

**EE16B, Spring 2018
UC Berkeley EECS**

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Lectures 6B & 7A: Overview Slides

**Controller Canonical Form
Observability**

Controller Canonical Form (CCF)

- Recall prior example: $\vec{x}[t + 1] = \begin{bmatrix} 0 & 1 \\ a_1 & a_2 \end{bmatrix} \vec{x}[t] + \begin{bmatrix} 0 \\ 1 \end{bmatrix} u[t]$

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- Generalization: **Controller Canonical Form (CCF)**

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- char poly: $\lambda^n - a_n\lambda^{n-1} - a_{n-1}\lambda^{n-2} - \cdots - a_2\lambda - a_1$
 - not difficult to show this (though a bit tedious)
 - apply determinant formula using minors to the last row

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→ its roots are the eigenvalues that determine stability

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We just showed: if a system is in CCF, feedback can move its eigenvalues to any desired locations

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- $\begin{cases} -(3 - k_3) = 6 \\ -(2 - k_2) = 11 \\ -(1 - k_1) = 6 \end{cases} \Rightarrow \begin{cases} k_3 = 9 \\ k_2 = 13 \\ k_1 = 7 \end{cases}$

Converting Systems to CCF

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$$\bullet R_n^{-1} = \begin{bmatrix} \text{---} \\ \text{---} \\ \vdots \\ \text{---} \\ \leftarrow \vec{q}^T \rightarrow \end{bmatrix}; \quad (\vec{q} \text{ is a col. vector; } \vec{q}^T \text{ is a row vector})$$

Converting Systems to CCF (contd.)

5. Form the **basis transformation matrix** $T \triangleq$

$$\begin{bmatrix} \leftarrow \vec{q}^T \longrightarrow \\ \leftarrow \vec{q}^T A \longrightarrow \\ \leftarrow \vec{q}^T A^2 \longrightarrow \\ \vdots \\ \leftarrow \vec{q}^T A^{n-1} \longrightarrow \end{bmatrix}$$

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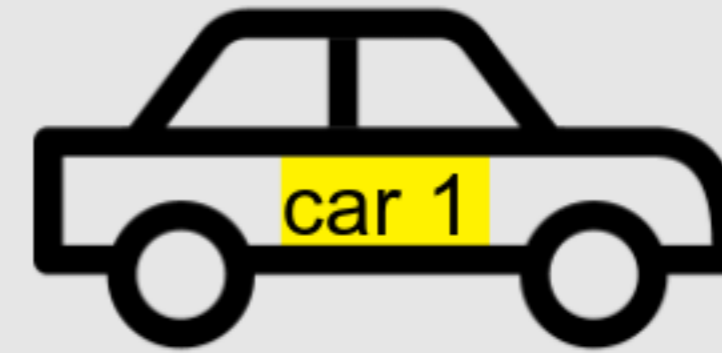
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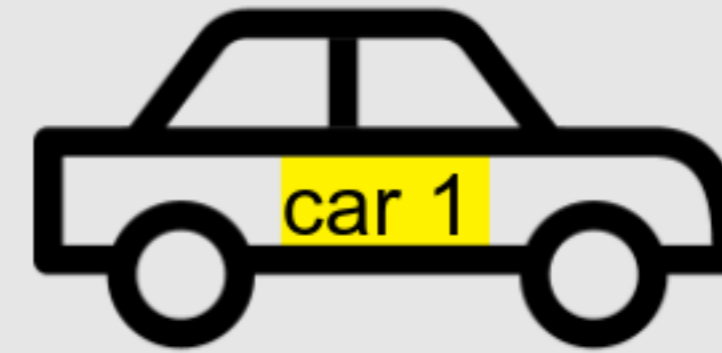
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• Proof: see the handwritten notes

Example: co-operative car control



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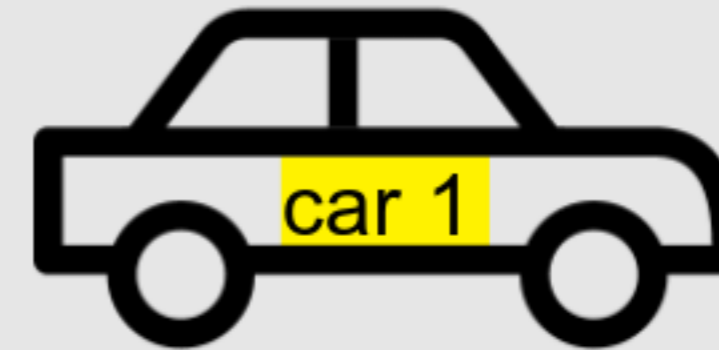


position: p_1 velocity: v_1 accel: a_1

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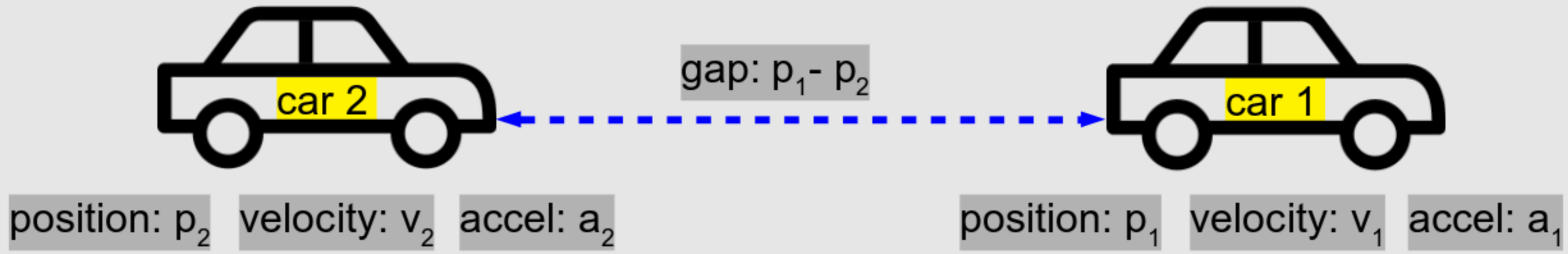


position: p_2 velocity: v_2 accel: a_2

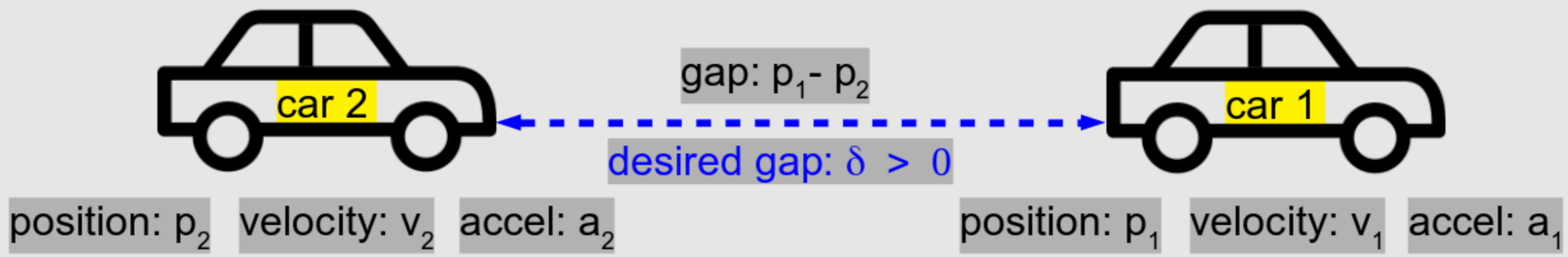


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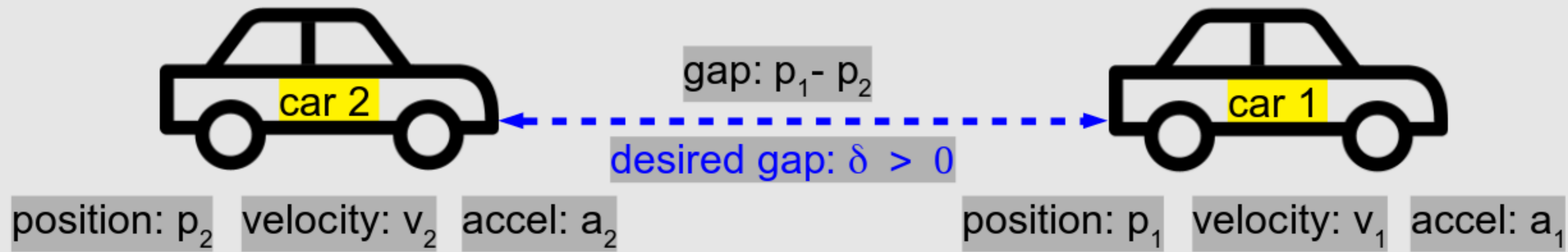
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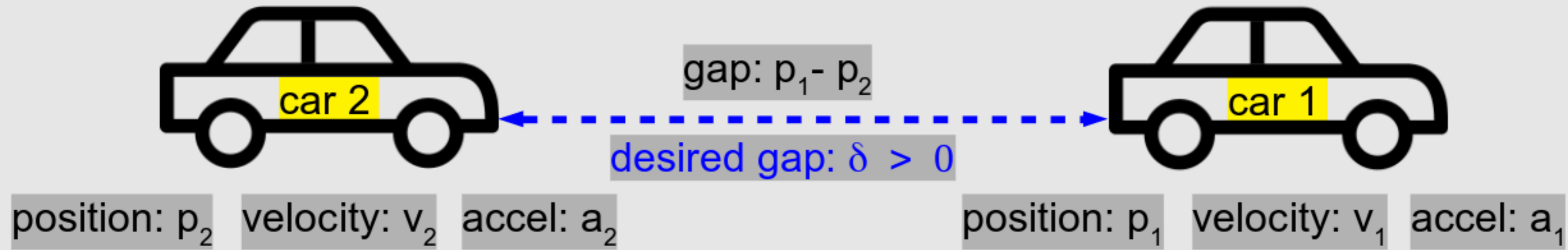


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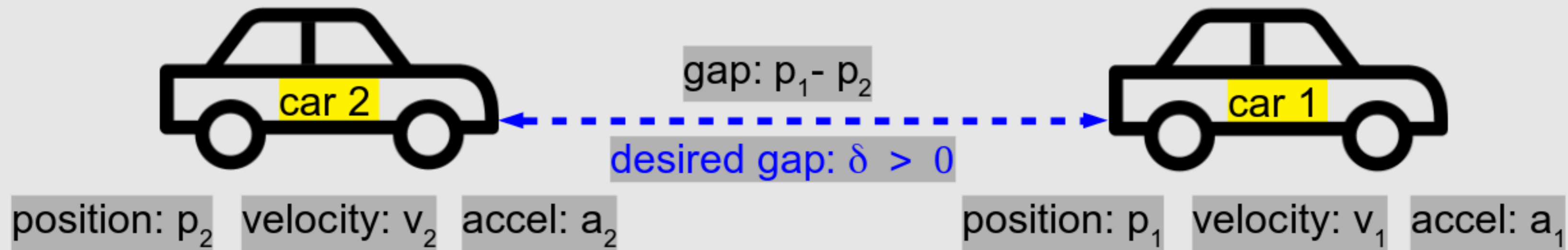
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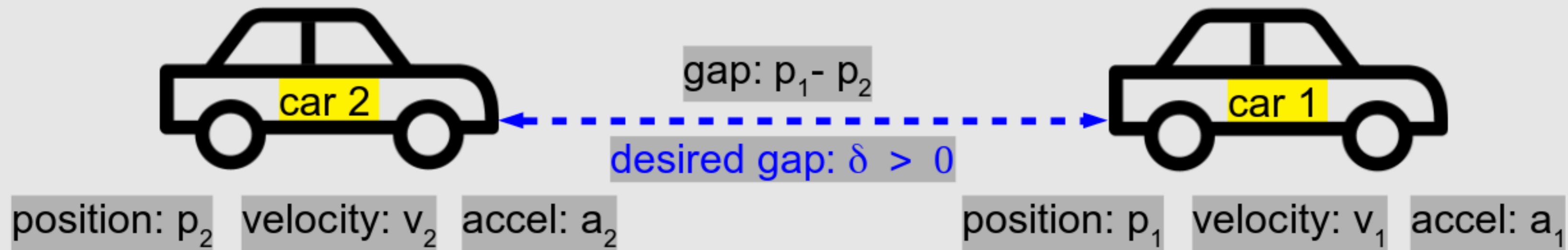
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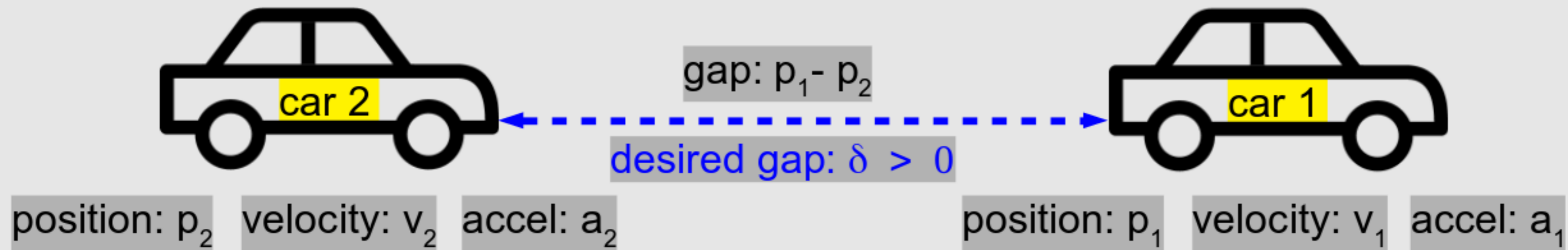
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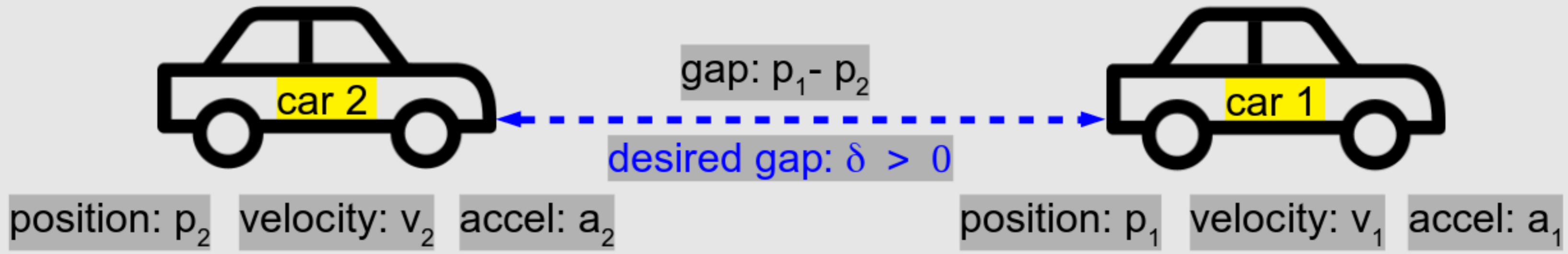
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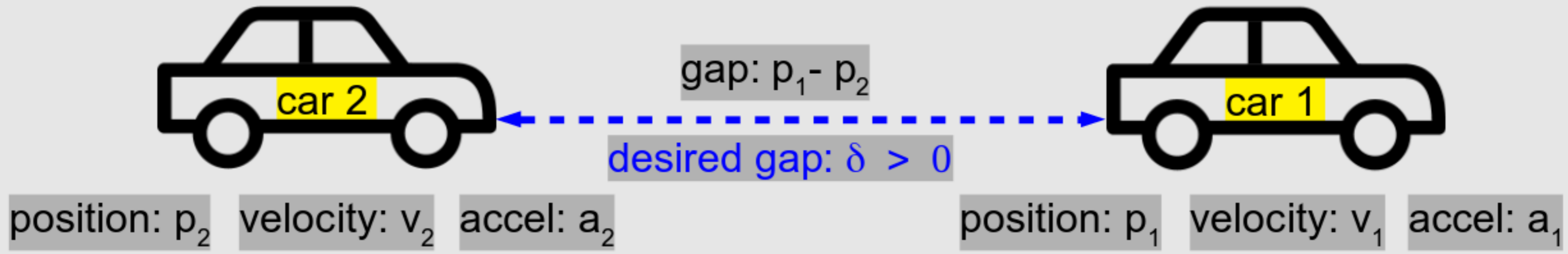
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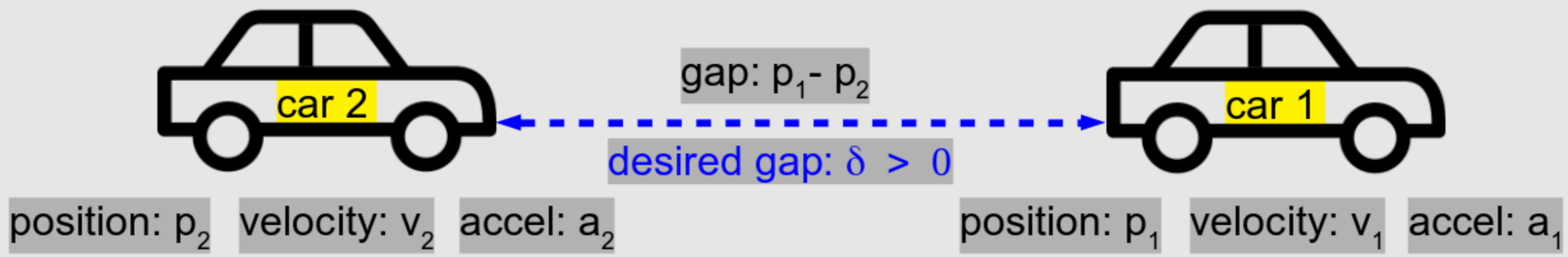
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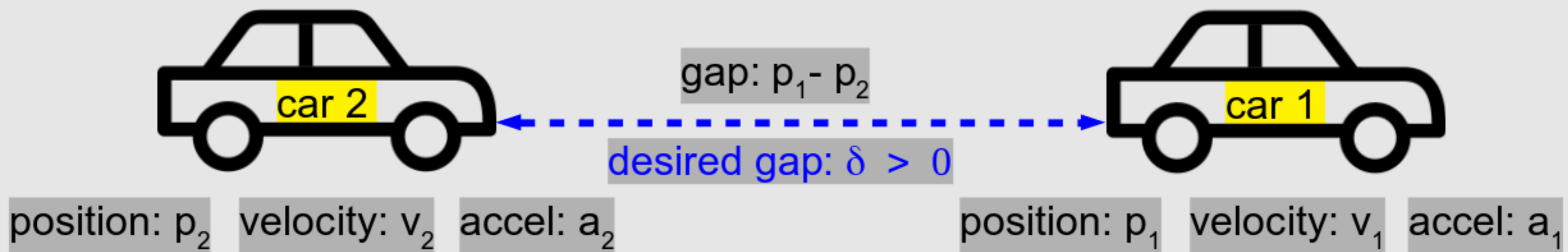
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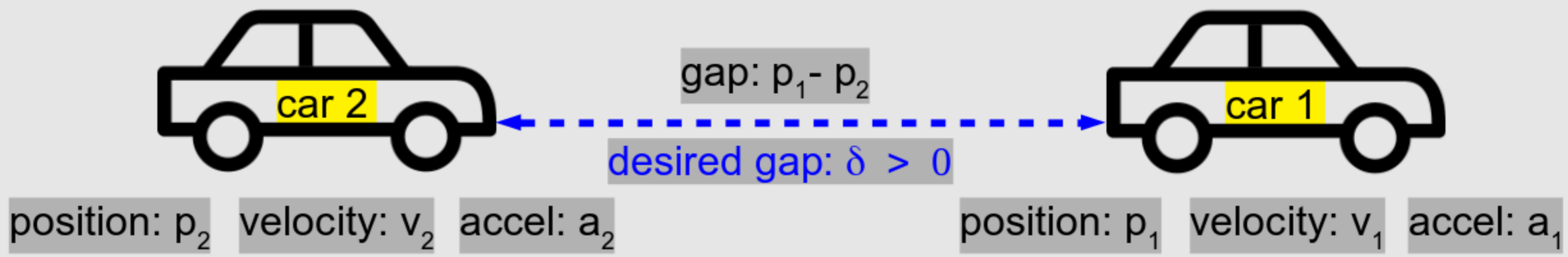
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$$\Rightarrow \frac{d}{dt} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} x_1(t) \\ x_2(t) \end{bmatrix} + \begin{bmatrix} 0 \\ 1 \end{bmatrix} u(t)$$

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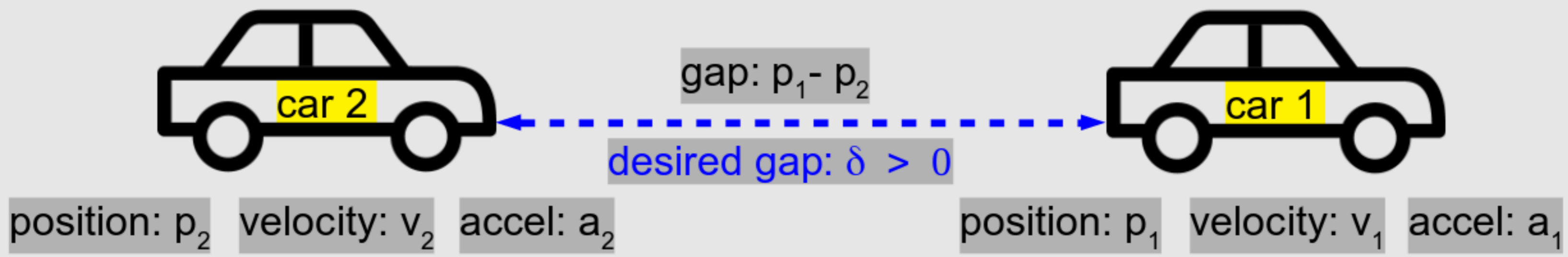
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BIBO UNSTABLE

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with IC = $[0, 0]^T$ and $u(t) = -\epsilon$, the cars will hit each other in

$$T = \sqrt{\frac{2\delta}{\epsilon}}$$

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BIBO UNSTABLE

Co-op. Car Control (contd.)

- introduce state feedback: $A \mapsto \begin{bmatrix} 0 & 1 \\ -k_1 & -k_2 \end{bmatrix}$

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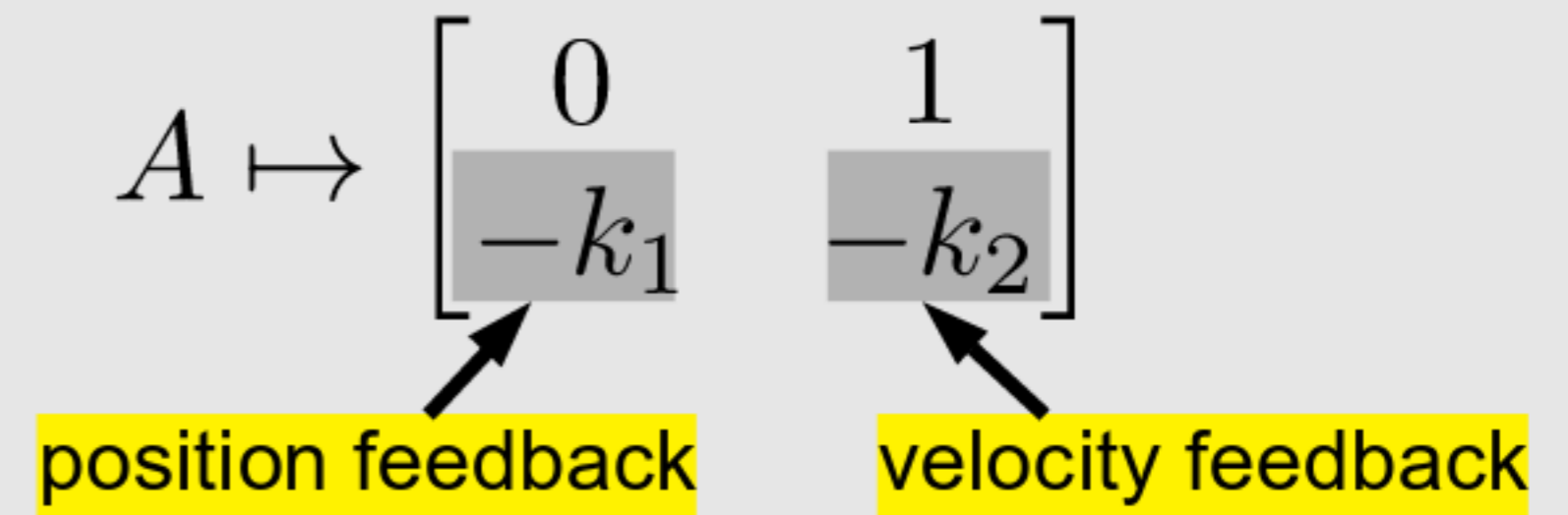
position feedback

Co-op. Car Control (contd.)

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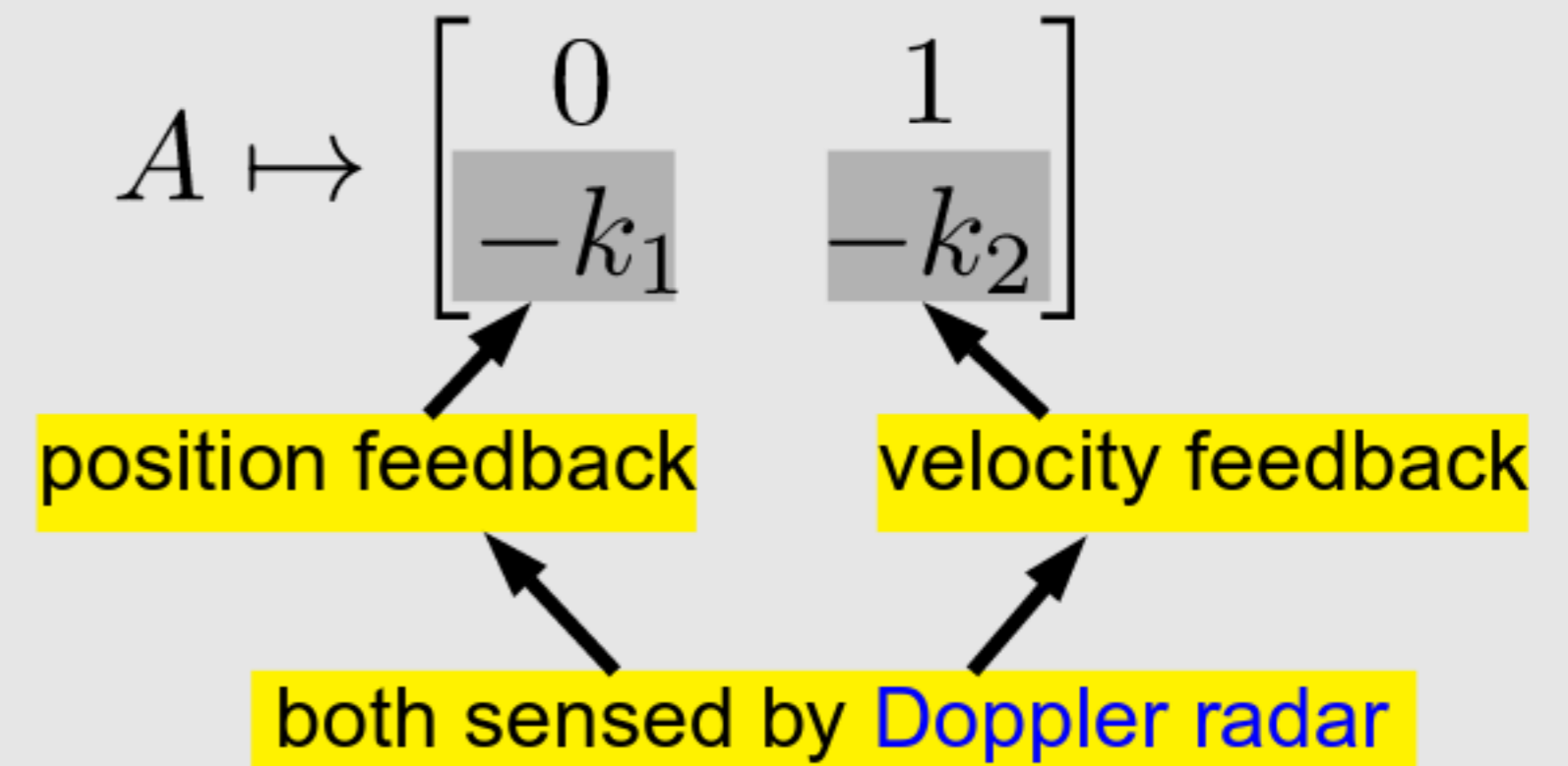
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position feedback velocity feedback



Co-op. Car Control (contd.)

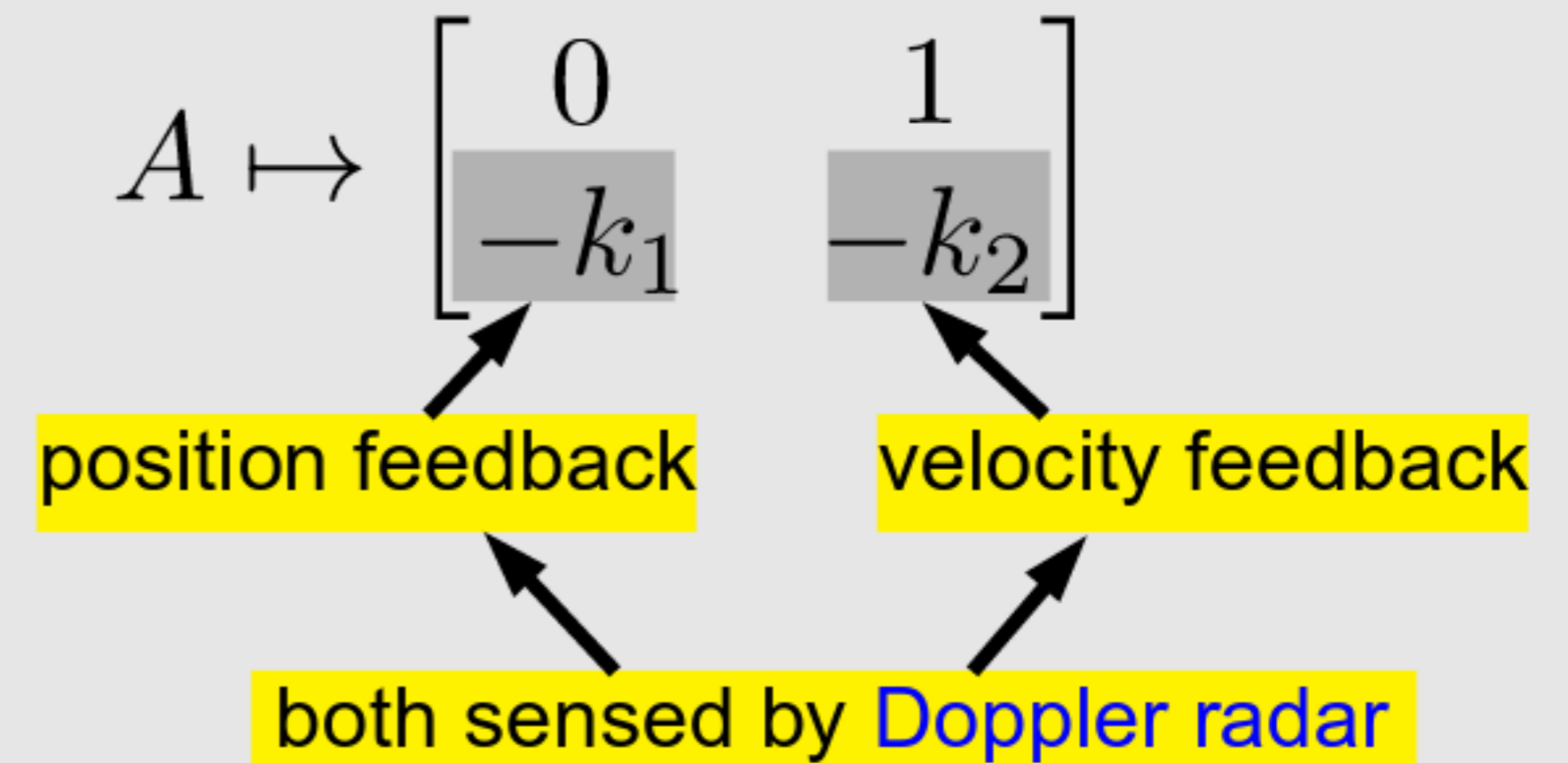
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Co-op. Car Control (contd.)

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- eigenvalues:

- $\lambda_{1,2} = -\frac{k_2}{2} \pm \frac{1}{2} \sqrt{k_2^2 - 4k_1}$



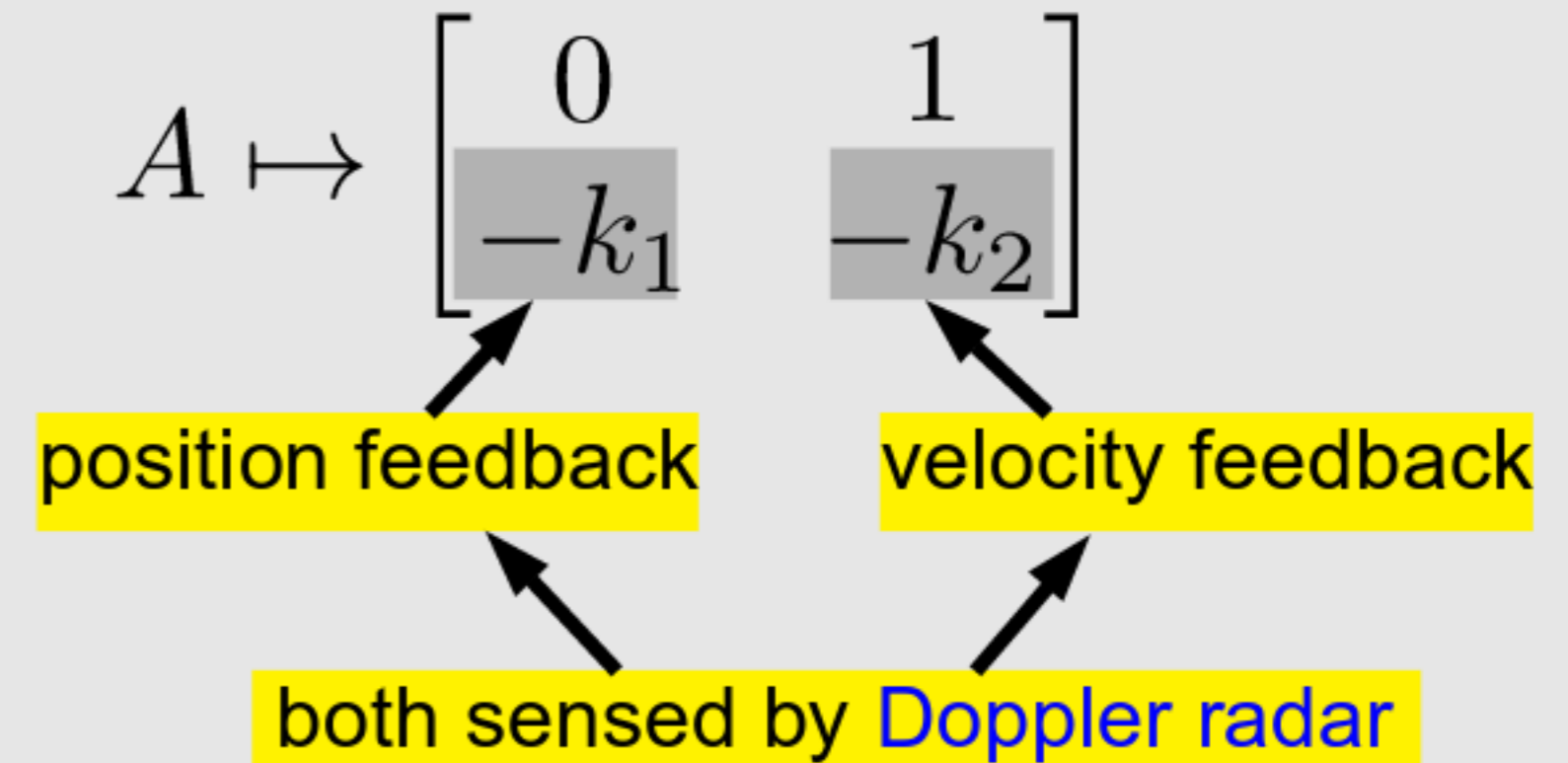
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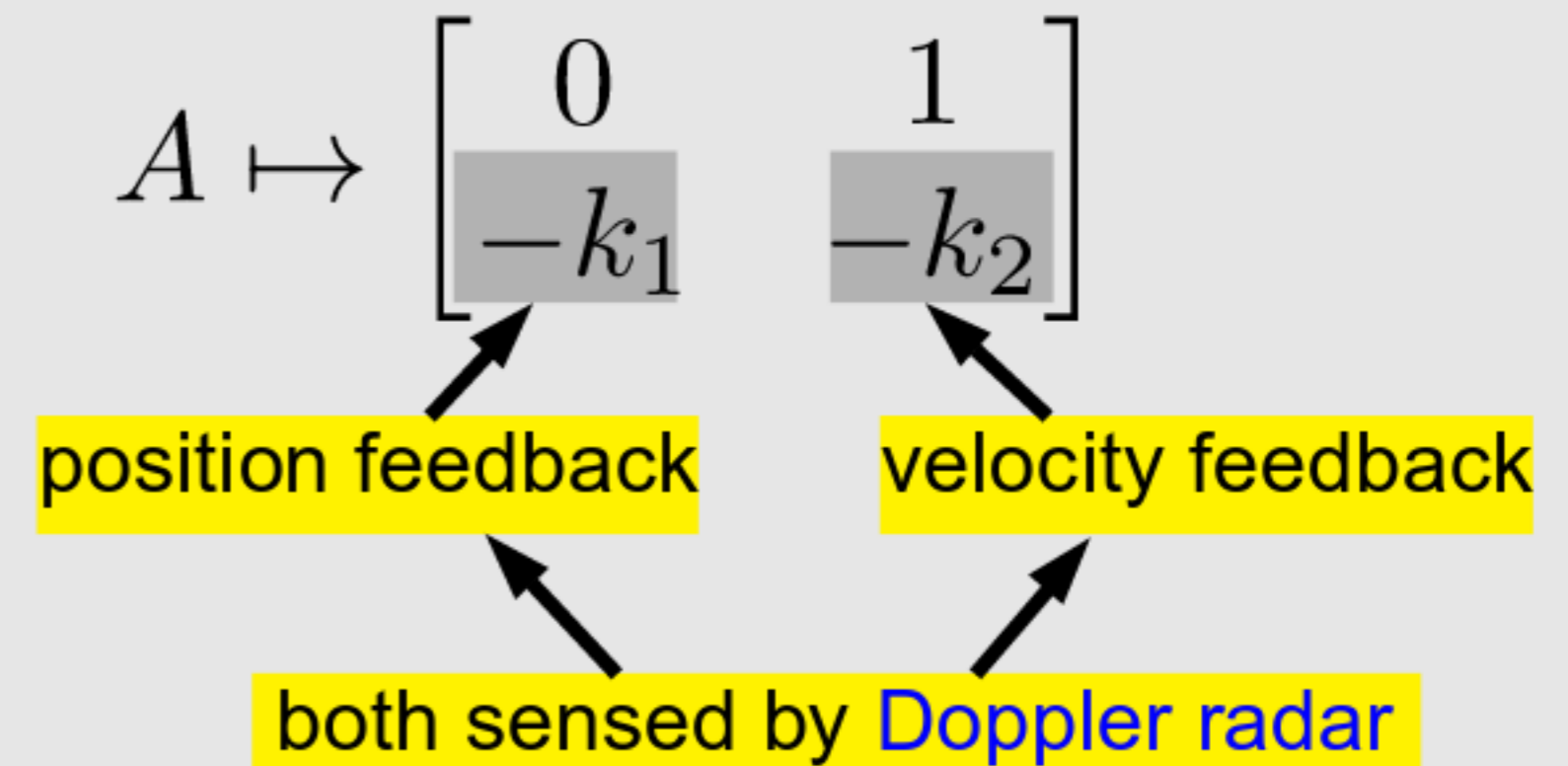
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- $k_2 > 0, k_1 > 0$ ensures eigenvalues have -ve real parts
- small errors in the acceleration $u(t) \rightarrow$ only small changes to the desired distance δ
- see handwritten notes for details



Controllable Systems can be Stabilized

- So far, we have shown that:
 - CCF systems can be stabilized by feedback
 - Controllable systems can be put in CCF

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 - CCF systems can be stabilized by feedback
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- → **Controllable systems can be stabilized by feedback**
- but not necessary to first convert to CCF to stabilize
 - just write out the char. poly. of $A - \vec{b}\vec{k}^T$ directly
 - will be a linear expression in k_1, k_2, \dots, k_n

Controllable Systems can be Stabilized

- So far, we have shown that:
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 - Controllable systems can be put in CCF
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- but not necessary to first convert to CCF to stabilize
 - just write out the char. poly. of $A - \vec{b}\vec{k}^T$ directly
 - will be a linear expression in k_1, k_2, \dots, k_n
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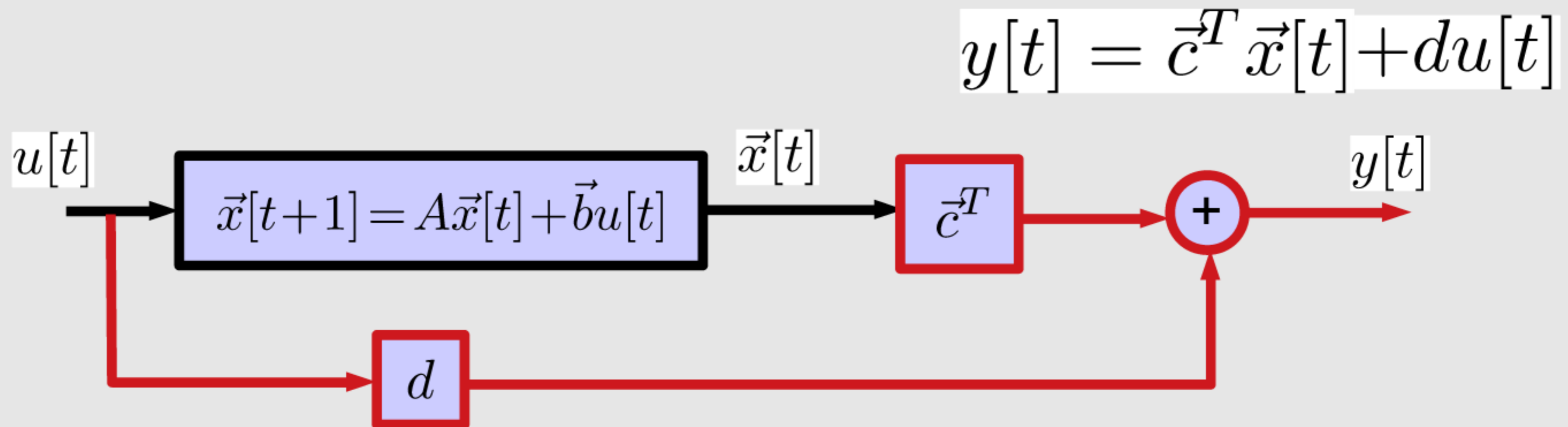
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- determined by the entries of A, b, and by $\lambda_1, \dots, \lambda_n$

Observability [Back to Discrete]

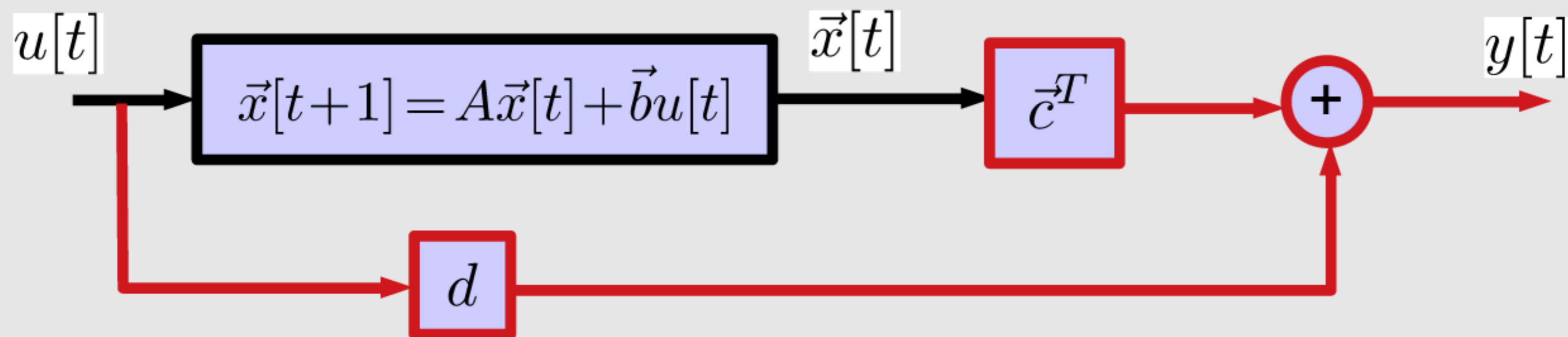
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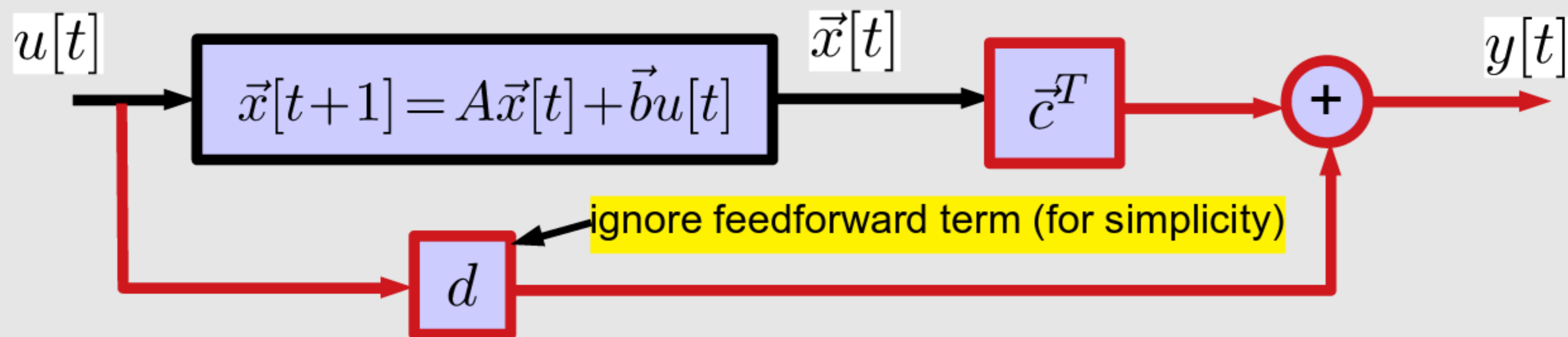
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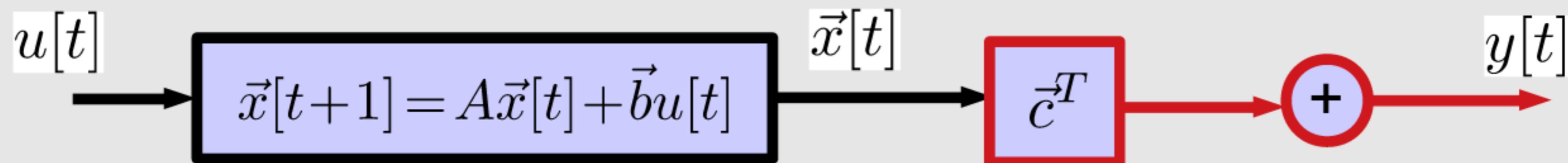
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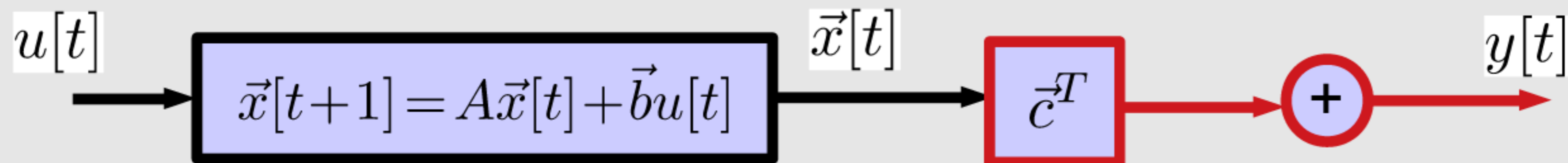
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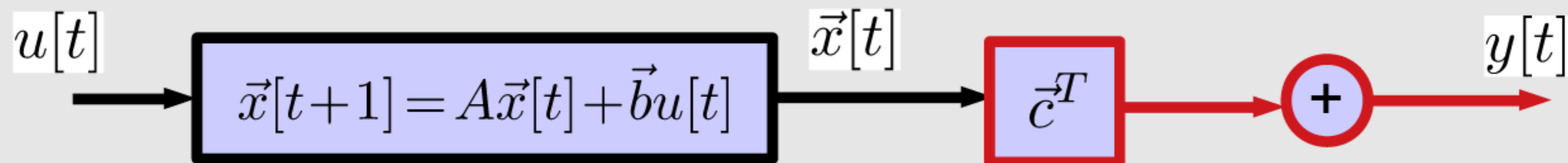
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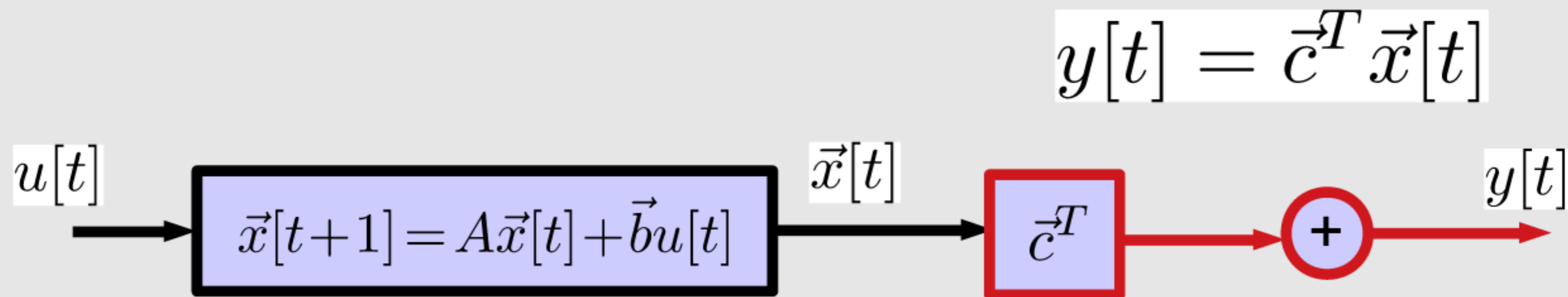
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- More precisely:
 - suppose we know: A , \vec{b} , \vec{c}^T and $u[t]$
 - and can measure $y(t)$
 - can we recover $\vec{x}[t]$?

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- More precisely:

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If yes: the system is called **OBSERVABLE**

The Observability Matrix

- We know that $\vec{x}[t] = A^{t-1} \vec{x}[0] + \sum_{i=1}^t A^{t-i} \vec{b}u[i-1]$

The Observability Matrix

we know (or can calculate) these

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- then $\vec{x}[t] = A^{t-1} \vec{x}[0]$. Write out $y[t] = \vec{c}^T \vec{x}[t]$:

the only unknown

$$y[0] = \vec{c}^T \vec{x}[0]$$

$$y[1] = \vec{c}^T \vec{x}[1] = \vec{c}^T A \vec{x}[0]$$

$$y[2] = \vec{c}^T \vec{x}[2] = \vec{c}^T A^2 \vec{x}[0]$$

⋮

$$y[n-1] = \vec{c}^T \vec{x}[n-1] = \vec{c}^T A^{n-1} \vec{x}[0]$$

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observability matrix (n x n)

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observability matrix (n×n)

must be full-rank/non-singular/invertible to recover $\vec{x}(t)$ uniquely from measurements of $y(t)$

Observability: An Example

- $$\begin{bmatrix} x_1[t+1] \\ x_2[t+1] \end{bmatrix} = \begin{bmatrix} \cos(\theta) & -\sin(\theta) \\ \sin(\theta) & \cos(\theta) \end{bmatrix} \begin{bmatrix} x_1[t] \\ x_2[t] \end{bmatrix}$$

Observability: An Example

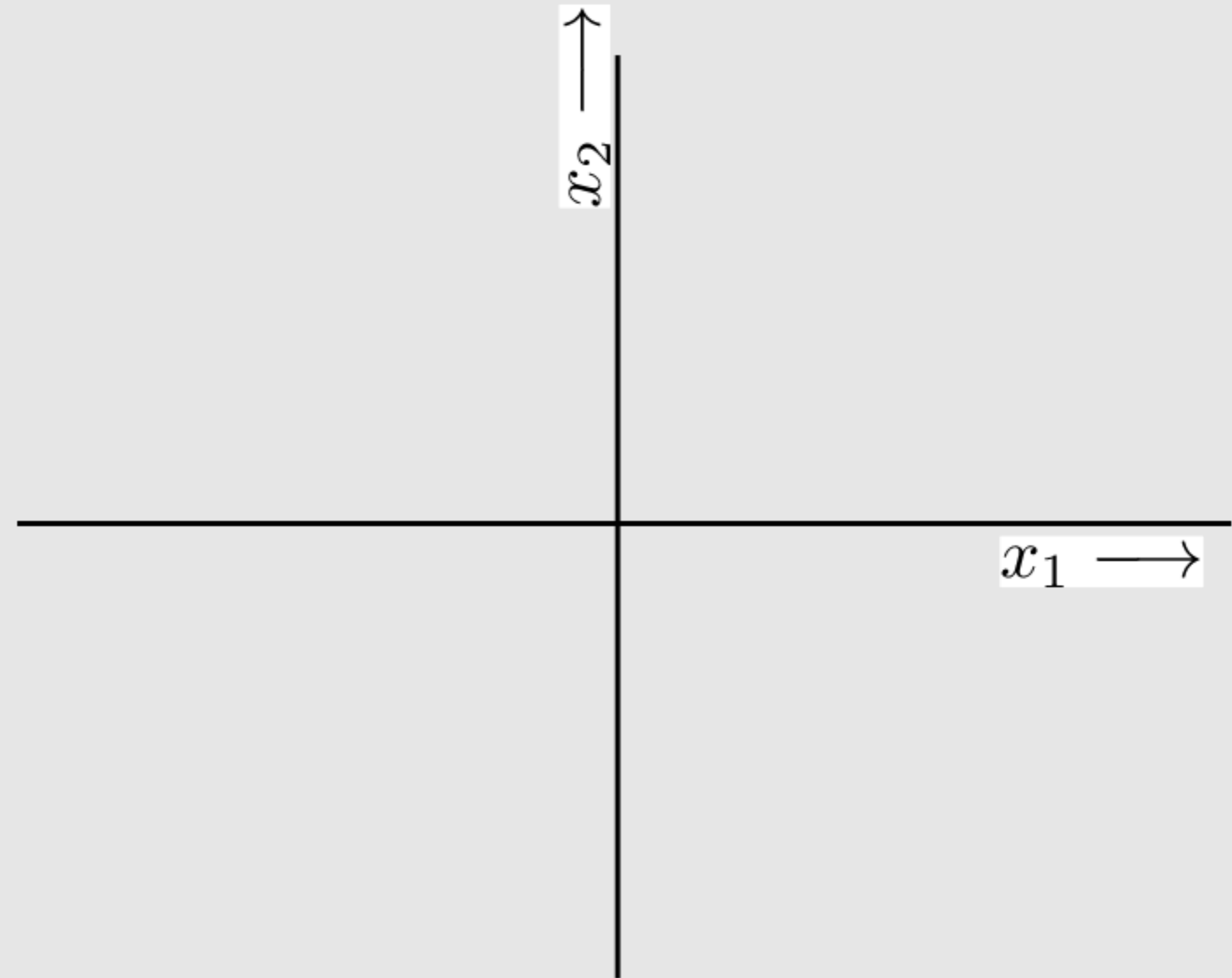
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this is a “rotation matrix” - call it A

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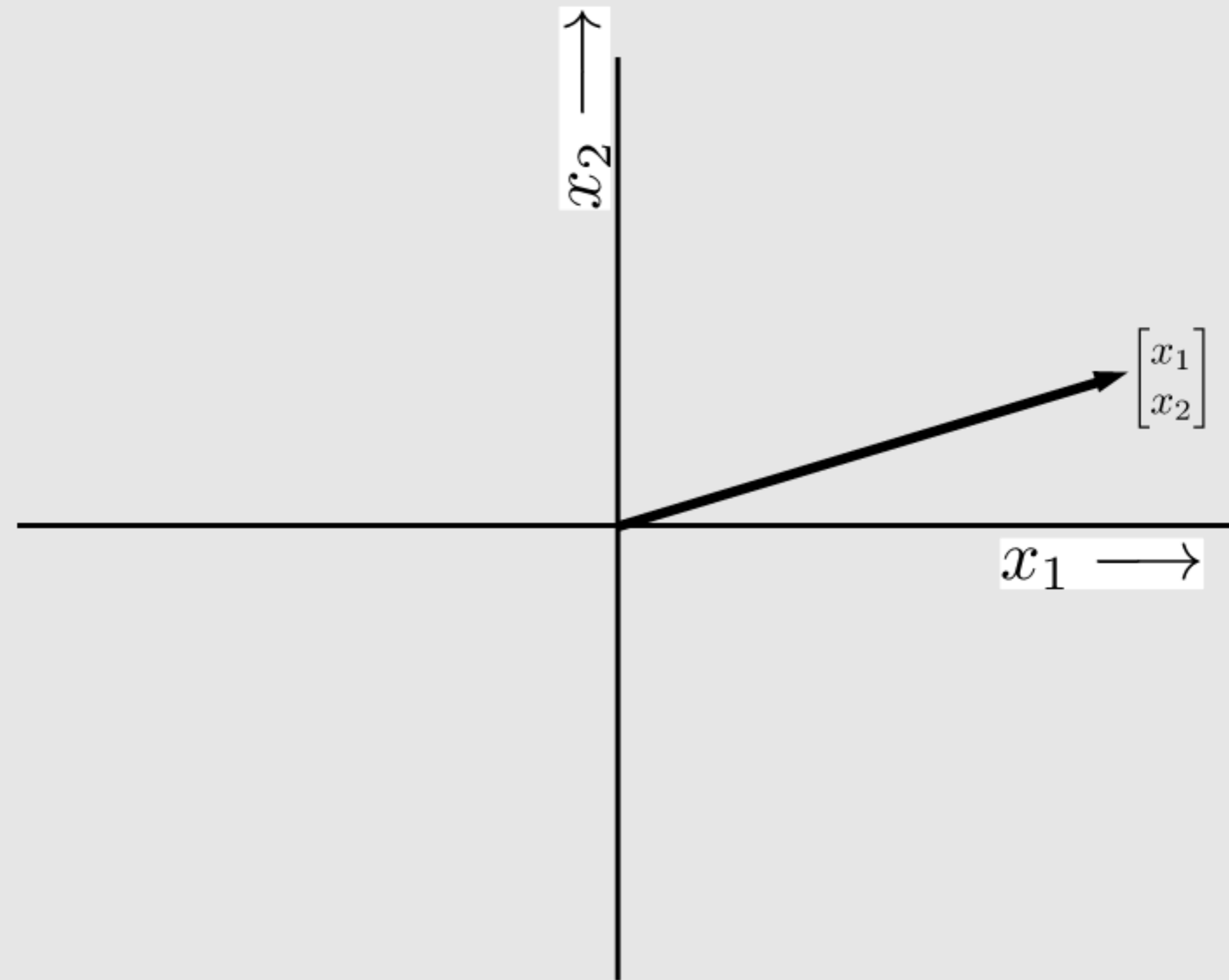
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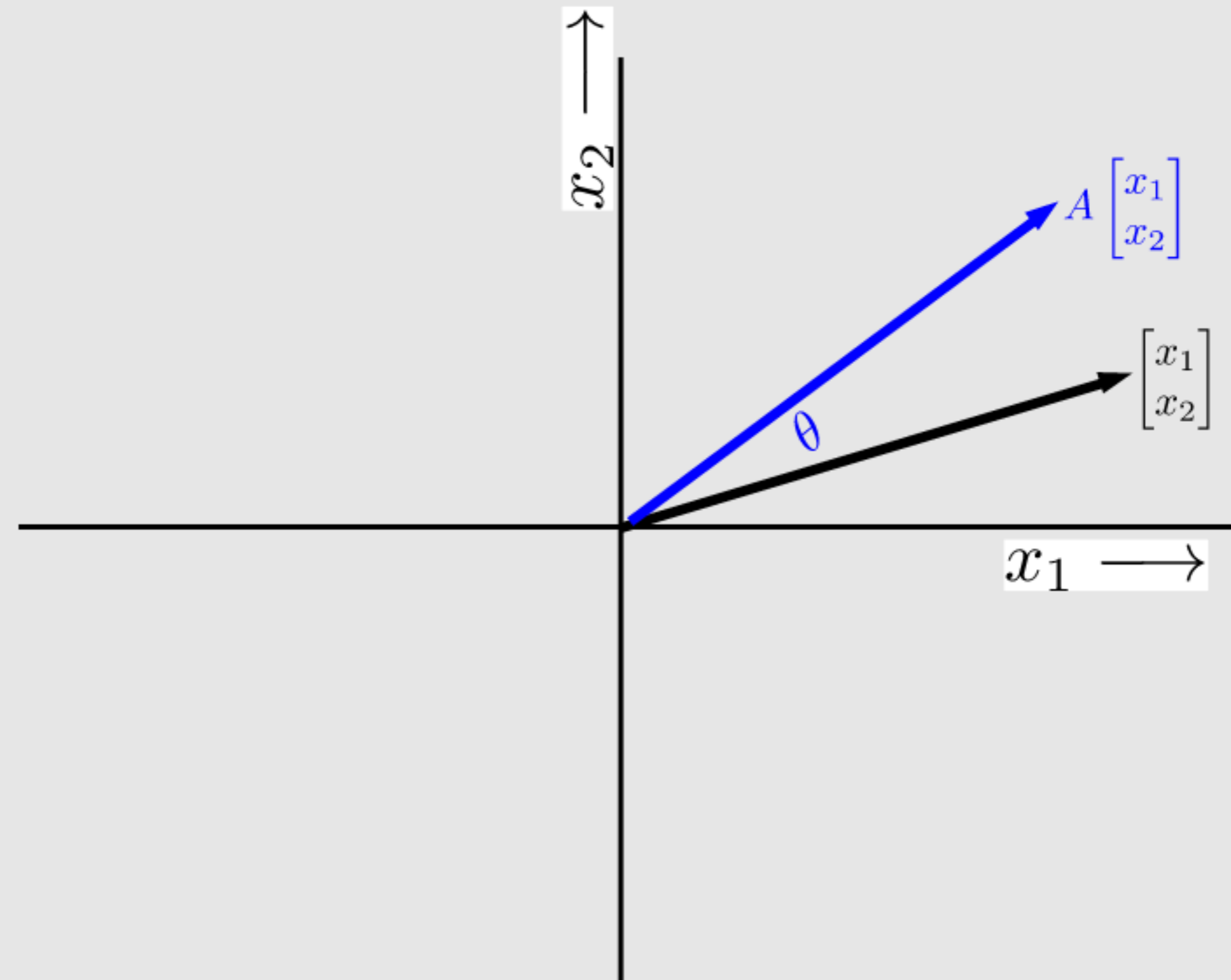
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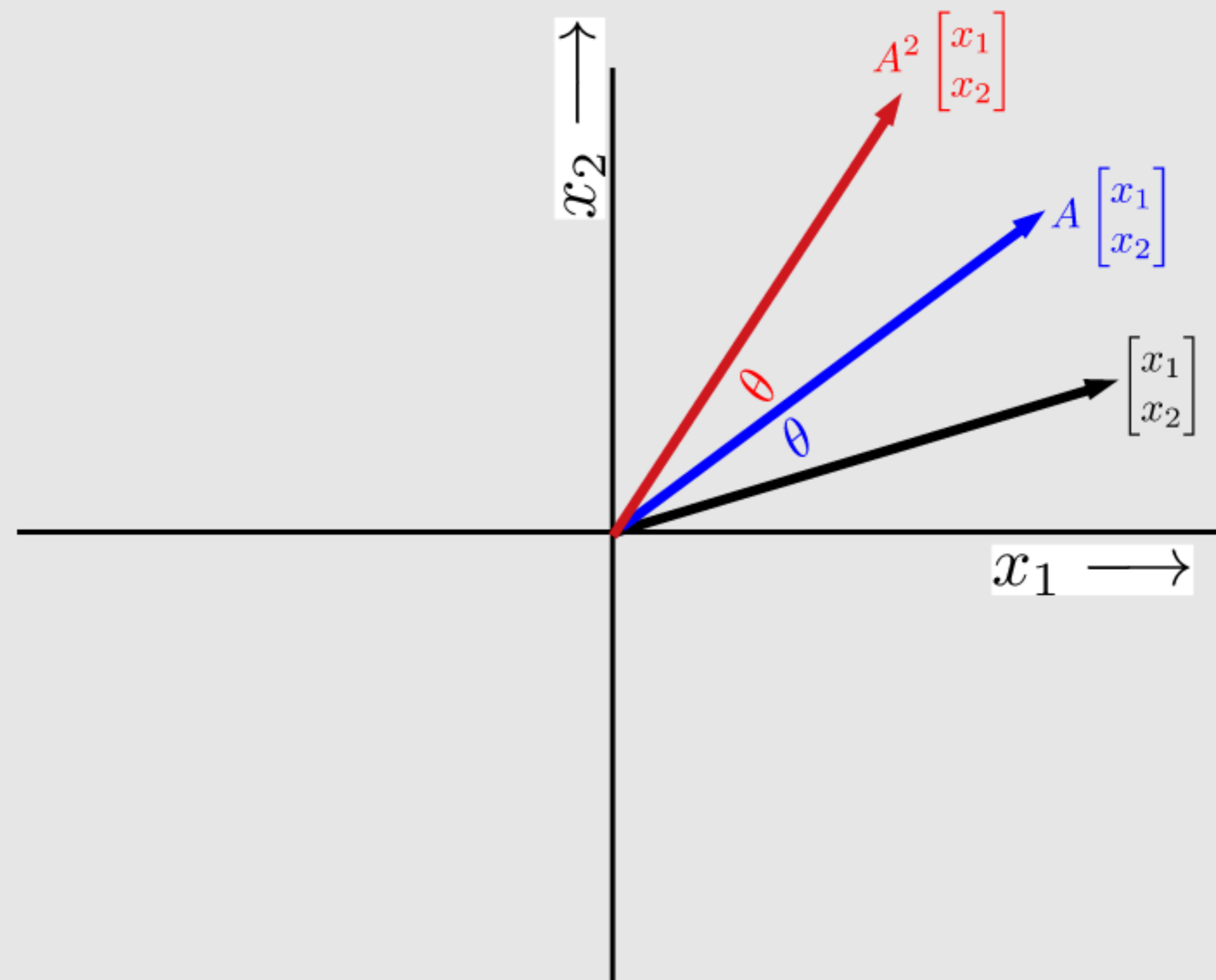
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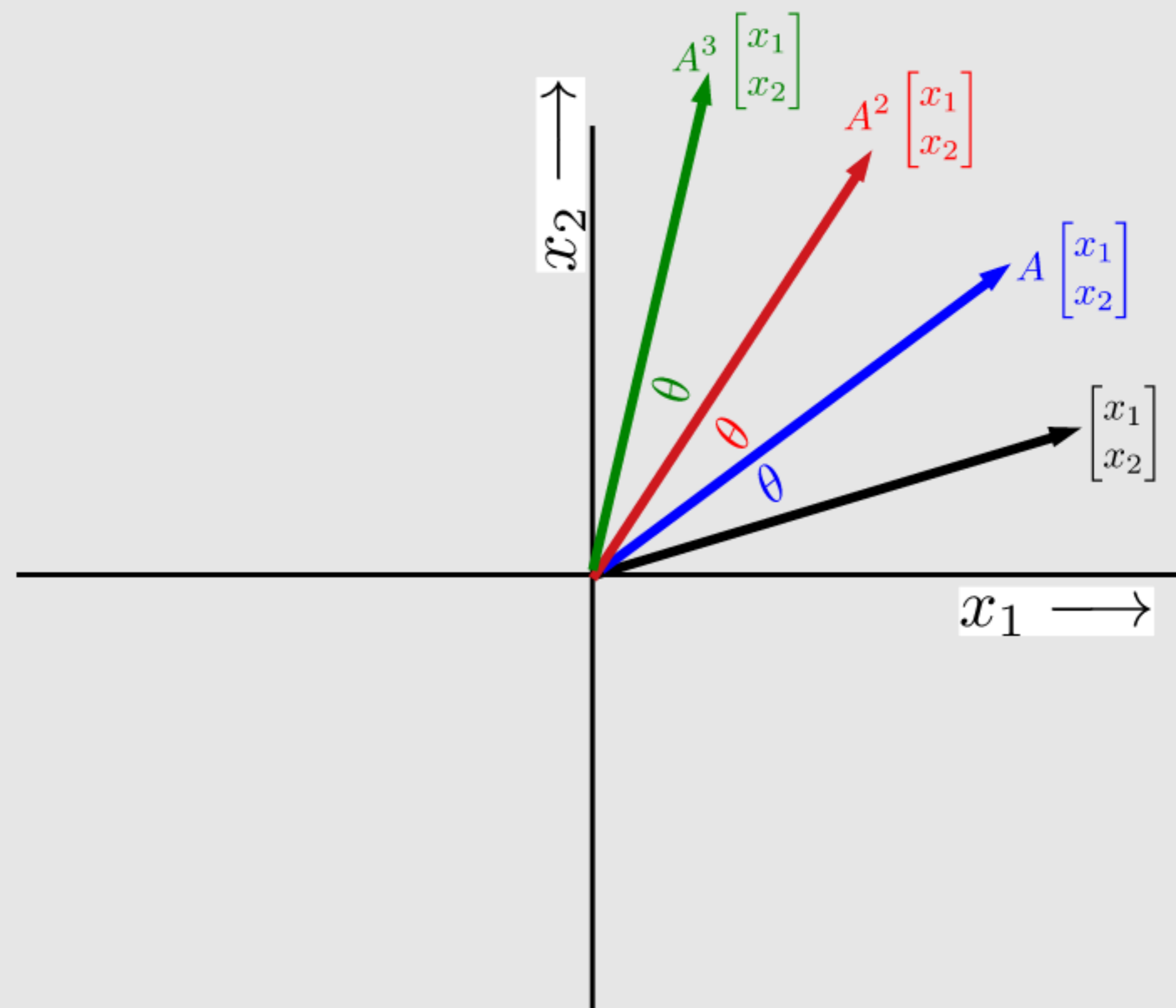
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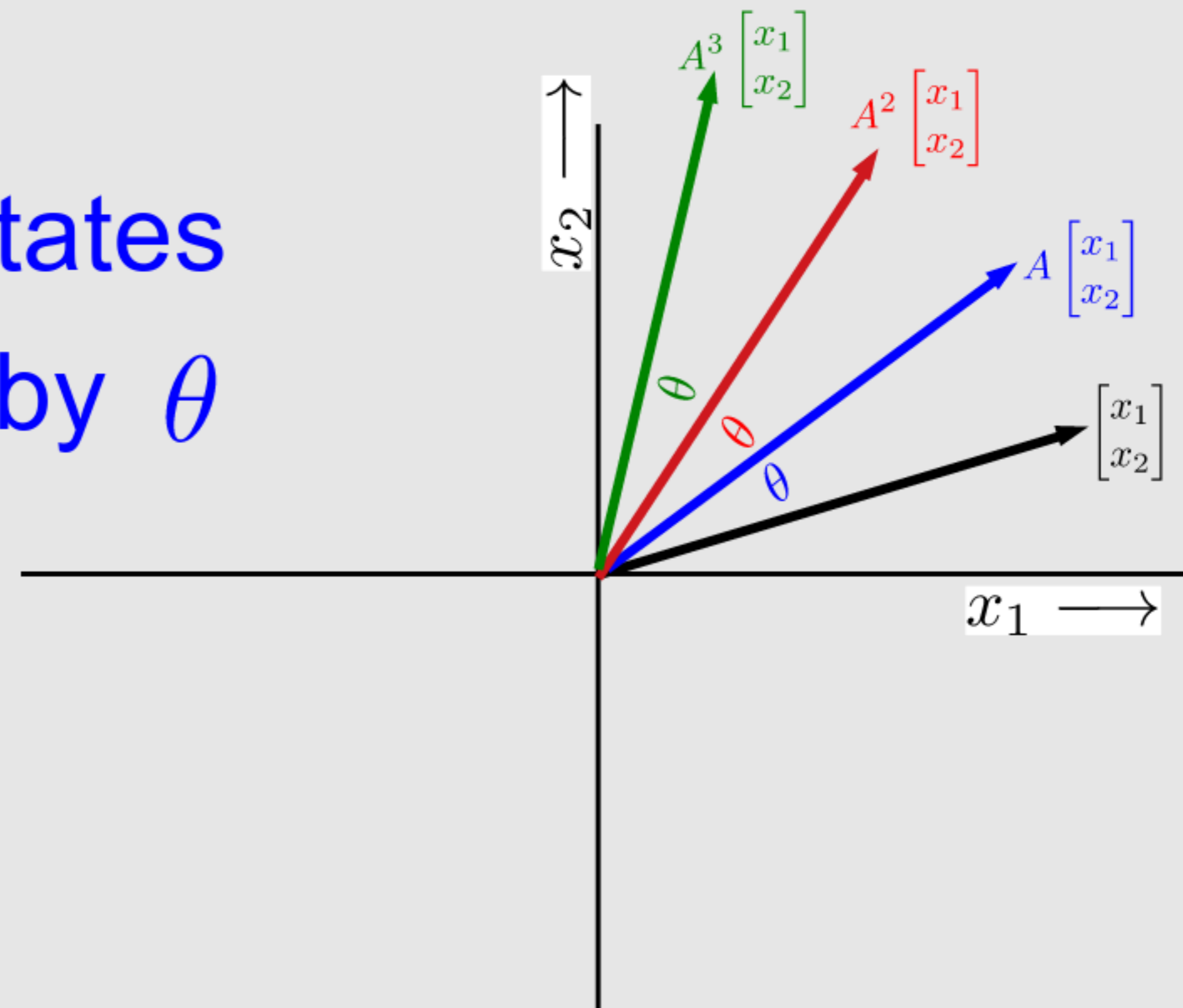


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- Each application of A rotates by θ



Observability: Example (contd.)

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$$\det(O) = -\sin(\theta)$$

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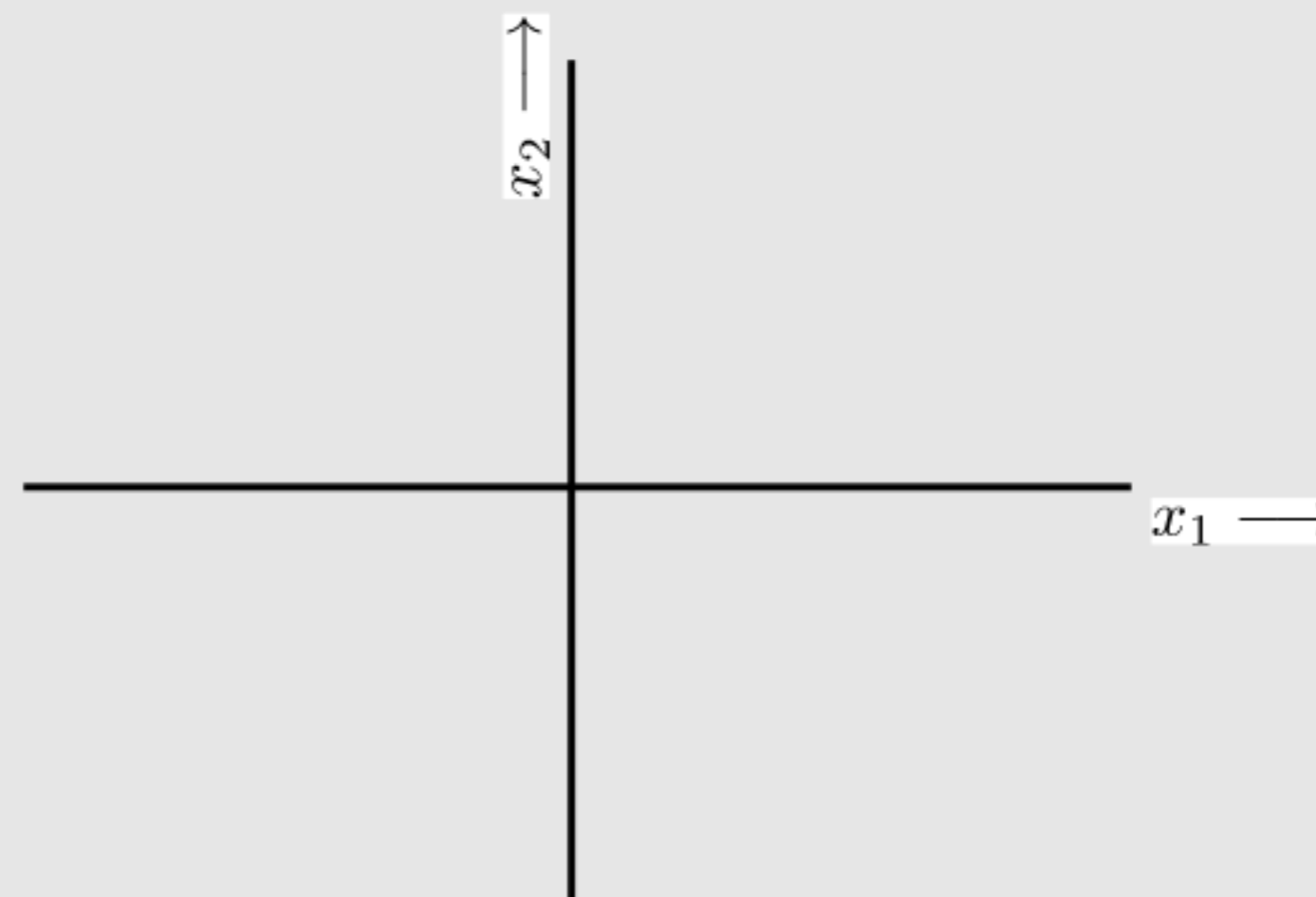
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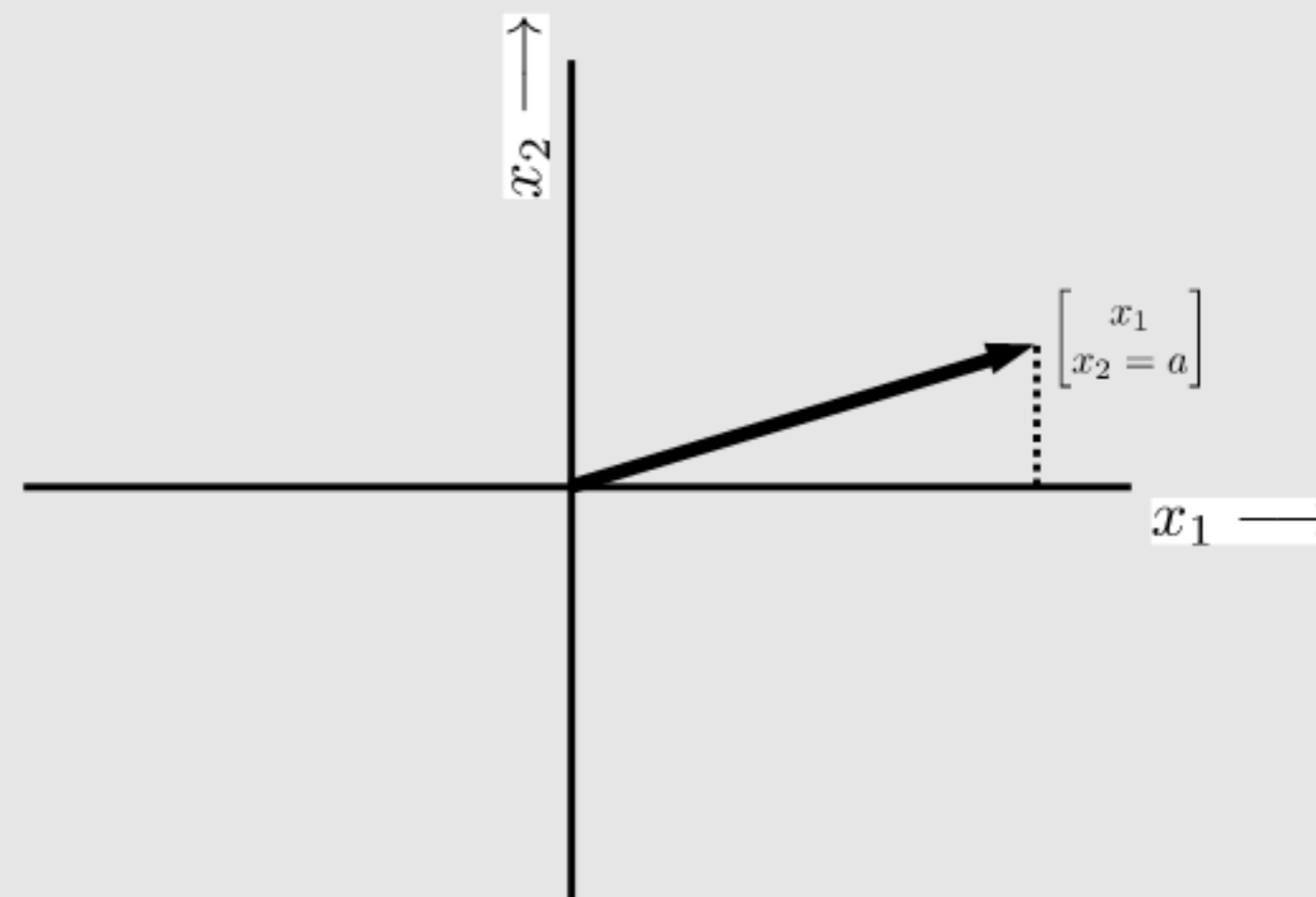
Observability: Example (contd.)

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Observability: Example (contd.)

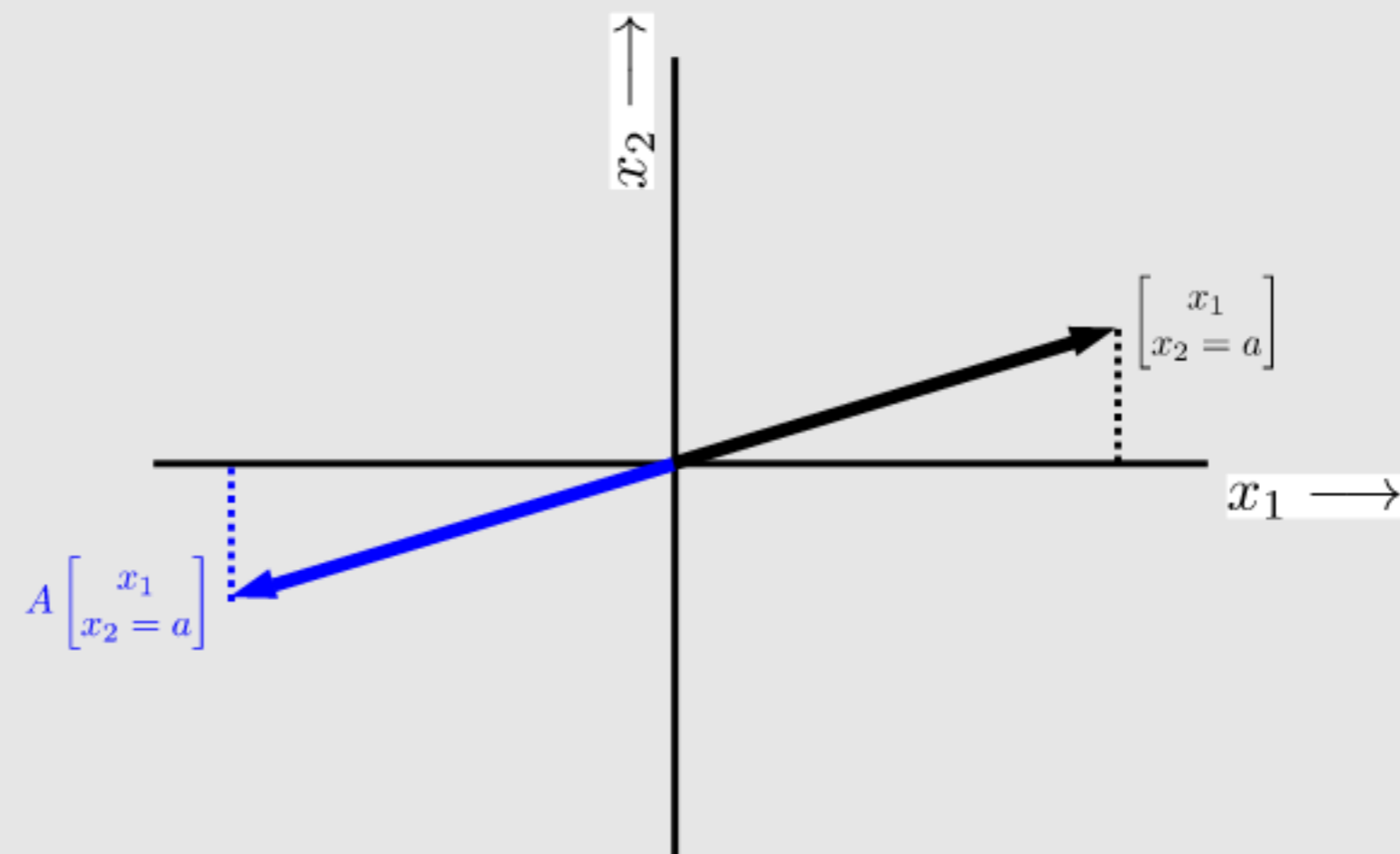
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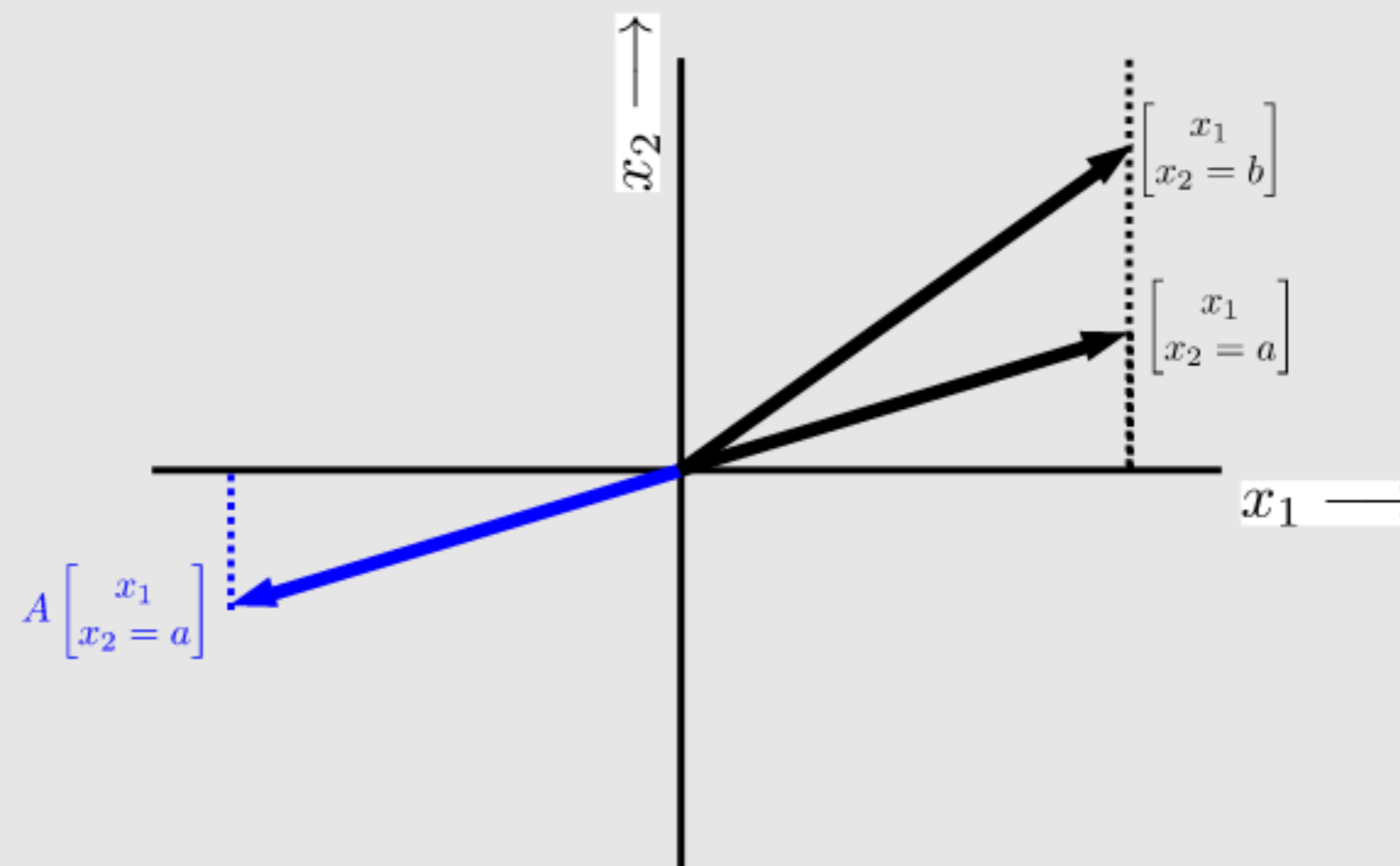
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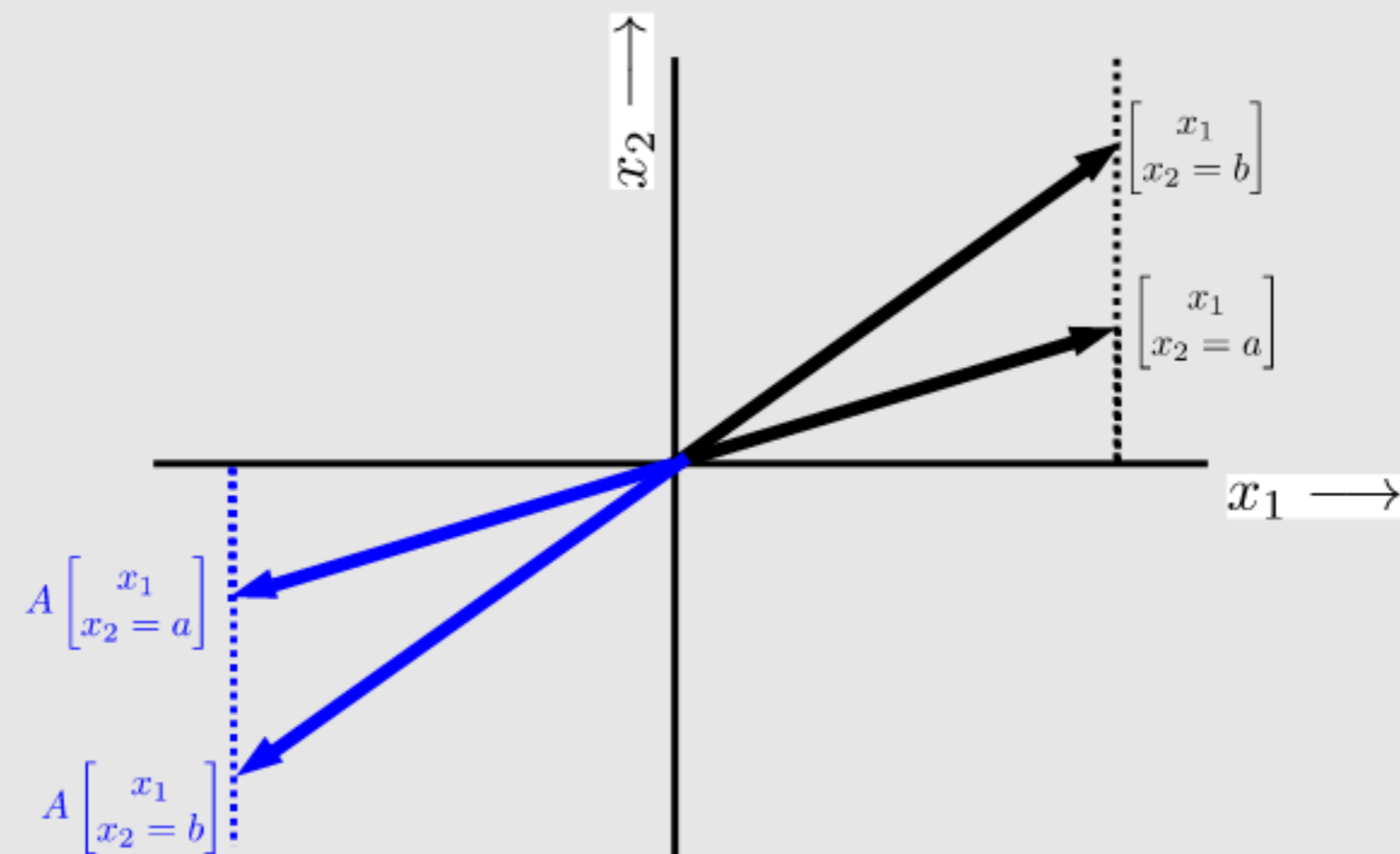
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- Determinant of O : $\det(O) = -\sin(\theta)$

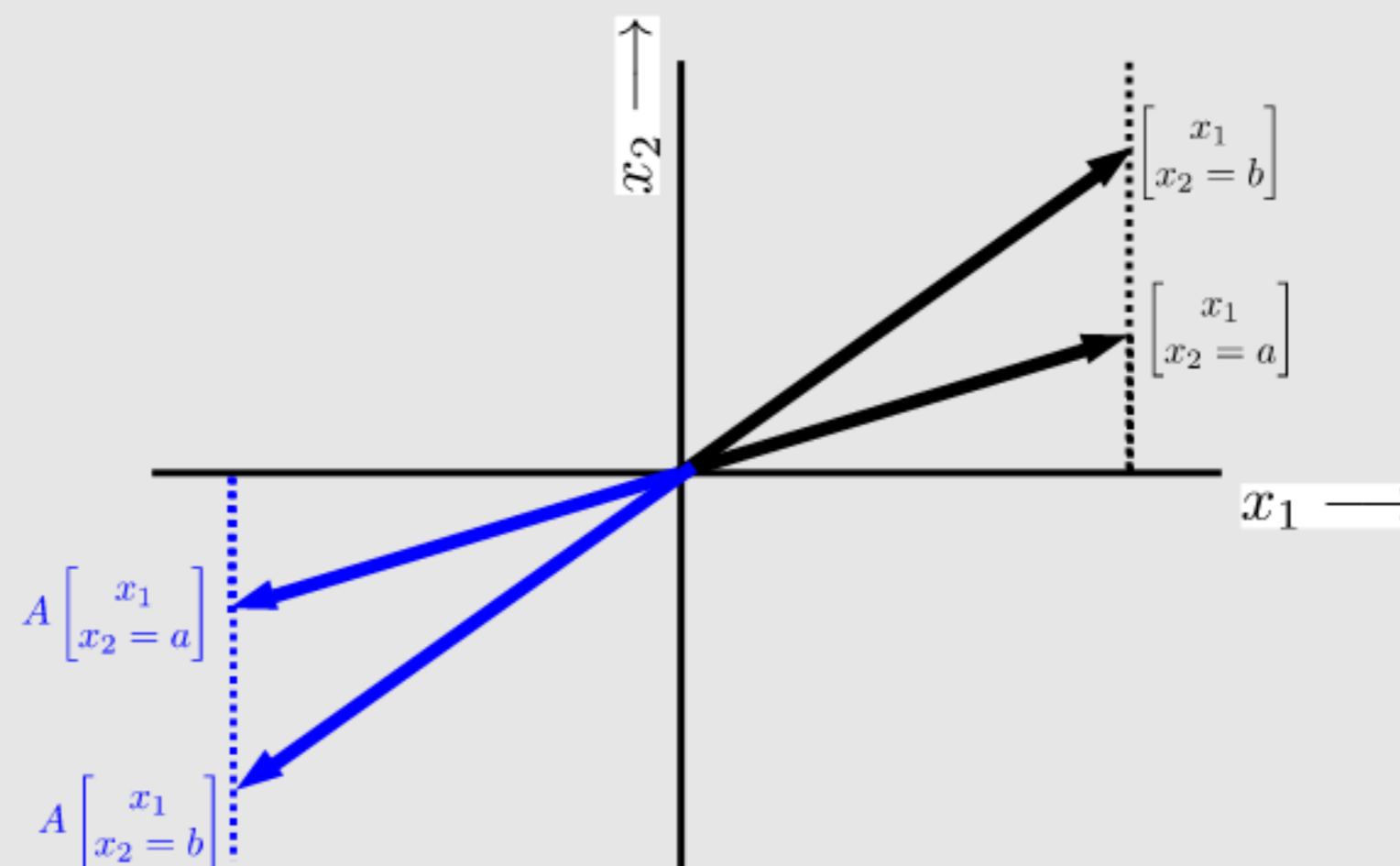
- non-zero if $\theta \neq 0, \pi, 2\pi, \dots, i\pi \rightarrow$ observable

- 0 if $\theta = i\pi \rightarrow$ not observable



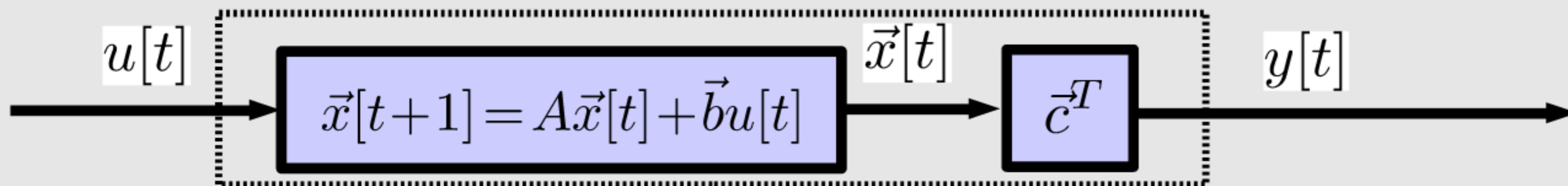
Observability: Example (contd.)

- $$\begin{bmatrix} x_1[t+1] \\ x_2[t+1] \end{bmatrix} = \begin{bmatrix} \cos(\theta) & -\sin(\theta) \\ \sin(\theta) & \cos(\theta) \end{bmatrix} \begin{bmatrix} x_1[t] \\ x_2[t] \end{bmatrix}, \quad y[t] = x_1[t] = \underbrace{\begin{bmatrix} 1 & 0 \end{bmatrix}}_{\vec{c}^T} \vec{x}[t]$$
- Observability matrix: $O \triangleq \begin{bmatrix} \leftarrow \vec{c}^T \rightarrow \\ \leftarrow \vec{c}^T A \rightarrow \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ \cos(\theta) & -\sin(\theta) \end{bmatrix}$
- Determinant of O : $\det(O) = -\sin(\theta)$
 - non-zero if $\theta \neq 0, \pi, 2\pi, \dots, i\pi \rightarrow$ observable
 - 0 if $\theta = i\pi \rightarrow$ not observable
 - \rightarrow cannot recover x_2 uniquely



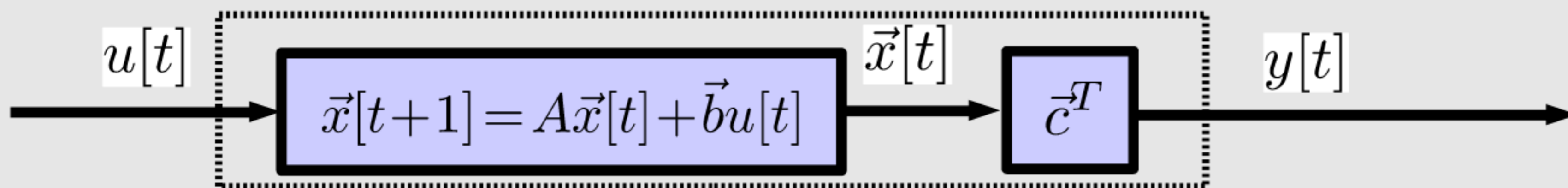
Observers

- Can we make a **system that recovers $\vec{x}[t]$ from $y[t]$ in real time?**
- (we can use our knowledge of A , \vec{b} , $u[t]$ – and $y[t]$)



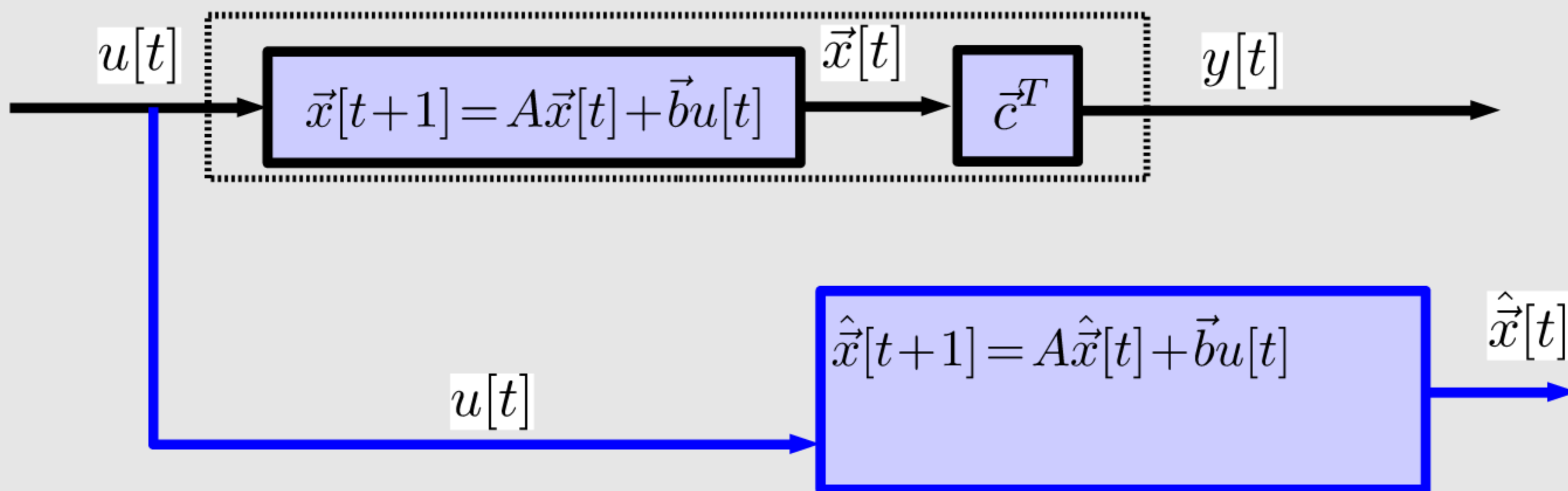
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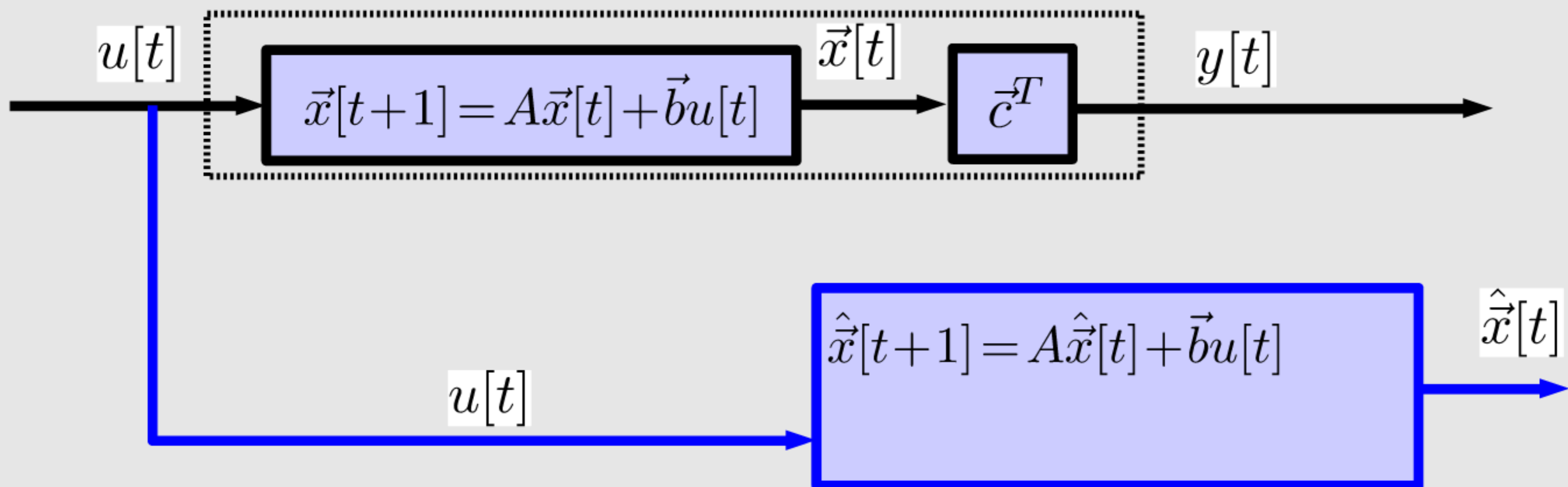
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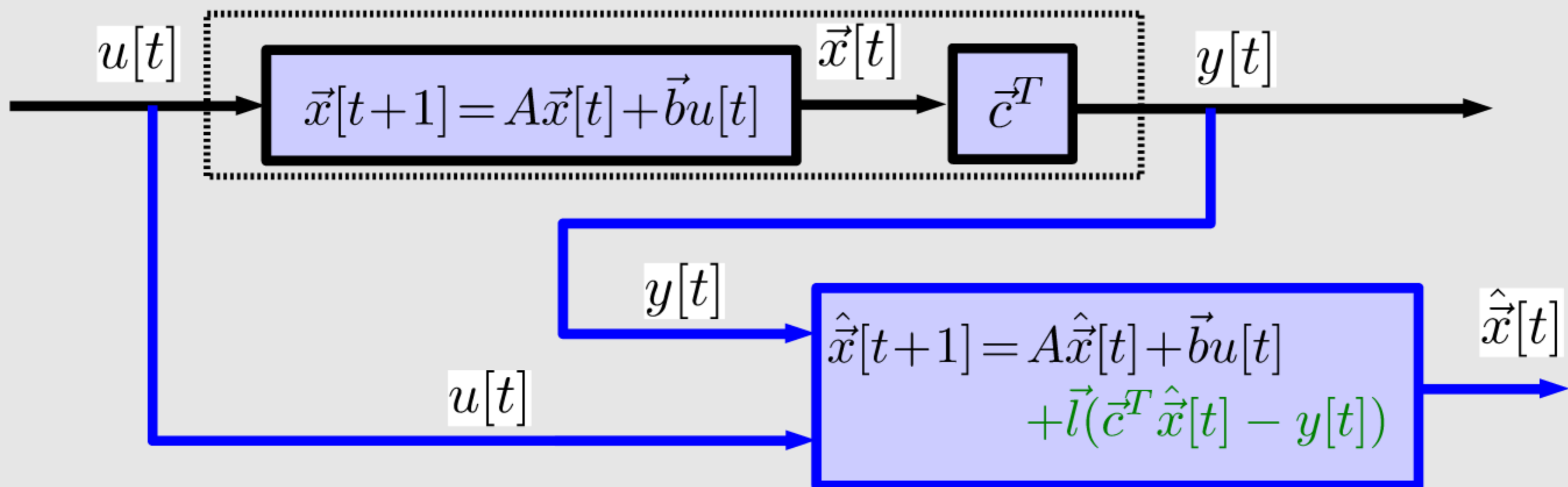
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 - next: incorporate the **difference between the outputs of the actual system and the clone**



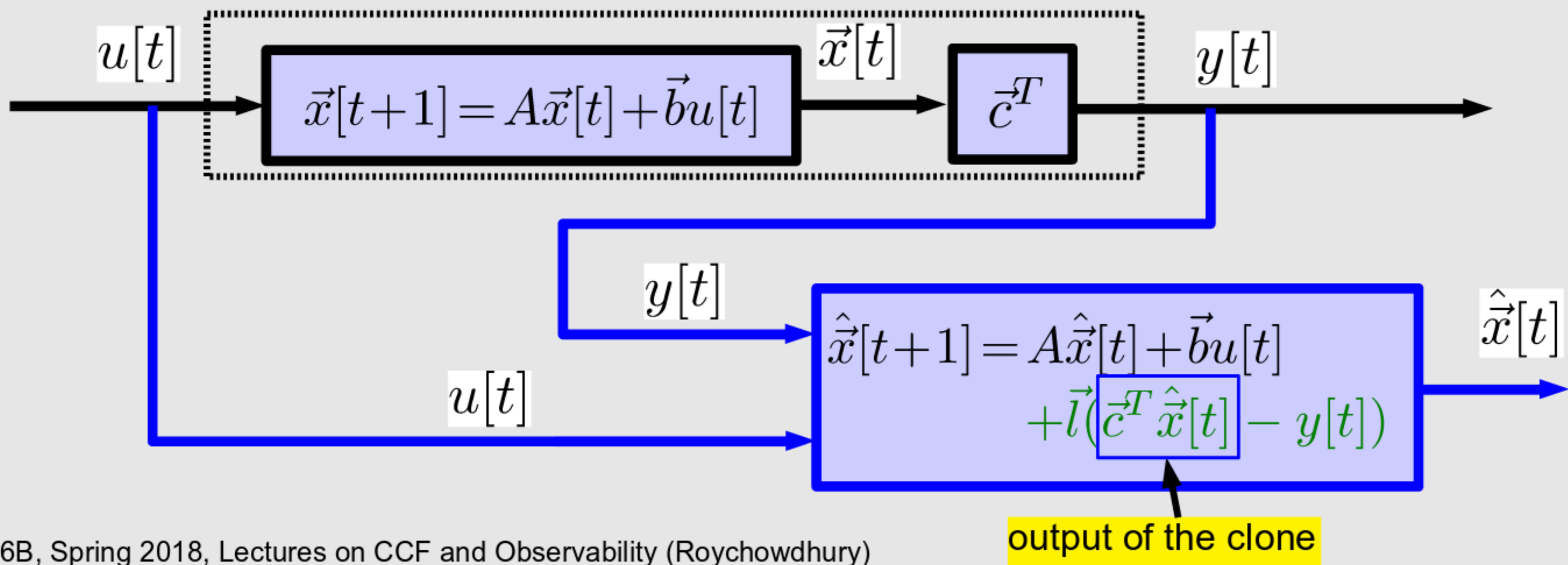
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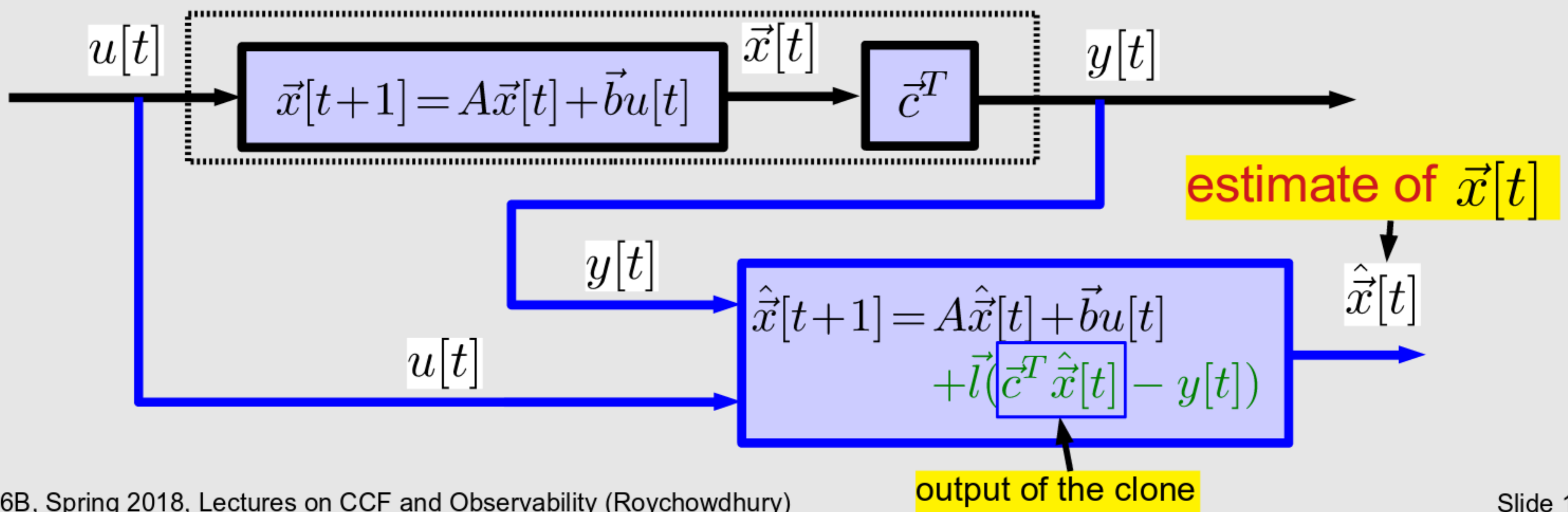
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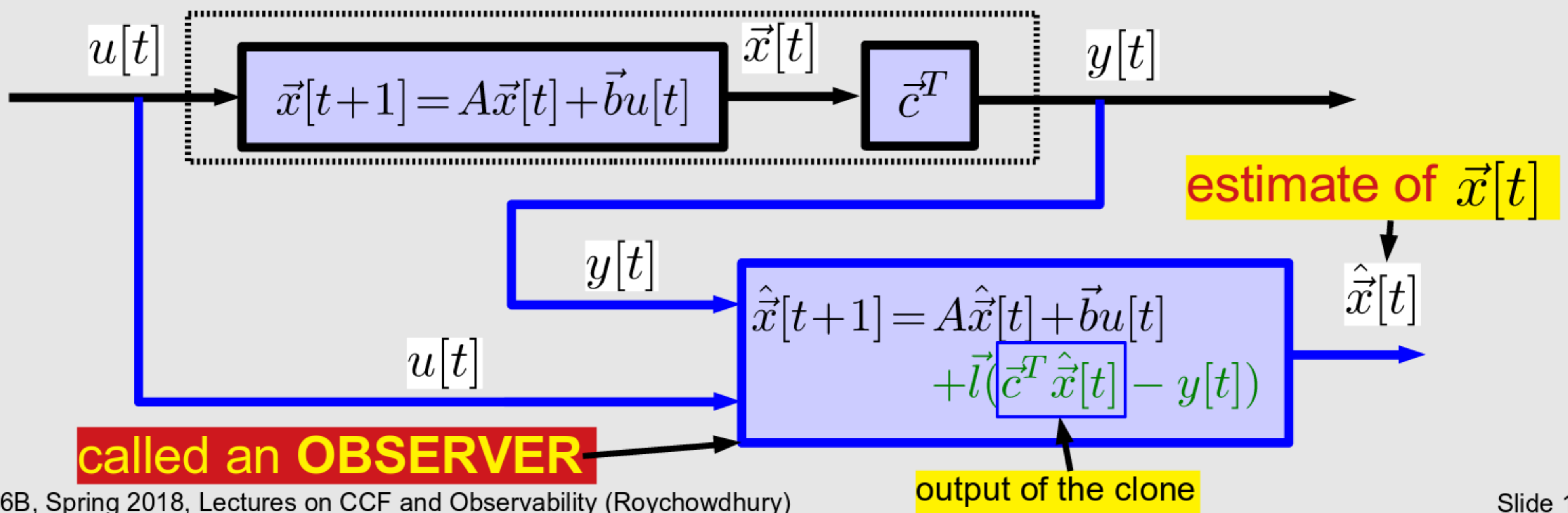
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Observers – Why/How They Work

- **Observer:** $\hat{\vec{x}}[t+1] = A\hat{\vec{x}}[t] + \vec{b}u[t] + \vec{l}(\vec{c}^T \hat{\vec{x}}[t] - y[t])$

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 - evs of $A + \vec{l}\vec{c}^T =$ evs of $A^T + \vec{c}\vec{l}^T \rightarrow$ $-\vec{c} \mapsto \vec{b}, \quad \vec{l}^T \mapsto \vec{k}^T$

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 - evs of $A + \vec{l}\vec{c}^T =$ evs of $A^T + \vec{c}\vec{l}^T \rightarrow -\vec{c} \mapsto \vec{b}, \vec{l}^T \mapsto \vec{k}^T$
- **i.e., can always make $A + \vec{l}\vec{c}^T$ stable if $(A^T, -\vec{c})$ is controllable** (using previous controllability + feedback result)

Observers – Why/How (contd.)

- $(A^T, -\vec{c})$ controllable \rightarrow $-\left[\vec{c} \mid A^T \vec{c} \mid \cdots \mid (A^T)^{n-2} \vec{c} \mid (A^T)^{n-1} \vec{c} \right]$
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- $\rightarrow \begin{bmatrix} \longleftarrow \vec{c}^T \longrightarrow \\ \longleftarrow \vec{c}^T A \longrightarrow \\ \longleftarrow \vec{c}^T A^2 \longrightarrow \\ \vdots \\ \longleftarrow \vec{c}^T A^{n-1} \longrightarrow \end{bmatrix}$ must be full rank

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just the **OBSERVABILITY** matrix

- **Conclusion:** if a system is **observable**, we can build an **observer** for it whose **estimate** $\hat{\vec{x}}[t]$ will **approximate** $\vec{x}[t]$ **more and more closely** with **t**

Observer: Rotation Matrix Example

- $$\begin{bmatrix} x_1[t+1] \\ x_2[t+1] \end{bmatrix} = \underbrace{\begin{bmatrix} \cos(\theta) & -\sin(\theta) \\ \sin(\theta) & \cos(\theta) \end{bmatrix}}_A \begin{bmatrix} x_1[t] \\ x_2[t] \end{bmatrix}, \quad y[t] = x_1[t] = \underbrace{\begin{bmatrix} 1 & 0 \end{bmatrix}}_{\vec{c}^T} \vec{x}[t]$$

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- let** $\vec{l} = \begin{bmatrix} l_1 \\ l_2 \end{bmatrix}$, **then** $A + \vec{l}\vec{c}^T = \begin{bmatrix} l_1 & -1 \\ 1 + l_2 & 0 \end{bmatrix}$

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- \rightarrow eigenvalues (see the notes): $\lambda_{1,2} = \frac{l_1}{2} \pm \frac{l_1^2 - 4(1 + l_2)}{2}$

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- i.e., can set \vec{l} to obtain any desired eigenvalues**
 - warning:** if complex, **ensure evs are complex conjugates**
 - \rightarrow **what will happen if you don't?**

Observer: Rot. Matrix Example (contd.)

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cannot be changed/stabilized using \vec{l}

Observability: The Continuous Case

- Observability for C.T. state-space systems
 - and implications for placing observer eigenvalues

- **EXACTLY THE SAME CRITERIA**

- $$\begin{bmatrix} \longleftarrow \vec{c}^T \longrightarrow \\ \longleftarrow \vec{c}^T A \longrightarrow \\ \longleftarrow \vec{c}^T A^2 \longrightarrow \\ \vdots \\ \longleftarrow \vec{c}^T A^{n-1} \longrightarrow \end{bmatrix}$$

must be full rank

- Stability for C.T. means $\text{Re}(\text{eigenvalues}) < 0$

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 - **NOT A VERY PRACTICALLY USEFUL WAY TO LOCATE YOURSELF**

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 - **this is the famous KALMAN FILTER**
 - used in all rockets, drones, autonomous cars, ships, ...

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“inventor” of control theory: 1950s/60s

- state-space representations
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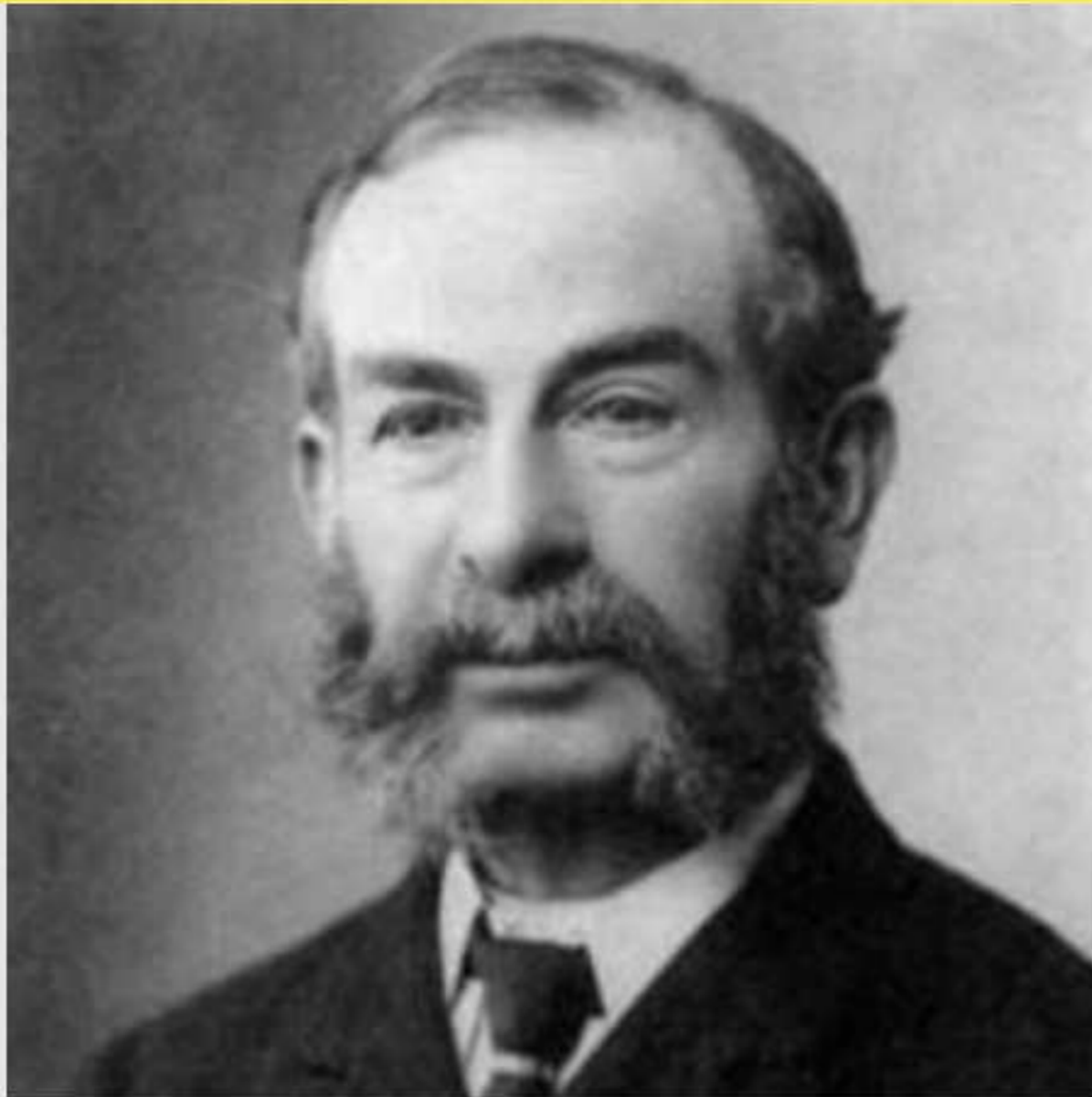
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 - later adopted by the Apollo rocket program, the Space Shuttle, submarines, cruise missiles, UAVs/drones, autonomous vehicles, ...



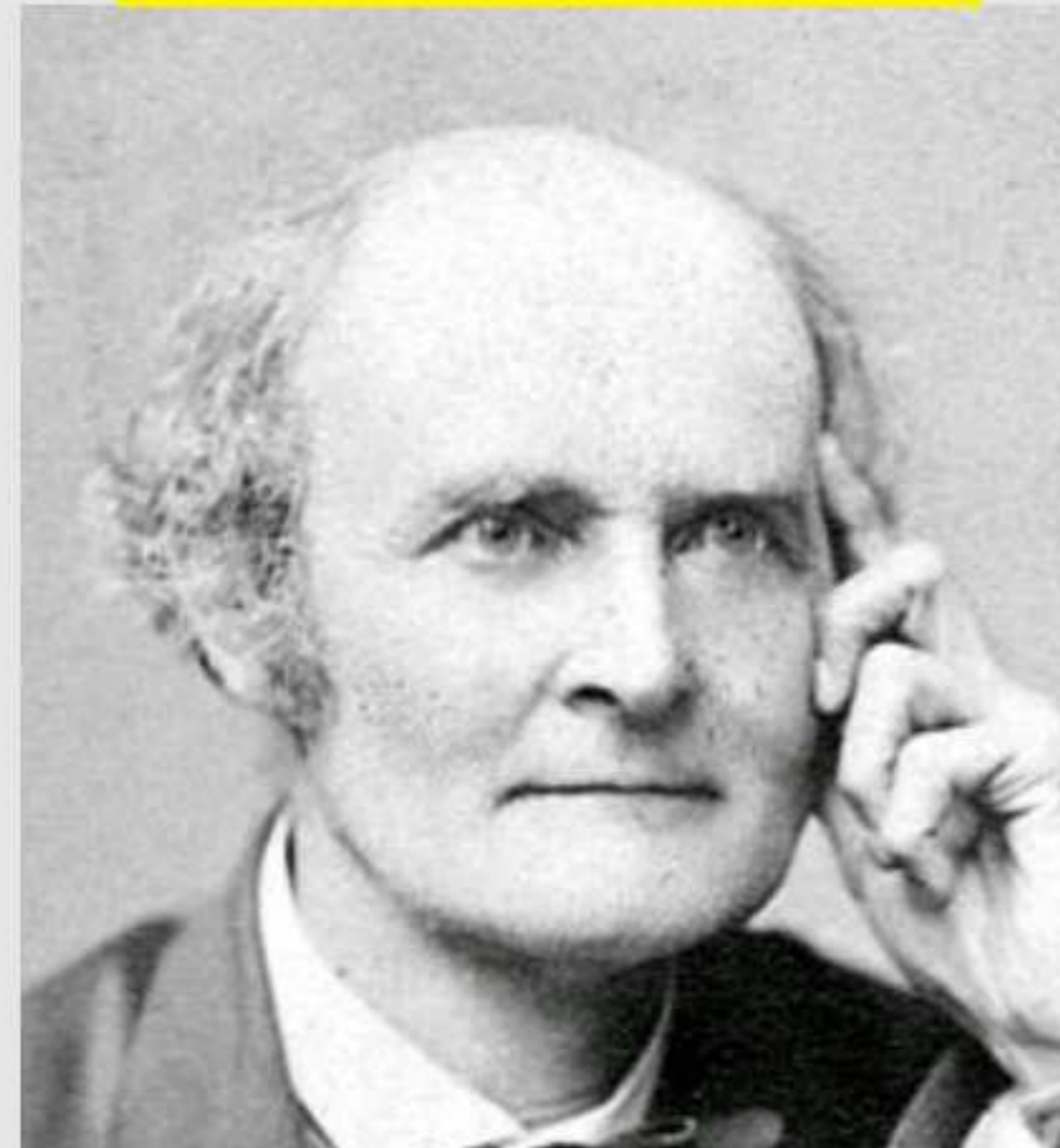
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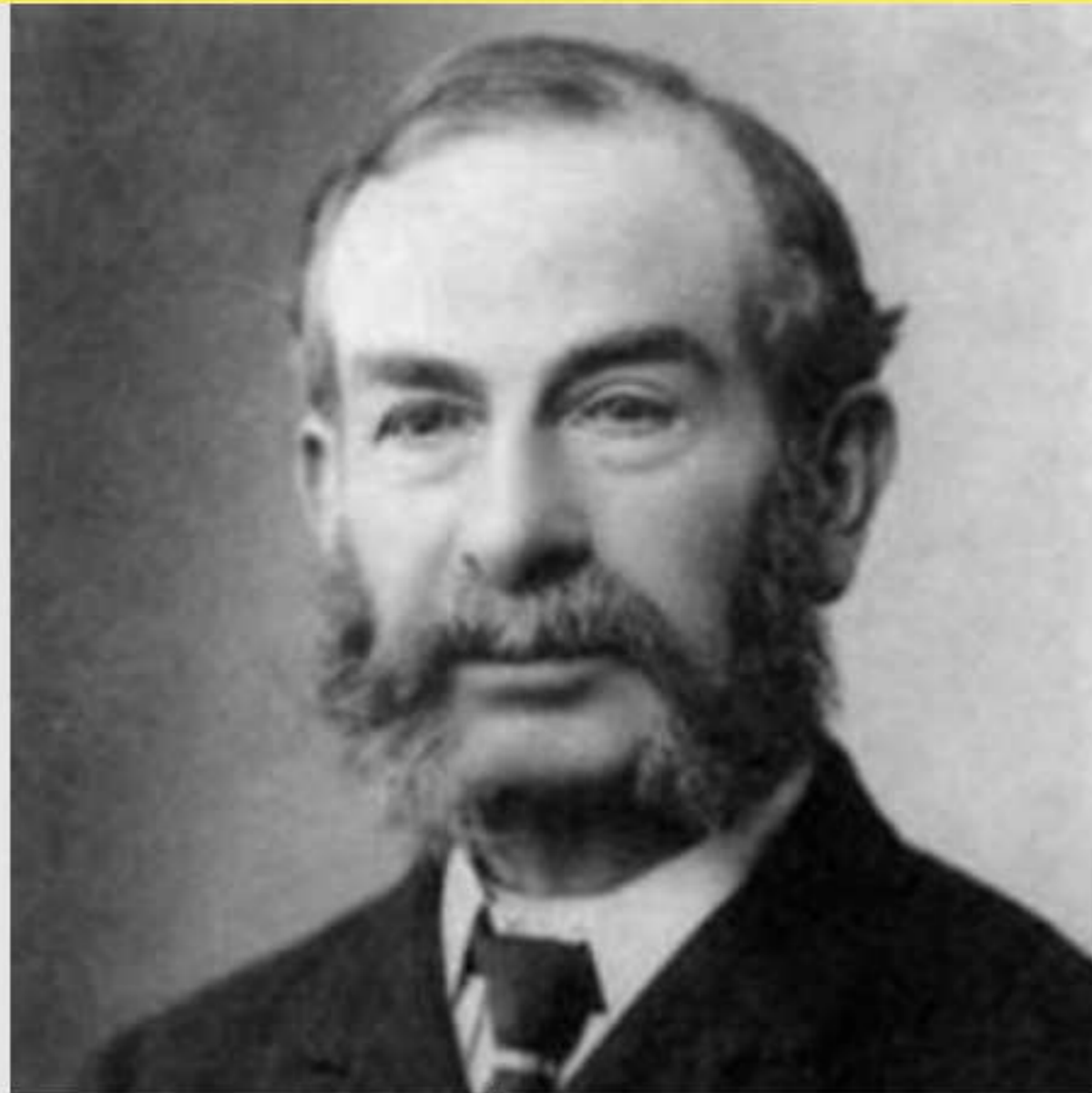
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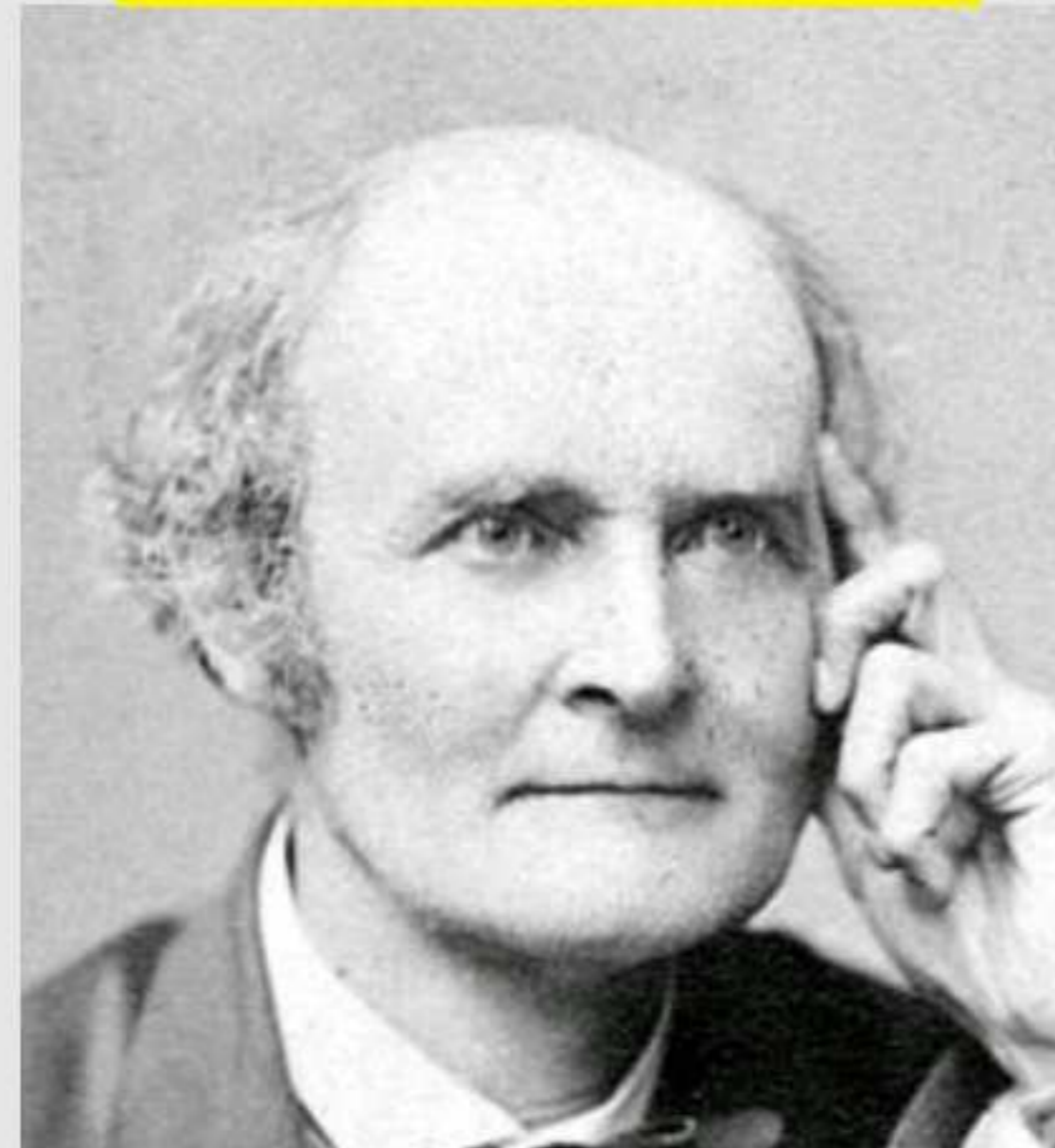
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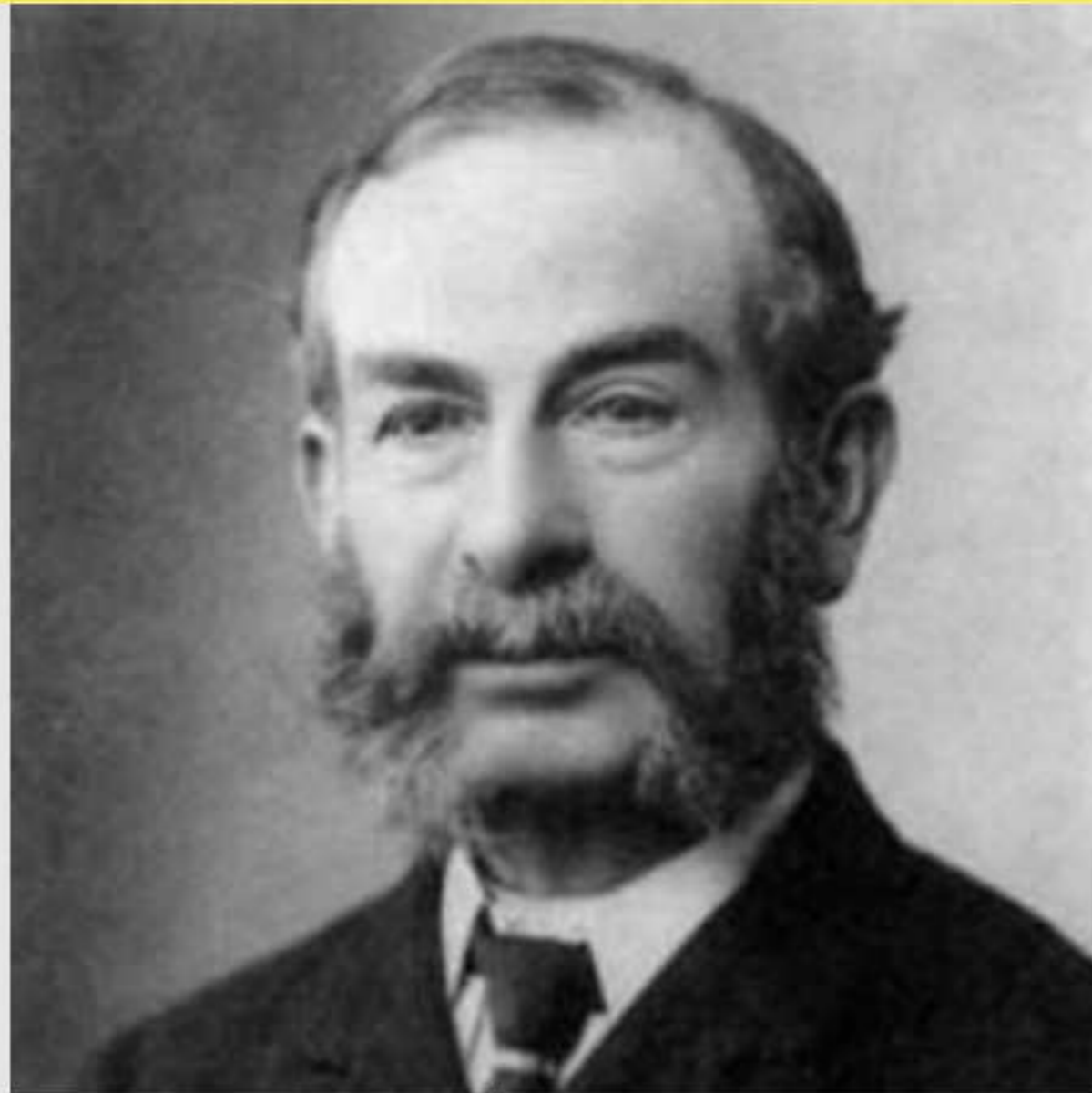
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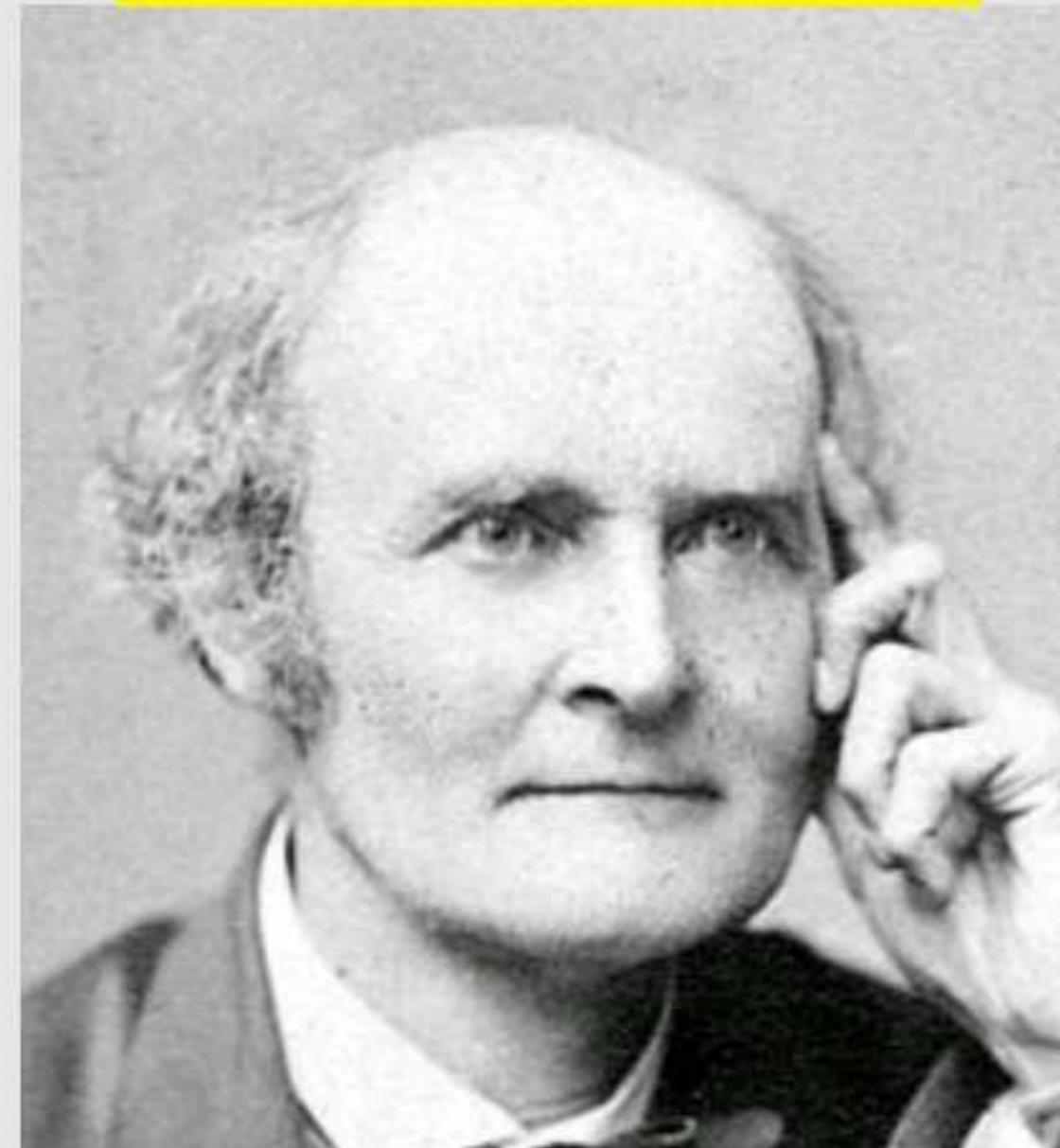
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Cayley-Hamilton
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- 1683: **Seki** (“Japan’s Newton”) used matrices
- developed in Europe by **Gauss** and many others
- finally, into its modern form by **Cayley** (mid 1800s)

Cardano



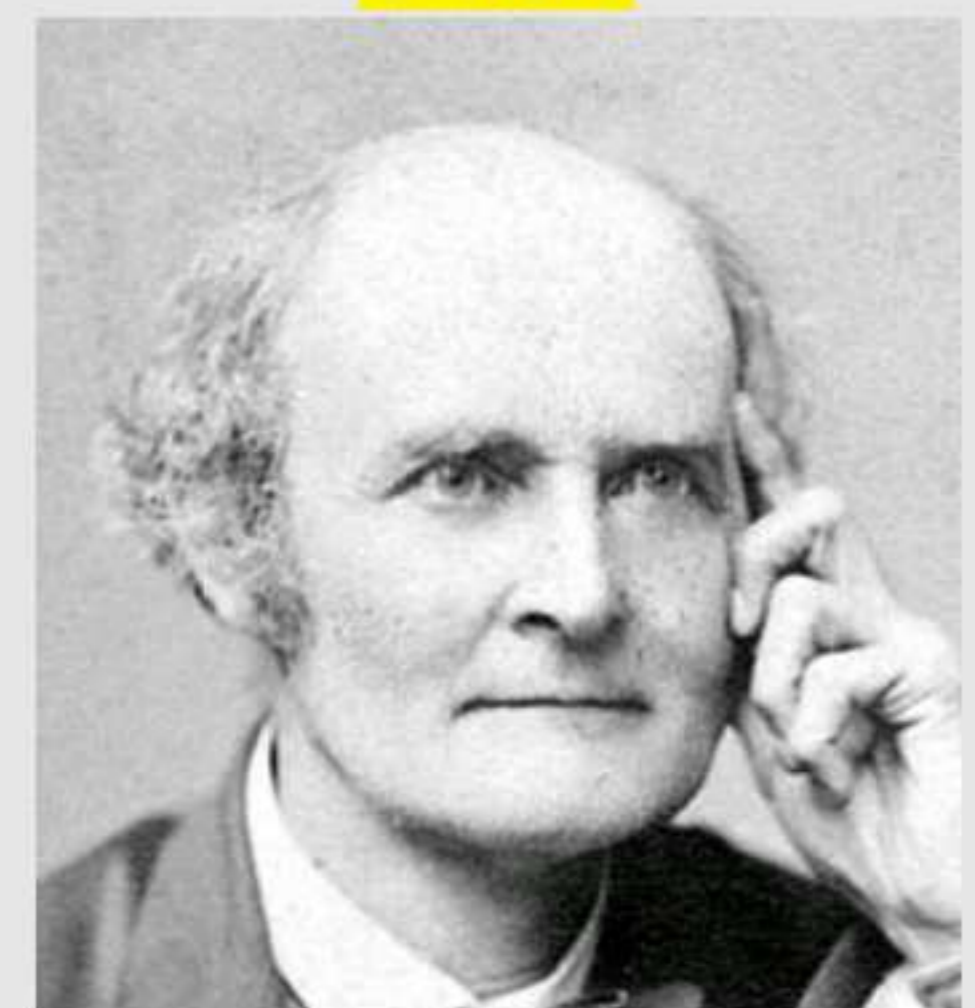
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