

Tree Recursion

Announcements

Order of Recursive Calls

The Cascade Function

(Demo)

```
1 def cascade(n):
2   if n < 10:
3     print(n)
4   else:
5     print(n)
6     cascade(n//10)
7     print(n)
8
9 cascade(123)
```

Global frame

cascade	func cascade(n) [parent=Global]
f1: cascade [parent=Global]	n 123
f2: cascade [parent=Global]	n 12 Return value None
f3: cascade [parent=Global]	n 1 Return value None

Program output:

```
123
12
1
12
```

- Each cascade frame is from a different call to cascade.
- Until the Return value appears, that call has not completed.
- Any statement can appear before or after the recursive call.

Two Definitions of Cascade

(Demo)

```
def cascade(n):
    if n < 10:
        print(n)
    else:
        print(n)
        cascade(n//10)
        print(n)

def cascade(n):
    print(n)
    if n >= 10:
        cascade(n//10)
    print(n)
```

- If two implementations are equally clear, then shorter is usually better
- In this case, the longer implementation is more clear (at least to me)
- When learning to write recursive functions, put the base cases first
- Both are recursive functions, even though only the first has typical structure

Example: Inverse Cascade

Inverse Cascade

Write a function that prints an inverse cascade:

```
1         def inverse_cascade(n):
2         grow(n)
3         print(n)
4         shrink(n)
5
6         def f_then_g(f, g, n):
7         if n:
8             f(n)
9             g(n)
10
11        grow = lambda n: f_then_g(grow, shrink, n)
12        shrink = lambda n: f_then_g(shrink, grow, n)
```

Tree Recursion

Tree Recursion

Tree-shaped processes arise whenever executing the body of a recursive function makes more than one recursive call

n : 0, 1, 2, 3, 4, 5, 6, 7, 8, ... , 35

$\text{fib}(n)$: 0, 1, 1, 2, 3, 5, 8, 13, 21, ... , 9,227,465

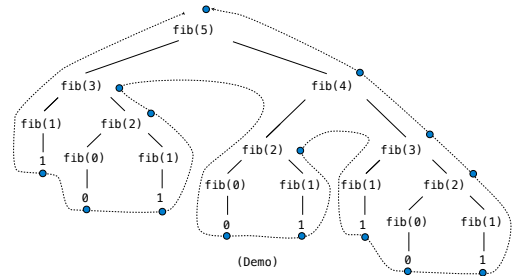
```
def fib(n):
    if n == 0:
        return 0
    elif n == 1:
        return 1
    else:
        return fib(n-2) + fib(n-1)
```



<http://en.wikipedia.org/wiki/File:Fibonacci.jpg>

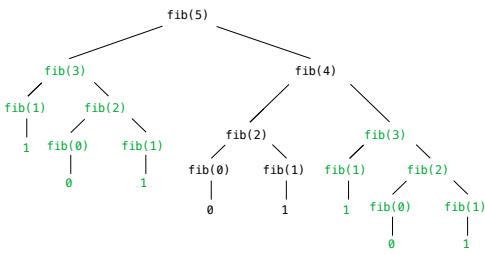
A Tree-Recursive Process

The computational process of fib evolves into a tree structure



Repetition in Tree-Recursive Computation

This process is highly repetitive; fib is called on the same argument multiple times



(We will speed up this computation dramatically in a few weeks by remembering results)

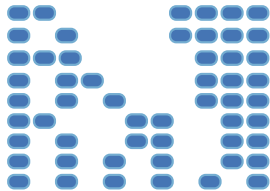
Example: Counting Partitions

Counting Partitions

The number of partitions of a positive integer n , using parts up to size m , is the number of ways in which n can be expressed as the sum of positive integer parts up to m in increasing order.

$\text{count_partitions}(6, 4)$

```
2 + 4 = 6
1 + 1 + 4 = 6
3 + 3 = 6
1 + 2 + 3 = 6
1 + 1 + 1 + 3 = 6
2 + 2 + 2 = 6
1 + 1 + 2 + 2 = 6
1 + 1 + 1 + 1 + 2 = 6
1 + 1 + 1 + 1 + 1 + 1 = 6
```

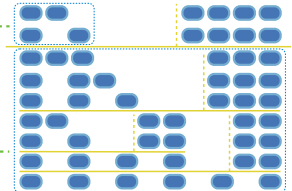


Counting Partitions

The number of partitions of a positive integer n , using parts up to size m , is the number of ways in which n can be expressed as the sum of positive integer parts up to m in non-decreasing order.

$\text{count_partitions}(6, 4)$

- Recursive decomposition: finding simpler instances of the problem.
- Explore two possibilities:
 - Use at least one 4
 - Don't use any 4
- Solve two simpler problems:
 - $\text{count_partitions}(2, 4)$
 - $\text{count_partitions}(6, 3)$
- Tree recursion often involves exploring different choices.



Counting Partitions

The number of partitions of a positive integer n , using parts up to size m , is the number of ways in which n can be expressed as the sum of positive integer parts up to m in increasing order.

• Recursive decomposition: finding simpler instances of the problem.

• Explore two possibilities:

- Use at least one 4

- Don't use any 4

• Solve two simpler problems:

- $\text{count_partitions}(2, 4)$

- $\text{count_partitions}(6, 3)$

• Tree recursion often involves exploring different choices.

```
def count_partitions(n, m):
    if n == 0:
        return 1
    elif n < 0:
        return 0
    elif m == 0:
        return 0
    else:
        with_m = count_partitions(n-m, m)
        without_m = count_partitions(n, m-1)
        return with_m + without_m
```

(Demo)