



CS61A Lecture 16

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UC Berkeley
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Announcements



- HW5 due tonight

- Trends project due on Tuesday
 - Partners are required; find one in lab or on Piazza
 - Will not work in IDLE
 - New bug submission policy; see Piazza

Iterables



Iterables provide access to some elements in order but do not provide length or element selection

Python-specific construct; more general than a sequence

Many built-in functions take iterables as argument

tuple	Construct a tuple containing the elements
map	Construct a map that results from applying the given function to each element
filter	Construct a filter with elements that satisfy the given condition
sum	Return the sum of the elements
min	Return the minimum of the elements
max	Return the maximum of the elements

For statements also operate on iterable values.

Generator Expressions



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No-filter version: (`<map exp>` for `<name>` in `<iter exp>`)

Precise evaluation rule introduced in Chapter 4.

Reducing a Sequence



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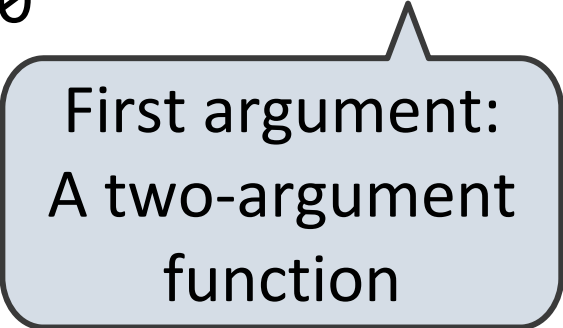
```
>>> from operator import mul
>>> from functools import reduce
>>> reduce(mul, (1, 2, 3, 4, 5), 1)
120
```

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A light blue callout box with a black border and a pointer pointing to the first argument of the reduce function in the code above.

First argument:
A two-argument
function

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Like accumulate from Homework 2, but with iterables

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Second argument:
an iterable object

Like accumulate from Homework 2, but with iterables

```
def accumulate(combiner, start, n, term):
    return reduce(combiner,
                  map(term, range(1, n + 1)),
                  start)
```

More Functions on Iterables (Bonus)



Create an iterable of fixed-length sequences

```
>>> a, b = (1, 2, 3), (4, 5, 6, 7)
>>> for x, y in zip(a, b):
...     print(x + y)
...
5
7
9
```

Produces tuples with one element from each argument, up to length of smallest argument

The **itertools** module contains many useful functions for working with iterables

```
>>> from itertools import product, combinations
>>> tuple(product(a, b[:2]))
((1, 4), (1, 5), (2, 4), (2, 5), (3, 4), (3, 5))
>>> tuple(combinations(a, 2))
((1, 2), (1, 3), (2, 3))
```

Lists



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```
>>> a = [3, 1, 2]
>>> a
[3, 1, 2]
```

Lists



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```

Create a list using square brackets

Lists



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>>> a = [3, 1, 2]
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>>> c, d = a, a[:]
>>> a, c, d
([3, 1, 2], [3, 1, 2], [3, 1, 2])
```

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Bind another name to a list or a slice of a list

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([3, 1, 2], [3, 1, 2], [3, 1, 2])
>>> c[0] = 4
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([3, 1, 2], [3, 1, 2], [3, 1, 2])
>>> c[0] = 4
>>> a, c, d
([4, 1, 2], [4, 1, 2], [3, 1, 2])
>>> d[0] = 5
>>> a, c, d
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([4, 1, 2], [4, 1, 2], [3, 1, 2])
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```
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```

```
([4, 1, 2], [4, 1, 2], [5, 1, 2])
```

```
>>> a[1:2] = [7, 8, 9]
```

```
>>> a, c, d
```

```
([4, 7, 8, 9, 2], [4, 7, 8, 9, 2], [5, 1, 2])
```


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```
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wut()?

Objects



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But an object is not just data; it also bundles behavior together with that data

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An object's *type* determines what data it stores and what behavior it provides

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An object's *type* determines what data it stores and what behavior it provides

```
>>> type(4)
<class 'int'>
```

```
>>> type([4])
<class 'list'>
```

Object Attributes



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All objects have attributes

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We use dot notation to access an attribute

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(4, 0)
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>>> [1, 2, 1, 4].count(1)  
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>>> [1, 2, 1, 4].count(1)  
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```

Notice that we did not have to pass in the list as an argument; the method already knows the object on which it is operating

Creating and Distinguishing Objects



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False
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Compare to `==`, which checks for equality, not sameness

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Objects and Assignment



Example: <http://goo.gl/Xrm4k>

Objects and Assignment



Assignment does not create a new object

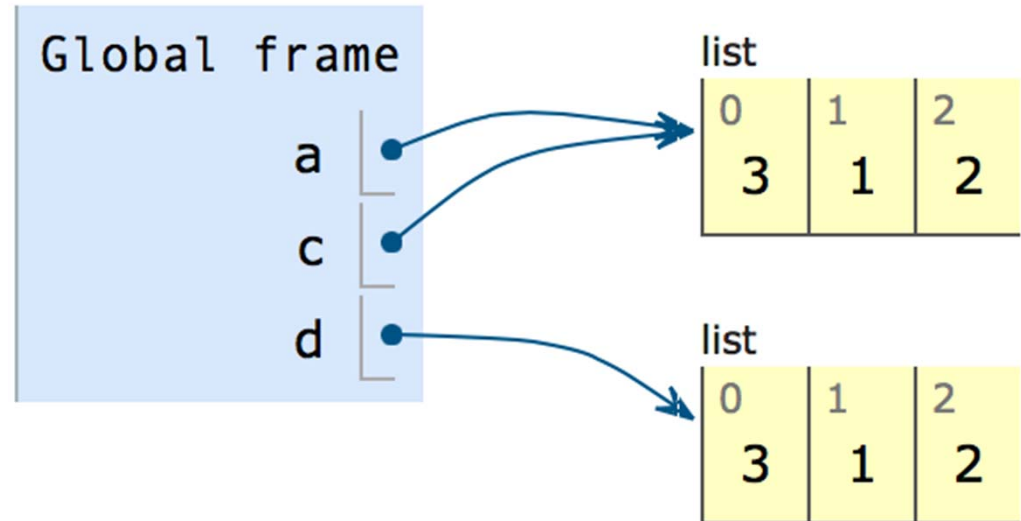
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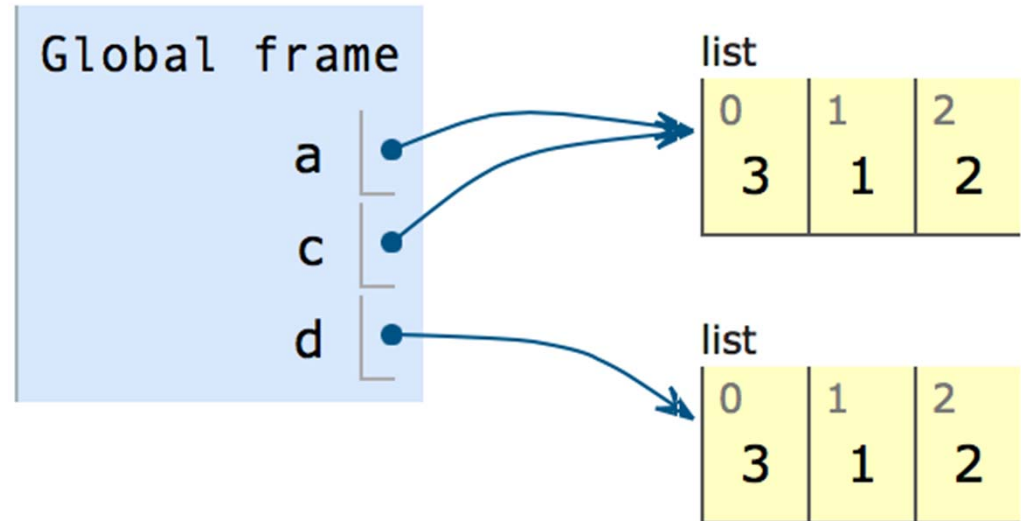
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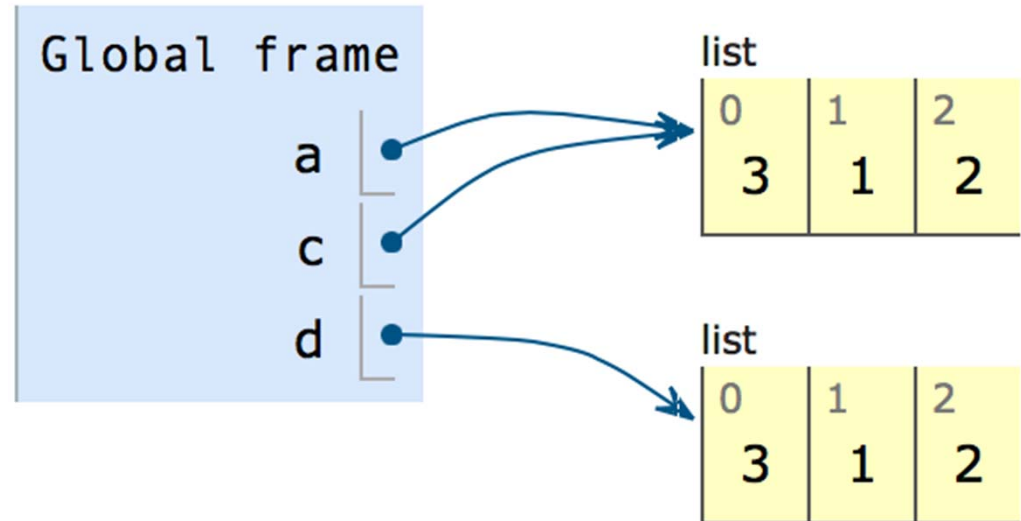
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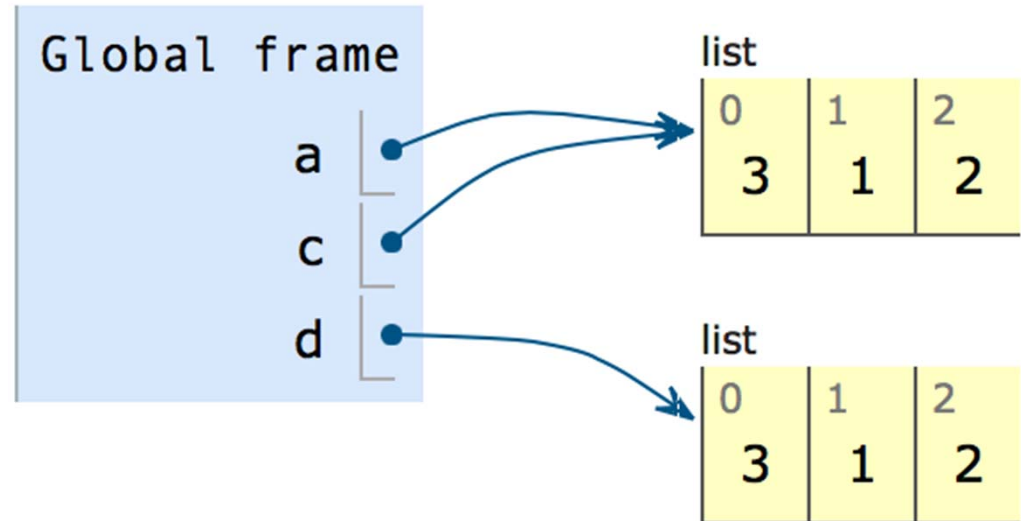
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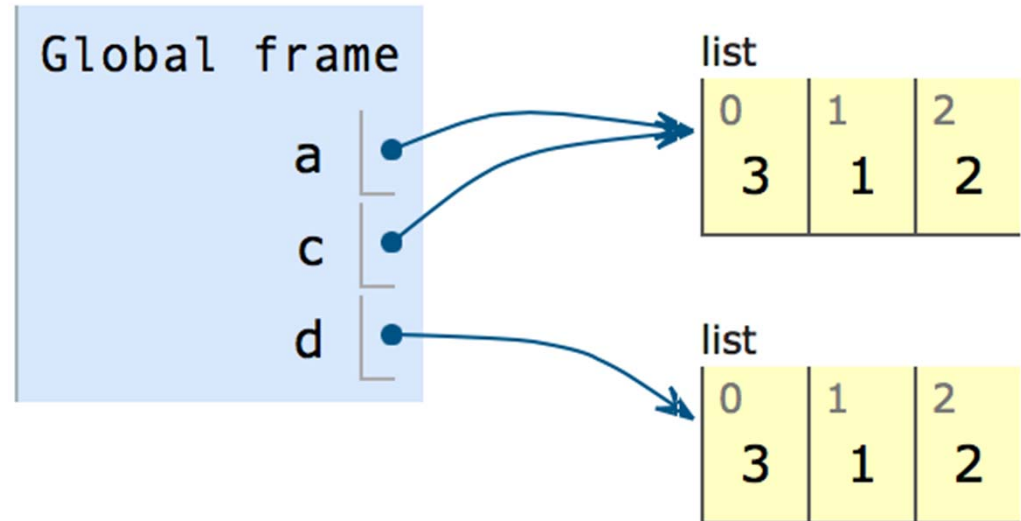
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Multiple names can *point to* or *reference* the same object

Immutable Types



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Neither can change, so one is as good as the other

```
>>> e, f = 1e12, 1e12
>>> e is f
True
>>> e = 1e12
>>> f = 1e12
>>> e is f
False
```

Mutable Types



Example: <http://goo.gl/ornZ8>

Mutable Types



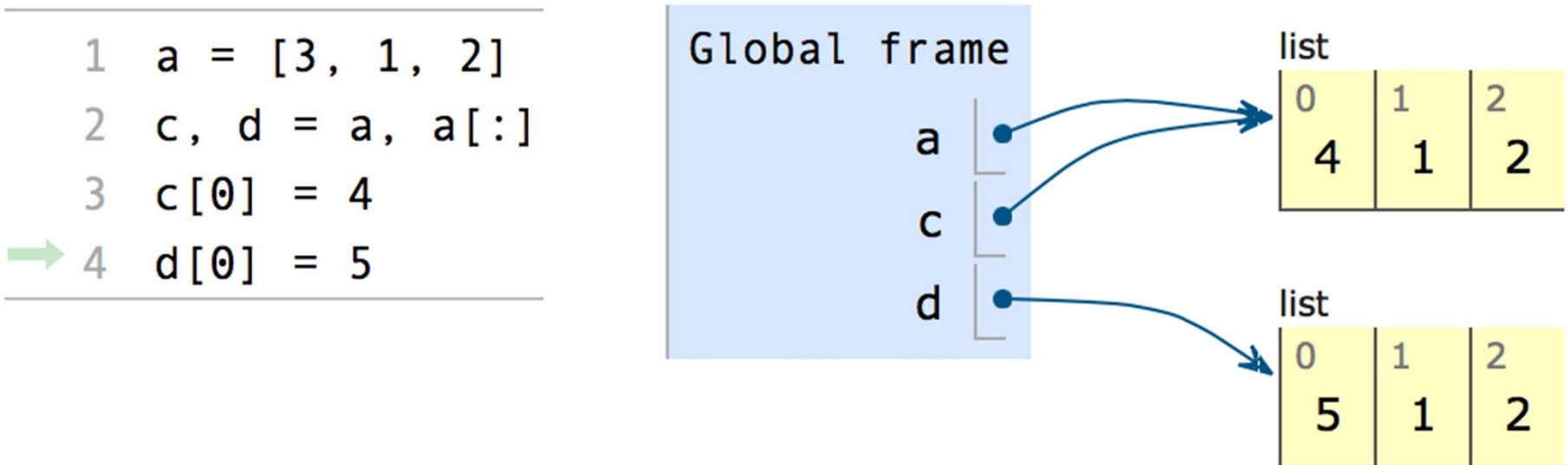
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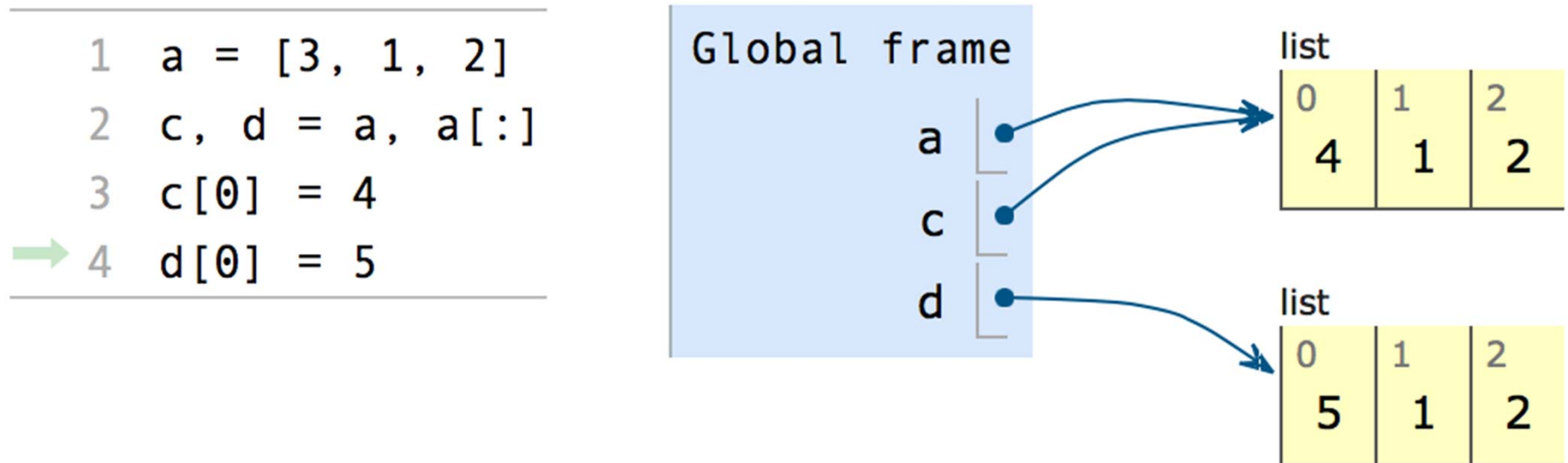
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So we need to be careful with mutation

List Methods



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- **append**: add an element to the end of a list
- **extend**: add all elements from an iterable to the end of the list
- **count**: count the number of occurrences of a value
- **pop**: remove an element from the end of a list
- **sort**: sort the elements of a list

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Compare to **sorted(x)**, which returns a new list

Call **dir(list)** to see a full list of attributes

List Comprehensions



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>>> [3 / x for x in range(4) if x != 0]  
[3.0, 1.5, 1.0]
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[<map exp> for <name> in <iter exp> if <filter exp>]
```

- Evaluates to a list.
- `<iter exp>` is evaluated once.
- `<name>` is bound to an element, and `<filter exp>` is evaluated. If it evaluates to a true value, then `<map exp>` is evaluated, and its value is added to the resulting list.

```
>>> [3 / x for x in range(4) if x != 0]  
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```

Dictionaries



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-3	->	3	0	->	3
-2	->	1	1	->	1
-1	->	2	2	->	2

Dictionaries



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What if we wanted arbitrary values in the domain?

Dictionaries



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What if we wanted arbitrary values in the domain?

'cain'	->	2.79
'bumgarner'	->	3.37
'vogelsong'	->	3.37
'lincecum'	->	5.18
'zito'	->	4.15

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```
>>> eras = {'cain': 2.79,  
           'bumgarner': 3.37,  
           'vogelsong': 3.37,  
           'lincecum': 5.18,  
           'zito': 4.15}
```

```
>>> eras['cain']  
2.79
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```
>>> total_era = 0
>>> for pitcher in eras:
...     total_era += eras[pitcher]
...
>>> total_era / len(eras)
3.772
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- Iterating provides each of the keys in some arbitrary order

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>>> total_era = 0
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Dictionaries are mutable

Dictionary Features



Dictionaries are not sequences, but they do have a length and are iterable

- Iterating provides each of the keys in some arbitrary order

```
>>> total_era = 0
>>> for pitcher in eras:
...     total_era += eras[pitcher]
...
>>> total_era / len(eras)
3.772
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>>> eras['lincecum'] = 3.0
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There are dictionary comprehensions, which are similar to list comprehensions

```
>>> {p: round(eras[p]-1, 3) for p in eras}
{'zito': 3.15, 'cain': 1.79, 'bumgarner': 2.37,
'lingeum': 2.0, 'vogelsong': 2.37}
```

Limitations on Dictionaries



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The second restriction is an intentional consequence of the dictionary abstraction.