

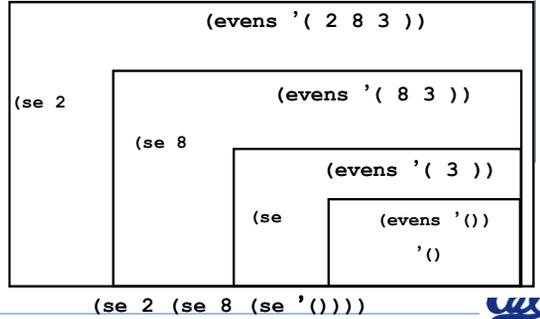
## CS61A Lecture 4

2011-06-23  
Colleen Lewis



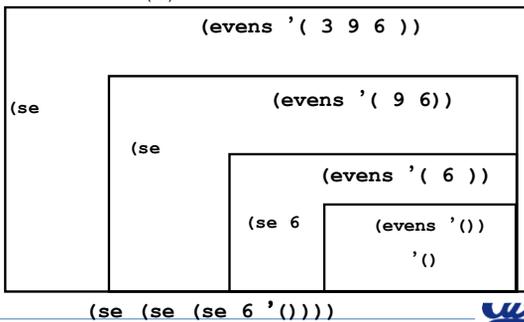
### Remove all non-even numbers from a sentence

```
STk>(evens '(2 8 3))
(2 8)
```



### Remove all non-even numbers from a sentence

```
STk>(evens '(3 9 6))
(6)
```



### Write evens

```
;Assume you have the predicate even?
(define (even? x)
  (= 0 (remainder x 2)))
```

A)easy B)medium C)hard D)stuck



### evens Solution

```
(define (evens sent)
  (cond
    ((empty? sent) _____)
    ((even? (first sent)) _____)
    (se (first sent)
        (evens (bf sent))))
  (else _____)
  (se (evens (bf sent))))))
```



### odds Solution

```
evens
odds
(define (evens sent)
  (cond
    ((empty? sent) '())
    (even? odd? (first sent))
    (se (first sent)
        evens odds (bf sent))))
  (else evens odds
        (evens (bf sent))))))
```



**pronouns Solution**

```

(define (evens sent)
  (cond
    ((empty? sent) '())
    (even? (first sent))
    (se (first sent)
        (evens (bf sent))))
  (else evens (bf sent))))

```

Cal

**keep Solution 1**

```

(define (evens sent)
  (cond
    ((empty? sent) '())
    (even? (first sent))
    (se (first sent)
        (evens (bf sent))))
  (else evens (bf sent))))

```

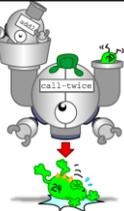
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**keep Solution 2**

```

(define (keep pred? sent)
  (cond
    ((empty? sent) '())
    ((pred? (first sent))
     (se (first sent)
         (keep pred? (bf sent))))
    (else
     (keep pred? (bf sent))))

```



Cal

**Calling keep**

```

(define (keep pred? sent)
  (cond
    ((empty? sent) '())
    ((pred? (first sent))
     (se (first sent)
         (keep pred? (bf sent))))
    (else
     (keep pred? (bf sent))))

```

```

STk> (keep even? '(2 8 3))
(2 8)

```

Cal

**Calling keep**

```

STk> (keep odd? '(1 4 8 5))
(1 5)
STk> (keep pronoun? '(I me not you))
(I me you)
STk> (keep even? '(1 3 5 7))
()
STk> (keep (> 5) '(1 3 5 7))

```

AHHHH! Not a function!!!

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**keep**

```
(keep procedure sent)
```

- *procedure*
  - a procedure that takes in **one argument**
  - a procedure that returns #t or #f
- *sent*
  - a sentence with 0 or more words
  - a word with 0 or more letters

Cal

### Try it! Make this work!

```
STk> (keep _____ '(8 3 4 7))
(8 7)
```

```
(lambda (x) (> x 5))
```

Talk to your partner about why (> 5) doesn't work!!!  
Try to write it without a helper method

A)easy B)medium C)hard D)stuck

### every

```
(□ □ □ □ □ □)
 ↓ ↓ ↓ ↓ ↓ ↓
(△ △ △ △ △ △)
```

(every procedure sent)

- *procedure*
  - a procedure that takes in **one argument**
  - a procedure that returns a word or a sentence
- *sent*
  - a sentence with 0 or more words
  - a word with 0 or more letters

### Try it! Make this work!

```
STk> (every _____ '(8 3 4 7))
(18 13 14 17)
```

```
(lambda (x) (+ x 10))
```

Talk to your partner about why (+ 10) doesn't work!!!  
Try to write it without a helper method

A)easy B)medium C)hard D)stuck

### Try it! Define s-g-t-100

Squares-greater-than-100

```
STk> (s-g-t-100 '(2 9 13 16 9 45))
(169 256 2025)
```

```
(define (s-g-t-100 sent)
  (keep
    (lambda (x) (> x 100))
    (every
      (lambda (y) (* y y))
      sent)))
```

### Using lambda with define

- These are VERY DIFFERENT:

```
(define (cat y)
  (lambda (x) (+ x 1)))
```

```
(define dog
  (lambda (x) (+ x 1)))
```

### Using lambda with define

```
(define (cat y)
  (lambda (x) (+ x 1)))
(define dog
  (lambda (x) (+ x 1)))
```

Which of these gives the answer 2?

- I (cat 1)                      A) I&III  
 II ((cat 1) 1)                B) II&IV  
 III (dog 1)                    C) I&IV  
 IV ((dog 1) 1)                D) II&III  
                                   E) Not sure

Correct Answer →