Lecture 20: Scheme II

Brian Hou July 26, 2016

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- Homework 8 is due tomorrow (7/27)

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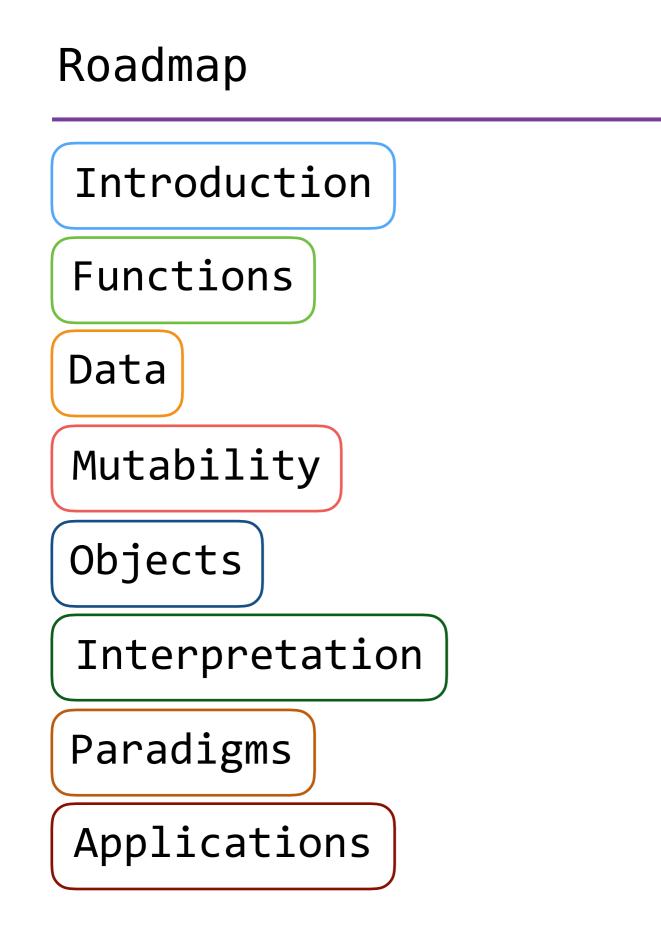
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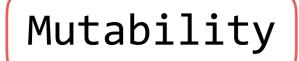


Roadmap





Data



Objects

Interpretation

Paradigms

Applications

• This week (Interpretation), the goals are:

Roadmap

Introduction

Functions

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Mutability

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 - To learn a new language, Scheme, in two days!

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Applications

- This week (Interpretation), the goals are:
 - To learn a new language, Scheme, in two days!
 - To understand how interpreters work, using Scheme as an example

The **let** Special Form

• The **let** special form defines local variables and evaluates expressions in this new environment

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Tail Recursion

(**define** (fact n)

(define (fact n)
 (if (= n 0)

```
(define (fact n)
  (if (= n 0)
   1
```

```
(define (fact n)
  (if (= n 0)
    1
    (* n (fact (- n 1)))))
```

```
(define (fact n)
  (if (= n 0)
    1
    (* n (fact (- n 1)))))
```

```
scm> (fact 10)
```

```
(define (fact n)
  (if (= n 0)
    1
    (* n (fact (- n 1)))))
```

```
scm> (fact 10)
scm> (fact 1000)
```

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The Revised⁷ Report on the Algorithmic Language Scheme:

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(define (fact n)
  (define (helper n prod)
    (if (= n 0) prod (helper (- n 1) (* n prod))))
  (helper n 1))
```

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"Implementations of Scheme are required to be properly tail-recursive. This allows the execution of an iterative computation in constant space, even if the iterative computation is described by a syntactically recursive procedure."

How? Eliminate the middleman!

```
(define (fact n)
  (define (helper n prod)
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Tail Contexts

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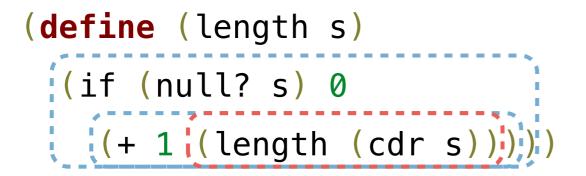
(define (length s)

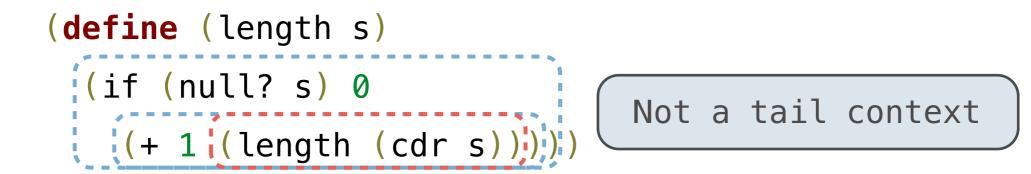
(define (length s)
 (if (null? s) 0

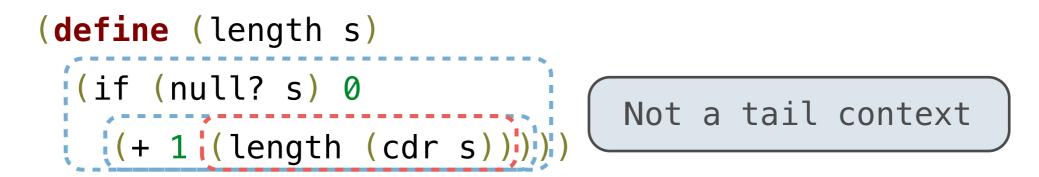
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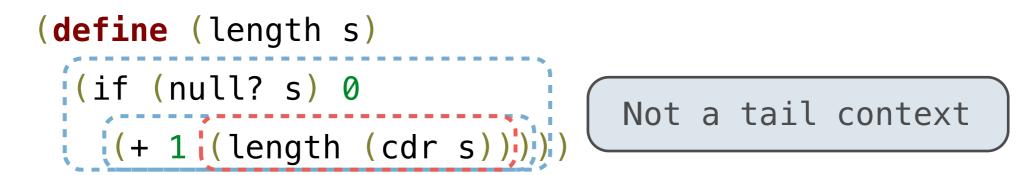
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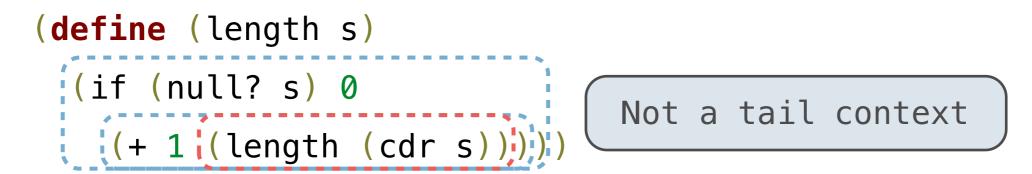




• A call expression is not a tail call if more computation is still required in the calling procedure

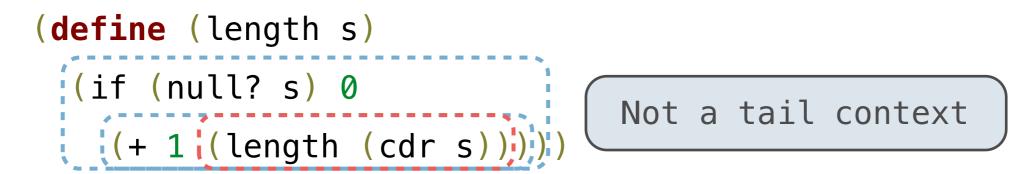


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- Linear recursive procedures can often be rewritten to use tail calls



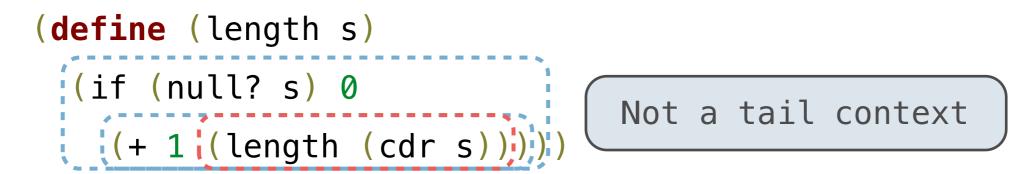
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```
(define (length-tail s)
```



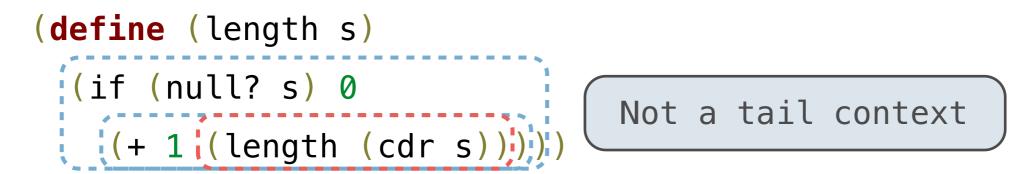
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(define (length-tail s)
  (define (length-iter s n)
```



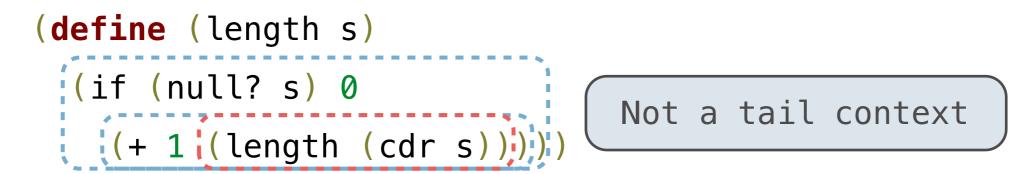
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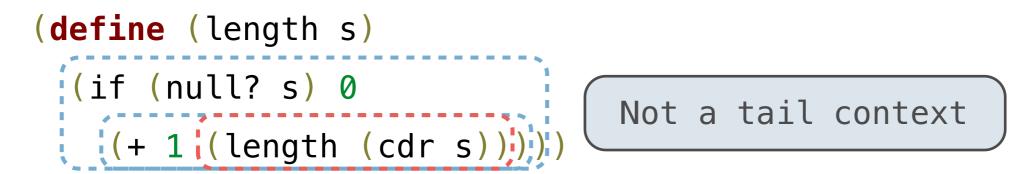
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    (if (null? s) n
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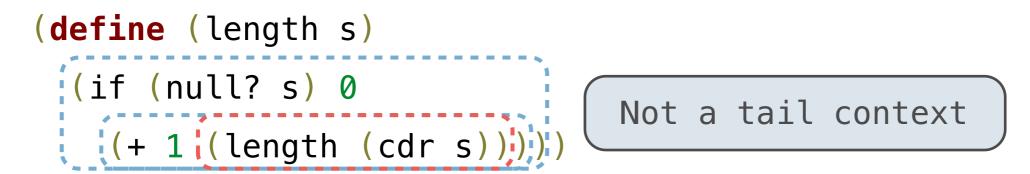
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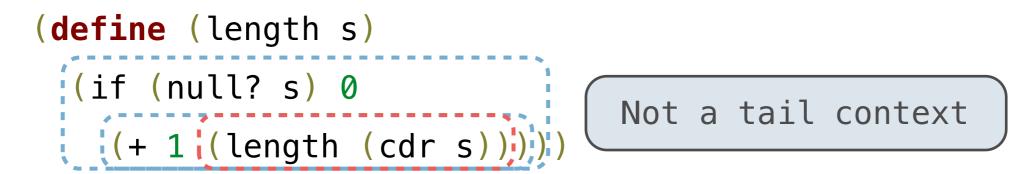
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```
>>> r = range(11111, 111111111)
>>> r[20149616]
20160726
```

• Streams are lazy Scheme lists: the rest of a list is computed only when needed

(car (cons 1 2)) -> 1

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(car (cons 1 2)) -> 1	(car	(cons-stream	1 2))	-> 1
(cdr (cons 1 2)) -> 2	(cdr <u>-strea</u> m	(cons-stream	1 2))	-> 2
(cons 1 (cons 2 nil))				

(car (cons 1 2)) -> 1	(car	(cons-stream 1 2)) -> 1
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(cons 1 (cons 2 nil))	(cons-stream	n 1 (cons <mark>-strea</mark> m 2 nil))

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(car (cons-stream 1 (/ 1 0))) -> 1

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Infinite Streams

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```
(define (int-stream start)
  (cons-stream
    start
    (int-stream (+ start 1))))
```

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- The rest of the stream is not computed when the stream is created

```
(define (int-stream start)
  (cons-stream
    start
    (int-stream (+ start 1))))
```

(define ones (cons-stream 1 ones))

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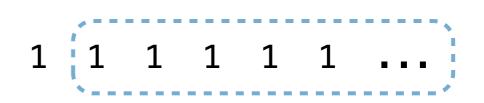
1 1 1 1 1 1 ...

(**define** ones (cons-stream 1 ones))



(define ones (cons-stream 1 ones))

(**define** (add-streams s1 s2)



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(define (add-streams s1 s2)

(cons-stream



(define ones (cons-stream 1 ones))

(define (add-streams s1 s2)

(cons-stream

(+ (car s1) (car s2))



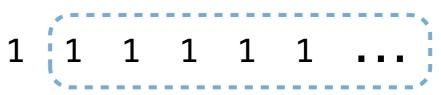
```
(define ones (cons-stream 1 ones))
```

```
(define (add-streams s1 s2)
  (cons-stream
        (+ (car s1) (car s2))
        (add-streams
```

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(define ones (cons-stream 1 ones))
```

```
(define (add-streams s1 s2)
  (cons-stream
   (+ (car s1) (car s2))
   (add-streams
```

```
(cdr-stream s1)
```



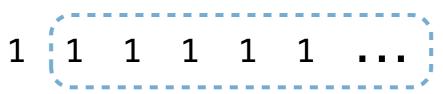


Recursively Defined Streams

(**define** ints

```
(define ones (cons-stream 1 ones))
(define (add-streams s1 s2)
  (cons-stream 1 (1 1)
    (+ (car s1) (car s2))
    (add-streams
        (cdr-stream s1)
        (cdr-stream s2))))
```

(define ints
 (cons-stream 1



```
(define ones (cons-stream 1 ones))
(define (add-streams s1 s2)
                              1 1 1 1 1 1 ...
 (cons-stream
   (+ (car s1) (car s2))
   (add-streams
     (cdr-stream s1)
     (cdr-stream s2)))
(define ints
```

(add-streams ones ints)))

(cons-stream 1

```
(define ones (cons-stream 1 ones))
(define (add-streams s1 s2)
                              1 1 1 1 1 1 ...
 (cons-stream
   (+ (car s1) (car s2))
   (add-streams
     (cdr-stream s1)
     (cdr-stream s2)))
(define ints
 (cons-stream 1
                              1
```

```
(add-streams ones ints)))
```

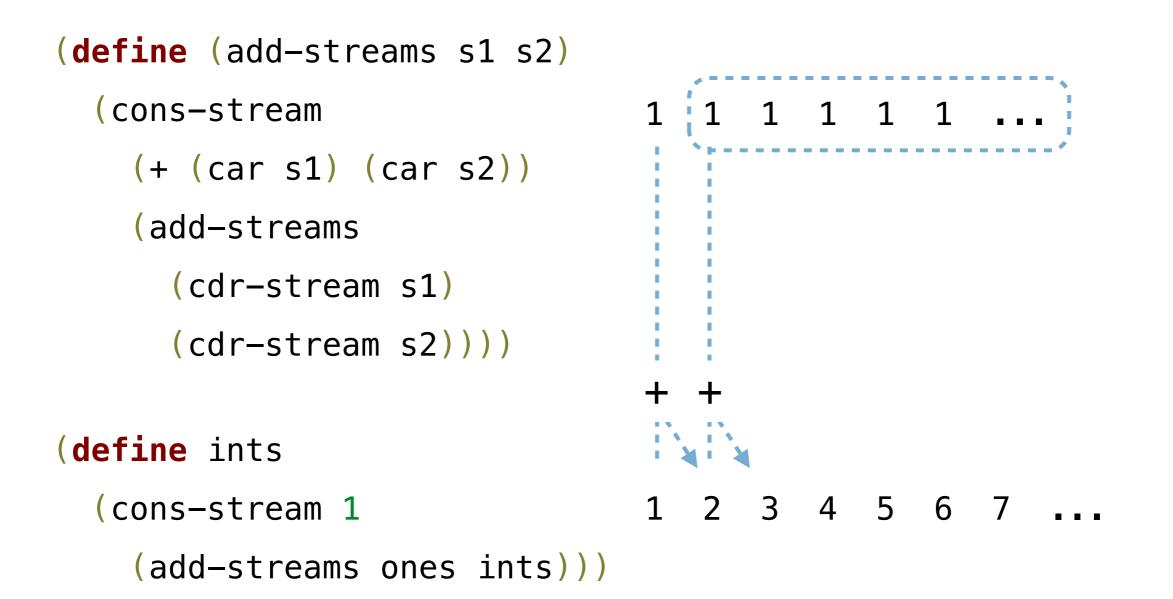
```
(define ones (cons-stream 1 ones))
(define (add-streams s1 s2)
                                  1 \ 1 \ 1 \ 1 \ 1
  (cons-stream
                                1
    (+ (car s1) (car s2))
    (add-streams
      (cdr-stream s1)
      (cdr-stream s2)))
(define ints
  (cons-stream 1
                                1
    (add-streams ones ints)))
```

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(define ones (cons-stream 1 ones))
(define (add-streams s1 s2)
                                  1 \ 1 \ 1 \ 1 \ 1
  (cons-stream
                                1
    (+ (car s1) (car s2))
    (add-streams
      (cdr-stream s1)
      (cdr-stream s2)))
(define ints
  (cons-stream 1
                                   2
                                1
    (add-streams ones ints)))
```

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(define ones (cons-stream 1 ones))
(define (add-streams s1 s2)
 (cons-stream
                                  1 1 1 1 1
                               1
    (+ (car s1) (car s2))
    (add-streams
     (cdr-stream s1)
      (cdr-stream s2)))
(define ints
  (cons-stream 1
                               1
                                 2
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(define ones (cons-stream 1 ones))
(define (add-streams s1 s2)
 (cons-stream
                                 1 1 1 1 1
                              1
   (+ (car s1) (car s2))
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(define ints
                                 2 3
                                      4 5 6 7 ...
 (cons-stream 1
                              1
    (add-streams ones ints)))
```

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(define ones (cons-stream 1 ones))
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A Stream of Primes

• For a prime k, any larger prime cannot be divisible by k

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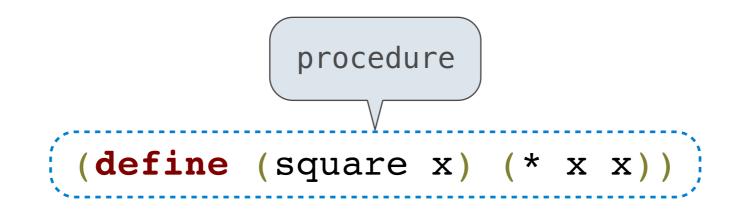
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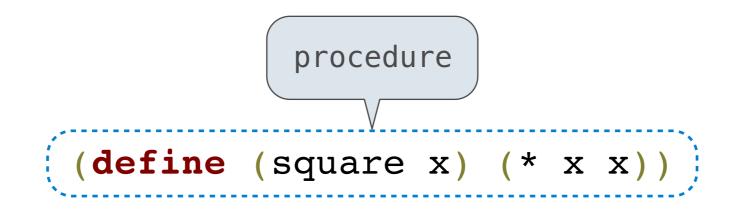
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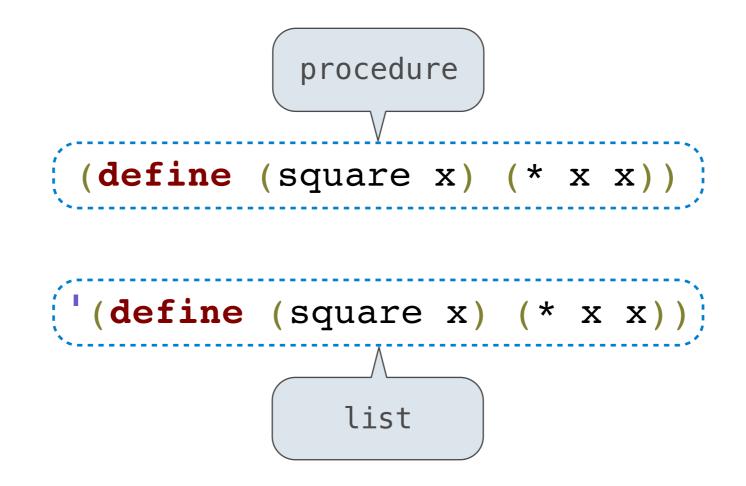


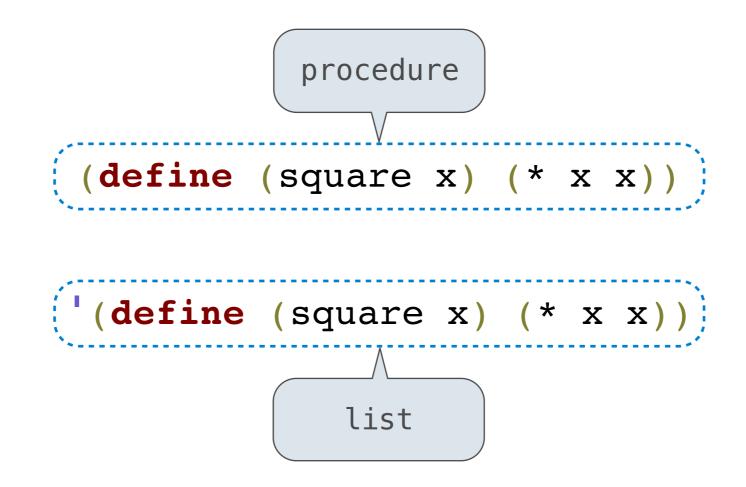
(define (square x) (* x x))



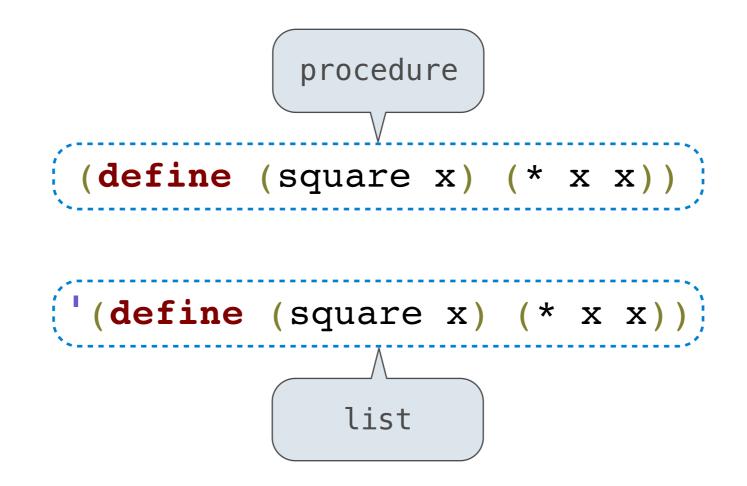


'(define (square x) (* x x))

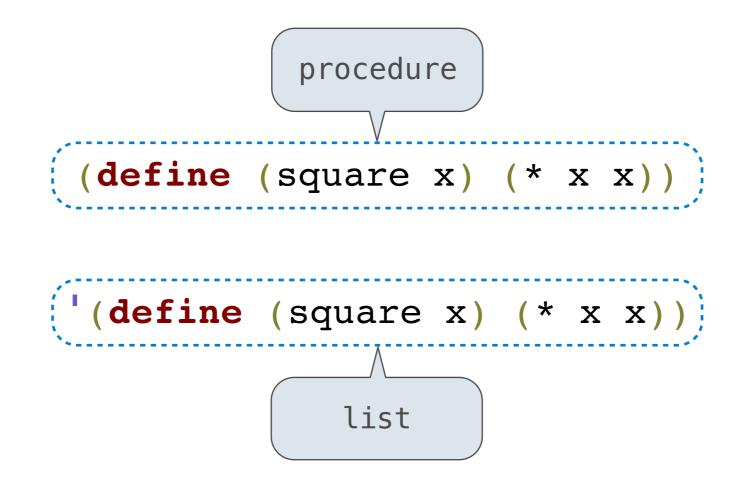




• Lists can be manipulated with **car** and **cdr**



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- Lists can created and combined with cons, list, append



- Lists can be manipulated with **car** and **cdr**
- Lists can created and combined with cons, list, append
- We can rewrite Scheme procedures using these tools!

((* x x) for x in '(1 2 3 4) if (> x 2))

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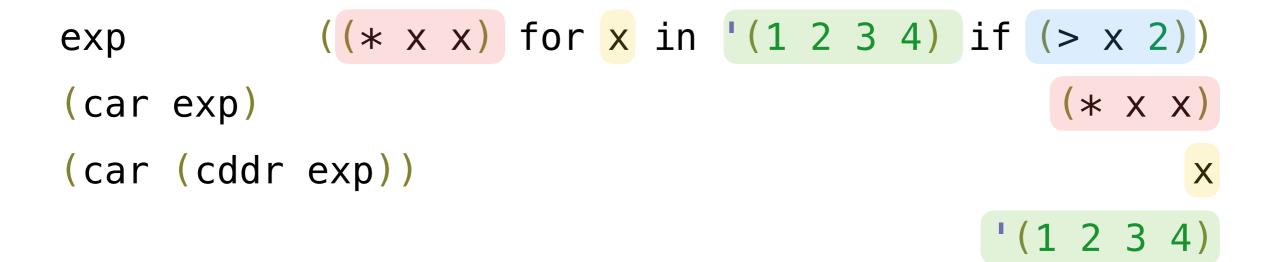
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exp ((* x x) for x in '(1 2 3 4) if (> x 2))



exp	((* x x)	for <mark>x</mark> in	'(1 2 3 4)	if (> x 2))
(car exp)				(* x x)
(car (cddr	exp))			X
(car (cddr	(cddr exp)))		'(1 2 3 4)

exp	((* x x)	for x i	in '(1 2	3 4) if	(> x 2))
(car exp)					(* x x)
(car (cddr	exp))				X
(car (cddr	(cddr ex	o)))		• (1234)
					(> x 2)

exp	((* x x) for x in '(1234) if (> x 2))
(car exp)		(* x x)
(car (cdd	exp))	X
(car (cdd	<pre>cddr exp)))</pre>	'(1 2 3 4)
(car (cdd	<pre>(cddr (cddr exp)))</pre>	(> x 2)

exp		((* x	x)	for	x ir	' (1	2	3 4)	if	(> >	< 2	2))
(car	exp)									(*	Х	x)
(car	(cddr	exp))										X
(car	(cddr	(cddr	exp))))					• (1 2	3	4)
(car	(cddr	(cddr	(cd	dr e	xp))))				(>	Х	2)

exp		((* x	x)	for	<mark>x</mark> in	'(1	2 3	4)	if	(> >	< 2	2))
(car	exp)									(*	Х	x)
(car	(cddr	exp))										X
(car	(cddr	(cddr	exp)))					• (1 2	3	4)
(car	(cddr	(cddr	(cd	dr e	exp))))				(>	Х	2)

(lambda (x) (* x x))

exp	((* x x) for x in '(1 2 3 4)	if (> x 2))
(car exp)		(* x x)
(car (cddr	exp))	X
(car (cddr	(cddr exp)))	'(1 2 3 4)
(car (cddr	<pre>(cddr (cddr exp))))</pre>	(> x 2)
(list 'lamb	oda (list <mark>'x</mark>) <mark>'(* x x)</mark>)	

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(car (cddr (cddr exp))) '(1 2 3 4)
<pre>(car (cddr (cddr exp)))) (> x 2)</pre>
(list 'lambda (list 'x) '(* x x)) (lambda (x) (* x x))
(lambda (x) (> x 2))
(map (lambda (x) (* x x))
(filter (lambda (x) (> x 2)) '(1 2 3 4)))

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(lambda (x) (* x x))
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More Symbolic Programming

Rational numbers!

Summary

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 - This is one huge language feature that has contributed to Lisp's staying power over the years
 - Look up "macros" to learn more!