

## EECS 16A    Lecture 7

How to find inverse?  
→ Gaussian Elimination.

### Logistics

- CSM sections (Small group tutoring)
- Study groups
  - ↳ Be inclusive
  - No question is a bad question.
- HW3 is due
- Attend office hours + discussion.
- Stay on top of HW.
- FA19

Today:

$$f(x) = 2x \rightarrow \text{invertible.} \quad g(x) = 0 \cdot x$$

① Thm: If the columns of square matrix A are linearly dependant then matrix A is not invertible.

(If square matrix A is invertible, then the columns of A are linearly independent)

② Thm: If A is an invertible matrix, then  $\vec{A}\vec{x} = \vec{b}$  has a unique solution.

③ Nullspace

If A is invertible the  $\{\vec{0}\}$  is the only vector in the Nullspace of A.

④ Vector space

Thm: If the columns of  $A$  are linearly dependent, then matrix  $A$  is not invertible.

Proof:

Known / Beginning:

$$A = \left[ \vec{a}_1, \vec{a}_2, \dots, \vec{a}_n \right]$$

*Note 3*

By the definition of linear dep:  
there exists

$$c_1 \vec{a}_1 + c_2 \vec{a}_2 + \dots + c_n \vec{a}_n = \vec{0}$$

and not all  $c_i$ 's are  
equal to 0.

To show:

$A^{-1}$  does not exist.

→ Try to do a proof by contradiction!

Assume, that  $A^{-1}$  does exist.

• If possible let  $A^{-1}$  exist.

$$A^{-1} \cdot A = A \cdot A^{-1} = I.$$

Rewrite in matrix-vector form

$$\left[ \vec{a}_1, \vec{a}_2, \dots, \vec{a}_n \right] \begin{bmatrix} c_1 \\ c_2 \\ \vdots \\ c_n \end{bmatrix} = \vec{0}$$

Multiply both sides  
by  $A^{-1}$

$$A^{-1} \left( A \cdot \begin{bmatrix} c_1 \\ c_2 \\ \vdots \\ c_n \end{bmatrix} \right) = A^{-1} \cdot \vec{0}$$

$$A \cdot \begin{bmatrix} c_1 \\ c_2 \\ \vdots \\ c_n \end{bmatrix} = \vec{0} \quad (*)$$

$$I \cdot \begin{bmatrix} c_1 \\ c_2 \\ \vdots \\ c_n \end{bmatrix} = \vec{0}$$

$$\begin{bmatrix} c_1 \\ c_2 \\ \vdots \\ c_n \end{bmatrix} = \vec{0}$$

This implies all  $c_i$ 's are equal to zero!

But this is a contradiction!

$\Rightarrow A^{-1}$  cannot exist!

QED.

$$A\vec{x} = \vec{b} \rightarrow \text{infinite solutions.}$$

Thm: If  $A$  is an invertible matrix, then

$A\vec{x} = \vec{b}$  has a unique solution.

Proof:

Known:  $A$  is invertible

$A^{-1}$  exists.  $A^{-1}A = A \cdot A^{-1} = I$

To show:

- ① There exists at least one solution
- ② Any other sol'n is equal to the first.

Solutions for  $A\vec{x} = \vec{b}$

Guess:  $\vec{x}_0 = A^{-1} \cdot \vec{b}$

Check: 
$$\begin{aligned} A\vec{x}_0 &= A(A^{-1} \cdot \vec{b}) \\ &= A \cdot A^{-1} \cdot \vec{b} \\ &= I \cdot \vec{b} \\ &= \vec{b} ! \end{aligned}$$

$\vec{x}_0$  is a solution!

✓ → There cannot be 2 distinct solutions

Aside

Now if possible let  
 $\vec{x}_1 \neq \vec{x}_0$  be another  
solution.

$$\Rightarrow A\vec{x}_1 = \vec{b}$$

Multiply both sides by  $A^{-1}$

$$\underbrace{A^{-1}(A\vec{x}_1)}_{I} = A^{-1}\vec{b}$$

$$\begin{aligned} \underbrace{\vec{x}_1}_{\text{I}} &= A^{-1}\vec{b} \\ &= \vec{x}_0 !! \end{aligned}$$

Contradiction!

$$\rightarrow \boxed{(A\vec{x})A^{-1} = \vec{b} \cdot A^{-1}}$$

Aside:

$$2x = 4$$

Question:  $0x=4$

Guess: Consider  $x_0 = 2^{-1} \cdot 4$

$$2^{-1} = \frac{1}{2}.$$

Check:

$$\cancel{2} \quad 2 \cdot x_0 = 4$$

$$\Rightarrow 2 \cdot (2^{-1} \cdot 4) = 4$$

$$\Rightarrow 2 \cdot 2^{-1} \cdot 4 = 4$$

$$\Rightarrow 1 \cdot 4 = 4$$

$$\Rightarrow 4 = 4.$$

Therefore  $x_0$  satisfies my eqn.

$A$  is an invertible matrix  $\iff A\vec{x} = \vec{b}$  has a unique solution.

$\iff A$  has linearly independent columns.

① Induction CS70

② SVD 16B.

$\implies A$  has a trivial nullspace.

$$A\vec{x} = \vec{b} \quad A\vec{x} = \vec{0}$$

$$A \begin{bmatrix} \vdots \\ \vdots \\ \vdots \end{bmatrix} = \begin{bmatrix} \vdots \\ \vdots \\ \vdots \end{bmatrix}$$

$$A\vec{x} = \vec{0} \quad \text{How many solutions does it have?}$$

↪ A is invertible : unique solution?

$$\begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix} \begin{bmatrix} \vec{x} \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$$

$$\text{Soh}^n: \vec{x}: \begin{bmatrix} 0 \\ 0 \end{bmatrix} \rightarrow \text{The unique solution!}$$

$$\begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix} \begin{bmatrix} 1 \\ -1 \end{bmatrix} = \begin{bmatrix} 1 \\ -1 \end{bmatrix}$$

$$A = \begin{bmatrix} 1 & 2 \\ 0 & 0 \end{bmatrix} \quad A\vec{x} = \vec{0}$$

$$\begin{bmatrix} 1 & 2 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$$

→ Gaussian elimination.

$$x_2 = t$$

$$x_1 + 2x_2 = 0 \Rightarrow x_1 + 2t = 0 \\ \Rightarrow x_1 = -2t$$

$$\vec{v} = \begin{bmatrix} -2x_2 \\ x_2 \end{bmatrix} = \begin{bmatrix} -2t \\ t \end{bmatrix} \leftarrow \text{a solution to the eqn for all } t.$$

$$\begin{bmatrix} -2t \\ t \end{bmatrix} = t \cdot \begin{bmatrix} -2 \\ 1 \end{bmatrix}$$

$$\text{Span} \left\{ \begin{bmatrix} -2 \\ 1 \end{bmatrix} \right\} = \left\{ \vec{v} \mid \vec{v} = t \begin{bmatrix} -2 \\ 1 \end{bmatrix}, t \in \mathbb{R} \right\}.$$

are  
Span  $\left\{ \begin{bmatrix} -2 \\ 1 \end{bmatrix} \right\}$  is a solutions to

$$\begin{bmatrix} 1 & 2 \\ 0 & 0 \end{bmatrix} \vec{x} = \vec{0}$$

"Nullspace" of matrix A.

Nullspace: set of all solutions to  $A\vec{x} = \vec{0}$   
Null(A), NCA).

One example of a "Vector Space".

$A$  is said to have a "trivial" nullspace

if  $A\vec{x} = \vec{0}$  only has  $\{\vec{0}\}$  as  
a solution.

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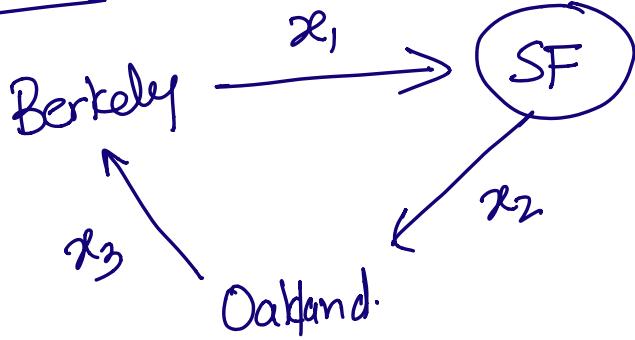
$$A\vec{x} = \vec{b} \rightarrow A\vec{x}_1 = \vec{b} \quad \vec{x}_1 \text{ is a sol'n} \\ \searrow \text{particular sol'n}$$

$$\vec{v}_0 \in \text{Null}(A) \quad A \cdot \vec{v}_0 = \vec{0} \quad \text{Homogeneous solution.}$$

Then:

$$\begin{aligned} & \underbrace{\vec{x}_1 + t \cdot \vec{v}_0}_{\text{to } A\vec{x} = \vec{b}} \text{ is also a solution} \\ & A(\vec{x}_1 + t \cdot \vec{v}_0) = \vec{b} \\ & \Rightarrow A\vec{x}_1 + \underbrace{A \cdot t \cdot \vec{v}_0}_{\vec{0}} = \vec{b} \\ & \Rightarrow A\vec{x}_1 + \frac{t \cdot A \cdot \vec{v}_0}{\vec{0}} = \vec{b} \\ & = A\vec{x}_1 = \vec{b} \end{aligned}$$

Traffic



$$x_1 - x_2 = 0$$
$$x_2 - x_3 = 0$$
$$x_3 - x_1 = 0$$

No accumulation of cars in cities

$$\begin{bmatrix} 1 & -1 & 0 \\ 0 & 1 & -1 \\ -1 & 0 & 1 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}$$

Nullspace!