

## Lecture 3: Higher Order Procs

CS 61A  
Summer 2006  
Instructor: Kevin Lin

1

## Administrative stuff

- Lab 1B and Homework 1B are online
- Activate your cardkeys! 387 Soda
- My OH today: 3:30-4:30 PM, 751 Soda
- Permanent OH: will be posted online this weekend
- TAs should also set up their office hours by early next week

2

## How to do well in this class

- Start homework and projects EARLY!
- The time that you spend playing around with the STk interpreter and programming should be AT LEAST as much as the time you spend on the reading.
- The best way to learn the material is to try it out yourself by programming.

3

## Applicative order / Normal order

This is Exercise 1.5 from the textbook:

```
(define (p) (p))
(define (test x y)
  (if (= x 0)
      0
      y))
(test 0 (p))
```

What happens here with normal order evaluation? What happens here with applicative order evaluation?

4

## cond

The syntax for cond is as follows:

```
(cond (<if 1> <then 1>)
      (<if 2> <then 2>)
      ...
      (<if n> <then n>)
      (else <expr>))
```

cond is a special form! (What are the other special forms that we've seen so far?)

5

## Internal defines

The Pig Latin procedure could have been defined as follows:

```
(define (pigl wd)
  (define (pl-done? wd)
    (vowel? (first wd)))
  (define (vowel? letter)
    (member? letter '(a e i o u)))
  (if (pl-done? wd)
      (word wd 'ay)
      (pigl (word (bf wd) (first wd)))))
```

6

## Programming practice!!!

Write a procedure called `reverse` that takes a word and returns a new word with the characters reversed.

```
> (reverse 'paranoid)
dionarap
```

Write a procedure called `interleave` that takes two sentences of the same length and returns a new sentence with the words interleaved.

```
> (interleave '(a b c) '(1 2 3))
(a 1 b 2 c 3)
```

Write a procedure called `dupls-removed` that, given a sentence as input, returns the result of removing duplicate words from the sentence. (This is from lab.)

7

## pigl-sent and argue

```
(define (pig1-sent sent)
  (if (empty? sent)
      '()
      (se (pig1 (first sent))
          (pig1-sent (bf sent)))))
(define (argue sent)
  (if (empty? sent)
      '()
      (se (opposite (first sent))
          (argue (bf sent)))))
```

8

## every

```
(define (<proc-name> sent)
  (if (empty? sent)
      '()
      (se (<word-proc> (first sent))
          (<proc-name> (bf sent)))))
```

How can we generalize this?

9

## every

```
(define (every proc sent)
  (if (empty? sent)
      '()
      (se (proc (first sent))
          (every proc (bf sent)))))
```

We can do this because in Scheme, procedures are first-class. They can be passed in as arguments to other procedures!

10

## sum

```
(define (sum-squares a b)
  (if (> a b)
      0
      (+ (square a)
         (sum-squares (+ a 1) b))))
(define (square x) (* x x))
(define (sum-cubes a b)
  (if (> a b)
      0
      (+ (cube a)
         (sum-cubes (+ a 1) b))))
(define (cube x) (* x x x))
```

11

## sum

Generalizing the pattern ...

```
(define (sum fn a b)
  (if (> a b)
      0
      (+ (fn a) (sum fn (+ a 1) b))))
```

Now we can do things like:

```
(define (sum-squares a b)
  (sum square a b))
(sum first a b)
(sum cos a b)
```

12

## every

```
(define (pigl-sent sent)
  (every pigl sent))
(define (argue sent)
  (every opposite sent))
(define (square-sent sent)
  (every square sent))
(define (plural-sent sent)
  (every plural sent))
```

This makes it easier and faster to write a lot of different and useful procedures!

13

## every

How do you use every properly?

```
> (every first '(abba zabba))
(a z)
> (every (first) '(abba zabba))
Error: too few arguments to (first)
> (every (* x x) '(1 2 3 4))
Error: unbound variable x
```

Is every a special form?  
No.

14

## Higher order procedures

A data type is considered *first-class* in a language if it can be:

- the value of a variable (i.e. named)
- an argument to a function
- the return value from a function
- a member of an aggregate

So far we've seen that numbers and words are first-class.  
We'll see that procedures are also first class.

15

## Higher order procedures

A data type is considered *first-class* in a language if it can be:

- the value of a variable (i.e. named)
- an argument to a function
- the return value from a function
- a member of an aggregate

We've seen named procedures  
We've seen procedures as argument to other procedures (as in the case of every)  
Now what about procedures as return values?

16

## Higher order procedures

A higher order procedure is simply a procedure that does at least one of the following:

- takes another procedure as argument
- returns a procedure

17

## Back to every

Suppose we wanted to add 3 to every number in a sentence.

```
(define (plus-3 x) (+ 3 x))
(every plus-3 '(50 29 38 30 3))
```

If we only need to do this once, then it seems kind of wasteful to define a procedure we're only going to use once, isn't it?

18

## Back to every

So instead, we can do this:  
`(every (lambda (x) (+ 3 x)) '(1 2 3 4))`  
This works as expected, and returns the sentence (4 5 6 7).

19

## Lambda

Lambda is a special form that returns a nameless function!

```
(lambda (<parameters>) <body>)
```

```
> (every (lambda (x) (word (first x)
                          (last x))) '(hey you over there))
(hy yu or te)
```

20

## Lambda

Now, using lambda, we can write procedures that return other procedures!

```
(define (make-adder n)
  (lambda (x) (+ x n)))

> ((make-adder 3) 5)
8
> (every (make-adder 5) '(1 2 3))
(6 7 8)
> ((make-adder 9) 11)
20
```

21

## Lambda

We can also do funky things like procedures that take procedures as argument and also return procedures.

```
(define (compose-with-1+ proc)
  (lambda (x) (+ 1 (proc x))))

> (compose-with-1+ square)
#[closure...]
> ((compose-with-1+ (lambda (x) (* 2 x))) 2)
5
> ((compose-with-1+ square) 3)
10
```

22

## Lambda

Now, how about a procedure that returns a procedure that returns a procedure?

```
(define (f x)
  (lambda (y) (lambda (z) (+ x y z))))

> (((f 1) 2) 3)
6

(define (g)
  (lambda (x) (lambda () (+ x x))))

> (((g) 2))
4
```

23