

## 61A Lecture 16

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Wednesday, October 8

## Announcements

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- Project 2 due Thursday 10/9 @ 11:59pm

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  - Suggest questions and vote for your favorites at <http://goo.gl/HtkXFf> or on Piazza

# Object-Oriented Programming



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A method for organizing modular programs

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- Data abstraction

## Object-Oriented Programming

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- Bundling together information and related behavior

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Specialized syntax & vocabulary to support this metaphor

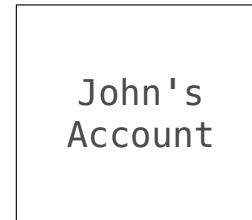
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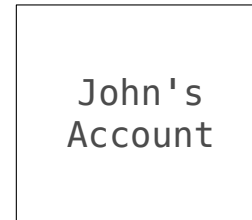
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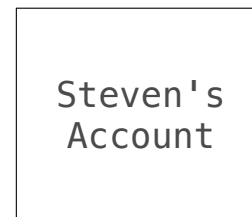
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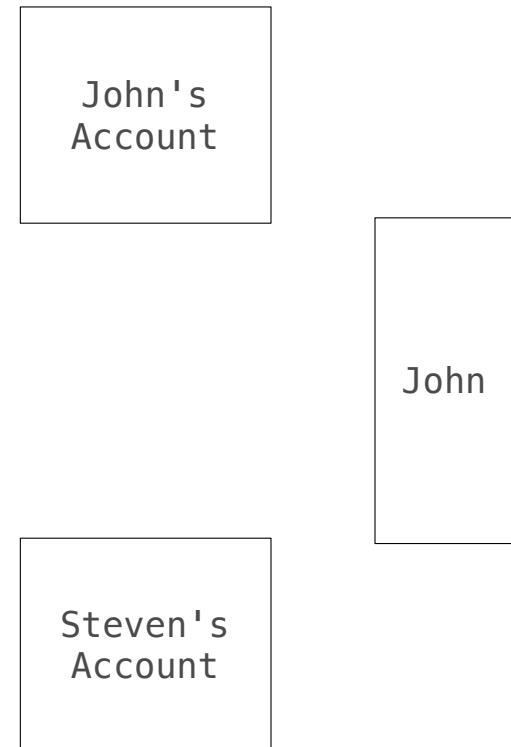
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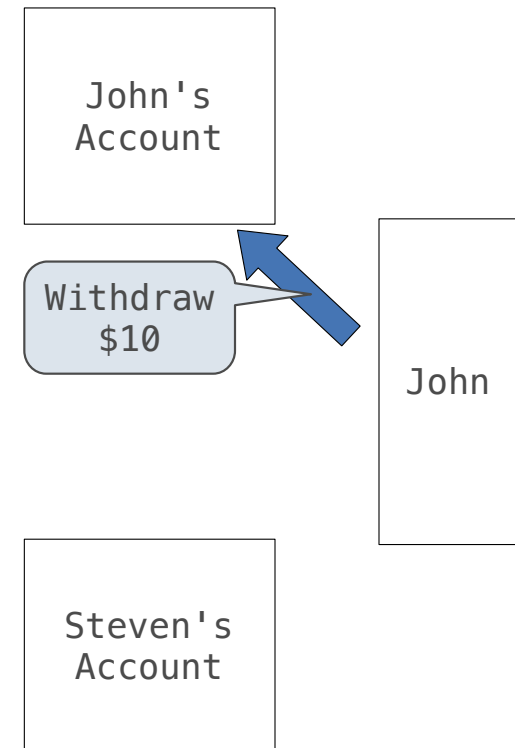
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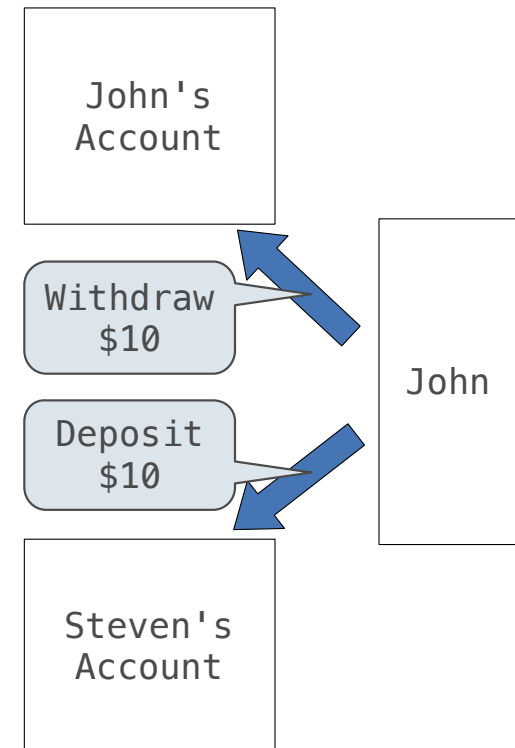
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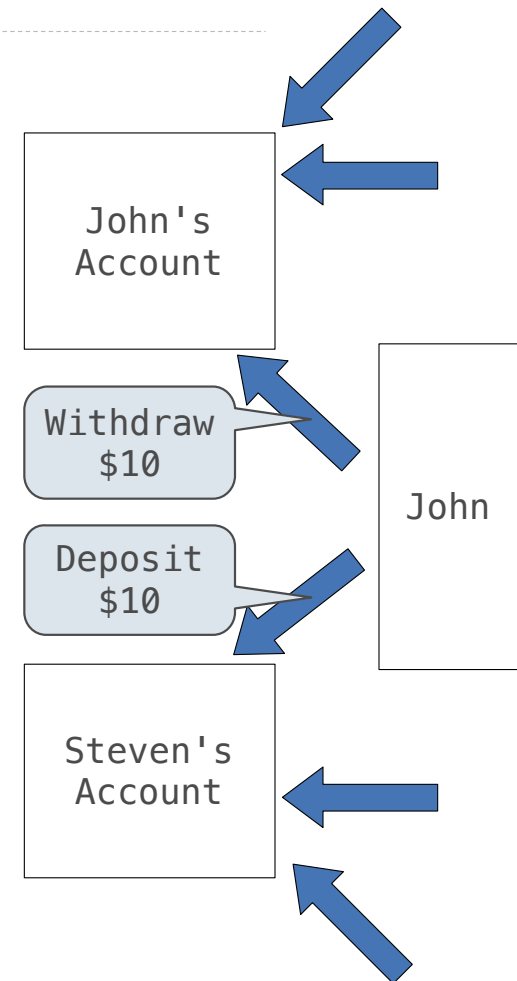
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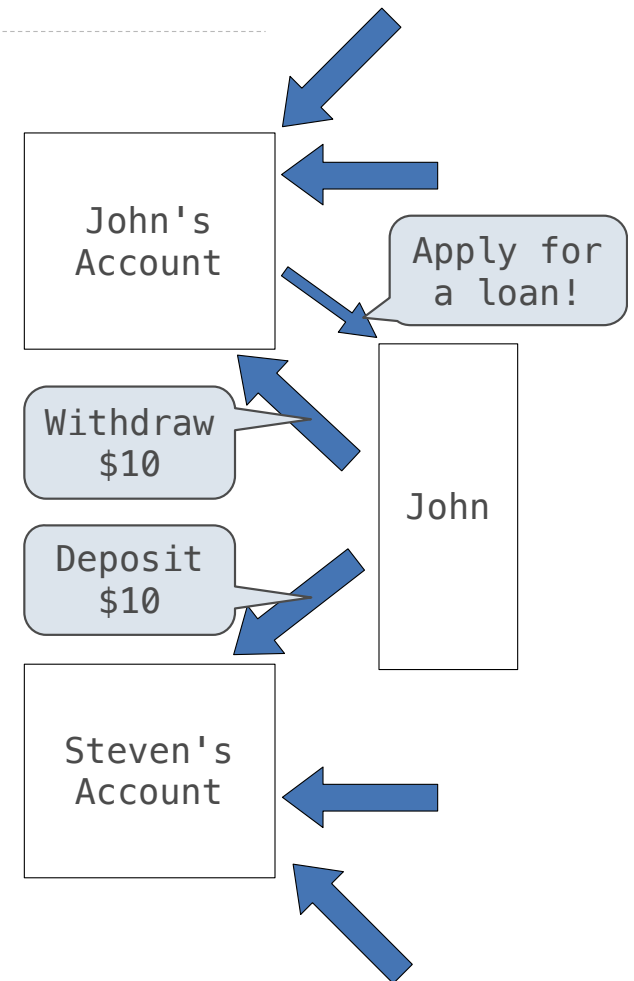
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# Classes

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```

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```
>>> a = Account('Jim')
>>> a.holder
'Jim'
```

## Classes

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**Idea:** All bank accounts have a balance and an account holder; the Account class should add those attributes to each newly created instance.

```
>>> a = Account('Jim')
>>> a.holder
'Jim'
>>> a.balance
0
```



## Classes

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```
>>> a = Account('Jim')
>>> a.holder
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0
```

**Idea:** All bank accounts should have "withdraw" and "deposit" behaviors that all work in the same way.

## Classes

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**Idea:** All bank accounts have a balance and an account holder; the Account class should add those attributes to each newly created instance.

```
>>> a = Account('Jim')
>>> a.holder
'Jim'
>>> a.balance
0
```

**Idea:** All bank accounts should have "withdraw" and "deposit" behaviors that all work in the same way.

```
>>> a.deposit(15)
15
```

## Classes

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**Idea:** All bank accounts have a balance and an account holder; the Account class should add those attributes to each newly created instance.

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>>> a.holder
'Jim'
>>> a.balance
0
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**Idea:** All bank accounts should have "withdraw" and "deposit" behaviors that all work in the same way.

```
>>> a.deposit(15)
15
>>> a.withdraw(10)
5
```

## Classes

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**Idea:** All bank accounts have a balance and an account holder; the Account class should add those attributes to each newly created instance.

```
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>>> a.holder
'Jim'
>>> a.balance
0
```

**Idea:** All bank accounts should have "withdraw" and "deposit" behaviors that all work in the same way.

```
>>> a.deposit(15)
15
>>> a.withdraw(10)
5
>>> a.balance
5
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```
>>> a = Account('Jim')
>>> a.holder
'Jim'
>>> a.balance
0

>>> a.deposit(15)
15
>>> a.withdraw(10)
5
>>> a.balance
5
>>> a.withdraw(10)
'Insufficient funds'
```

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**Idea:** All bank accounts have a balance and an account holder; the Account class should add those attributes to each newly created instance.

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>>> a = Account('Jim')
>>> a.holder
'Jim'
>>> a.balance
0
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**Idea:** All bank accounts should have "withdraw" and "deposit" behaviors that all work in the same way.

```
>>> a.deposit(15)
15
>>> a.withdraw(10)
5
>>> a.balance
5
```

**Better idea:** All bank accounts share a "withdraw" method and a "deposit" method.

```
>>> a.withdraw(10)
'Insufficient funds'
```

## Class Statements

## The Class Statement

---



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```
class <name>:  
    <suite>
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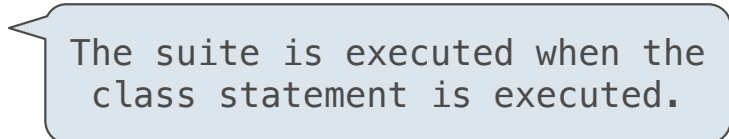
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Assignment & def statements in <suite> create attributes of the class (not names in frames)

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The suite is executed when the class statement is executed.

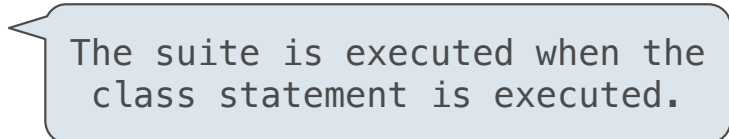
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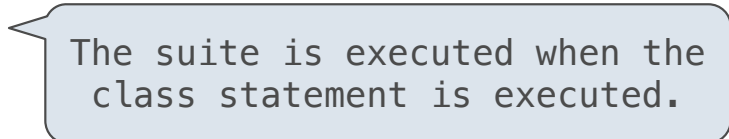
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>>> class Clown:  
...     nose = 'big and red'  
...     def dance():  
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'No thanks'  
>>> Clown  
<class '__main__.Clown'>
```



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    def __init__(self, account_holder):
        self.balance = 0
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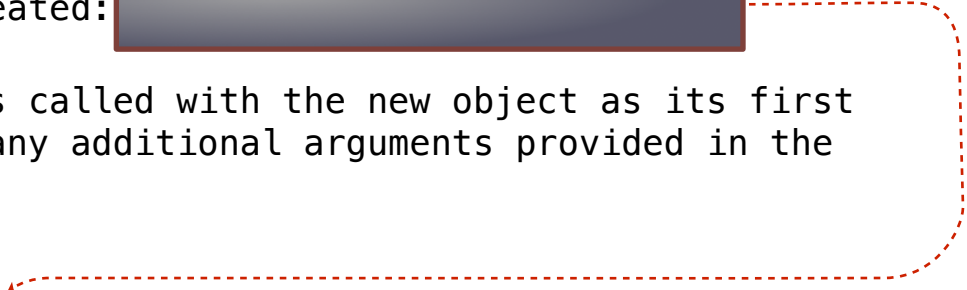
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`__init__` is called a constructor

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'Jim'
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Every call to Account creates a new Account instance. There is only one Account class.

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Identity operators "is" and "is not" test if two expressions evaluate to the same object:

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Identity operators "is" and "is not" test if two expressions evaluate to the same object:

```
>>> a is a
True
>>> a is not b
True
```

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>>> b = Account('Jack')
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Binding an object to a new name using assignment does not create a new object:

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True
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True
```

Binding an object to a new name using assignment does not create a new object:

```
>>> c = a
>>> c is a
True
```

## Methods



## Methods

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Methods are functions defined in the suite of a class statement

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```
class Account:
```

## Methods

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```
def __init__(self, account_holder):
```

## Methods

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```
self.balance = 0
```

## Methods

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```
self.holder = account_holder
```

## Methods

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```
def deposit(self, amount):
```

## Methods

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Methods are functions defined in the suite of a class statement

self should always be bound to an instance of the Account class

```
def deposit(self, amount):
```



## Methods

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self should always be bound to an instance of the Account class

```
self.balance = self.balance + amount
```

## Methods

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`self` should always be bound to an instance of the `Account` class

```
return self.balance
```

## Methods

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Methods are functions defined in the suite of a class statement

`self` should always be bound to an instance of the Account class

```
def withdraw(self, amount):
```

## Methods

---

Methods are functions defined in the suite of a class statement

`self` should always be bound to an instance of the Account class

```
if amount > self.balance:
```

## Methods

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Methods are functions defined in the suite of a class statement

`self` should always be bound to an instance of the `Account` class

```
return 'Insufficient funds'
```

## Methods

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`self` should always be bound to an instance of the `Account` class

```
self.balance = self.balance - amount
```

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```
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## Methods

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Methods are functions defined in the suite of a class statement

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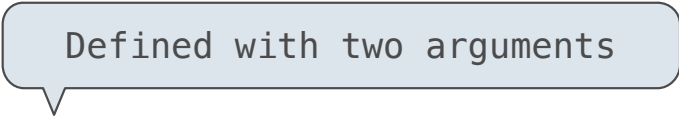
```
class Account:  
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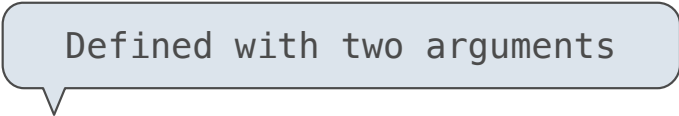


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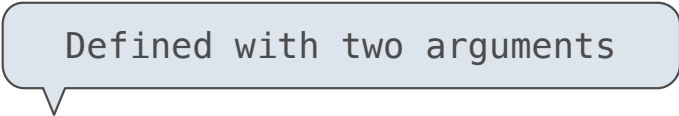
Dot notation automatically supplies the first argument to a method.

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class Account:  
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```



Dot notation automatically supplies the first argument to a method.

```
>>> tom_account = Account('Tom')  
>>> tom_account.deposit(100)  
100
```

## Invoking Methods

---

All invoked methods have access to the object via the `self` parameter, and so they can all access and manipulate the object's state.

```
class Account:  
    ...  
    def deposit(self, amount):  
        self.balance = self.balance + amount  
        return self.balance
```

Defined with two arguments

Dot notation automatically supplies the first argument to a method.

```
>>> tom_account = Account('Tom')  
>>> tom_account.deposit(100)  
100
```

Invoked with one argument



## Dot Expressions

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```
tom_account.deposit(10)
```



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Dot expression

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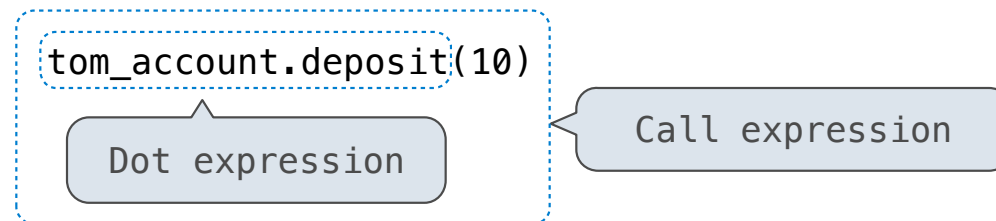
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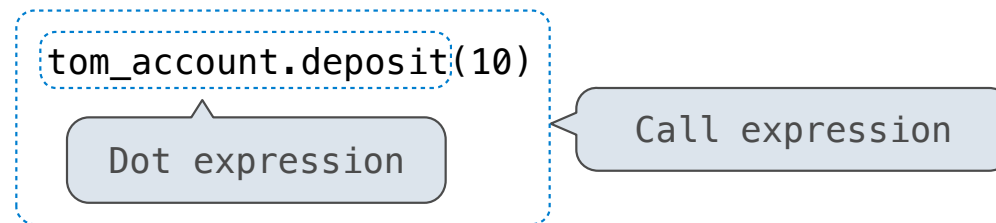
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(Demo)

Attributes

## Accessing Attributes

---

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10
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True
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Looking up an attribute name in an object may return:

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Looking up an attribute name in an object may return:

- One of its instance attributes, or
- One of the attributes of its class

## Methods and Functions

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```
>>> type(Account.deposit)
```

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Object + Function = Bound Method

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<class 'function'>
>>> type(tom_account.deposit)
<class 'method'>

>>> Account.deposit(tom_account, 1001)
1011
```

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1011
>>> tom_account.deposit(1003)
2014
```

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**Function:** all arguments within parentheses



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1011
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2014
```

**Function:** all arguments within parentheses

**Method:** One object before the dot and other arguments within parentheses

## Looking Up Attributes by Name

---

`<expression> . <name>`

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3. If not, `<name>` is looked up in the class, which yields a class attribute value.
4. That value is returned unless it is a function, in which case a bound method is returned instead.

## Class Attributes

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Class attributes are "shared" across all instances of a class because they are attributes of the class, not the instance.

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```
class Account:
    interest = 0.02 # A class attribute
    def __init__(self, account_holder):
        self.balance = 0
        self.holder = account_holder
# Additional methods would be defined here
```

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>>> tom_account = Account('Tom')
>>> jim_account = Account('Jim')
```

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```
>>> tom_account = Account('Tom')
>>> jim_account = Account('Jim')
>>> tom_account.interest
0.02
```

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class Account:
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# Additional methods would be defined here
```

```
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>>> jim_account = Account('Jim')
>>> tom_account.interest
0.02
```

The **interest** attribute is *not* part of the instance; it's part of the class!

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        self.holder = account_holder
# Additional methods would be defined here
```

```
>>> tom_account = Account('Tom')
>>> jim_account = Account('Jim')
>>> tom_account.interest
0.02
>>> jim_account.interest
0.02
```

The **interest** attribute is *not* part of the instance; it's part of the class!

## Attribute Assignment



## Assignment Statements and Attributes

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```
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```

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>>> tom_account = Account('Tom')
```

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>>> tom_account = Account('Tom')
>>> tom_account.interest
```

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```
>>> jim_account = Account('Jim')
>>> tom_account = Account('Tom')
>>> tom_account.interest
0.02
```



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>>> tom_account = Account('Tom')
>>> tom_account.interest
0.02
>>> jim_account.interest
```

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```
>>> jim_account = Account('Jim')
>>> tom_account = Account('Tom')
>>> tom_account.interest
0.02
>>> jim_account.interest
0.02
```

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Assignment statements with a dot expression on their left-hand side affect attributes for the object of that dot expression

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```
>>> jim_account = Account('Jim')
>>> tom_account = Account('Tom')
>>> tom_account.interest
0.02
>>> jim_account.interest
0.02
>>> Account.interest = 0.04
```

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```
>>> jim_account = Account('Jim')
>>> tom_account = Account('Tom')
>>> tom_account.interest
0.02
>>> jim_account.interest
0.02
>>> Account.interest = 0.04
>>> tom_account.interest
```

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>>> tom_account.interest
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>>> tom_account.interest
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```

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>>> tom_account = Account('Tom')
>>> tom_account.interest
0.02
>>> jim_account.interest
0.02
>>> Account.interest = 0.04
>>> tom_account.interest
0.04
```

```
>>> jim_account.interest = 0.08
```

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```
>>> jim_account = Account('Jim')
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>>> tom_account.interest
0.02
>>> jim_account.interest
0.02
>>> Account.interest = 0.04
>>> tom_account.interest
0.04
```

```
>>> jim_account.interest = 0.08
>>> jim_account.interest
```



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0.02
>>> jim_account.interest
0.02
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>>> tom_account.interest
0.04
```

```
>>> jim_account.interest = 0.08
>>> jim_account.interest
0.08
```

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>>> jim_account = Account('Jim')
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0.02
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>>> tom_account.interest
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```

```
>>> jim_account.interest = 0.08
>>> jim_account.interest
0.08
>>> tom_account.interest
```

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0.02
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0.04
```

```
>>> jim_account.interest = 0.08
>>> jim_account.interest
0.08
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```

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0.02
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```

```
>>> jim_account.interest = 0.08
>>> jim_account.interest
0.08
>>> tom_account.interest
0.04
>>> Account.interest = 0.05
```

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0.02
>>> jim_account.interest
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```

```
>>> jim_account.interest = 0.08
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0.04
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0.04
>>> Account.interest = 0.05
>>> tom_account.interest
0.05
>>> jim_account.interest
```

## Assignment Statements and Attributes

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Assignment statements with a dot expression on their left-hand side affect attributes for the object of that dot expression

- If the object is an instance, then assignment sets an instance attribute
- If the object is a class, then assignment sets a class attribute

```
>>> jim_account = Account('Jim')
>>> tom_account = Account('Tom')
>>> tom_account.interest
0.02
>>> jim_account.interest
0.02
>>> Account.interest = 0.04
>>> tom_account.interest
0.04
```

```
>>> jim_account.interest = 0.08
>>> jim_account.interest
0.08
>>> tom_account.interest
0.04
>>> Account.interest = 0.05
>>> tom_account.interest
0.05
>>> jim_account.interest
0.08
```