

## Lecture #22: Assorted Examples

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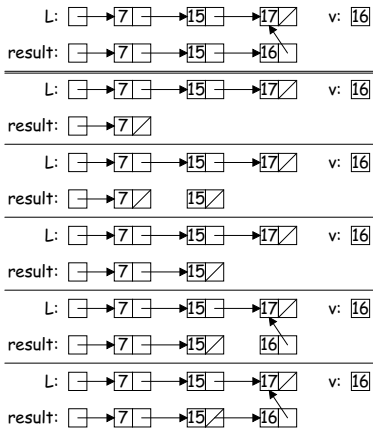
## Announcements

- Homework #5 due date moved to Monday after spring break (3/28) at midnight.

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## Approaching a Linked-List Problem



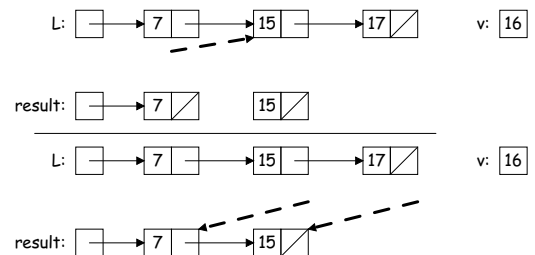
**Problem:** Insert  $v$  into ordered list  $L$  nondestructively.

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## Breaking It Down

- Here are the repeated steps:

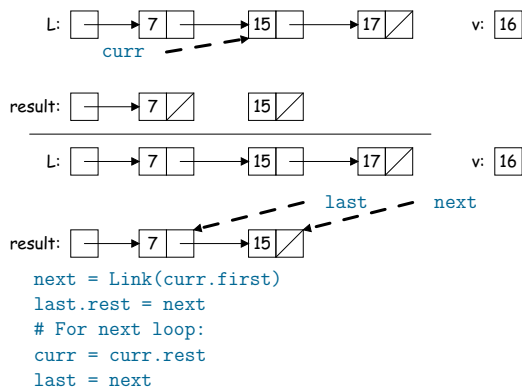


- Dashed arrows show information needed to do each step.
- These are the variables you'll need.
- After using them, must move them into position for next time.

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## Loop Code



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## A Worked Example: Decoding with Trees

- In Unicode or ASCII, characters are represented internally with

| Character | Bits             |
|-----------|------------------|
| 'a'       | 0000000001100001 |
| '0'       | 0000000000110000 |
| ','       | 0000000000111010 |
| 'π'       | 0000001111000000 |
| '♡'       | 0010011001100001 |

*fixed-length* groups of bits:

- These are easy to deal with internally; characters represented as pairs of 8-bit bytes.
- Obvious where one ends and the next begins.
- But not very compact.

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## Prefix Codes

- An alternative is to use a *variable-length code* in which characters are represented with varying numbers of bits.
- Shorter sequences of bits can represent more common characters, minimizing total length of message.
- But the input is just a sequence of bits; have to decide where each character starts in this sequence.
- One approach is to use a *prefix code*:  
The bit sequence representing a character is never a prefix of the bit sequence representing any other character.
- So, can always tell when a character ends: one more bit will yield an invalid sequence. No special separator needed.

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## Example

| Character | Bits      | Character | Bits      |
|-----------|-----------|-----------|-----------|
| A         | 1110      | N         | 1010      |
| B         | 101100    | O         | 1101      |
| C         | 01000     | P         | 101101    |
| D         | 11111     | Q         | 001011010 |
| E         | 011       | R         | 1000      |
| F         | 00110     | S         | 1001      |
| G         | 111100    | T         | 000       |
| H         | 0101      | U         | 01001     |
| I         | 1100      | V         | 001010    |
| J         | 001011001 | W         | 111101    |
| K         | 0010111   | X         | 001011011 |
| L         | 10111     | Y         | 00100     |
| M         | 00111     | Z         | 001011000 |

So, "CAT" encodes as

000000000100001100000000010000010000000001010100

C                                      A                                      T

using plain Unicode, but using the code above:

010001110000

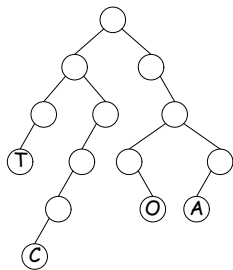
C    A    T

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## Problem: How to decode?

- Can't just look up a character code until we know where it ends.
- Our plan is to consume bits (actually, we'll use strings of characters '0' and '1' for simplicity) from the left.
- Emit a decoded character whenever we determine that we've accumulated a complete character code.
- A binary tree is one way to do this.



A: 1110  
C: 01000  
O: 1101  
T: 000

For each character:

- Start at top.
- Go left on each '0'.
- Go right on each '1'.
- Stop at a node labeled with a decoded character.

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## Coding and Decoding

See 22.py file for Python3 source code for performing coding, decoding, and tree-building for this data structure.

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