

Decomposition

Announcements

Modular Design

Separation of Concerns

A design principle: Isolate different parts of a program that address different concerns
A modular component can be developed and tested independently

Hog

Hog Game Simulator

- Game rules
- Ordering of events
- State tracking to determine the winner

Game Commentary

- Event descriptions
- User input

Player Strategies

- Decision rules
- Strategy parameters (e.g., margins & number of dice)

Ants

Ants Game Simulator

- Order of actions
- Food tracking
- Game ending conditions

Actions

- Characteristics of different ants & bees

Tunnel Structure

- Entrances & exits
- Locations of insects

Example: Restaurant Search

Restaurant Search Data

Given the following data, look up a restaurant by name and show related restaurants.

```
{  
  "business_id": "gclB3ED6uk6viWl0lSb_uA", "name": "Cafe 3", "stars": 2.0, "price": 1, ...  
}  
{  
  "business_id": "WXKx2I2SEzBpeUGtDMCS8A", "name": "La Cascada Taqueria", "stars": 3.0, "price": 2}  
}  
...  
{  
  "business_id": "gclB3ED6uk6viWl0lSb_uA", "user_id": "xVocUszkZtAqCwgWak3xVQ", "stars": 1, "text":  
  "Cafe 3 (or Cafe Tre, as I like to say) used to be the bomb diggity when I first lived in the dorms  
  but sadly, quality has dramatically decreased over the years....", "date": "2012-01-19", ...}  
}  
{  
  "business_id": "WXKx2I2SEzBpeUGtDMCS8A", "user_id": "84dCHkhWG8IDtk30VvaY5A", "stars": 2, "text":  
  "-Excuse me for being a snob but if I wanted a room temperature burrito I would take one home,  
  stick it in the fridge for a day, throw it in the microwave for 45 seconds, then eat it. NOT go to  
  a restaurant and pay like seven dollars for one...", "date": "2009-04-30", ...}  
}  
...
```

(Demo)

Example: Similar Restaurants

Discussion Question: Most Similar Restaurants

Implement `similar`, a `Restaurant` method that takes a positive integer `k` and a function `similarity` that takes two restaurants as arguments and returns a number. Higher `similarity` values indicate more similar restaurants. The `similar` method returns a list containing the `k` most similar restaurants according to the `similarity` function, but not containing `self`.

```
def similar(self, k, similarity):  
    "Return the K most similar restaurants to SELF, using SIMILARITY for comparison."  
  
    others = list(Restaurant.all)  
    others.remove(self)  
  
    return sorted(others, key=lambda r: -similarity(self, r))[:k]
```

`sorted(iterable, /, *, key=None, reverse=False)`

Return a new list containing all items from the iterable in ascending order.

A custom key function can be supplied to customize the sort order, and the reverse flag can be set to request the result in descending order.

Example: Reading Files

(Demo)

Set Intersection

Linear-Time Intersection of Sorted Lists

Given two sorted lists with no repeats, return the number of elements that appear in both.

▼

3	4	6	7	9	10
---	---	---	---	---	----

▼

1	3	5	7	8
---	---	---	---	---

```
def fast_overlap(s, t):  
    """Return the overlap between sorted S and sorted T.  
    """  
    >>> fast_overlap([3, 4, 6, 7, 9, 10], [1, 3, 5, 7, 8])  
    2  
    """  
    i, j, count = 0, 0, 0  
    while i < len(s) and j < len(t):  
        if s[i] == t[j]:  
            count, i, j = count + 1, i + 1, j + 1  
        elif s[i] < t[j]:  
            i = i + 1  
        else:  
            j = j + 1  
    return count
```

(Demo)