

3. Lagrange Interpolation

Find a unique real polynomial $p(x)$ of degree at most 3 that passes through points $(-1, 3)$, $(0, 1)$, $(1, 2)$, and $(2, 0)$ using Lagrange interpolation.

1. Find $\Delta_{-1}(x)$ where $\Delta_{-1}(0) = \Delta_{-1}(1) = \Delta_{-1}(2) = 0$ and $\Delta_{-1}(-1) = 1$.
2. Find $\Delta_0(x)$ where $\Delta_0(-1) = \Delta_0(1) = \Delta_0(2) = 0$ and $\Delta_0(0) = 1$.
3. Find $\Delta_1(x)$ where $\Delta_1(-1) = \Delta_1(0) = \Delta_1(2) = 0$ and $\Delta_1(1) = 1$.
4. Find $\Delta_2(x)$ where $\Delta_2(-1) = \Delta_2(0) = \Delta_2(1) = 0$ and $\Delta_2(2) = 1$.
5. Construct $p(x)$ using a linear combination of $\Delta_{-1}(x)$, $\Delta_0(x)$, $\Delta_1(x)$ and $\Delta_2(x)$.

4. Interpolation Practice

- (a) Find a linear polynomial $p(x)$ over \mathbb{R} such that $p(1) = 1$ and $p(3) = 4$.
- (b) Find a linear polynomial $q(x)$ over $GF(5)$ such that $q(1) \equiv 1 \pmod{5}$ and $q(3) \equiv 4 \pmod{5}$.

Solver.

1. Prepare: comfortable position, pencil, paper, etc.
2. Read hints, suggestions, discuss with partner.
3. Read the problem aloud.
4. Solve on own. You speak, you solve, partner listens.
5. Speak! No need to choose words.
6. Go back over problem; "I'm stuck. I better start over." "No that won't work", "Let's see...hmmm"
7. Try to solve even trivial problems!

Listener.

1. Listener not a critic. "Please elaborate." "What are you thinking now?" "Can you check that?"
2. Role: (a) demand that PS keep talking but don't interrupt. (b) make sure that PS follows the strategy and doesn't skip any of the steps. (c) help PS improve his/her accuracy. (d) help reflect the mental process PS is following. (e) make sure you understand each step.
3. Do not turn away from PS and start to work on problem!!!!
4. Do not let PS continue if:
 - (a) you don't understand. "I don't understand" or "I don't follow that."
 - (b) when there is a mistake. "Maybe check that", "Does that sound right"
5. No hints! Point out errors, but no correction.