



CS61A Lecture 39

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Announcements



- HW12 due Wednesday
- Scheme project, contest due next Monday

Databases



A database is a collection of records (tuples) and an interface for adding, editing, and retrieving records

The Structured Query Language (SQL) is perhaps the most widely used programming language on Earth

```
SELECT * FROM toy_info WHERE color='yellow';
```

toy_id	toy	color	cost	weight
2	whiffleball	yellow	2.20	0.40
5	frisbee	yellow	1.50	0.20
10	yoyo	yellow	1.50	0.20

SQL is an example of a declarative programming language.

It separates *what* to compute from *how* it is computed

The language interpreter is free to compute the result in any way it deems appropriate

http://www.headfirstlabs.com/sql_hands_on/

Declarative Programming



The main characteristics of declarative languages:

- A "program" is a description of the desired solution
- The interpreter figures out how to generate such a solution

By contrast, in procedural languages such as Python & Scheme:

- A "program" is a description of procedures
- The interpreter carries out execution/evaluation rules

Building a universal problem solver is a difficult task

Declarative programming languages compromise by solving only a subset of all problems

They typically trade off data scale for problem complexity

The Logic Language



The *Logic* language is invented for this course

- Based on the Scheme project & ideas from Prolog
- Expressions are facts or queries, which contain relations
- Expressions and relations are both Scheme lists
- For example, **(likes Amir dogs)** is a relation
- Implementation fits on a single sheet of paper (next lecture)

Today's theme:



Simple Facts



A simple fact expression in the *Logic* language declares a relation to be true

Let's say I want to track my many dogs' ancestry

Language Syntax:

- A relation is a Scheme list
- A fact expression is a Scheme list containing **fact** followed by one or more relations

```
logic> (fact (parent delano herbert))
```

```
logic> (fact (parent abraham barack))
```

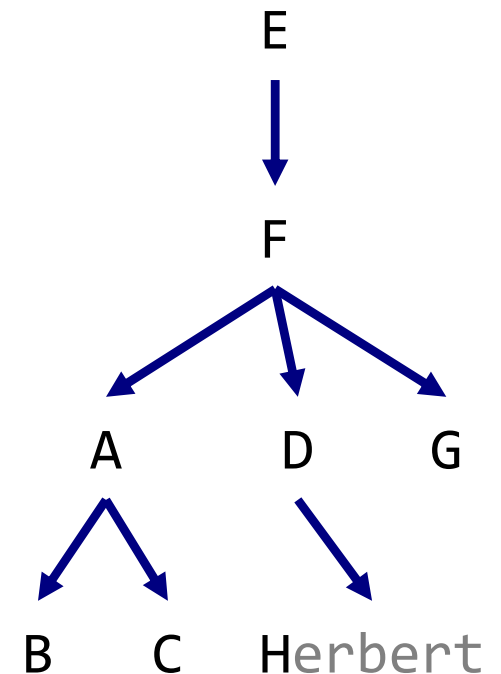
```
logic> (fact (parent abraham clinton))
```

```
logic> (fact (parent fillmore abraham))
```

```
logic> (fact (parent fillmore delano))
```

```
logic> (fact (parent fillmore grover))
```

```
logic> (fact (parent eisenhower fillmore))
```



Relations are Not Procedure Calls



In *Logic*, a relation is not a call expression

- In Scheme, we write `(abs -3)` to call `abs` on `-3`
- In *Logic*, `(abs -3 3)` asserts that the `abs` of `-3` is `3`

For example, if we wanted to assert that `1 + 2 = 3`:

`(add 1 2 3)`

Why declare knowledge in this way? It will allow us to solve problems in two directions:

`(add 1 2 _)`

`(add _ 2 3)`

`(add 1 _ 3)`

Queries

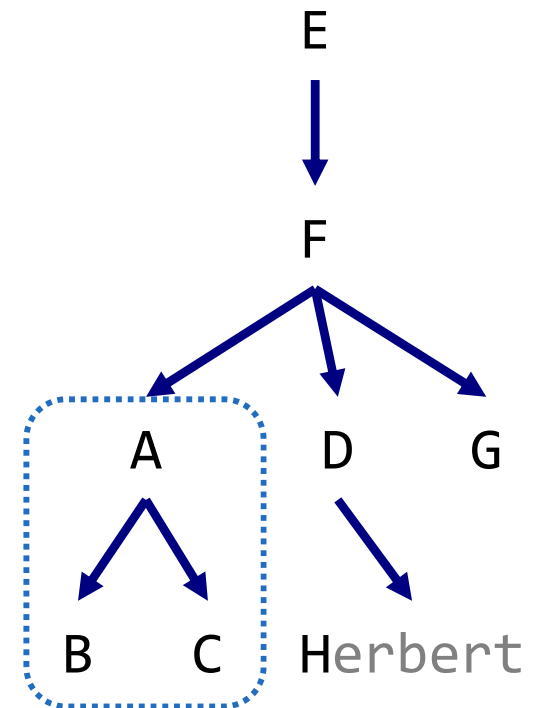


A query contains one or more relations. The *Logic* interpreter returns whether (and how) they are all simultaneously satisfied

Queries may contain variables: symbols starting with **?**

```
logic> (fact (parent delano herbert))
logic> (fact (parent abraham barack))
logic> (fact (parent abraham clinton))
logic> (fact (parent fillmore abraham))
logic> (fact (parent fillmore delano))
logic> (fact (parent fillmore grover))
logic> (fact (parent eisenhower fillmore))

logic> (query (parent abraham ?child))
Success!
child: barack
child: clinton
```



Queries



A query contains one or more relations. The *Logic* interpreter returns whether (and how) they are all simultaneously satisfied

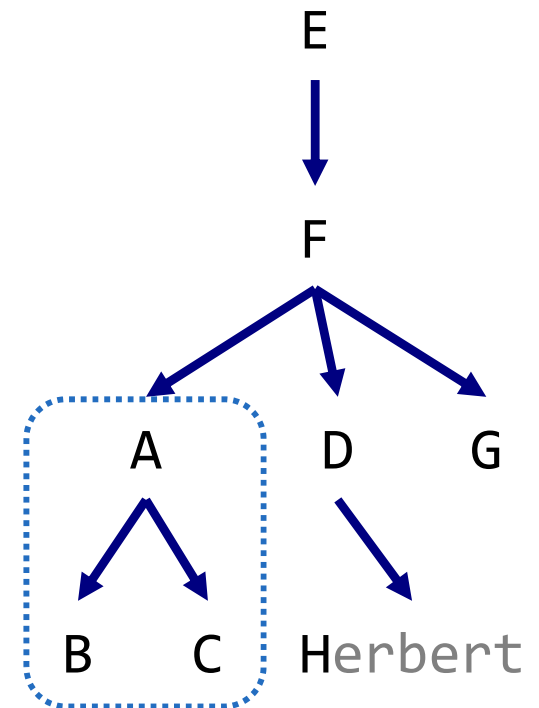
Queries may contain variables: symbols starting with **?**

```
logic> (fact (parent delano herbert))
logic> (fact (parent abraham barack))
logic> (fact (parent abraham clinton))
logic> (fact (parent fillmore abraham))
logic> (fact (parent fillmore delano))
logic> (fact (parent fillmore grover))
logic> (fact (parent eisenhower fillmore))

logic> (query (parent ?who barack)
              (parent ?who clinton))
```

Success!

who: abraham



Compound Facts



A fact can include multiple relations and variables as well

```
(fact <conclusion> <hypothesis0> <hypothesis1> ... <hypothesisN>)
```

Means **<conclusion>** is true if all **<hypothesis_k>** are true

```
logic> (fact (child ?c ?p) (parent ?p ?c))
```

```
logic> (query (child herbert delano))
```

Success!

```
logic> (query (child eisenhower clinton))
```

Failure.

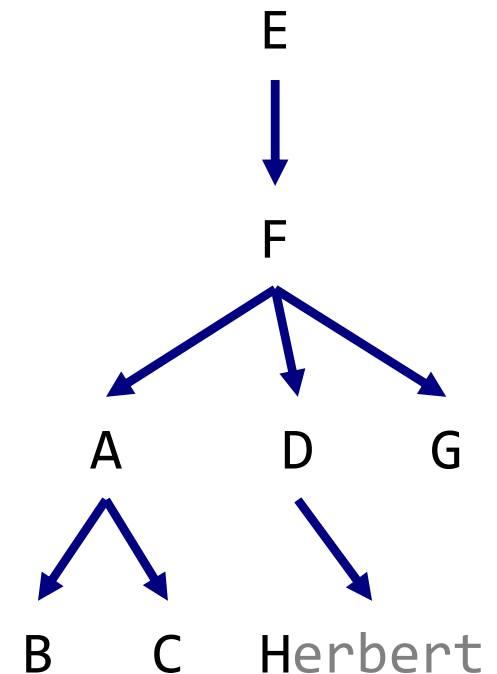
```
logic> (query (child ?child fillmore))
```

Success!

child: abraham

child: delano

child: grover



Recursive Facts



A fact is recursive if the same relation is mentioned in a hypothesis and the conclusion

```
logic> (fact (ancestor ?a ?y) (parent ?a ?y))
```

```
logic> (fact (ancestor ?a ?y) (parent ?a ?z) (ancestor ?z ?y))
```

```
logic> (query (ancestor ?a herbert))
```

Success!

a: delano

a: fillmore

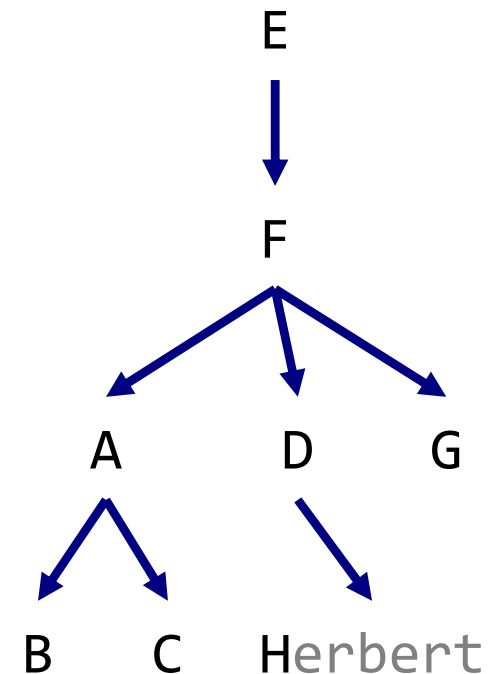
a: eisenhower

```
logic> (query (ancestor ?a barack)
             (ancestor ?a herbert))
```

Success!

a: fillmore

a: eisenhower



Searching to Satisfy Queries



The *Logic* interpreter performs a search in the space of relations for each query to find a satisfying assignment

```
logic> (query (ancestor ?a herbert))
```

Success!

a: delano

a: fillmore



a: eisenhower

```
logic> (fact (parent delano herbert))
```

```
logic> (fact (parent fillmore delano))
```

```
logic> (fact (ancestor ?a ?y) (parent ?a ?y))
```

```
logic> (fact (ancestor ?a ?y) (parent ?a ?z) (ancestor ?z ?y))
```

(parent delano herbert) ; (1), a simple fact

(ancestor delano herbert) ; (2), from (1) and the 1st ancestor fact

(parent fillmore delano) ; (3), a simple fact

(ancestor fillmore herbert) ; (4), from (2), (3), & the 2nd ancestor fact

Hierarchical Facts



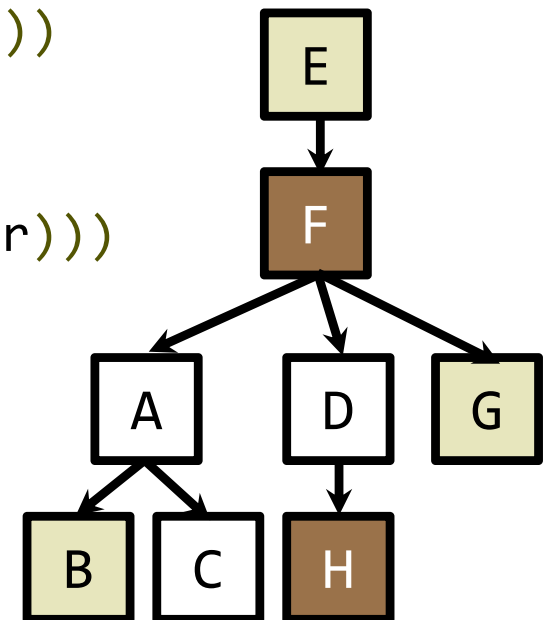
Relations can contain relations in addition to atoms

```
logic> (fact (dog (name abraham) (color white)))  
logic> (fact (dog (name barack) (color tan)))  
logic> (fact (dog (name clinton) (color white)))  
logic> (fact (dog (name delano) (color white)))  
logic> (fact (dog (name eisenhower) (color tan)))  
logic> (fact (dog (name fillmore) (color brown)))  
logic> (fact (dog (name grover) (color tan)))  
logic> (fact (dog (name herbert) (color brown)))
```

Variables can refer to atoms or relations

```
logic> (query (dog (name clinton) (color ?color)))  
Success!  
color: white
```

```
logic> (query (dog (name clinton) ?info))  
Success!  
info: (color white)
```



Example: Combining Multiple Data Sources

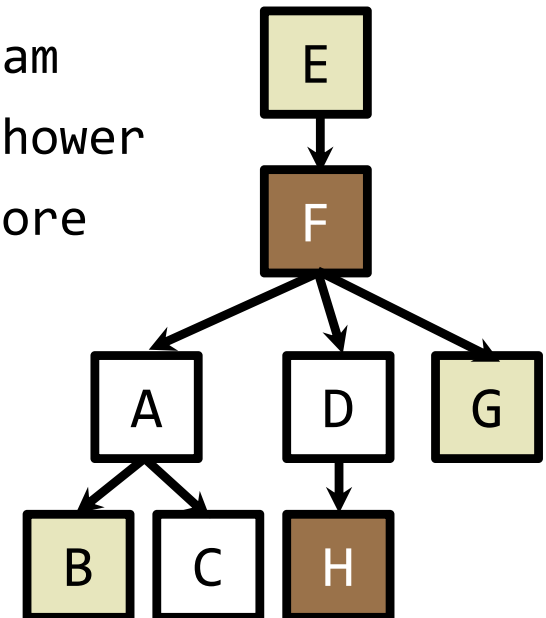


Which dogs have an ancestor of the same color?

```
logic> (query (dog (name ?name) (color ?color))  
            (ancestor ?ancestor ?name)  
            (dog (name ?ancestor) (color ?color)))
```

Success!

name: barack	color: tan	ancestor: eisenhower
name: clinton	color: white	ancestor: abraham
name: grover	color: tan	ancestor: eisenhower
name: herbert	color: brown	ancestor: fillmore



Example: Appending Lists



Two lists append to form a third list if:

- The first list is empty and the second and third are the same

`() (a b c) (a b c)`

- Both of the following hold:
 - List 1 and 3 have the same first element
 - The rest of list 1 and all of list 2 append to form the rest of list 3

`(a b c) (d e f) (a b c d e f)`

```
logic> (fact (append-to-form () ?x ?x))
```

```
logic> (fact (append-to-form (?a . ?r) ?y (?a . ?z))  
          (append-to-form ?r ?y ?z))
```