

## CS61A Lecture 22

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## Announcements

- HW7 due tonight
- Ants project due Monday
- HW8 due next Wednesday at 7pm
- Midterm 2 next Thursday at 7pm

## Interfaces



Message passing allows **different data types** to respond to the **same message**.

A shared message that elicits similar behavior from different object classes is a powerful method of abstraction.

An *interface* is a **set of shared messages**, along with a specification of **what they mean**.

In languages like Python and Ruby, interfaces are implicitly implemented by providing the right methods with the correct behavior

- *If it quacks like a duck...*

Other languages require interfaces to be explicitly implemented

## Example: Rational Numbers



```
class Rational(object):
    def __init__(self, numer, denom):
        g = gcd(numer, denom)
        self.numerator = numer // g
        self.denominator = denom // g
    def __repr__(self):
        return 'Rational({0}, {1})'.format(self.numerator,
                                           self.denominator)
    def __str__(self):
        return '{0}/{1}'.format(self.numerator,
                               self.denominator)
    def __add__(self, num):
        return add_rational(self, num)
    def __mul__(self, num):
        return mul_rational(self, num)
    def __eq__(self, num):
        return eq_rational(self, num)
```

## Property Methods



Often, we want the value of instance attributes to be linked.

```
>>> f = Rational(3, 5)
>>> f.float_value
0.6
>>> f.numerator = 4      @property
>>> f.float_value        def float_value(self):
0.8                           return (self.numerator //
                                         self.denominator)
>>> f.denominator -= 3
>>> f.float_value
2.0
```

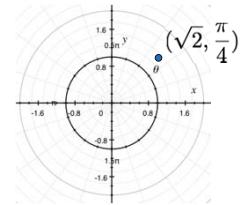
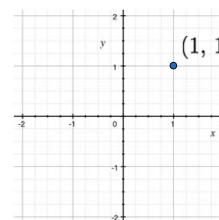
The `@property` decorator on a method designates that it will be called whenever it is *looked up* on an instance.

It allows zero-argument methods to be called without an explicit call expression.

## Multiple Representations of Abstract Data



Rectangular and polar representations for complex numbers



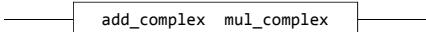
Most operations don't care about the representation.

Some mathematical operations are easier on one than the other.

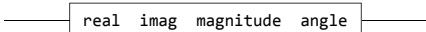
## Arithmetic Abstraction Barriers



*Complex numbers as whole data values*



*Complex numbers as two-dimensional vectors*



Rectangular  
representation

Polar  
representation

## An Interface for Complex Numbers



All complex numbers should have real and imag components.

All complex numbers should have a magnitude and angle.

Using this interface, we can implement complex arithmetic:

```

def add_complex(z1, z2):
    return ComplexRI(z1.real + z2.real,
                     z1.imag + z2.imag)

def mul_complex(z1, z2):
    return ComplexMA(z1.magnitude * z2.magnitude,
                     z1.angle + z2.angle)

```

## The Rectangular Representation



```

class ComplexRI(object):

    def __init__(self, real, imag):
        self.real = real
        self.imag = imag

    @property
    def magnitude(self):
        return (self.real ** 2 + self.imag ** 2) ** 0.5

    @property
    def angle(self):
        return math.atan2(self.imag, self.real)

    def __repr__(self):
        return 'ComplexRI({0}, {1})'.format(self.real,
                                             self.imag)

```

## The Polar Representation



```

class ComplexMA(object):

    def __init__(self, magnitude, angle):
        self.magnitude = magnitude
        self.angle = angle

    @property
    def real(self):
        return self.magnitude * cos(self.angle)

    @property
    def imag(self):
        return self.magnitude * sin(self.angle)

    def __repr__(self):
        return 'ComplexMA({0}, {1})'.format(self.magnitude,
                                             self.angle)

```

## Using Complex Numbers



Either type of complex number can be passed as either argument to `add_complex` or `mul_complex`:

```

def add_complex(z1, z2):
    return ComplexRI(z1.real + z2.real,
                     z1.imag + z2.imag)

def mul_complex(z1, z2):
    return ComplexMA(z1.magnitude * z2.magnitude,
                     z1.angle + z2.angle)

>>> from math import pi
>>> add_complex(ComplexRI(1, 2), ComplexMA(2, pi/2))
ComplexRI(1.0000000000000002, 4.0)
>>> mul_complex(ComplexRI(0, 1), ComplexRI(0, 1))
ComplexMA(1.0, 3.141592653589793)

```

We can also define `__add__` and `__mul__` in both classes.

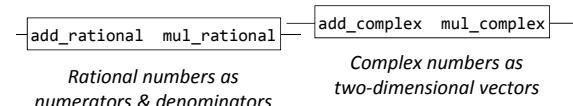
## The Independence of Data Types



Data abstraction and class definitions keep types separate

Some operations need to cross type boundaries

How do we add a complex number  
and a rational number together?



Rational numbers as  
numerators & denominators

Complex numbers as  
two-dimensional vectors

There are many different techniques for doing this!

## Type Dispatching



Define a different function for each possible combination of types for which an operation (e.g., addition) is valid

```

def iscomplex(z):
    return type(z) in (ComplexRI, ComplexMA)

def isrational(z):
    return type(z) is Rational
    Converted to a real number (float)

def add_complex_and_rational(z1, r):
    return ComplexRI(z1.real + r.numerator / r.denominator,
                     z1.imag)
    Declares that ComplexRI and ComplexMA should be treated uniformly

def add_by_type_dispatching(z1, z2):
    """Add z1 and z2, which may be complex or rational."""
    if iscomplex(z1) and iscomplex(z2):
        return add_complex(z1, z2)
    elif iscomplex(z1) and isrational(z2):
        return add_complex_and_rational(z1, z2)
    elif isrational(z1) and iscomplex(z2):
        return add_complex_and_rational(z2, z1)
    else:
        add_rational(z1, z2)

```

## Type Dispatching Analysis



Minimal violation of abstraction barriers: we define cross-type functions as necessary, but use abstract data types

Extensible: Any new numeric type can "install" itself into the existing system by adding new entries to various dictionaries

```
def add(z1, z2):
    types = (type_tag(z1), type_tag(z2))
    return add_implementations[types](z1, z2)
```

**Question:** How many cross-type implementations are required to support  $m$  types and  $n$  operations?

integer, rational, real, complex	$m \cdot (m - 1) \cdot n$	add, subtract, multiply, divide
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$$4 \cdot (4 - 1) \cdot 4 = 48$$

## Tag-Based Type Dispatching



**Idea:** Use dictionaries to dispatch on type (like we did for message passing)

```

def type_tag(x):
    return type_tags[type(x)]

type_tags = {ComplexRI: 'com',
            ComplexMA: 'com',
            Rational: 'rat'}
    Declares that ComplexRI and ComplexMA should be treated uniformly

def add(z1, z2):
    types = (type_tag(z1), type_tag(z2))
    return add_implementations[types](z1, z2)

add_implementations = {}
add_implementations[('com', 'com')] = add_complex
add_implementations[('rat', 'rat')] = add_rational
add_implementations[('com', 'rat')] = add_complex_and_rational
add_implementations[('rat', 'com')] = add_rational_and_complex
    Declares that Rational and Complex should be treated uniformly

lambda r, z: add_complex_and_rational(z, r)

```

## Type Dispatching Analysis



Minimal violation of abstraction barriers: we define cross-type functions as necessary, but use abstract data types

Extensible: Any new numeric type can "install" itself into the existing system by adding new entries to various dictionaries

Arg 1	Arg 2	Add	Multiply
Complex	Complex		
Rational	Rational		
Complex	Rational		
Rational	Complex		

