# CS 61A Reverse Environment Diagram Practice Spring 2021 <br> February 13, 2021 

## Questions

Fill in the lines below so that the execution of the program would lead to the environment diagram below. You may not use any numbers in any blanks.

```
def how(f, x):
    return
```

$\qquad$

```
def bizarre(___):
    return 2 *
```

$\qquad$
scary = _______(__-___-_, 3)

f2: bizarre [parent=Global]

$$
\begin{array}{r|r}
x & 3 \\
\text { Return } \\
\text { value } & 6
\end{array}
$$

f3: bizarre [parent=Global]

$$
\begin{array}{r|l}
\mathbf{x} & 6 \\
\begin{array}{c}
\text { Return } \\
\text { value }
\end{array} & 12
\end{array}
$$

Fill in the lines below so that the execution of the program would lead to the environment diagram below. You may not use any numbers in any blanks.

```
def what(_______):
    def
```

$\qquad$

``` (x):
        return
        ________
    return
```

$\qquad$

```
def who(n):
def
``` \(\qquad\)
``` (k): return 2 * \(k+n\)
return
``` \(\qquad\)
\(y=3\)
_-___(_-_-(_-_-_) )) (4)

f3: when [parent=f2]

f4: where [parent=f1]
\begin{tabular}{r|l}
\(\mathbf{k}\) & \(\mathbf{4}\) \\
\(\begin{aligned} \text { Return } \\
\text { value }\end{aligned}\) & 11
\end{tabular}
0.3 Fill in the lines below so that the execution of the program would lead to the environment diagram below. You may not use any numbers in any blanks.
```

def switch(aroo):
def
__-_(fun):
if aroo ______ fun:
return "great"
return "terrible"
return

```
\(\qquad\)
```

very = switch(_________)
cs61a = switch(_________)

```

0.4 Fill in the lines below so that the execution of the program would lead to the environment diagram below. You may only use \(\mathrm{y},(\),\() , and \mathrm{h}\) in the blanks.
\(y=" y "\)
h = \(\qquad\)
def \(y\) (____):
h = "h"
if \(y=h\) :
return y + "i"
y = lambda
return lambda _ : \(\qquad\)
y (____) (____)
\(y=y\left(\_\_\right.\)) (____)
```

