

CS61B Lecture #12: Exceptions

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Catching Exceptions

uses each active method call to *terminate abruptly*, until we come to a **try** block.

Exceptions and do something corrective with **try**:

that might throw exception:

```
try {  
    SomeException e) {  
        do something reasonable;  
    }  
    SomeOtherException e) {  
        do something else reasonable;  
    }  
}
```

in life;

Exception occurs during "Stuff..." and is not expected, we immediately "do something reasonable" and then continue.

String (if any) available as `e.getMessage()` for error and the like.

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Catching Exceptions, III

relatively new shorthand for handling multiple exceptions like this:

```
try {  
    // code that might throw IllegalArgumentException  
    // or IllegalStateException;  
} catch (IllegalArgumentException | IllegalStateException ex) {  
    handle exception;  
}
```

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To Think About

Why does a JUnit test:

```
void mogrifyTest() {  
    assertEquals("mogrify fails", new int[] { 2, 4, 8, 12 },  
        MyClass.mogrify(new int[] { 1, 2, 4, 6 }));  
}
```

always seems to fail, no matter what mogrify does. Why?

Does this in an autograder log:

```
proj0/galaxy directory.
```

Why is this the problem?

Does not see his proj0 submission under the Scores tab. What is the problem?

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What to do About Errors?

Part of any production program devoted to detecting and handling errors.

Some are external (bad input, network failures); others are internal errors in programs.

As the programmer has stated precondition, it's the client's job to comply. It's the programmer's job to detect and report client's errors.

throw exception objects, typically:

```
try {  
    // SomeException (optional description);  
}
```

These are objects. By convention, they are given two constructors: one with no arguments, and one with a descriptive string argument (the exception stores).

Some methods throw some exceptions implicitly, as when you dereference a pointer, or exceed an array bound.

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Catching Exceptions, II

Any type as the parameter type in a **catch** clause will catch any instance of that exception as well:

```
try {  
    // code that might throw a FileNotFoundException or a  
    // MalformedURLException;  
} catch (IOException ex) {  
    // handle any kind of IOException;  
}
```

Both `FileNotFoundException` and `MalformedURLException` both inherit from `IOException`, the **catch** handles both cases.

This means that multiple **catch** clauses can apply; Java takes

It's nice to be more (concrete) about exception types like this.

However, our style checker will therefore balk at the use of `RuntimeException`, `Error`, and `Throwable` as exception

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Unchecked Exceptions

er errors: many library functions throw
ArgumentException when one fails to meet a precondition.
ected by the basic Java system: e.g.,
ing x.y when x is null,
ing A[i] when i is out of bounds,
ing (String) x when x turns out not to point to a String.
catastrophic failures, such as running out of memory.
wn anywhere at any time with no special preparation.

Good Practice

tions rather than using print statements and System.exit
esponse to a problem may depend on the *caller*, not just
e problem arises.
w an exception when programmer violates preconditions.
good idea to throw an exception rather than let bad
t a data structure.
document when methods throw exceptions.
formation about the cause of exceptional condition, put
ception rather than into some global variable:

```
id extends Exception {           try { ...  
intList errs;                   } catch (MyBad e) {  
atList nums) { errs=nums; }     ... e.errs ...  
                                }  
                                }
```

Exceptions: Checked vs. Unchecked

rown by **throw** command must be a subtype of Throwable
g).
clares several such subtypes, among them
ed for serious, unrecoverable errors;
n, intended for all other exceptions;
ception, a subtype of Exception intended mostly for
ing errors too common to be worth declaring.
l exceptions are all subtypes of one of these.
of Error or RuntimeException is said to be *unchecked*.
ception types are *checked*.

Checked Exceptions

indicate exceptional circumstances that are not neces-
sarily programmer errors. Examples:
ng to open a file that does not exist.
output errors on a file.
an interrupt.
ed exception that can occur inside a method must ei-
ther be declared by a try statement, or reported in the method's

```
id() throws IOException, InterruptedException { ... }
```

tryRead (or something it calls) *might* throw IOException
or InterruptedException.

Sign: Why did Java make the following illegal?

```
at {           class Child extends Parent {  
} { ... }     void f () throws IOException { ... }  
              }
```