

## 61A Lecture 31

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Friday, November 14

## Announcements

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- Project 4 due Friday 11/21 @ 11:59pm
  - Project party Monday 11/17 6:30pm – 8:30pm in 10 Evans
  - Early submission point #1: Questions 1–6 by Friday 11/14 @ 11:59pm
  - Early submission point #2: Questions 1–16 by Tuesday 11/18 @ 11:59pm
  - Early submission point #3: Submit by Thursday 11/20 @ 11:59pm
- If you want the first two early submission points, you need to:
  - Pass the tests given to you for the designated questions
  - Run `python3 ok --submit` (Partner A should submit)
  - Log onto <http://ok.cs61a.org> and create a group!
  - Confused? Watch the video at [https://dl.dropboxusercontent.com/u/28511961/ok\\_groups.mp4](https://dl.dropboxusercontent.com/u/28511961/ok_groups.mp4)
- Homework 9 (6 pts) due Wednesday 11/26 @ 11:59pm

## Information Hiding

## Attributes for Internal Use

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An attribute name that starts with one underscore is not meant to be referenced externally.

```
class FibIter:
    """An iterator over Fibonacci numbers."""
    def __init__(self):
        self._next = 0
        self._addend = 1

    def __next__(self):
        result = self._next
        self._addend, self._next = self._next, self._addend + self._next
        return result
```

```
>>> fibs = FibIter()
>>> [next(fibs) for _ in range(10)]
[0, 1, 1, 2, 3, 5, 8, 13, 21, 34]
```

"Please don't reference these directly. They may change."

This naming convention is not enforced, but is typically respected

A programmer who designs and maintains a public module may change internal-use names

Starting a name with *two underscores* enforces restricted access from outside the class

## Names in Local Scope

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A name bound in a local frame is not accessible to other environments, except those that extend the frame

```
def fib_generator():  
    """A generator function for Fibonacci numbers.  
  
    >>> fibs = fib_generator()  
    >>> [next(fibs) for _ in range(10)]  
    [0, 1, 1, 2, 3, 5, 8, 13, 21, 34]  
    """  
    yield 0  
    previous, current = 0, 1  
    while True:  
        yield current  
        previous, current = current, previous + current
```

There is no way to access values bound to "previous" and "current" externally

## Singleton Objects

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A singleton class is a class that only ever has one instance

`NoneType`, the class of `None`, is a singleton class; `None` is its only instance

For user-defined singletons, some programmers re-bind the class name to the instance

```
class empty_iterator:
    """An iterator over no values."""
    def __next__(self):
        raise StopIteration
empty_iterator = empty_iterator()
```

The instance

The class

# Streams





## Integer Stream

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An integer stream is a stream of consecutive integers

An integer stream starting at `first` is constructed from `first` and a function `compute_rest` that returns the integer stream starting at `first+1`

```
def integer_stream(first=1):
    """Return a stream of consecutive integers, starting with first.

    >>> s = integer_stream(3)
    >>> s.first
    3
    >>> s.rest.first
    4
    """
    def compute_rest():
        return integer_stream(first+1)
    return Stream(first, compute_rest)
```

(Demo)

# Stream Processing

(Demo)

## Stream Implementation

## Stream Implementation

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A stream is a linked list with an *explicit* first element and a rest-of-the-list that is computed lazily

```
class Stream:
    """A lazily computed linked list."""
    class empty:
        def __repr__(self):
            return 'Stream.empty'
    empty = empty()

    def __init__(self, first, compute_rest=lambda: Stream.empty):
        assert callable(compute_rest), 'compute_rest must be callable.'
        self.first = first
        self._compute_rest = compute_rest

    @property
    def rest(self):
        """Return the rest of the stream, computing it if necessary."""
        if self._compute_rest is not None:
            self._rest = self._compute_rest()
            self._compute_rest = None
        return self._rest
```

## Higher-Order Functions on Streams

## Mapping a Function over a Stream

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Mapping a function over a stream applies a function only to the first element right away; the rest is computed lazily

```
def map_stream(fn, s):  
    """Map a function fn over the elements of a stream s."""  
    if s is Stream.empty:  
        return s  
    def compute_rest():  
        return map_stream(fn, s.rest)  
    return Stream(fn(s.first), compute_rest)
```

This body is not executed until compute\_rest is called

Not called yet

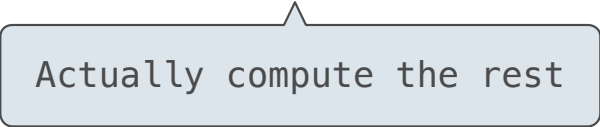
```
>>> s = integer_stream(3)  
>>> s  
Stream(3, <...>)  
>>> m = map_stream(lambda x: x*x, s)  
>>> first_k(m, 5)  
[9, 16, 25, 36, 49]
```

## Filtering a Stream

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When filtering a stream, processing continues until an element is kept in the output

```
def filter_stream(fn, s):
    """Filter stream s with predicate function fn."""
    if s is Stream.empty:
        return s
    def compute_rest():
        return filter_stream(fn, s.rest)
    if fn(s.first):
        return Stream(s.first, compute_rest)
    else:
        return compute_rest()
```



Actually compute the rest

## A Stream of Primes

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The stream of integers not divisible by any  $k \leq n$  is:

- The stream of integers not divisible by any  $k < n$
- Filtered to remove any element divisible by  $n$

This recurrence is called the Sieve of Eratosthenes

2, 3, ~~4~~, 5, ~~6~~, 7, ~~8~~, ~~9~~, ~~10~~, 11, ~~12~~, 13

(Demo)