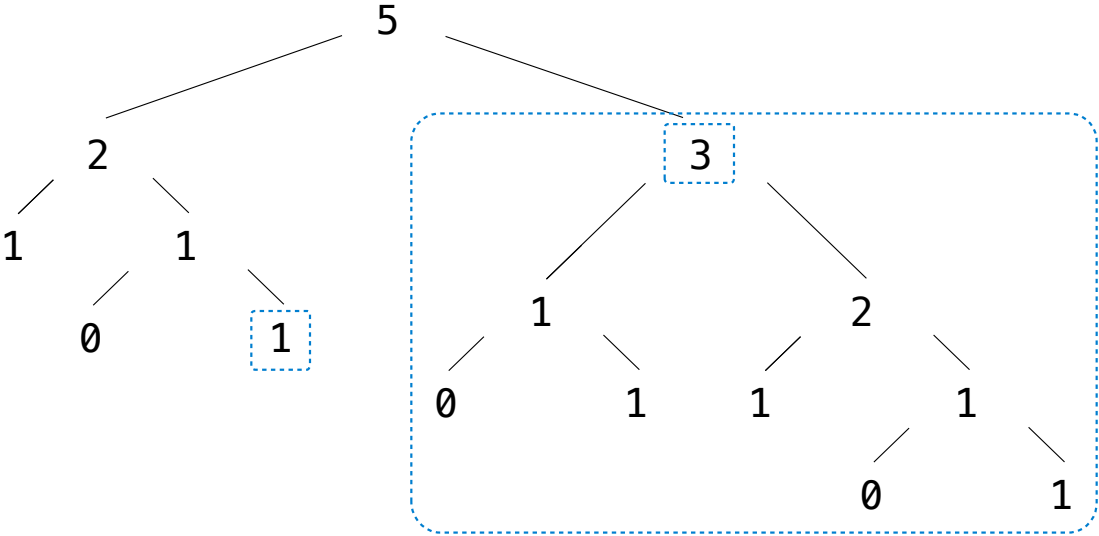
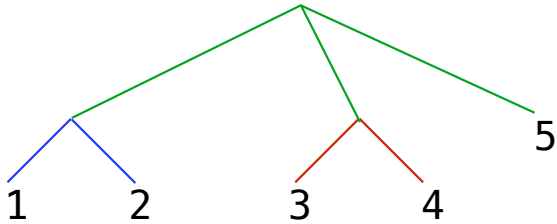
(Demo)

## Rooted Trees

# Rooted Trees Have a Value at the Root of Every Tree

Previously, trees *either* had branches *or* they were a leaf value; Rooted trees have **both**

[[1, 2], [3, 4], 5]



A rooted tree has a root value and a sequence of branches, which are rooted trees

A rooted tree with zero branches is called a leaf

The root values of sub-trees within a rooted tree are often called node values or nodes

## Implementing the Rooted Tree Abstraction

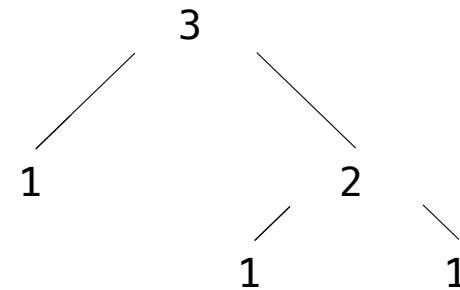
```
def rooted(value, branches):  
    for branch in branches:  
        assert is_rooted(branch)  
    return [value] + list(branches)
```

```
def root(tree):  
    return tree[0]
```

```
def branches(tree):  
    return tree[1:]
```

```
def is_rooted(tree):  
    if type(tree) != list or len(tree) < 1:  
        return False  
    for branch in branches(tree):  
        if not is_rooted(branch):  
            return False  
    return True
```

A rooted tree has a root value and a sequence of branches, which are each rooted trees



```
>>> rooted(3, [rooted(1, []),  
...           rooted(2, [rooted(1, []),  
...                       rooted(1, [])])])  
[3, [1], [2, [1], [1]]]
```

(Demo)

# Encoding Strings

(Bonus Material)

## Representing Strings: the ASCII Standard

American Standard Code for Information Interchange

**ASCII Code Chart**

	0	1	2	3	4	5	6	7	8	9	A	B	C	D	E	F
0	NUL	SOH	STX	ETX	EOT	ENQ	ACK	BEL	BS	HT	LF	VT	FF	CR	SO	SI
1	DLE	DC1	DC2	DC3	DC4	NAK	SYN	ETB	CAN	EM	SUB	ESC	FS	GS	RS	US
2		!	"	#	\$	%	&	'	(	)	*	+	,	-	.	/
3	0	1	2	3	4	5	6	7	8	9	:	;	<	=	>	?
4	@	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O
5	P	Q	R	S	T	U	V	W	X	Y	Z	[	\	]	^	_
6	`	a	b	c	d	e	f	g	h	i	j	k	l	m	n	o
7	p	q	r	s	t	u	v	w	x	y	z	{		}	~	DEL

8 rows: 3 bits

16 columns: 4 bits

"Bell" (\a) points to BEL (row 0, column 7)

"Line feed" (\n) points to LF (row 0, column 11)

- Layout was chosen to support sorting by character code
- Rows indexed 2-5 are a useful 6-bit (64 element) subset
- Control characters were designed for transmission

(Demo)



## Representing Strings: the Unicode Standard

- 109,000 characters
- 93 scripts (organized)
- Enumeration of character properties, such as case
- Supports bidirectional display order
- A canonical name for every character

聾	聾	聾	聽	聵	聶	職	聾
8071	8072	8073	8074	8075	8076	8077	8078
健	腭	腳	腴	腭	腭	腭	腸
8171	8172	8173	8174	8175	8176	8177	8178
艱	色	艷	艷	艷	艷	艷	艸
8271	8272	8273	8274	8275	8276	8277	8278
菟	菟	荳	菰	葱	苜	荷	葶
8371	8372	8373	8374	8375	8376	8377	8378
葱	菘	葳	葳	葵	葶	葶	葶

[http://ian-albert.com/unicode\\_chart/unichart-chinese.jpg](http://ian-albert.com/unicode_chart/unichart-chinese.jpg)

U+0058 LATIN CAPITAL LETTER X

U+263a WHITE SMILING FACE

U+2639 WHITE FROWNING FACE



(Demo)

## Representing Strings: UTF-8 Encoding

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UTF (UCS (Universal Character Set) Transformation Format)

Unicode: Correspondence between characters and integers

UTF-8: Correspondence between those integers and bytes

A byte is 8 bits and can encode any integer 0–255.

	00000000	0	
bytes	00000001	1	integers
	00000010	2	
	00000011	3	

Variable-length encoding: integers vary in the number of bytes required to encode them.

In Python: `string` length is measured in characters, `bytes` length in bytes.

(Demo)