EECS 120 Signals & Systems Ramchandran

Homework 6 Due: Thursday, October 12, 2006, at 5pm Homework 6 GSI: June Wang

Reading OWN Chapter 7.

Practice Problems (Suggestions.) OWN 7.6, 7.7, 7.19.

Problem 1 (DTFT.)

 $X(e^{j\omega})$ is the Fourier transform of x[n] and is as depicted below



We also have $p[n] = \cos \pi n - \cos(\pi n/2)$. Please sketch the Fourier transform of w[n] = x[n]p[n].

Problem 2 (Sampling theorem.)OWN Problem 7.21, Parts (a), (b), (d), (g)

Problem 3 (Sampling.)
OWN Problem 7.23, all parts.

Problem 4 (Discrete-time Processing of Continuous-time Signals.)
OWN Problem 7.29

Problem 5 (Discrete-time Processing of Continuous-time Signals.)
OWN Problem 7.30

Problem 6 (Band-pass Sampling.)

Suppose a continuous-time signal x(t) has the spectrum shown in Figure 1. Such a signal is sometimes called a *band-pass* signal. The Nyquist rate (that is, the smallest sampling rate that avoids aliasing) for this signal is 6π , since the highest occupied frequency is 3π .

The spectral support of a band-pass signal is the amount of spectrum it uses. For the example given in Figure 1, the spectral support is π .¹ Clearly, the number of degrees of freedom of the signal is determined by the spectral support, rather than by the highest occupied frequency. So, the intuition is that the signal can be sampled at a rate equal twice its spectral support, which for the example shown in Figure 1 is 2π . This is true, but generally requires non-uniform sampling and involves certain forms of aliasing (overlapping replica of the original spectum), thus requiring involved reconstruction procedures.

For some lucky instances of band-pass signals, however, one can just go ahead and sample them at a sampling frequency equal to twice the spectral support. In this homework problem, we examine these lucky cases.

(a) Show that for the example given in Figure 1, it is true that sampling at $\omega_s = 2\pi$ enables perfect reconstruction. *Hint:* Draw the spectrum of the sampled signal.



Figure 1: The spectrum for Problem 1, Part (a).

(b) Consider the signal whose spectrum is shown in Figure 2. This is the exact same figure as Figure 1, except that the two triangles are moved $\pi/4$ closer to the origin. What is the Nyquist sampling rate in this case? The spectral support is unchanged, but show that it is not true that this signal can be uniformly sampled at $\omega_s = 2\pi$ without introducing aliasing. We could sample it at the Nyquist frequency, but it can be shown that a smaller sampling frequency is already sufficient. What is the smallest sampling frequency that avoids aliasing? Hint: Draw again the spectrum of the sampled signal.



Figure 2: The spectrum for Problem 1, Part (b).

(c) Consider a general band-pass signal with spectral support from ω_1 to ω_2 (where $\omega_1 < \omega_2$, of course). This means that the spectrum of the signal is non-zero only between $\omega_1 \leq |\omega| \leq \omega_2$. What is the condition on ω_1 and ω_2 such that the signal can be sampled at the frequency corresponding to the actual spectral support, i.e., at $\omega_s = 2(\omega_2 - \omega_1)$?

(d) Suppose that you are allowed to process the continuous-time band-pass signal (using a suitable continuous-time system) before sampling it. Show that in this case, it is always possible to sample the signal at a sampling frequency equal to twice its spectral support.

¹Since most interesting signals are real-valued, and hence their spectra conjugate symmetric, the spectral support is usually given for the positive frequencies only.

Remark: Band-pass sampling is quite an interesting tool in digital communications. Suppose that the incoming continuous-time signal is at 1900MHz (the GSM band in the United States), but its spectral support is very small (it may be a speech signal with a spectral support of less than 50kHz). Hence, instead of demodulating the signal in the continuous time domain, requiring expensive local oscillators, one can potentially sample it at a very low rate, corresponding to the spectral support (for the speech example, sampling at 100kHz may be enough, as we have shown in this problem). Clearly, this is a very attractive system design. The downside is that the implementation of precise sampling devices is known to be a rather challenging task.

Problem 7 (Understanding aliasing.)

First, note that the signal

$$x(t) = \frac{W}{4\pi} \operatorname{sinc}^2\left(\frac{Wt}{4\pi}\right)$$
$$= \frac{4\pi}{W}\left(\frac{\sin(\frac{W}{4}t)}{\pi t}\right)^2$$

has Fourier transform

$$X(j\omega) = \begin{cases} 1 - \left|\frac{2\omega}{W}\right| & \text{if } -\frac{W}{2} < \omega < \frac{W}{2} \\ 0 & \text{elsewhere} \end{cases}$$

which is bandlimited with one sided bandwidth $\omega_M = \frac{W}{2}$. From the sampling theorem we know that if the signal is sampled with sampling interval T satisfying $\frac{2\pi}{T} > W$, then we can reconstruct x(t) perfectly.

For this problem, pick W = 8. If the sampling interval is T = 0.5 we would have perfect reconstruction, while with T = 2 we should expect to see aliasing.

Using Matlab:

On the parts of this problem that involve multiplication by impulses or time/frequency conversions, don't worry too much about getting the scale on the y-axis exactly right. The scale of the independent variable $(t \text{ or } \omega)$ is very important, however.

(a) Plot x(t) over -10 < t < 10. Also plot $X(j\omega)$.

(b) For T = 0.5, plot $x_p(t)$, the result of multiplying x(t) by an impulse train of period T. Be sure your time axis is labeled correctly. Plot its Fourier transform. What is its period?

(c) Low pass filter $x_p(t)$ to retain only one period and plot the resulting time-domain waveform. You may do this filtering in the frequency domain (multiply by a box function) or in the time domain (convolve with a sinc).

(d) For T = 2, plot $x_p(t)$, the result of multiplying x(t) by an impulse train of period T. Be sure your time axis is labeled correctly. Plot its Fourier transform. What is its period?

(e) Low pass filter $x_p(t)$ to retain only one period and plot the resulting time-domain waveform. You may do this filtering in the frequency domain (multiply by a box function) or in the time domain (convolve with a sinc). Don't worry about getting the y-axis scaling exactly right.