

# Lecture 5: Higher-Order Functions

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Brian Hou  
June 27, 2016

# Announcements

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  - Environment Diagrams and Higher-Order Functions

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- Quiz 2 is on Thursday 6/30 at the beginning of lecture
  - Environment Diagrams and Higher-Order Functions
- Group Tutoring is available! See Piazza for details



# Roadmap

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Introduction

Functions

Data

Mutability

Objects

Interpretation

Paradigms

Applications

# Roadmap

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Introduction

Functions

Data

Mutability

Objects

Interpretation

Paradigms

Applications

- This week (Functions), the goals are:
  - To understand the idea of *functional abstraction*
  - To study this idea through:
    - higher-order functions
    - recursion
    - orders of growth

# Higher-Order Functions

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# Generalizing Computations

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$$\sum_{k=1}^5 k = 1 + 2 + 3 + 4 + 5 = 15$$

$$\sum_{k=1}^5 k^3 = 1^3 + 2^3 + 3^3 + 4^3 + 5^3 = 225$$

$$\sum_{k=1}^5 \frac{8}{(4k-3) \cdot (4k-1)} = \frac{8}{3} + \frac{8}{35} + \frac{8}{99} + \frac{8}{195} + \frac{8}{323} = 3.04$$

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```
def sum_naturals(n):  
    total, k = 0, 1  
    while k <= n:  
        total, k = total + k, k + 1  
    return total  
  
def sum_cubes(n):  
    total, k = 0, 1  
    while k <= n:  
        total, k = total + pow(k, 3), k + 1  
    return total
```

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# Summation Example

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cube = lambda k: pow(k, 3)
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def summation(n, term):  
    """Sum the first N terms of a sequence.
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>>> summation(5, cube)
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The cube function is passed as an argument value

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return total
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    >>> add_three = make_adder(3)  
  
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    7  
  
    """  
  
    def adder(k):  
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A def statement within another def statement

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    return adder
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A def statement within another def statement

Can refer to names in the enclosing function

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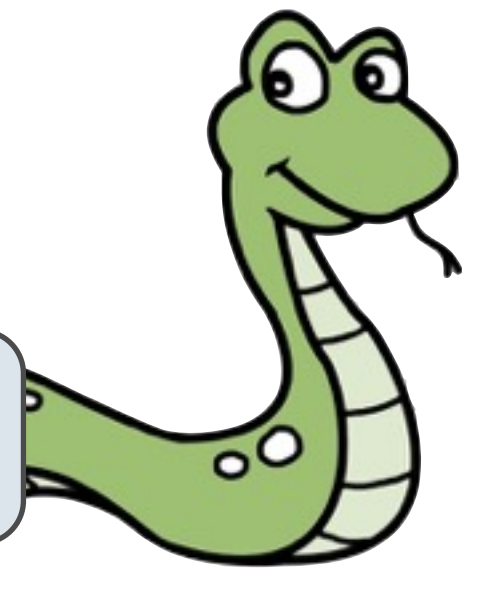
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Higher-order functions:

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Higher-order functions:

- Express general methods of computation

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Higher-order functions:

- Express general methods of computation
- Remove repetition from programs
- Separate concerns among functions

Break!

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# Environments (Round 2)

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# Nested Definitions

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(demo)

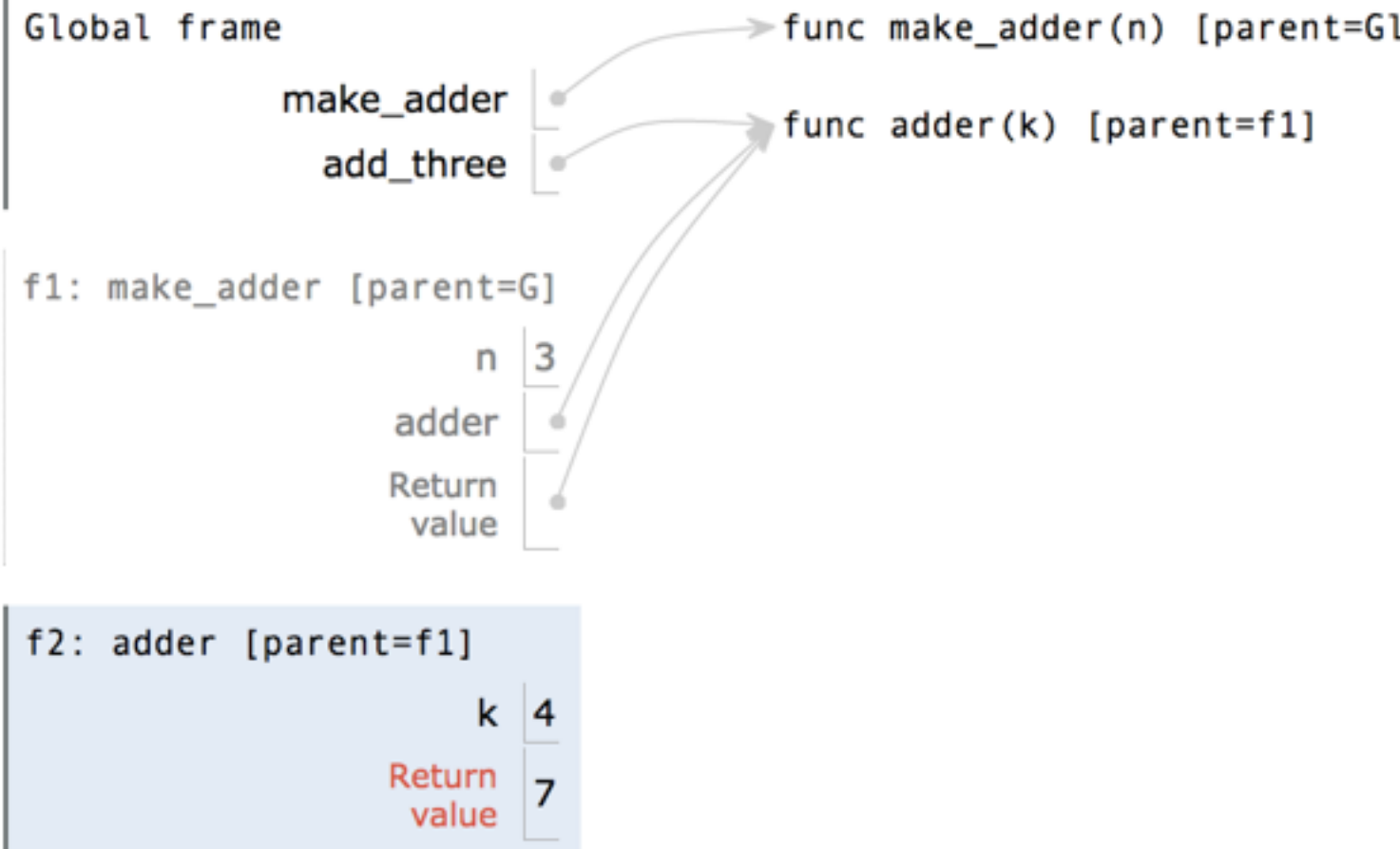
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# Nested Definitions

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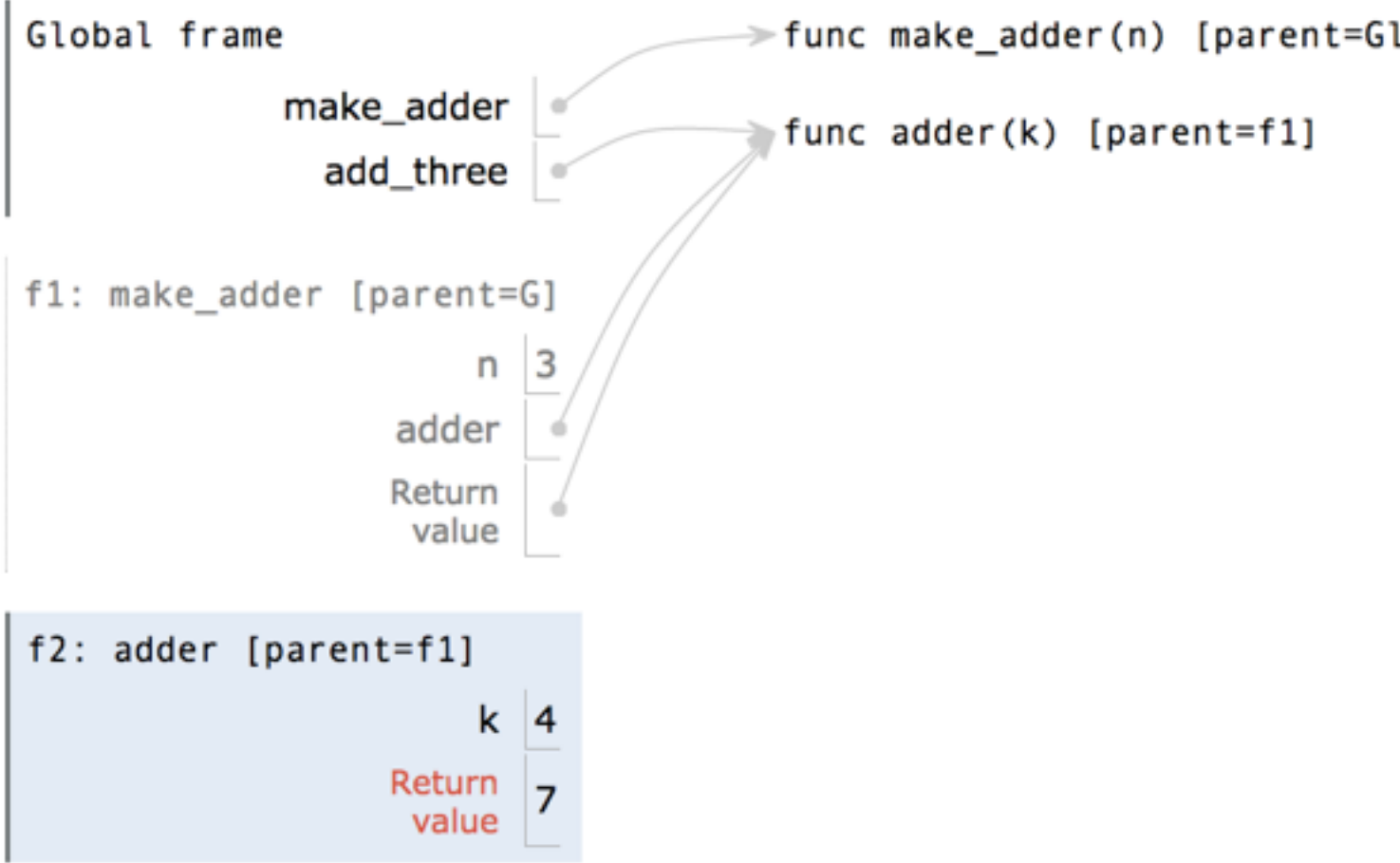


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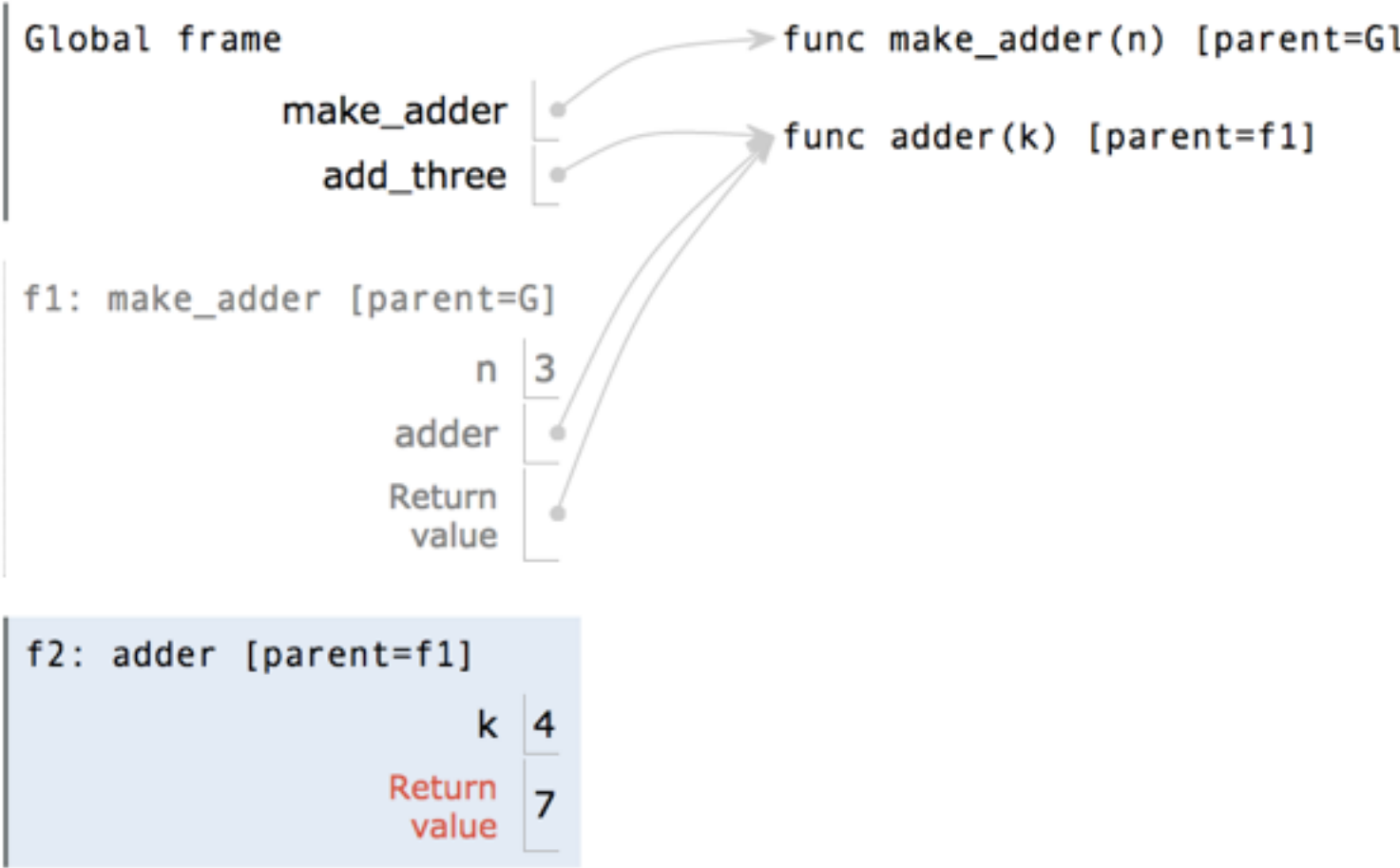
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**Nested def**

- Every user-defined function has a parent frame

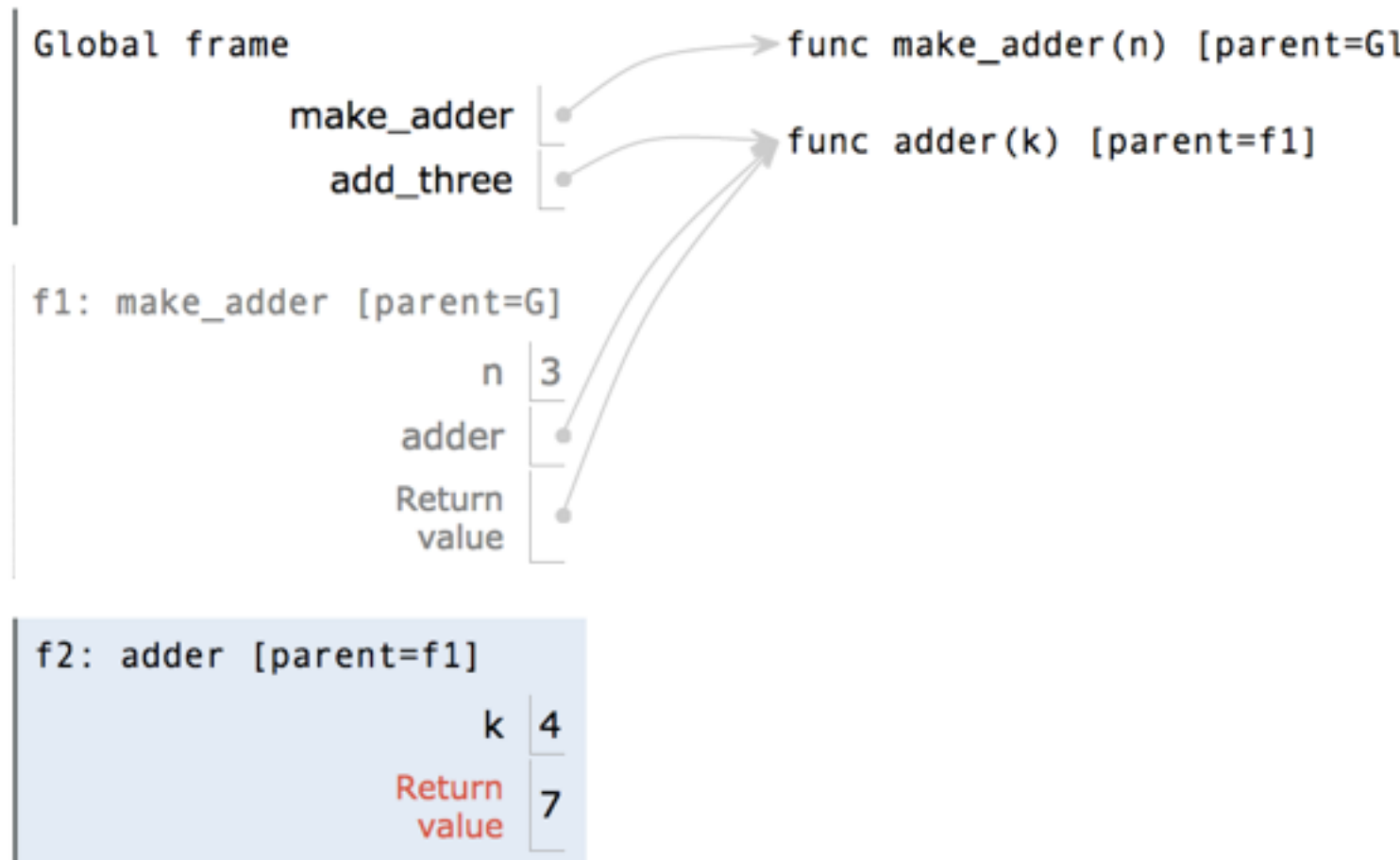


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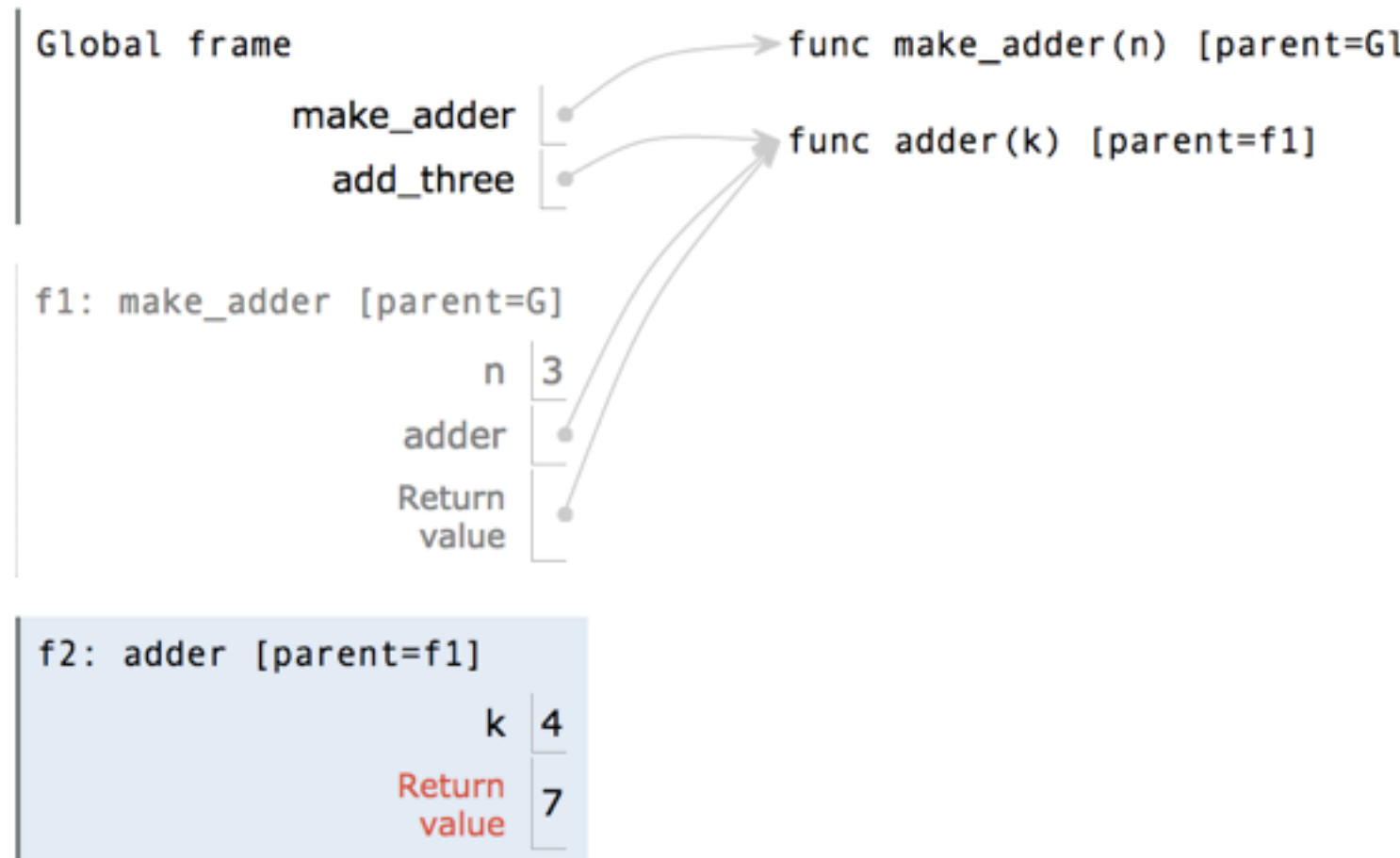
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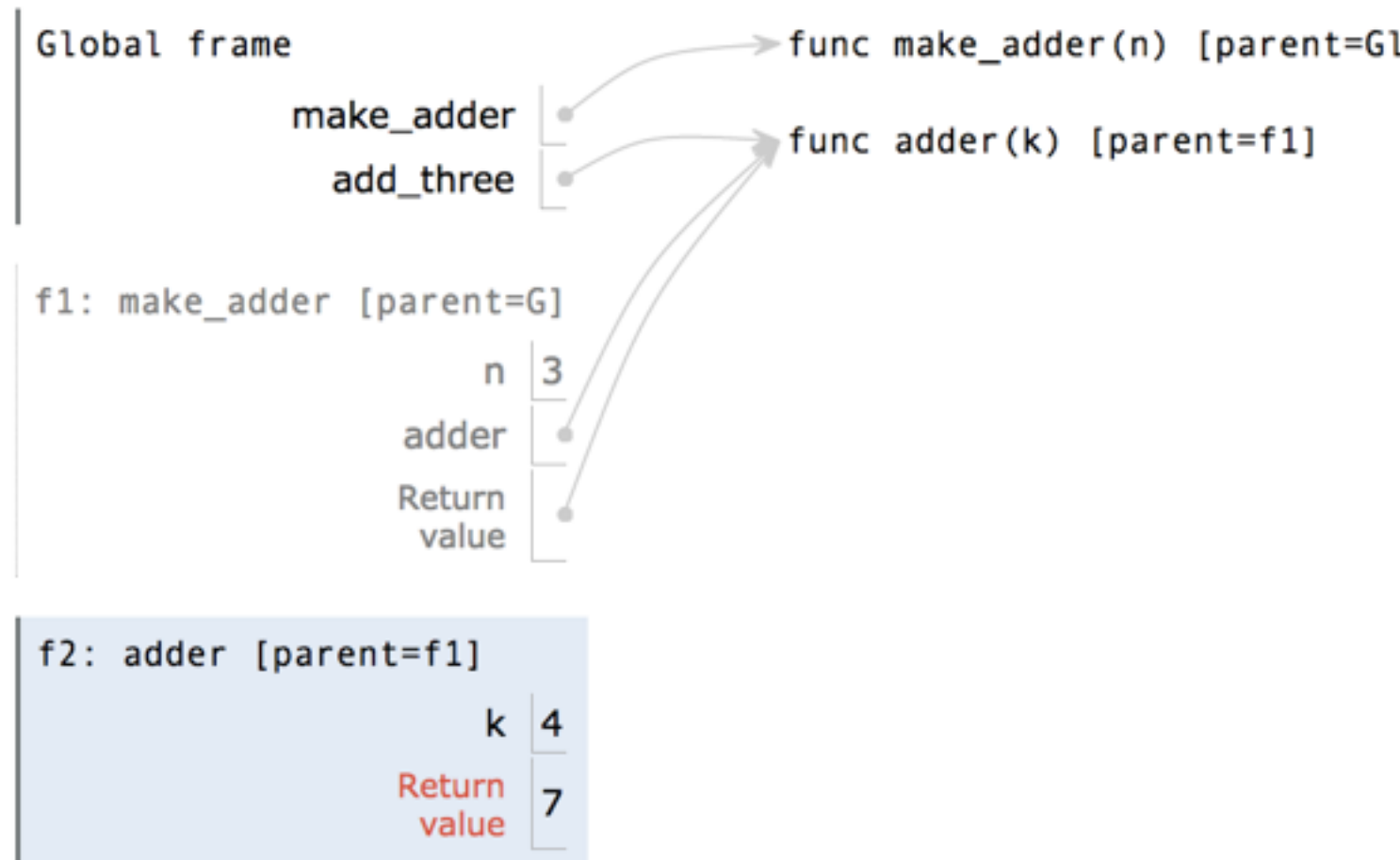
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Nested def



- Every user-defined function has a parent frame
- The parent of a function is the frame in which it was defined
- Every local frame has a parent frame
- The parent of a frame is the parent of the function called

# Environment Diagram Rules (version 2)

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## Rules for **def** Statements:

1. Create a function with signature `<name>(<parameters>)` **and** **parent** [**parent**=**<label>**] (parent is the current frame)

`f1: make_adder`      `func adder(k) [parent=f1]`



2. Set the body of that function to be everything indented after the first line
3. Bind `<name>` to that function in the current frame



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## Rules for calling user-defined functions:

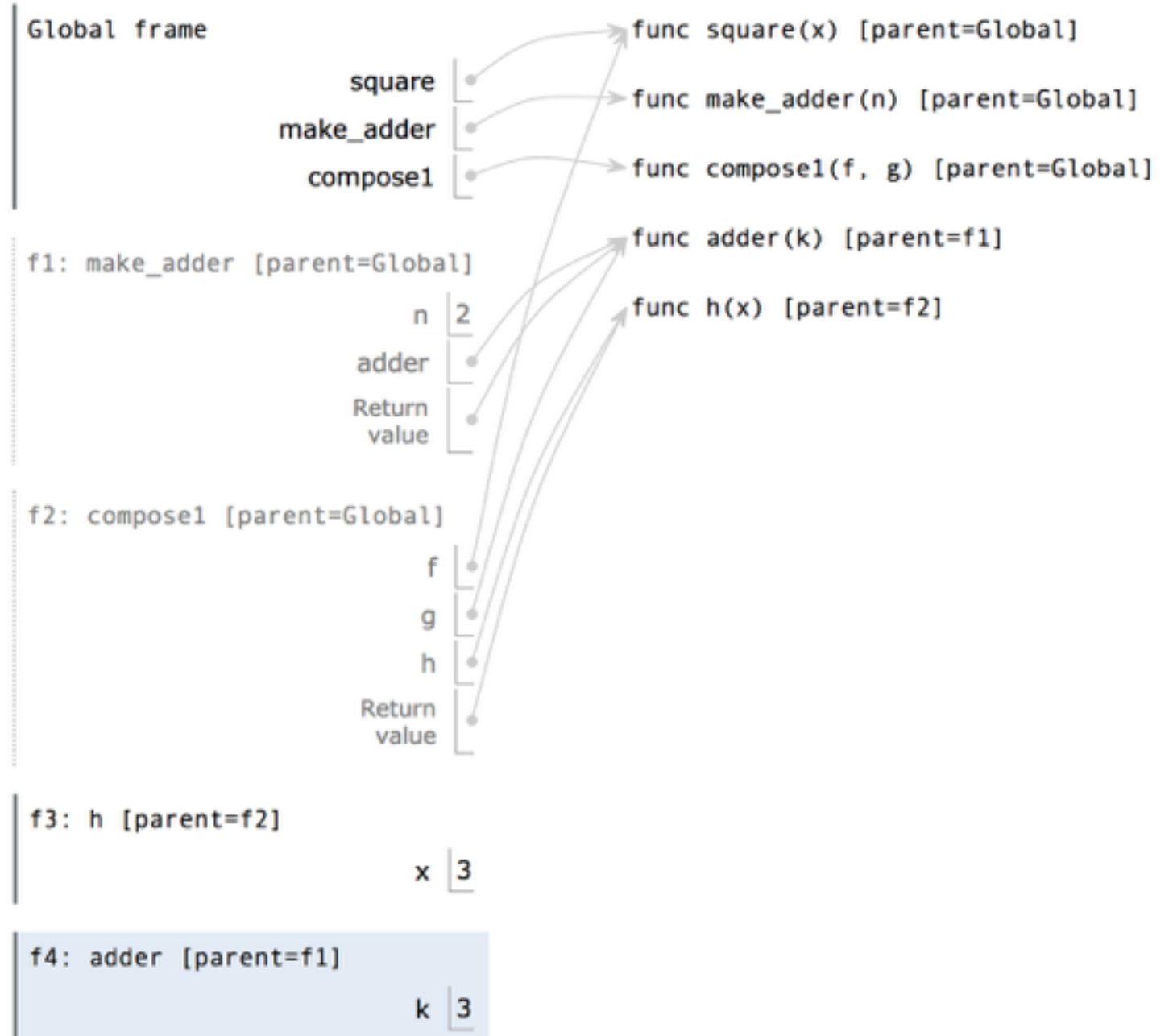
1. Create a new environment frame
2. **Copy the parent of the function to the local frame:** [**parent=<label>**]
3. Bind the function's parameters to its arguments in that frame
4. Execute the body of the function in the new environment

# Function Composition

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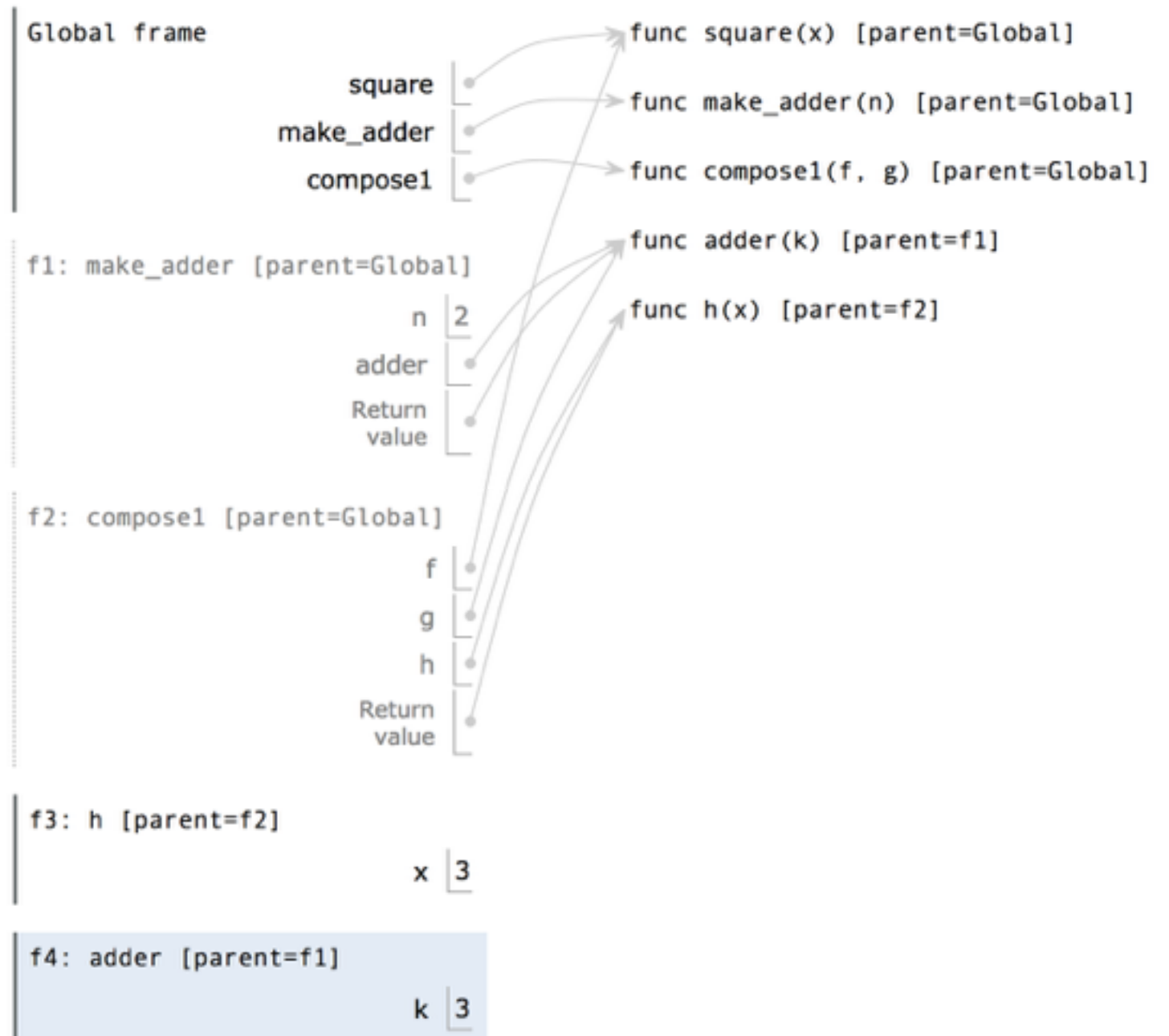
# Environment Diagram

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8  
9 def compose1(f, g):  
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```



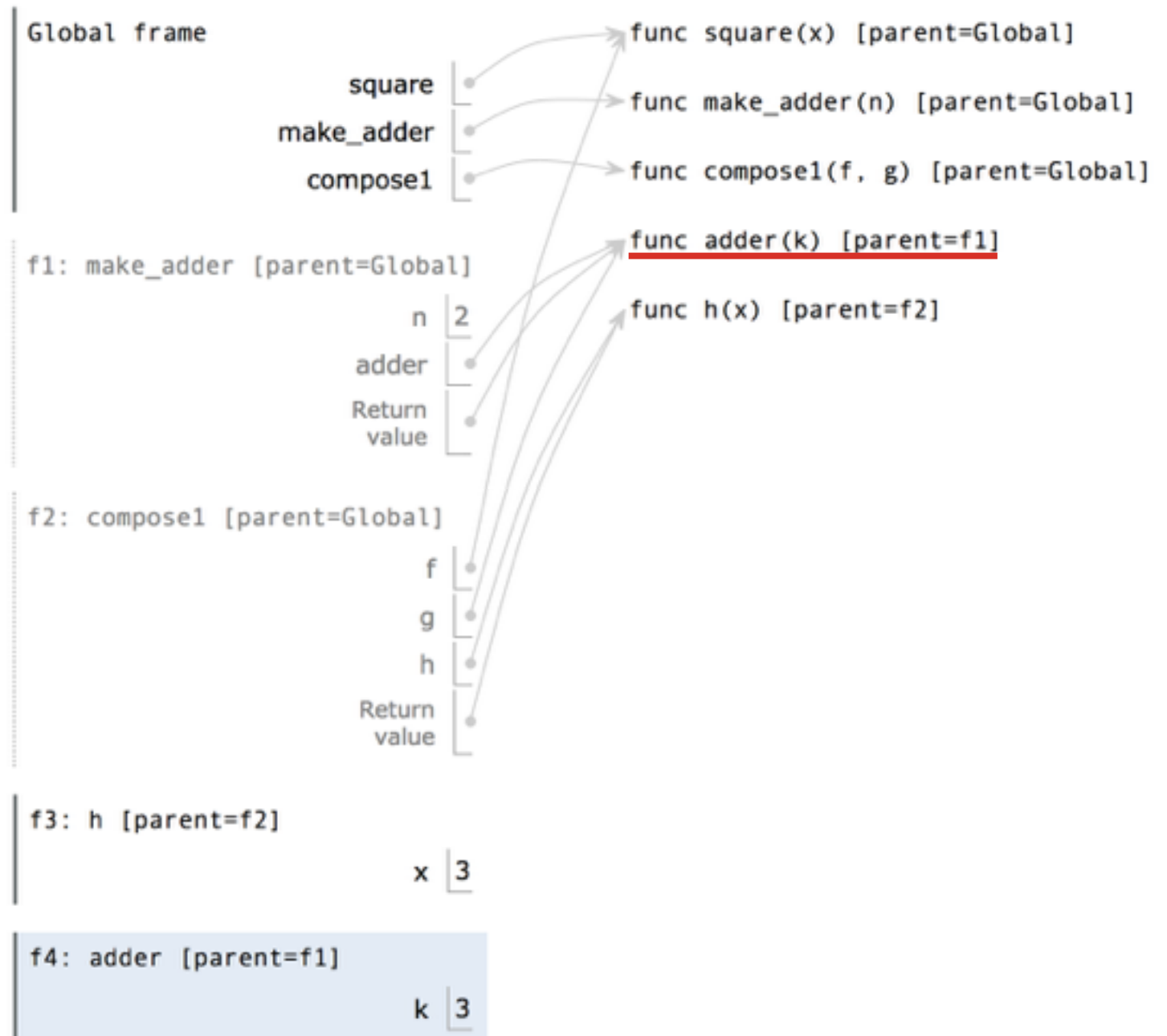
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Return value of `make_adder` is an argument to `compose1`

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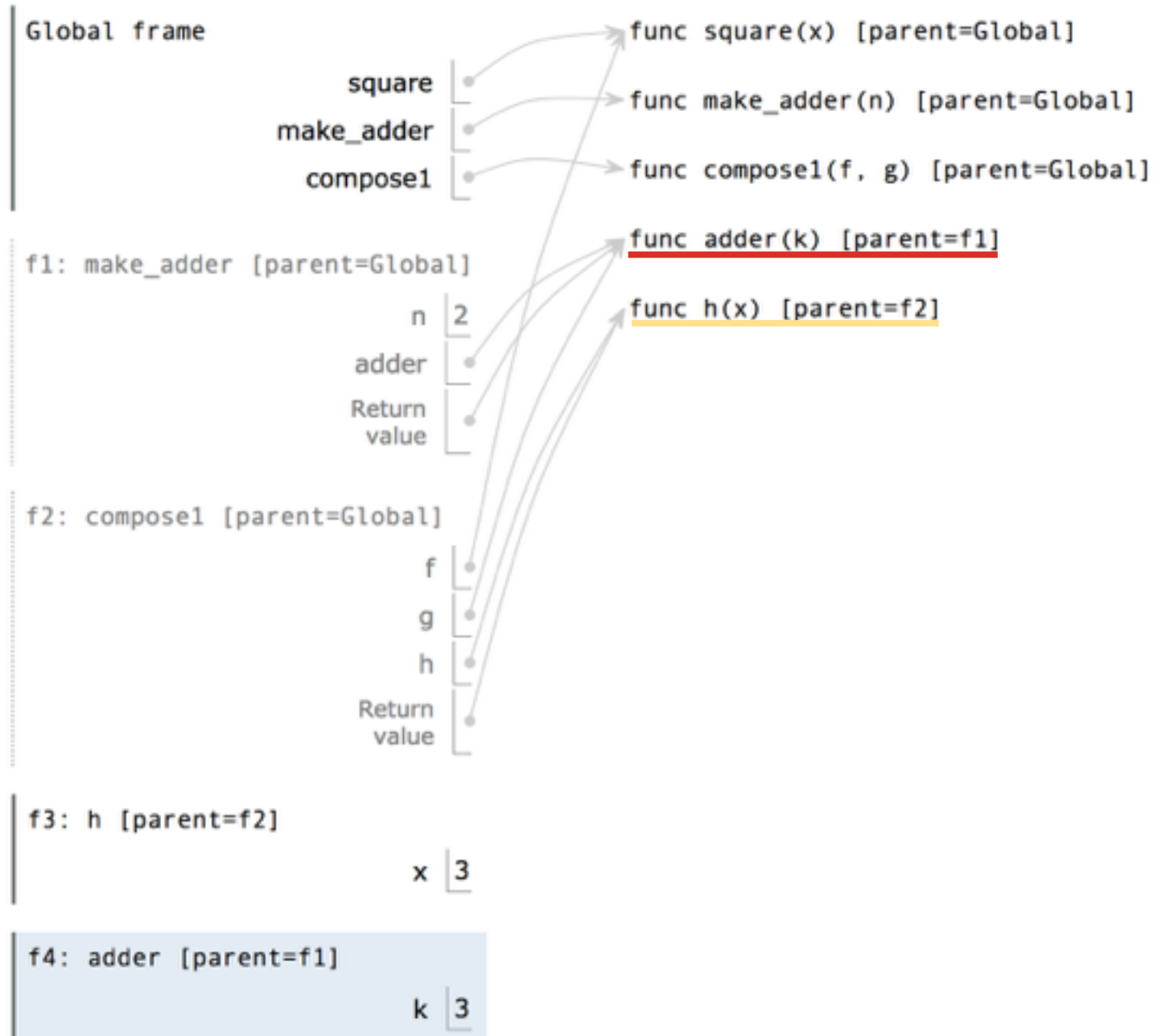


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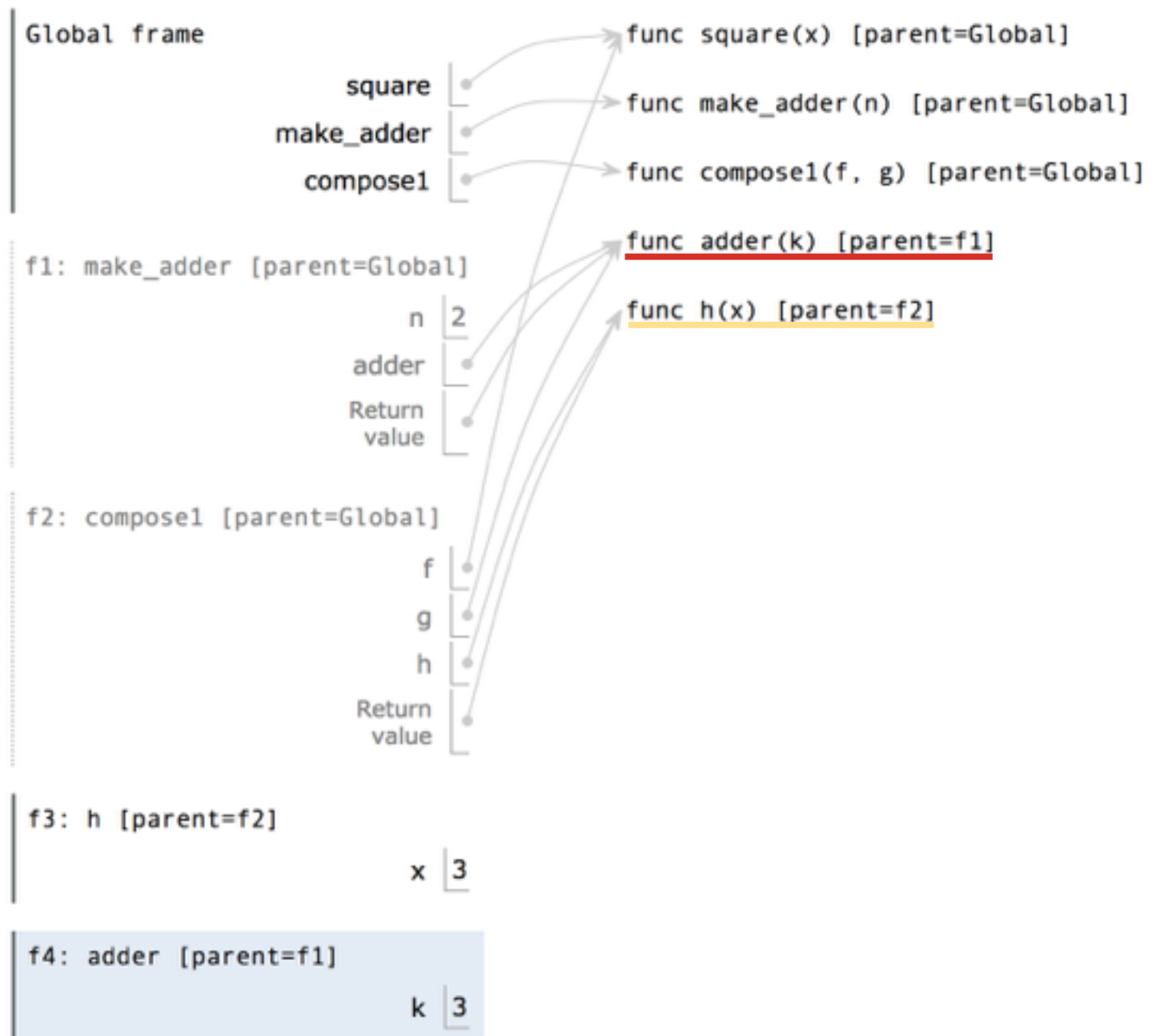


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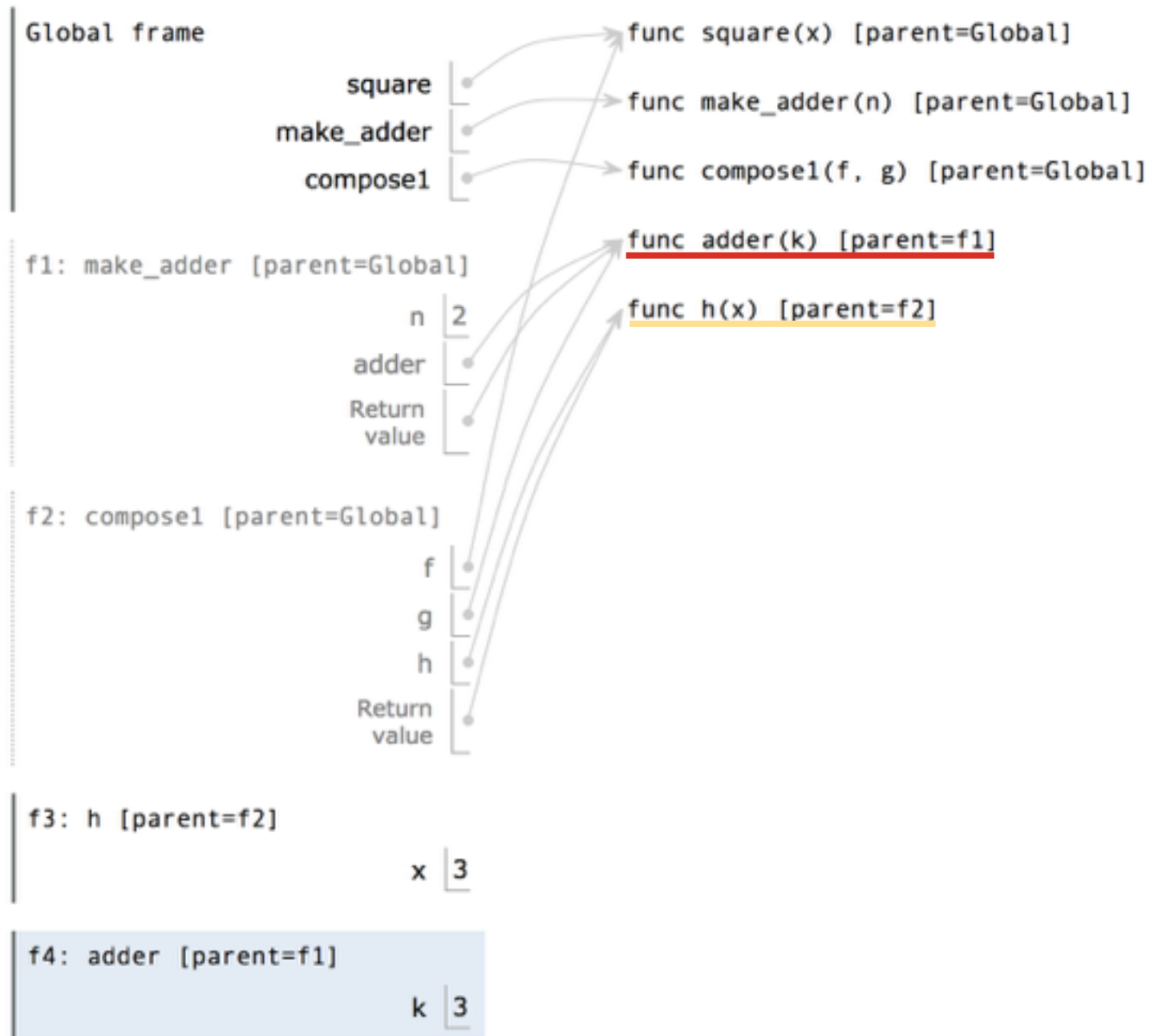
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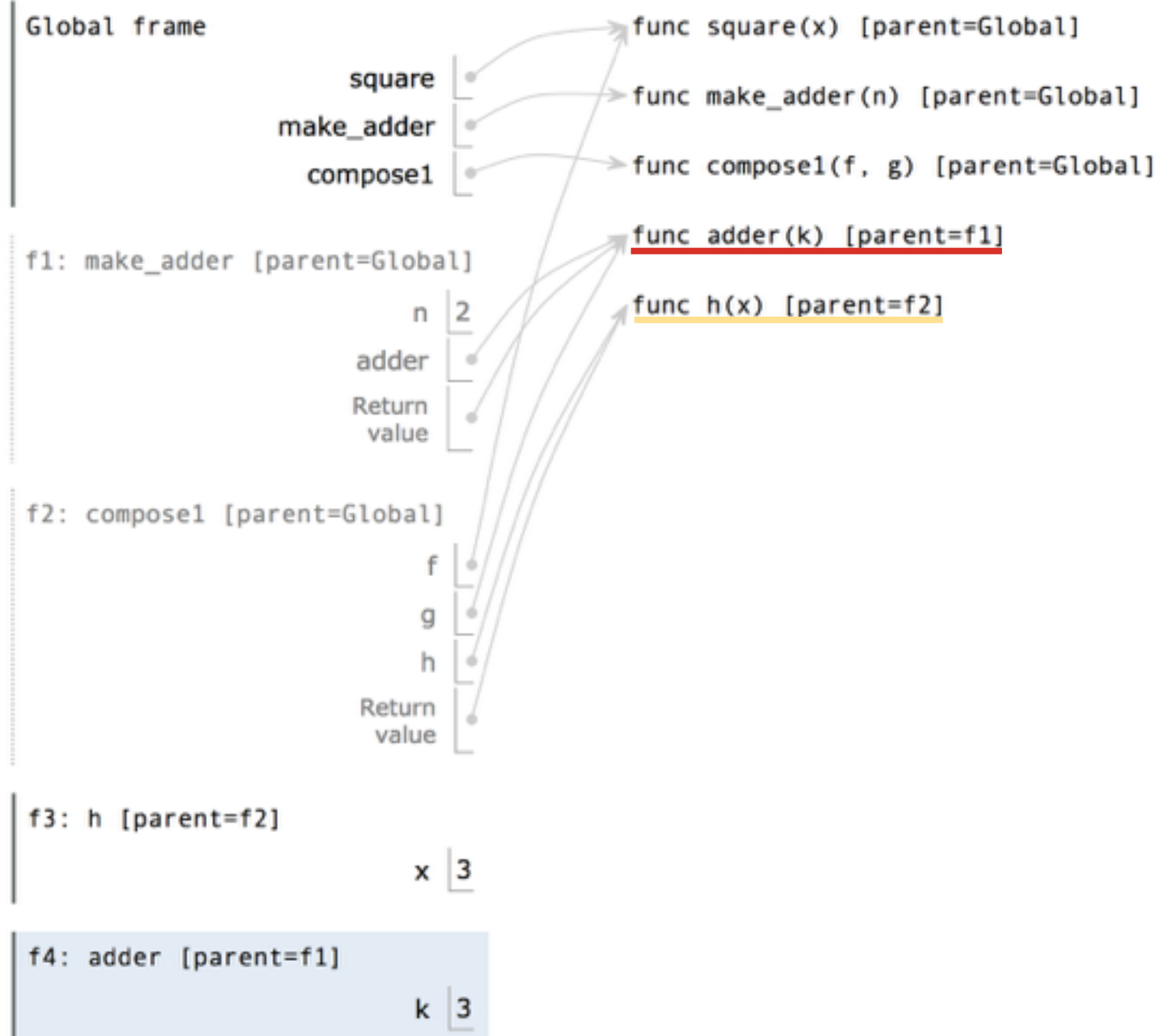
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# Application: Currying

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- `add` is a two-argument function that returns the sum of the two arguments

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- `add` is a two-argument function that returns the sum of the two arguments
- `make_adder` is a one-argument function that returns a one-argument function that returns the sum of the two arguments



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