

# CS61A Lecture 32

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# Announcements



- Hog revisions due Monday
  
- HW10 due Wednesday
  
- Make sure to fill out survey on Piazza
  - We need to schedule alternate final exam times for those who have a conflict, so if you do, let us know on the survey when you are available

# The Begin Special Form



Begin expressions allow sequencing

```
(begin <exp1> <exp2> ... <expn>)
```

```
(define (repeat k fn)
```

```
  (if (> k 0)
```

```
      (begin (fn) (repeat (- k 1) fn))
```

```
      'done))
```

```
(define (tri fn)
```

```
  (repeat 3 (lambda () (fn) (lt 120))))
```

```
(define (sier d k)
```

```
  (tri (lambda () (if (= k 1) (fd d) (leg d k)))))
```

```
(define (leg d k)
```

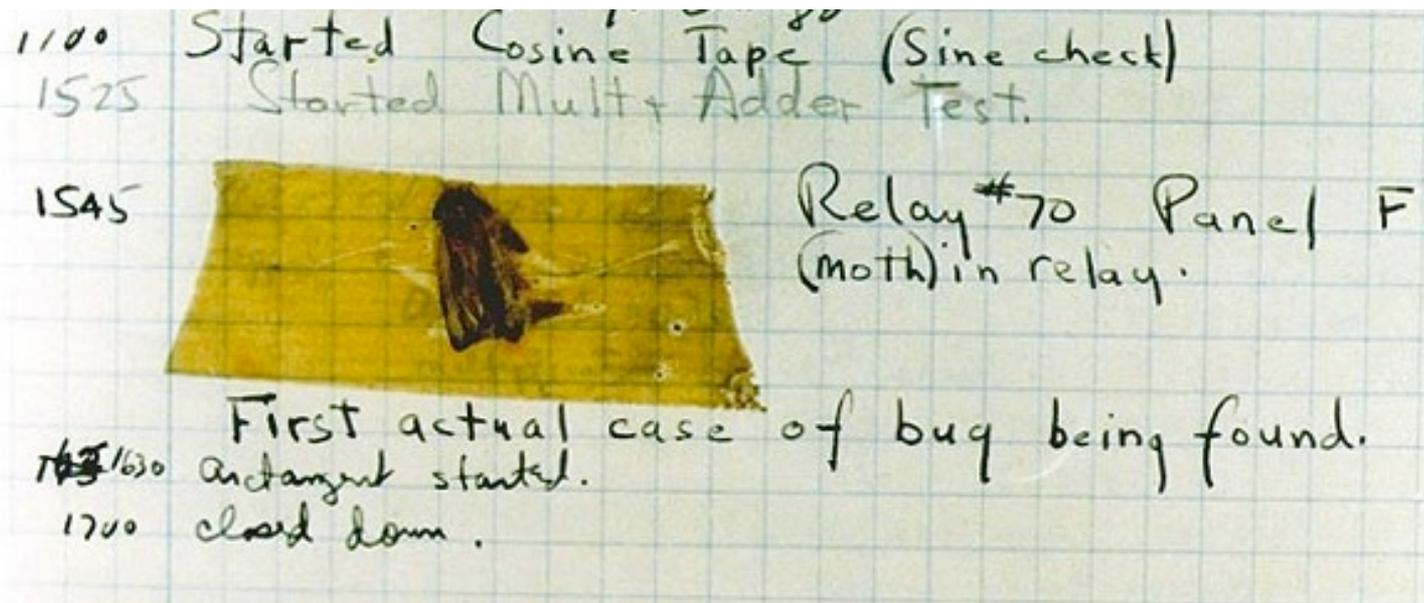
```
  (sier (/ d 2) (- k 1)) (penup) (fd d) (pendown))
```

# Handling Errors (Back to Python)



Sometimes, computers don't do exactly what we expect

- A function receives unexpected argument types
- Some resource (such as a file) is not available
- A network connection is lost



September 9 1947: Moth found in a Mark II Computer

# Exceptions



A built-in mechanism in a programming language to declare and respond to exceptional conditions

Python *raises* an exception whenever an error occurs

Exceptions can be *handled* by the program, preventing a crash

Unhandled exceptions will cause Python to halt execution

## **Mastering exceptions:**

Exceptions are objects! They have classes with constructors

They enable non-local continuations of control:

If **f** calls **g** and **g** calls **h**, exceptions can shift control from **h** to **f** without waiting for **g** to return

However, exception handling tends to be slow

# Assert Statements



Assert statements raise an exception of type **AssertionError**

```
assert <expression>, <string>
```

Assertions are designed to be used liberally and then disabled in production systems

```
python3 -O
```

"O" stands for optimized. Among other things, it disables assertions

Whether assertions are enabled is governed by the built-in bool **\_\_debug\_\_**

# Raise Statements



Exceptions are raised with a *raise statement*

```
raise <expression>
```

<expression> must evaluate to an exception instance or class.

Exceptions are constructed like any other object; they are just instances of classes that inherit from **BaseException**

**TypeError** -- A function was passed the wrong number/type of argument

**NameError** -- A name wasn't found

**KeyError** -- A key wasn't found in a dictionary

**RuntimeError** -- Catch-all for troubles during interpretation

# Try Statements



*Try statements* handle exceptions

```
try:
    <try suite>
except <exception class> as <name>:
    <except suite>
...
```

Execution rule:

- The **<try suite>** is executed first;
- If, during the course of executing the **<try suite>**, an exception is raised that is not handled otherwise, and
- If the class of the exception inherits from **<exception class>**, then
- The **<except suite>** is executed, with **<name>** bound to the exception

# Handling Exceptions



Exception handling can prevent a program from terminating

```
>>> try:
    x = 1/0
except ZeroDivisionError as e:
    print('handling a', type(e))
    x = 0

handling a <class 'ZeroDivisionError'>
>>> x
0
```

**Multiple try statements:** Control jumps to the except suite of the most recent try statement that handles that type of exception.

# WWPD: What Would Python Do?



How will the Python interpreter respond?

```
def invert(x):  
    result = 1/x # Raises a ZeroDivisionError if x is 0  
    print('Never printed if x is 0')  
    return result
```

```
def invert_safe(x):  
    try:  
        return invert(x)  
    except ZeroDivisionError as e:  
        return str(e)
```

```
>>> invert_safe(1/0)  
>>> try:  
    invert_safe(0)  
except BaseException:  
    print('Handled!')  
  
>>> invert_safe(1/0)
```

