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# EECS 16A    Designing Information Devices and Systems I

# Discussion 6A

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**Reference: Inner products**

Let  $\vec{x}$ ,  $\vec{y}$ , and  $\vec{z}$  be vectors in real vector space  $\mathbb{V}$ . A mapping  $\langle \cdot, \cdot \rangle$  is said to be an inner product on  $\mathbb{V}$  if it satisfies the following three properties:

- (a) Symmetry:  $\langle \vec{x}, \vec{y} \rangle = \langle \vec{y}, \vec{x} \rangle$
- (b) Linearity:  $\langle \vec{x}, \vec{y} + \vec{z} \rangle = \langle \vec{x}, \vec{y} \rangle + \langle \vec{x}, \vec{z} \rangle$  and  $\langle c\vec{x}, \vec{y} \rangle = c\langle \vec{x}, \vec{y} \rangle$
- (c) Positive-definiteness:  $\langle \vec{x}, \vec{x} \rangle \geq 0$ , with equality if and only if  $\vec{x} = \vec{0}$ .

We define the norm of  $\vec{x}$  as  $\|\vec{x}\| = \sqrt{\langle \vec{x}, \vec{x} \rangle}$ .

**Cross-correlation:**

The cross-correlation between two signals  $r[n]$  and  $s[n]$  is defined as follows:

$$\text{corr}_r(s)[k] = \sum_{i=-\infty}^{\infty} r[i]s[i-k].$$

**1. Mechanical Inner Products**

For the following pairs of vectors, find the Euclidean inner product  $\langle \vec{x}, \vec{y} \rangle = \vec{x}^T \vec{y}$ .

(a)

$$\begin{bmatrix} 1 \\ 0 \\ 1 \end{bmatrix}, \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix}$$

(b)

$$\begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix}, \begin{bmatrix} 1 \\ 0 \\ 1 \end{bmatrix}$$

(c)

$$\begin{bmatrix} 1 \\ 0 \\ 3 \end{bmatrix}, \begin{bmatrix} -3 \\ 2 \\ 1 \end{bmatrix}$$

**2. Inner Product Properties**

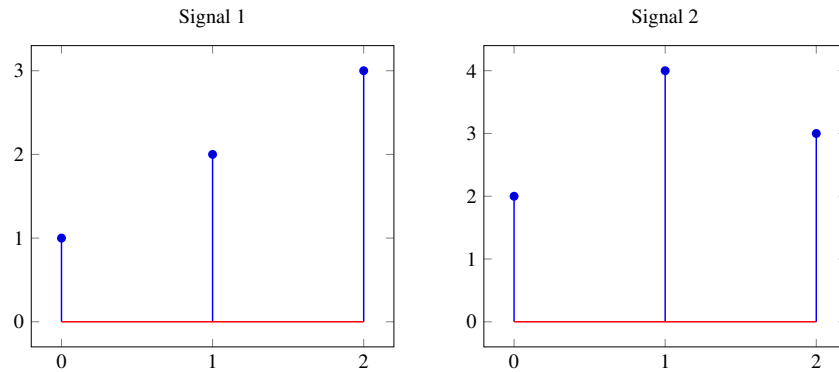
Demonstrate the following properties of inner products for any vectors in  $\mathbb{R}^2$ , assuming we are working with the Euclidean inner product and norm.

(a) Symmetry

(b) Linearity

### 3. Correlation

We are given the following two signals,  $s_1[n]$  and  $s_2[n]$  respectively.



Find the cross correlations,  $\text{corr}_{s_1}(s_2)$  and  $\text{corr}_{s_2}(s_1)$  for signals  $s_1[n]$  and  $s_2[n]$ . Recall

$$\text{corr}_x(y)[k] = \sum_{i=-\infty}^{\infty} x[i]y[i-k].$$

		$\text{corr}_{s_1}(s_2)[k]$						
$\vec{s}_1$		0	0	1	2	3	0	0
$\vec{s}_2[n+2]$								
$\langle \vec{s}_1, \vec{s}_2[n+2] \rangle$		+	+	+	+	+	+	=
$\vec{s}_1$		0	0	1	2	3	0	0
$\vec{s}_2[n+1]$								
$\langle \vec{s}_1, \vec{s}_2[n+1] \rangle$		+	+	+	+	+	+	=
$\vec{s}_1$		0	0	1	2	3	0	0
$\vec{s}_2[n]$								
$\langle \vec{s}_1, \vec{s}_2[n] \rangle$		+	+	+	+	+	+	=
$\vec{s}_1$		0	0	1	2	3	0	0
$\vec{s}_2[n-1]$								
$\langle \vec{s}_1, \vec{s}_2[n-1] \rangle$		+	+	+	+	+	+	=
$\vec{s}_1$		0	0	1	2	3	0	0
$\vec{s}_2[n-2]$								
$\langle \vec{s}_1, \vec{s}_2[n-2] \rangle$		+	+	+	+	+	+	=

$$\begin{array}{c|cccccc}
 & & & \text{corr}_{\vec{s}_2}(\vec{s}_1)[k] & & & & \\
 \vec{s}_2 & 0 & 0 & 2 & 4 & 3 & 0 & 0 \\
 \hline
 \vec{s}_1[n+2] & & & & & & & \\
 \hline
 \langle \vec{s}_2, \vec{s}_1[n+2] \rangle & + & + & + & + & + & + & =
 \end{array}$$

$$\begin{array}{c|cccccc}
 & & & & & & & \\
 \vec{s}_2 & 0 & 0 & 2 & 4 & 3 & 0 & 0 \\
 \hline
 \vec{s}_1[n+1] & & & & & & & \\
 \hline
 \langle \vec{s}_2, \vec{s}_1[n+1] \rangle & + & + & + & + & + & + & =
 \end{array}$$

$$\begin{array}{c|cccccc}
 & & & & & & & \\
 \vec{s}_2 & 0 & 0 & 2 & 4 & 3 & 0 & 0 \\
 \hline
 \vec{s}_1[n] & & & & & & & \\
 \hline
 \langle \vec{s}_2, \vec{s}_1[n] \rangle & + & + & + & + & + & + & =
 \end{array}$$

$$\begin{array}{c|cccccc}
 & & & & & & & \\
 \vec{s}_2 & 0 & 0 & 2 & 4 & 3 & 0 & 0 \\
 \hline
 \vec{s}_1[n-1] & & & & & & & \\
 \hline
 \langle \vec{s}_2, \vec{s}_1[n-1] \rangle & + & + & + & + & + & + & =
 \end{array}$$

$$\begin{array}{c|cccccc}
 & & & & & & & \\
 \vec{s}_2 & 0 & 0 & 2 & 4 & 3 & 0 & 0 \\
 \hline
 \vec{s}_1[n-2] & & & & & & & \\
 \hline
 \langle \vec{s}_2, \vec{s}_1[n-2] \rangle & + & + & + & + & + & + & =
 \end{array}$$