

MIPS cheat sheet

Instruction	Syntax	Example
add	add dest, src0, src1	add \$s0, \$s1, \$s2
sub	sub dest, src0, src1	sub \$s0, \$s1, \$s2
addi	addi dest, src0, immediate	addi \$s0, \$s1, 12
lw	lw dest, offset(base addr)	lw \$t0, 4(\$s0)
sw	sw src, offset(base addr)	sw \$t0, 4(\$s0)
bne	bne src0, src1, branchAddr	bne \$t0, \$t1, notEq
beq	beq src0, src1, branchAddr	beq \$t0, \$t1, Eq
j	j jumpAddr	j jumpWhenDone

C	MIPS
// \$s0 -> a, \$s1 -> b // \$s2 -> c, \$s3 -> z int a=4, b=5, c=6, z; z = a+b+c+10;	
// \$s0 -> int *s0 = (int *)malloc // (3*sizeof(int)); // \$s1 -> a p[0] = 0; int a = 2; p[1] = a; p[a] = a;	
// \$s0 -> a, \$s0 -> b int a = 5, b = 10; if (a + a == b) { a = 0; } else { b = a - 1; }	
/*What does this do? (Not C, in English) */	addi \$s0, \$0, 0 addi \$s1, \$0, 1 addi \$t0, \$0, 30 loop: beq \$s0, \$t0, done add \$s1, \$s1, \$s1 addi \$s0, \$s0, 1 j loop done: # done!
// Strcpy: // \$s1 -> char s1[] = "Hello!"; // \$s2 -> char *s2 = // malloc(sizeof(char)*7); int i=0; do{ s2[i] = s1[i]; i++; } while(s1[i]!='\0')	

```
// Nth_Fibonacci(N):
// $s0 -> N, $s1 -> fib
// $t0 -> i, $t1 -> j
if(N==0) return 0;
else if(N==1) return 1;
N-=2;
int fib=1, i=1, j=1;
while(N!=0){
    fib = i+j;
    j = i;
    i = fib;
    N--;
}
return fib;
```

```
add $s0, $0, $0
addi $s1, $0, 10
add $s2, $0, $0
loop: beq $s0, $s1, done
       addi $t0, $s0, 4
       lw $t0, 0($s0)
       lw $t1, 4($s0)
       sw $t1, 0($s0)
       add $s2, $s2, $t0
       add $s2, $s2, $t1
       sw $s2, 4($s0)
       addi $s0, $s0, 1
       j add
add: addi $s0, $s0, 1
       j loop
done: # done!
```

Fill in the blanks in the MIPS code. Also add jump labels in appropriate places

```
// 0x100 -> &a, 0x200 -> &b
// $s0 -> i

int a[4], b[4];
int i;
for (i = 4; i != 0; i--) {
    b[i] = a[i];
}
```

```
addi $s0, $0, 4
beq $s0, $0, done
add $t0, $0, 4
add $t1, $0, $s0
beq $t0, $0, copy
add $t1, $t1, $t1
sub $t0, $t0, 1
j do_mult
lw $t0, 0x100($t1)
sw _____
subi _____
j loop
done: # done!
```

Bonus: There's a building with 100 floors. You have 2 eggs. Assume that the eggs are of the same attributes. At the worst, how many times do you have to drop an egg off the building (count drops of both eggs) in order to determine the lowest floor at which the eggs will break? (Hint: it's not 19)

Eggs, get your eggs here!
Fresh and white eggs are here!!!
Wiggle jiggle, yellow middle,
that's the best of what you are.
White and tender, surround the center,
cozy sitting in a crackling shell.
Vitamins and minerals in you.
Oodles of the proteins, too!
Oodle doodle!