# Attributes

Announcements

Method Calls

## **Dot Expressions**

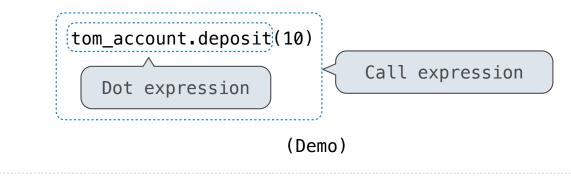
Methods are invoked using dot notation

```
<expression> . <name>
```

The <expression> can be any valid Python expression

The <name> must be a simple name

Evaluates to the value of the attribute looked up by <name> in the object that is the value of the <expression>



Attribute Lookup

Looking Up Attributes by Name

Both instances and classes have attributes that can be looked up by dot expressions

#### <expression> . <name>

To evaluate a dot expression:

- Evaluate the <expression> to the left of the dot, which yields the object of the dot expression
- 2. <name> is matched against the instance attributes of that object; if an attribute with that name exists, its value is returned
- 3. If not, <name> is looked up in the class, which yields a class attribute value
- 4. That value is returned unless it is a function, in which case a bound method is returned instead

#### **Accessing Attributes**

Using getattr, we can look up an attribute using a string

```
>>> tom_account.balance >>> getattr(tom_account, 'balance')
10 10 >>> hasattr(tom_account, 'deposit')
True
```

getattr and dot expressions look up a name in the same way

Looking up an attribute name in an object may return:

- One of its instance attributes, or
- One of the attributes of its class

**Class Attributes** 

The Class Statement

class <name>:
 <suite> The suite is executed when the
 class statement is executed.

A class statement creates a new class and binds that class to <name> in the first frame of the current environment

Assignment & def statements in <suite> create attributes of the class (not names in frames)

```
>>> class Clown:
... nose = 'big and red'
... def dance():
... return 'No thanks'
>>> Clown.nose
'big and red'
>>> Clown.dance()
'No thanks'
>>> Clown
<class '__main__.Clown'>
```

9

### **Class Attributes**

Class attributes are "shared" across all instances of a class because they are attributes of the class, not the instance

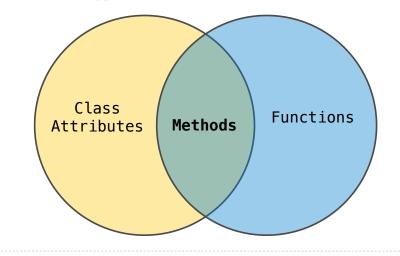
```
class Account:
    interest = 0.02  # A class attribute
    def __init__(self, account_holder):
        self.balance = 0
        self.holder = account_holder
    # Additional methods would be defined here
    *>> tom_account = Account('Tom')
    >>> jim_account = Account('Jim')
    >>> tom_account.interest
    0.02
    >>> jim_account.interest
    0.02
```

**Bound Methods** 

### Terminology: Attributes, Functions, and Methods

All objects have attributes, which are name-value pairs A class is a type (or category) of objects Classes are objects too, so they have attributes Instance attribute: attribute of an instance Class attribute: attribute of the class of an instance

#### Terminology:



#### Python object system:

Functions are objects

Bound methods are also objects: a function that has its first parameter "self" already bound to an instance

Dot expressions evaluate to bound methods for class attributes that are functions

<instance>.<method\_name>

### Methods and Functions

Python distinguishes between:

- Functions, which we have been creating since the beginning of the course, and
- Bound methods, which couple together a function and the object on which that method will be invoked

```
Object + Function = Bound Method
```

```
>>> type(Account.deposit)
<class 'function'>
>>> type(tom_account.deposit)
<class 'method'>
```

```
>>> Account.deposit(tom_account, 1001) < Function: all arguments within parentheses
1011
>>> tom_account.deposit(1007)
2018
Method: One object before the dot and
        other arguments within parentheses
```