

EECS 16A

Lecture 8

Logistics

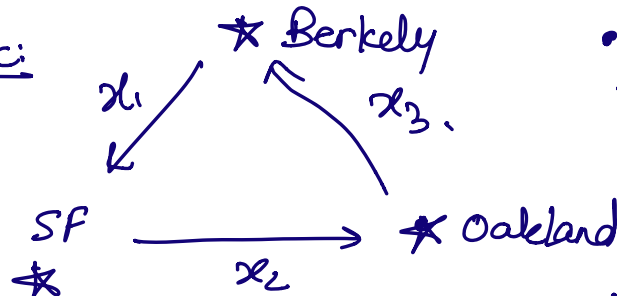
- OH: Discard option
- Roundtable: Th. 4:30-5:30
- How are you doing?
- Progress tracker ←

Today:

- Vector Spaces
- Subspaces
- Basis / Dimension
- Nullspaces / Columnspaces.
- Determinants.

Last time: Nullspace: All \vec{x} such that $A\vec{x} = \vec{0}$

e.g. Traffic:



- Cal PATH
- Traffic

No cars stop in cities

$$x_1 - x_2 = 0$$

$$x_2 - x_3 = 0$$

$$x_3 - x_1 = 0$$

$$\Rightarrow \begin{bmatrix} 1 & -1 & 0 \\ 0 & 1 & -1 \\ -1 & 0 & 1 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}$$

$$\left[\begin{array}{ccc|c} 1 & -1 & 0 & 0 \\ 0 & 1 & -1 & 0 \\ -1 & 0 & 1 & 0 \end{array} \right] \xrightarrow{R_3+R_1} \left[\begin{array}{ccc|c} 1 & -1 & 0 & 0 \\ 0 & 1 & -1 & 0 \\ 0 & -1 & 1 & 0 \end{array} \right]$$

$$R_2 + R_3 \rightarrow \begin{bmatrix} 1 & -1 & 0 & | & 0 \\ 0 & 1 & -1 & | & 0 \\ 0 & 0 & 0 & | & 0 \end{bmatrix}$$

Basic (underlined) free

$$\boxed{0x = 1}$$

of free vars:
dim of null space

of basic vars:
dim of the colspace

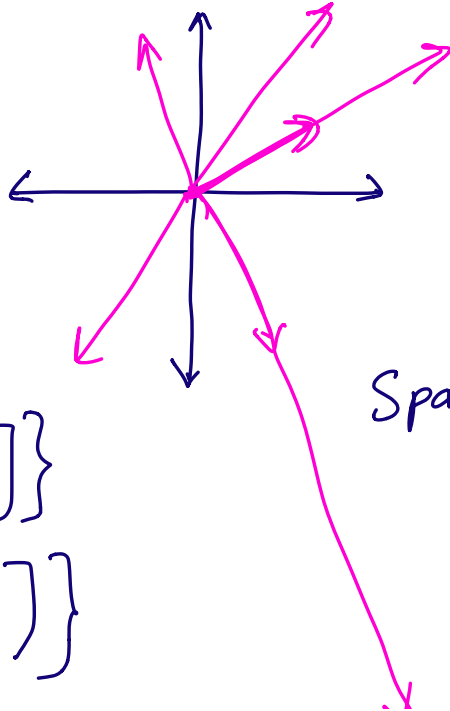
Berk
 $x_1 \downarrow \uparrow x_2$
 SF

Boston
 $x_3 \downarrow \uparrow x_4$
 NY

→ See that you have 2 free variables.

Vector Spaces → see notes

e.g. \mathbb{R}^2

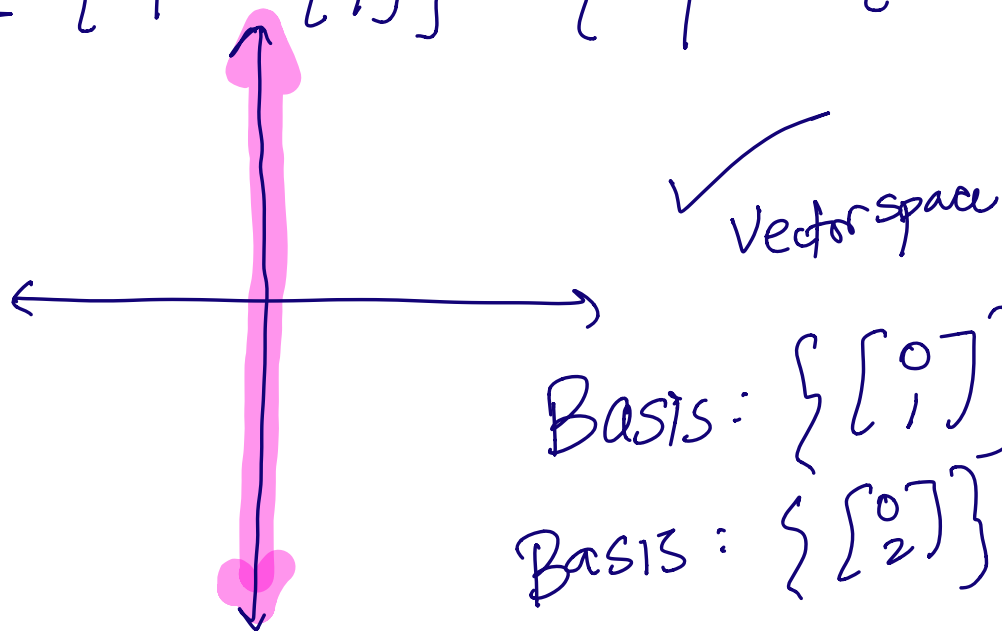


$$\text{Span} \left\{ \begin{bmatrix} 0 \\ 1 \end{bmatrix}, \begin{bmatrix} 1 \\ 0 \end{bmatrix} \right\}$$

$$\text{Span} \left\{ \begin{bmatrix} 1 \\ 1 \end{bmatrix}, \begin{bmatrix} 1 \\ -1 \end{bmatrix} \right\}$$

$$\text{Span} \left\{ \begin{bmatrix} 1 \\ 2 \end{bmatrix}, \begin{bmatrix} 3 \\ 4 \end{bmatrix} \right\}$$

e.g. $\{ \text{Span} \begin{bmatrix} 0 \\ 1 \end{bmatrix} \} = \{ \vec{v} \mid \vec{v} = \alpha \begin{bmatrix} 0 \\ 1 \end{bmatrix}, \alpha \in \mathbb{R} \}$



e.g. $\{ \vec{0} \} \rightarrow$ Vector space ✓

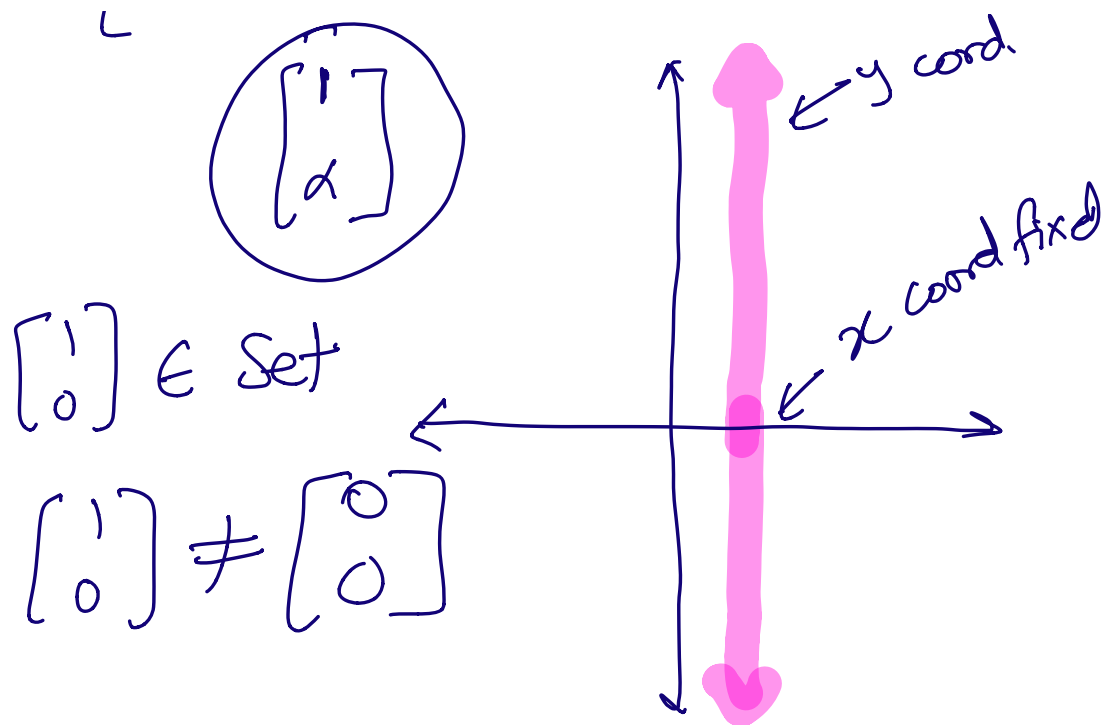
e.g. $\{ \begin{bmatrix} 0 \\ 1 \end{bmatrix} \}$ $\begin{bmatrix} 0 \\ 1 \end{bmatrix} + \begin{bmatrix} 0 \\ 1 \end{bmatrix} = \begin{bmatrix} 0 \\ 2 \end{bmatrix}$

\rightarrow Not in the set!

$\vec{0} \notin \text{set}$

\Rightarrow NOT a VS.

e.g. $\{ \vec{v} = \begin{bmatrix} 1 \\ 0 \end{bmatrix} + \alpha \begin{bmatrix} 0 \\ 1 \end{bmatrix} \mid \alpha \in \mathbb{R} \}$.



Basis $\{\vec{v}_1, \vec{v}_2, \dots, \vec{v}_n\}$ is called a

basis for a Vector Space V , if

① $\vec{v}_1, \vec{v}_2, \dots, \vec{v}_n$ are all linearly independent!

② All $\vec{v} \in V$ are in the span $\{\vec{v}_1, \dots, \vec{v}_n\}$

$\rightarrow \left\{ \begin{bmatrix} 0 \\ 1 \end{bmatrix}, \begin{bmatrix} 1 \\ 0 \end{bmatrix} \right\}$ is a Basis for the vector space \mathbb{R}^2

→ $\left\{ \begin{bmatrix} 0 \\ 1 \end{bmatrix}, \begin{bmatrix} 0 \\ 2 \end{bmatrix} \right\}$ → NOT a Basis

→ $\left\{ \begin{bmatrix} 0 \\ 1 \end{bmatrix}, \begin{bmatrix} 1 \\ 0 \end{bmatrix}, \begin{bmatrix} 1 \\ 1 \end{bmatrix} \right\}$

→ NOT a basis.

Dimension of a VS.

The number of vectors in the basis of a vector space.

Subspace: V is a vector space.

W is a subset of vectors in V

If W is also a vector space,
then W is a subspace of V .

• Nullspace (A) ✓

• Columnspace (A) = Span of the columns of matrix A .

$$A = \begin{bmatrix} 1 & 3 \\ 2 & 4 \end{bmatrix} \rightarrow \text{Col}(A) = \text{Span} \left\{ \begin{bmatrix} 1 \\ 2 \end{bmatrix}, \begin{bmatrix} 3 \\ 4 \end{bmatrix} \right\}$$

$$A = \begin{bmatrix} 1 & 2 \\ 2 & 4 \end{bmatrix} \rightarrow \text{Col}(A) = \text{Span} \left\{ \begin{bmatrix} 1 \\ 2 \end{bmatrix}, \begin{bmatrix} 2 \\ 4 \end{bmatrix} \right\} \begin{matrix} \text{lin.} \\ \text{dependent} \end{matrix}$$
$$= \text{span} \left\{ \begin{bmatrix} 1 \\ 2 \end{bmatrix} \right\}$$

$\left\{ \begin{bmatrix} 1 \\ 2 \end{bmatrix} \right\}$ is a basis for $\text{Col}(A)$

Rank: "Rank" of a matrix is the

dimension of the columnspace
(i.e. the maximum number of
linearly independent columns in the
matrix)

→ # of lin indep columns in a matrix
= # of " " row in the mat.
→ Proof in 16B

Systems of eqⁿ.

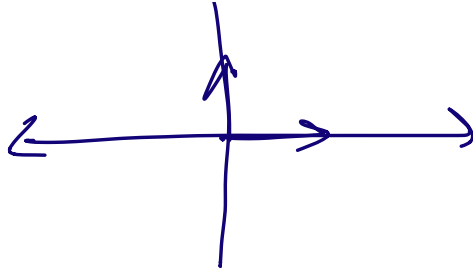
A is invertible \iff A has linearly independent columns
Square "full rank"

$\iff A\vec{x} = \vec{b}$ has a unique solution

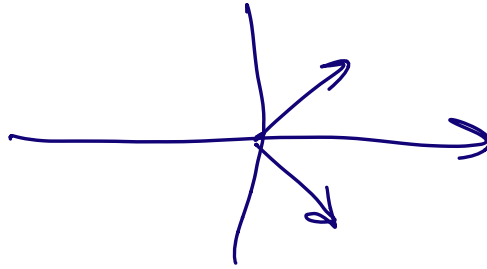
\iff Null(A) is trivial (contains only the $\{\vec{0}\}$)

\iff Determinant of A is $\neq 0$.

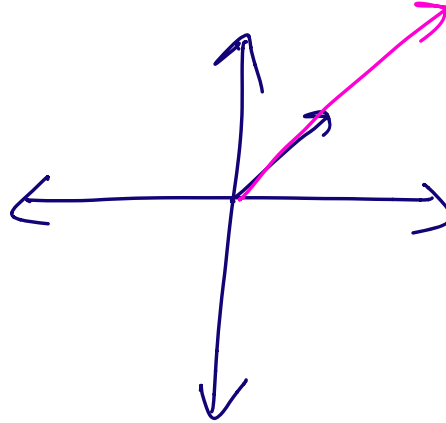
$$\begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$$



$$\begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix}$$

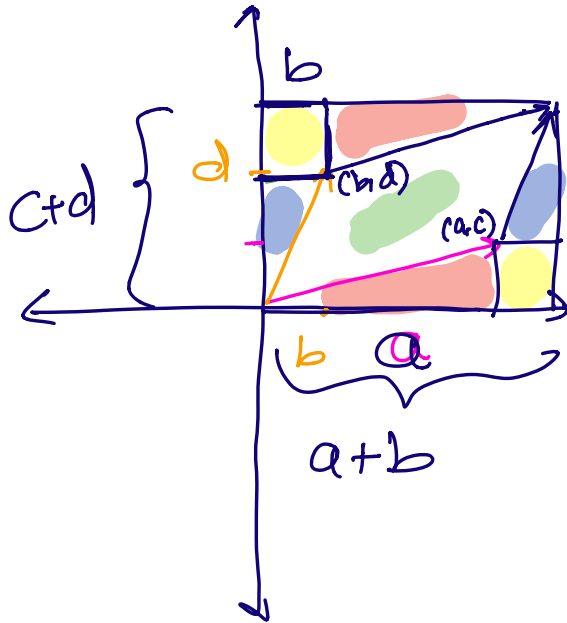


$$\begin{bmatrix} 1 & 2 \\ 1 & 2 \end{bmatrix}$$



Determinants

$$A = \begin{bmatrix} a & b \\ c & d \end{bmatrix}$$



Area of rectangle: $(a+b)(c+d)$

Area of red Δ : $(\frac{1}{2}ac) \times 2$

Area of the blue Δ : $(\frac{1}{2}bd) \times 2$

Area of yellow \square = $bc \times 2$

$$\begin{aligned} (a+b)(c+d) - ac - bd - 2bc \\ = ad - bc = \text{area of parallelogram} \end{aligned}$$

$$\text{Det} \begin{pmatrix} [a & b] \\ [c & d] \end{pmatrix} \\ = ad - bc .$$