

2 What Would Scheme Display

- 2.1 What would Scheme display? As a reminder, the built-in `quotient` function performs floor division.

```
scm> (define a (+ 1 2))
```

```
scm> a
```

```
scm> (define b (- (+ (* 3 3) 2) 1))
```

```
scm> (= (modulo b a) (quotient 5 3))
```

- 2.2 What would Scheme display?

```
scm> (cons 10 (cons 11))
```

```
scm> (car (cons 10 (cons 11 nil)))
```

```
scm> (cdr (cons 10 (cons 11 nil)))
```

```
scm> (cons 5 '(6 7 8))
```

```
scm> (define a 10)
```

```
a
```

```
scm> (list 8 9 a 11) ; list procedure evaluates all operands
```

```
scm> '(8 9 a 11) ; quote special form does not evaluate operand
```

```
scm> (list? (cons 1 2))
```

```
scm> (list? (cons 1 (cons 2 '())))
```

```
scm> (define null nil)
```

```
scm> (equal? null 'null)
```

```
scm> (equal? nil 'null)
```

```
scm> (equal? null 'nil)
```

```
scm> (equal? nil 'nil)
```

```
scm> (equal? 'nil 'nil)
```

```
scm> (equal? ''nil ''nil)
```

```
scm> (eqv? ''nil ''nil)
```

3 Intro-Level Practice

- 3.1 Write a function that returns the factorial of a number.

```
(define (factorial x)
```

- 3.2 Define `reduce`, where the first argument is a function that takes two arguments, the second is a starting value, and the third is a list. This should work like **Python's** `reduce`.

```
(define (reduce fn s lst)
```

```
)
```

4 Exam-Level Prep

- 4.1 Write a function that takes a procedure and applies to every element in a given nested list.

The result should be a nested list with the same structure as the input list, but with each element replaced by the result of applying the procedure to that element.

Use the built-in `list?` procedure to detect whether a value is a list.

```
(define (deep-map fn lst)
```

```
scm> (deep-map (lambda (x) (* x x)) '(1 2 3))
(1 4 9)
scm> (deep-map (lambda (x) (* x x)) '(1 ((4) 5) 9))
(1 ((16) 25) 81)
```

- 4.2 **Fall 2019 Final, Question 7a: Mull It Over** Implement *mulxy*, which multiplies integers *x* and *y*. **Hint:** `(- 2)` evaluates to `-2`.

```
;; multiply x by y (without using the * operator).
;; (mulxy 3 4) -> 12      ; 12 = 3 + 3 + 3 + 3
;; (mulxy (- 3) (- 4)) -> 12 ; 12 = - ( -3 + -3 + -3 + -3 )
(define (mulxy x y)
```

```
(cond ((< y 0) (- _____ )))
```

```
((= y 0) 0)
```

```
(else ( _____ x (mulxy x _____ ))))
```