

EECS16A DIS 7B

- OMP Example : OMP as iterated least squares
- Past final problem with OMP
- * Discussion checkoff (if you still need it)

$M \vec{x} = \vec{y}$
 $\uparrow \quad \uparrow$
 known known
 $\vec{x} \rightarrow$ want to find

$3 \begin{bmatrix} 1 & 0 & 2 & 1 \\ 0 & 1 & 2 & 0 \\ 0 & 2 & 0 & -1 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \end{bmatrix} \approx \begin{bmatrix} 5 \\ 1 \\ -1 \end{bmatrix}$

$\boxed{\text{wide}} \vec{x} = \vec{b}$
 $A \vec{x} \approx \vec{b}$

(a) Why is \vec{x} ^{not} solvable for directly?

GE, LS

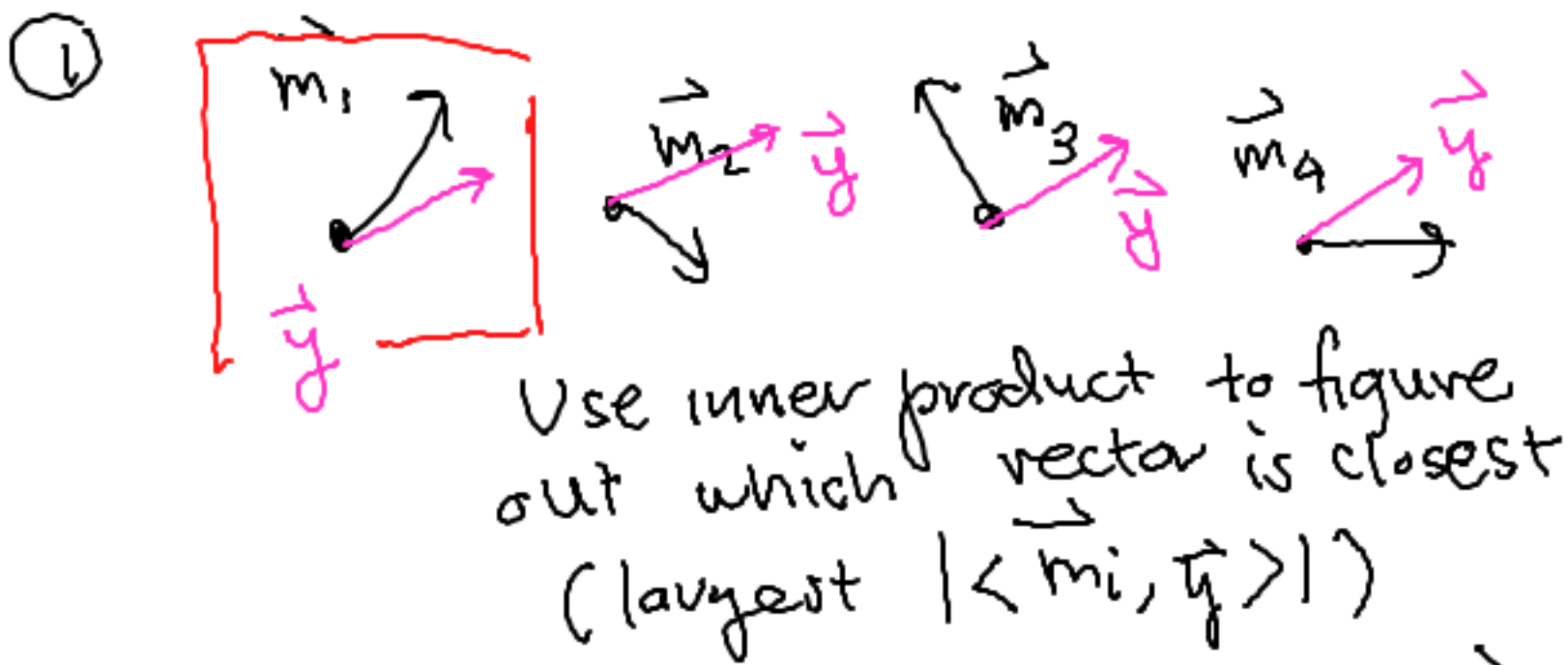
(b) LS: $\vec{x} = (M^T M)^{-1} M^T \vec{y}$
 $M \rightarrow$ lin indep cols? No
 $rk(M) \leq 3$
 $M^T M \rightarrow 4 \times 4$
 \rightarrow isn't invertible
 Not computable

GE: Free variable - might get infinitely many sol.
 or Inconsistent systems \rightarrow no sol.

③ OMP algorithm

M, \vec{y} Find \hat{x}

$$M = \begin{bmatrix} | & & | \\ \vec{m}_1 & \dots & \vec{m}_4 \\ | & & | \end{bmatrix} \quad \vec{e}_0 = \vec{y}$$

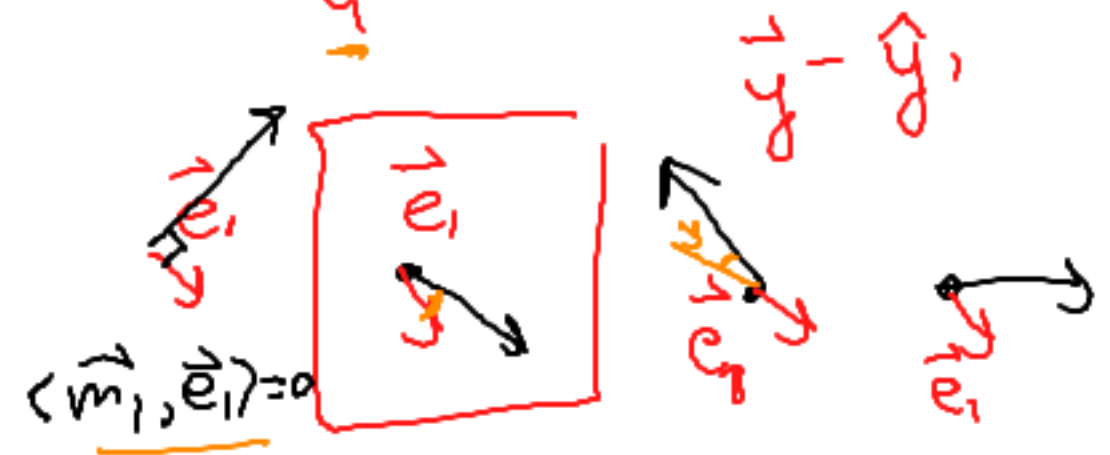
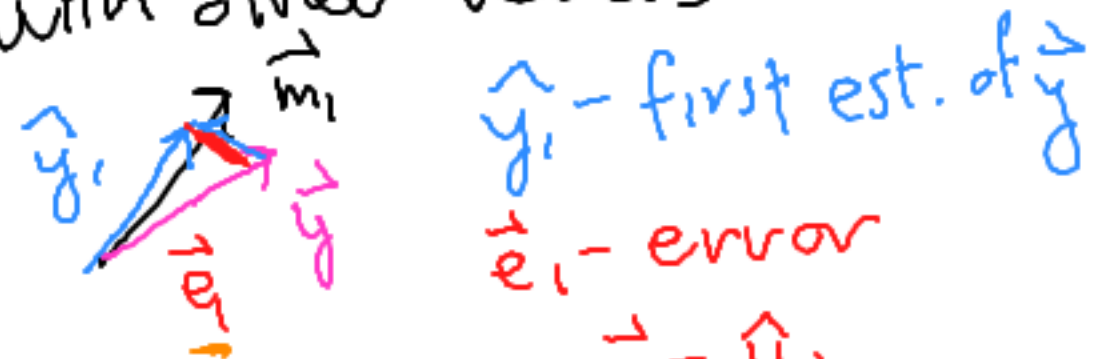


② Do least squares on chosen \vec{m}_i (\vec{m}_1)

$$M_1 \hat{x}_1 = \begin{bmatrix} \vec{m}_1 \end{bmatrix} \hat{x}_1 \approx \begin{bmatrix} \vec{y} \end{bmatrix} \rightarrow \vec{m}_1 \hat{x}_1 \rightarrow \hat{y}_1$$

Least sq. works because \vec{m}_1 is lin indep

③ Compute error from est. and try to explain error with other vectors



④

$$M_2 \hat{x}_2 = \begin{bmatrix} \vec{m}_1 & \vec{m}_2 \\ | & | \end{bmatrix} \hat{x}_2 \approx \vec{y}$$

Iterating

Q: Do we choose lin dep col at any point?

A: No

Doing 1st eqs
with

$$\begin{bmatrix} m_1 & m_2 \\ 1 & 1 \end{bmatrix} x_2 = \begin{bmatrix} 2 \\ 1 \end{bmatrix}$$

$\underline{e_2 = 0}$



We can stop when

- ① Hit a certain # of non-zero entries (sparsity condition)
- ② Error magnitude is acceptably small

① Compute inner products

$$\left\langle \begin{bmatrix} 5 \\ -1 \\ 1 \end{bmatrix}, \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} \right\rangle = 5$$

$$\left\langle \begin{bmatrix} 5 \\ -1 \\ 1 \end{bmatrix}, \begin{bmatrix} 0 \\ -1 \\ 2 \end{bmatrix} \right\rangle = 3$$

$$\left\langle \begin{bmatrix} 2 \\ 2 \\ 0 \end{bmatrix}, \begin{bmatrix} 5 \\ -1 \\ 1 \end{bmatrix} \right\rangle = 12$$

$$\left\langle \begin{bmatrix} 5 \\ -1 \\ 1 \end{bmatrix}, \begin{bmatrix} 1 \\ 0 \\ 1 \end{bmatrix} \right\rangle = 6$$

$$\boxed{m_3}$$

$$\vec{m}_3 \quad \vec{x}, \vec{y}$$

$$\vec{x} = \left(\vec{m}_3^T \vec{m}_3 \right)^{-1} \vec{m}_3^T \vec{y}$$

$$= \left(\begin{bmatrix} 2 \\ 2 \\ 6 \end{bmatrix}, \begin{bmatrix} 2 \\ 2 \\ 6 \end{bmatrix} \right)^{-1} (12)$$

$$= 8^{-1} (12)$$

$$= \frac{12}{8} = \frac{3}{2}$$

$$\vec{x} = \begin{bmatrix} 0 \\ 0 \\ 3/2 \\ 0 \end{bmatrix}$$

$$\vec{e}_1 = \vec{y} - \vec{m}_1 \vec{x}_1$$

$$= \vec{y} - \vec{m}_3 \vec{x}_1$$

$$= \begin{bmatrix} 5 \\ 1 \\ 1 \end{bmatrix} - \begin{bmatrix} 2 \\ 2 \\ 6 \end{bmatrix} \frac{3}{2}$$

$$= \begin{bmatrix} 5 \\ 1 \\ 1 \end{bmatrix} - \begin{bmatrix} 3 \\ 3 \\ 9 \end{bmatrix} = \begin{bmatrix} 2 \\ -2 \\ 1 \end{bmatrix}$$

$$\langle \vec{e}_1, \vec{m}_1 \rangle =$$

$$\left\langle \begin{bmatrix} 2 \\ -2 \\ 1 \end{bmatrix}, \begin{bmatrix} 2 \\ 2 \\ 6 \end{bmatrix} \right\rangle = 0$$

Compute inner products

$$\left\langle \begin{bmatrix} 2 \\ -2 \\ 1 \end{bmatrix}, \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} \right\rangle$$

$$= 2$$

$$\left\langle \begin{bmatrix} 2 \\ -2 \\ 1 \end{bmatrix}, \begin{bmatrix} 0 \\ 1 \\ 2 \end{bmatrix} \right\rangle$$

$$= 0$$

$$\left\langle \begin{bmatrix} 2 \\ -2 \\ 1 \end{bmatrix}, \begin{bmatrix} 1 \\ 0 \\ 1 \end{bmatrix} \right\rangle$$

$$= 3$$

$$\begin{bmatrix} \vec{1} & \vec{2} \\ M_3 & M_4 \end{bmatrix} \hat{x}_2 \approx \vec{y}$$

$$M_2 \begin{bmatrix} 2 & 1 \\ 2 & 0 \\ 0 & 1 \end{bmatrix} \hat{x}_2 \approx \begin{bmatrix} 5 \\ 1 \\ 1 \end{bmatrix}$$

$$\hat{x}_2 \approx (M_2^T M_2)^{-1} M_2^T \vec{y}$$

$$= (M_2^T M_2)^{-1} \begin{bmatrix} 2 & 2 & 0 \\ 1 & 0 & 1 \end{bmatrix} \begin{bmatrix} 5 \\ 1 \\ 1 \end{bmatrix}$$

$$= (M_2^T M_2)^{-1} \begin{bmatrix} 12 \\ 6 \end{bmatrix} = \begin{bmatrix} \hat{x}_{21} \\ \hat{x}_{22} \end{bmatrix}$$

$$= \begin{bmatrix} 2 & -1 \\ -2 & 4 \end{bmatrix}^{-1} = \begin{bmatrix} 1 \\ 2 \end{bmatrix}$$

$$\hat{x} \approx \begin{bmatrix} 0 \\ 0 \\ \hat{x}_{21} \\ \hat{x}_{22} \end{bmatrix}$$

stop here because

2 non-zero entries

$$M_2^T M_2 = \begin{bmatrix} 2 & 2 & 0 \\ 1 & 0 & 1 \end{bmatrix} \begin{bmatrix} 2 & 1 \\ 2 & 0 \\ 0 & 1 \end{bmatrix}$$

$$= \begin{bmatrix} 8 & 2 \\ 2 & 2 \end{bmatrix}$$

$$(M_2^T M_2)^{-1} = \frac{1}{16-4} \begin{bmatrix} 2 & -2 \\ -2 & 8 \end{bmatrix} = \begin{bmatrix} \frac{1}{6} & -\frac{1}{6} \\ \frac{-1}{6} & \frac{2}{3} \end{bmatrix}$$

$$\hat{x}_2 = \begin{bmatrix} 1 \\ 2 \end{bmatrix}$$

$$\hat{y}_2 = M_2 \begin{bmatrix} 1 \\ 2 \end{bmatrix} = \begin{bmatrix} 2 & 1 \\ 2 & 0 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} 1 \\ 2 \end{bmatrix} = \begin{bmatrix} 4 \\ 2 \\ 2 \end{bmatrix}$$

Q: What if $\vec{m}_1 = \alpha \vec{m}_3 + \beta \vec{m}_4$

A:
$$\begin{cases} \langle \vec{e}, \vec{m}_3 \rangle = 0 \\ \langle \vec{e}, \vec{m}_4 \rangle = 0 \end{cases}$$

$$\begin{aligned} \Rightarrow \langle \vec{e}, \vec{m}_1 \rangle &= \langle \vec{e}, \alpha \vec{m}_3 + \beta \vec{m}_4 \rangle \\ &= \alpha \langle \vec{e}, \vec{m}_3 \rangle + \beta \langle \vec{e}, \vec{m}_4 \rangle \\ &= 0 \end{aligned}$$

$$\vec{y} = \begin{bmatrix} s \\ 1 \\ 1 \end{bmatrix} \quad \vec{e}_2 = \begin{bmatrix} 1 \\ -1 \\ -1 \end{bmatrix}$$

Caveat: we're using inner product as a measure of similarity

Q: Inner product is not a good measure of sim?

A: Yeah - want to normalize

Want: columns of M (signals) to be normalized or all same form

2] OMP problem - Fall '15 final

Don't know our numerical vectors $(M, \vec{b} / \vec{y})$

→ Inner products

→ Can we still do OMP?

a) Which of $\vec{c}_1, \dots, \vec{c}_5$ has largest inner prod. w/ \vec{b} ?

$$\langle \vec{c}_1, \vec{b} \rangle = 1$$

$$\langle \vec{c}_2, \vec{b} \rangle = -5$$

$$\vdots$$
$$\langle \vec{c}_4, \vec{b} \rangle = 6$$

→ select \vec{c}_4 to do OMP with

b)

$$\vec{c}_q = \vec{c}_4$$

$$\vec{b}_p = \text{proj}_{\vec{c}_q} \vec{b} = \text{proj}_{\vec{c}_4} \vec{b}$$

$$= \frac{\langle \vec{b}, \vec{c}_4 \rangle}{\langle \vec{c}_4, \vec{c}_4 \rangle} \vec{c}_4$$

$$= \frac{6}{2} \vec{c}_4 = 3\vec{c}_4$$

③ residue - error

$$\vec{e} = \vec{b} - \vec{b}_p$$

$$\langle \vec{e}, \vec{c}_i \rangle = \langle \vec{b}, \vec{c}_i \rangle - \langle \vec{b}_p, \vec{c}_i \rangle$$

$$= \langle \vec{b}, \vec{c}_i \rangle - \langle 3\vec{c}_4, \vec{c}_i \rangle$$

$$= \langle \vec{b}, \vec{c}_i \rangle - 3 \langle \vec{c}_4, \vec{c}_i \rangle$$

$$i=1$$

$$i=2$$

$$i=3$$

$$i=4$$

$$i=5$$

$$1 - 3(-1)$$

$$-5 - 3(-1)$$

$$2 - 3(0)$$

$$6 - 3(2)$$

$$-1 - 3(-1)$$

$$\boxed{4}$$

$$-2$$

$$2$$

$$0$$

$$2$$

Choose \vec{c}_1
next

cont (d)

$$\hat{x} = (M_2^T M_2)^{-1} M_2^T b \quad \hat{x} = \begin{bmatrix} \hat{x}_a \\ \hat{x}_c \end{bmatrix}$$

$$= \left(\begin{bmatrix} \vec{c}_4^T \\ \vec{c}_1^T \end{bmatrix} \begin{bmatrix} \vec{c}_4 \\ \vec{c}_1 \end{bmatrix} \right)^{-1} \begin{bmatrix} \vec{c}_4^T \\ \vec{c}_1^T \end{bmatrix} b$$

$$= \left(\begin{bmatrix} - & \vec{c}_4^T & - \\ - & \vec{c}_1^T & - \end{bmatrix} \begin{bmatrix} \vec{c}_4 \\ \vec{c}_1 \end{bmatrix} \right)^{-1} \begin{bmatrix} \vec{c}_4^T b \\ \vec{c}_1^T b \end{bmatrix}$$

$$= \boxed{\begin{bmatrix} \vec{c}_4^T \vec{c}_4 & \vec{c}_4^T \vec{c}_1 \\ \vec{c}_1^T \vec{c}_4 & \vec{c}_1^T \vec{c}_1 \end{bmatrix}^{-1} \begin{bmatrix} \vec{c}_4^T b \\ \vec{c}_1^T b \end{bmatrix} = \begin{bmatrix} \hat{x}_a \\ \hat{x}_c \end{bmatrix}}$$

(e) => sub in #s, solve

Q: When to not use AMP

→ when not a sparse prob.