

EE16B - Spring'20 - Lecture 7A Notes¹

Murat Arcak

3 March 2020

¹ Licensed under a [Creative Commons Attribution-NonCommercial-ShareAlike 4.0 International License](https://creativecommons.org/licenses/by-nc-sa/4.0/).

Linearization and Discrete-Time Systems

Linearization with Inputs

In the last lecture we considered nonlinear systems with no inputs and linearized them by applying a Taylor approximation around an equilibrium. We can also apply linearization to systems with inputs,

$$\frac{d}{dt}\vec{x}(t) = f(\vec{x}(t), \vec{u}(t)),$$

around an equilibrium \vec{x}^* maintained by a constant input \vec{u}^* that satisfies $f(\vec{x}^*, \vec{u}^*) = 0$.

Define the perturbation variables $\tilde{x}(t)$ and $\tilde{u}(t)$ as:

$$\tilde{x}(t) := \vec{x}(t) - \vec{x}^*, \quad \tilde{u}(t) := \vec{u}(t) - \vec{u}^*. \quad (1)$$

Then,

$$\begin{aligned} \frac{d}{dt}\tilde{x}(t) &= \frac{d}{dt}\vec{x}(t) - \frac{d}{dt}\vec{x}^* \\ &= \frac{d}{dt}\vec{x}(t) = f(\vec{x}(t), \vec{u}(t)) = f(\vec{x}^* + \tilde{x}(t), \vec{u}^* + \tilde{u}(t)) \\ &\approx f(\vec{x}^*, \vec{u}^*) + \nabla_x f(\vec{x}, \vec{u})|_{\vec{x}^*, \vec{u}^*} \tilde{x}(t) + \nabla_u f(\vec{x}, \vec{u})|_{\vec{x}^*, \vec{u}^*} \tilde{u}(t) \end{aligned} \quad (2)$$

where

$$\begin{aligned} \nabla_x f(\vec{x}, \vec{u}) &:= \begin{bmatrix} \frac{\partial f_1(\vec{x}, \vec{u})}{\partial x_1} & \frac{\partial f_1(\vec{x}, \vec{u})}{\partial x_2} & \dots & \frac{\partial f_1(\vec{x}, \vec{u})}{\partial x_n} \\ \frac{\partial f_2(\vec{x}, \vec{u})}{\partial x_1} & \frac{\partial f_2(\vec{x}, \vec{u})}{\partial x_2} & \dots & \frac{\partial f_2(\vec{x}, \vec{u})}{\partial x_n} \\ \vdots & \vdots & & \vdots \\ \frac{\partial f_n(\vec{x}, \vec{u})}{\partial x_1} & \frac{\partial f_n(\vec{x}, \vec{u})}{\partial x_2} & \dots & \frac{\partial f_n(\vec{x}, \vec{u})}{\partial x_n} \end{bmatrix} \\ \nabla_u f(\vec{x}, \vec{u}) &:= \begin{bmatrix} \frac{\partial f_1(\vec{x}, \vec{u})}{\partial u_1} & \frac{\partial f_1(\vec{x}, \vec{u})}{\partial u_2} & \dots & \frac{\partial f_1(\vec{x}, \vec{u})}{\partial u_m} \\ \frac{\partial f_2(\vec{x}, \vec{u})}{\partial u_1} & \frac{\partial f_2(\vec{x}, \vec{u})}{\partial u_2} & \dots & \frac{\partial f_2(\vec{x}, \vec{u})}{\partial u_m} \\ \vdots & \vdots & & \vdots \\ \frac{\partial f_n(\vec{x}, \vec{u})}{\partial u_1} & \frac{\partial f_n(\vec{x}, \vec{u})}{\partial u_2} & \dots & \frac{\partial f_n(\vec{x}, \vec{u})}{\partial u_m} \end{bmatrix}. \end{aligned}$$

Substituting $f(\vec{x}^*, \vec{u}^*) = 0$ in (2) and defining

$$A := \nabla_x f(\vec{x}, \vec{u})|_{\vec{x}^*, \vec{u}^*} \quad B := \nabla_u f(\vec{x}, \vec{u})|_{\vec{x}^*, \vec{u}^*} \quad (3)$$

we obtain the linearization:

$$\frac{d}{dt} \tilde{x}(t) \approx A\tilde{x}(t) + B\tilde{u}(t).$$

Example 1: The velocity $v(t)$ of a vehicle is governed by

$$M \frac{d}{dt} v(t) = -\frac{1}{2} \rho a c v(t)^2 + \frac{1}{R} u(t) \quad (4)$$

where $u(t)$ is the wheel torque, M is vehicle mass, ρ is air density, a is vehicle area, c is drag coefficient, and R is wheel radius. Note that we can maintain the velocity at a desired value v^* if we apply the torque

$$u^* = \frac{R}{2} \rho a c v^{*2},$$

which counterbalances the drag force at that velocity. We rewrite the model (4) as $\frac{d}{dt} v(t) = f(v(t), u(t))$, where

$$f(v, u) = -\frac{1}{2M} \rho a c v^2 + \frac{1}{RM} u.$$

Then the linearized dynamics for the perturbation $\tilde{v}(t) = v(t) - v^*$ is

$$\frac{d}{dt} \tilde{v}(t) = \lambda \tilde{v}(t) + b \tilde{u}(t), \quad (5)$$

where $\tilde{u}(t) = u(t) - u^*$,

$$\lambda = \left. \frac{\partial f(v, u)}{\partial v} \right|_{v^*, u^*} = -\frac{1}{M} \rho a c v^*, \quad b = \left. \frac{\partial f(v, u)}{\partial u} \right|_{v^*, u^*} = \frac{1}{RM}.$$

Here we used the letters λ and b instead of A and B to emphasize that they are scalars. Note that if we apply $u(t) = u^*$, that is $\tilde{u}(t) = 0$, then the solution of the scalar differential equation (5) is

$$\tilde{v}(t) = \tilde{v}(0) e^{\lambda t},$$

which converges to 0 since $\lambda < 0$. This means that if $v(t)$ is perturbed from v^* , it will return² to v^* . Equilibrium points with this property are called *stable*, a concept we will study in detail later.

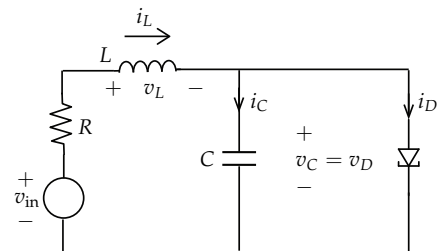
Example 2: In previous lectures we discussed the tunnel diode circuit on the right and obtained the state model:

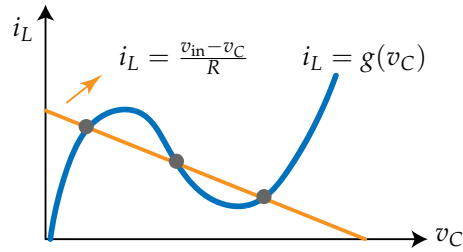
$$\begin{aligned} \frac{d}{dt} v_C(t) &= \frac{1}{C} i_L(t) - \frac{1}{C} g(v_C(t)) \\ \frac{d}{dt} i_L(t) &= \frac{1}{L} (-v_C(t) - R i_L(t) + v_{in}(t)), \end{aligned} \quad (6)$$

where g is a nonlinear function representing the tunnel diode's voltage-current characteristics (see figure below). We also showed that the equilibrium points are the intersections of the curves

$$i_L = g(v_C) \quad \text{and} \quad i_L = \frac{v_{in} - v_C}{R}. \quad (7)$$

² The rate of convergence depends on λ . For a typical sedan at $v^* = 29$ m/s (≈ 65 mph) we would get $\lambda \approx -0.01$ sec⁻¹ with parameters $M = 1700$ kg, $a = 2.6$ m², $\rho = 1.2$ kg/m³, $c = 0.2$.





Let v_{in}^* be a constant input voltage and let (v_C^*, i_L^*) denote one of the resulting equilibrium states, that is one of the intersections of the two curves above. Since the right-hand side of (6) has the form

$$f(v_C, i_L, v_{\text{in}}) = \begin{bmatrix} f_1(v_C, i_L, v_{\text{in}}) \\ f_2(v_C, i_L, v_{\text{in}}) \end{bmatrix} = \begin{bmatrix} \frac{1}{C}i_L - \frac{1}{C}g(v_C) \\ \frac{1}{L}(-v_C - Ri_L + v_{\text{in}}) \end{bmatrix},$$

the matrices A and B in (3) are:

$$A = \begin{bmatrix} \frac{\partial f_1(v_C, i_L, v_{\text{in}})}{\partial v_C} & \frac{\partial f_1(v_C, i_L, v_{\text{in}})}{\partial i_L} \\ \frac{\partial f_2(v_C, i_L, v_{\text{in}})}{\partial v_C} & \frac{\partial f_2(v_C, i_L, v_{\text{in}})}{\partial i_L} \end{bmatrix} \Bigg|_{(v_C^*, i_L^*)} = \begin{bmatrix} -\frac{1}{C}g'(v_C^*) & \frac{1}{C} \\ -\frac{1}{L} & -\frac{R}{L} \end{bmatrix}$$

$$B = \begin{bmatrix} \frac{\partial f_1(v_C, i_L, v_{\text{in}})}{\partial v_{\text{in}}} \\ \frac{\partial f_2(v_C, i_L, v_{\text{in}})}{\partial v_{\text{in}}} \end{bmatrix} \Bigg|_{(v_C^*, i_L^*)} = \begin{bmatrix} 0 \\ \frac{1}{L} \end{bmatrix}.$$

Discrete-Time Systems

In a *discrete-time* system, the state vector $\vec{x}(t)$ evolves according to a *difference* equation rather than a differential equation:

$$\vec{x}(t+1) = f(\vec{x}(t), \vec{u}(t)) \quad t = 0, 1, 2, \dots \quad (8)$$

Here $f(\vec{x}, \vec{u})$ is a function that gives the state vector at the next time instant based on the present values of the states and inputs.

As in the continuous-time case, when $f(\vec{x}, \vec{u}) \in \mathbb{R}^n$ is linear in $\vec{x} \in \mathbb{R}^n$ and $\vec{u} \in \mathbb{R}^m$, we can rewrite it in the form

$$f(\vec{x}, \vec{u}) = A\vec{x} + B\vec{u}$$

where A is $n \times n$ and B is $n \times m$. The state model is then

$$\vec{x}(t+1) = A\vec{x}(t) + B\vec{u}(t). \quad (9)$$

Example 3: Let $s(t)$ denote the inventory of a manufacturer at the start of the t -th business day. The inventory at the start of the next day, $s(t+1)$, is the sum of $s(t)$ and the goods $g(t)$ manufactured, minus the goods $u_1(t)$ sold on day t . Assuming it takes a day to do the manufacturing, the amount of goods $g(t)$ manufactured is equal

to the raw material available the previous day, $r(t-1)$. The raw material $r(t)$ is equal to the order placed the previous day, $u_2(t-1)$, assuming it takes a day for the order to arrive.

The state variables $s(t)$, $g(t)$, $r(t)$, thus evolve according to the model

$$\begin{aligned} s(t+1) &= s(t) + g(t) - u_1(t) \\ g(t+1) &= r(t) \\ r(t+1) &= u_2(t), \end{aligned} \tag{10}$$

where u_1 and u_2 are two distinct inputs, one representing the customer demand and the other the manufacturer's raw material order.

Note that this system is linear, and we can write (10) as:

$$\underbrace{\begin{bmatrix} s(t+1) \\ g(t+1) \\ r(t+1) \end{bmatrix}}_{\vec{x}(t+1)} = \underbrace{\begin{bmatrix} 1 & 1 & 0 \\ 0 & 0 & 1 \\ 0 & 0 & 0 \end{bmatrix}}_A \underbrace{\begin{bmatrix} s(t) \\ g(t) \\ r(t) \end{bmatrix}}_{\vec{x}(t)} + \underbrace{\begin{bmatrix} -1 & 0 \\ 0 & 0 \\ 0 & 1 \end{bmatrix}}_B \underbrace{\begin{bmatrix} u_1(t) \\ u_2(t) \end{bmatrix}}_{\vec{u}(t)}.$$

Example 4: Let $p(t)$ be the number of EECS professors in a country in year t , and let $r(t)$ be the number of industry researchers with a PhD degree. A fraction, γ , of the PhDs become professors themselves and the rest become industry researchers. A fraction, δ , in each profession leaves the field every year due to retirement or other reasons.

Each professor graduates, on average, $u(t)$ PhD students per year. We treat this number as a control input because it can be manipulated by the government using research funding. This means there will be $p(t)u(t)$ new PhDs in year t , and $\gamma p(t)u(t)$ new professors. The state model is then

$$\begin{aligned} p(t+1) &= (1-\delta)p(t) + \gamma p(t)u(t) \\ r(t+1) &= (1-\delta)r(t) + (1-\gamma)p(t)u(t). \end{aligned} \tag{11}$$

Note that this system is nonlinear due to the product of the state variable p with the input u . □

When the input $\vec{u}(t)$ in (8) is a constant vector \vec{u}^* , the equilibrium points are obtained by solving for \vec{x} in the equation³:

$$\vec{x} = f(\vec{x}, \vec{u}^*). \tag{12}$$

³Note that the equilibrium condition (12) in discrete time differs from the continuous time condition $0 = f(\vec{x}, \vec{u}^*)$.

If \vec{x}^* satisfies this equation and we start with the initial condition \vec{x}^* , the next state is $f(\vec{x}^*, \vec{u}^*)$, which is again \vec{x}^* . The same argument applies to subsequent time instants, so $\vec{x}(t)$ remains at \vec{x}^* .

For the linear system (9) the equilibrium condition (12) becomes:

$$\vec{x} = A\vec{x} + B\vec{u}^*, \quad \text{or, equivalently} \quad (I - A)\vec{x} = B\vec{u}^*.$$