61A Lecture 22

Announcements

Linked Lists

Recursive Lists Can Change

```
Attribute assignment statements can change first and rest attributes of a Link
```

Recursive Lists Can Change

Attribute assignment statements can change first and rest attributes of a Link

The rest of a linked list can contain the linked list as a sub-list

Recursive Lists Can Change

Attribute assignment statements can change first and rest attributes of a Link

The rest of a linked list can contain the linked list as a sub-list

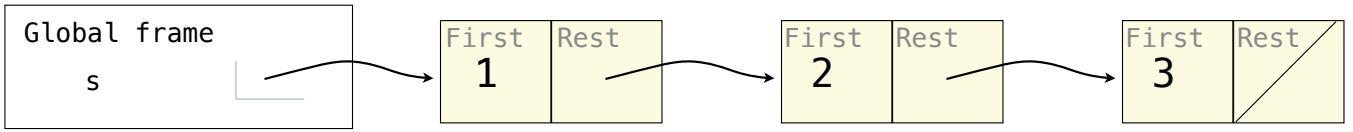
```
>>> s = Link(1, Link(2, Link(3)))
```

Recursive Lists Can Change

Attribute assignment statements can change first and rest attributes of a Link

The rest of a linked list can contain the linked list as a sub-list

```
>>> s = Link(1, Link(2, Link(3)))
```

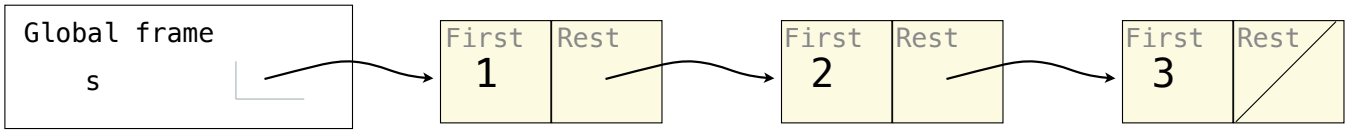


Recursive Lists Can Change

Attribute assignment statements can change first and rest attributes of a Link

The rest of a linked list can contain the linked list as a sub-list

```
>>> s = Link(1, Link(2, Link(3)))
```



Note: The actual environment diagram is much more complicated.

Recursive Lists Can Change

Attribute assignment statements can change first and rest attributes of a Link

The rest of a linked list can contain the linked list as a sub-list

```
>>> s = Link(1, Link(2, Link(3)))
```

Note: The actual environment diagram is much more complicated.

Recursive Lists Can Change

Attribute assignment statements can change first and rest attributes of a Link

The rest of a linked list can contain the linked list as a sub-list

```
>>> s = Link(1, Link(2, Link(3)))
>>> s.first = 5
```

Note: The actual environment diagram is much more complicated.

Recursive Lists Can Change

Attribute assignment statements can change first and rest attributes of a Link

The rest of a linked list can contain the linked list as a sub-list

```
>>> s = Link(1, Link(2, Link(3)))
>>> s.first = 5
>>> t = s.rest
```

Note: The actual environment diagram is much more complicated.

Recursive Lists Can Change

Attribute assignment statements can change first and rest attributes of a Link

The rest of a linked list can contain the linked list as a sub-list

```
>>> s = Link(1, Link(2, Link(3)))
>>> s.first = 5
>>> t = s.rest
>>> t.rest = s
```

Note: The actual environment diagram is much more complicated.

Recursive Lists Can Change

Attribute assignment statements can change first and rest attributes of a Link

The rest of a linked list can contain the linked list as a sub-list

```
>>> s = Link(1, Link(2, Link(3)))
>>> s.first = 5
>>> t = s.rest
>>> t.rest = s
>>> s.first
```

Note: The actual environment diagram is much more complicated.

Recursive Lists Can Change

Attribute assignment statements can change first and rest attributes of a Link

The rest of a linked list can contain the linked list as a sub-list

```
>>> s = Link(1, Link(2, Link(3)))
>>> s.first = 5
>>> t = s.rest
>>> t.rest = s
>>> s.first
5
```

Note: The actual environment diagram is much more complicated.

Recursive Lists Can Change

Attribute assignment statements can change first and rest attributes of a Link

The rest of a linked list can contain the linked list as a sub-list

```
>>> s = Link(1, Link(2, Link(3)))
>>> s.first = 5
>>> t = s.rest
>>> t.rest = s
>>> s.first
5
>>> s.rest.rest.rest.rest.rest.first
```

Note: The actual environment diagram is much more complicated.

Recursive Lists Can Change

Attribute assignment statements can change first and rest attributes of a Link

The rest of a linked list can contain the linked list as a sub-list

```
>>> s = Link(1, Link(2, Link(3)))
>>> s.first = 5
>>> t = s.rest
>>> t.rest = s
>>> s.first
5
>>> s.rest.rest.rest.rest.rest.first
2
```

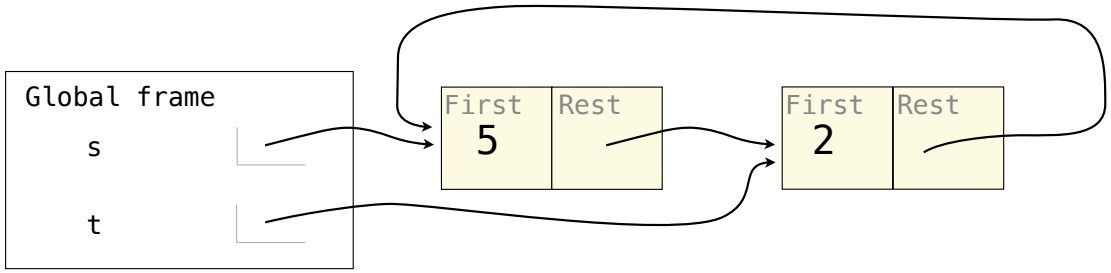
Note: The actual environment diagram is much more complicated.

Recursive Lists Can Change

Attribute assignment statements can change first and rest attributes of a Link

The rest of a linked list can contain the linked list as a sub-list

```
>>> s = Link(1, Link(2, Link(3)))
>>> s.first = 5
>>> t = s.rest
>>> t.rest = s
>>> s.first
5
>>> s.rest.rest.rest.rest.rest.first
2
```

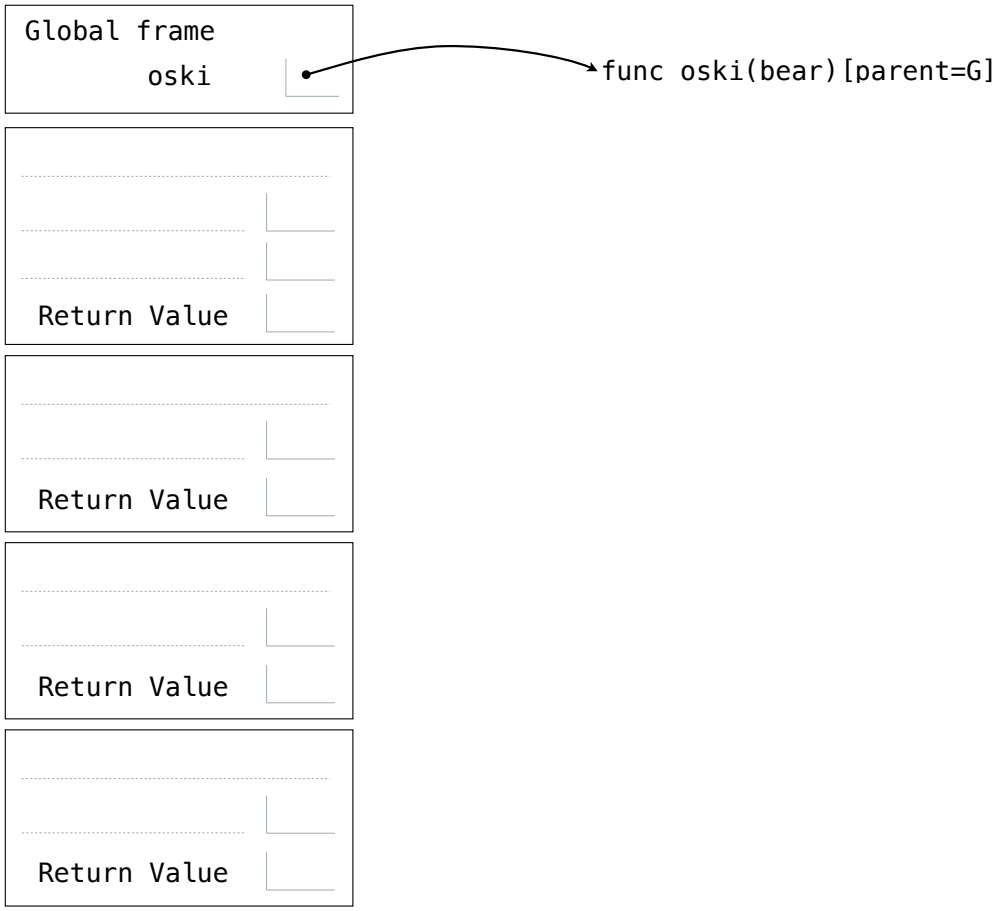


Note: The actual environment diagram is much more complicated.

Environment Diagrams

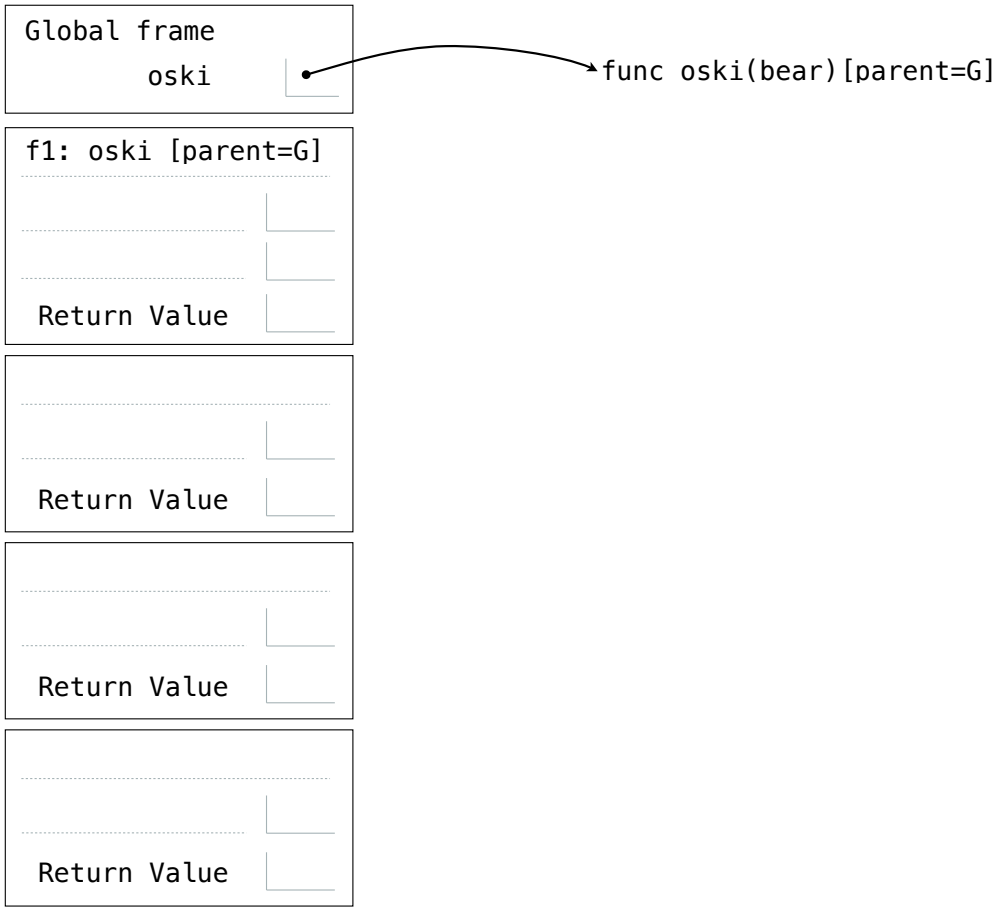
Go Bears!

```
def oski(bear):
    def cal(berk):
        nonlocal bear
        if bear(berk) == 0:
            return [berk+1, berk-1]
        bear = lambda ley: berk-ley
        return [berk, cal(berk)]
    return cal(2)
oski(abs)
```



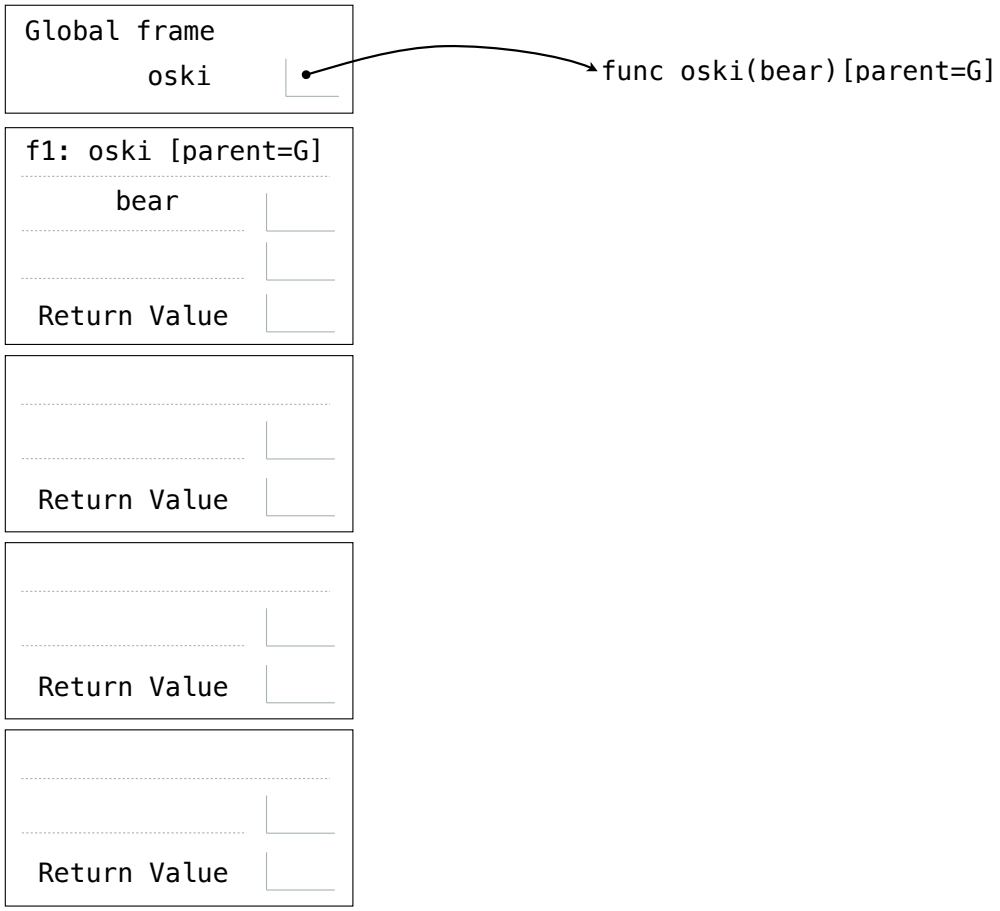
Go Bears!

```
def oski(bear):
    def cal(berk):
        nonlocal bear
        if bear(berk) == 0:
            return [berk+1, berk-1]
        bear = lambda ley: berk-ley
        return [berk, cal(berk)]
    return cal(2)
oski(abs)
```



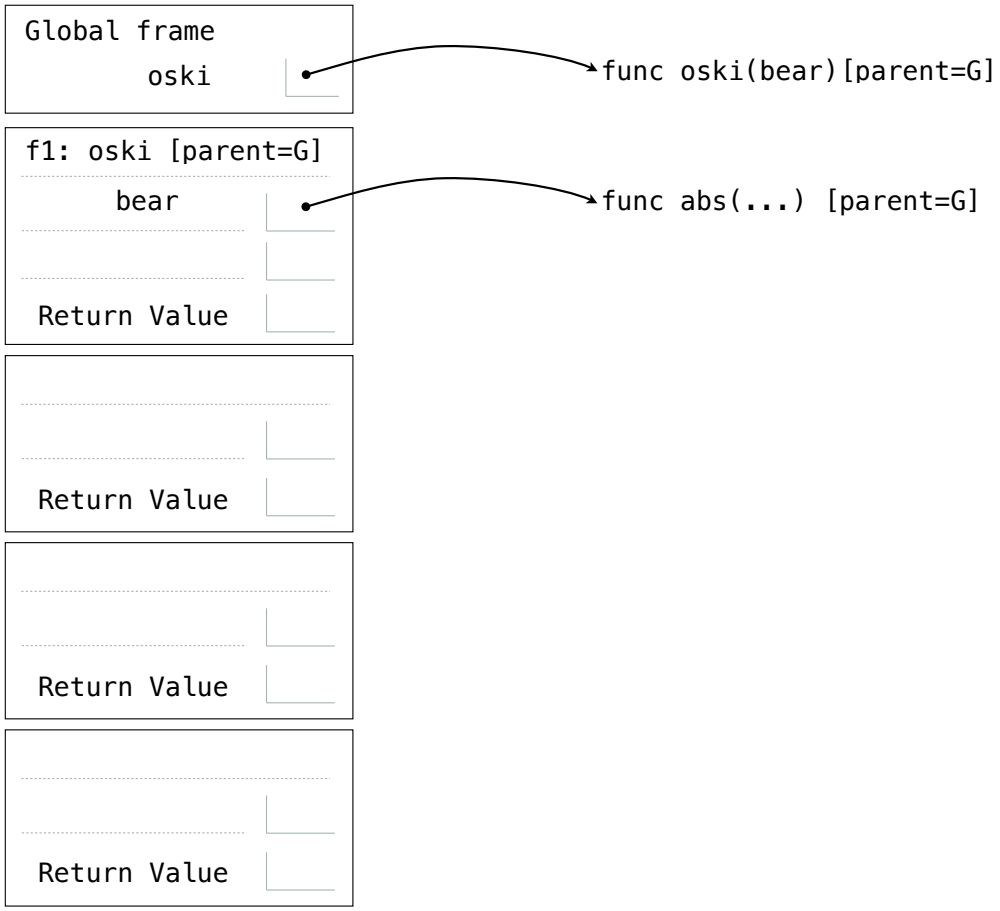
Go Bears!

```
def oski(bear):
    def cal(berk):
        nonlocal bear
        if bear(berk) == 0:
            return [berk+1, berk-1]
        bear = lambda ley: berk-ley
        return [berk, cal(berk)]
    return cal(2)
oski(abs)
```



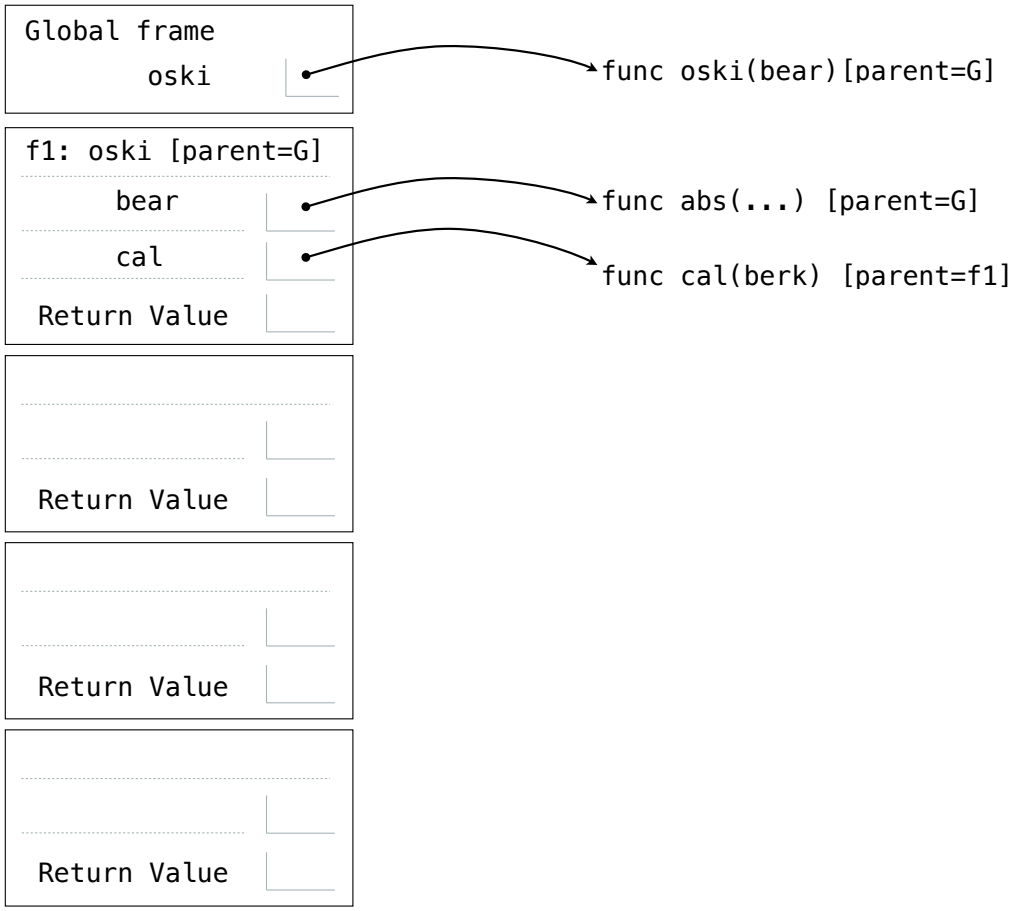
Go Bears!

```
def oski(bear):
    def cal(berk):
        nonlocal bear
        if bear(berk) == 0:
            return [berk+1, berk-1]
        bear = lambda ley: berk-ley
        return [berk, cal(berk)]
    return cal(2)
oski(abs)
```



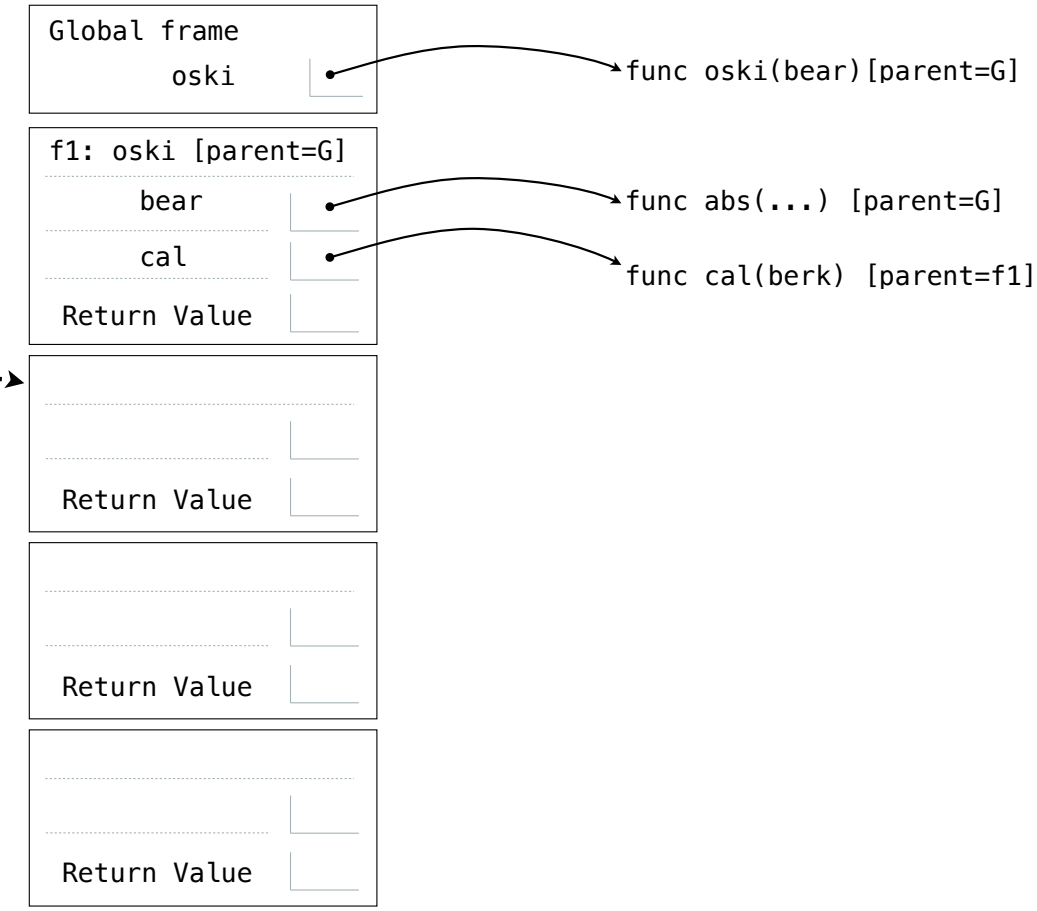
Go Bears!

```
def oski(bear):
    def cal(berk):
        nonlocal bear
        if bear(berk) == 0:
            return [berk+1, berk-1]
        bear = lambda ley: berk-ley
        return [berk, cal(berk)]
    return cal(2)
oski(abs)
```



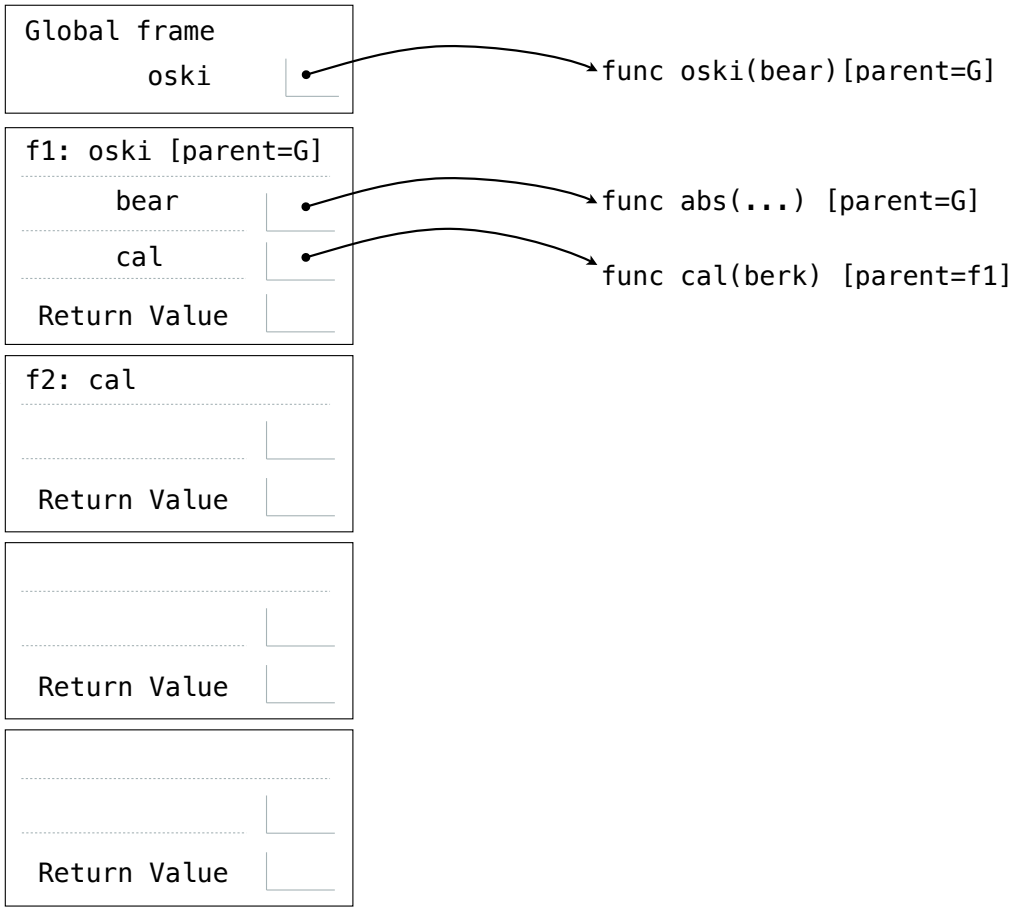
Go Bears!

```
def oski(bear):
    def cal(berk):
        nonlocal bear
        if bear(berk) == 0:
            return [berk+1, berk-1]
        bear = lambda ley: berk-ley
        return [berk, cal(berk)]
    return cal(2)
oski(abs)
```



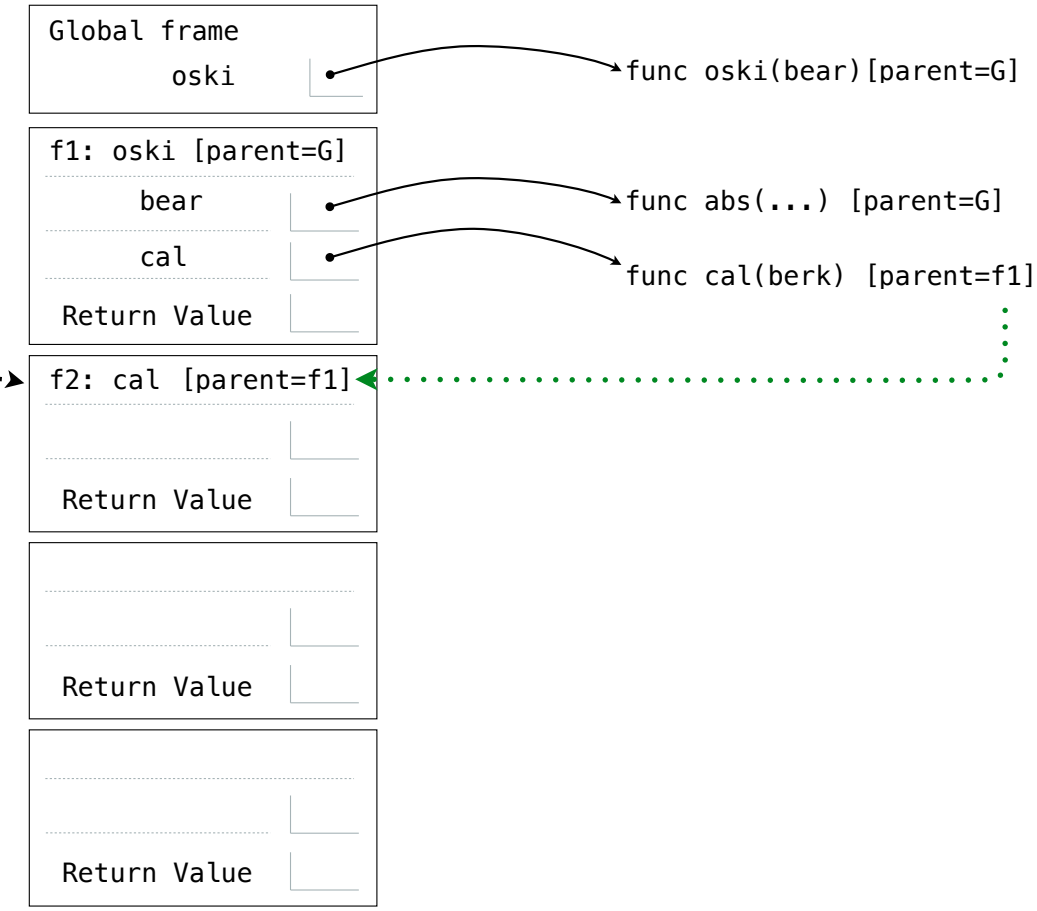
Go Bears!

```
def oski(bear):
    def cal(berk):
        nonlocal bear
        if bear(berk) == 0:
            return [berk+1, berk-1]
        bear = lambda ley: berk-ley
        return [berk, cal(berk)]
    return cal(2)
oski(abs)
```



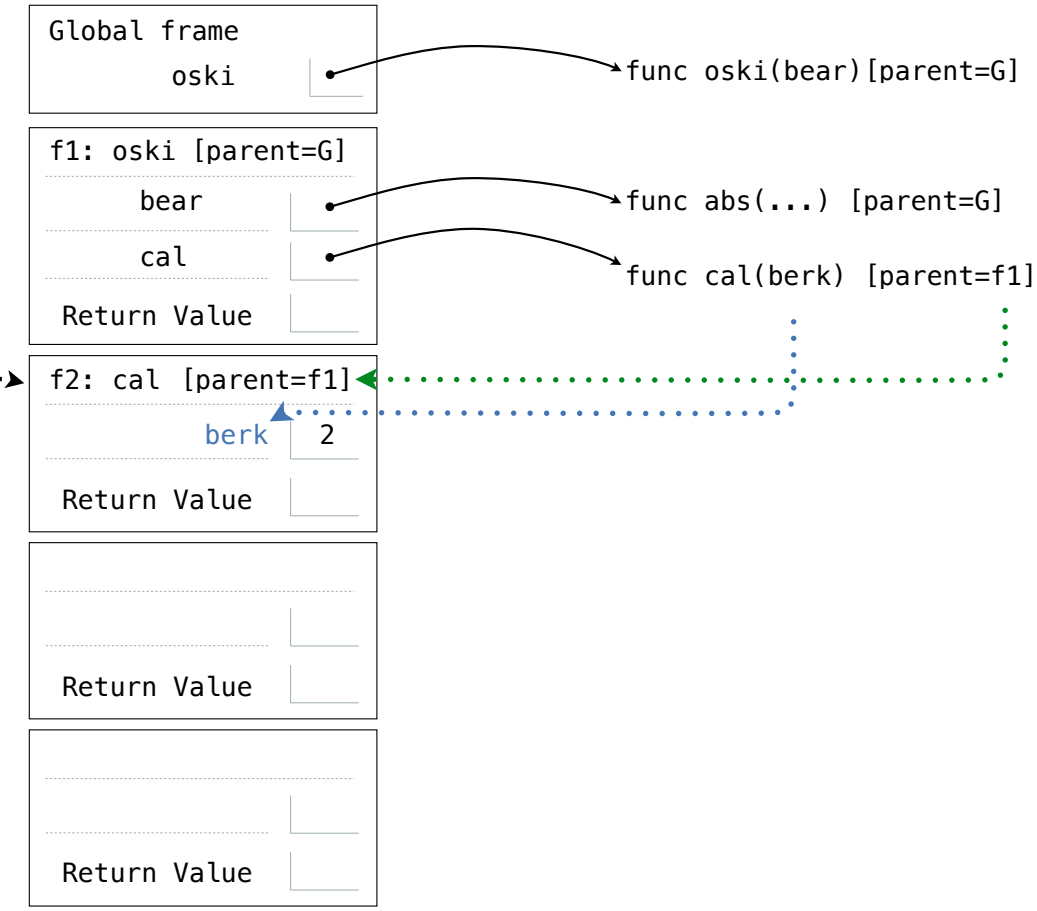
Go Bears!

```
def oski(bear):
    def cal(berk):
        nonlocal bear
        if bear(berk) == 0:
            return [berk+1, berk-1]
        bear = lambda ley: berk-ley
        return [berk, cal(berk)]
    return cal(2)
oski(abs)
```



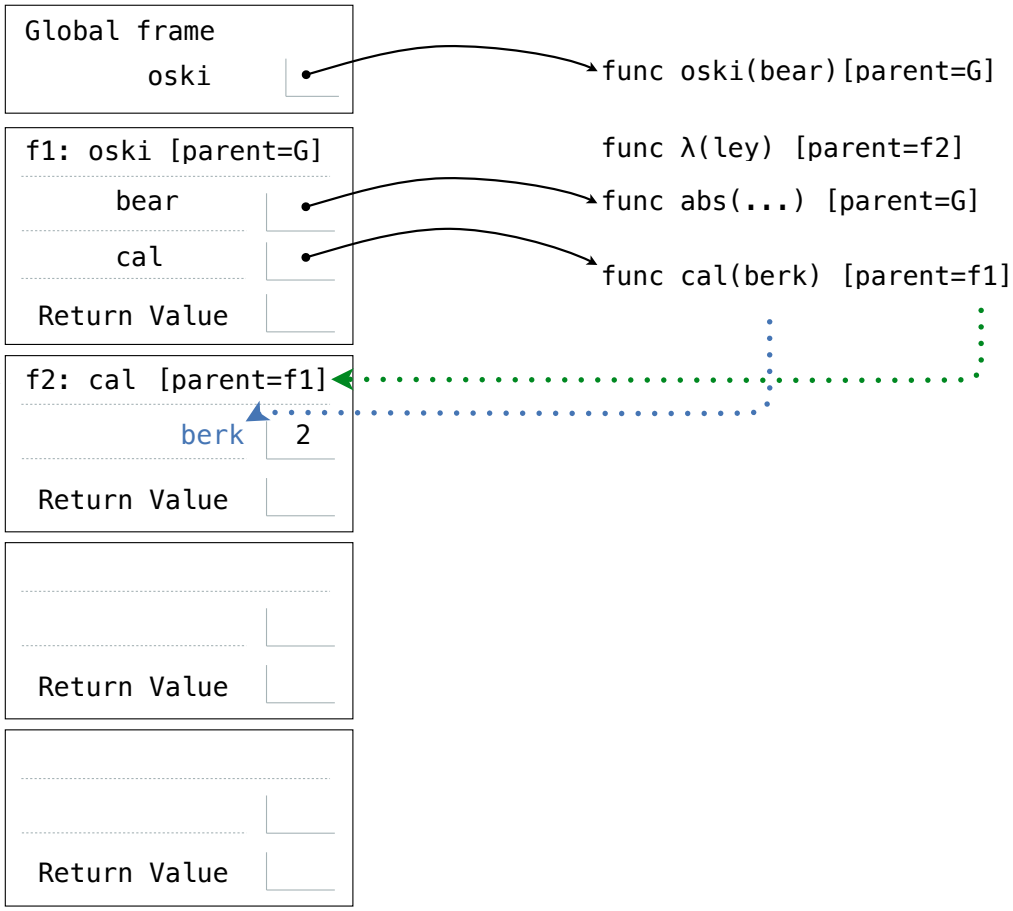
Go Bears!

```
def oski(bear):
    def cal(berk):
        nonlocal bear
        if bear(berk) == 0:
            return [berk+1, berk-1]
        bear = lambda ley: berk-ley
        return [berk, cal(berk)]
    return cal(2)
oski(abs)
```



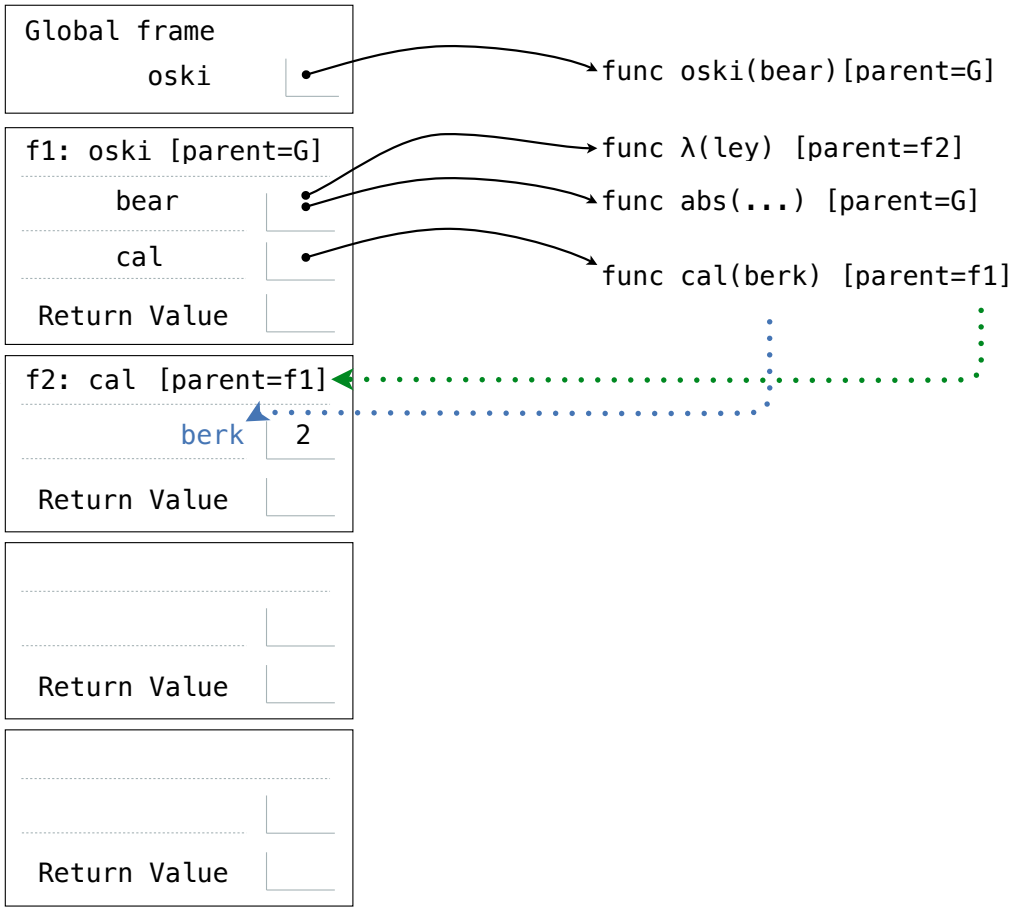
Go Bears!

```
def oski(bear):
    def cal(berk):
        nonlocal bear
        if bear(berk) == 0:
            return [berk+1, berk-1]
        bear = lambda ley: berk-ley
        return [berk, cal(berk)]
    return cal(2)
oski(abs)
```



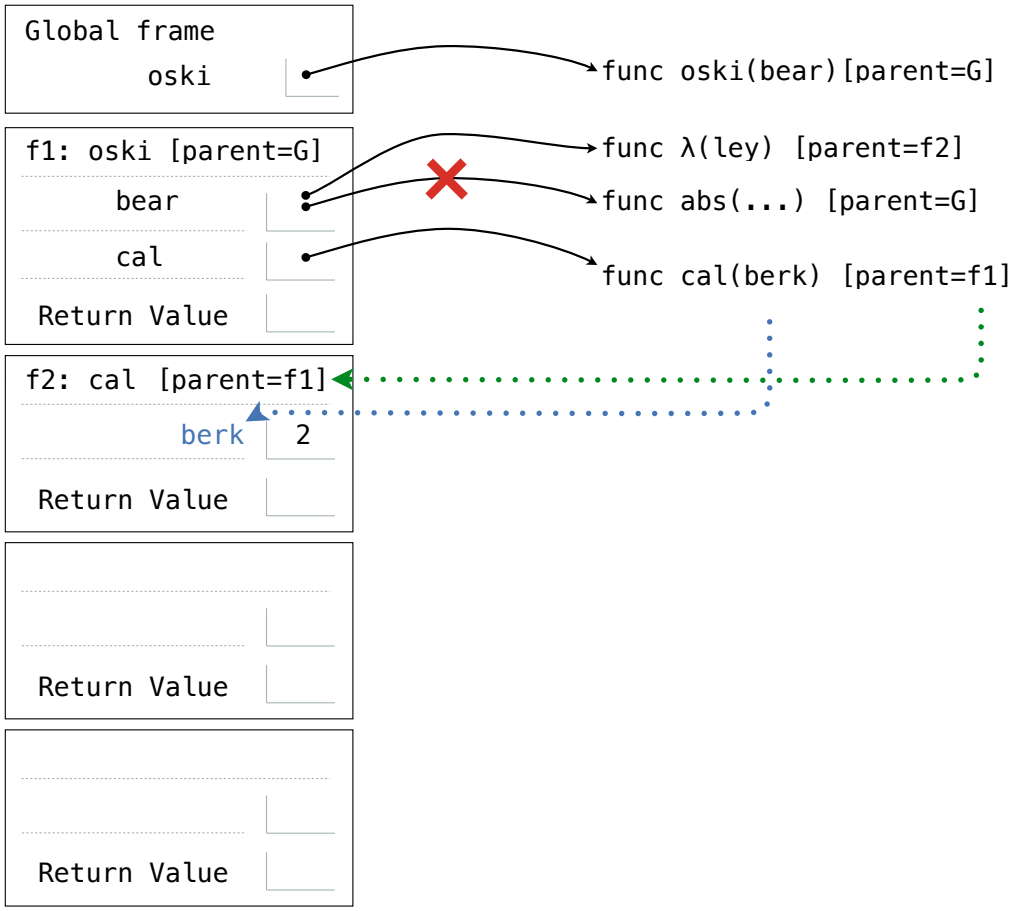
Go Bears!

```
def oski(bear):
    def cal(berk):
        nonlocal bear
        if bear(berk) == 0:
            return [berk+1, berk-1]
        bear = lambda ley: berk-ley
        return [berk, cal(berk)]
    return cal(2)
oski(abs)
```



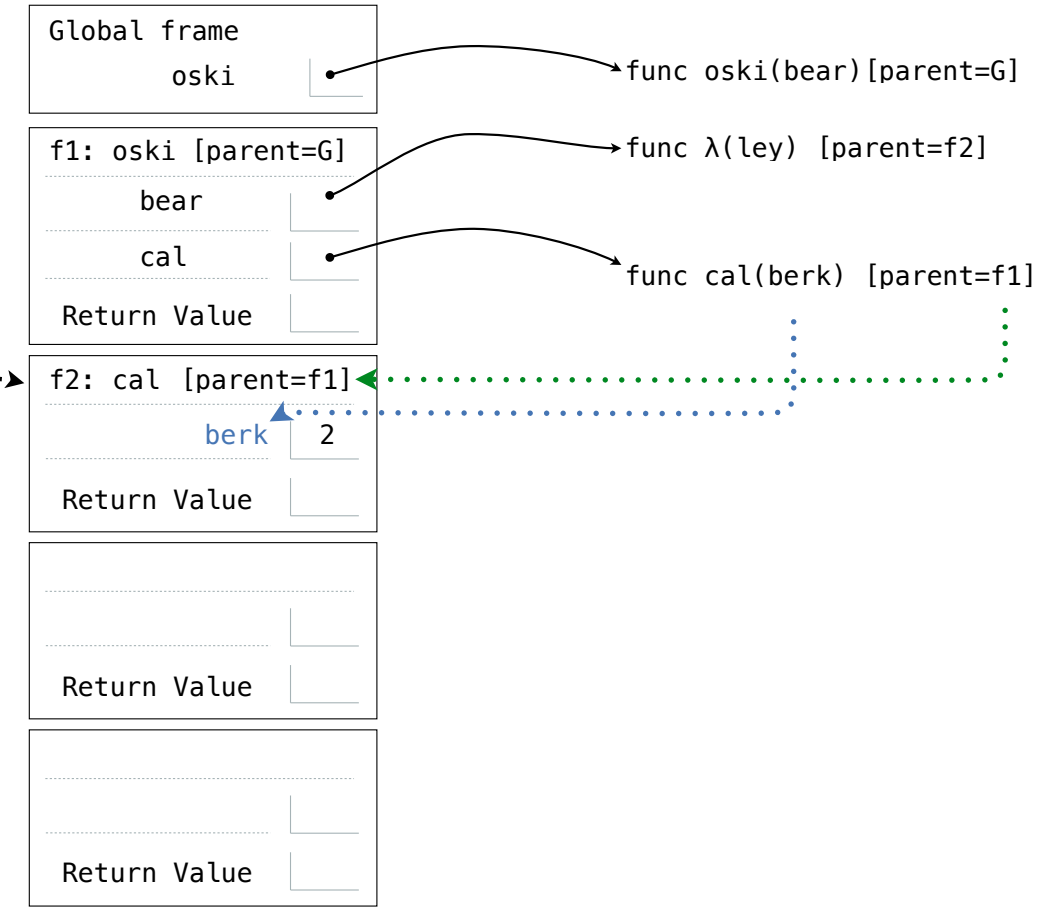
Go Bears!

```
def oski(bear):
    def cal(berk):
        nonlocal bear
        if bear(berk) == 0:
            return [berk+1, berk-1]
        bear = lambda ley: berk-ley
        return [berk, cal(berk)]
    return cal(2)
oski(abs)
```



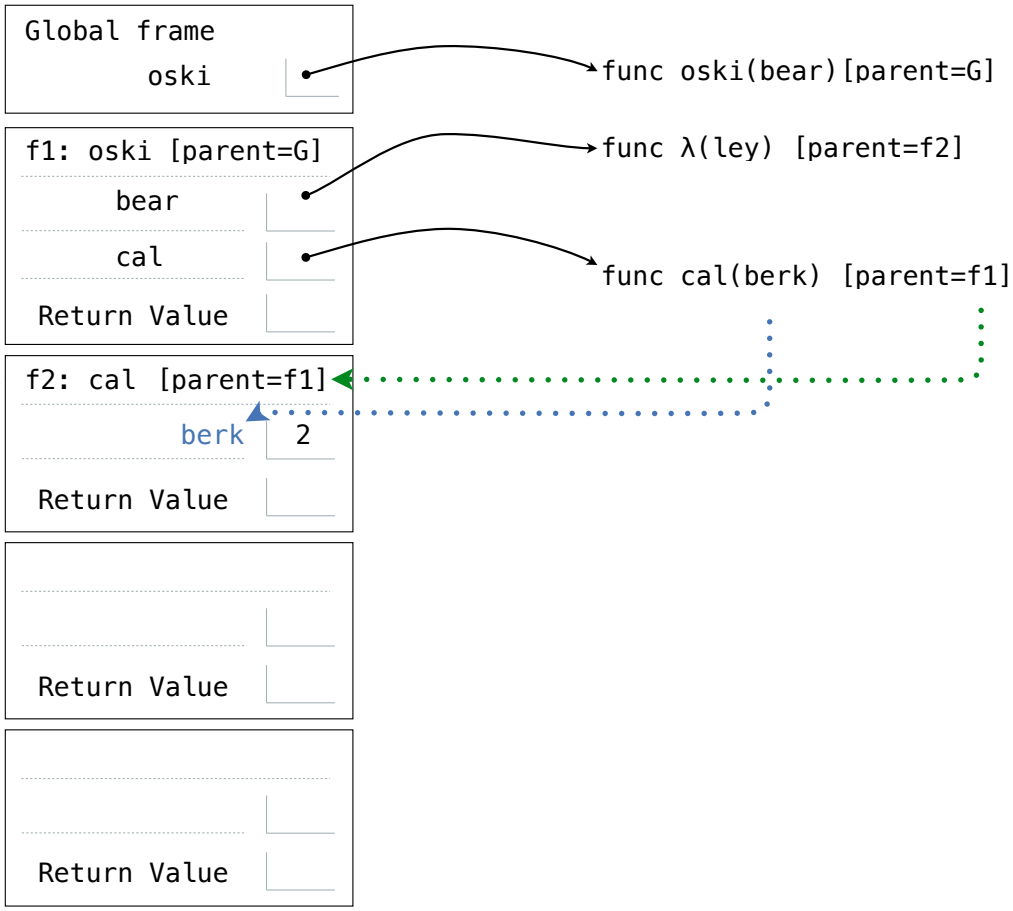
Go Bears!

```
def oski(bear):
    def cal(berk):
        nonlocal bear
        if bear(berk) == 0:
            return [berk+1, berk-1]
        bear = lambda ley: berk-ley
        return [berk, cal(berk)]
    return cal(2)
oski(abs)
```



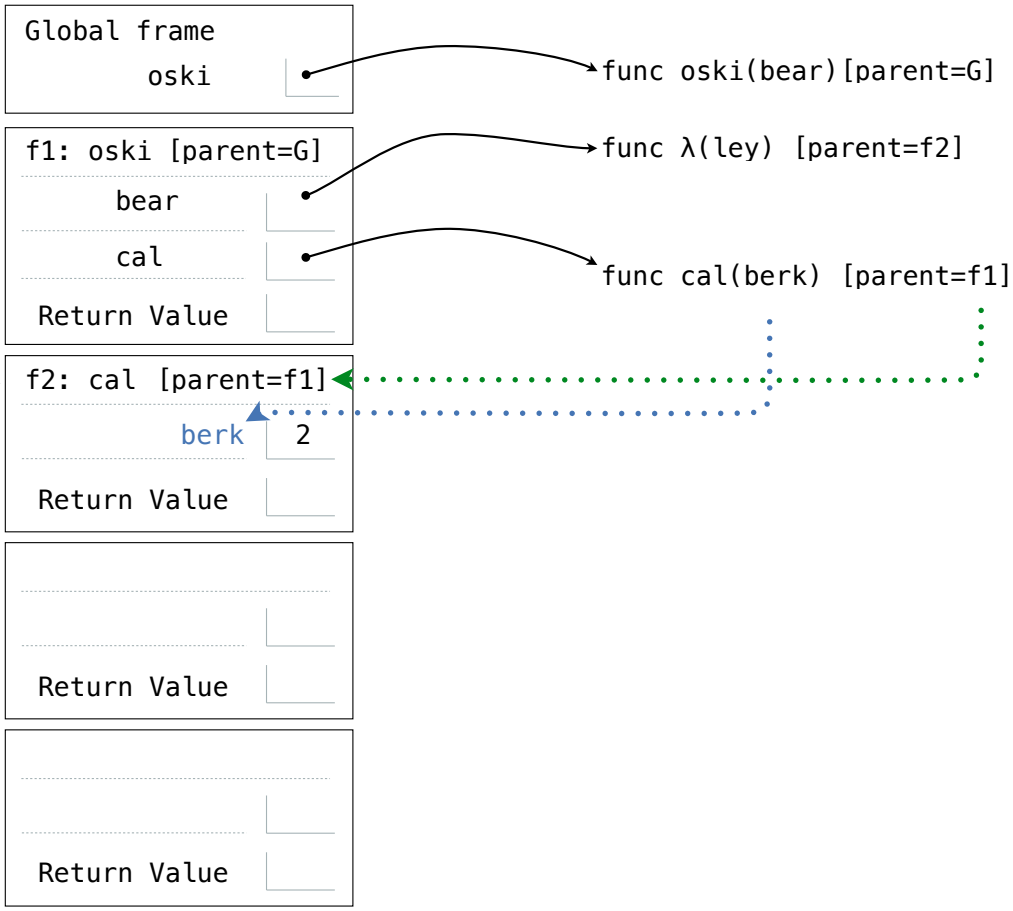
Go Bears!

```
def oski(bear):
    def cal(berk):
        nonlocal bear
        if bear(berk) == 0:
            return [berk+1, berk-1]
        bear = lambda ley: berk-ley
        return [berk, cal(berk)]
    return cal(2)
oski(abs)
```



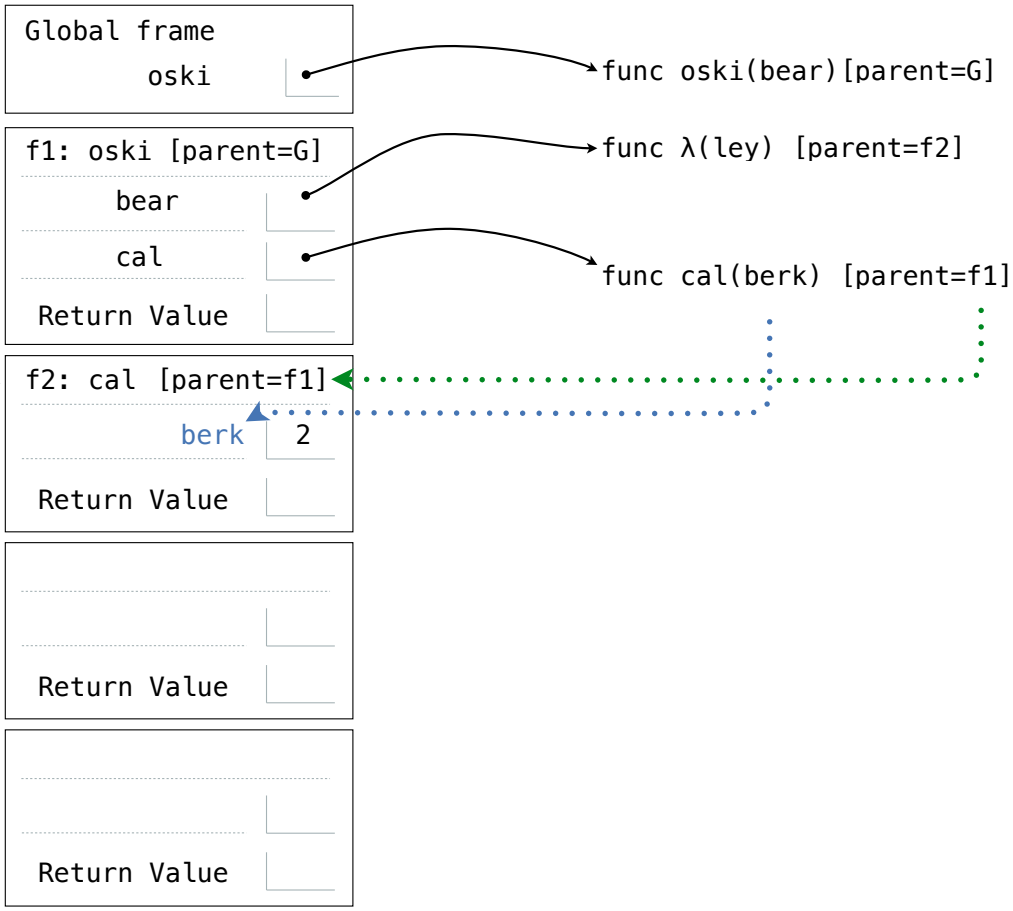
Go Bears!

```
def oski(bear):
    def cal(berk):
        nonlocal bear
        if bear(berk) == 0:
            return [berk+1, berk-1]
        bear = lambda ley: berk-ley
        return [berk, cal(berk)]
    return cal(2)
oski(abs)
```



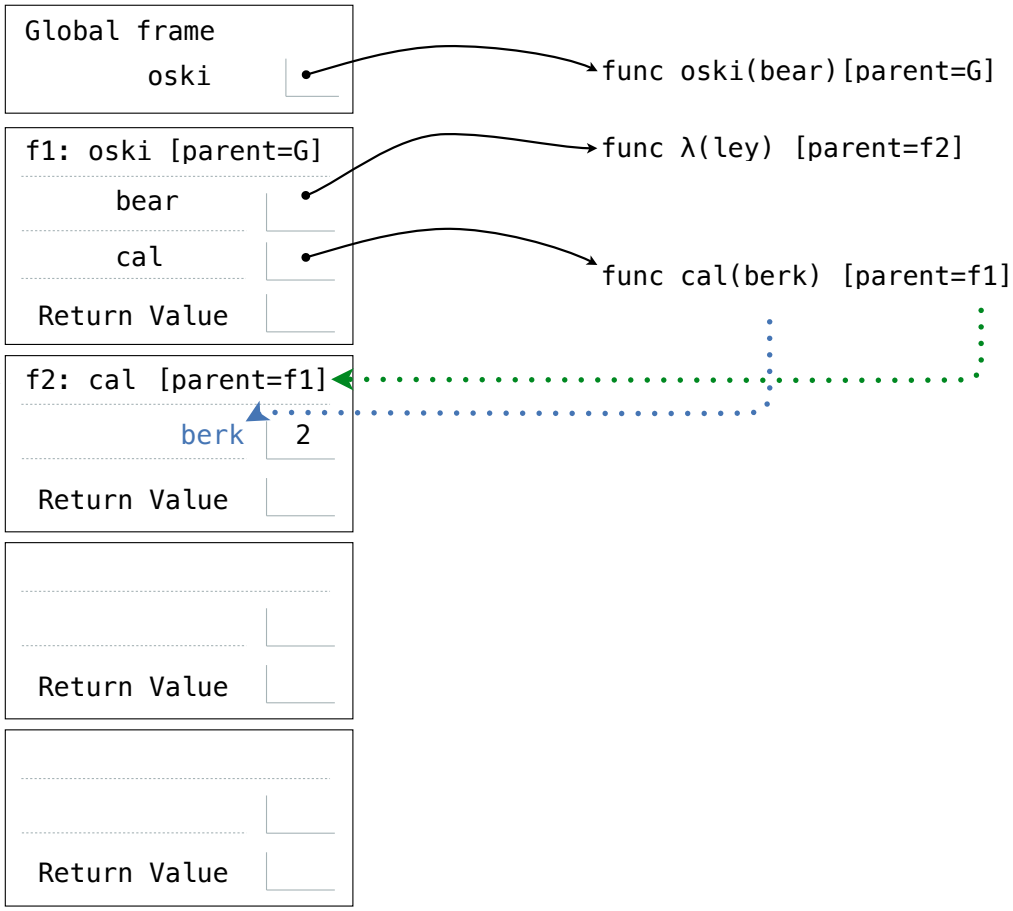
Go Bears!

```
def oski(bear):
    def cal(berk):
        nonlocal bear
        if bear(berk) == 0:
            return [berk+1, berk-1]
        bear = lambda ley: berk-ley
        return [berk, cal(berk)]
    return cal(2)
oski(abs)
```



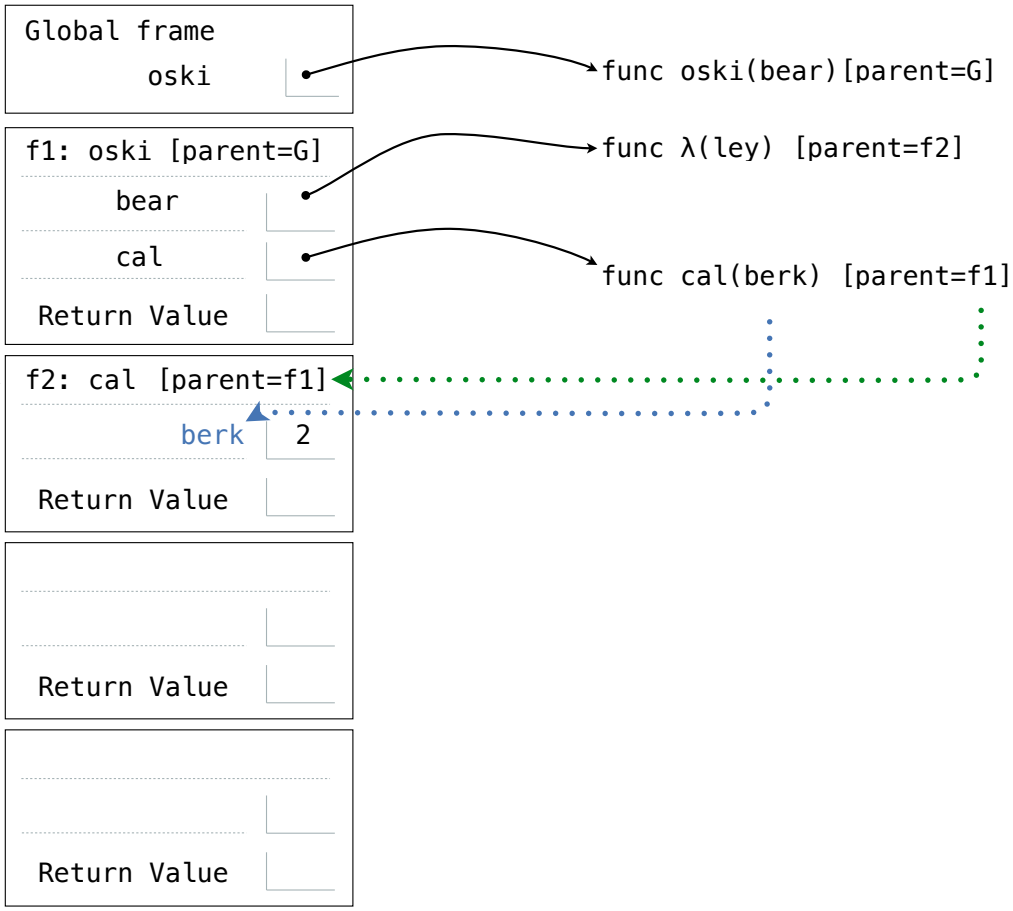
Go Bears!

```
def oski(bear):
    def cal(berk):
        nonlocal bear
        if bear(berk) == 0:
            return [berk+1, berk-1]
        bear = lambda ley: berk-ley
        return [berk, cal(berk)]
    return cal(2)
oski(abs)
```



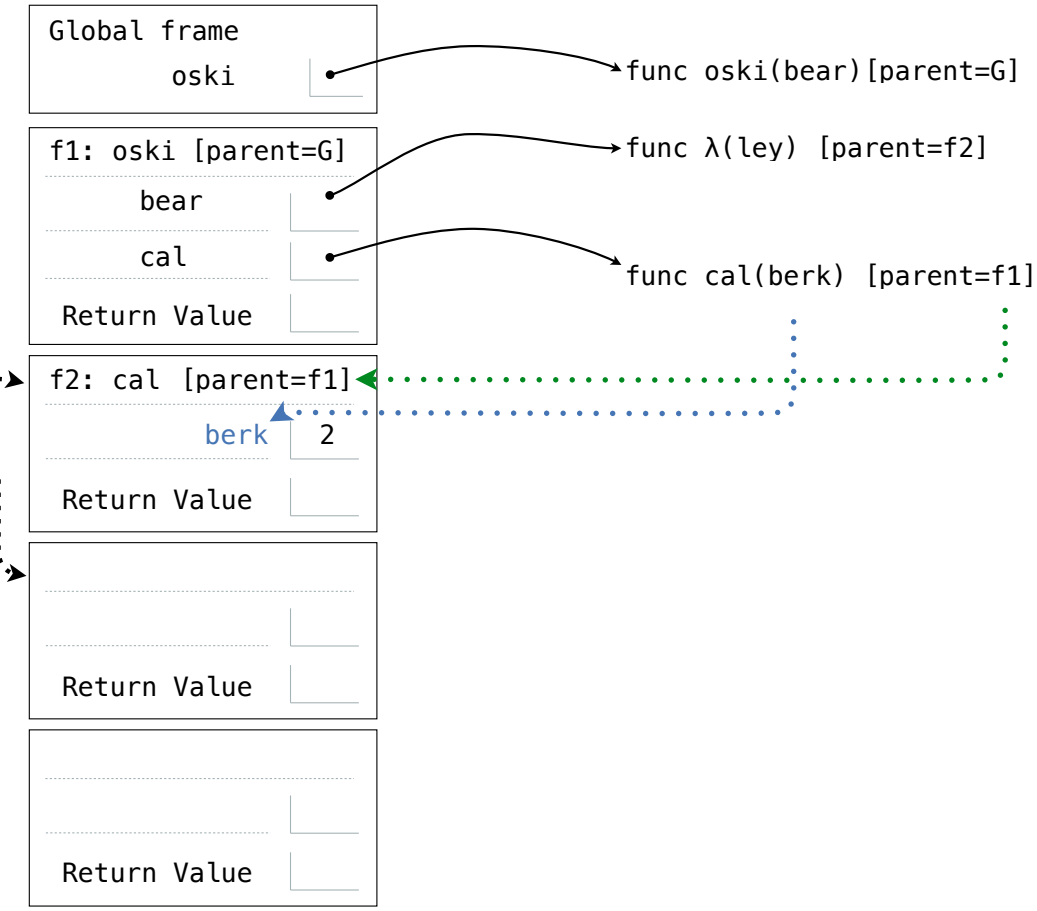
Go Bears!

```
def oski(bear):
    def cal(berk):
        nonlocal bear
        if bear(berk) == 0:
            return [berk+1, berk-1]
        bear = lambda ley: berk-ley
        return [berk, cal(berk)]
    return cal(2)
oski(abs)
```



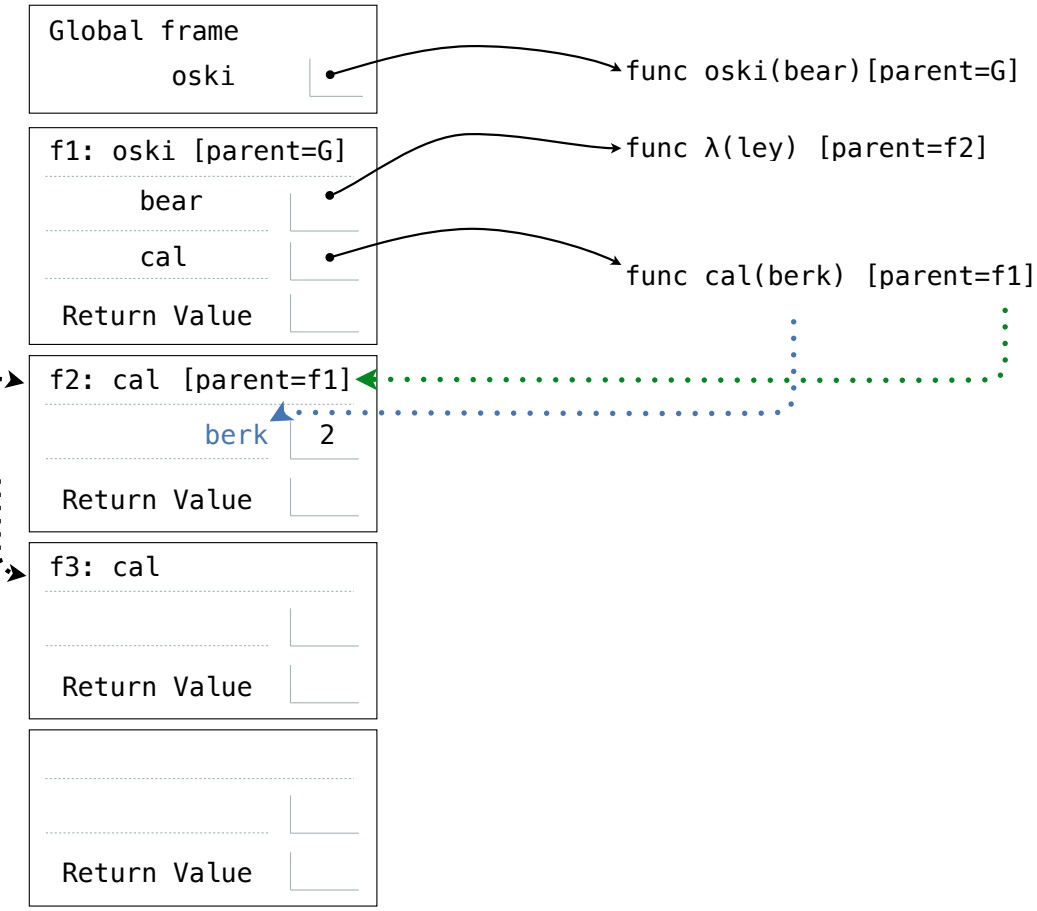
Go Bears!

```
def oski(bear):
    def cal(berk):
        nonlocal bear
        if bear(berk) == 0:
            return [berk+1, berk-1]
        bear = lambda ley: berk-ley
        return [berk, cal(berk)]
    return cal(2)
oski(abs)
```



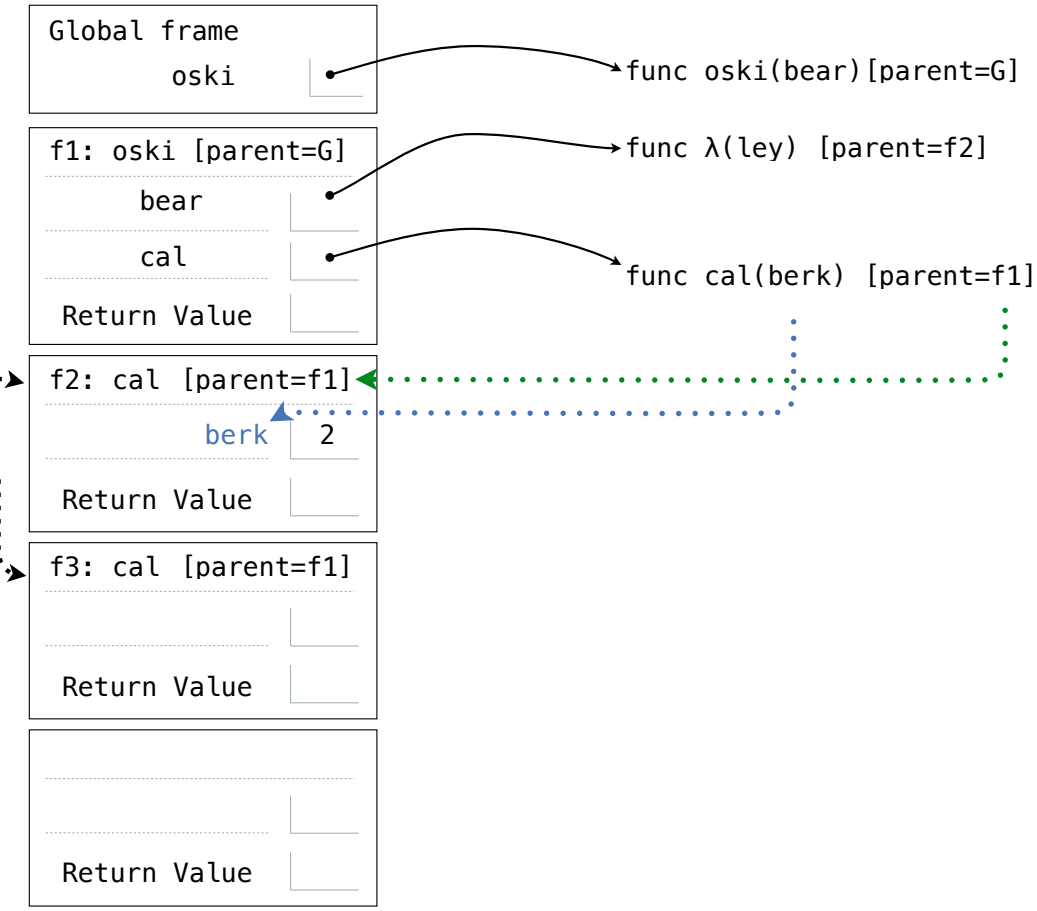
Go Bears!

```
def oski(bear):
    def cal(berk):
        nonlocal bear
        if bear(berk) == 0:
            return [berk+1, berk-1]
        bear = lambda ley: berk-ley
        return [berk, cal(berk)]
    return cal(2)
oski(abs)
```



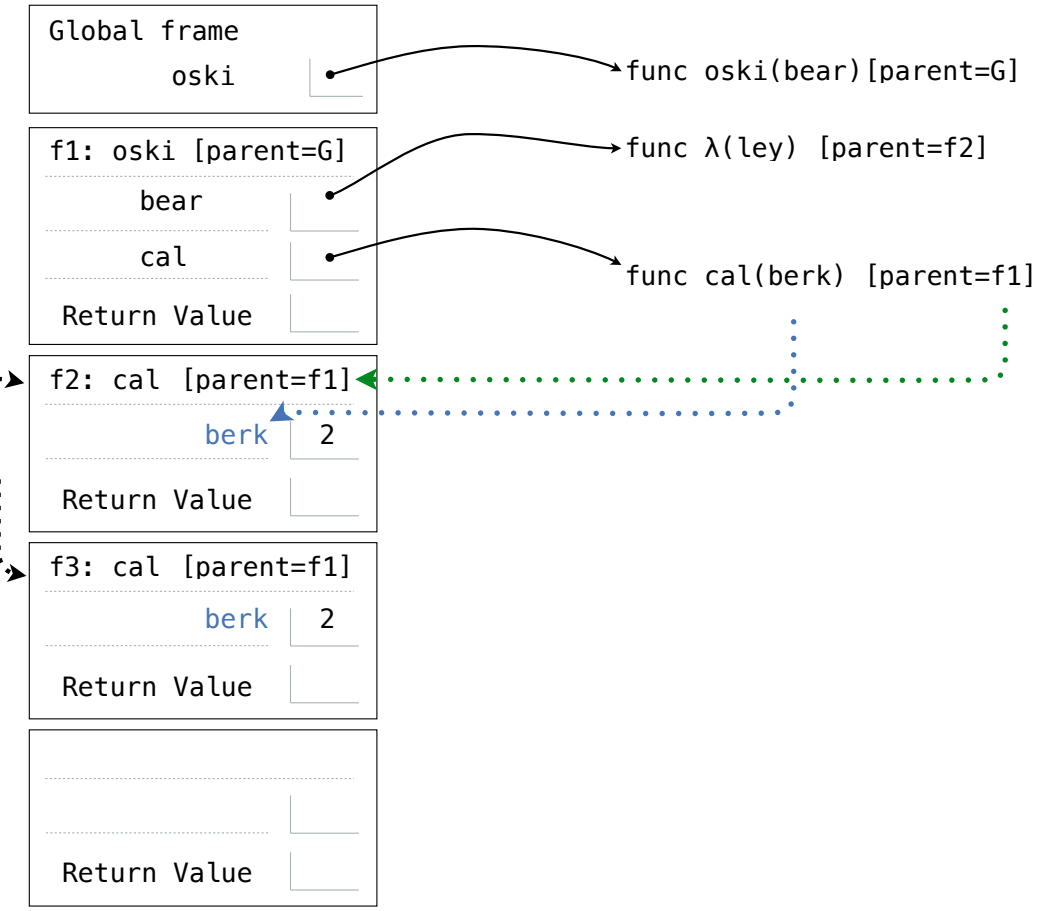
Go Bears!

```
def oski(bear):
    def cal(berk):
        nonlocal bear
        if bear(berk) == 0:
            return [berk+1, berk-1]
        bear = lambda ley: berk-ley
        return [berk, cal(berk)]
    return cal(2)
oski(abs)
```



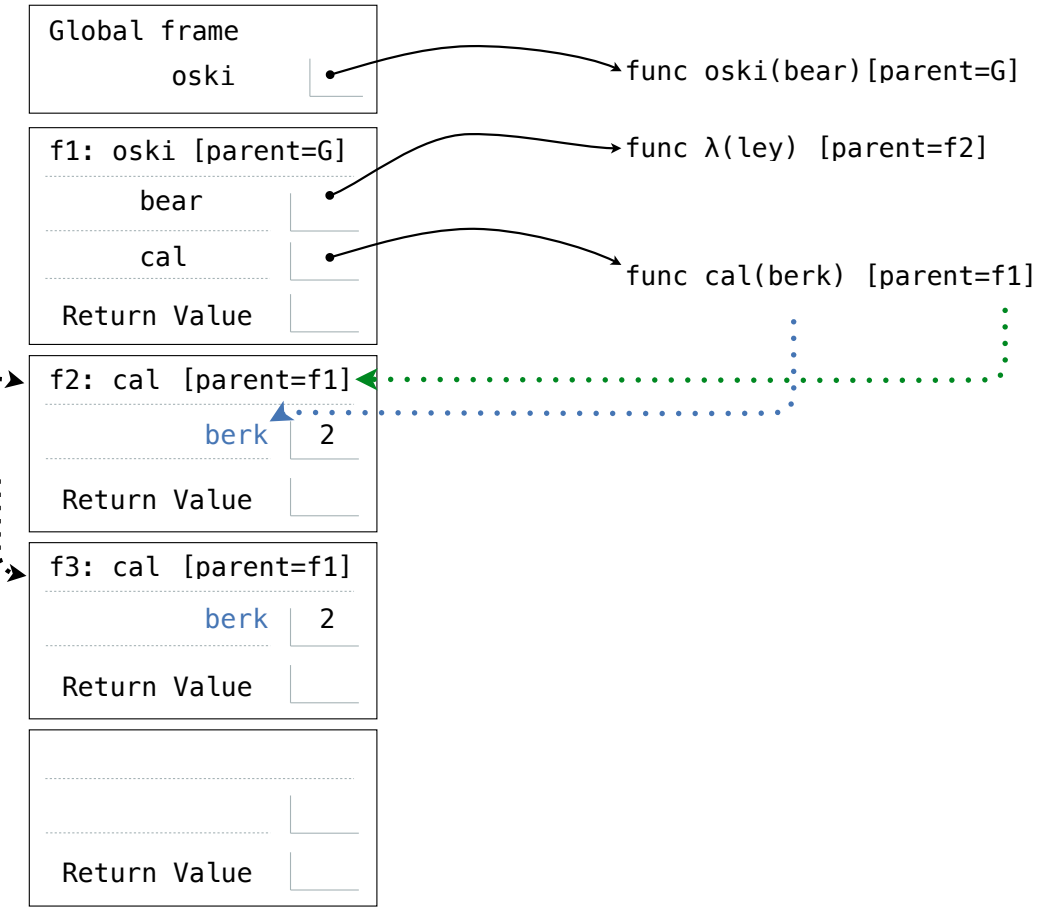
Go Bears!

```
def oski(bear):
    def cal(berk):
        nonlocal bear
        if bear(berk) == 0:
            return [berk+1, berk-1]
        bear = lambda ley: berk-ley
        return [berk, cal(berk)]
    return cal(2)
oski(abs)
```



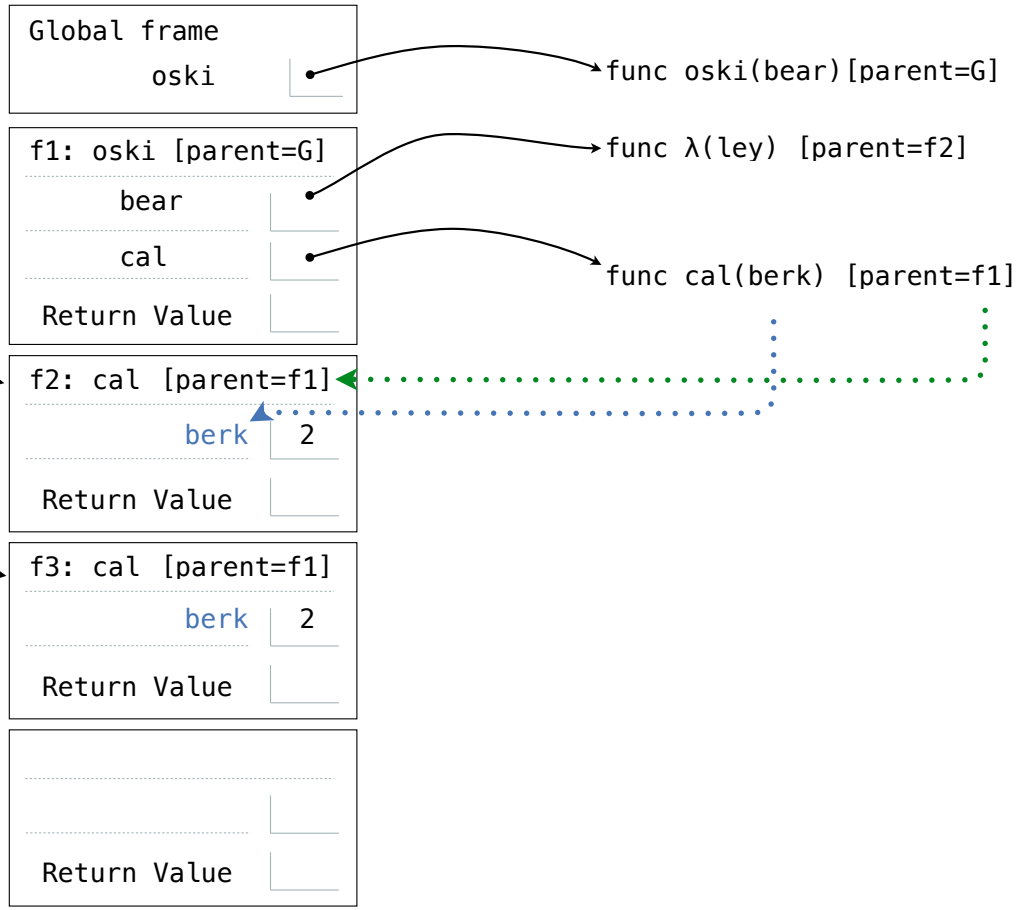
Go Bears!

```
def oski(bear):
    def cal(berk):
        nonlocal bear
        if bear(berk) == 0:
            return [berk+1, berk-1]
        bear = lambda ley: berk-ley
        return [berk, cal(berk)]
    return cal(2)
oski(abs)
```



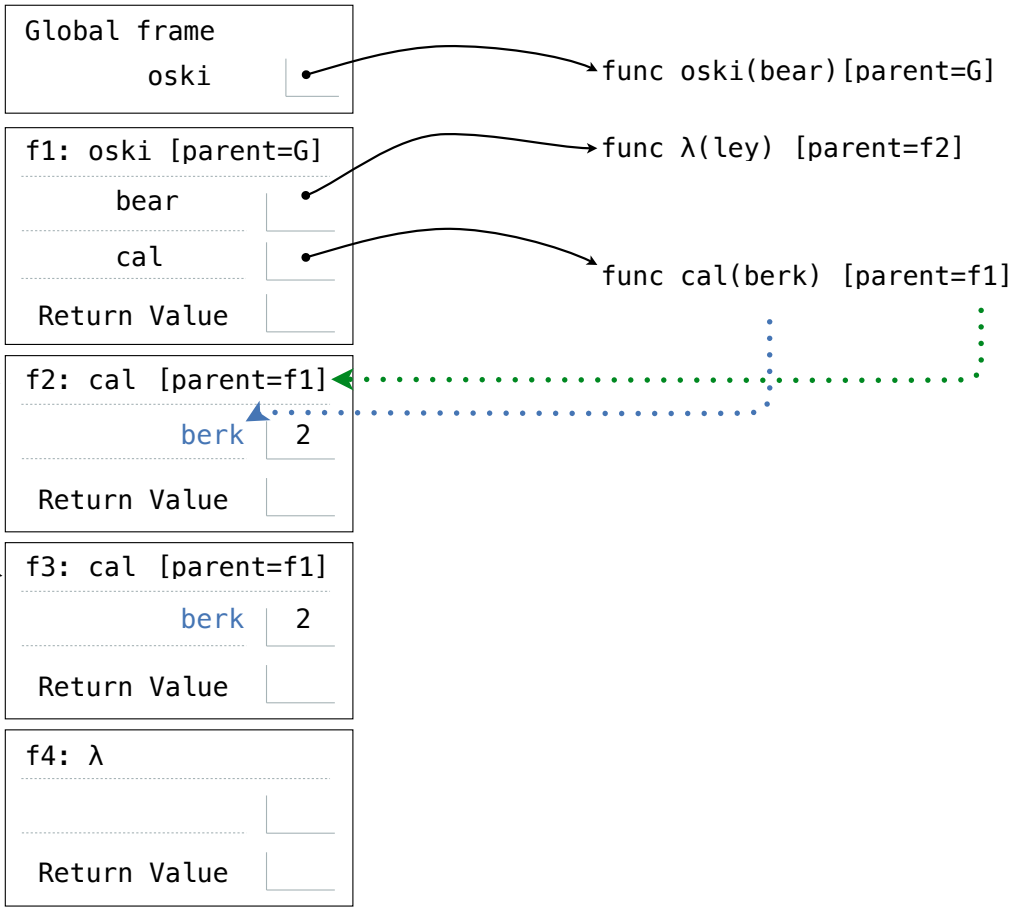
Go Bears!

```
def oski(bear):
    def cal(berk):
        nonlocal bear
        if bear(berk) == 0:
            return [berk+1, berk-1]
        bear = lambda ley: berk-ley
        return [berk, cal(berk)]
    return cal(2)
oski(abs)
```



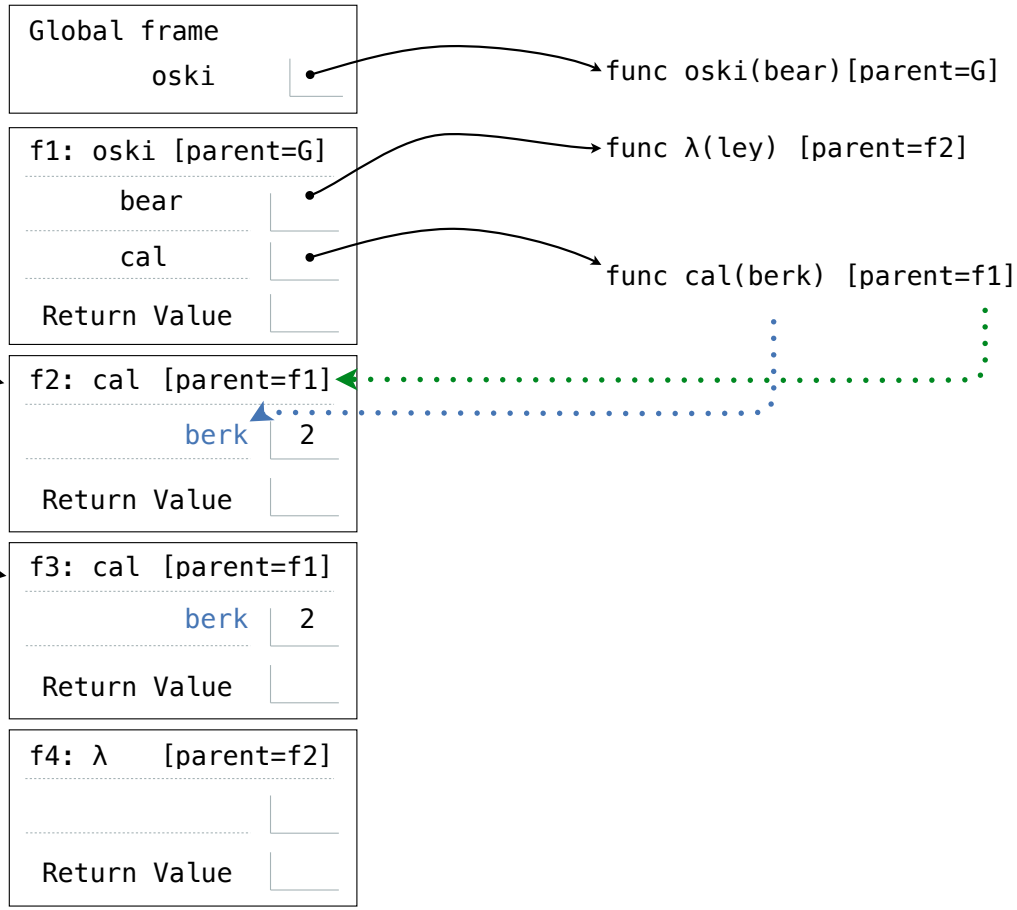
Go Bears!

```
def oski(bear):
    def cal(berk):
        nonlocal bear
        if bear(berk) == 0:
            return [berk+1, berk-1]
        bear = lambda ley: berk-ley
        return [berk, cal(berk)]
    return cal(2)
oski(abs)
```



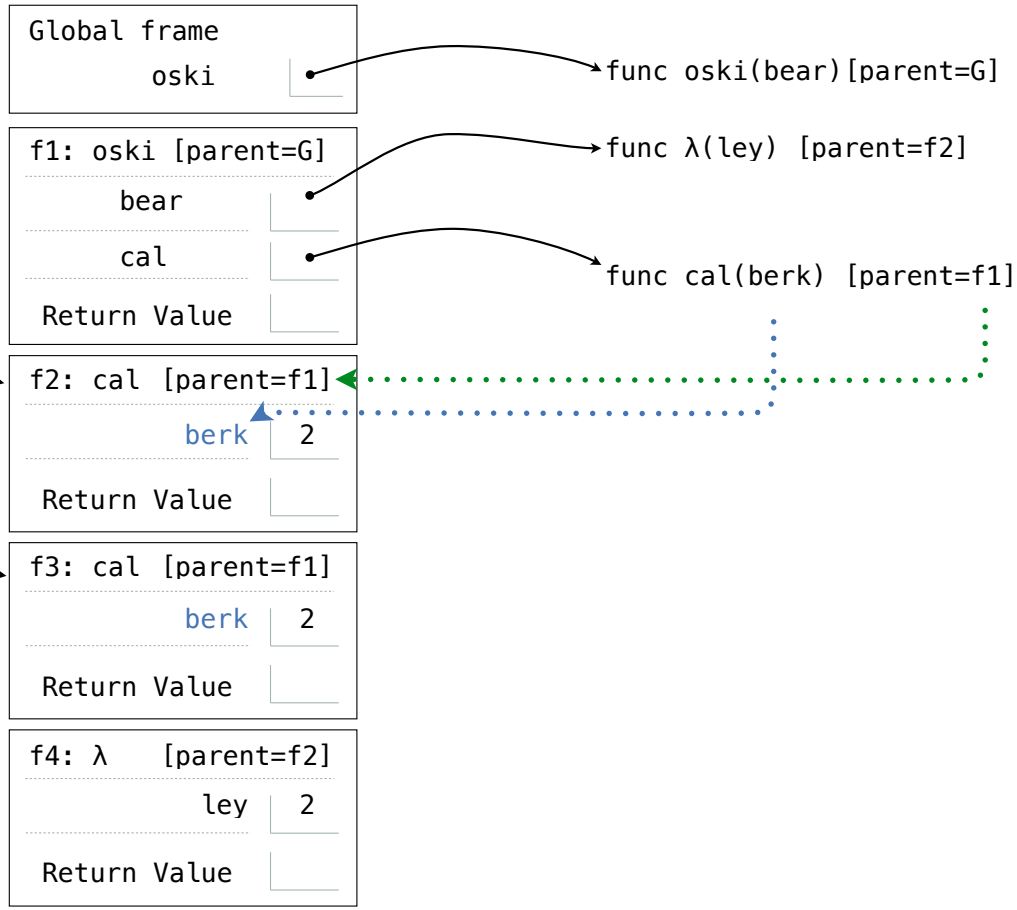
Go Bears!

```
def oski(bear):
    def cal(berk):
        nonlocal bear
        if bear(berk) == 0:
            return [berk+1, berk-1]
        bear = lambda ley: berk-ley
        return [berk, cal(berk)]
    return cal(2)
oski(abs)
```



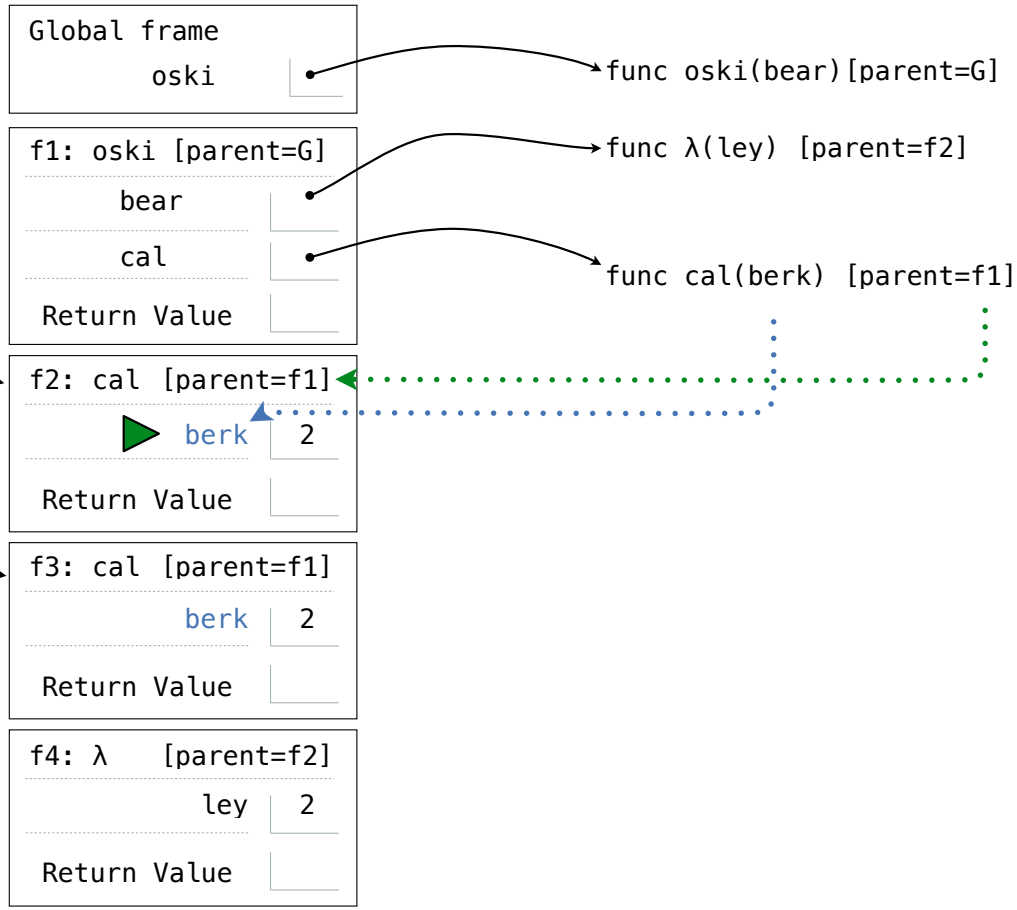
Go Bears!

```
def oski(bear):
    def cal(berk):
        nonlocal bear
        if bear(berk) == 0:
            return [berk+1, berk-1]
        bear = lambda ley: berk-ley
        return [berk, cal(berk)]
    return cal(2)
oski(abs)
```



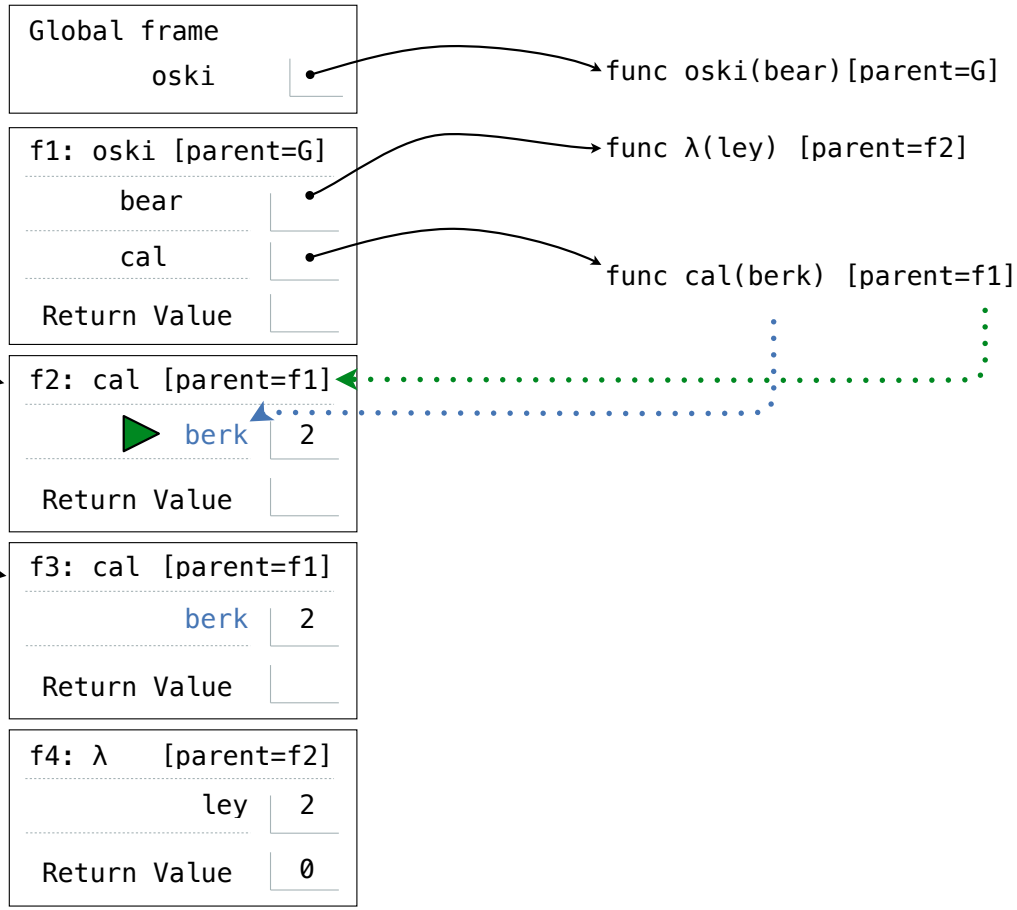
Go Bears!

```
def oski(bear):
    def cal(berk):
        nonlocal bear
        if bear(berk) == 0:
            return [berk+1, berk-1]
        bear = lambda ley: berk-ley
        return [berk, cal(berk)]
    return cal(2)
oski(abs)
```



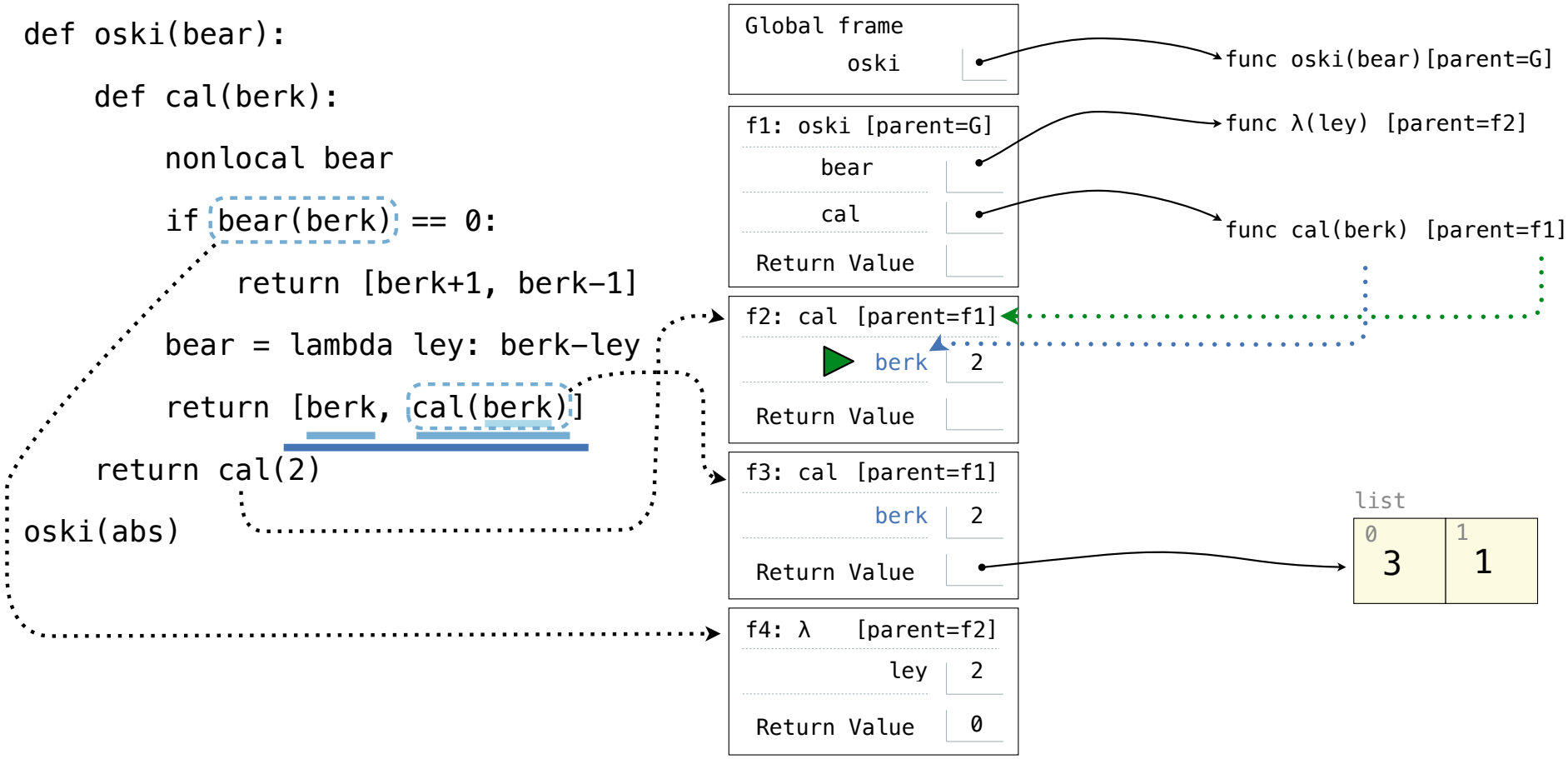
Go Bears!

```
def oski(bear):
    def cal(berk):
        nonlocal bear
        if bear(berk) == 0:
            return [berk+1, berk-1]
        bear = lambda ley: berk-ley
        return [berk, cal(berk)]
    return cal(2)
oski(abs)
```



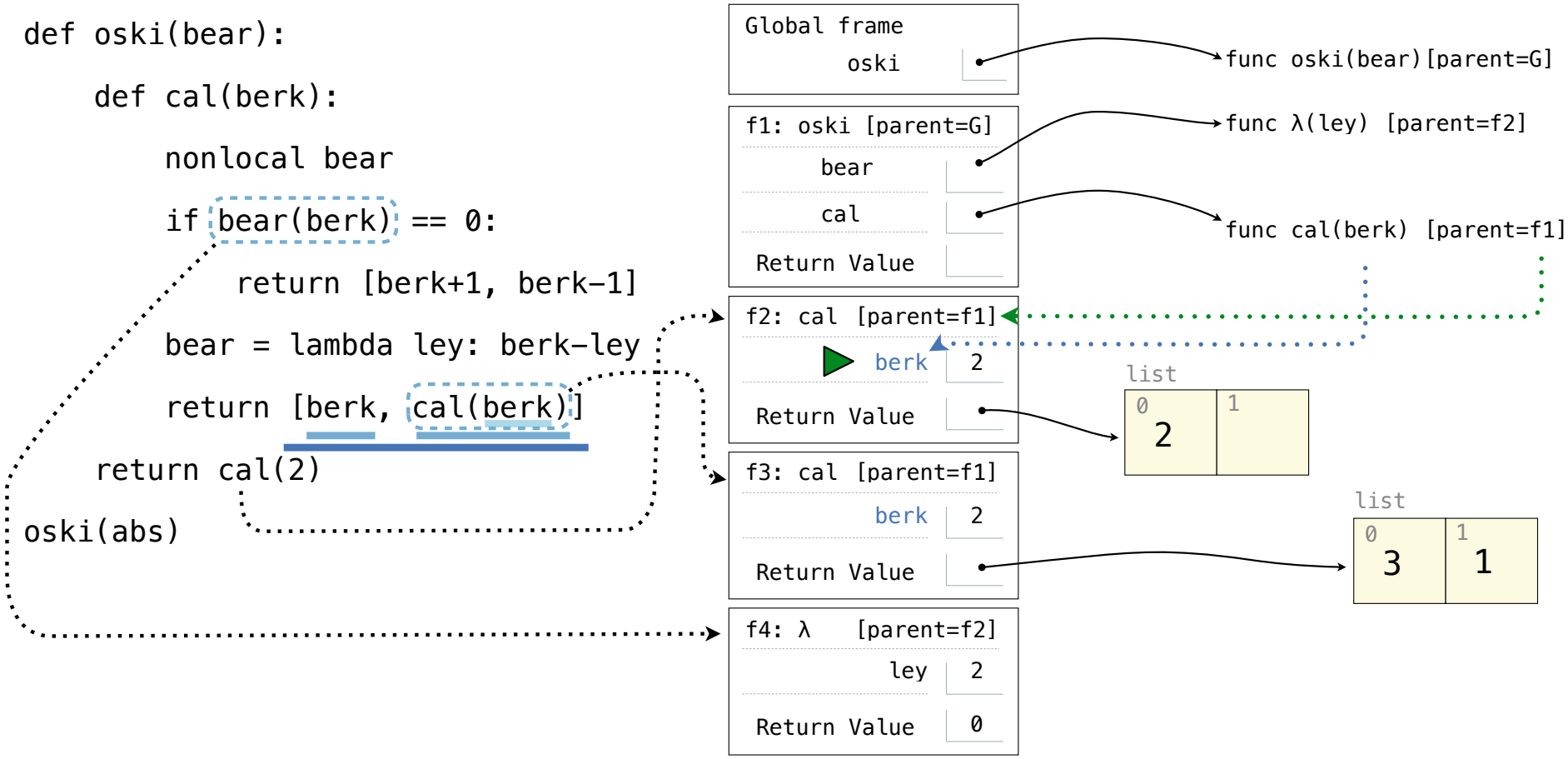
Go Bears!

```
def oski(bear):
    def cal(berk):
        nonlocal bear
        if bear(berk) == 0:
            return [berk+1, berk-1]
        bear = lambda ley: berk-ley
        return [berk, cal(berk)]
    return cal(2)
oski(abs)
```



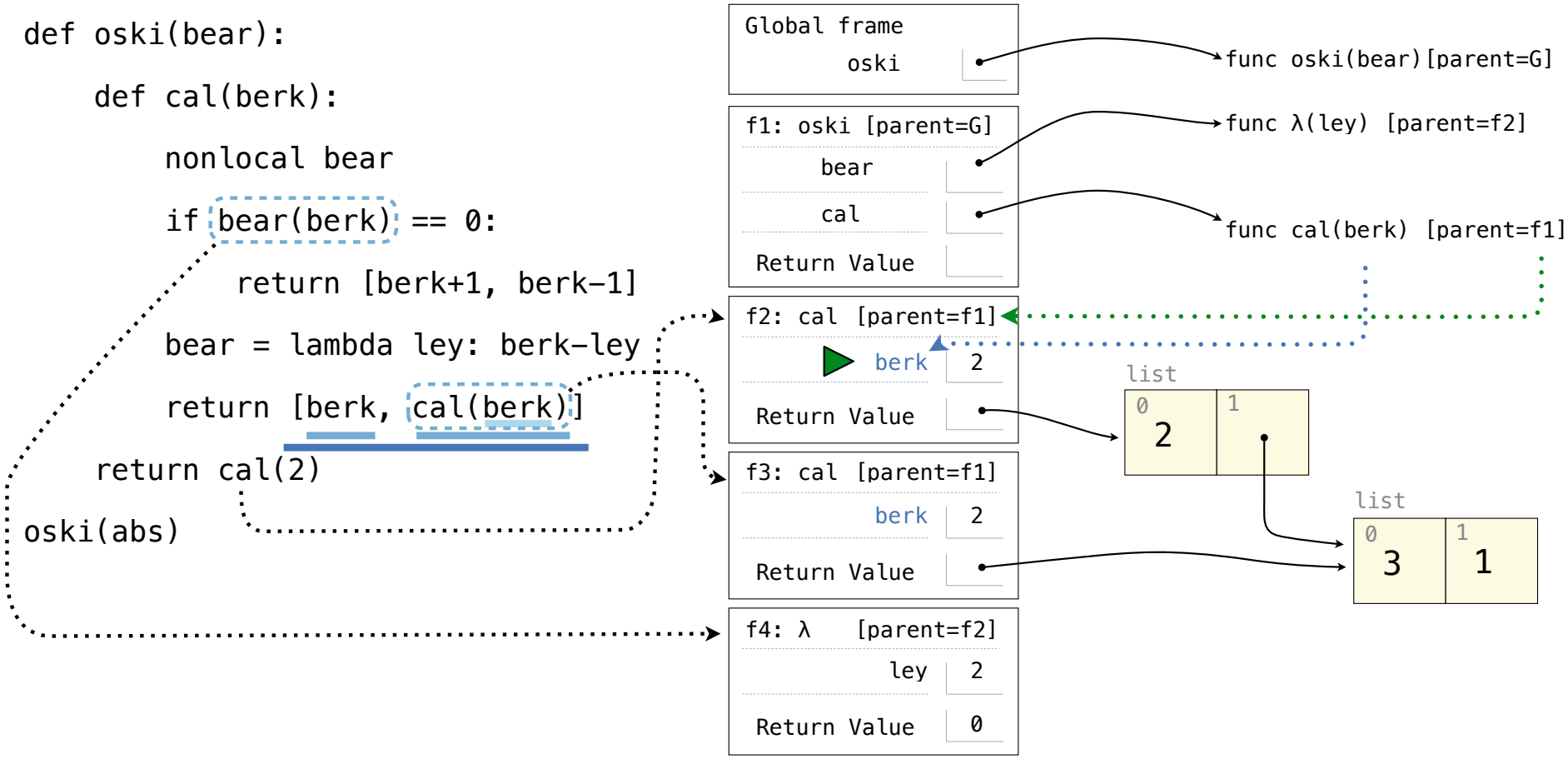
Go Bears!

```
def oski(bear):
    def cal(berk):
        nonlocal bear
        if bear(berk) == 0:
            return [berk+1, berk-1]
        bear = lambda ley: berk-ley
        return [berk, cal(berk)]
    return cal(2)
oski(abs)
```



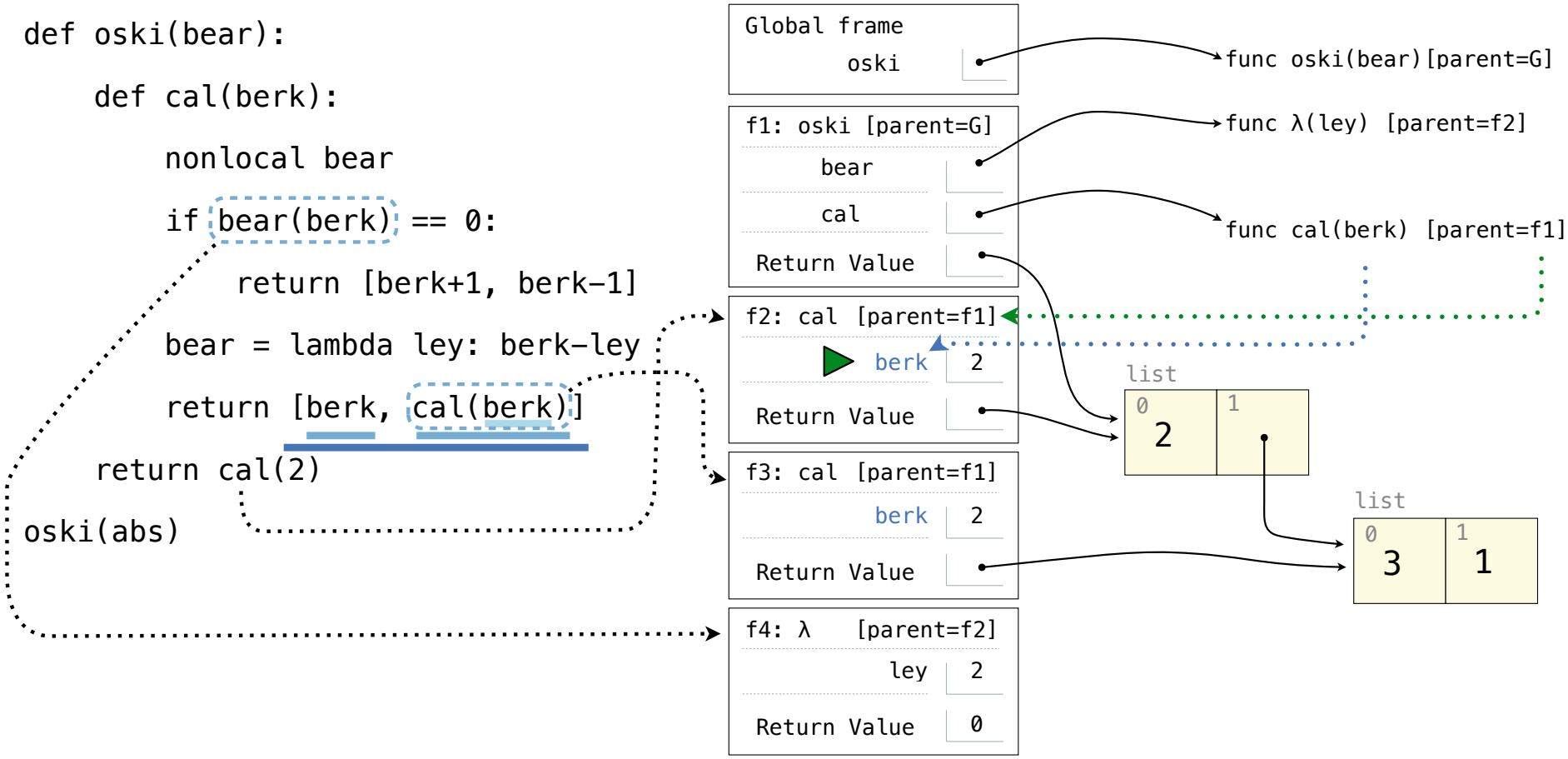
Go Bears!

```
def oski(bear):
    def cal(berk):
        nonlocal bear
        if bear(berk) == 0:
            return [berk+1, berk-1]
        bear = lambda ley: berk-ley
        return [berk, cal(berk)]
    return cal(2)
oski(abs)
```



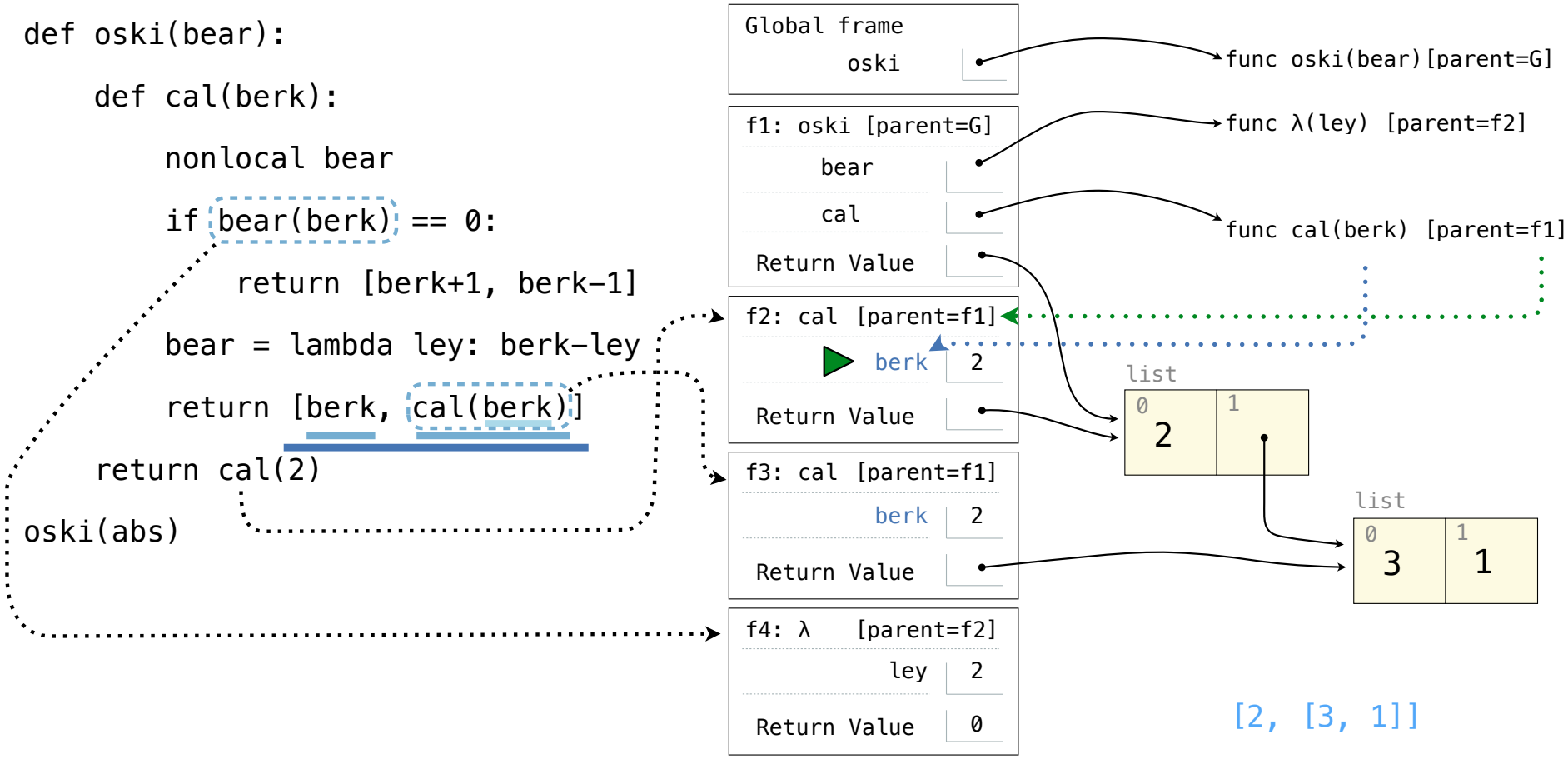
Go Bears!

```
def oski(bear):
    def cal(berk):
        nonlocal bear
        if bear(berk) == 0:
            return [berk+1, berk-1]
        bear = lambda ley: berk-ley
        return [berk, cal(berk)]
    return cal(2)
oski(abs)
```



Go Bears!

```
def oski(bear):
    def cal(berk):
        nonlocal bear
        if bear(berk) == 0:
            return [berk+1, berk-1]
        bear = lambda ley: berk-ley
        return [berk, cal(berk)]
    return cal(2)
oski(abs)
```



Objects

Land Owners

Instance attributes are found before class attributes; class attributes are inherited

Land Owners

Instance attributes are found before class attributes; class attributes are inherited

```
class Worker:
```

Land Owners

Instance attributes are found before class attributes; class attributes are inherited

```
class Worker:
    greeting = 'Sir'
```

Land Owners

Instance attributes are found before class attributes; class attributes are inherited

```
class Worker:
    greeting = 'Sir'
    def __init__(self):
        self.elf = Worker
```

Land Owners

Instance attributes are found before class attributes; class attributes are inherited

```
class Worker:
    greeting = 'Sir'
    def __init__(self):
        self.elf = Worker
    def work(self):
        return self.greeting + ', I work'
```

Land Owners

Instance attributes are found before class attributes; class attributes are inherited

```
class Worker:
    greeting = 'Sir'
    def __init__(self):
        self.elf = Worker
    def work(self):
        return self.greeting + ', I work'
    def __repr__(self):
        return Bourgeoisie.greeting
```

Land Owners

Instance attributes are found before class attributes; class attributes are inherited

```
class Worker:
    greeting = 'Sir'
    def __init__(self):
        self.elf = Worker
    def work(self):
        return self.greeting + ', I work'
    def __repr__(self):
        return Bourgeoisie.greeting

class Bourgeoisie(Worker):
```

Land Owners

Instance attributes are found before class attributes; class attributes are inherited

```
class Worker:
    greeting = 'Sir'
    def __init__(self):
        self.elf = Worker
    def work(self):
        return self.greeting + ', I work'
    def __repr__(self):
        return Bourgeoisie.greeting

class Bourgeoisie(Worker):
    greeting = 'Peon'
```

Land Owners

Instance attributes are found before class attributes; class attributes are inherited

```
class Worker:
    greeting = 'Sir'
    def __init__(self):
        self.elf = Worker
    def work(self):
        return self.greeting + ', I work'
    def __repr__(self):
        return Bourgeoisie.greeting

class Bourgeoisie(Worker):
    greeting = 'Peon'
    def work(self):
        print(Worker.work(self))
        return 'I gather wealth'
```

Land Owners

Instance attributes are found before class attributes; class attributes are inherited

```
class Worker:
    greeting = 'Sir'
    def __init__(self):
        self.elf = Worker
    def work(self):
        return self.greeting + ', I work'
    def __repr__(self):
        return Bourgeoisie.greeting

class Bourgeoisie(Worker):
    greeting = 'Peon'
    def work(self):
        print(Worker.work(self))
        return 'I gather wealth'

jack = Worker()
john = Bourgeoisie()
jack.greeting = 'Maam'
```

Land Owners

Instance attributes are found before class attributes; class attributes are inherited

```
class Worker:
    greeting = 'Sir'
    def __init__(self):
        self.elf = Worker
    def work(self):
        return self.greeting + ', I work'
    def __repr__(self):
        return Bourgeoisie.greeting

class Bourgeoisie(Worker):
    greeting = 'Peon'
    def work(self):
        print(Worker.work(self))
        return 'I gather wealth'

jack = Worker()
john = Bourgeoisie()
jack.greeting = 'Maam'
```

```
>>> Worker().work()

>>> jack

>>> jack.work()

>>> john.work()

>>> john.elf.work(john)
```

Land Owners

Instance attributes are found before class attributes; class attributes are inherited

```
class Worker:
    greeting = 'Sir'
    def __init__(self):
        self.elf = Worker
    def work(self):
        return self.greeting + ', I work'
    def __repr__(self):
        return Bourgeoisie.greeting

class Bourgeoisie(Worker):
    greeting = 'Peon'
    def work(self):
        print(Worker.work(self))
        return 'I gather wealth'

jack = Worker()
john = Bourgeoisie()
jack.greeting = 'Maam'
```

```
>>> Worker().work()
```

<class Worker>

greeting: 'Sir'

```
>>> jack
```

```
>>> jack.work()
```

```
>>> john.work()
```

```
>>> john.elf.work(john)
```

Land Owners

Instance attributes are found before class attributes; class attributes are inherited

```
class Worker:
    greeting = 'Sir'
    def __init__(self):
        self.elf = Worker
    def work(self):
        return self.greeting + ', I work'
    def __repr__(self):
        return Bourgeoisie.greeting

class Bourgeoisie(Worker):
    greeting = 'Peon'
    def work(self):
        print(Worker.work(self))
        return 'I gather wealth'

jack = Worker()
john = Bourgeoisie()
jack.greeting = 'Maam'
```

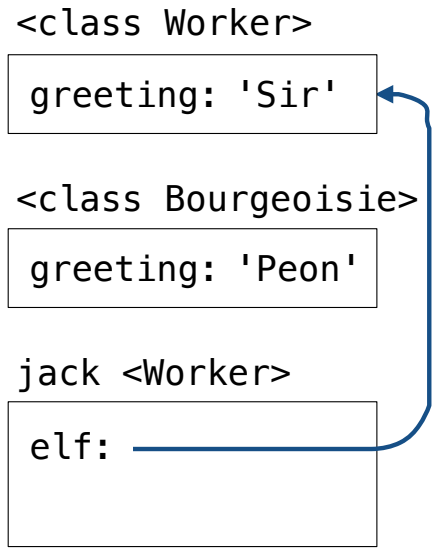
```
>>> Worker().work()
'Sir, I work'

>>> jack
<class Worker>
greeting: 'Sir'

>>> jack.work()
'Maam, I work'

>>> john.work()
I gather wealth
'I gather wealth'

>>> john.elf.work(john)
'Sir, I work'
```

Land Owners

Instance attributes are found before class attributes; class attributes are inherited

```
class Worker:
    greeting = 'Sir'
    def __init__(self):
        self.elf = Worker
    def work(self):
        return self.greeting + ', I work'
    def __repr__(self):
        return Bourgeoisie.greeting

class Bourgeoisie(Worker):
    greeting = 'Peon'
    def work(self):
        print(Worker.work(self))
        return 'I gather wealth'

jack = Worker()
john = Bourgeoisie()
jack.greeting = 'Maam'
```

```
>>> Worker().work()

>>> jack

>>> jack.work()

>>> john.work()

>>> john.elf.work(john)
```

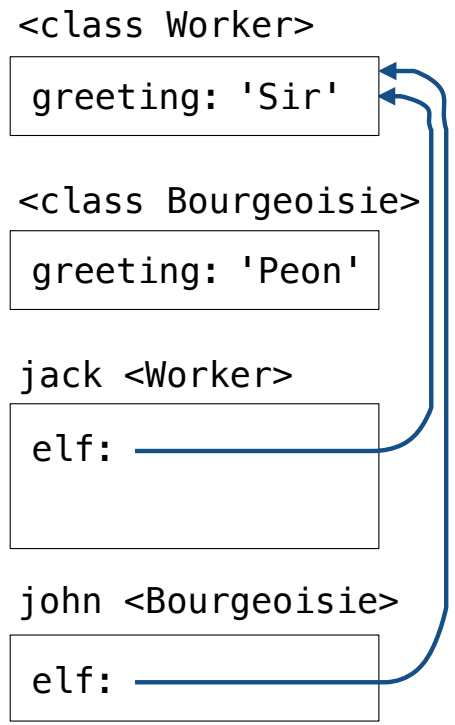


Land Owners

Instance attributes are found before class attributes; class attributes are inherited

```
class Worker:
    greeting = 'Sir'
    def __init__(self):
        self.elf = Worker
    def work(self):
        return self.greeting + ', I work'
    def __repr__(self):
        return Bourgeoisie.greeting

class Bourgeoisie(Worker):
    greeting = 'Peon'
    def work(self):
        print(Worker.work(self))
        return 'I gather wealth'

jack = Worker()
john = Bourgeoisie()
jack.greeting = 'Maam'
```

```
>>> Worker().work()

>>> jack

>>> jack.work()

>>> john.work()

>>> john.elf.work(john)
```

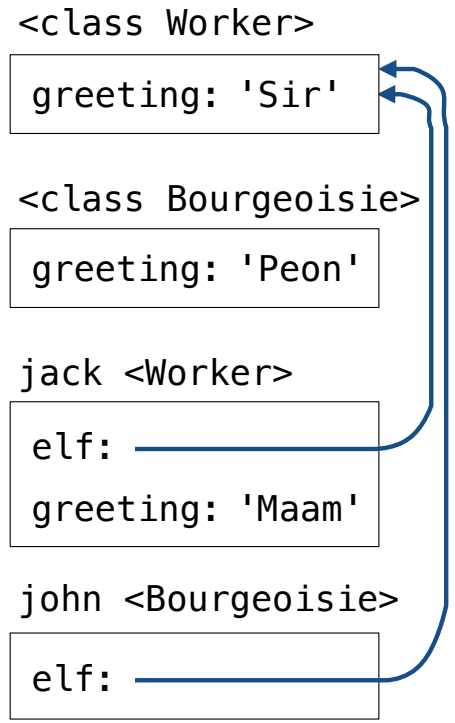


Land Owners

Instance attributes are found before class attributes; class attributes are inherited

```
class Worker:
    greeting = 'Sir'
    def __init__(self):
        self.elf = Worker
    def work(self):
        return self.greeting + ', I work'
    def __repr__(self):
        return Bourgeoisie.greeting

class Bourgeoisie(Worker):
    greeting = 'Peon'
    def work(self):
        print(Worker.work(self))
        return 'I gather wealth'

jack = Worker()
john = Bourgeoisie()
jack.greeting = 'Maam'
```

```
>>> Worker().work()

>>> jack

>>> jack.work()

>>> john.work()

>>> john.elf.work(john)
```

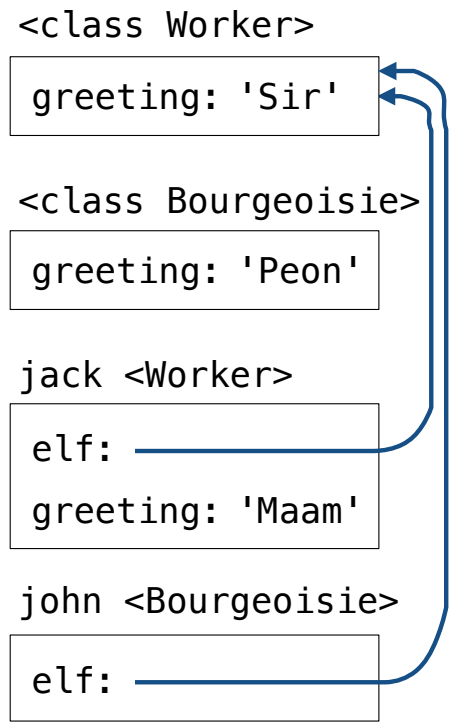


Land Owners

Instance attributes are found before class attributes; class attributes are inherited

```
class Worker:
    greeting = 'Sir'
    def __init__(self):
        self.elf = Worker
    def work(self):
        return self.greeting + ', I work'
    def __repr__(self):
        return Bourgeoisie.greeting

class Bourgeoisie(Worker):
    greeting = 'Peon'
    def work(self):
        print(Worker.work(self))
        return 'I gather wealth'

jack = Worker()
john = Bourgeoisie()
jack.greeting = 'Maam'
```

```
>>> Worker().work()

>>> jack

>>> jack.work()

>>> john.work()

>>> john.elf.work(john)
```

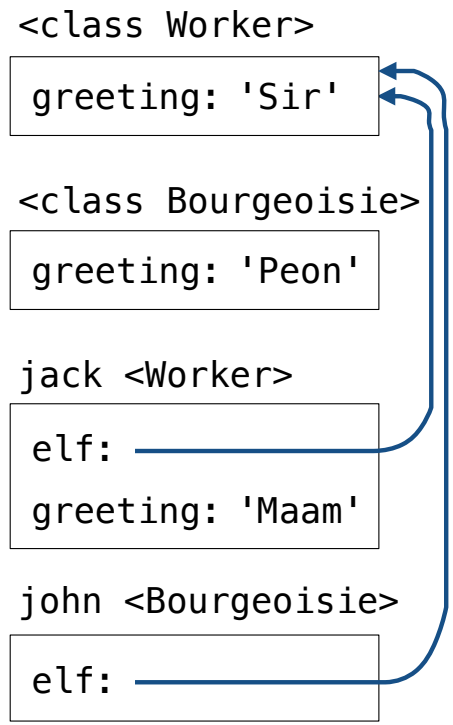


Land Owners

Instance attributes are found before class attributes; class attributes are inherited

```
class Worker:
    greeting = 'Sir'
    def __init__(self):
        self.elf = Worker
    def work(self):
        return self.greeting + ', I work'
    def __repr__(self):
        return Bourgeoisie.greeting

class Bourgeoisie(Worker):
    greeting = 'Peon'
    def work(self):
        print(Worker.work(self))
        return 'I gather wealth'

jack = Worker()
john = Bourgeoisie()
jack.greeting = 'Maam'
```

```
>>> Worker().work()
'Sir, I work'

>>> jack

>>> jack.work()

>>> john.work()

>>> john.elf.work(john)
```

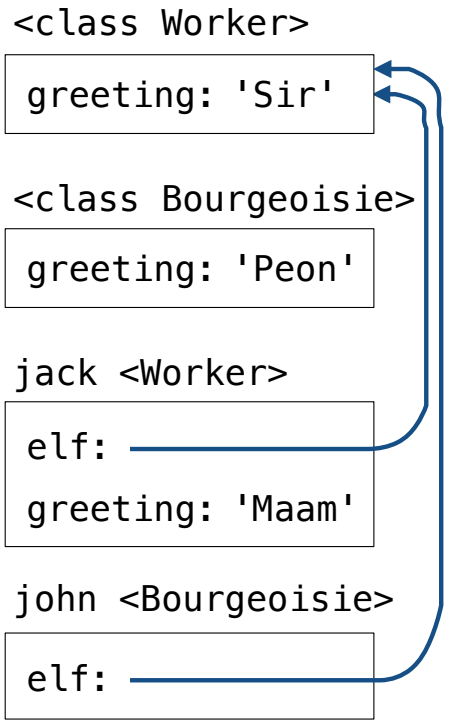


Land Owners

Instance attributes are found before class attributes; class attributes are inherited

```
class Worker:
    greeting = 'Sir'
    def __init__(self):
        self.elf = Worker
    def work(self):
        return self.greeting + ', I work'
    def __repr__(self):
        return Bourgeoisie.greeting

class Bourgeoisie(Worker):
    greeting = 'Peon'
    def work(self):
        print(Worker.work(self))
        return 'I gather wealth'

jack = Worker()
john = Bourgeoisie()
jack.greeting = 'Maam'
```

```
>>> Worker().work()
'Sir, I work'

>>> jack

>>> jack.work()

>>> john.work()

>>> john.elf.work(john)
```

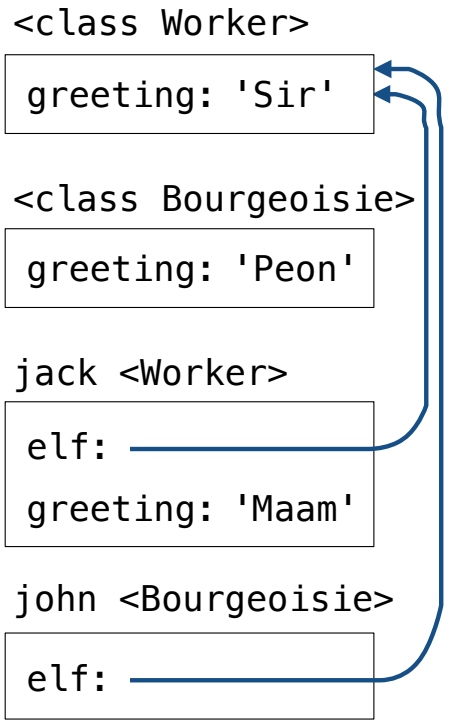


Land Owners

Instance attributes are found before class attributes; class attributes are inherited

```
class Worker:
    greeting = 'Sir'
    def __init__(self):
        self.elf = Worker
    def work(self):
        return self.greeting + ', I work'
    def __repr__(self):
        return Bourgeoisie.greeting

class Bourgeoisie(Worker):
    greeting = 'Peon'
    def work(self):
        print(Worker.work(self))
        return 'I gather wealth'

jack = Worker()
john = Bourgeoisie()
jack.greeting = 'Maam'
```

```
>>> Worker().work()
'Sir, I work'

>>> jack
Peon

>>> jack.work()

>>> john.work()

>>> john.elf.work(john)
```

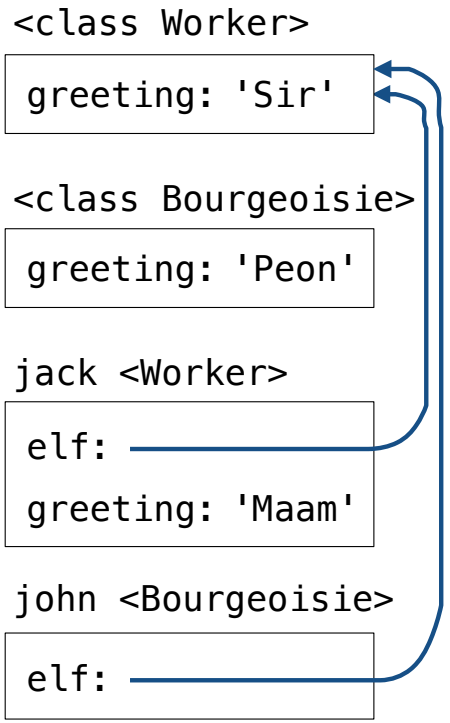


Land Owners

Instance attributes are found before class attributes; class attributes are inherited

```
class Worker:
    greeting = 'Sir'
    def __init__(self):
        self.elf = Worker
    def work(self):
        return self.greeting + ', I work'
    def __repr__(self):
        return Bourgeoisie.greeting

class Bourgeoisie(Worker):
    greeting = 'Peon'
    def work(self):
        print(Worker.work(self))
        return 'I gather wealth'

jack = Worker()
john = Bourgeoisie()
jack.greeting = 'Maam'
```

```
>>> Worker().work()
'Sir, I work'

>>> jack
Peon

>>> jack.work()

>>> john.work()

>>> john.elf.work(john)
```

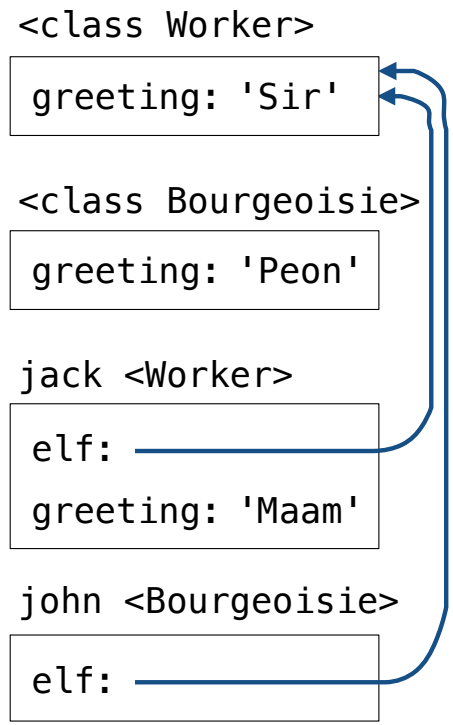


Land Owners

Instance attributes are found before class attributes; class attributes are inherited

```
class Worker:
    greeting = 'Sir'
    def __init__(self):
        self.elf = Worker
    def work(self):
        return self.greeting + ', I work'
    def __repr__(self):
        return Bourgeoisie.greeting

class Bourgeoisie(Worker):
    greeting = 'Peon'
    def work(self):
        print(Worker.work(self))
        return 'I gather wealth'

jack = Worker()
john = Bourgeoisie()
jack.greeting = 'Maam'
```

```
>>> Worker().work()
'Sir, I work'

>>> jack
Peon

>>> jack.work()
'Maam, I work'

>>> john.work()


>>> john.elf.work(john)
```

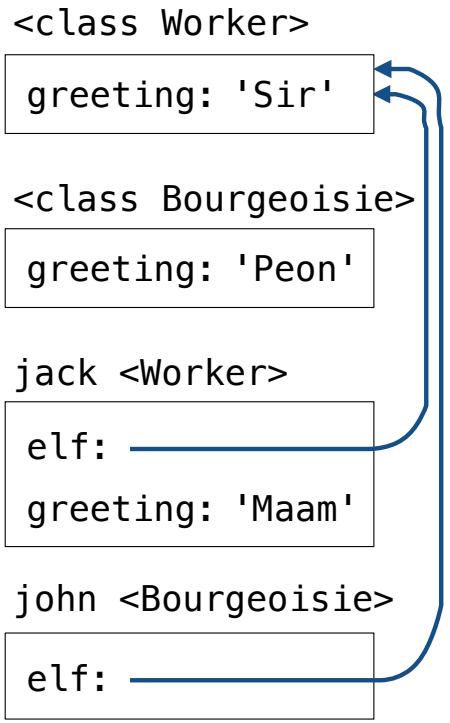


Land Owners

Instance attributes are found before class attributes; class attributes are inherited

```
class Worker:
    greeting = 'Sir'
    def __init__(self):
        self.elf = Worker
    def work(self):
        return self.greeting + ', I work'
    def __repr__(self):
        return Bourgeoisie.greeting

class Bourgeoisie(Worker):
    greeting = 'Peon'
    def work(self):
        print(Worker.work(self))
        return 'I gather wealth'

jack = Worker()
john = Bourgeoisie()
jack.greeting = 'Maam'
```

```
>>> Worker().work()
'Sir, I work'

>>> jack
Peon

>>> jack.work()
'Maam, I work'

>>> john.work()


>>> john.elf.work(john)
```

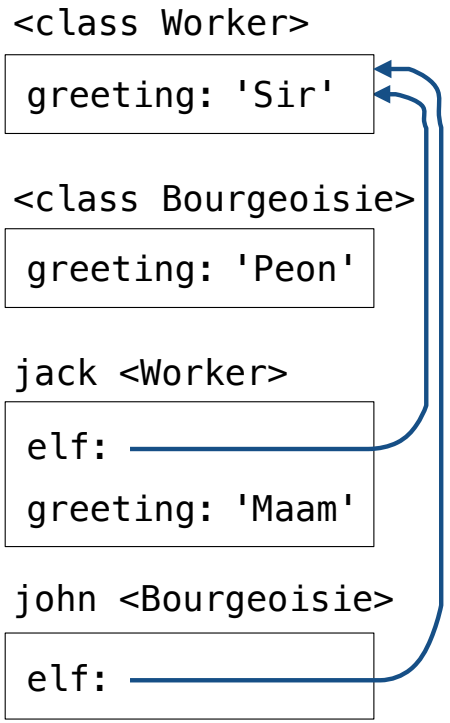


Land Owners

Instance attributes are found before class attributes; class attributes are inherited

```
class Worker:
    greeting = 'Sir'
    def __init__(self):
        self.elf = Worker
    def work(self):
        return self.greeting + ', I work'
    def __repr__(self):
        return Bourgeoisie.greeting

class Bourgeoisie(Worker):
    greeting = 'Peon'
    def work(self):
        print(Worker.work(self))
        return 'I gather wealth'

jack = Worker()
john = Bourgeoisie()
jack.greeting = 'Maam'
```

```
>>> Worker().work()
'Sir, I work'

>>> jack
Peon

>>> jack.work()
'Maam, I work'

>>> john.work()
Peon, I work
'I gather wealth'

>>> john.elf.work(john)
```

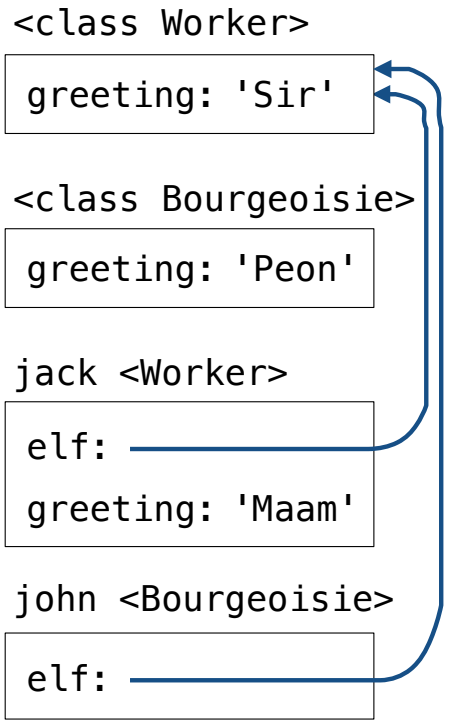


Land Owners

Instance attributes are found before class attributes; class attributes are inherited

```
class Worker:
    greeting = 'Sir'
    def __init__(self):
        self.elf = Worker
    def work(self):
        return self.greeting + ', I work'
    def __repr__(self):
        return Bourgeoisie.greeting

class Bourgeoisie(Worker):
    greeting = 'Peon'
    def work(self):
        print(Worker.work(self))
        return 'I gather wealth'

jack = Worker()
john = Bourgeoisie()
jack.greeting = 'Maam'
```

```
>>> Worker().work()
'Sir, I work'

>>> jack
Peon

>>> jack.work()
'Maam, I work'

>>> john.work()
Peon, I work
'I gather wealth'

>>> john.elf.work(john)
```

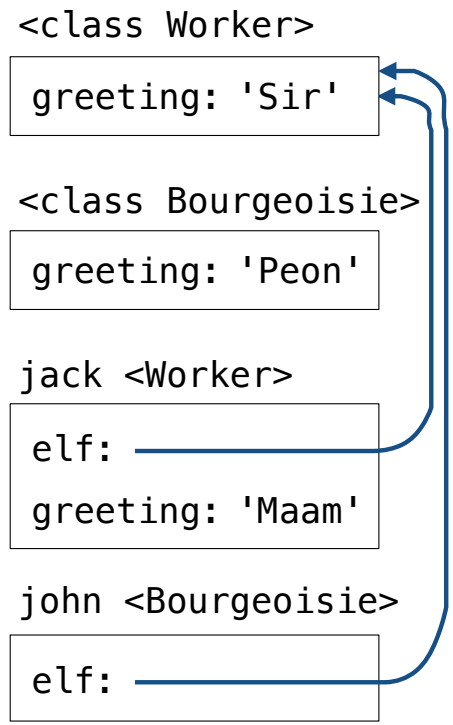


Land Owners

Instance attributes are found before class attributes; class attributes are inherited

```
class Worker:
    greeting = 'Sir'
    def __init__(self):
        self.elf = Worker
    def work(self):
        return self.greeting + ', I work'
    def __repr__(self):
        return Bourgeoisie.greeting

class Bourgeoisie(Worker):
    greeting = 'Peon'
    def work(self):
        print(Worker.work(self))
        return 'I gather wealth'

jack = Worker()
john = Bourgeoisie()
jack.greeting = 'Maam'
```

```
>>> Worker().work()
'Sir, I work'

>>> jack
Peon

>>> jack.work()
'Maam, I work'

>>> john.work()
Peon, I work
'I gather wealth'

>>> john.elf.work(john)
'Peon, I work'
```



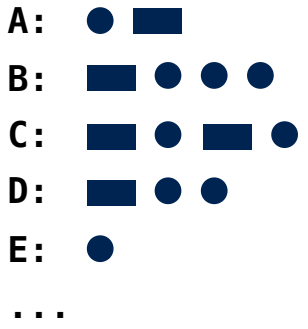
Trees

Morse Code

Morse code is a signaling protocol that transmits messages by sequences of signals

Morse Code

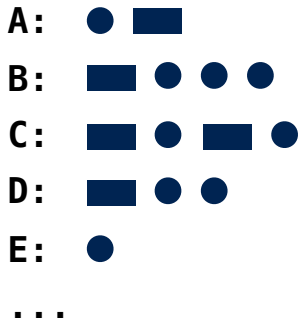
Morse code is a signaling protocol that transmits messages by sequences of signals



Morse Code

Morse code is a signaling protocol that transmits messages by sequences of signals

Problem: Implement **morse** so that **decode** works correctly

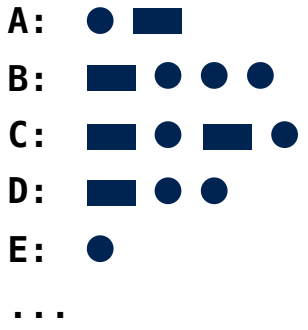


Morse Code

Morse code is a signaling protocol that transmits messages by sequences of signals

Problem: Implement **morse** so that **decode** works correctly

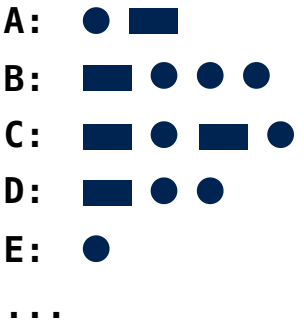
```
abcde = {'a': '.-', 'b': '-...', 'c': '-.-.', 'd': '-..', 'e': '.'}
```



Morse Code

Morse code is a signaling protocol that transmits messages by sequences of signals

Problem: Implement **morse** so that **decode** works correctly

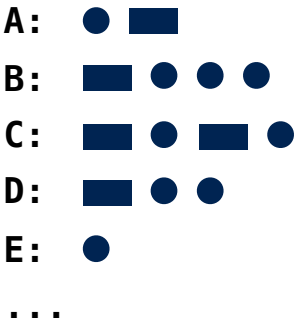



```
abcde = {'a': '.–', 'b': '–...', 'c': '–.–.', 'd': '–..', 'e': '.'}

def decode(signals, tree):
    """Decode signals into a letter.

    >>> t = morse(abcde)
    >>> [decode(s, t) for s in ['-..', '.', '-.-.', '.-', '-..', '.']]
    ['d', 'e', 'c', 'a', 'd', 'e']
    """
    for signal in signals:
        tree = [b for b in tree.branches if b.root == signal][0]
    leaves = [b for b in tree.branches if b.is_leaf()]
    assert len(leaves) == 1
    return leaves[0].root
```

Morse Code

Morse code is a signaling protocol that transmits messages by sequences of signals

Problem: Implement **morse** so that **decode** works correctly



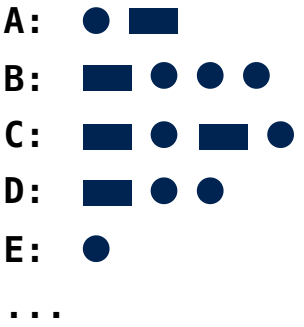

```
abcde = {'a': '.–', 'b': '–...', 'c': '–.–.', 'd': '–..', 'e': '.'}

def decode(signals, tree):
    """Decode signals into a letter.

    >>> t = morse(abcde)
    >>> [decode(s, t) for s in ['-..', '.', '-.-.', '.-', '-..', '.']]
    ['d', 'e', 'c', 'a', 'd', 'e']
    """
    for signal in signals:
        tree = [b for b in tree.branches if b.root == signal][0]
    leaves = [b for b in tree.branches if b.is_leaf()]
    assert len(leaves) == 1
    return leaves[0].root
```

```
def morse(code):
    ....
```

Morse Code

Morse code is a signaling protocol that transmits messages by sequences of signals

Problem: Implement **morse** so that **decode** works correctly



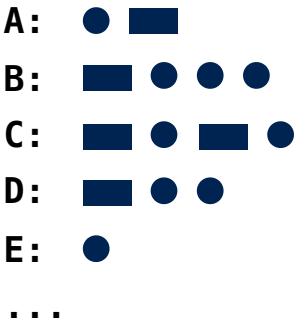

```
abcde = {'a': '.–', 'b': '–...', 'c': '–.–.', 'd': '–..', 'e': '.'}

def decode(signals, tree):
    """Decode signals into a letter.

    >>> t = morse(abcde)
    >>> [decode(s, t) for s in ['-..', '.', '-.-.', '.-', '-..', '.']]
    ['d', 'e', 'c', 'a', 'd', 'e']
    """
    for signal in signals:
        tree = [b for b in tree.branches if b.root == signal][0]
    leaves = [b for b in tree.branches if b.is_leaf()]
    assert len(leaves) == 1
    return leaves[0].root
```

```
def morse(code):
    ....
```

Morse Code

Morse code is a signaling protocol that transmits messages by sequences of signals

Problem: Implement **morse** so that **decode** works correctly



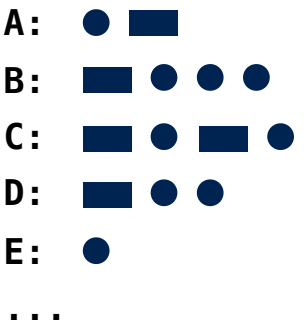

```
abcde = {'a': '.–', 'b': '–...', 'c': '–.–.', 'd': '–..', 'e': '.'}

def decode(signals, tree):
    """Decode signals into a letter.

    >>> t = morse(abcde)
    >>> [decode(s, t) for s in ['-..', '.', '-.-.', '.-', '-..', '.']]
    ['d', 'e', 'c', 'a', 'd', 'e']
    """
    for signal in signals:
        tree = [b for b in tree.branches if b.root == signal][0]
    leaves = [b for b in tree.branches if b.is_leaf()]
    assert len(leaves) == 1
    return leaves[0].root
```

```
def morse(code):
    ....
```

```
decode('.', t)
```

Morse Code

Morse code is a signaling protocol that transmits messages by sequences of signals



Problem: Implement **morse** so that **decode** works correctly

```
abcde = {'a': '.–', 'b': '–...', 'c': '–.–.', 'd': '–..', 'e': '.'}

def decode(signals, tree):
    """Decode signals into a letter.

    >>> t = morse(abcde)
    >>> [decode(s, t) for s in ['-..', '.', '-.-.', '.-', '-..', '.']]
    ['d', 'e', 'c', 'a', 'd', 'e']
    """
    for signal in signals:
        tree = [b for b in tree.branches if b.root == signal][0]
    leaves = [b for b in tree.branches if b.is_leaf()]
    assert len(leaves) == 1
    return leaves[0].root
```

```
def morse(code):
    ....
```

```
decode('.', t)
```

Morse Code

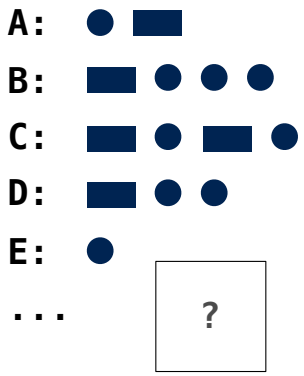
Morse code is a signaling protocol that transmits messages by sequences of signals

Problem: Implement **morse** so that **decode** works correctly

```
abcde = {'a': '.-', 'b': '-...', 'c': '-.-.', 'd': '-..', 'e': '.'}

def decode(signals, tree):
    """Decode signals into a letter.

    >>> t = morse(abcde)
    >>> [decode(s, t) for s in ['-..', '.', '-.-.', '.-', '-..', '.']]
    ['d', 'e', 'c', 'a', 'd', 'e']
    """
    for signal in signals:
        tree = [b for b in tree.branches if b.root == signal][0]
    leaves = [b for b in tree.branches if b.is_leaf()]
    assert len(leaves) == 1
    return leaves[0].root
```

```
def morse(code):
    ....
```

```
decode('.', t)
```



Morse Code

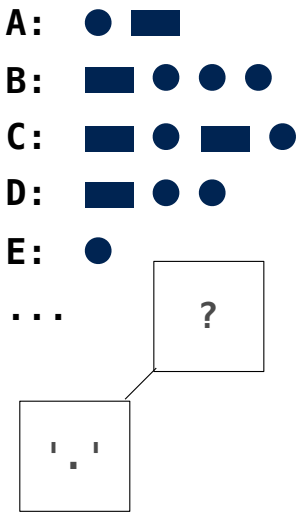
Morse code is a signaling protocol that transmits messages by sequences of signals

Problem: Implement **morse** so that **decode** works correctly

```
abcde = {'a': '.-', 'b': '-...', 'c': '-.-.', 'd': '-..', 'e': '.'}

def decode(signals, tree):
    """Decode signals into a letter.

    >>> t = morse(abcde)
    >>> [decode(s, t) for s in ['-..', '.', '-.-.', '.-', '-..', '.']]
    ['d', 'e', 'c', 'a', 'd', 'e']
    """
    for signal in signals:
        tree = [b for b in tree.branches if b.root == signal][0]
    leaves = [b for b in tree.branches if b.is_leaf()]
    assert len(leaves) == 1
    return leaves[0].root
```

```
def morse(code):
    ....
```

```
decode('.', t)
```



Morse Code

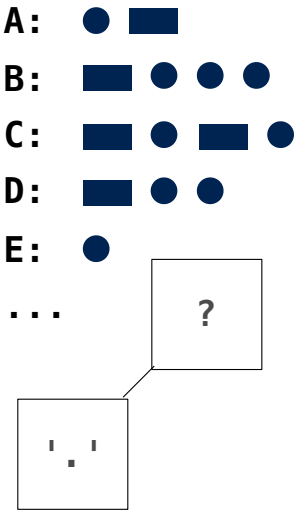
Morse code is a signaling protocol that transmits messages by sequences of signals

Problem: Implement **morse** so that **decode** works correctly

```
abcde = {'a': '.–', 'b': '–...', 'c': '–.–.', 'd': '–..', 'e': '.'}

def decode(signals, tree):
    """Decode signals into a letter.

    >>> t = morse(abcde)
    >>> [decode(s, t) for s in ['-..', '.', '-.-.', '.-', '-..', '.']]
    ['d', 'e', 'c', 'a', 'd', 'e']
    """
    for signal in signals:
        tree = [b for b in tree.branches if b.root == signal][0]
    leaves = [b for b in tree.branches if b.is_leaf()]
    assert len(leaves) == 1
    return leaves[0].root
```

```
def morse(code):
    ....
```

```
decode('.', t)
```



Morse Code

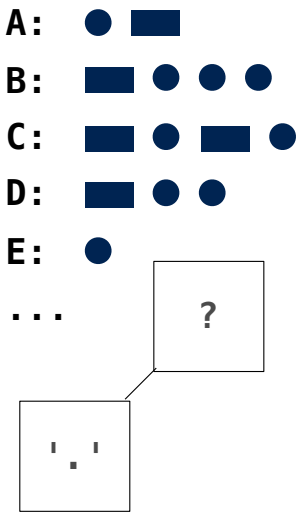
Morse code is a signaling protocol that transmits messages by sequences of signals

Problem: Implement **morse** so that **decode** works correctly

```
abcde = {'a': '.–', 'b': '–...', 'c': '–.–.', 'd': '–..', 'e': '.'}

def decode(signals, tree):
    """Decode signals into a letter.

    >>> t = morse(abcde)
    >>> [decode(s, t) for s in ['-..', '.', '-.-.', '.-', '-..', '.']]
    ['d', 'e', 'c', 'a', 'd', 'e']
    """
    for signal in signals:
        tree = [b for b in tree.branches if b.root == signal][0]
    leaves = [b for b in tree.branches if b.is_leaf()]
    assert len(leaves) == 1
    return leaves[0].root
```

```
def morse(code):
    ....
```

```
decode('.', t)
```



Morse Code

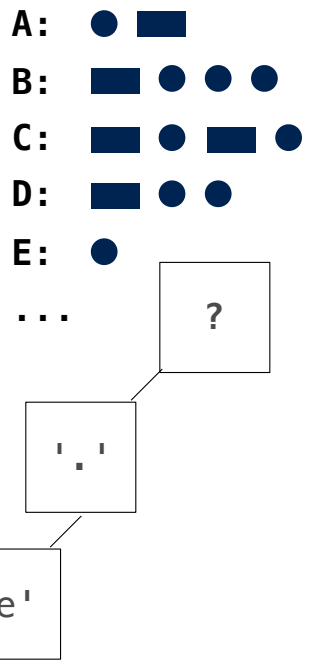
Morse code is a signaling protocol that transmits messages by sequences of signals

Problem: Implement **morse** so that **decode** works correctly

```
abcde = {'a': '.–', 'b': '–...', 'c': '–.–.', 'd': '–..', 'e': '.'}

def decode(signals, tree):
    """Decode signals into a letter.

    >>> t = morse(abcde)
    >>> [decode(s, t) for s in ['-..', '.', '-.-.', '.-', '-..', '.']]
    ['d', 'e', 'c', 'a', 'd', 'e']
    """
    for signal in signals:
        tree = [b for b in tree.branches if b.root == signal][0]
    leaves = [b for b in tree.branches if b.is_leaf()]
    assert len(leaves) == 1
    return leaves[0].root
```

```
def morse(code):
    ....
```

```
decode('.', t)
```



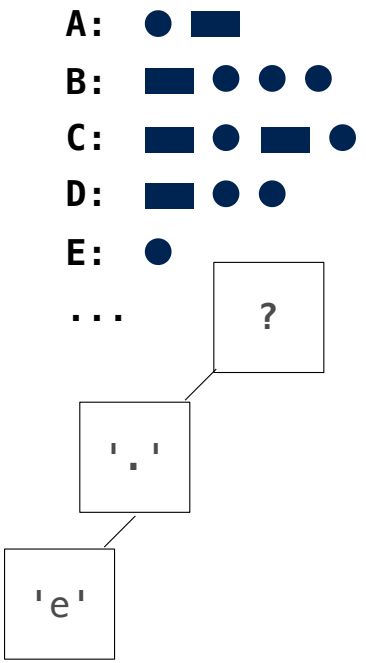
Morse Code

Morse code is a signaling protocol that transmits messages by sequences of signals

Problem: Implement **morse** so that **decode** works correctly

```
abcde = {'a': '.–', 'b': '–...', 'c': '–.–.', 'd': '–..', 'e': '.'}

def decode(signals, tree):
    """Decode signals into a letter.

    >>> t = morse(abcde)
    >>> [decode(s, t) for s in ['-..', '.', '-.-.', '.-', '-..', '.']]
    ['d', 'e', 'c', 'a', 'd', 'e']
    """
    for signal in signals:
        tree = [b for b in tree.branches if b.root == signal][0]
    leaves = [b for b in tree.branches if b.is_leaf()]
    assert len(leaves) == 1
    return leaves[0].root
```

```
def morse(code):
    ....
```



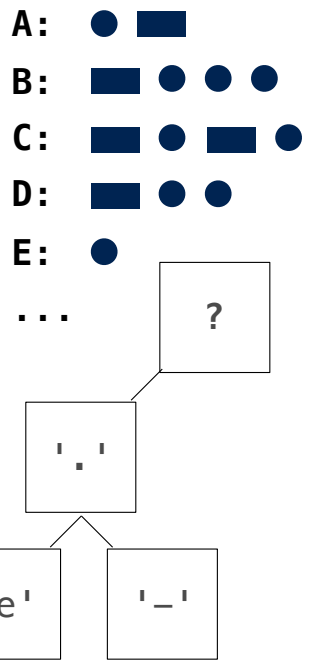
Morse Code

Morse code is a signaling protocol that transmits messages by sequences of signals

Problem: Implement **morse** so that **decode** works correctly

```
abcde = {'a': '.–', 'b': '–...', 'c': '–.–.', 'd': '–..', 'e': '.'}

def decode(signals, tree):
    """Decode signals into a letter.

    >>> t = morse(abcde)
    >>> [decode(s, t) for s in ['-..', '.', '-.-.', '.-', '-..', '.']]
    ['d', 'e', 'c', 'a', 'd', 'e']
    """
    for signal in signals:
        tree = [b for b in tree.branches if b.root == signal][0]
    leaves = [b for b in tree.branches if b.is_leaf()]
    assert len(leaves) == 1
    return leaves[0].root
```

```
def morse(code):
    ....
```



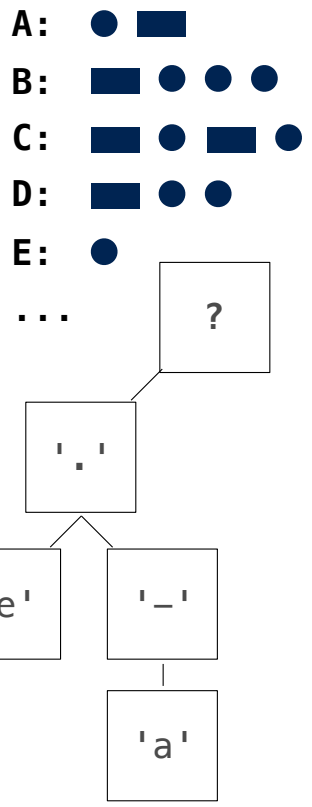
Morse Code

Morse code is a signaling protocol that transmits messages by sequences of signals

Problem: Implement **morse** so that **decode** works correctly

```
abcde = {'a': '.–', 'b': '–...', 'c': '–.–.', 'd': '–..', 'e': '.'}

def decode(signals, tree):
    """Decode signals into a letter.

    >>> t = morse(abcde)
    >>> [decode(s, t) for s in ['-..', '.', '-.-.', '.-', '-..', '.']]
    ['d', 'e', 'c', 'a', 'd', 'e']
    """
    for signal in signals:
        tree = [b for b in tree.branches if b.root == signal][0]
    leaves = [b for b in tree.branches if b.is_leaf()]
    assert len(leaves) == 1
    return leaves[0].root
```

```
def morse(code):
    ....
```



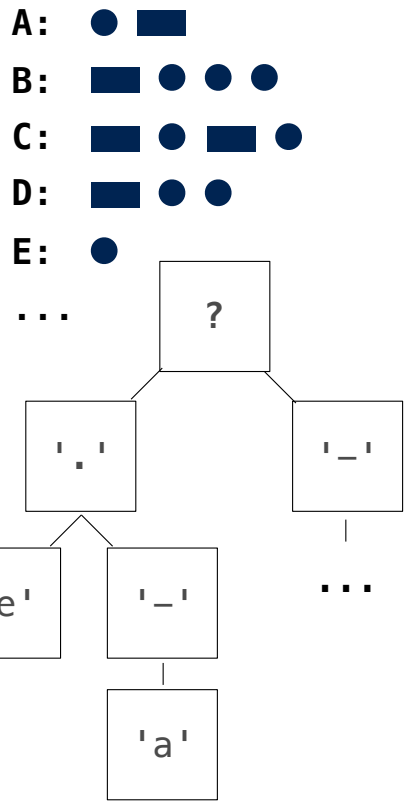
Morse Code

Morse code is a signaling protocol that transmits messages by sequences of signals

Problem: Implement **morse** so that **decode** works correctly

```
abcde = {'a': '.-', 'b': '-...', 'c': '-.-.', 'd': '-..', 'e': '.'}

def decode(signals, tree):
    """Decode signals into a letter.

    >>> t = morse(abcde)
    >>> [decode(s, t) for s in ['-..', '.', '-.-.', '.-', '-..', '.']]
    ['d', 'e', 'c', 'a', 'd', 'e']
    """
    for signal in signals:
        tree = [b for b in tree.branches if b.root == signal][0]
    leaves = [b for b in tree.branches if b.is_leaf()]
    assert len(leaves) == 1
    return leaves[0].root
```

```
def morse(code):
    ....
```



Morse Code

Morse code is a signaling protocol that transmits messages by sequences of signals

Problem: Implement **morse** so that **decode** works correctly

```
abcde = {'a': '.-', 'b': '-...', 'c': '-.-.', 'd': '-..', 'e': '.'}

def decode(signals, tree):
    """Decode signals into a letter.

    >>> t = morse(abcde)
    >>> [decode(s, t) for s in ['-..', '.', '-.-.', '.-', '-..', '.']]
    ['d', 'e', 'c', 'a', 'd', 'e']
    """
    for signal in signals:
        tree = [b for b in tree.branches if b.root == signal][0]
    leaves = [b for b in tree.branches if b.is_leaf()]
    assert len(leaves) == 1
    return leaves[0].root
```

```
def morse(code):
    ....
```

(Demo)