

61A Lecture 13

Announcements

Measuring Efficiency

Recursive Computation of the Fibonacci Sequence

Our first example of tree recursion:

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def fib(n):  
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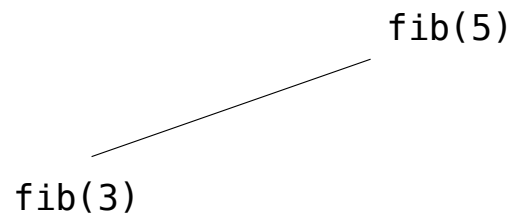
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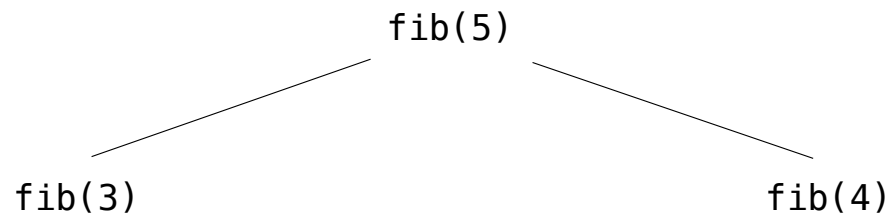


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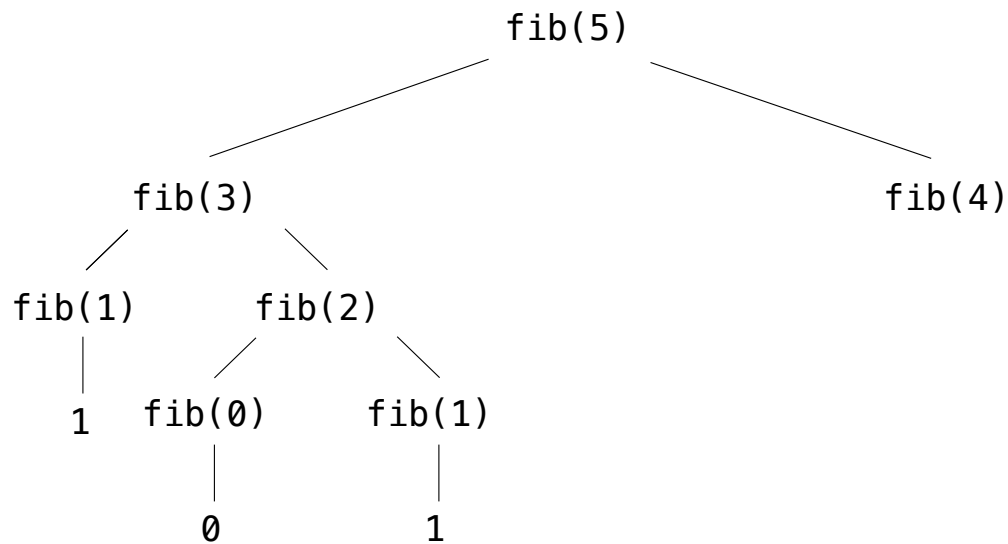


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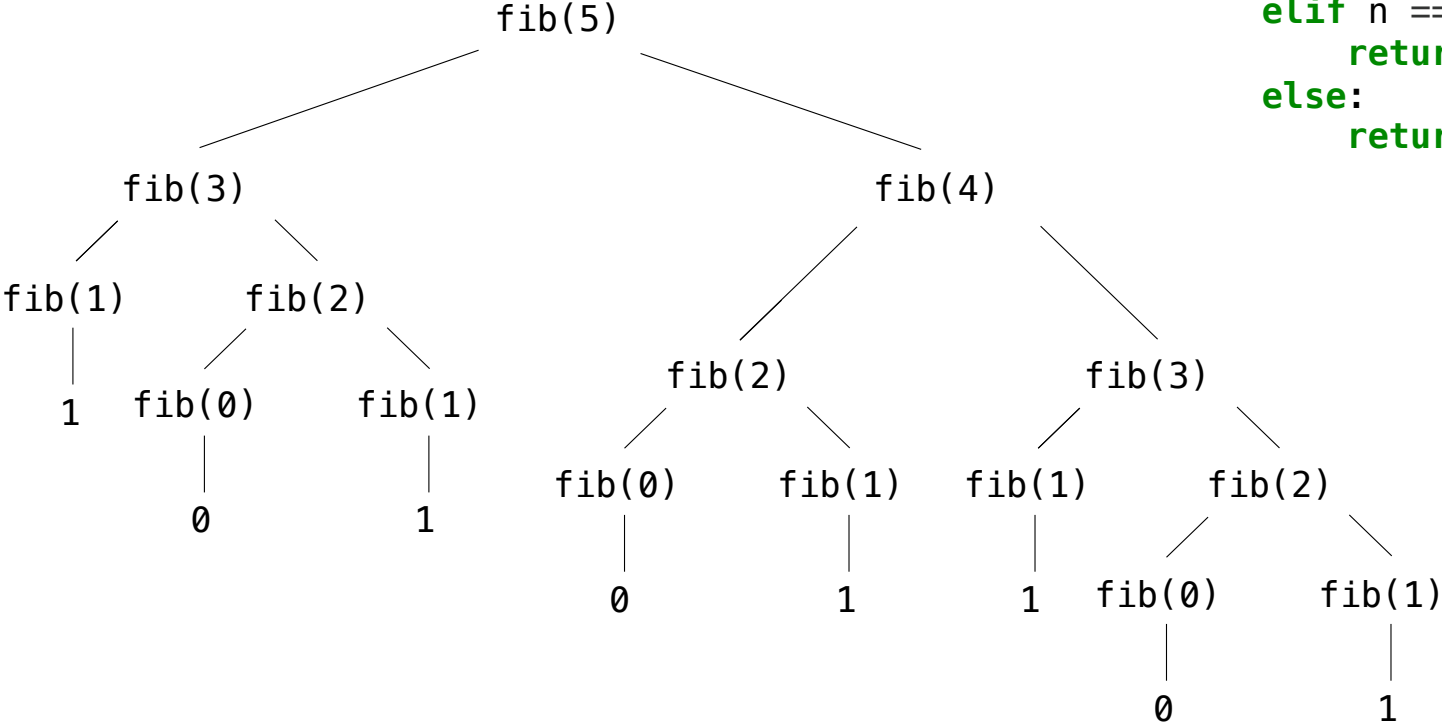


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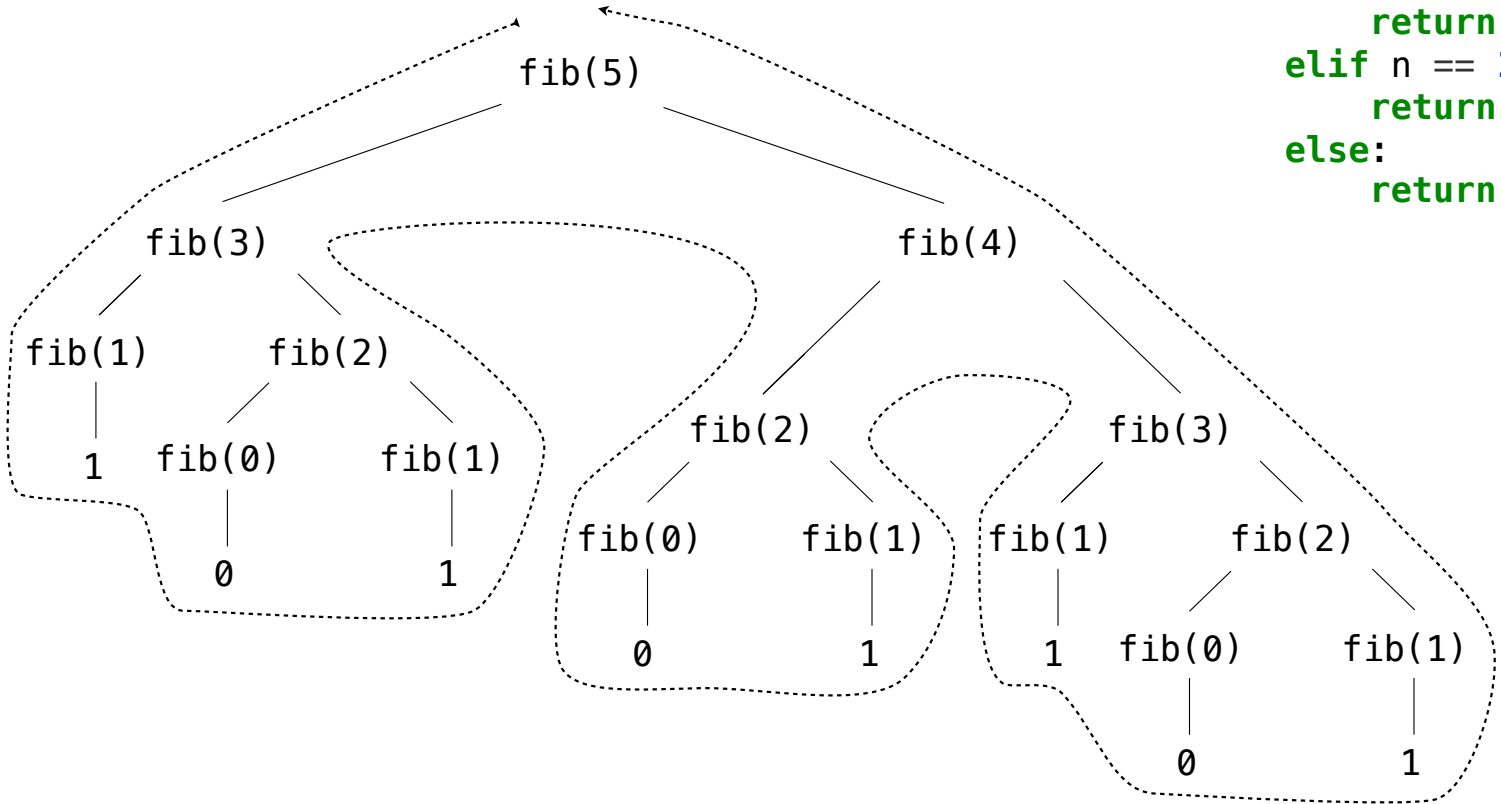


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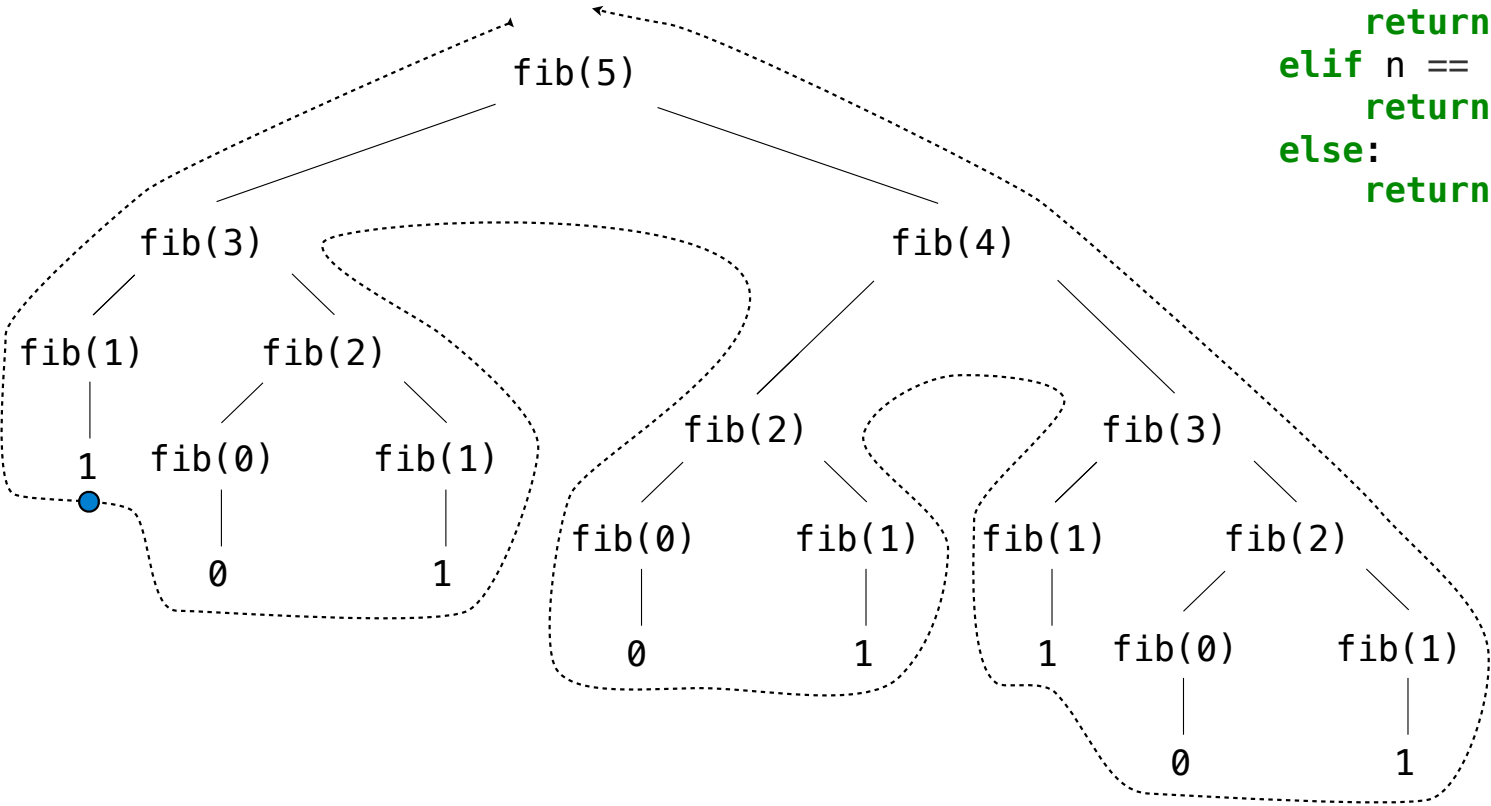
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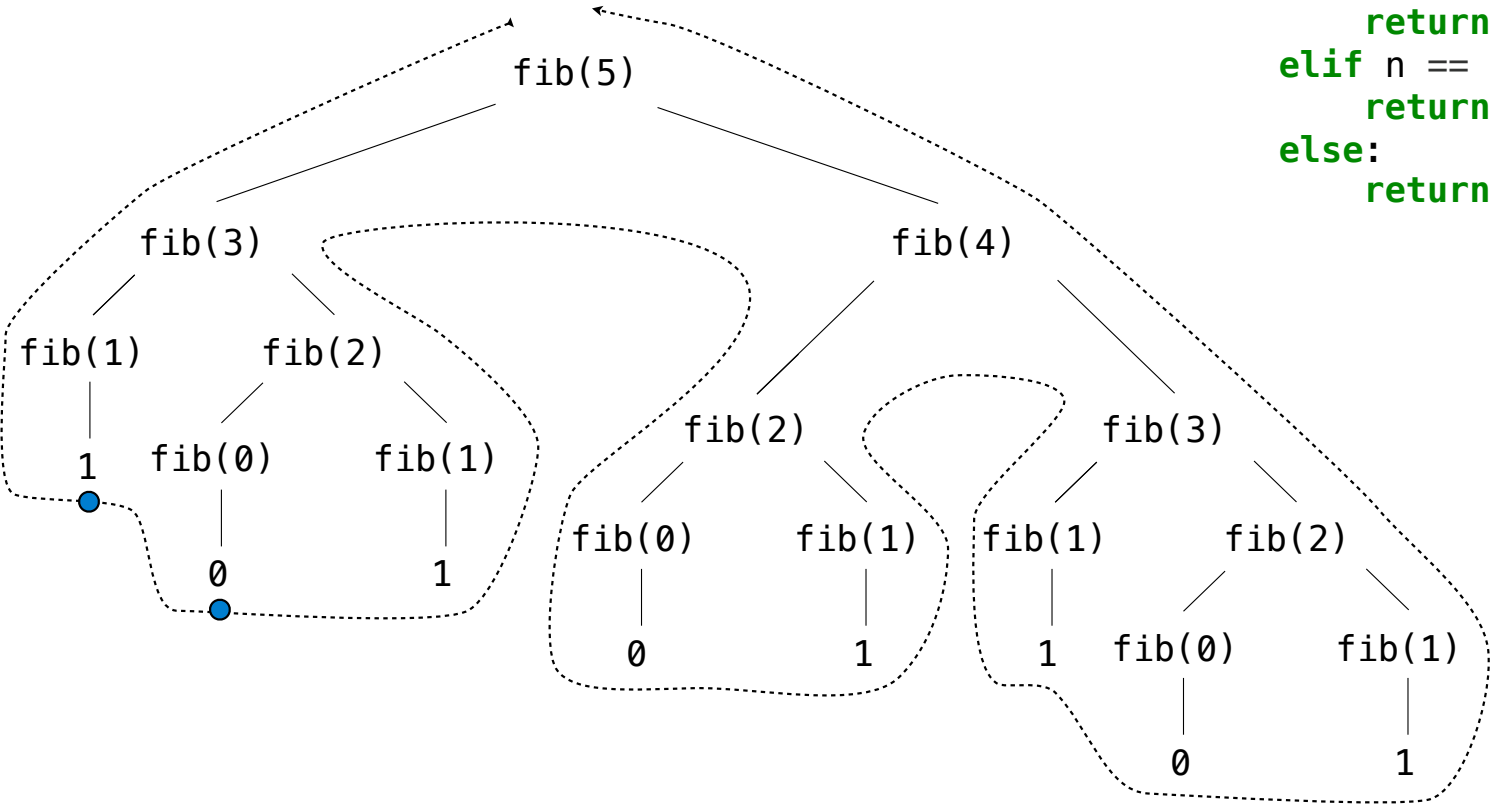
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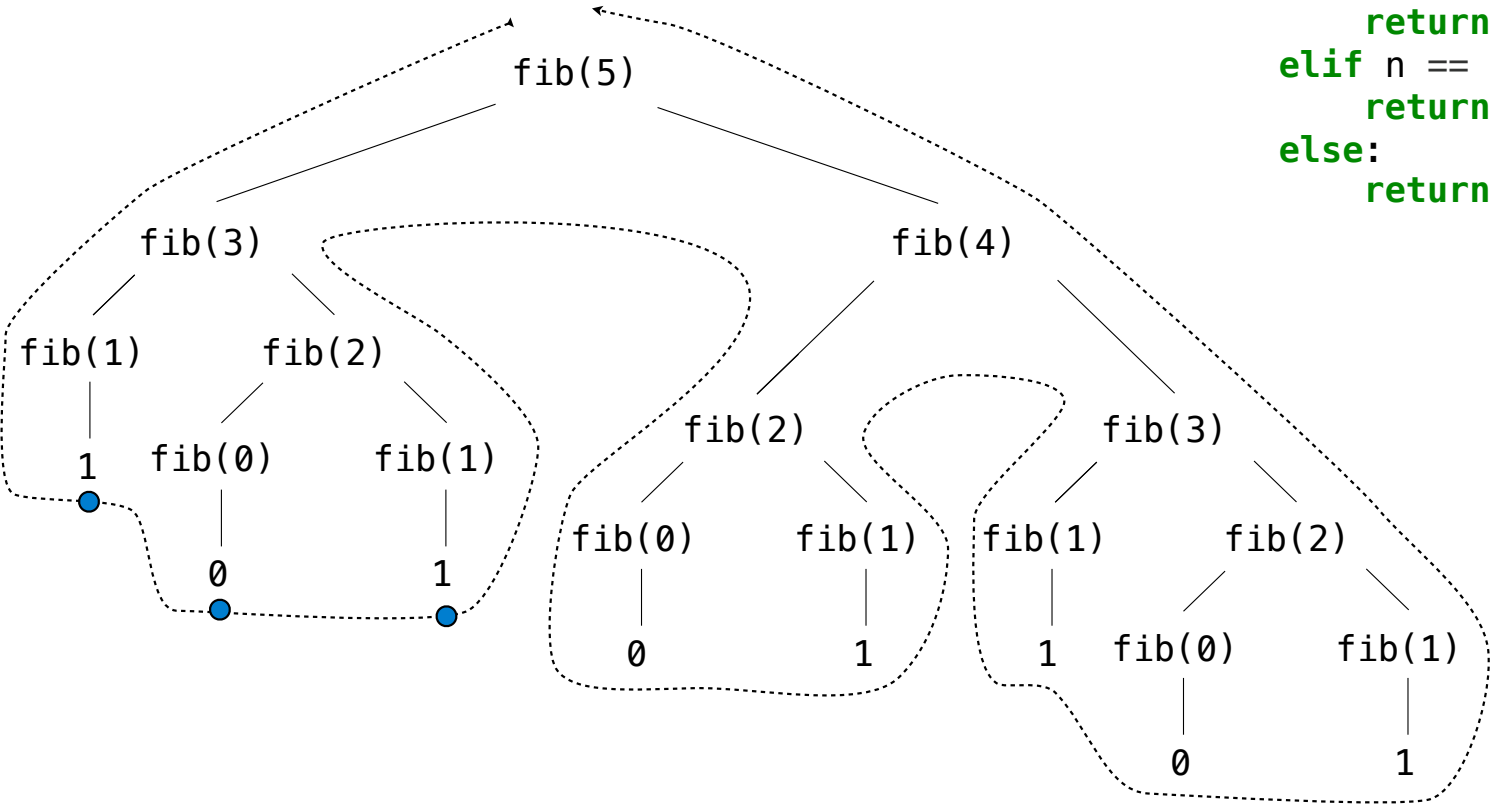
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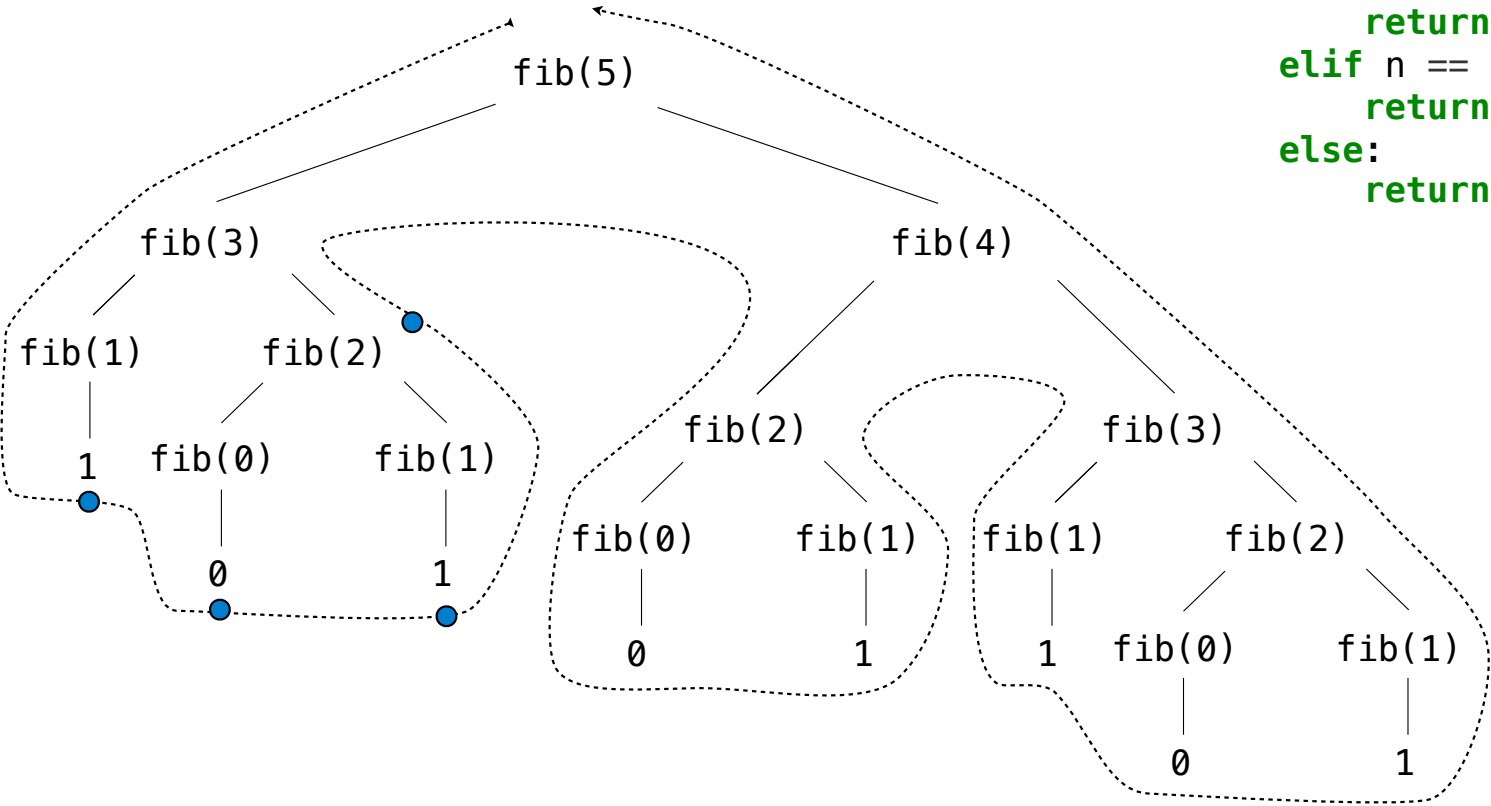
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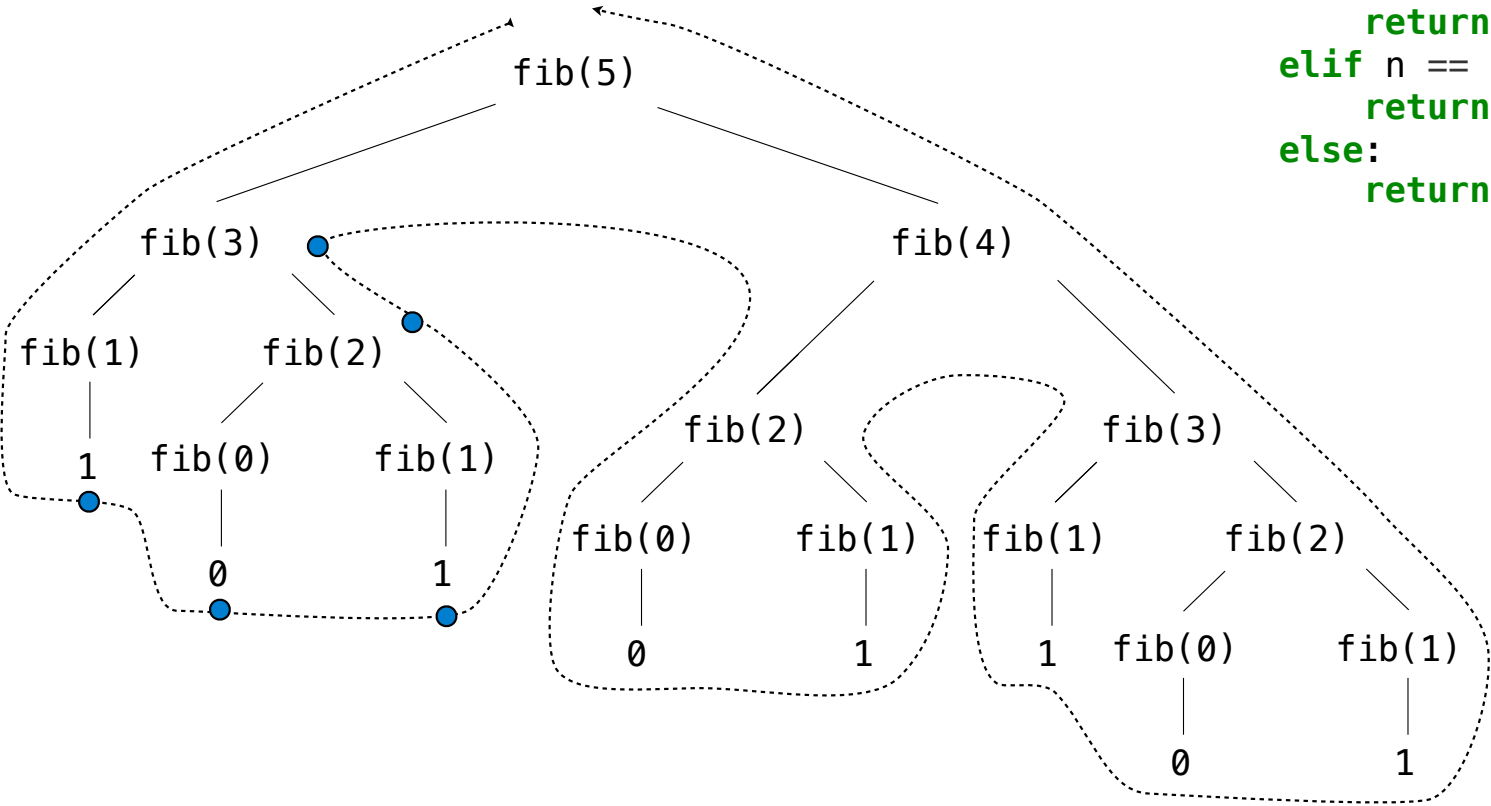
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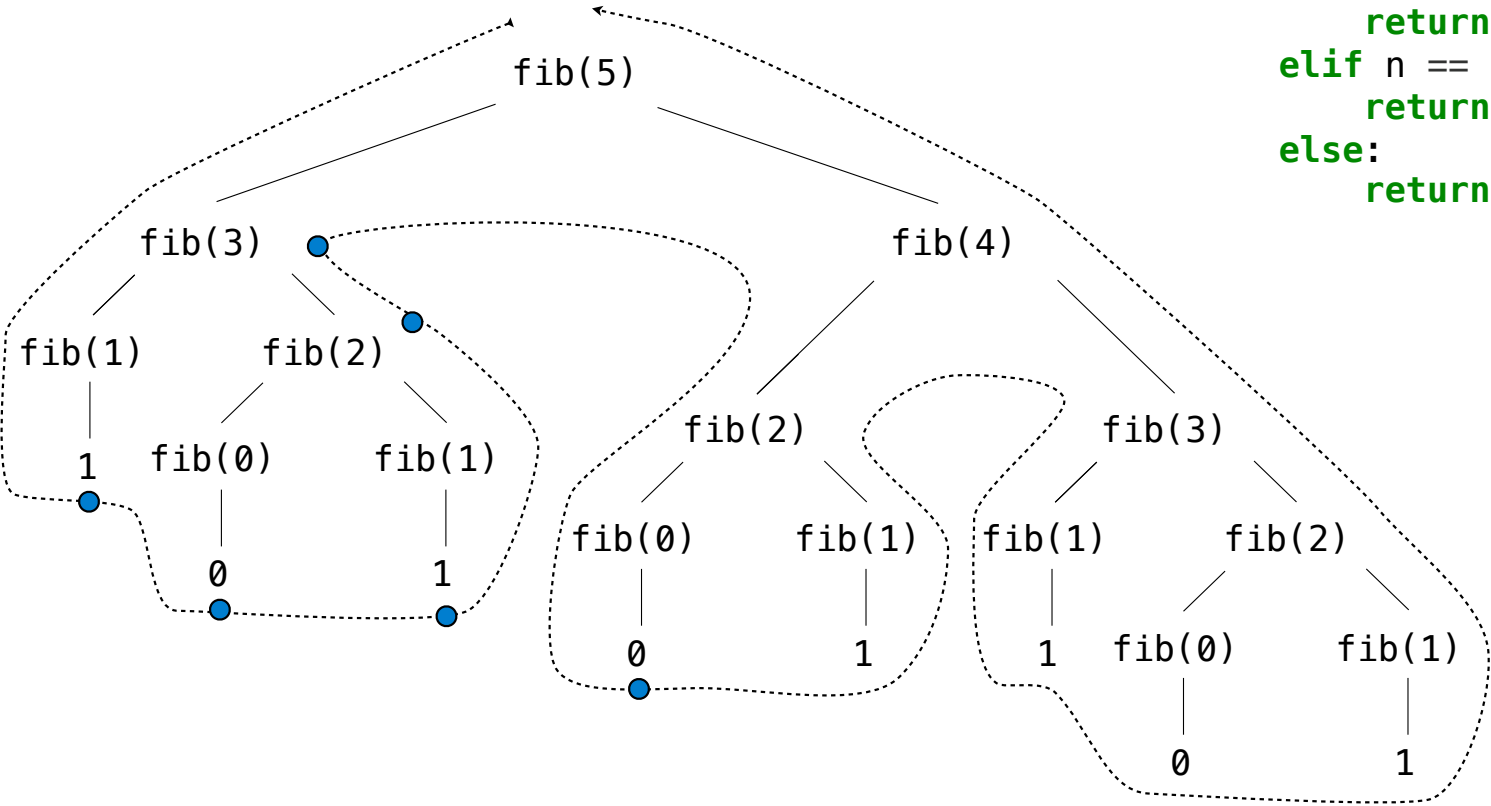
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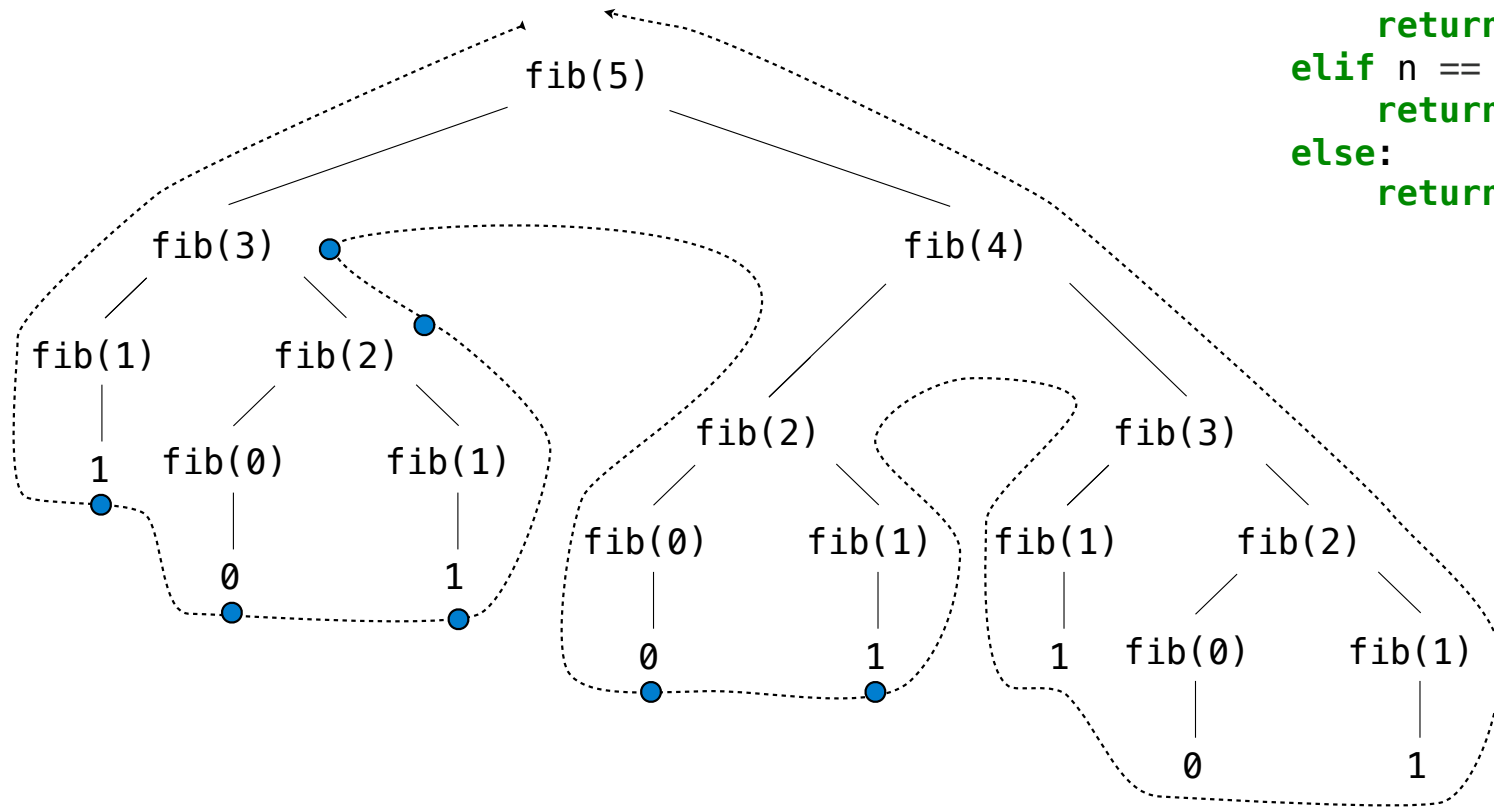
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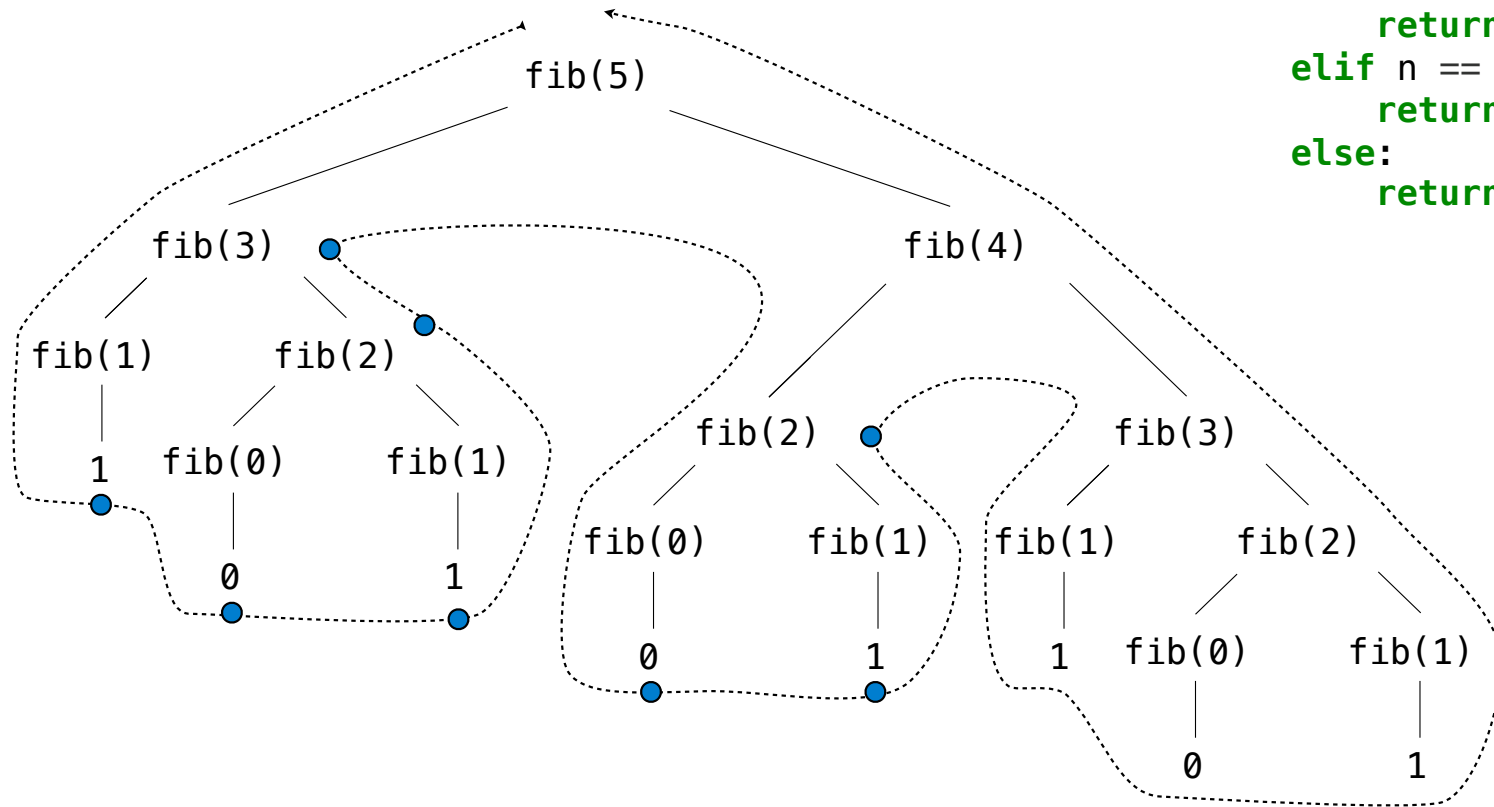


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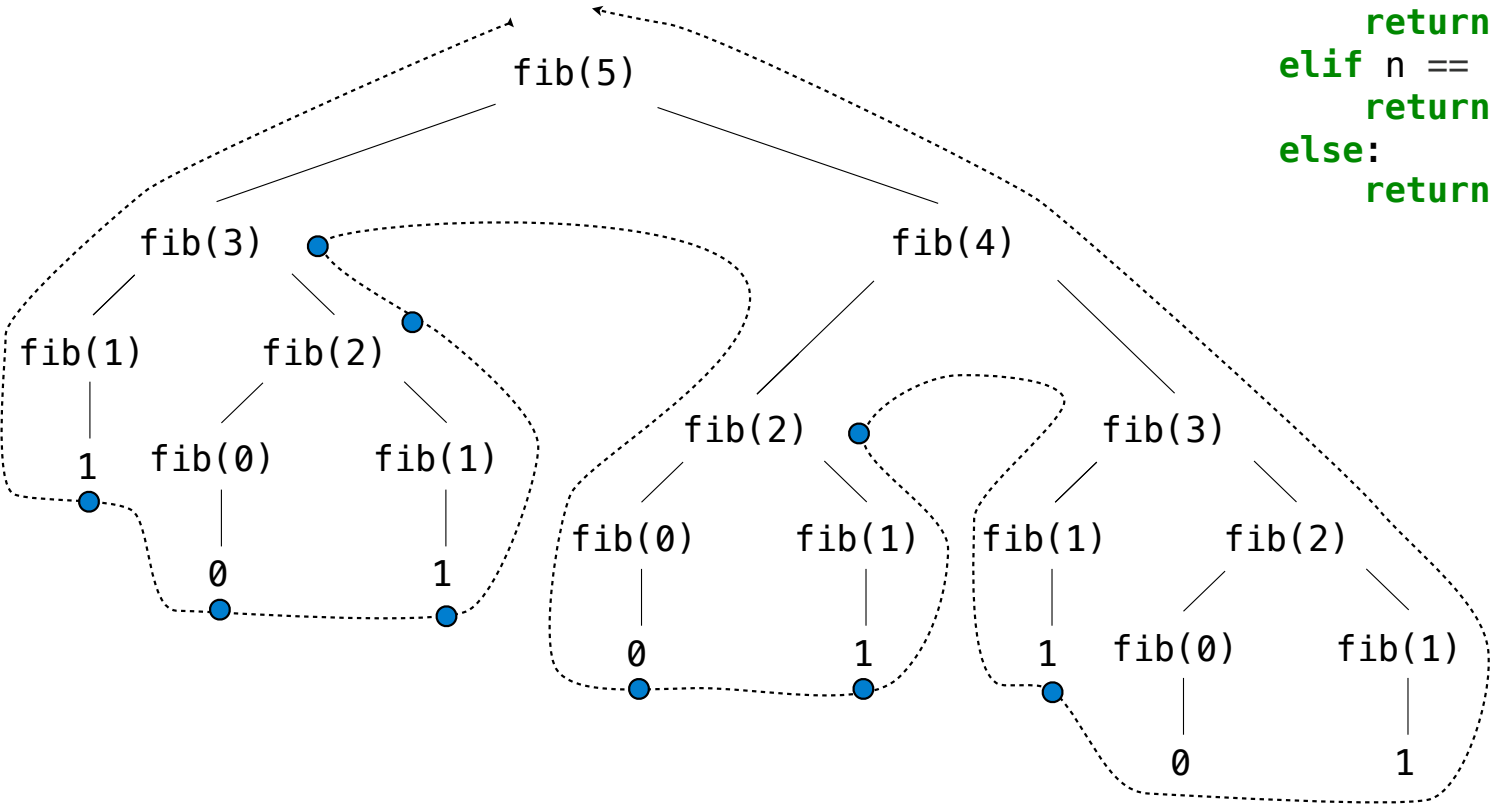
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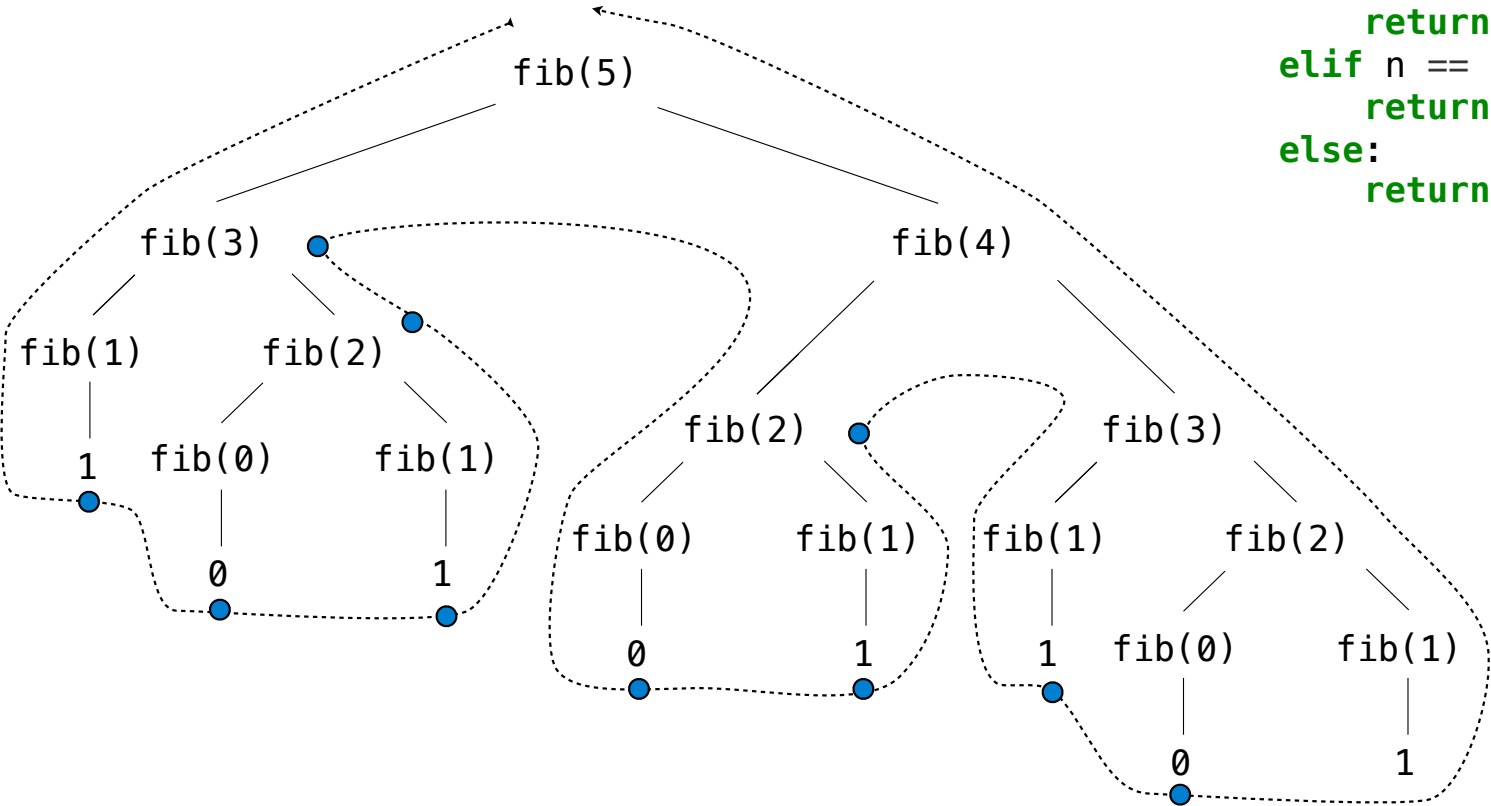
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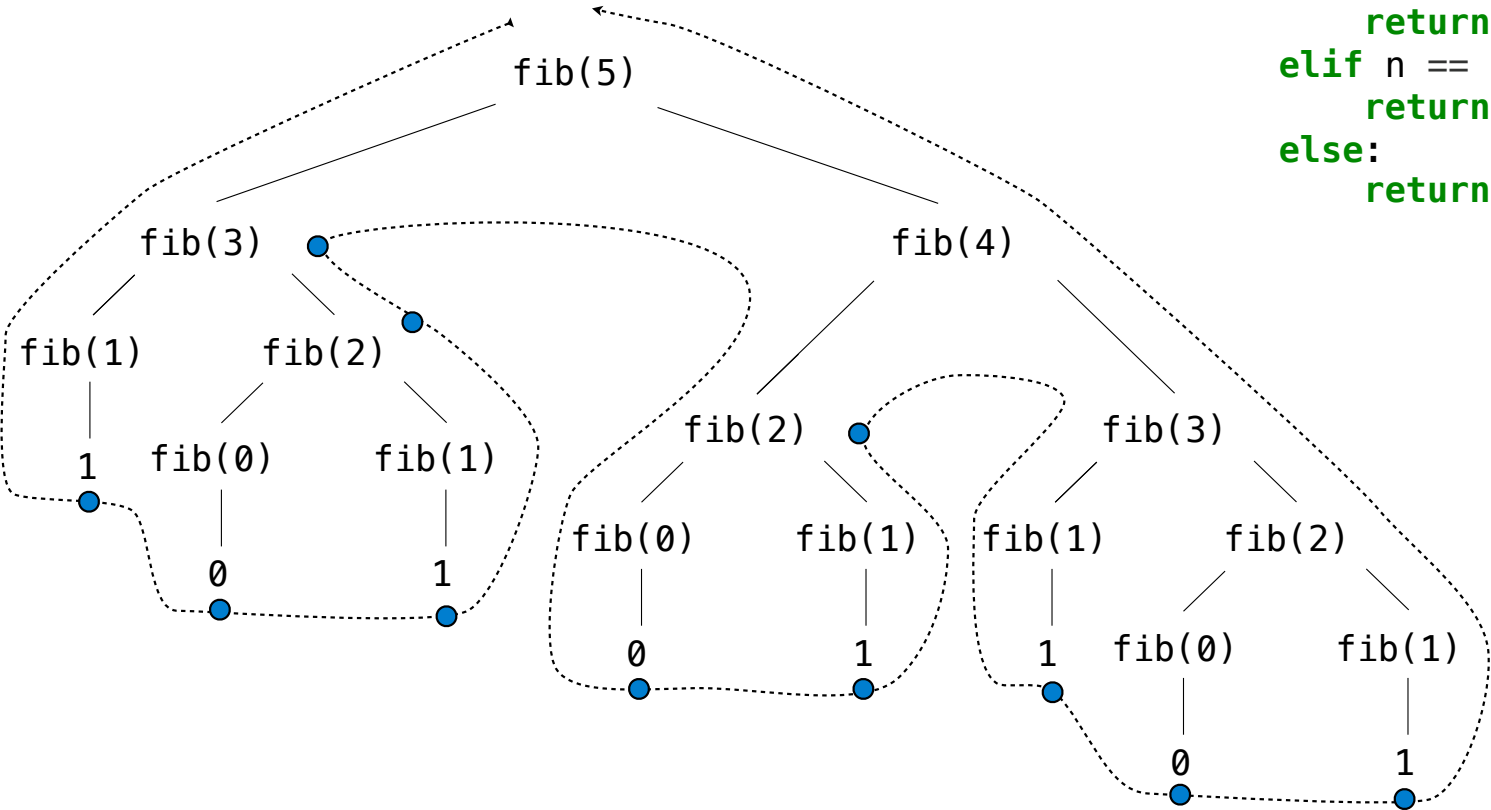


<http://en.wikipedia.org/wiki/File:Fibonacci.jpg>

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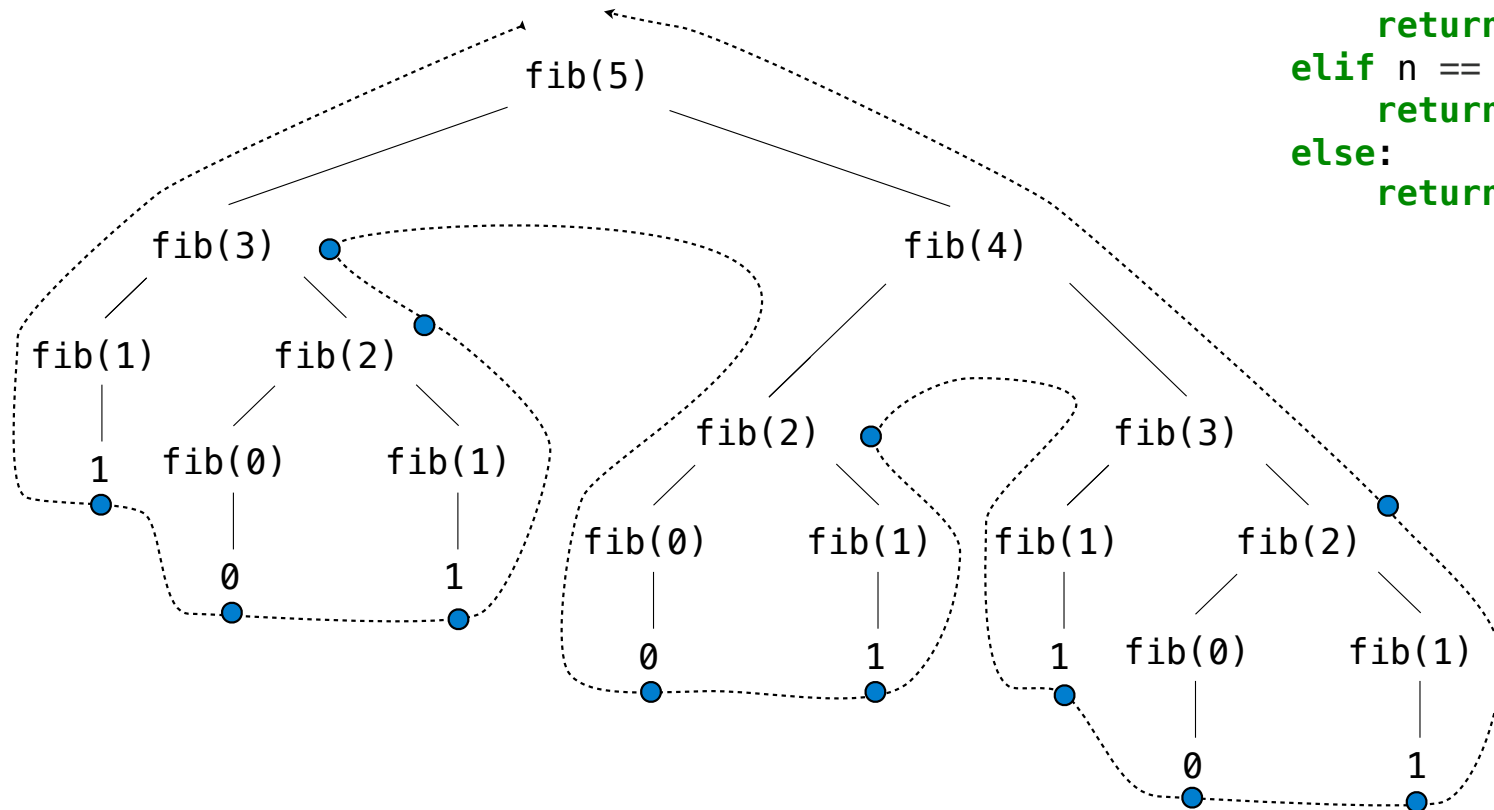
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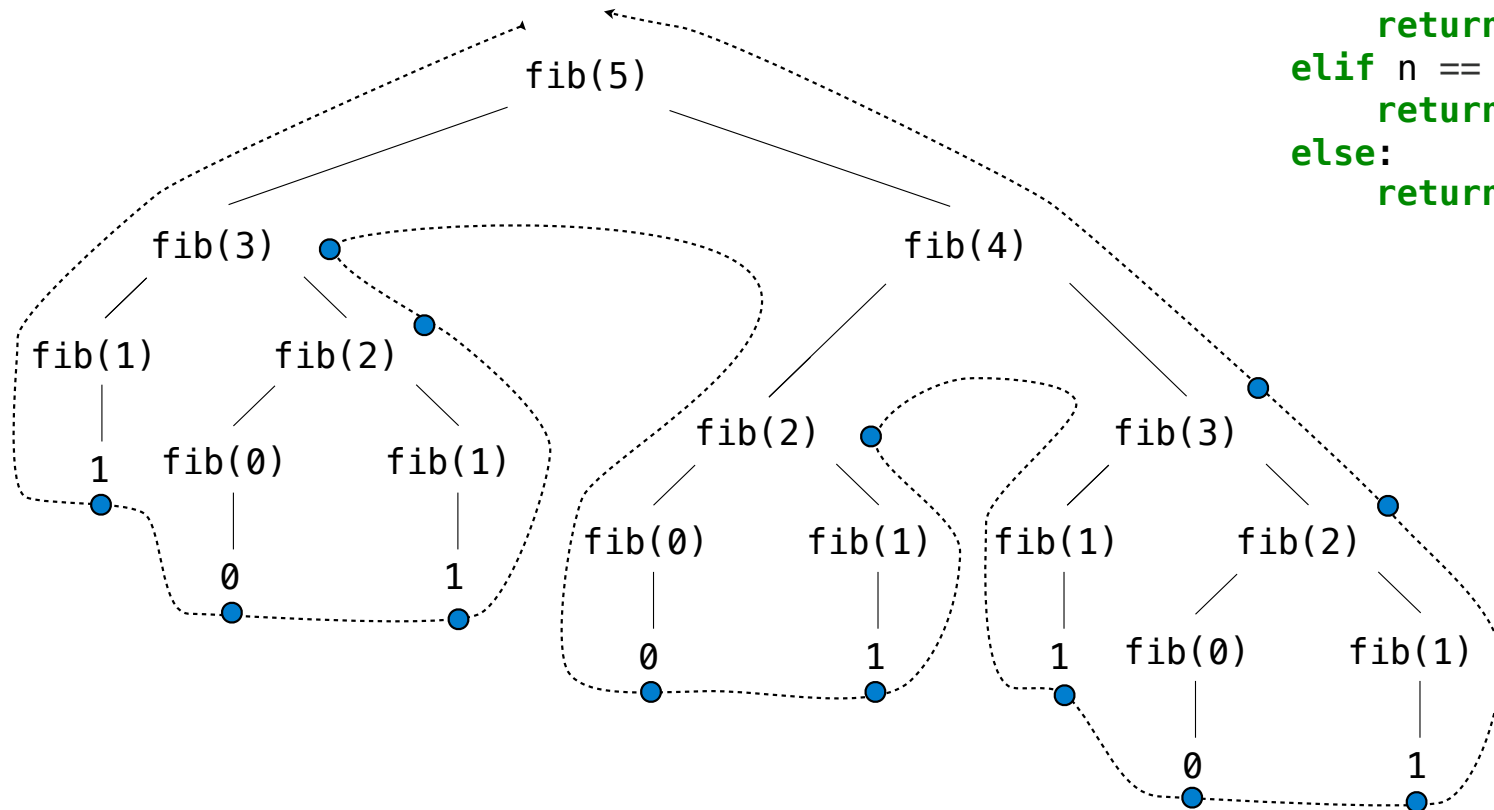


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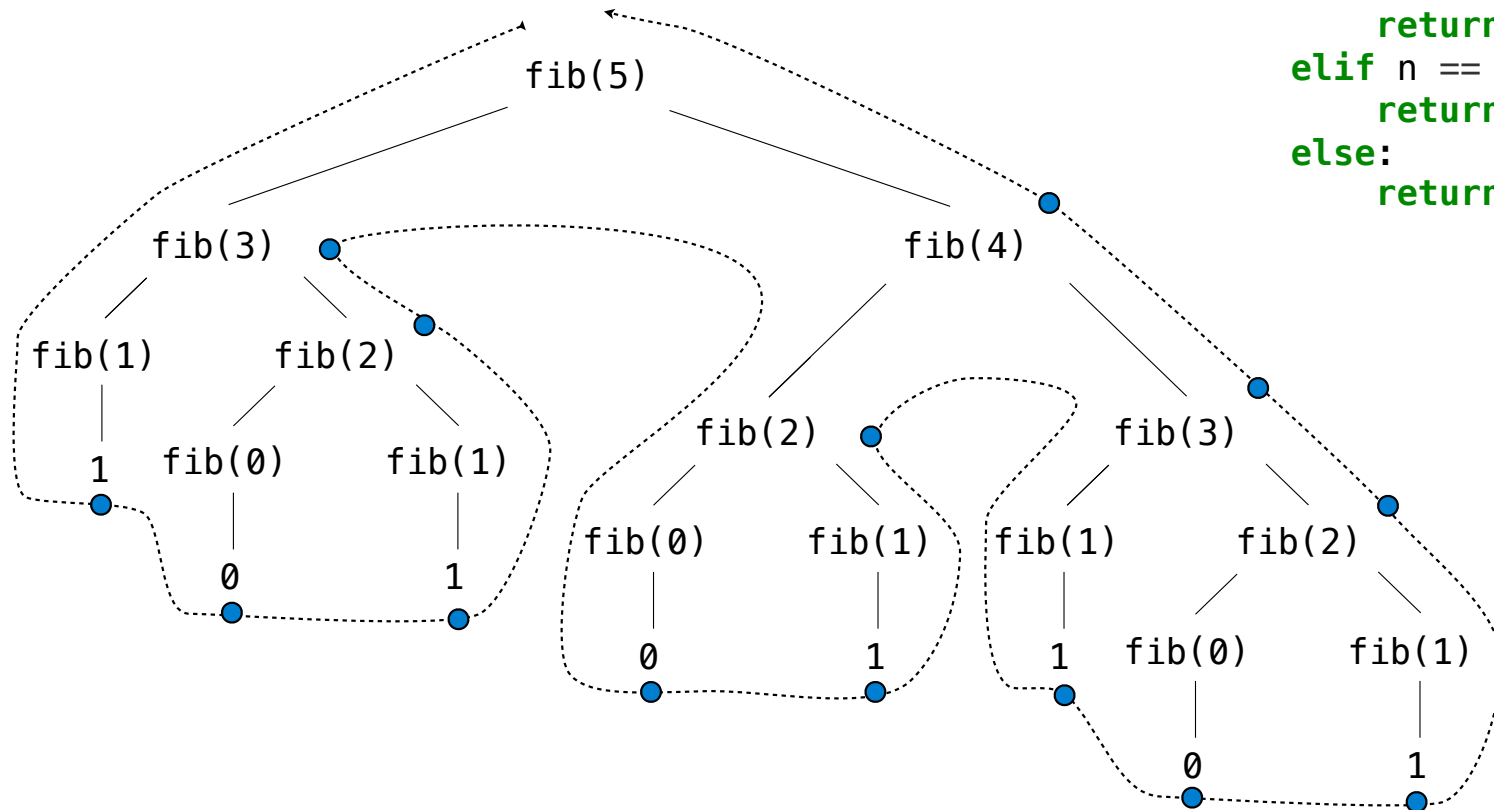


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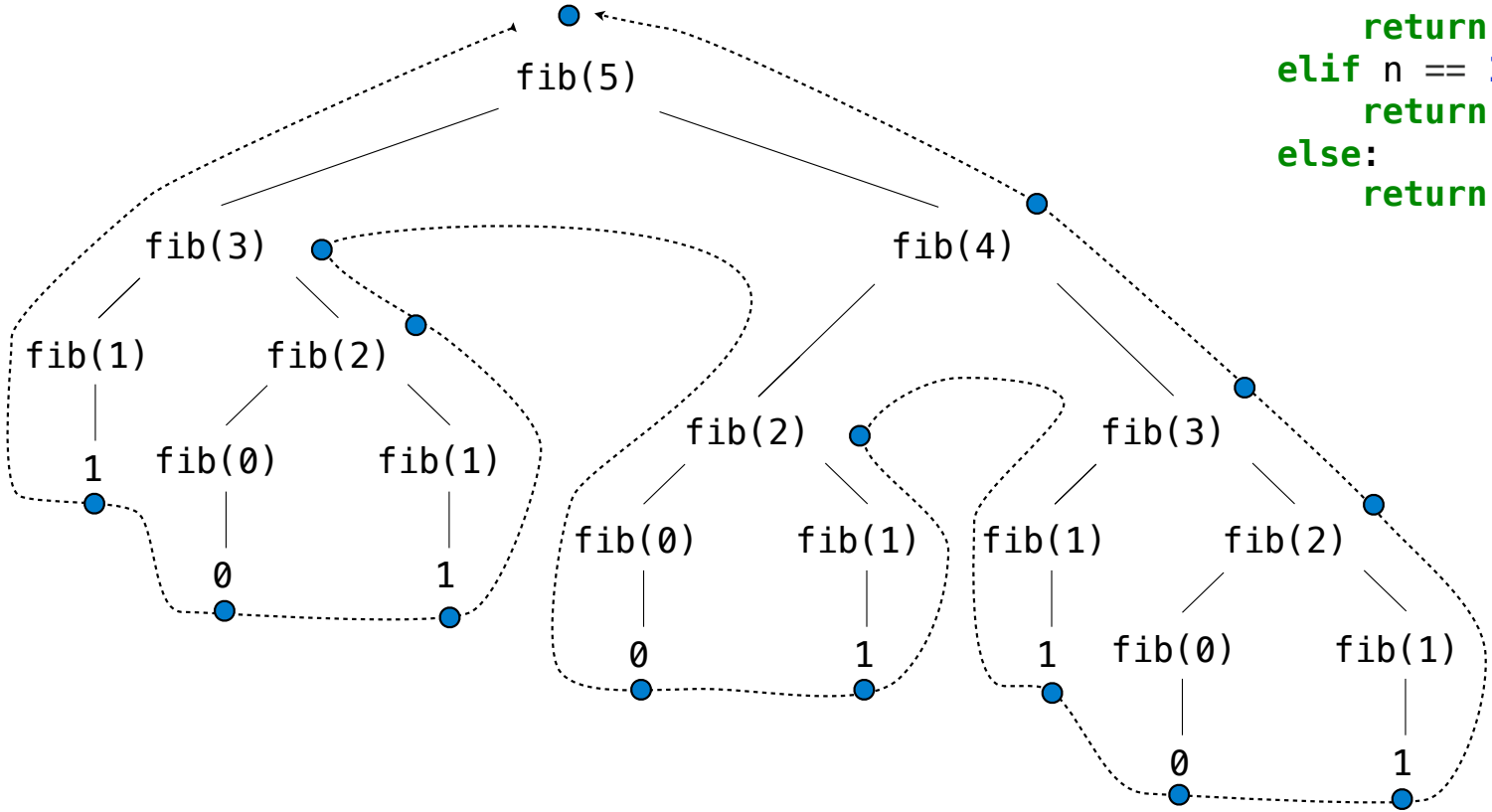


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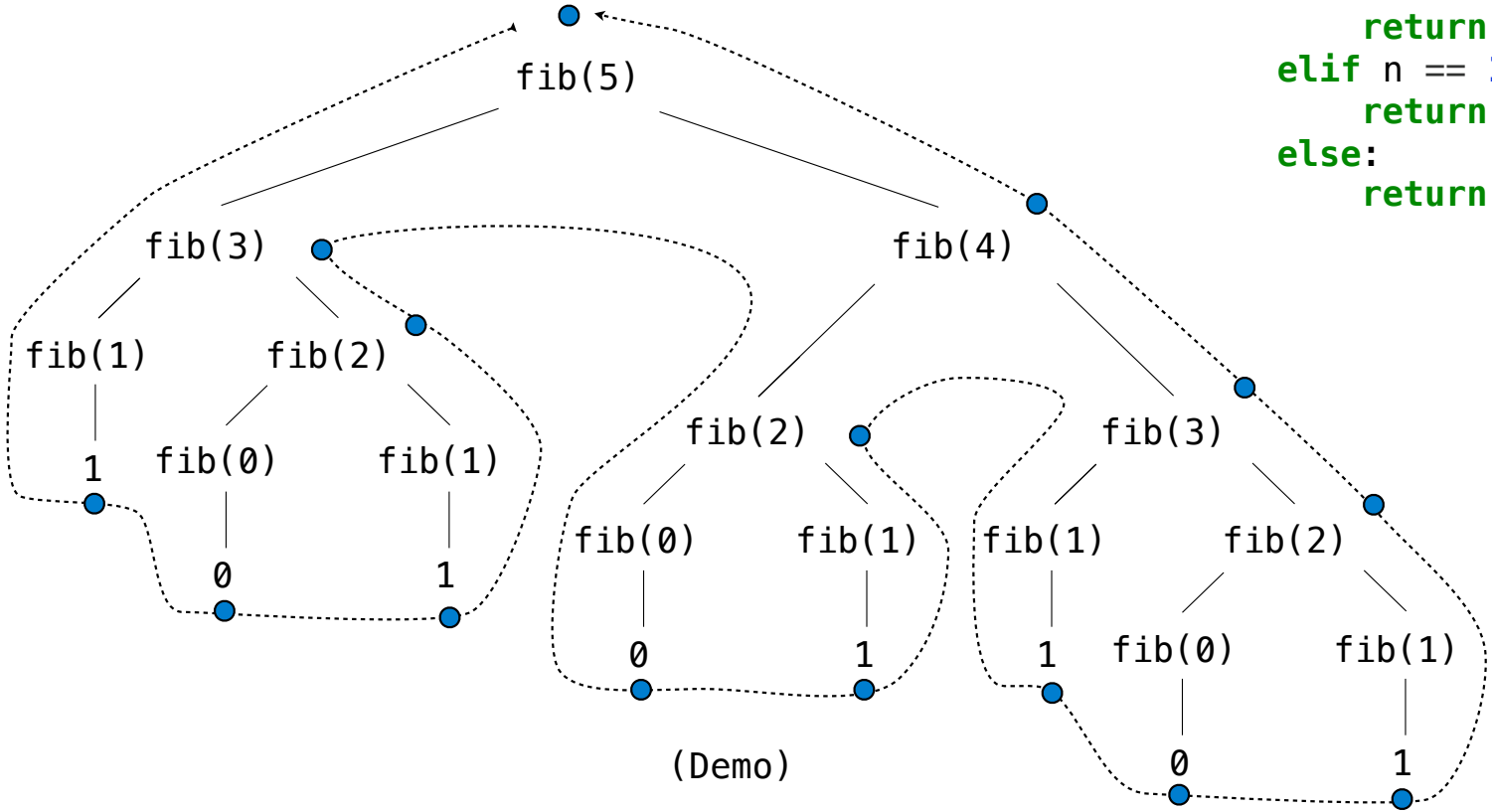


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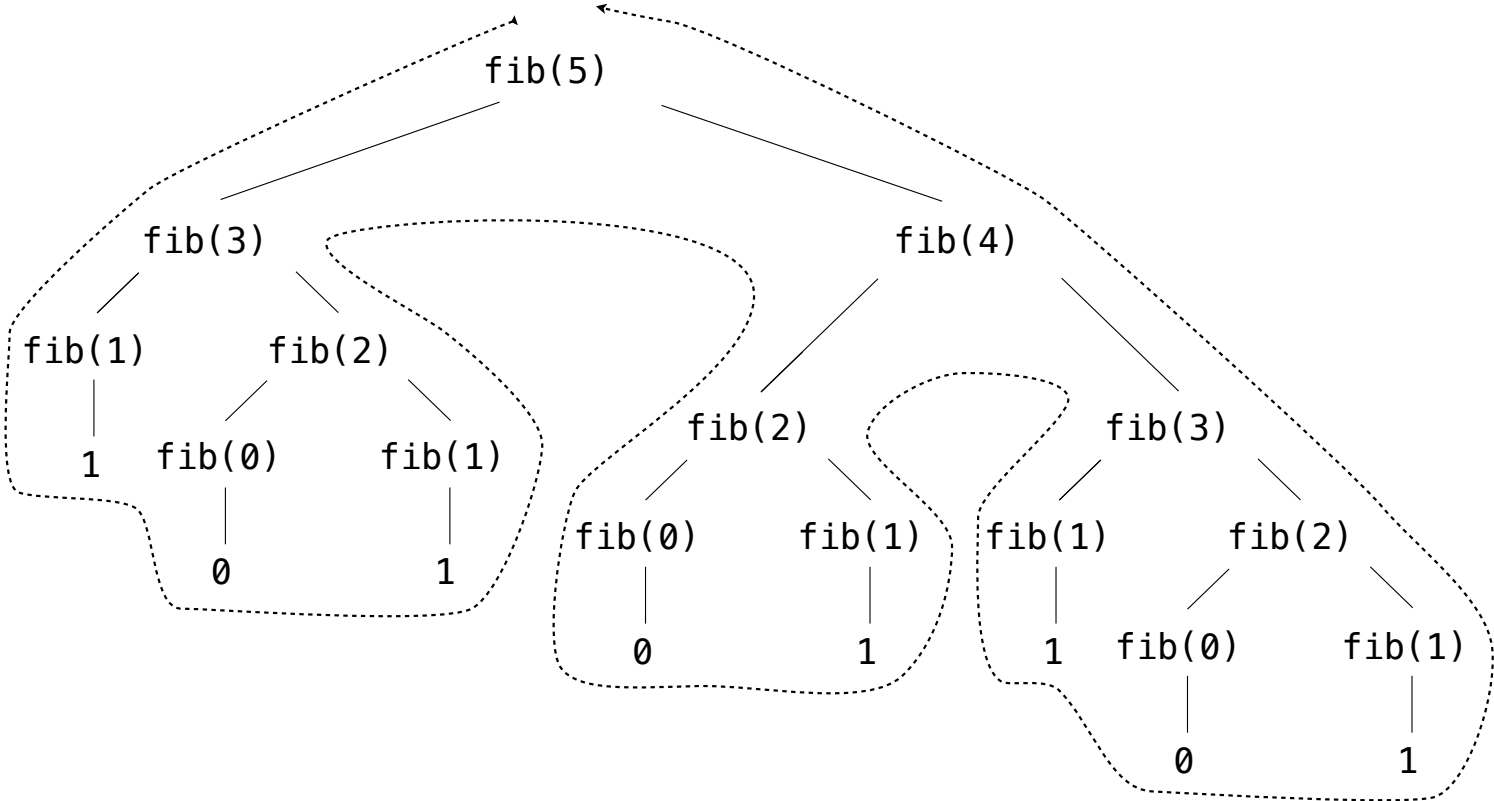
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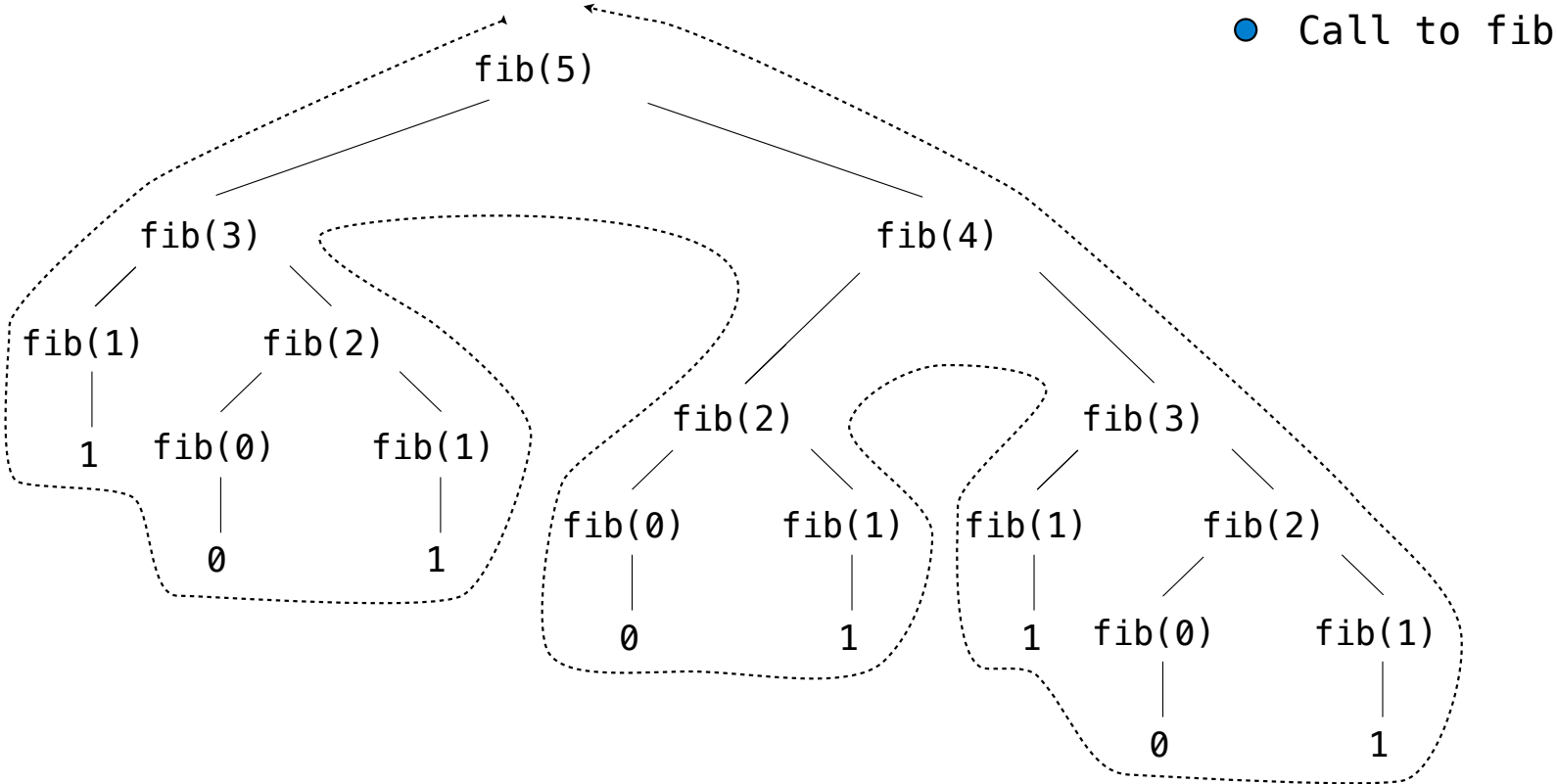
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(Demo)

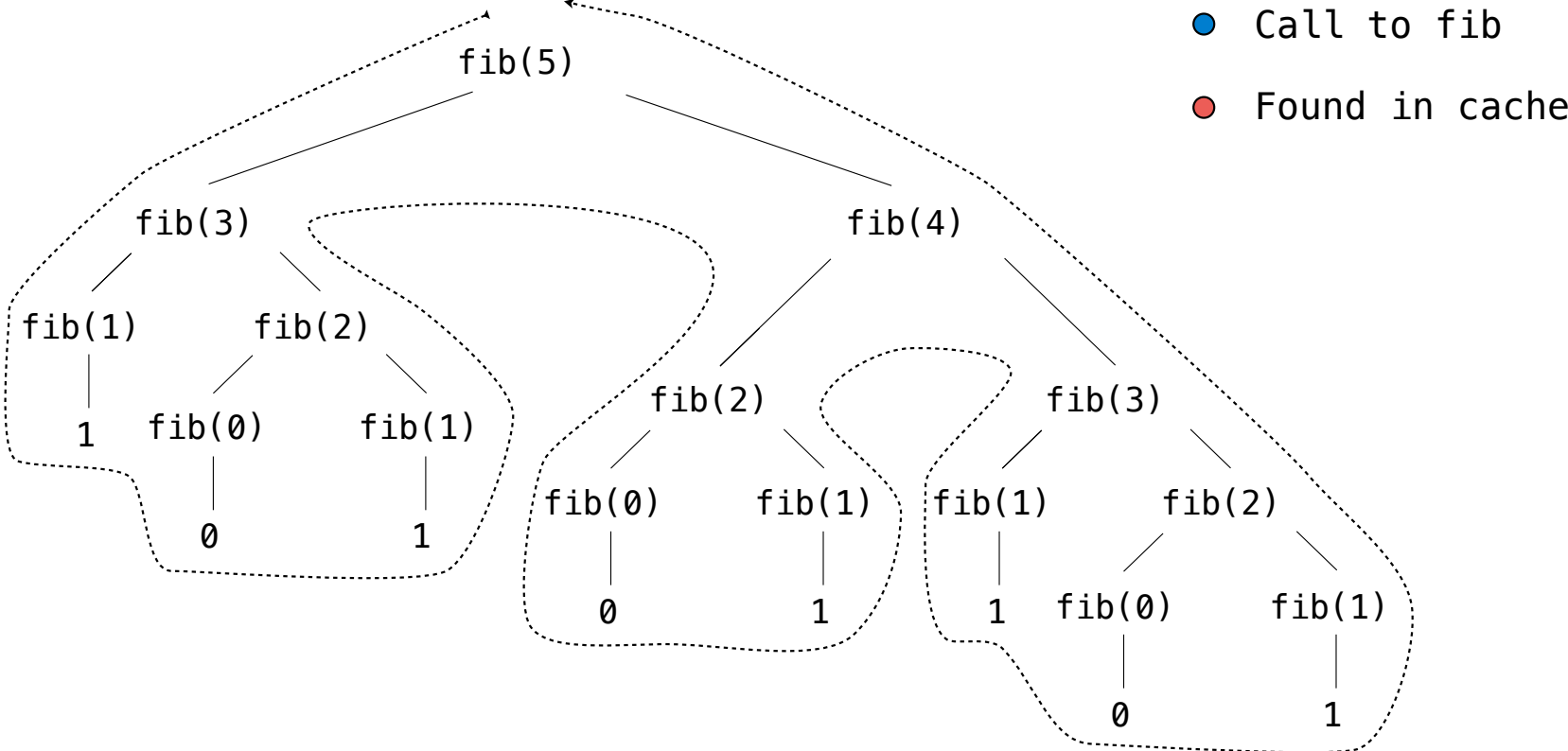
Memoized Tree Recursion



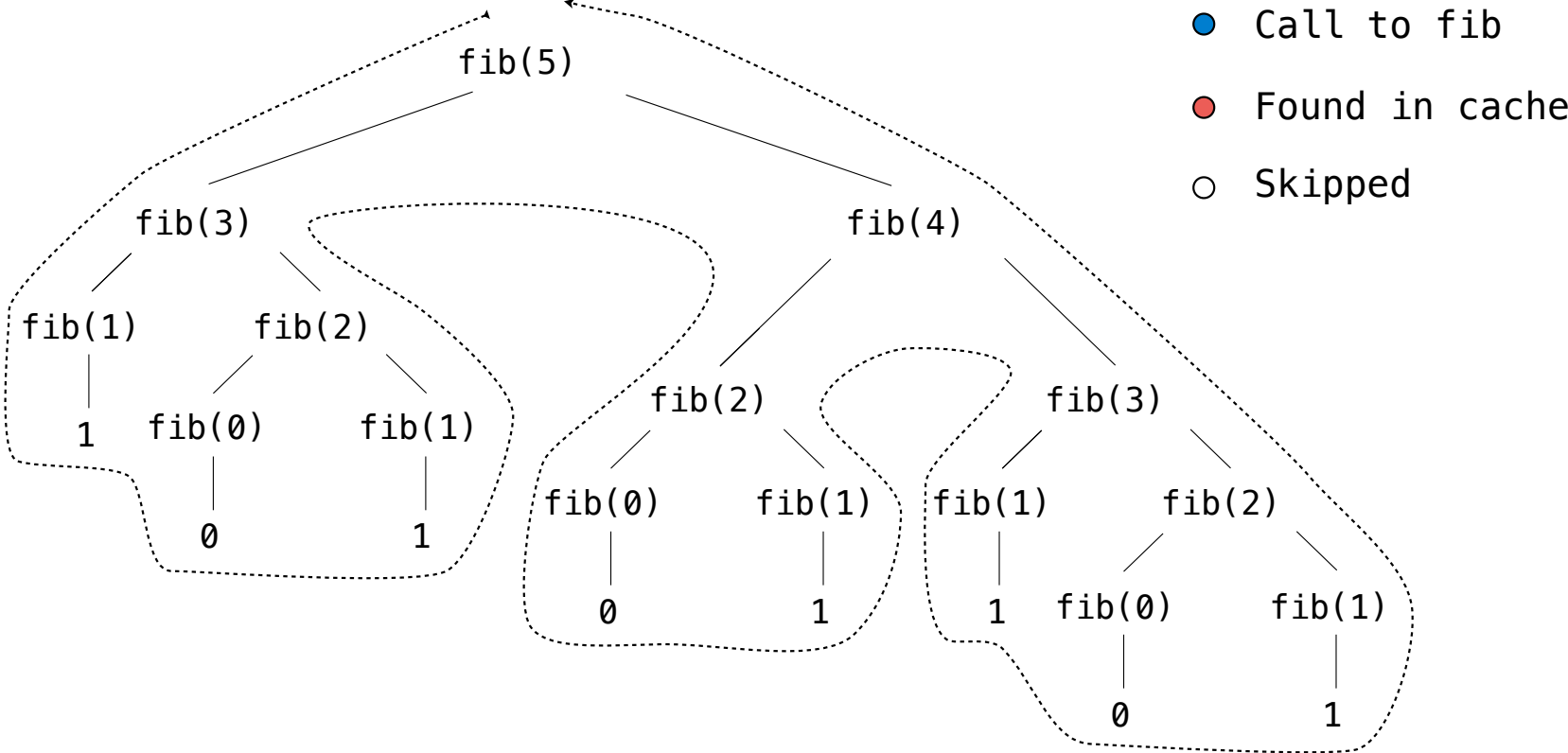
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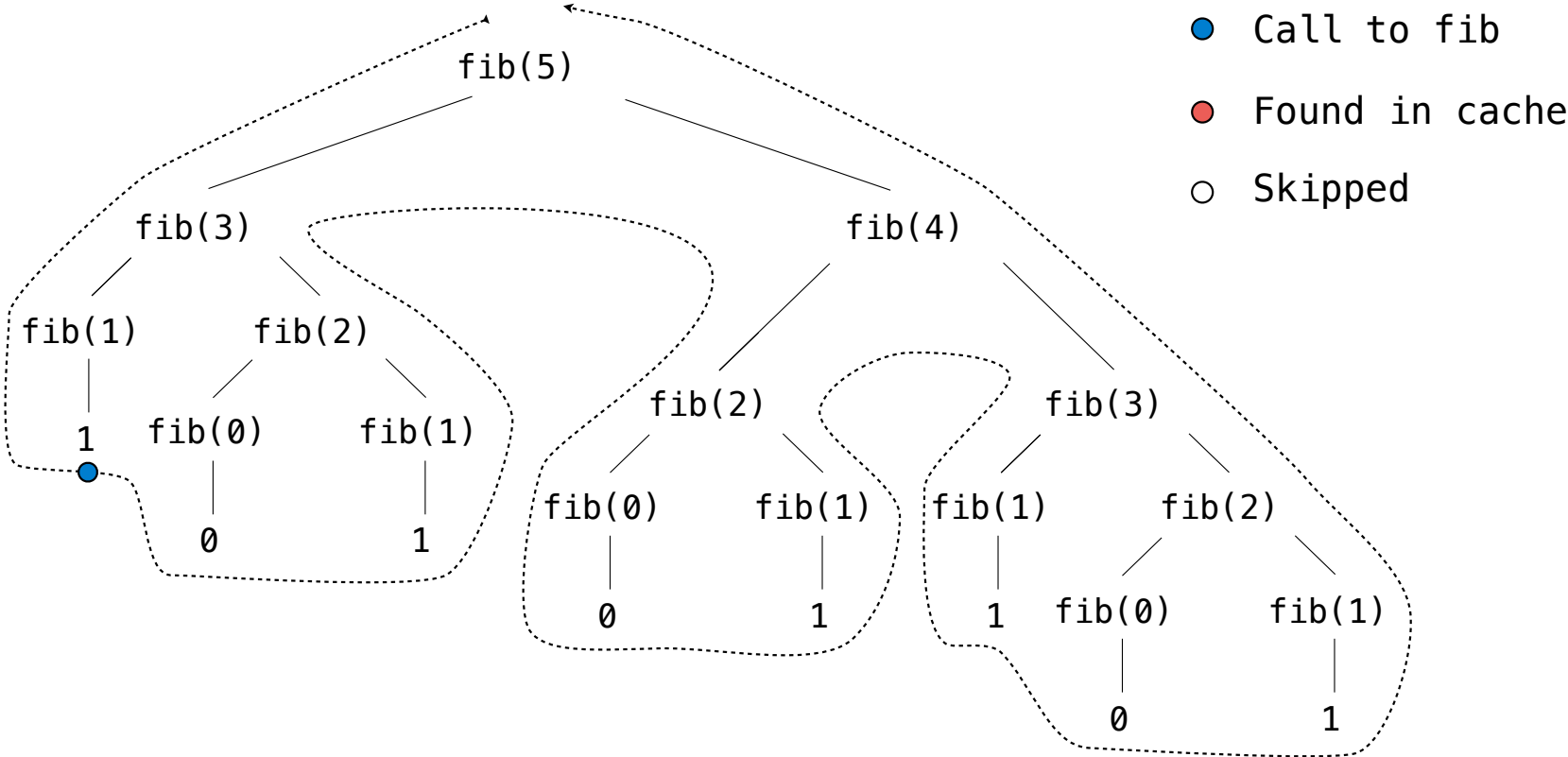
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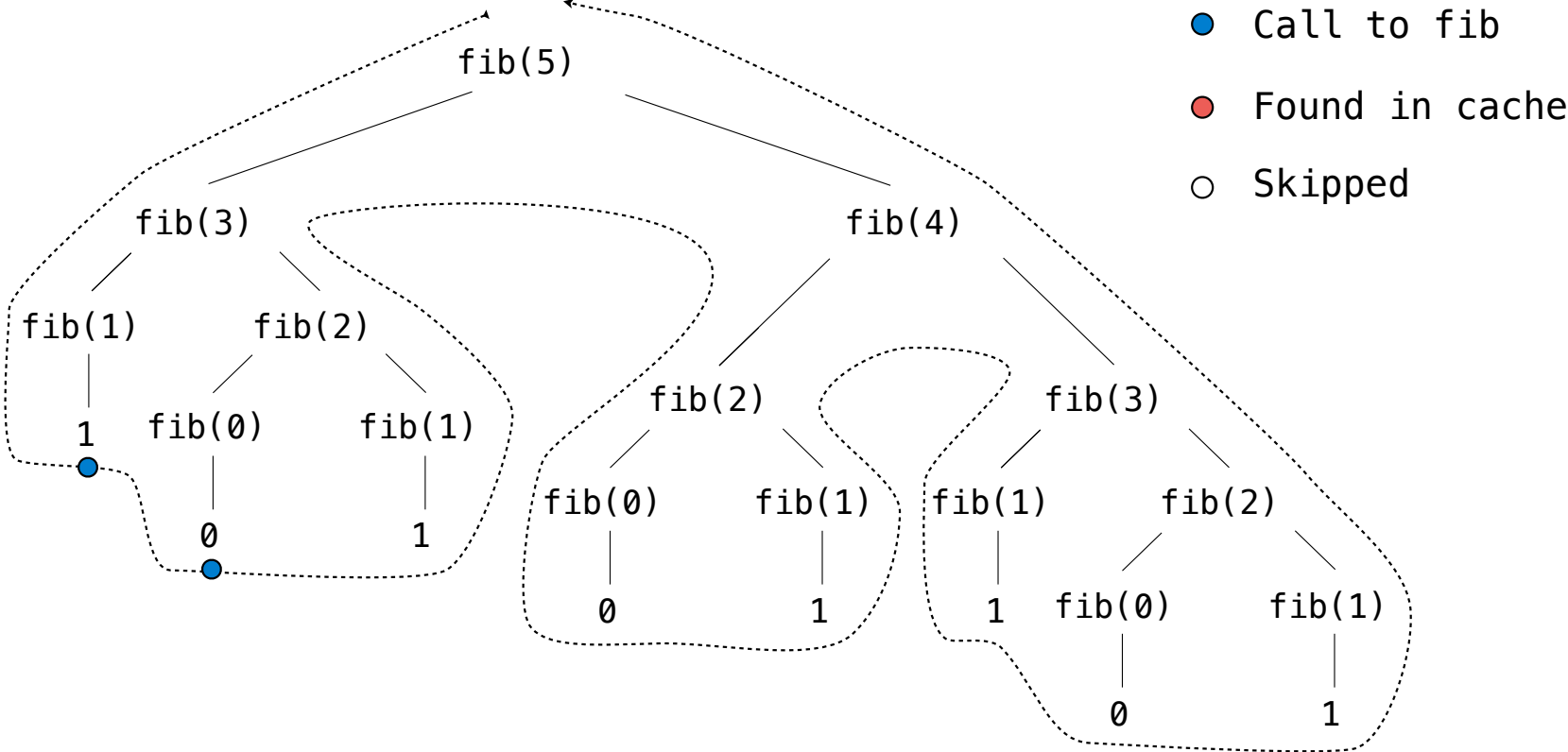
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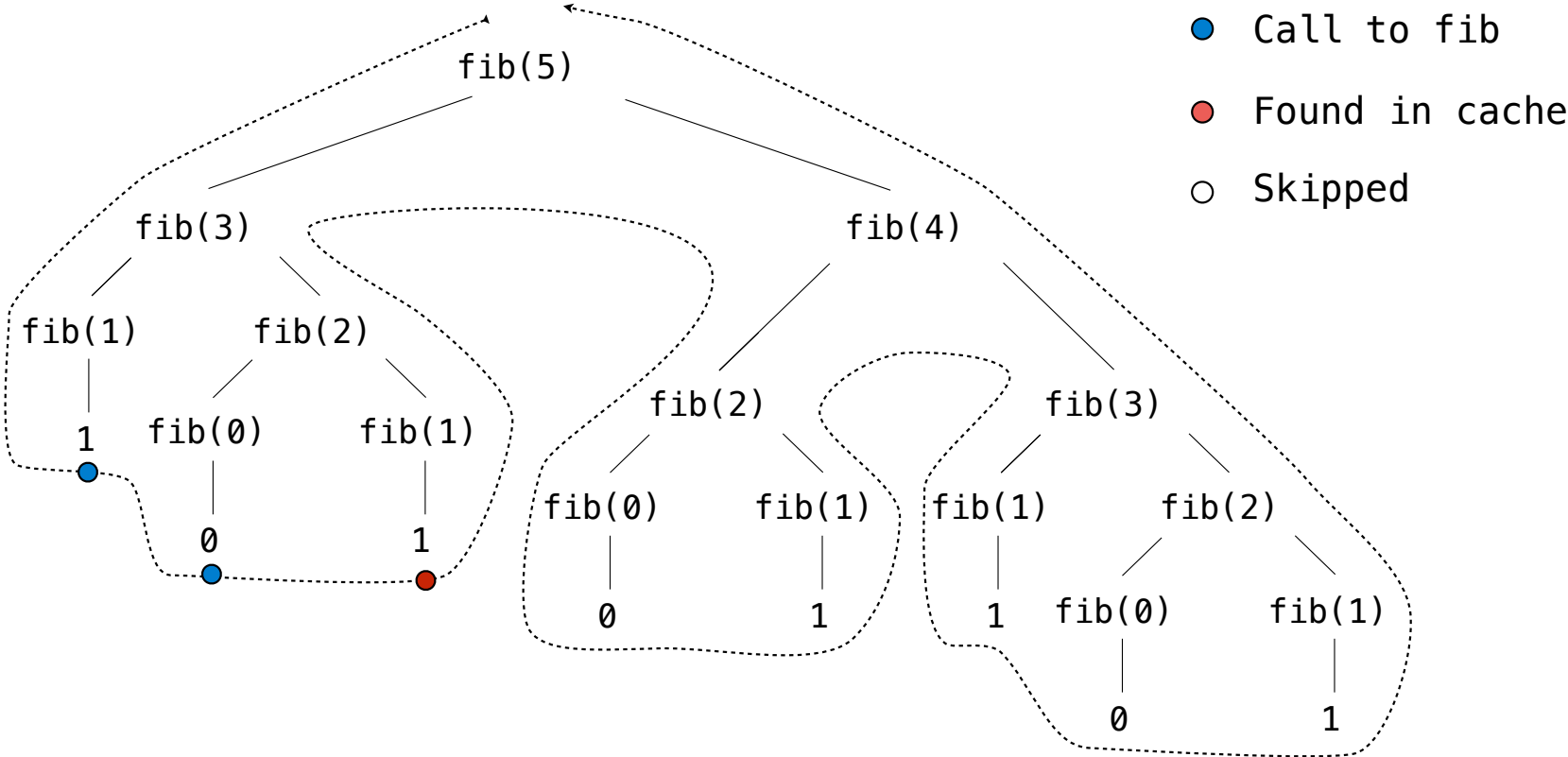
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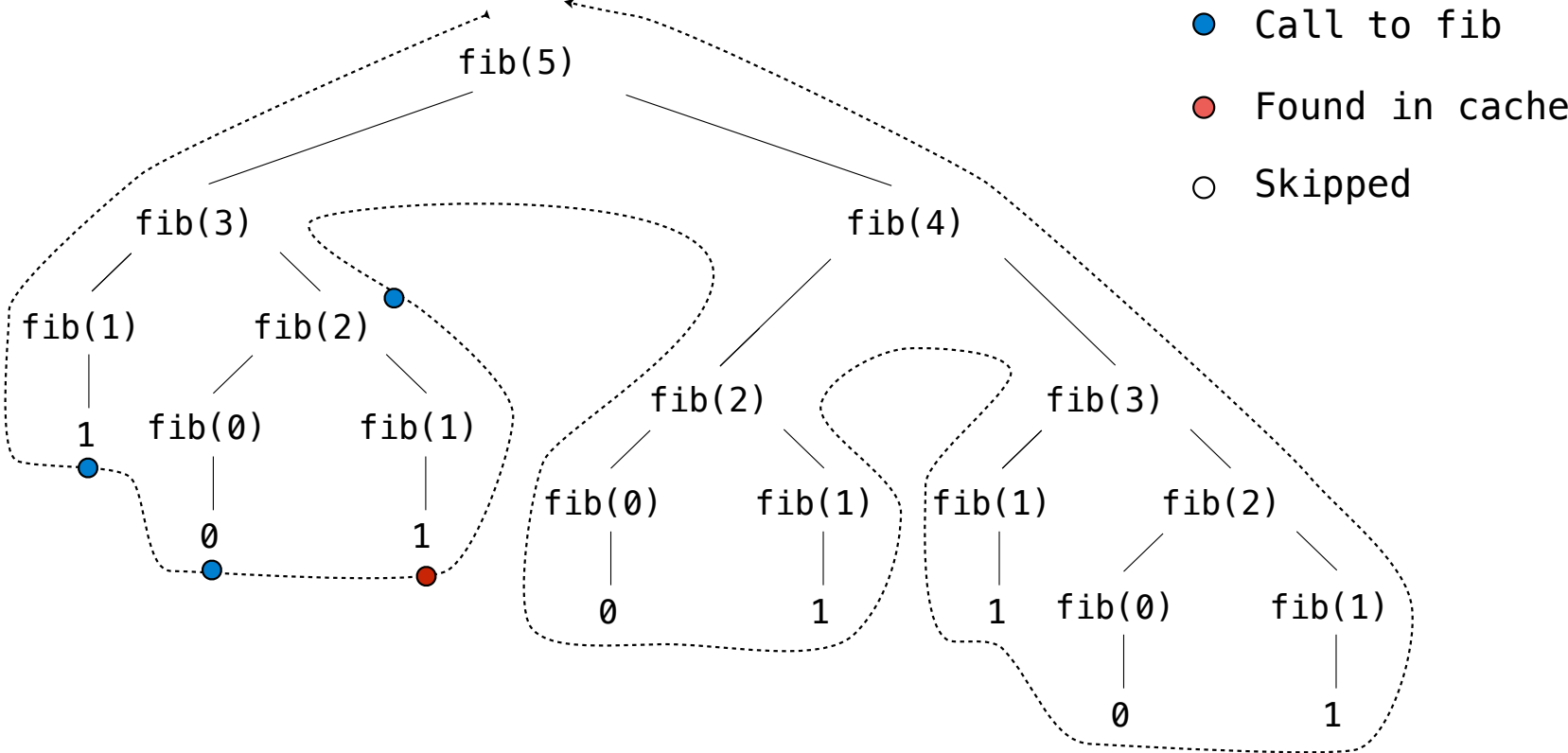
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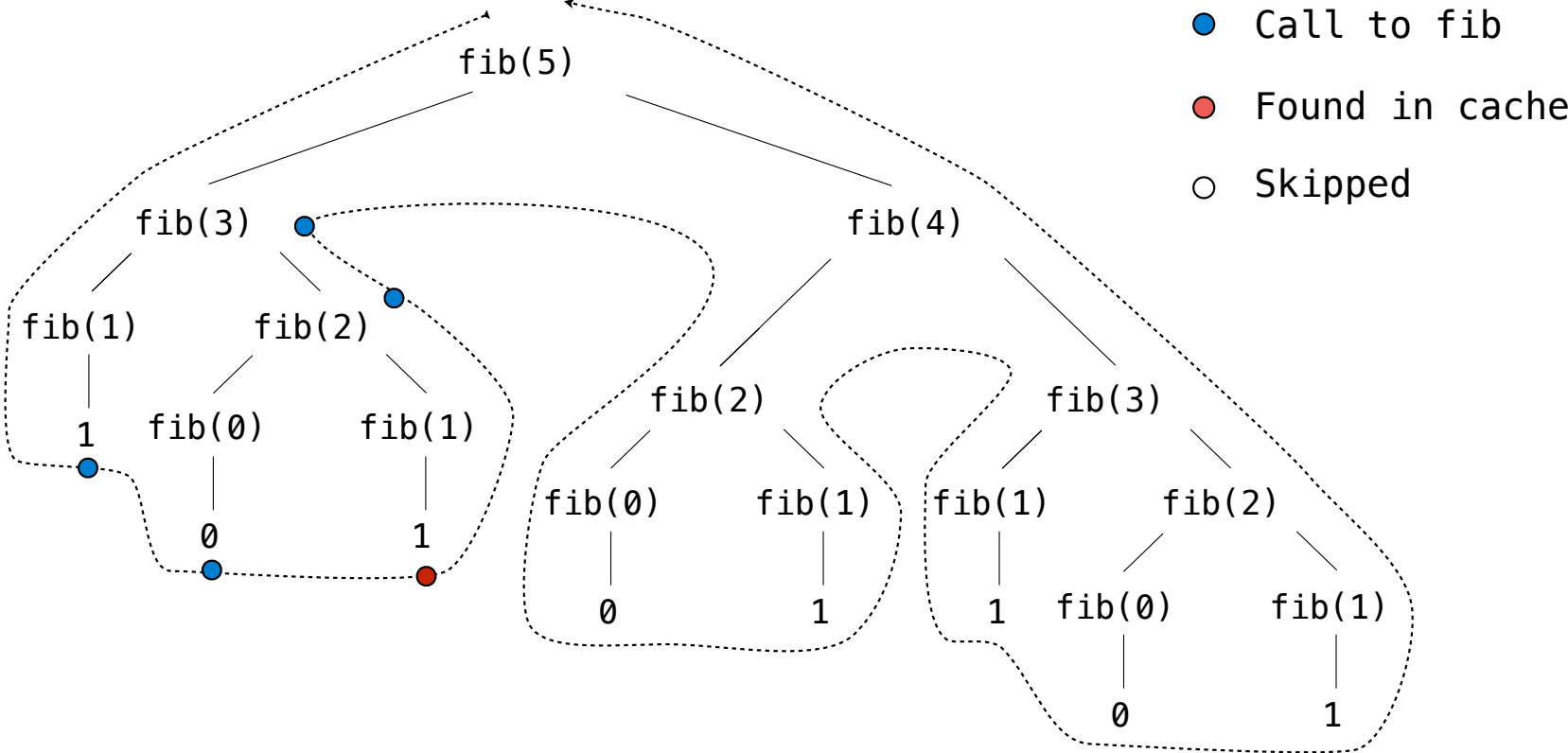
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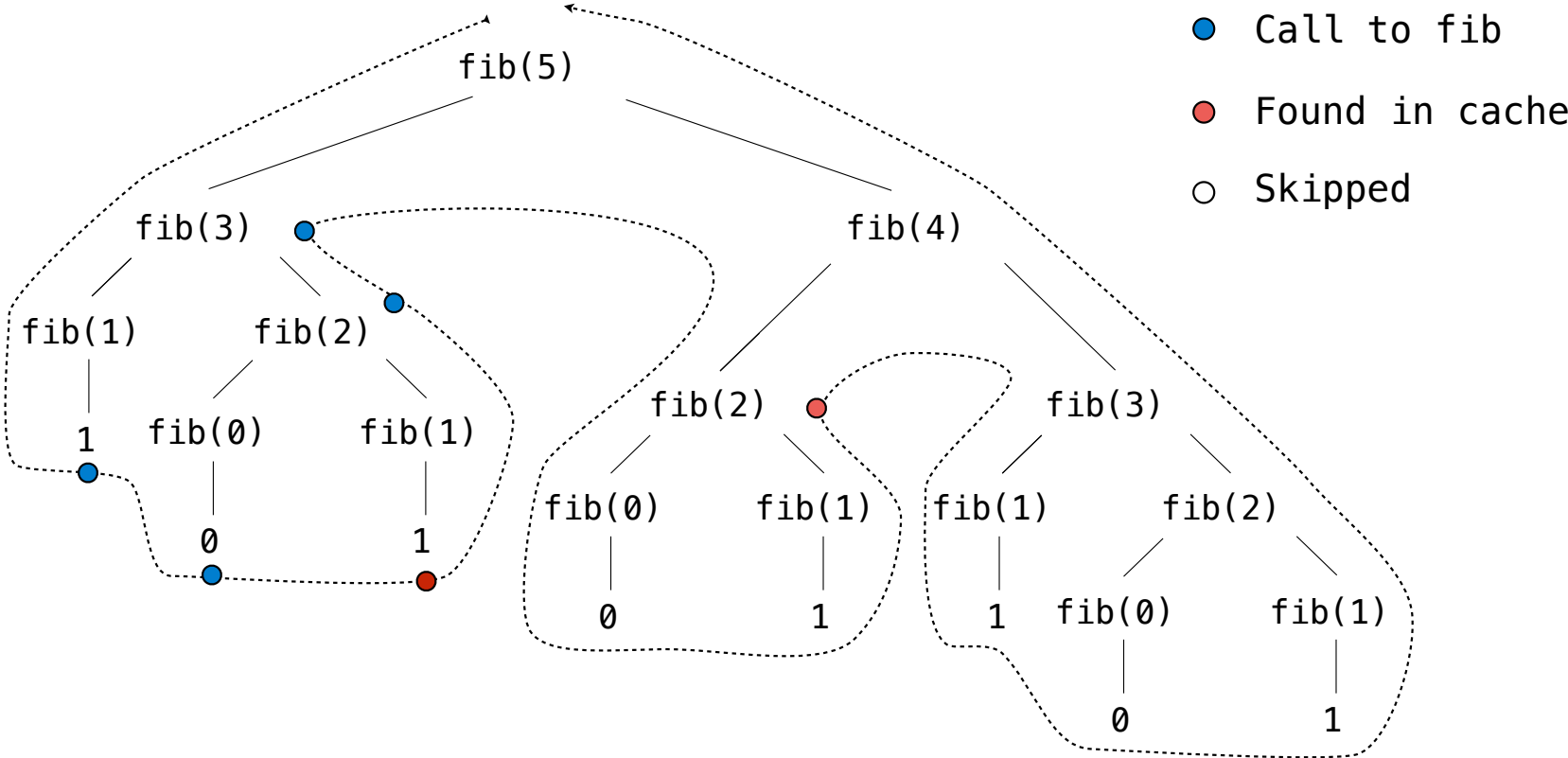
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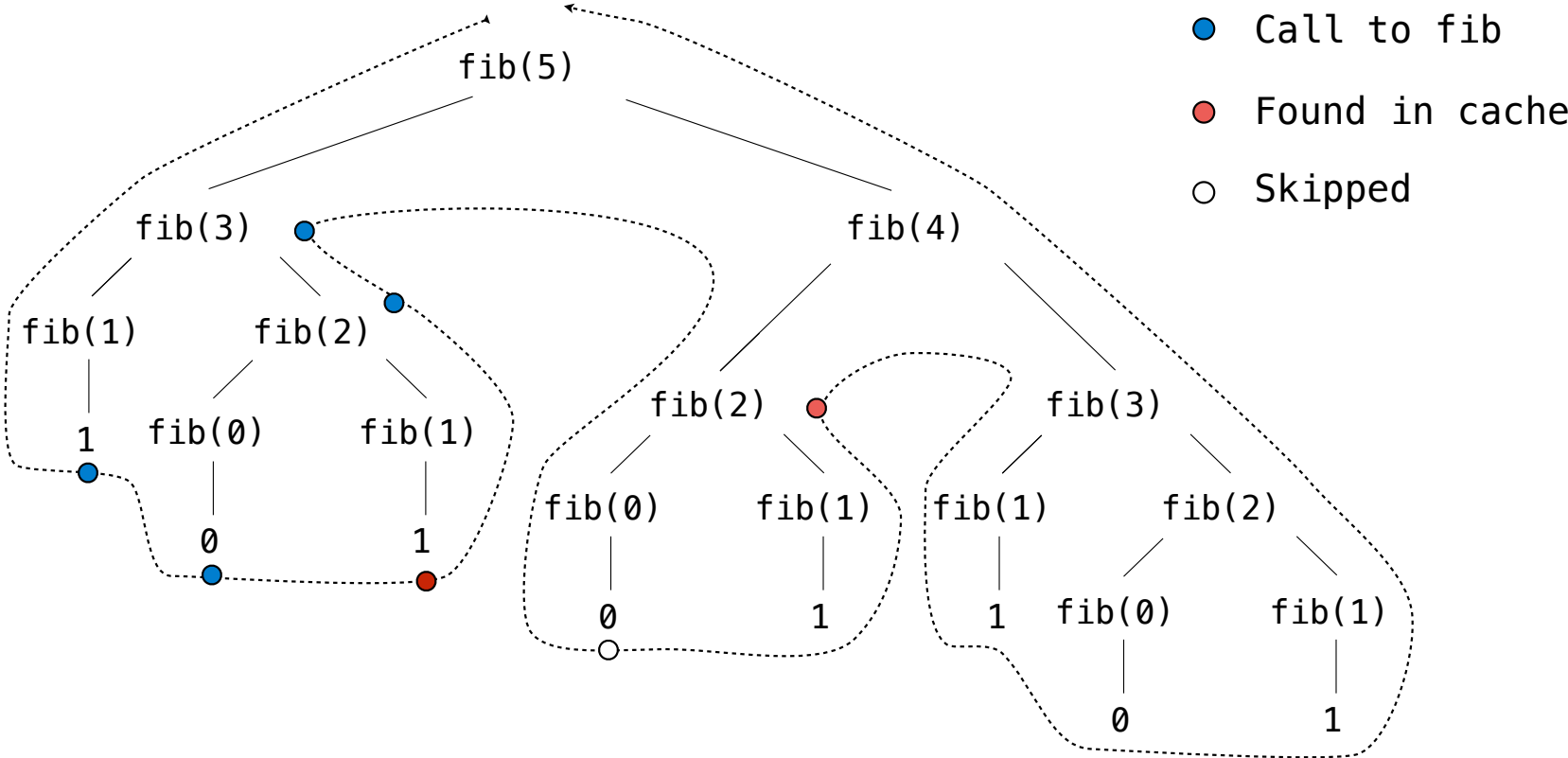
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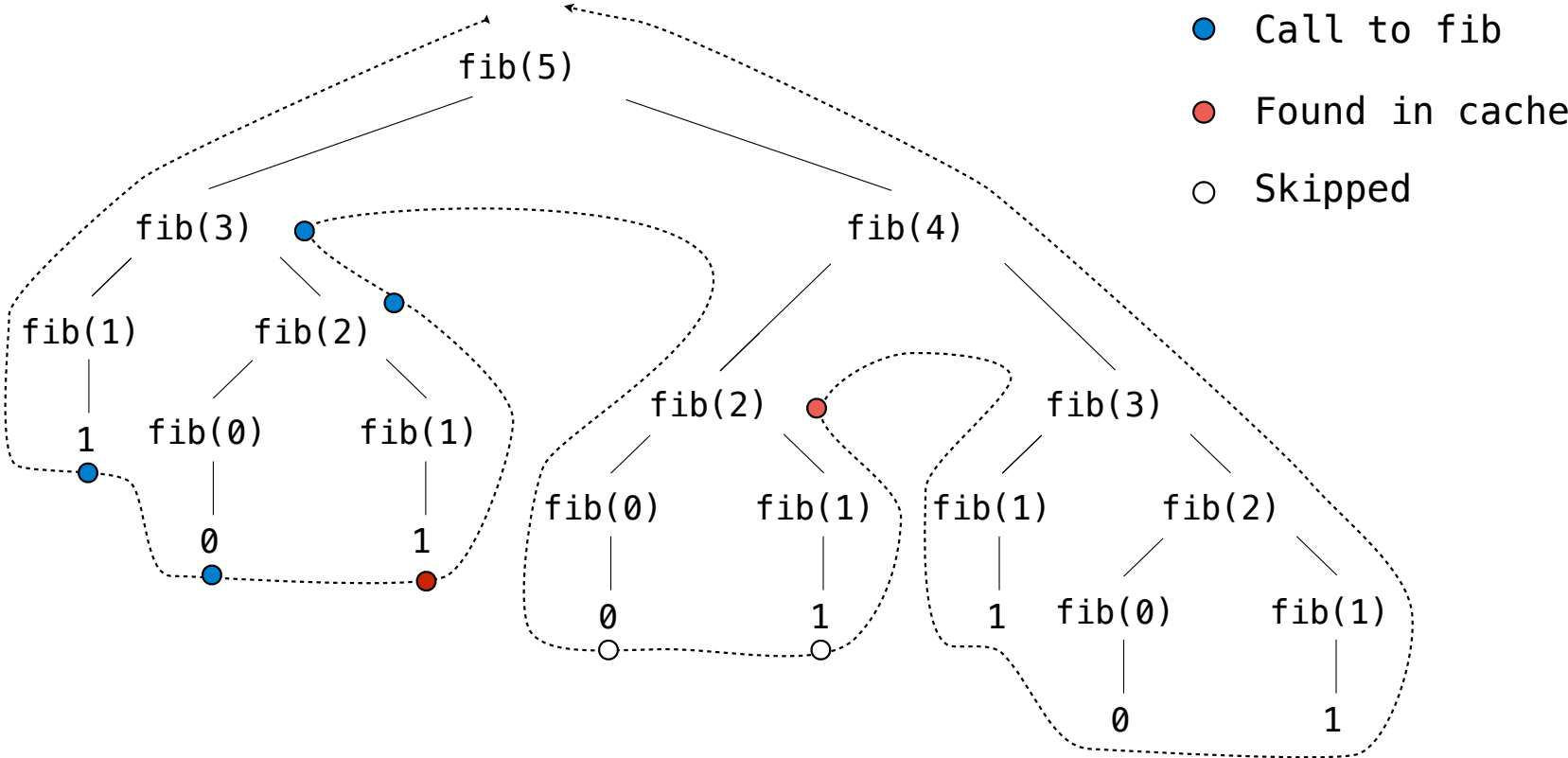
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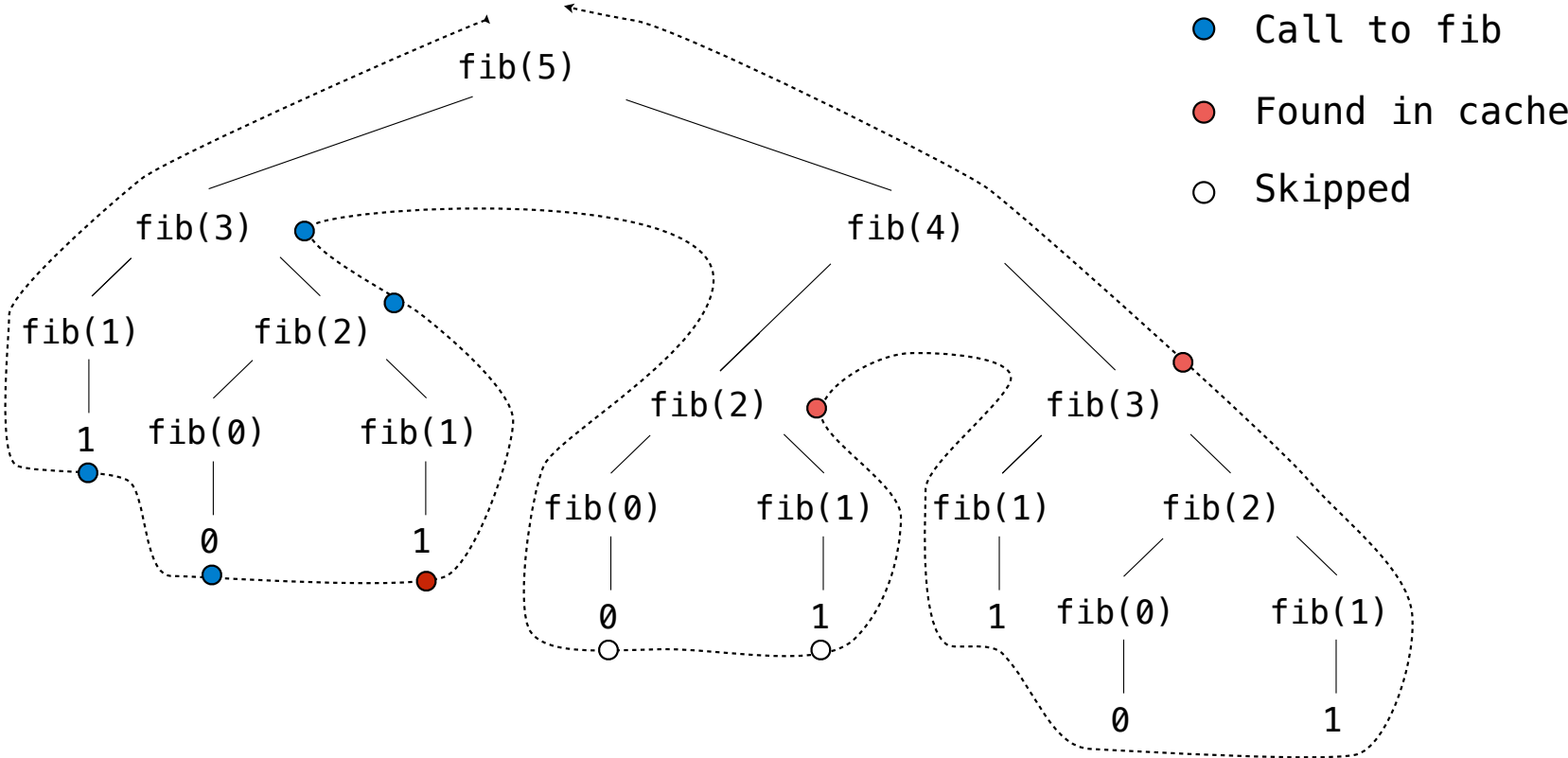
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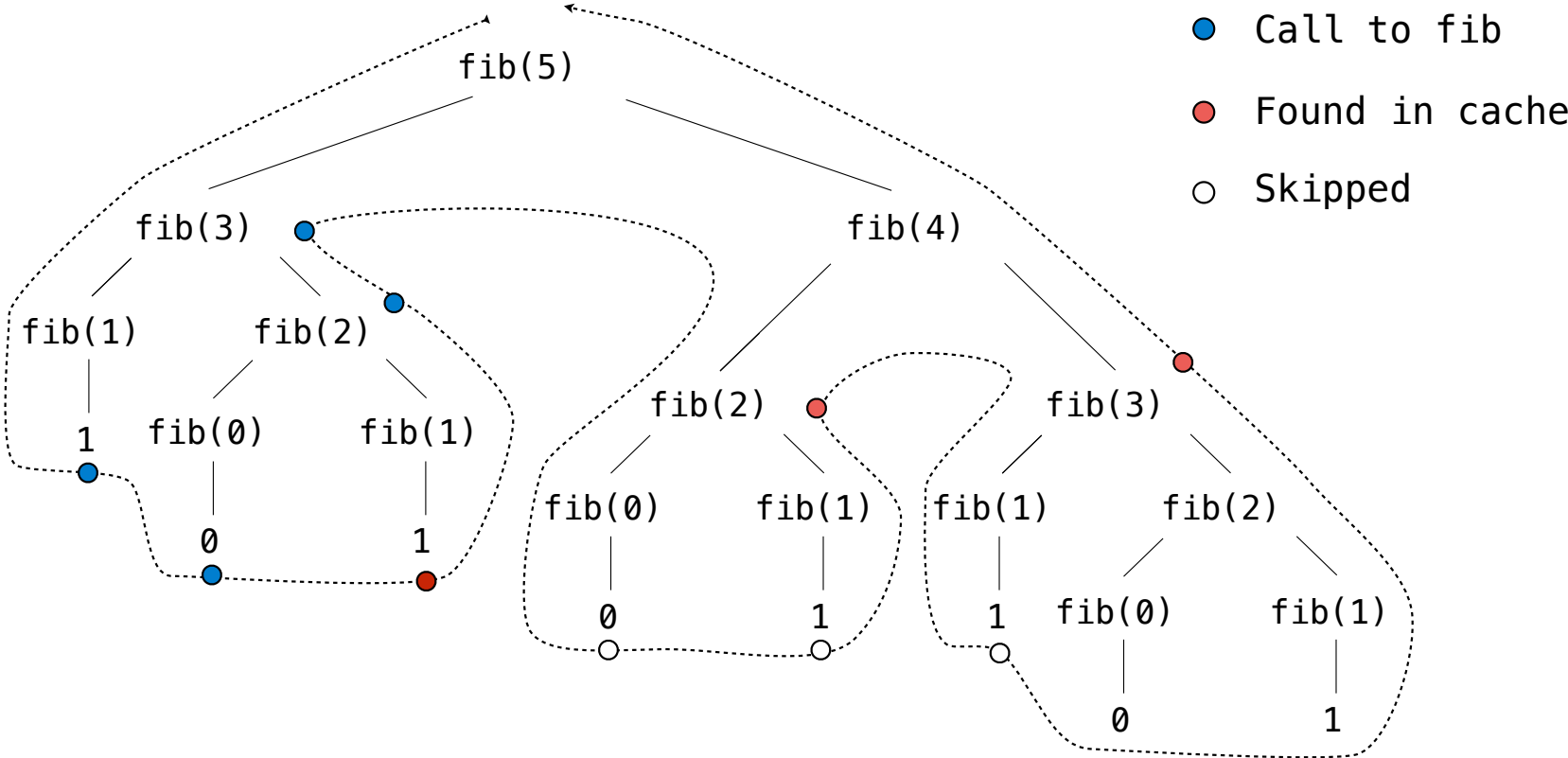
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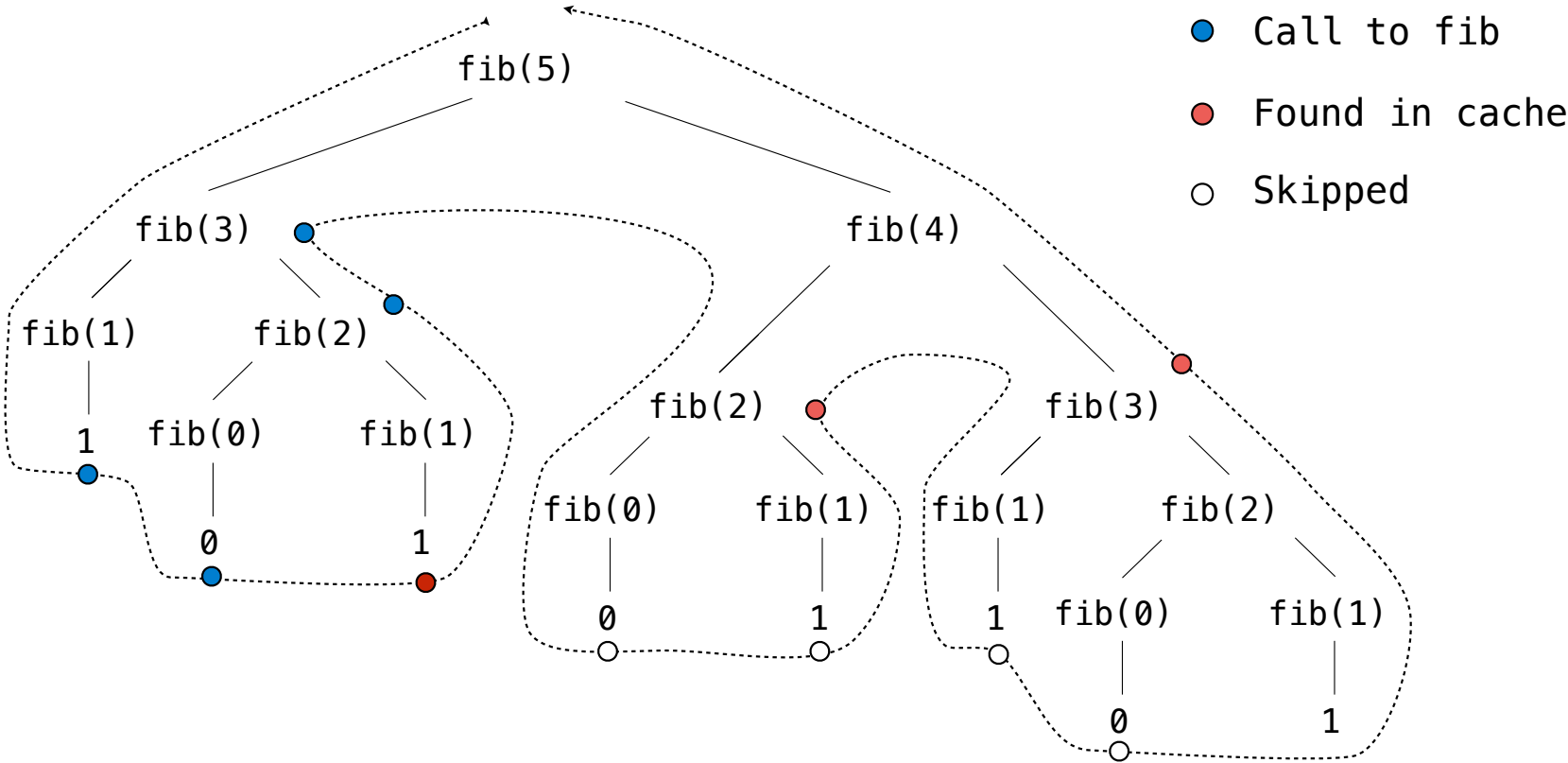
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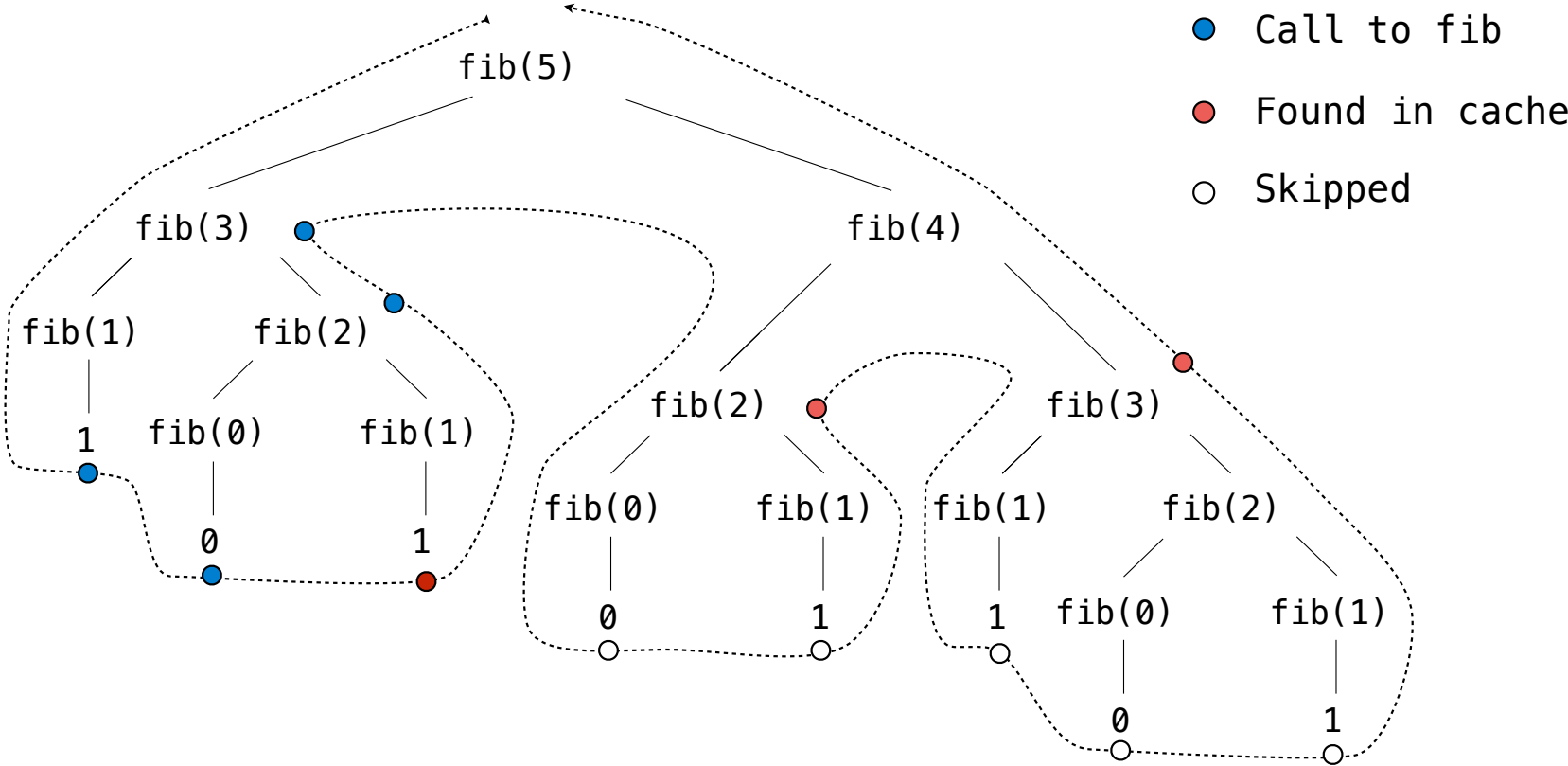
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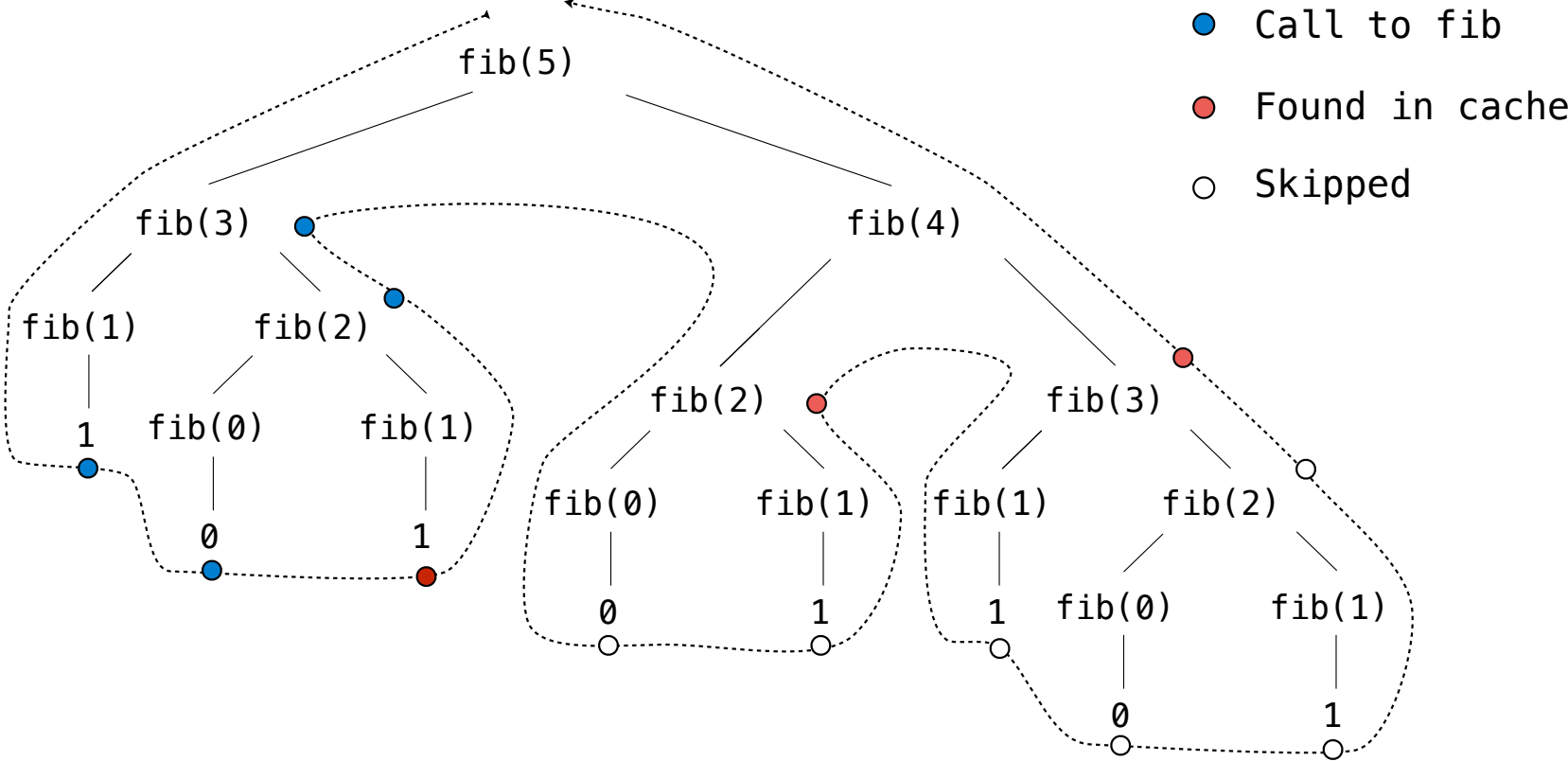
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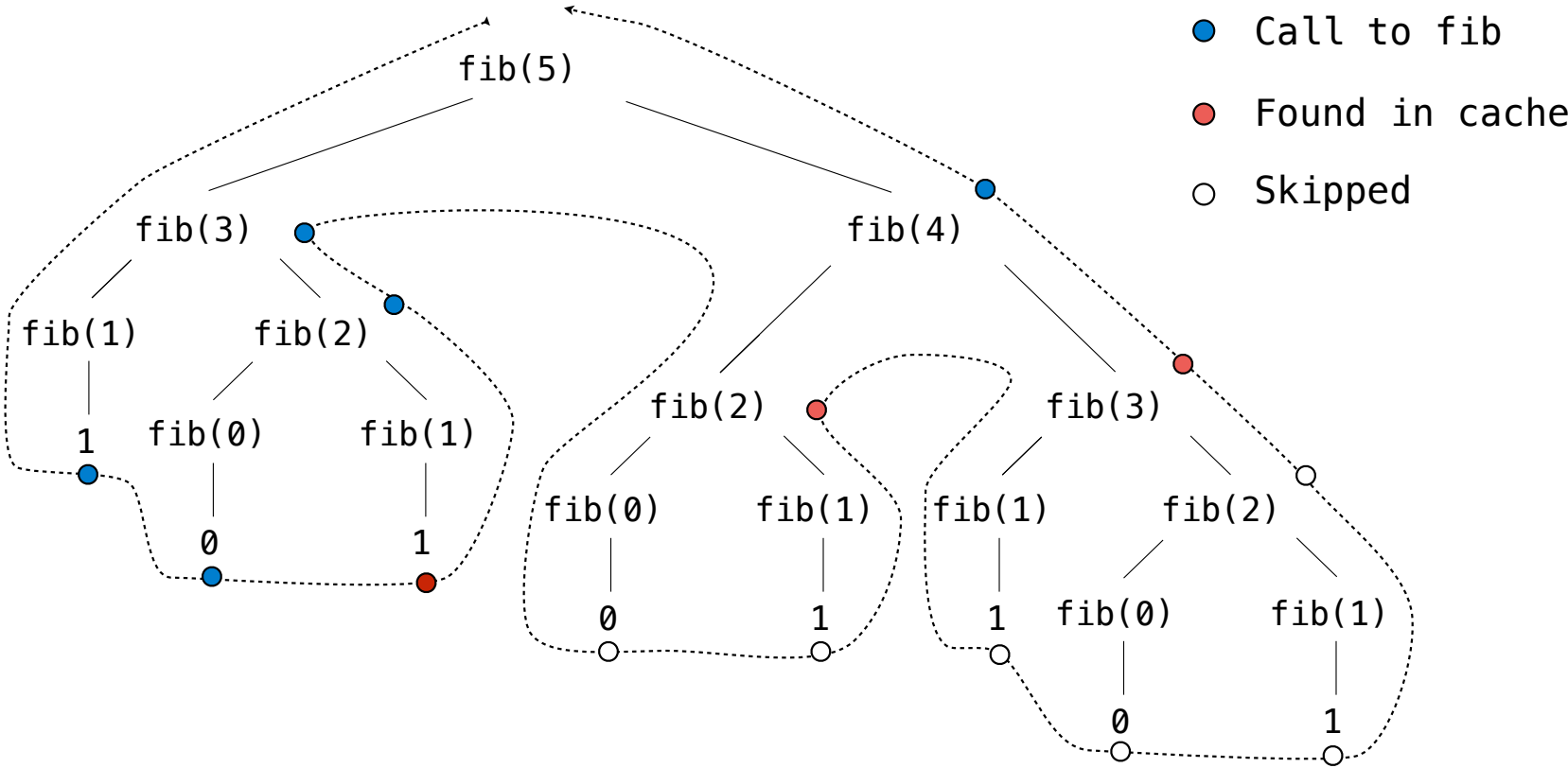
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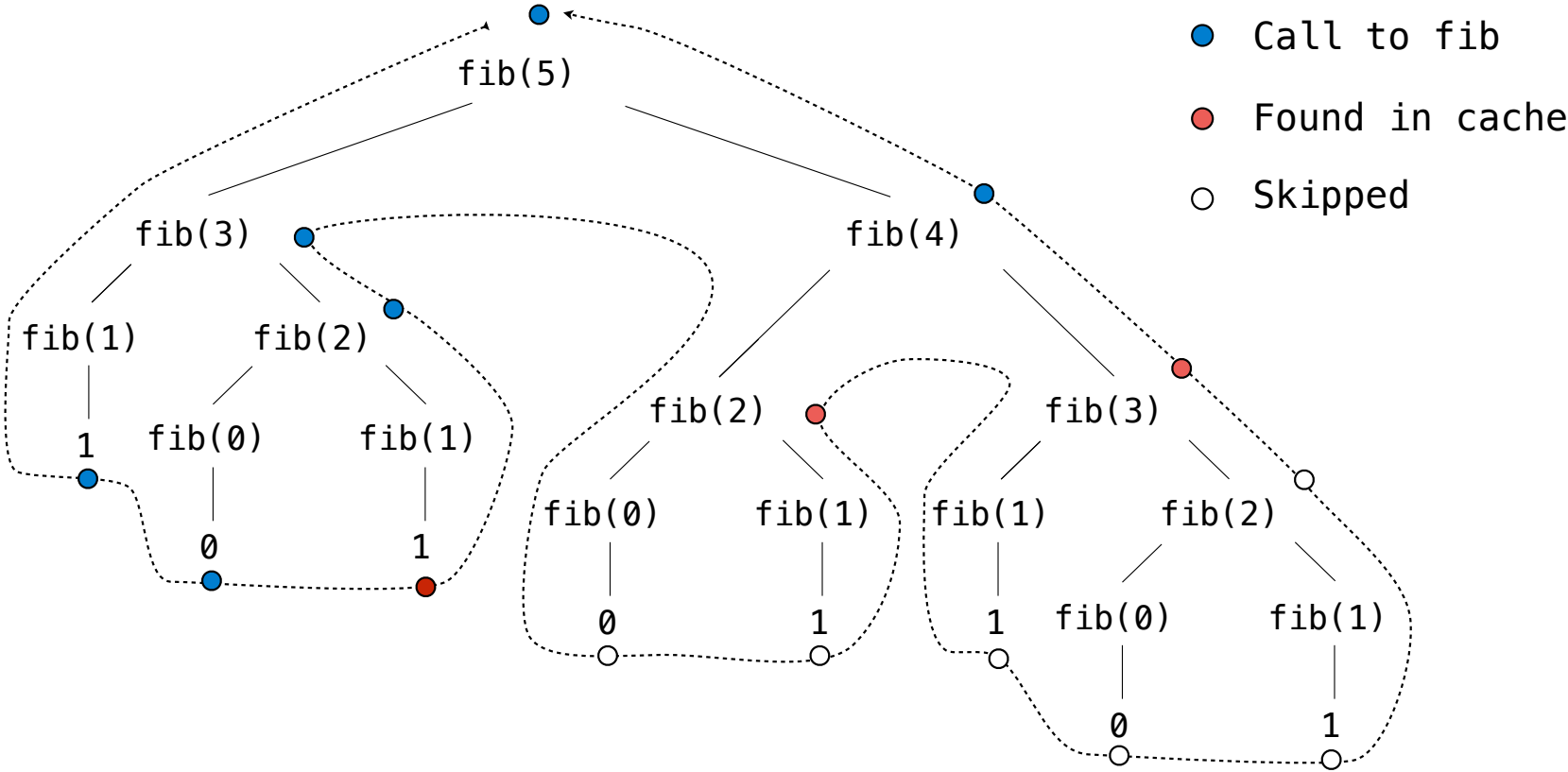
Memoized Tree Recursion



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Which environment frames do we need to keep during evaluation?

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At any moment there is a set of active environments

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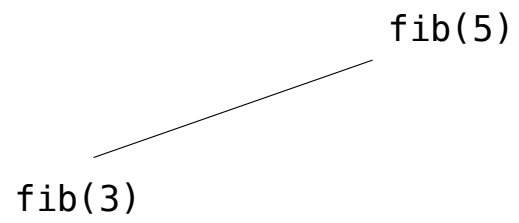
[Interactive Diagram](#)

Fibonacci Space Consumption

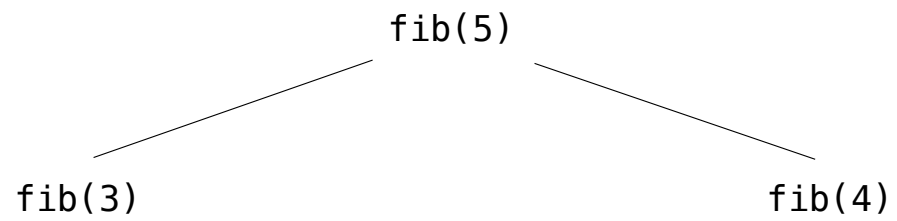
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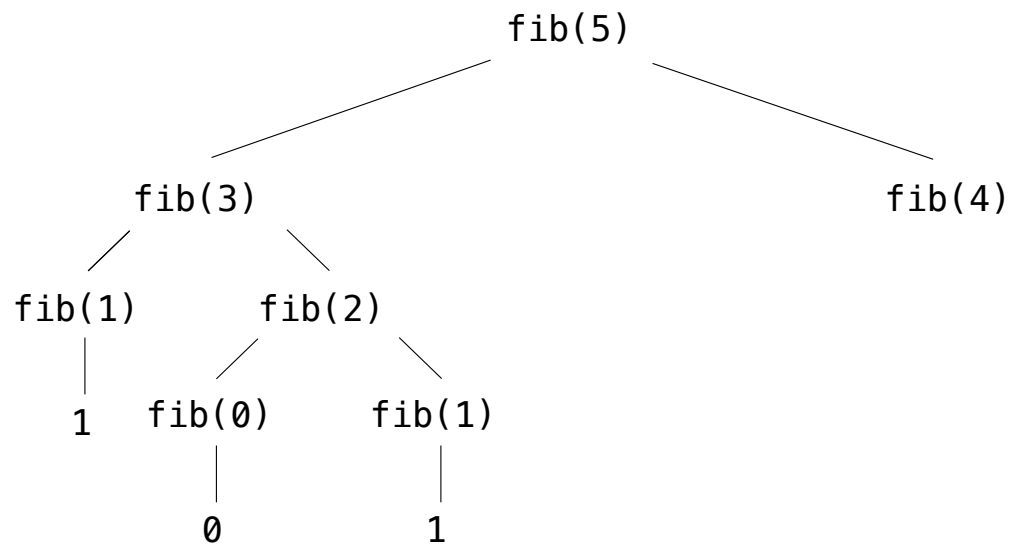
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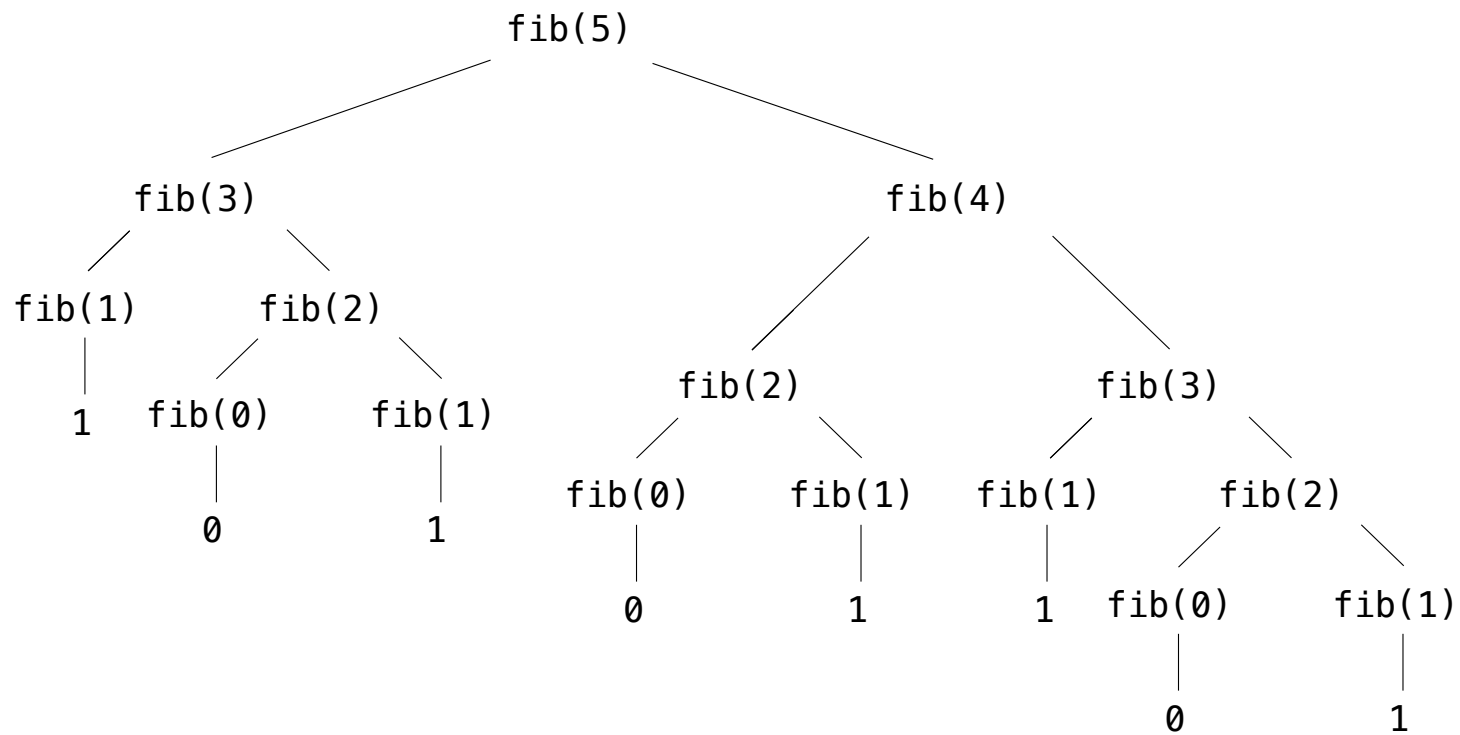
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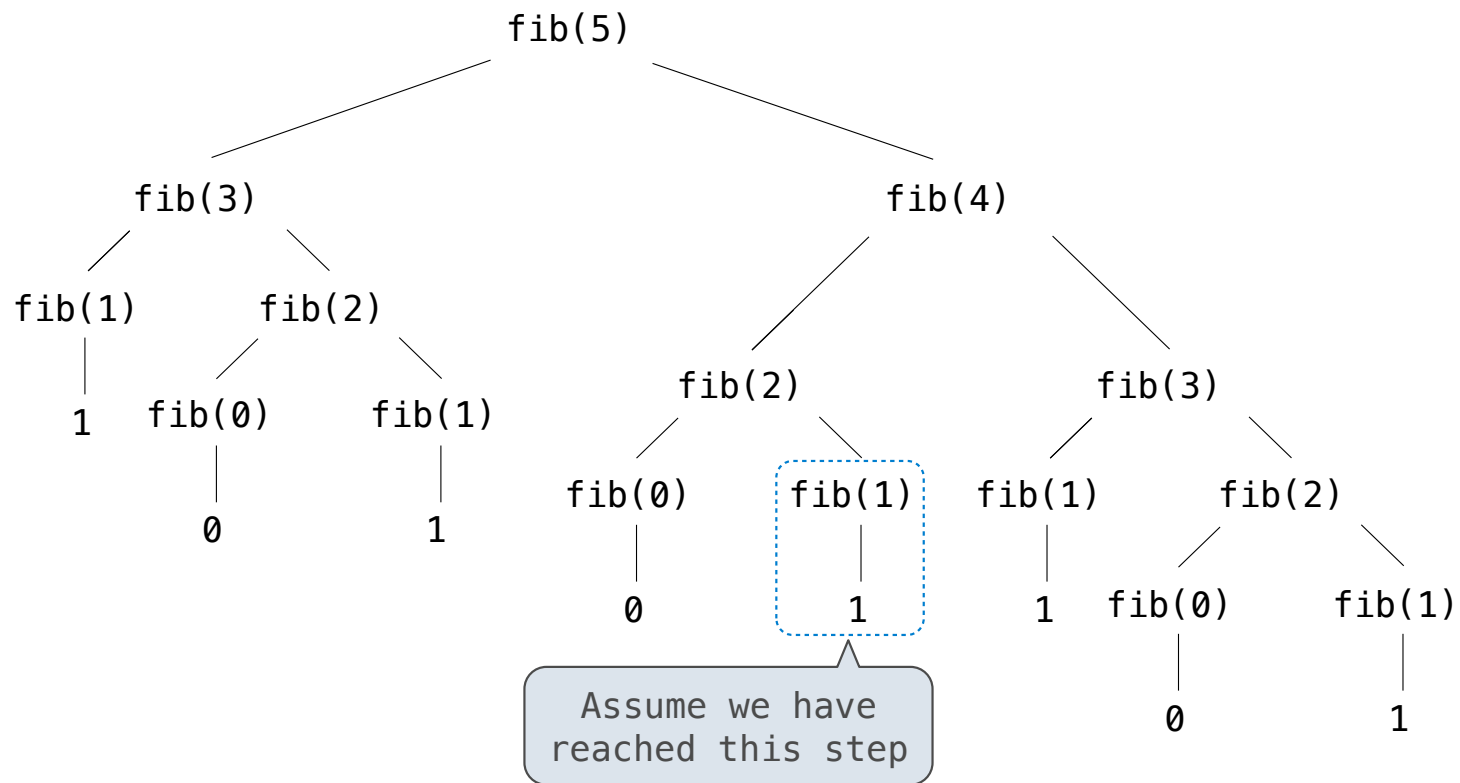
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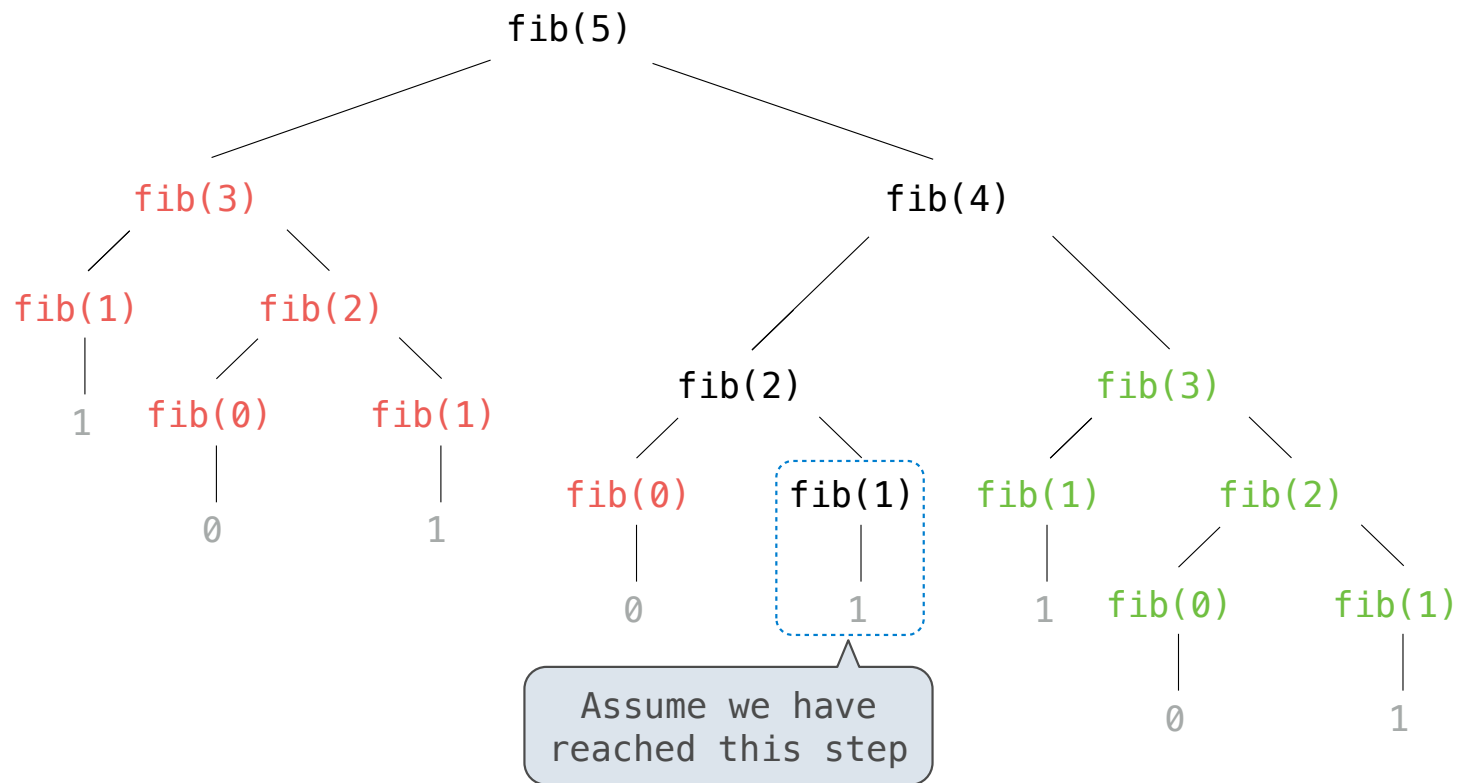
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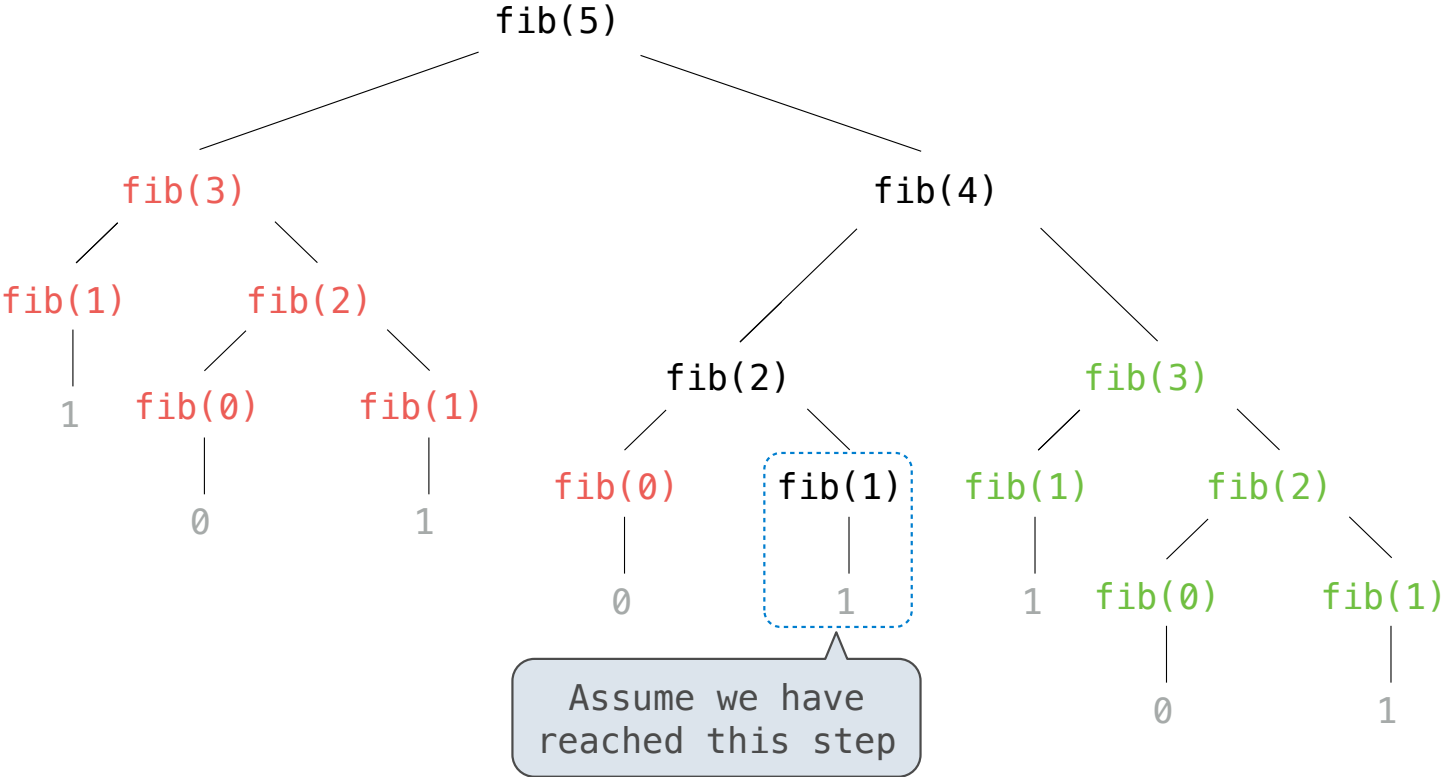


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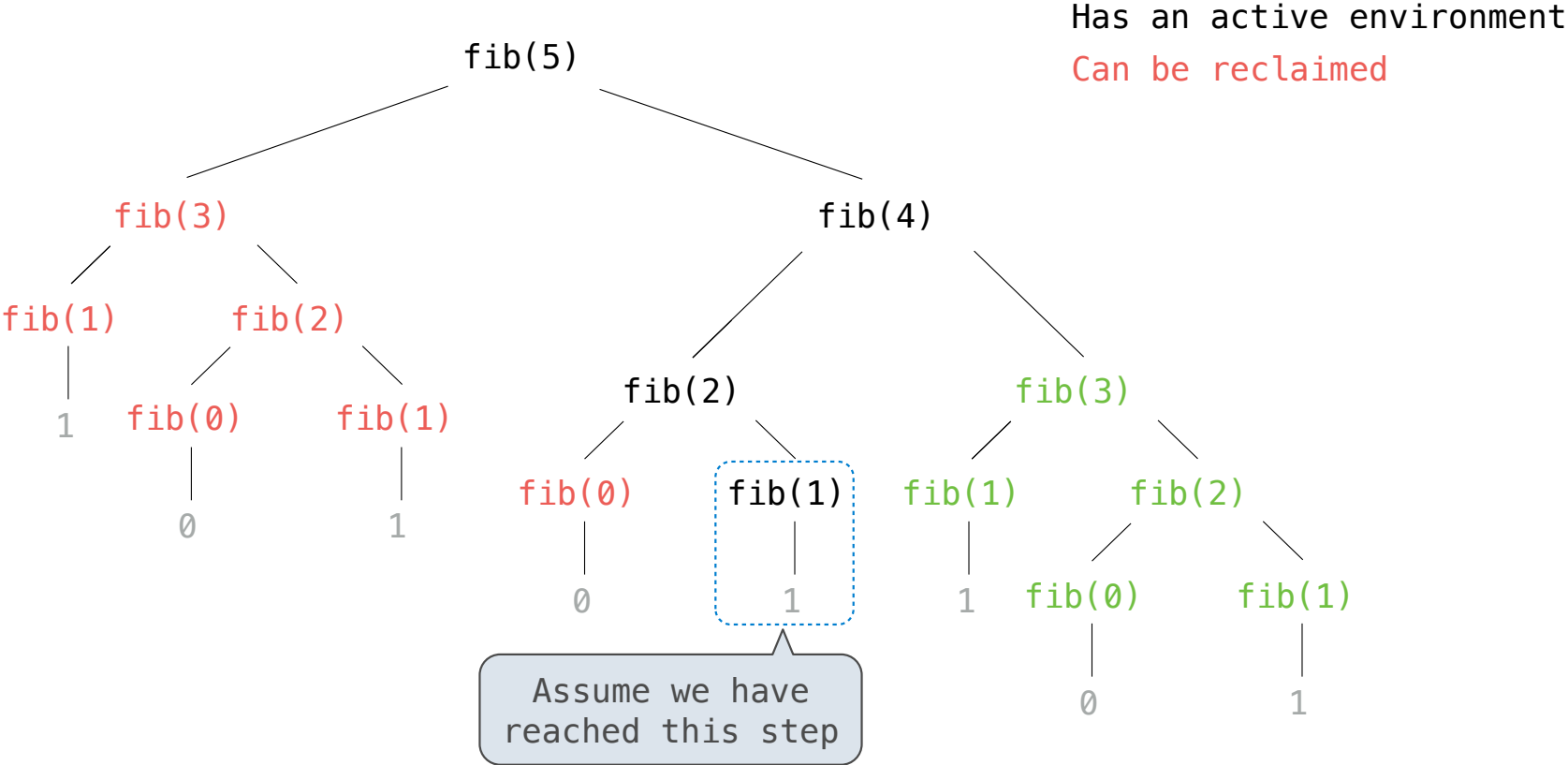


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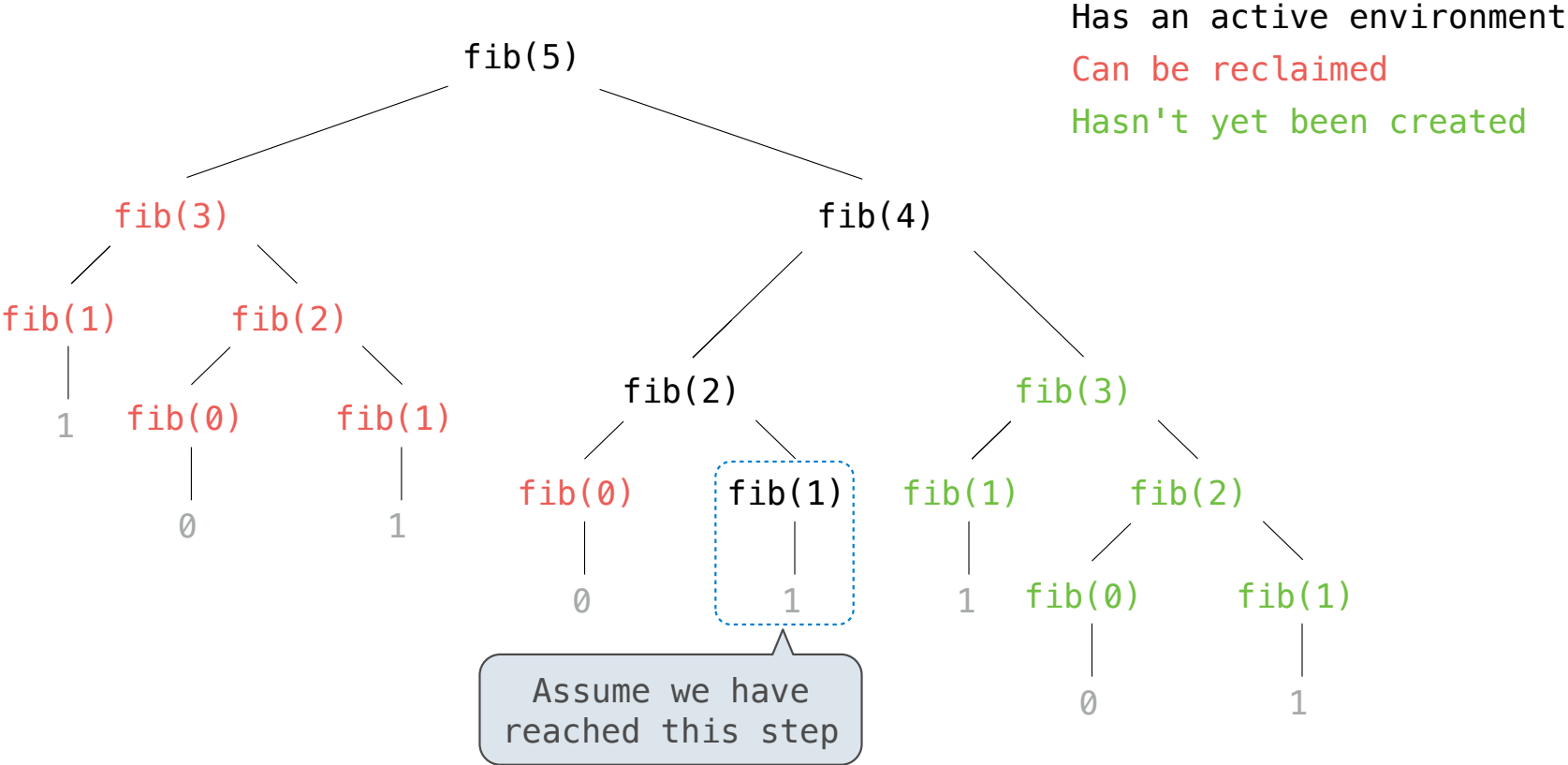
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For every k , n/k is also a factor!

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For every k , n/k is also a factor!

Question: How many time does each implementation use division? (Demo)

Comparing Implementations

Implementations of the same functional abstraction can require different resources

Problem: How many factors does a positive integer n have?

A factor k of n is a positive integer that evenly divides n

`def factors(n):`

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Orders of Growth

Order of Growth

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A method for bounding the resources used by a function by the "size" of a problem

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Assumption:
integers occupy a
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(Demo)

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Goal: one more multiplication lets us double the problem size

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    if n == 0:  
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    return x*x
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def exp_fast(b, n):  
    if n == 0:  
        return 1  
    elif n % 2 == 0:  
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    else:  
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(Demo)

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Time

Space

$\Theta(n)$

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Exponentiation

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	Time	Space
<pre>def exp(b, n): if n == 0: return 1 else: return b * exp(b, n-1)</pre>	$\Theta(n)$	$\Theta(n)$
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<pre>def exp_fast(b, n): if n == 0: return 1 elif n % 2 == 0: return square(exp_fast(b, n//2)) else: return b * exp_fast(b, n-1)</pre>	$\Theta(\log n)$	$\Theta(\log n)$

Comparing Orders of Growth

Properties of Orders of Growth

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Constants: Constant terms do not affect the order of growth of a process

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$$\Theta(500 \cdot n)$$

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Properties of Orders of Growth

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Logarithms: The base of a logarithm does not affect the order of growth of a process

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Outer: length of a

Properties of Orders of Growth

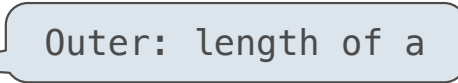
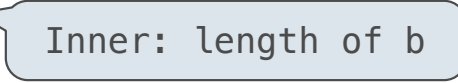
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Inner: length of b

If a and b are both length n , then overlap takes $\Theta(n^2)$ steps

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Lower-order terms: The fastest-growing part of the computation dominates the total

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Comparing orders of growth (n is the problem size)

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$$\Theta(b^n)$$

Comparing orders of growth (n is the problem size)

$\Theta(b^n)$ Exponential growth. Recursive `fib` takes
 $\Theta(\phi^n)$ steps, where $\phi = \frac{1 + \sqrt{5}}{2} \approx 1.61828$

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Comparing orders of growth (n is the problem size)

- $\Theta(b^n)$ Exponential growth. Recursive `fib` takes $\Theta(\phi^n)$ steps, where $\phi = \frac{1 + \sqrt{5}}{2} \approx 1.61828$
Incrementing the problem scales $R(n)$ by a factor
- $\Theta(n^2)$ Quadratic growth. E.g., `overlap`
Incrementing n increases $R(n)$ by the problem size n
- $\Theta(n)$ Linear growth. E.g., slow `factors` or `exp`
- $\Theta(\sqrt{n})$ Square root growth. E.g., `factors_fast`
- $\Theta(\log n)$ Logarithmic growth. E.g., `exp_fast`
Doubling the problem only increments $R(n)$.
- $\Theta(1)$ Constant. The problem size doesn't matter

Comparing orders of growth (n is the problem size)



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Comparing orders of growth (n is the problem size)

