1 Streams

In Python, we can use iterators to represent infinite sequences (for example, the generator for all natural numbers). However, Scheme does not support iterators. Let’s see what happens when we try to use a Scheme list to represent an infinite sequence of natural numbers:

```
scm> (define (naturals n)
    (cons n (naturals (+ n 1))))
naturals
scm> (naturals 0)
Error: maximum recursion depth exceeded
```

Because `cons` is a regular procedure and both its operands must be evaluated before the pair is constructed, we cannot create an infinite sequence of integers using a Scheme list. Instead, our Scheme interpreter supports *streams*, which are lazy Scheme lists. The first element is represented explicitly, but the rest of the stream’s elements are computed only when needed. Computing a value only when it’s needed is also known as lazy evaluation.

```
scm> (define (naturals n)
    (cons-stream n (naturals (+ n 1))))
naturals
scm> (define nat (naturals 0))
nat
scm> (car nat)
0
scm> (cdr nat)
#[promise (not forced)]
scm> (car (cdr-stream nat))
1
scm> (car (cdr-stream (cdr-stream nat)))
2
```

We use the special form `cons-stream` to create a stream:

```
(cons-stream <operand1> <operand2>)
```

`cons-stream` is a special form because the second operand is not evaluated when evaluating the expression. To evaluate this expression, Scheme does the following:

1. Evaluate the first operand.
2. Construct a promise containing the second operand.
3. Return a pair containing the value of the first operand and the promise.
To actually get the rest of the stream, we must call cdr-stream on it to force
the promise to be evaluated. Note that this argument is only evaluated once and
is then stored in the promise; subsequent calls to cdr-stream returns the value
without recomputing it. This allows us to efficiently work with infinite streams like
the naturals example above. We can see this in action by using a non-pure function
to compute the rest of the stream:

```
scm> (define (compute-rest n)
...>   (print 'evaluating!)
...>   (cons-stream n nil))
compute-rest
scm> (define s (cons-stream 0 (compute-rest 1)))
scm> (car (cdr-stream s))
evaluating!
1
scm> (car (cdr-stream s))
1
```

Here, the expression compute-rest 1 is only evaluated the first time cons-stream
is called, so the symbol evaluating! is only printed the first time.

When displaying a stream, the first element of the stream and the promise are
displayed separated by a dot (this indicates that they are part of the same pair,
with the promise as the cdr). If the value in the promise has not been evaluated
by calling cdr-stream, we consider it to be not forced. Otherwise, we consider it
forced.

```
scm> (define s (cons-stream 1 nil))
scm> s
(1 . #[promise (not forced)])
scm> (cdr-stream s) ; nil
()
scm> s
(1 . #[promise (forced)])
```

Streams are very similar to Scheme lists in that they are also recursive structures.
Just like the cdr of a Scheme list is either another Scheme list or nil, the cdr-stream
of a stream is either a stream or nil. The difference is that whereas both arguments
to cons are evaluated upon calling cons, the second argument to cons-stream isn’t
evaluated until the first time that cdr-stream is called.

Here’s a summary of what we just went over:

- nil is the empty stream
- cons-stream constructs a stream containing the value of the first operand and
  a promise to evaluate the second operand
- car returns the first element of the stream
- cdr-stream computes and returns the rest of stream
Questions

1.1 What would Scheme display?

```scheme
scm> (define (has-even? s)
        (cond ((null? s) #f)
              ((even? (car s)) #t)
              (else (has-even? (cdr-stream s)))))

has-even?

scm> (define (f x) (* 3 x))

f

scm> (define nums (cons-stream 1 (cons-stream (f 3) (cons-stream (f 5) nil))))

nums

scm> nums

scm> (cdr nums)

scm> (cdr-stream nums)

scm> nums

scm> (define (f x) (* 2 x))

f

scm> (cdr-stream nums)

scm> (cdr-stream (cdr-stream nums))

scm> (has-even? nums)
```
Streams

1.2 Using streams can be tricky! Compare the following two implementations of filter-stream, the first is a correct implementation whereas the second is wrong in some way. What's wrong with the second implementation?
; Correct
(define (filter-stream f s)
  (cond
    ((null? s) nil)
    ((f (car s)) (cons-stream (car s) (filter-stream f (cdr-stream s))))
    (else (filter-stream f (cdr-stream s)))))

; Incorrect
(define (filter-stream f s)
  (if (null? s) nil
    (let ((rest (filter-stream f (cdr-stream s))))
      (if (f (car s))
        (cons-stream (car s) rest)
        rest)))))

1.3 Write a function map-stream, which takes a function f and a stream s. It returns a new stream which has all the elements from s, but with f applied to each one.
(define (map-stream f s)

scm> (define evens (map-stream (lambda (x) (* x 2)) nat))
evens
scm> (car (cdr-stream evens))
2

1.4 Write a function slice which takes in a stream s, a start, and an end. It should return a Scheme list that contains the elements of s between index start and end, not including end. If the stream ends before end, you can return nil.
(define (slice s start end)

scm> (define nat (naturals 0)) ; See naturals procedure defined earlier
nat
scm> (slice nat 4 12)
(4 5 6 7 8 9 10 11)
We can even represent the sequence of all prime numbers as an infinite stream! Define a function `sieve`, which takes in a stream of increasing numbers and returns a stream containing only those numbers which are not multiples of an earlier number in the stream. We can define `primes` by sifting all natural numbers starting at 2. Look online for the **Sieve of Eratosthenes** if you need some inspiration.

```
(define (sieve s)
  (sieve (naturals 2)))
```

```
(define primes
  (sieve (naturals 2)))
scm> (slice primes 0 10)
(2 3 5 7 11 13 17 19 23 29)
```

Since streams only evaluate the next element when they are needed, we can combine infinite streams together for interesting results! Use it to define a few of our favorite sequences. We've defined the function `combine-with` for you below, as well as an example of how to use it to define the stream of even numbers.

```
(define (combine-with f xs ys)
  (if (or (null? xs) (null? ys))
    nil
    (cons-stream
      (f (car xs) (car ys))
      (combine-with f (cdr-stream xs) (cdr-stream ys))))))
```

```
scm> (define evens (combine-with + (naturals 0) (naturals 0)))
evens
scm> (slice evens 0 10)
(0 2 4 6 8 10 12 14 16 18)
```

For these questions, you may use the `naturals` stream in addition to `combine-with`.

i. (define factorials

```
scm> (slice factorials 0 10)
(1 1 2 6 24 120 5040 40320 362880)
```
ii. `(define fibs

scm> (slice fibs 0 10)
(0 1 1 2 3 5 8 13 21 34)

iii. (Extra for practice) Write `exp`, which returns a stream where the \textit{n}th term represents the degree-\textit{n} polynomial expansion for \(e^x\), which is \(\sum_{i=0}^{n} \frac{x^i}{i!}\).

You may use \texttt{factorials} in addition to \texttt{combine-with} and \texttt{naturals} in your solution.

`(define (exp x)

scm> (slice (exp 2) 0 5)
(1 3 5 6.333333333 7)
Extra Questions

1.1 In Discussion 9, we saw how to write a macro that creates a lambda function given an expression. While creating a parameter-less function might not seem that useful at first, it can be helpful in many cases when we don’t want to immediately evaluate an expression.

Using the make-lambda macro you defined in Discussion 9, define make-stream, a macro which returns a pair of elements, where the second element is not evaluated until cdr-stream is called on it. Also define the procedure cdr-stream, which takes in a stream returned by make-stream and returns the result of evaluating the second element in the stream pair.

Unlike the streams we’ve seen in lecture and earlier in discussion, if you repeatedly call cdr-stream on a stream returned by make-stream, you may evaluate an expression multiple times.

(define-macro (make-stream first second)

(define (cdr-stream stream)

 scm> (define a (make-stream (print 1) (make-stream (print 2) nil))))
 1 a
 scm> (define b (cdr-stream a))
 2 b
 scm> (cdr-stream b)
 ()