

Today: DFT: Discrete Fourier Transform.

• New perspective: frequency domain

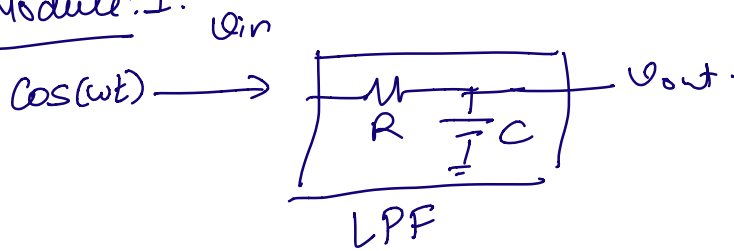
→ Signal processing

→ Fourier features.

→ Teaser for ideas from 120, 170, 189, 123.

FFT

Module 1:



$$\omega_0 = \frac{1}{RC}$$

Sinusoids / Cosines = Sums of complex exponentials.

$$\cos(\omega t) = \frac{1}{2} e^{j\omega t} + \frac{1}{2} e^{-j\omega t}$$

Some signal: $x[1], x[2], \dots, x[N]$ \leftarrow real valued samples.

N : finite fixed time.

$$\vec{x} = \begin{bmatrix} x[1] \\ x[2] \\ \vdots \\ x[N] \end{bmatrix} \in \mathbb{R}^N$$

\vec{x} can be represented in a basis of complex exponentials.

e.g. $x[n] = \sin[\omega n]$.

$$\sin[\omega n] = \frac{1}{2j} e^{j\omega n} - \frac{1}{2j} e^{-j\omega n}$$

$$\vec{x} = \begin{bmatrix} x[0] \\ x[1] \\ \vdots \\ x[N-1] \end{bmatrix} = \frac{1}{2j} \begin{bmatrix} e^{j\omega \cdot 0} \\ e^{j\omega \cdot 1} \\ \vdots \\ e^{j\omega(N-1)} \end{bmatrix} - \frac{1}{2j} \begin{bmatrix} e^{j\omega \cdot 0} \\ e^{-j\omega \cdot 1} \\ \vdots \\ e^{-j\omega(N-1)} \end{bmatrix}$$

Before computing DFT, first some complex linear algebra.

Complex vector: $\vec{z} \in \mathbb{C}^N$ is a length N complex vector if every entry is a ~~zero~~ complex number.

e.g. $\begin{bmatrix} 1 \\ j \end{bmatrix} \in \mathbb{C}^2$, $\begin{bmatrix} 1 \\ 2 \end{bmatrix} \in \mathbb{C}^2$

$\begin{bmatrix} 1 \\ 1+j \end{bmatrix} \in \mathbb{C}^2 \dots$ etc. $\vec{z} = \begin{bmatrix} 1+j \\ 4+2j \end{bmatrix}$

• Norm $\vec{z} = \begin{bmatrix} z_1 \\ z_2 \\ \vdots \\ z_n \end{bmatrix}$

Consider: $\vec{z} = [j]$
 $j \times j = -1$

$$\begin{aligned} \|\vec{z}\|^2 &= |z_1|^2 + |z_2|^2 + \dots + |z_n|^2 \\ &= \bar{z}_1 \cdot z_1 + \bar{z}_2 \cdot z_2 + \dots + \bar{z}_n \cdot z_n. \end{aligned}$$

$$z_1 = a + bj$$

$$\bar{z}_1 = a - bj$$

$$\begin{aligned} \bar{z}_1 \cdot z_1 &= (a - bj)(a + bj) \\ &= a^2 - (bj)^2 \\ &= a^2 + b^2 \end{aligned}$$

Complex inner product

$$\vec{v} \in \mathbb{C}^N, \vec{u} \in \mathbb{C}^N$$

$$\langle \vec{v}, \vec{u} \rangle = (\overline{\vec{u}})^T \vec{v}$$

Conjugate
transpose.

$$= \overline{\vec{u}}^* \vec{v}$$

e.g. $\vec{v} = \begin{bmatrix} 1 \\ j \end{bmatrix}$, $\vec{u} = \begin{bmatrix} 1+j \\ 2 \end{bmatrix}$.

$$\begin{aligned} \langle \vec{v}, \vec{u} \rangle &= \langle \begin{bmatrix} 1 \\ j \end{bmatrix}, \begin{bmatrix} 1+j \\ 2 \end{bmatrix} \rangle \\ &= [1-j \quad 2] \begin{bmatrix} 1 \\ j \end{bmatrix} \end{aligned}$$

$$= 1 - j + 2j$$

$$= 1 + j \quad \begin{array}{l} \text{Scalar} \\ \hline \text{Complex.} \end{array}$$

eg $\langle \begin{bmatrix} 1 \\ j \end{bmatrix}, \begin{bmatrix} j \\ 1 \end{bmatrix} \rangle$

$$= \begin{bmatrix} -j & 1 \end{bmatrix} \begin{bmatrix} 1 \\ j \end{bmatrix}$$

$$= -j + j = 0$$

Two Complex vectors are orthogonal if their inner product is 0.

Note: Order of inner product. $(AB)^T = B^T A^T$

$$\langle \vec{v}, \vec{u} \rangle = \vec{u}^* \vec{v}$$

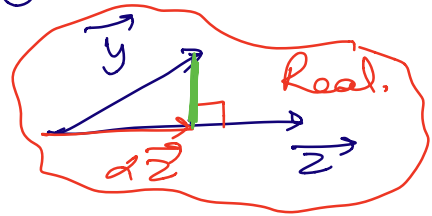
$$\begin{aligned} \langle \vec{v}, \vec{u} \rangle^* &= (\vec{u}^* \vec{v})^* \\ &= (\vec{v}^*) (\vec{u}^*)^* \end{aligned}$$

$$= \vec{v}^* \vec{u}$$

$$= \langle \vec{u}, \vec{v} \rangle$$

Change in order of inner products \rightarrow conjugate relationship

Complex Projections: project \vec{y} onto \vec{z}
 $\vec{y}, \vec{z} \in \mathbb{C}^N$



Find α such that

$$(\vec{y} - \underbrace{\alpha \vec{z}}_{\substack{\text{projection} \\ \text{of } \vec{y} \text{ onto } \vec{z}}}) \perp \vec{z}$$

$$\langle \vec{y} - \alpha \vec{z}, \vec{z} \rangle = \vec{z}^* (\vec{y} - \alpha \vec{z})$$

$$0 = \vec{z}^* \vec{y} - \alpha \cdot \|\vec{z}\|^2$$

$$\alpha = \frac{\langle \vec{y}, \vec{z} \rangle}{\langle \vec{z}, \vec{z} \rangle}$$

Projection of \vec{y} onto \vec{z} : $\frac{\langle \vec{y}, \vec{z} \rangle}{\langle \vec{z}, \vec{z} \rangle} \cdot \vec{z}$

Same as the real case!

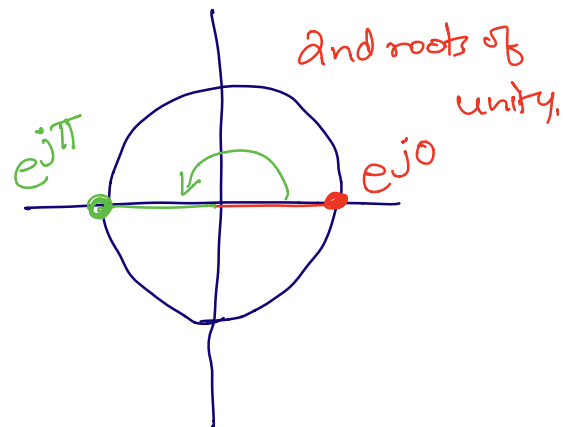
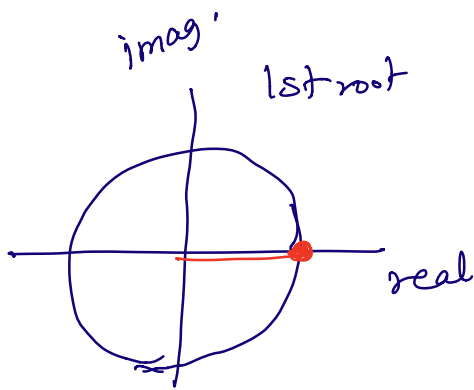
Roots of unity.

1st root of unity? $z^1 = 1 \Rightarrow z = 1.$

2nd roots of unity? $z^2 = 1 \Rightarrow z = +1, -1$
 $z = e^{j\frac{2\pi}{2} \cdot 0}, e^{j\frac{2\pi}{2} \cdot 1}$

$$e^{j0} = \cos 0 + j \sin 0 = 1$$

$$e^{j\pi} = \cos \pi + j \sin \pi = -1$$

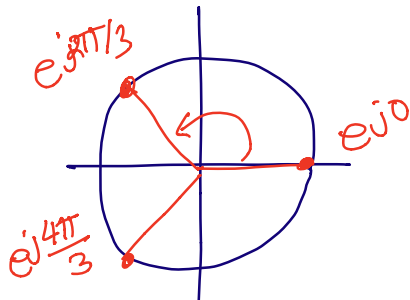


3rd root of unity.

$$z^3 = 1, \quad z = 1$$

Find all roots of $z^3 - 1 = 0$

Consider: $e^{j\frac{2\pi}{3}}, e^{j\frac{4\pi}{3}}, e^{j\frac{6\pi}{3}} = 1.$



$$\checkmark z = e^{j2\pi/3}$$

$$z^3 = \left(e^{j2\pi/3}\right)^3 = e^{j2\pi} = \cos 2\pi + j \sin 2\pi = 1$$

$$\checkmark z = e^{j4\pi/3}$$

$$z^3 = e^{j4\pi} = 1.$$

Roots of unity: $z^N - 1 = 0$ N th roots of unity.

$$(z^N - 1) = (z - 1)(z^{N-1} + z^{N-2} + \dots + z + 1)$$

In general: the roots of this equation are given by:

$$e^{j\frac{2\pi}{N} \cdot k} \quad \text{for } k \in \{0, 1, \dots, N-1\}$$

$$\left(e^{j\frac{2\pi}{N}k}\right)^N = e^{j2\pi k} = 1.$$

Say I have ω , $\omega \in \mathbb{C}$, ω is an N th root of unity. (1).

ω is a solution to $z^N - 1 = 0$.

$$\Rightarrow \omega^N - 1 = 0.$$

$$\Rightarrow \underbrace{(\omega - 1)}_{\neq 0} \underbrace{(\omega^{N-1} + \omega^{N-2} + \dots + \omega + 1)}_{= 0} = 0.$$

$$\text{If } \omega \neq 1 \Rightarrow 1 + \omega + \dots + \omega^{N-1} = 0.$$

$$\text{e.g. } N=3, \quad \omega = e^{j2\pi/3}.$$

$$\Rightarrow 1 + e^{j2\pi/3} + e^{j4\pi/3} = 0.$$

"Sums of the roots of unity is 0".

Prep work done!

Developing the DFT basis.

Discrete Fourier Transform.

$$U = \frac{1}{\sqrt{N}} \begin{bmatrix} \vec{u}_0 & \vec{u}_1 & \dots & \vec{u}_{N-1} \\ 1 & 1 & 1 & 1 & \dots & 1 \\ 1 & \omega & \omega^2 & \omega^3 & \dots & \omega^{N-1} \\ \vdots & \omega^2 & \omega^4 & \omega^6 & \dots & \omega^{2(N-1)} \\ \vdots & \vdots & \vdots & \vdots & \dots & \vdots \\ \vdots & \vdots & \vdots & \vdots & \dots & \vdots \\ 1 & \omega^{N-1} & \omega^{2(N-1)} & \omega^{3(N-1)} & \dots & \omega^{(N-1)(N-1)} \end{bmatrix}$$

$\omega = e^{j\frac{2\pi}{N}}$
 $\underbrace{\omega}_{N\text{th root of unity}}$

Columns of U are the vectors that make up the "DFT" basis.

k th column:
 $0 \leq k \leq N-1$.

$$\begin{bmatrix} \omega^k \\ \omega^{2k} \\ \vdots \\ \omega^{(N-1)k} \end{bmatrix}$$

e.g. $N=3$

$$U = \frac{1}{\sqrt{3}} \begin{bmatrix} 1 & 1 & 1 \\ 1 & e^{j2\pi/3} & e^{j4\pi/3} \\ 1 & e^{j4\pi/3} & e^{j2\pi/3} \end{bmatrix}$$

$$= \frac{1}{\sqrt{3}} \begin{bmatrix} \vec{u}_0 & \vec{u}_1 & \vec{u}_2 \\ 1 & 1 & 1 \\ 1 & e^{j2\pi/3} & e^{j4\pi/3} \\ 1 & e^{j4\pi/3} & e^{j2\pi/3} \end{bmatrix}$$

$$\begin{aligned} & e^{4\pi/3} \\ & \left(e^{j2\pi/3} \right)^2 \\ & \left(e^{j4\pi/3} \right)^2 \\ & e^{j8\pi/3} \\ & = e^{j\left(\frac{6\pi}{3} + \frac{2\pi}{3}\right)} \\ & = e^{j\left(2\pi + \frac{2\pi}{3}\right)} \\ & = e^{j2\pi} \cdot e^{j\frac{2\pi}{3}} \\ & = e^{j2\pi/3} \end{aligned}$$

~~2nd~~

① All columns are unit norm.

② All columns are orthonormal.

$$\begin{aligned} \underbrace{\langle \vec{u}_0, \vec{u}_1 \rangle}_{\text{}} &= [1 \ e^{-j\frac{2\pi}{3}} \ e^{j\frac{4\pi}{3}}] \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} \\ &= 1 + e^{-j\frac{2\pi}{3}} + e^{-j\frac{4\pi}{3}} \\ &= 1 + e^{j\frac{4\pi}{3}} + e^{j\frac{2\pi}{3}} \\ &= 0 \end{aligned}$$