

61A Lecture 28

Friday, November 7

Announcements

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- Midterm survey due Monday 11/10 @ 11:59pm (Thanks!)

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- Homework 8 due Wednesday 11/12 @ 11:59pm (Scheme!)

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- Homework 8 due Wednesday 11/12 @ 11:59pm (Scheme!)
- Project 4 due Thursday 11/20 @ 11:59pm (Big!)

Dynamic Scope

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Special form to create dynamically scoped procedures
(`mu` special form only exists in Project 4)

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mu  
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Tail Recursion

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But... no for/while statements! Can we make basic iteration efficient? Yes!

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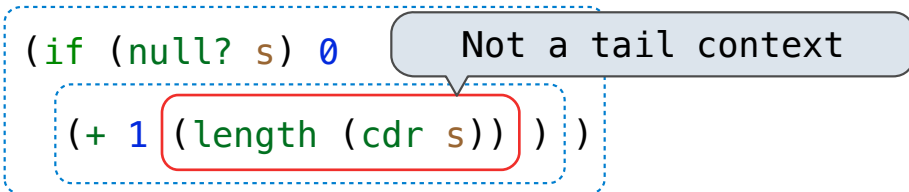
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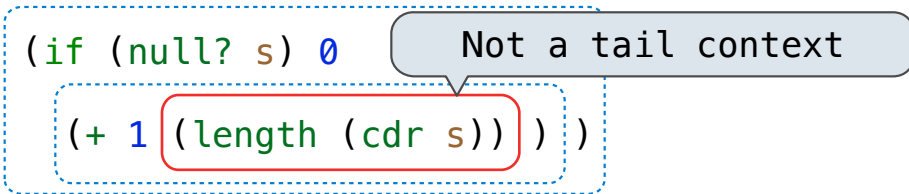


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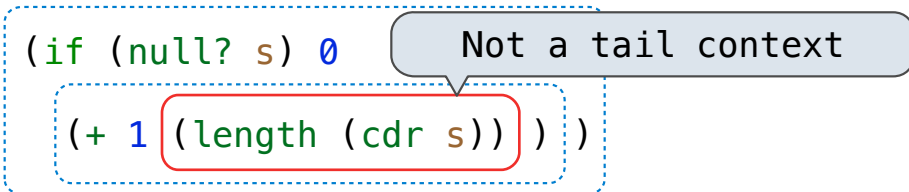
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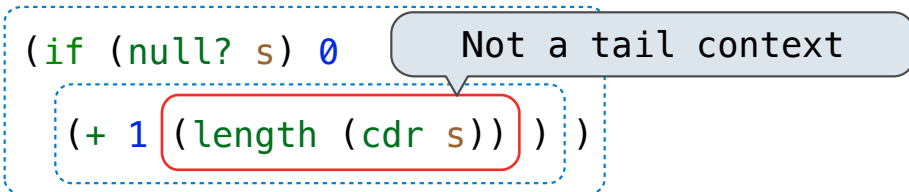
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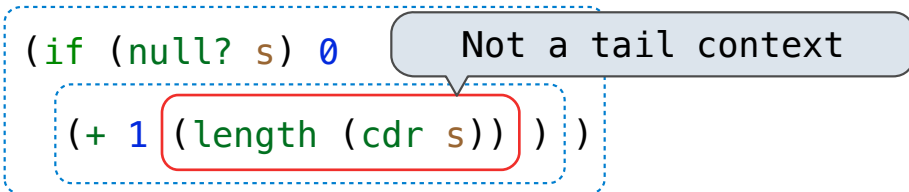
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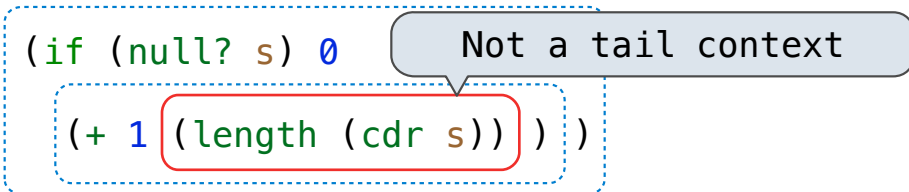
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Recursive call is a tail call

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(Demo)

Tail Recursion Examples

Which Procedures are Tail Recursive?

Which of the following procedures run in constant space? $\Theta(1)$

;; Compute the length of s.

```
(define (length s)
  (+ 1 (if (null? s)
           -1
           (length (cdr s))) ) )
```

;; Return the nth Fibonacci number.

```
(define (fib n)
  (define (fib-iter current k)
    (if (= k n)
        current
        (fib-iter (+ current
                     (fib (- k 1)))
                  (+ k 1)) ) )
  (if (= 1 n) 0 (fib-iter 1 2)))
```

;; Return whether s contains v.

```
(define (contains s v)
  (if (null? s)
      false
      (if (= v (car s))
          true
          (contains (cdr s) v))))
```

;; Return whether s has any repeated elements.

```
(define (has-repeat s)
  (if (null? s)
      false
      (if (contains? (cdr s) (car s))
          true
          (has-repeat (cdr s)) ) )
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Map and Reduce

Example: Reduce

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Recursive call is a tail call

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Space depends on what `procedure` requires

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Example: Map with Only a Constant Number of Frames

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(define (map procedure s)
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(define (map procedure s)
  (if (null? s)
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Example: Map with Only a Constant Number of Frames

```
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  (if (null? s)
      nil
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Example: Map with Only a Constant Number of Frames

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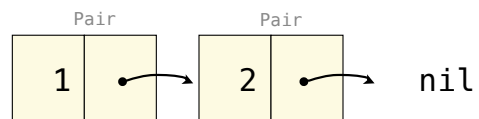
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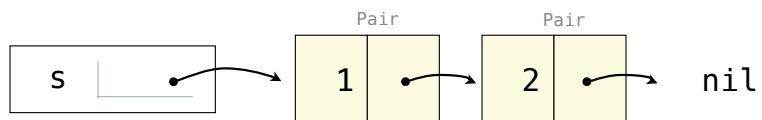
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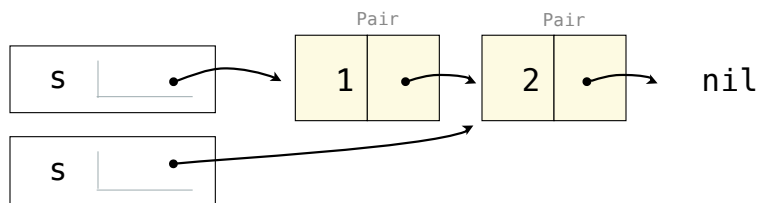
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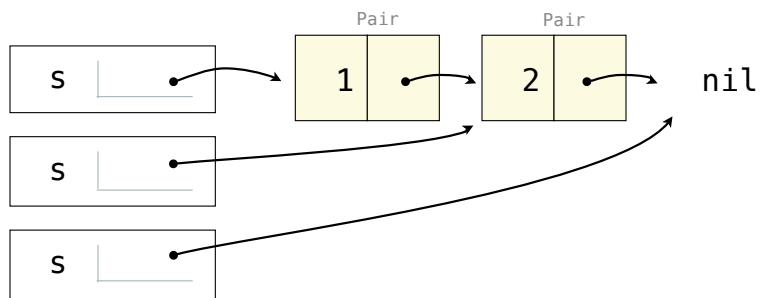
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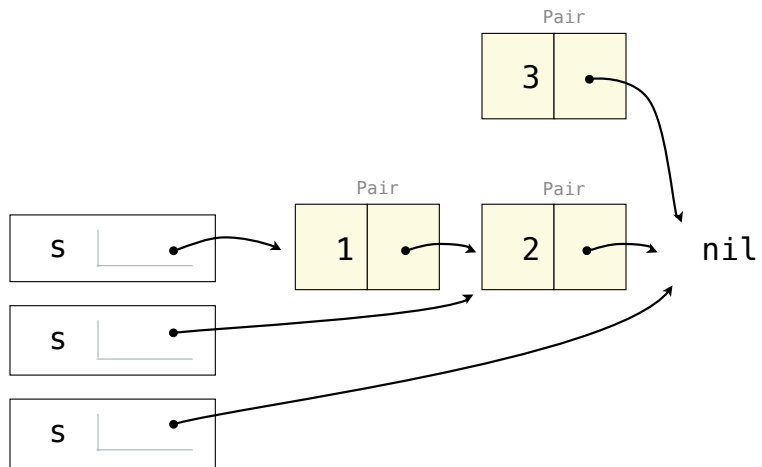
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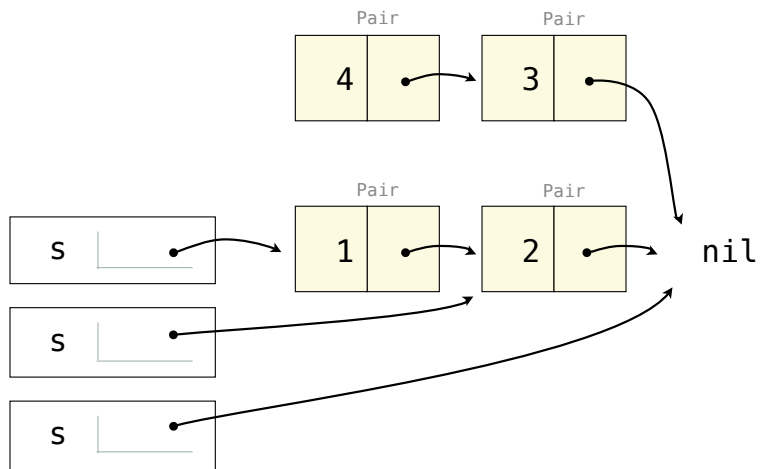
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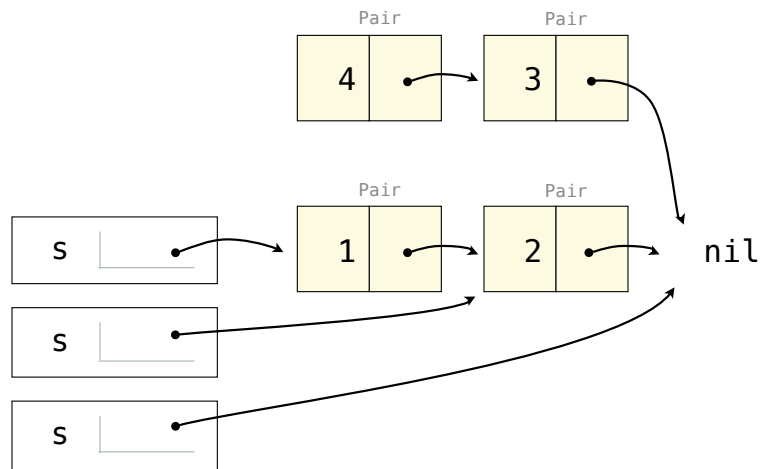
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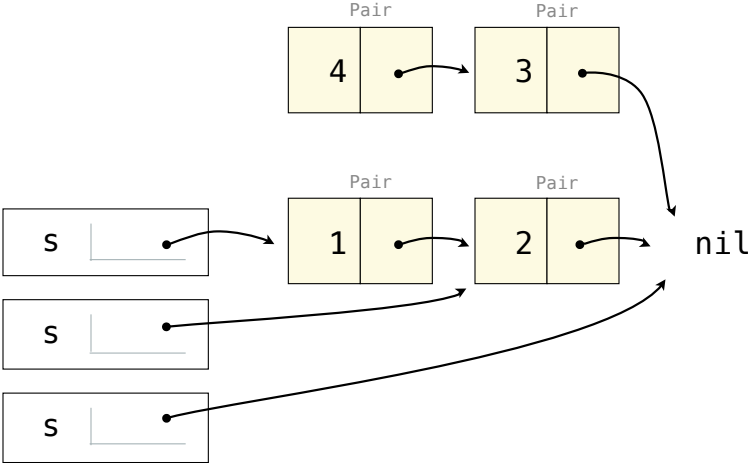
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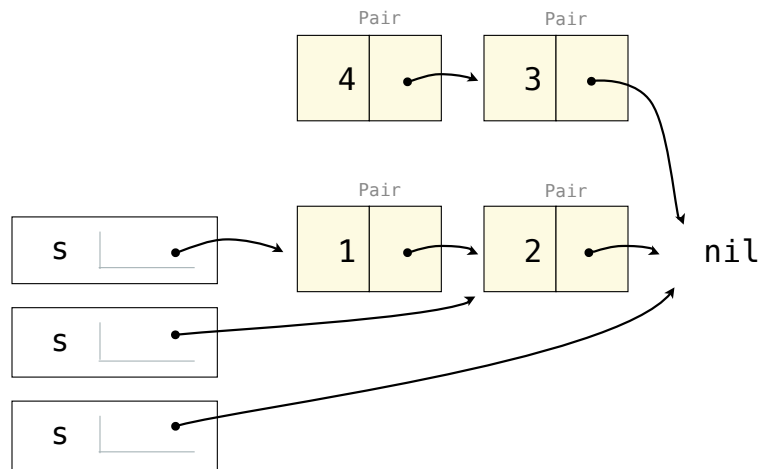


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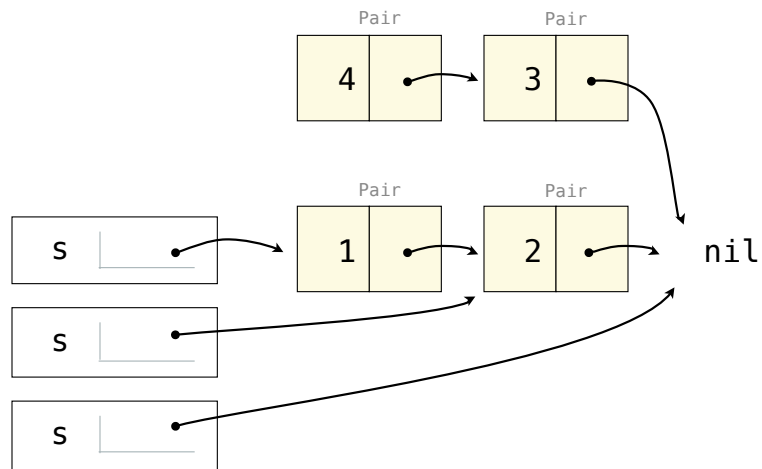


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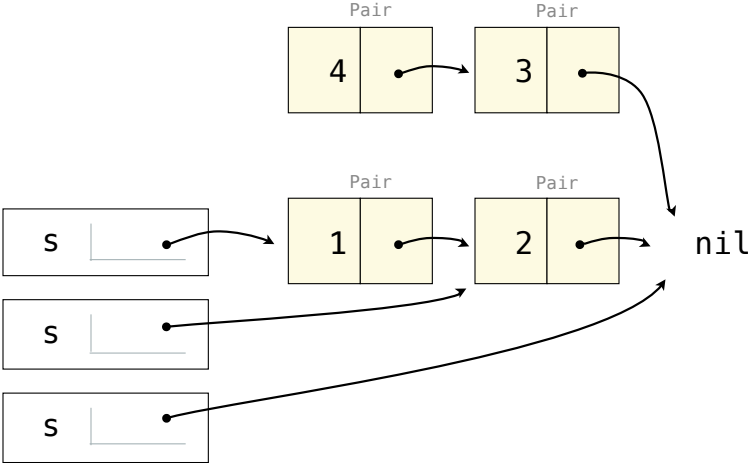


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(define (map procedure s)
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```

```
(map (lambda (x) (- 5 x)) (list 1 2))
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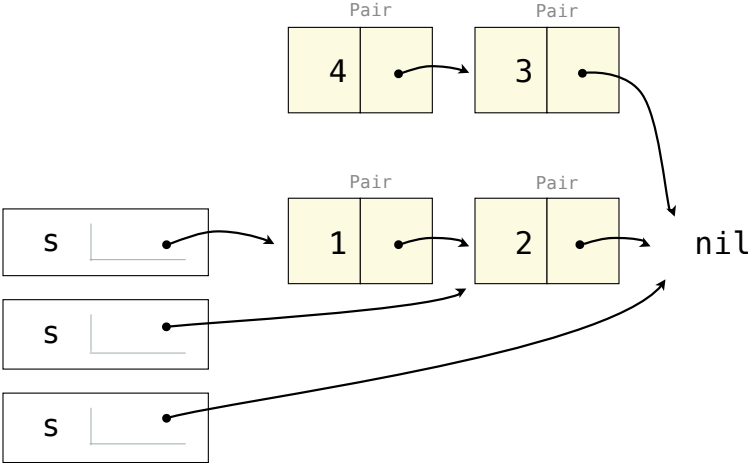


Example: Map with Only a Constant Number of Frames

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(define (map procedure s)
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              )))
  (map-reverse s nil))
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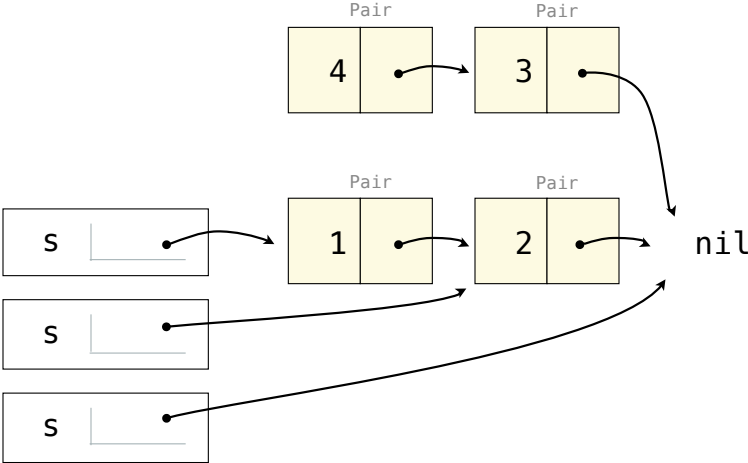


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        )
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               )
  )
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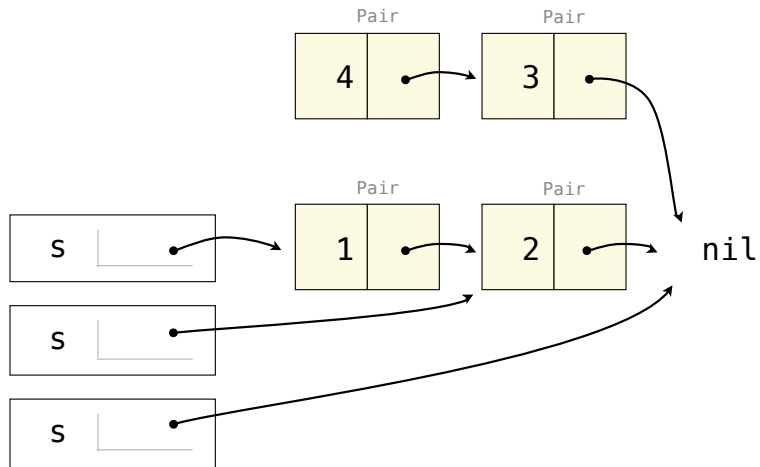


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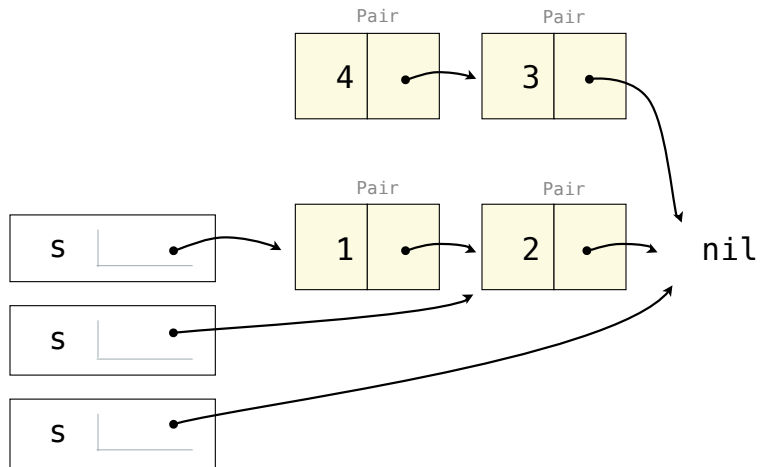


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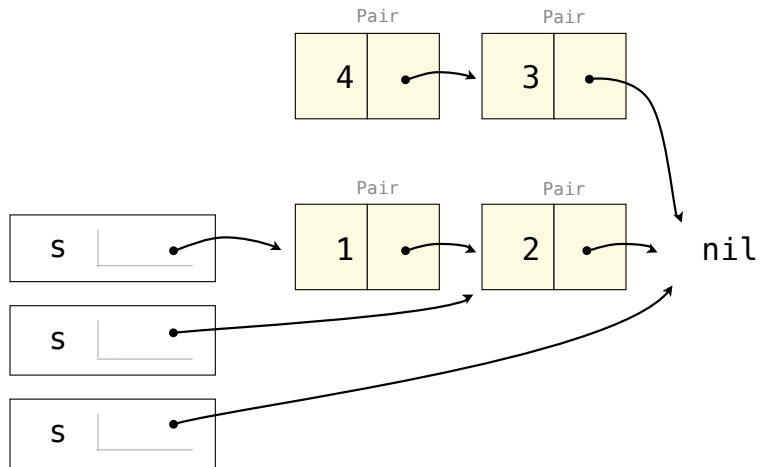
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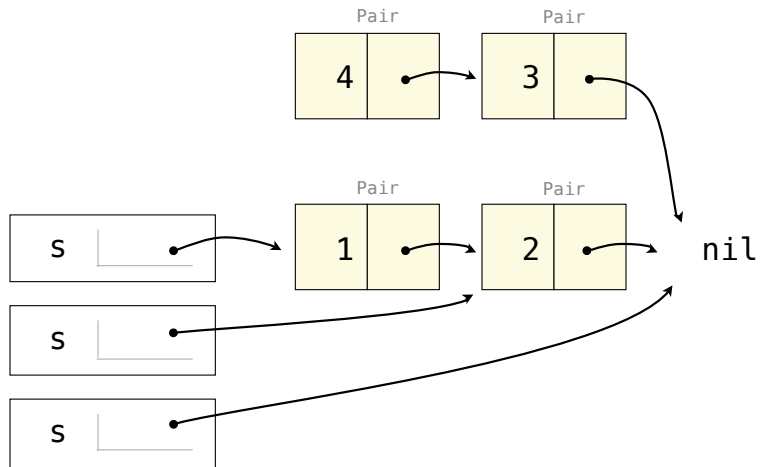


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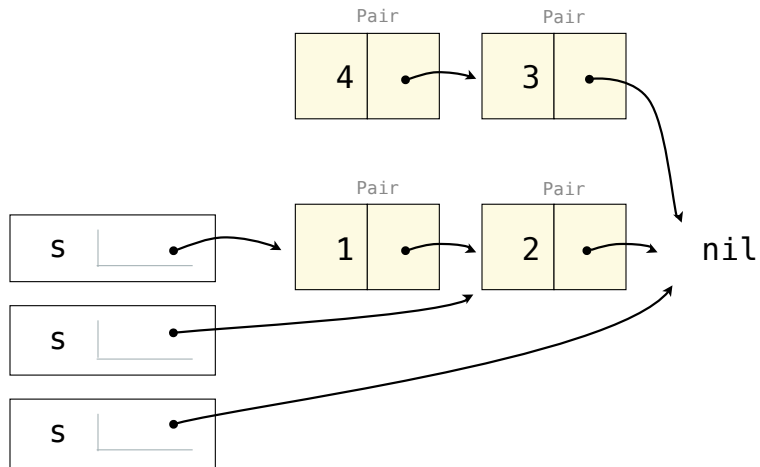


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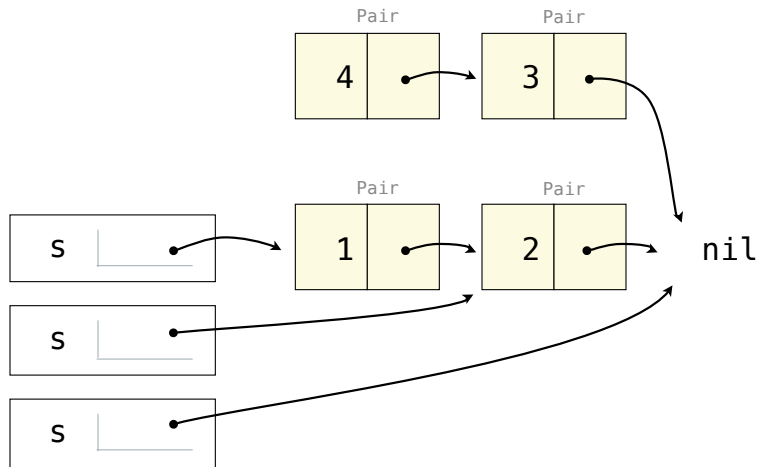
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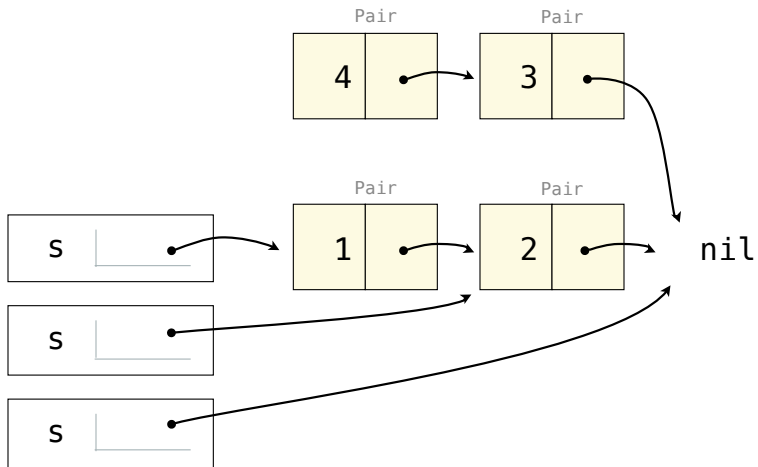
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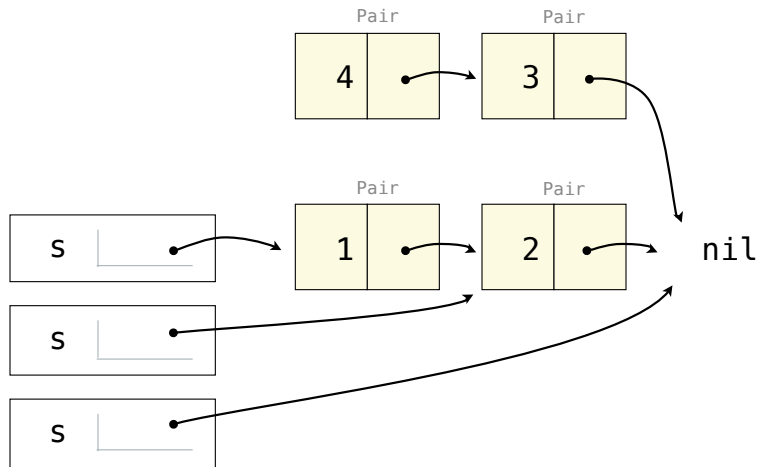
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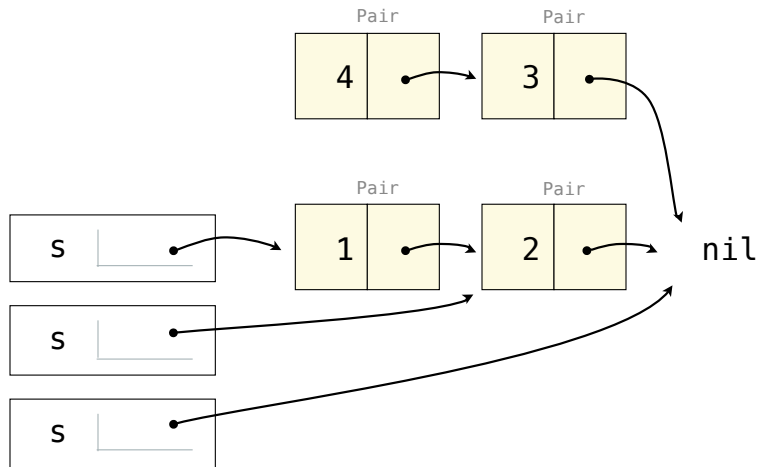
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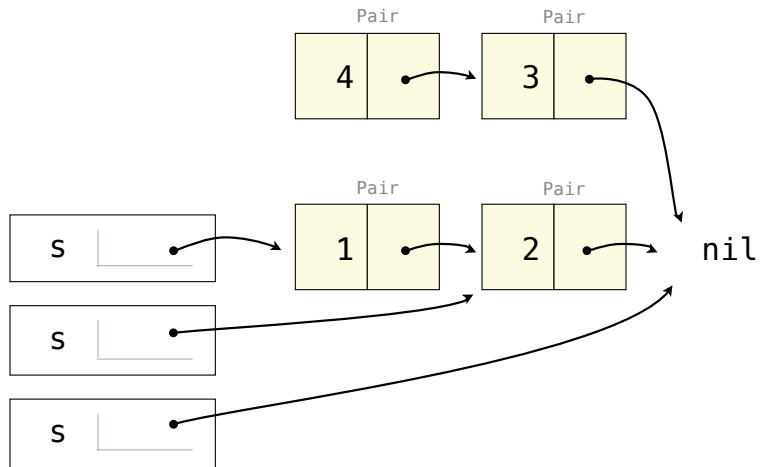
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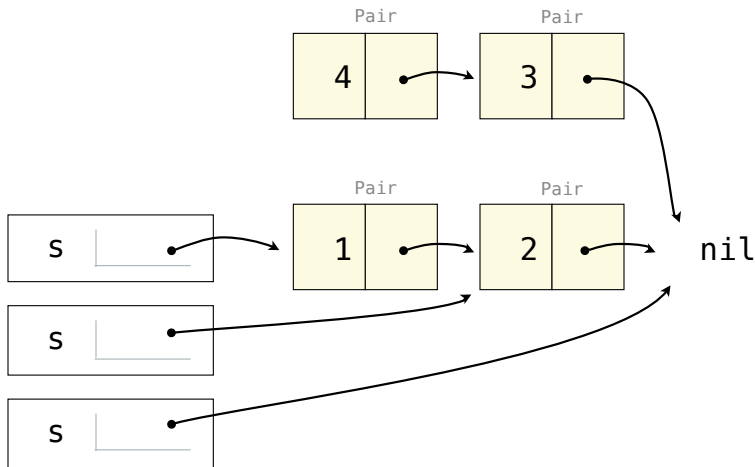
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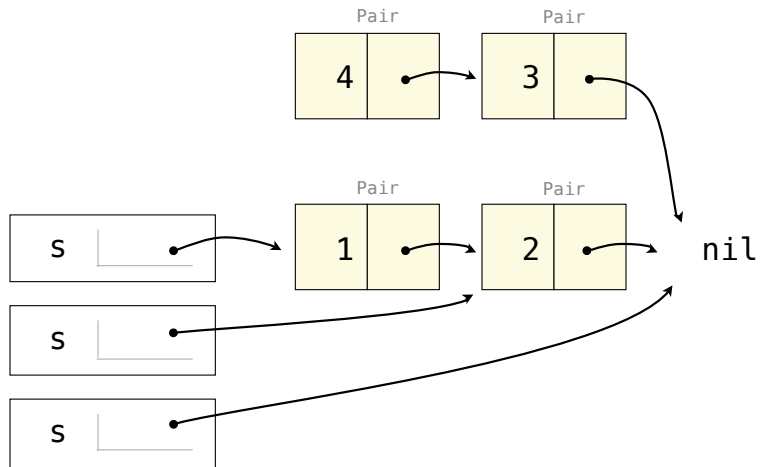
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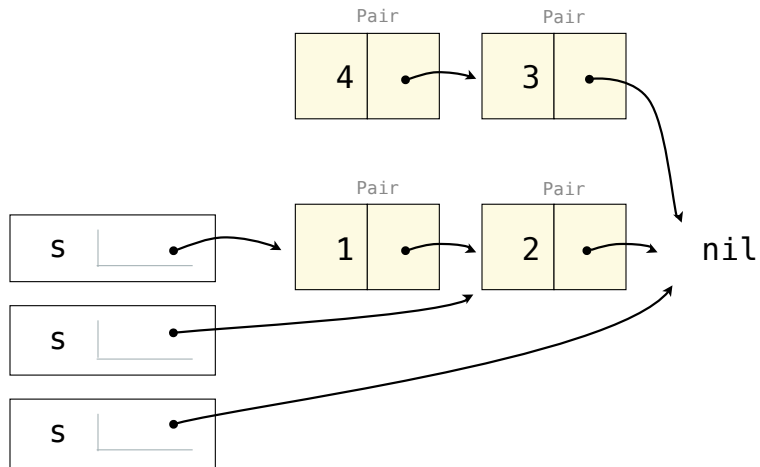
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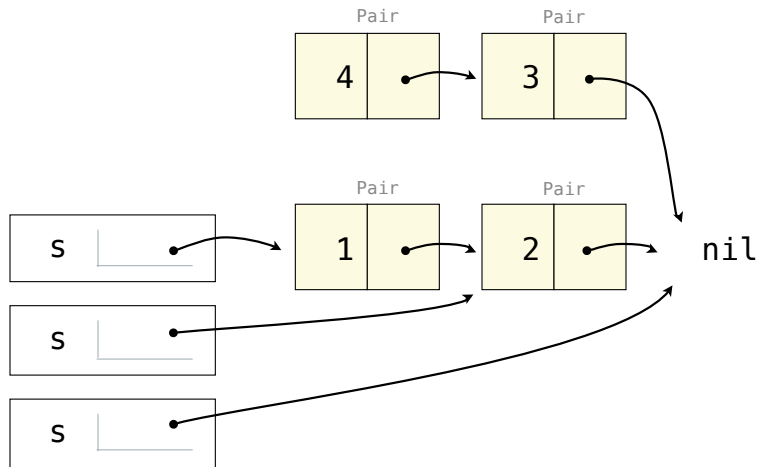
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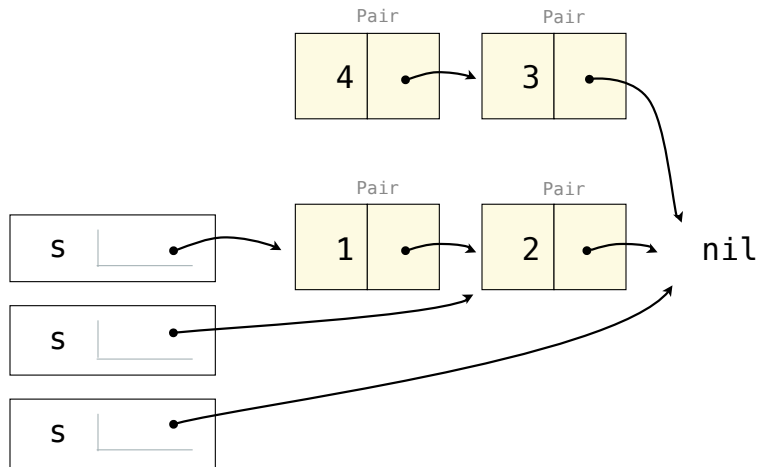
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General Computing Machines

An Analogy: Programs Define Machines

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Programs specify the logic of a computational device

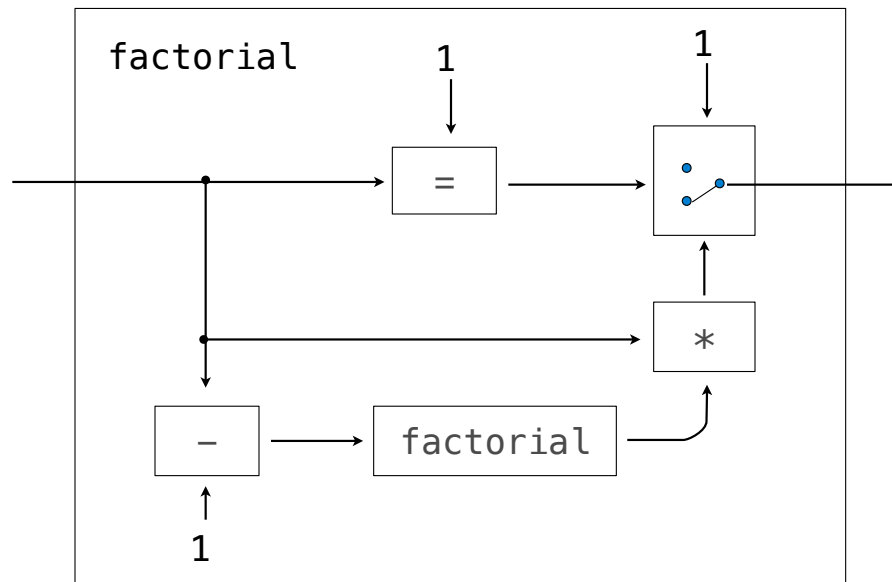
An Analogy: Programs Define Machines

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```
factorial
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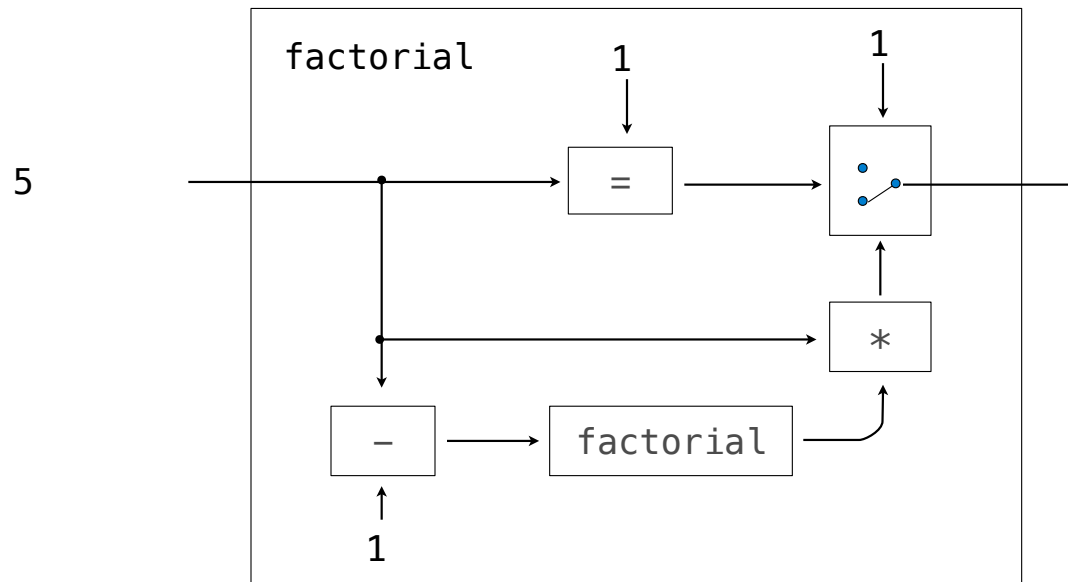
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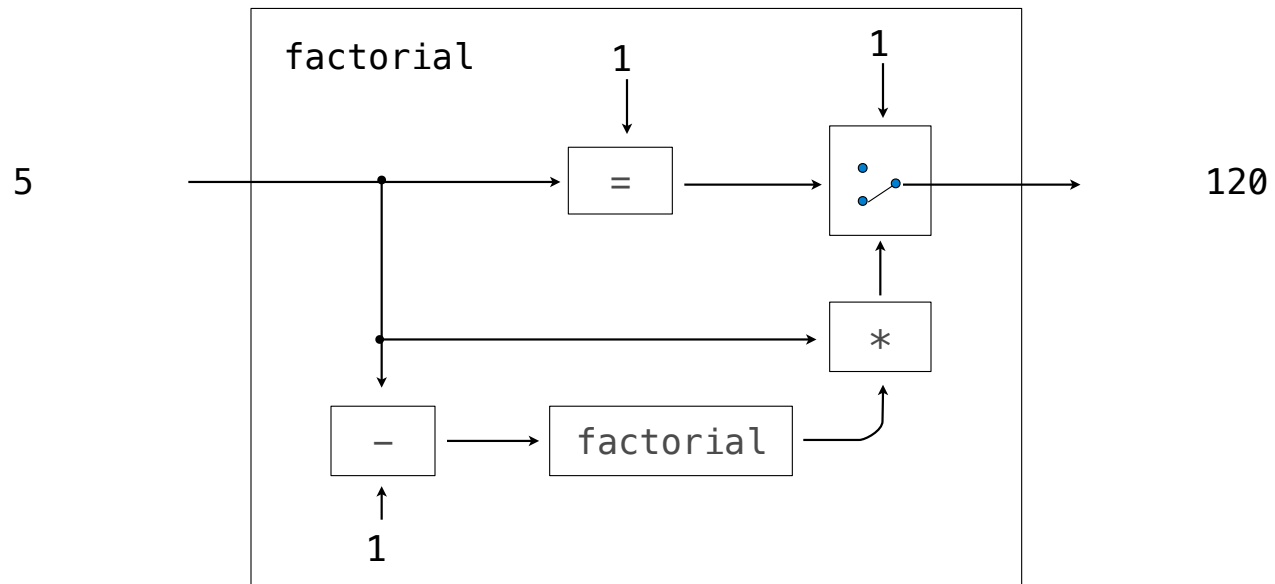
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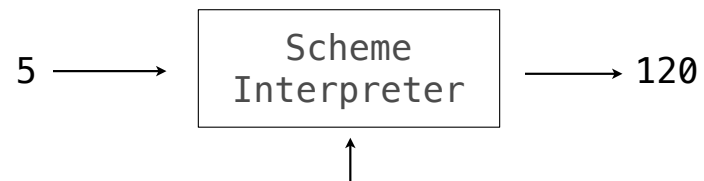
Interpreters are General Computing Machine

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An interpreter can be parameterized to simulate any machine

Interpreters are General Computing Machine

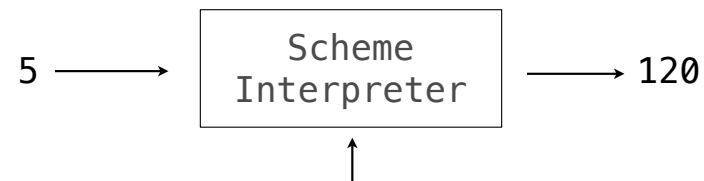
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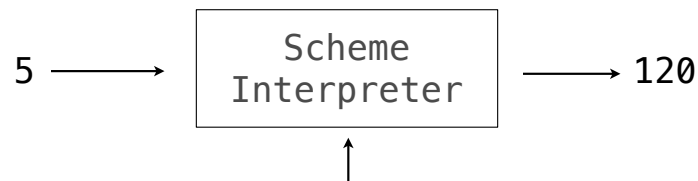


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Our Scheme interpreter is a universal machine

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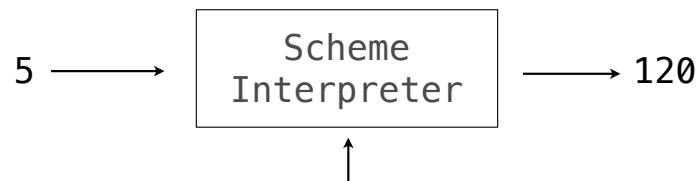
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A bridge between the data objects that are manipulated by our programming language and the programming language itself

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Internally, it is just a set of evaluation rules