

Problem Set 4

Spring 2022

1. Message Segmentation

The number of bytes N in a message has a geometric distribution with parameter p . Suppose that the message is segmented into packets, with each packet containing m bytes if possible, and any remaining bytes being put in the last packet. Let Q denote the number of full packets in the message, and let R denote the number of bytes left over.

- (a) Find the joint PMF of Q and R . Pay attention on the support of the joint PMF.
- (b) Find the marginal PMFs of Q and R .
- (c) Repeat part (b), given that we know that $N > m$.

Note: you can use the formulas

$$\sum_{k=0}^n a^k = \frac{1 - a^{n+1}}{1 - a}, \text{ for } a \neq 1$$
$$\sum_{k=0}^{\infty} x^k = \frac{1}{1 - x}, \text{ for } |x| < 1$$

in order to simplify your answer.

2. Gaussian Densities

- (a) Let $X_1 \sim \mathcal{N}(0, 1)$, $X_2 \sim \mathcal{N}(0, 1)$, where X_1 and X_2 are independent. Convolve the densities of X_1 and X_2 to show that $X_1 + X_2 \sim \mathcal{N}(0, 2)$. *Remark.* Note that this property is similar to the one shared by independent Poisson random variables.
- (b) Let $X \sim \mathcal{N}(0, 1)$. Compute $\mathbb{E}[X^n]$ for all integers $n \geq 1$.

3. Transform Practice

Consider a random variable Z with transform

$$M_Z(s) = \frac{a - 3s}{s^2 - 6s + 8}, \quad \text{for } |s| < 2.$$

Calculate the following quantities:

- (a) The numerical value of the parameter a .
- (b) $\mathbb{E}[Z]$.
- (c) $\text{var}(Z)$.

4. Combining Transforms

Let X , Y , and Z be independent random variables. X is Bernoulli with $p = 1/4$. Y is exponential with parameter 3. Z is Poisson with parameter 5.

- (a) Find the transform of $5Z + 1$.
- (b) Find the transform of $X + Y$.
- (c) Consider the new random variable $U = XY + (1 - X)Z$. Find the transform associated with U .

5. Cutting Rope

- (a) You have a rope of unit length and you choose a uniformly random place on the rope to cut. Let S denote the length of the smaller piece of rope you are left with. Find the cdf of S and $\mathbb{E}[S]$.
- (b) Now, you have a new rope of unit length and choose two uniformly random places on the rope to cut. Let S denote the length of the smallest piece of rope you are left with. Find the cdf of S and $\mathbb{E}[S]$.

6. Soliton Distribution

This question pertains to the **fountain codes** that will be introduced in Lab 3.

Say that you wish to send n chunks of a message, X_1, \dots, X_n , across a channel, but alas the channel is a **packet erasure channel**: each of the packets you send is erased with probability $p_e > 0$. Instead of sending the n chunks directly through the channel, we will instead send n packets through the channel, call them Y_1, \dots, Y_n . How do we choose the packets Y_1, \dots, Y_n ? Let $p(\cdot)$ be a probability distribution on $\{1, \dots, n\}$; this represents the **degree distribution** of the packets.

- (i) For $i = 1, \dots, n$, pick D_i (a random variable) according to the distribution $p(\cdot)$. Then, choose D_i random chunks among X_1, \dots, X_n , and “assign” Y_i to the D_i chosen chunks.
- (ii) For $i = 1, \dots, n$, let Y_i be the XOR of all of the chunks assigned for Y_i (the number of chunks assigned for Y_i is called the **degree** of Y_i).
- (iii) Send each Y_i across the channel, along with metadata which describes which chunks were assigned to Y_i .

The receiver on the other side of the channel receives the packets Y_1, \dots, Y_n (for simplicity, assume that no packets are erased by the channel; in this problem, we are just trying to understand what we should do in the ideal situation of *no* channel noise), and decoding proceeds as follows:

- (i) If there is a received packet Y with only one assigned chunk X_j , then set $X_j = Y$. Then, “peel off” X_j : for all packets Y_i that X_j is assigned to, replace Y_i with $Y_i \text{ XOR } X_j$. Remove Y and X_j (notice that this may create new degree-one packets, which allows decoding to continue).
- (ii) Repeat the above step until all chunks have been decoded, or there are no remaining degree-one packets (in which case we declare failure).

In the lab, you will play around with the algorithm and watch it in action. Here, our goal is to work out what a good degree distribution $p(\cdot)$ is.

Intuitively, a good degree distribution needs to occasionally have prolific packets that have high degree; this is to ensure that all packets are connected to at least one chunk. However, we need “most” of the packets to have low degree to make decoding easier. Ideally, we would like to choose $p(\cdot)$ such that at each step of the algorithm, there is exactly one degree-one packet.

- (a) Suppose that when k chunks have been recovered ($k = 0, 1, \dots, N - 1$), then the expected number of packets of degree d (for $d > 1$) is $f_k(d)$. Assuming we are in the ideal situation where there is exactly one degree-one packet for any k : What is the probability that a given degree d packet is connected to the chunk we are about to peel off? Based on that, what is the expected number of packets of degree d whose degrees are reduced by one after the $(k + 1)$ st chunk is peeled off?
- (b) We want $f_k(1) = 1$ for all $k = 0, 1, \dots, n - 1$. Show that in order for this to hold, then for all $d = 2, \dots, n$ we have $f_k(d) = (n - k)/[d(d - 1)]$. From this, deduce what $p(d)$ must be, for $d = 1, \dots, n$. (This is called the **ideal soliton distribution**.)
 [*Hint*: You should get two different recursion equations since the only degree 1 node at peeling $k + 1$ is going to come from the peeling of degree 2 nodes at peeling k , however, for other higher degree d nodes, there will be some probability that some degree d ones will remain from the previous iteration and some probability that they will come from $d + 1$ one that will be peeled off]
- (c) Find the expectation of the distribution $p(\cdot)$.

In practice, the ideal soliton distribution does not perform very well because it is not enough to design the distribution to work well in expectation.