## Lecture 19: Scheme I

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## Announcements

## Roadmap

Introduction
Functions
Data
Mutability
Objects
Interpretation
Paradigms
Applications

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Introduction
Functions
Data

- This week (Interpretation), the goals are:

Mutability
Objects
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Paradigms
Applications

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- To learn a new language, Scheme, in two days!


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## Interpretation

Paradigms
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- This week (Interpretation), the goals are:
- To learn a new language, Scheme, in two days!
- To understand how interpreters work, using Scheme as an example


## Scheme

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- Lisp is known for its simple but powerful syntax, and its ridiculous number of parentheses
- What does Lisp stand for?


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```
scm> (quotient (+ 8 7) 5) scm> (+ (* 3 3
\[
\begin{aligned}
& \left(+\left(\begin{array}{lll}
* & 2 & 4
\end{array}\right)\right. \\
& (+3 \\
& (+3))) \\
& \left(+\begin{array}{l}
(-10 \\
6)
\end{array}\right)
\end{aligned}
\]
```


## Special Forms

Assignment, Symbols, Functions, and Conditionals

## Assignment Statements

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scm> (define a 5)
scm> (define b (+ a 4))
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b
scm> b
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9

```
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- Everything in Scheme is an expression, meaning everything evaluates to a value
- define expressions evaluate to the symbol that was bound

Symbols and quote

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```
scm> (define a 5) scm> (define c (define a 3))
a
scm> (define b a)
b
scm> b
5
C
scm> a
3
scm> C
a
```


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- This is so common that we have a shorthand for this: (define (square x ) (* x x)) does the exact same thing
- This looks like a Python def statement, but the procedure it creates is still anonymous!


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$$
\left.\begin{array}{rl}
\text { scm> ( cond } & \left(\begin{array}{llll}
(=3 & 4
\end{array}\right) \\
& \left(\begin{array}{lll}
(= & 3 & 3)
\end{array}\right) \\
& (\text { else }
\end{array}\right)
$$

0

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```
scm> (cond ((= = 4 4) 4)
    ((= 3 3) 0)
    (else 'hi))
```

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- In Scheme, only \#f (and false, and False) are false values!

Pairs and Lists

Scheme data structures

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scm> (define $x$ (cons 1 3))


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scm> (define x (cons 1 3))
x
```


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```


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scm> (define x (cons 1 3))
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SCm> x
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scm> (define x (cons 1 3))
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SCm> x
(1 . 3)
scm> (car x)
```


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scm> (define x (cons 1 3))
x
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(1 . 3)
scm> (car x)
1
```


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X
SCm> X
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scm> (car x)
1
scm> (cdr x)
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1
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3
```


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```
scm> (define x (cons 1 (cons 2 (cons 3 nil))))
x
scm> x ; no dots displayed for well-formed lists
(1 2 3
scm> (car x) scm> (list 1 2 3) ; shorthand
1 (1 2 3 3)
scm> (cdr x) scm> '(1 2 3) ; shortest-hand
(2 3)
    (1 2 3
```


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```
(define (map fn lst)
(if (null? lst)
    nil
    (cons (fn (car lst)) (map fn (cdr lst)))))
```


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(define (leaf? tree)


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```

(define (square-tree t)
(tree (square (entry t))
(if (leaf? t) nil
(map square-tree (children t)))))

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- Everything in Scheme is an expression
- All functions (called procedures) are anonymous
- Because the only sequence is the linked list, we will solve problems using recursion
- "How do I master Scheme?" Go practice!

