

To do: Upper Triangulation Warning: Extremely Complicated discussion

Recall: We solved $\frac{d}{dt} \vec{x}(t) = A \vec{x}(t) + \vec{b}(t)$ using a change of basis V

where $V = [\vec{v}_1 \dots \vec{v}_n]$ contains the eigenvectors of A

$\therefore V^T A V = D = \begin{bmatrix} \lambda_1 & & \\ & \ddots & \\ & & \lambda_n \end{bmatrix}$ where $\lambda_1 \dots \lambda_n$ are the eigenvalues of A

→ Implied Assumption: A is diagonalizable

If A is NOT diagonalizable, then we don't have enough vectors for V

→ e.g. $\begin{bmatrix} 1 & 1 \\ 0 & 1 \end{bmatrix}$

∴ Must use LT to solve the system of diff. eqs

Why?

$$\begin{aligned} \frac{d}{dt} \tilde{\vec{x}}(t) &= \begin{bmatrix} \lambda & & \\ & \ddots & \\ & & \lambda_n \end{bmatrix} \tilde{\vec{x}}(t) \\ \frac{d}{dt} \tilde{x}_n(t) &= \lambda_n \tilde{x}_n(t) \rightarrow \tilde{x}_n(t) = \tilde{x}_n(0) e^{\lambda_n t} \quad \text{Simplifies to} \\ \frac{d}{dt} \tilde{x}_{n-1}(t) &= \lambda_{n-1} \tilde{x}_{n-1}(t) + c \tilde{x}_n(t) \Rightarrow \frac{d}{dt} \vec{x}(t) = \lambda \vec{x}(t) + \vec{u}(t) \quad \checkmark \end{aligned}$$

Goal: Find a new basis U such that $U^T A U = \begin{bmatrix} \lambda_1 & & \\ & \ddots & \\ & & \lambda_n \end{bmatrix}$

Step 1: Find an eigenvalue-eigenvector pair of U

$\begin{bmatrix} 1 \\ -1 \\ 0 \end{bmatrix}$ in (a) is an eigenvector of $U \Rightarrow \lambda = 0$

G.S.

Step 2: Construct an orthonormal basis U using the eigenvector found in step 1

→ Run G.S. on the eigenvector + basis vectors of \mathbb{R}^3 (in this example)

$$\begin{bmatrix} 1 & 0 & 0 \\ -1 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \xrightarrow{\text{G.S.}} \begin{bmatrix} \vec{u}_1 \\ \vec{u}_2 \\ \vec{u}_3 \end{bmatrix} = U \quad (\text{always check orthonormal})$$

discard this vector

using given example : $U = \begin{bmatrix} \frac{\sqrt{2}}{2} & \frac{\sqrt{2}}{2} & 0 \\ -\frac{\sqrt{2}}{2} & \frac{\sqrt{2}}{2} & 0 \\ 0 & 0 & 1 \end{bmatrix}$

(b) / (d) : Compute $U^T M U \rightarrow$ notice that $\because U$ is orthonormal
 $U^{-1} M U \quad \therefore U^T = U^{-1}$

$$U = \begin{bmatrix} \frac{\sqrt{2}}{2} & \frac{\sqrt{2}}{2} & 0 \\ -\frac{\sqrt{2}}{2} & \frac{\sqrt{2}}{2} & 0 \\ 0 & 0 & 1 \end{bmatrix} = \begin{bmatrix} \vec{u}_1 & R \end{bmatrix} \quad \therefore R = \begin{bmatrix} \frac{\sqrt{2}}{2} & 0 \\ \frac{\sqrt{2}}{2} & 0 \\ 0 & 1 \end{bmatrix}$$

\vec{u}_1 eigenvector of M

$$\begin{aligned} U^T M U &= \begin{bmatrix} \vec{u}_1^T \\ R^T \end{bmatrix} M \begin{bmatrix} \vec{u}_1 & R \end{bmatrix} \\ &= \begin{bmatrix} \vec{u}_1^T \\ R^T \end{bmatrix} \begin{bmatrix} M \vec{u}_1 & MR \end{bmatrix} \\ &= \begin{bmatrix} \vec{u}_1^T M \vec{u}_1 & \vec{u}_1^T M R \\ R^T M \vec{u}_1 & R^T M R \end{bmatrix} \\ &= \begin{bmatrix} \vec{u}_1^T \lambda_1 \vec{u}_1 & \vec{u}_1^T M R \\ R^T \lambda_1 \vec{u}_1 & R^T M R \end{bmatrix} \\ &= \begin{bmatrix} \lambda_1 \vec{u}_1^T \vec{u}_1 & \vec{u}_1^T M R \\ \lambda_1 R^T \vec{u}_1 & R^T M R \end{bmatrix} \quad R = \begin{bmatrix} \vec{u}_2 & \vec{u}_3 \end{bmatrix} \\ U^T M U &= \begin{bmatrix} \lambda_1 & \vec{u}_1^T M R \\ 0 & R^T M R \end{bmatrix} \quad R^T = \begin{bmatrix} \vec{u}_2^T \\ \vec{u}_3^T \end{bmatrix} \quad \therefore R^T \vec{u}_1 = \begin{bmatrix} \vec{u}_2^T \vec{u}_1 \\ \vec{u}_3^T \vec{u}_1 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix} \end{aligned}$$

(d) $U^T M U = \begin{bmatrix} \lambda_1 & \vec{u}_1^T M R \\ 0 & R^T M R \end{bmatrix} \quad \begin{array}{l} \text{since } U \text{ is orthonormal} \\ \therefore U U^T = I = U^T U \end{array}$

$$M = U \begin{bmatrix} \lambda_1 & \vec{u}_1^T M R \\ 0 & R^T M R \end{bmatrix} U^T$$

$$= U \begin{bmatrix} \lambda_1 & \vec{a}^T \\ 0 & Q \end{bmatrix} U^T \quad \therefore Q = R^T M R$$

$\boxed{\vec{a}^T = \vec{u}_1^T M R}$ doesn't matter

$$(b) U^T M U = \begin{bmatrix} 0 & 0 & 0 \\ 0 & \frac{\sqrt{6}}{6} & \frac{\sqrt{2}}{6} \\ 0 & \frac{\sqrt{2}}{6} & \frac{\sqrt{3}}{3} \end{bmatrix} \quad \text{eigenvalue of } M$$

Notice that Q is not guaranteed to be upper triangular
 $\rightarrow \therefore$ We need to run Step ① and ② again to make Q upper triangular

- - - - - (c)

$$\therefore Q = \begin{bmatrix} \frac{\sqrt{6}}{6} & \frac{\sqrt{2}}{6} \\ \frac{\sqrt{2}}{6} & \frac{\sqrt{3}}{3} \end{bmatrix} \quad \text{Step 1: Find eigenvalue/eigenvector pair of } Q$$

$$(\lambda_Q, \vec{v}_Q)_{2 \times 1}$$

Step 2: Run G.S using \vec{v}_Q

$$\therefore \left[\vec{v}_Q, \begin{bmatrix} 1 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 1 \end{bmatrix} \right] \xrightarrow{\text{G.S.}} \left[\vec{v}_Q, \begin{bmatrix} \vec{y} \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ \vec{x} \end{bmatrix} \right] = U_Q$$

reduce dimension by 1

$$\therefore U_Q = \left[\vec{v}_Q \mid Y \right]$$

$$\therefore U_Q^T Q U_Q = \begin{bmatrix} \lambda_Q & 0 \\ 0 & 0 \end{bmatrix} \rightarrow \therefore Q = U_Q \begin{bmatrix} \lambda_Q & 0 \\ 0 & 0 \end{bmatrix} U_Q^T$$

\therefore (c) I know from the first time we ran the algo. that

$$M = U \begin{bmatrix} \lambda_1 & \vec{a}^T \\ 0 & Q \end{bmatrix} U^T$$

\therefore Plug Q into the matrix

$$\begin{aligned} \therefore M &= U \begin{bmatrix} \lambda_1 & \vec{a}^T \\ 0 & U_Q \begin{bmatrix} \lambda_Q & 0 \\ 0 & 0 \end{bmatrix} U_Q^T \end{bmatrix} U^T \\ &= U \left(\begin{bmatrix} 1 & 0 \\ 0 & U_Q \end{bmatrix} \begin{bmatrix} \lambda_1 & \vec{a}^T U_Q \\ 0 & \begin{bmatrix} \lambda_Q & 0 \\ 0 & 0 \end{bmatrix} \end{bmatrix} \begin{bmatrix} 1 & 0 \\ 0 & U_Q^T \end{bmatrix} \right) U^T \end{aligned}$$

$$= \left(U \begin{bmatrix} 1 & 0 \\ 0 & U_Q \end{bmatrix} \begin{bmatrix} \lambda_1 & - & - \\ 0 & \lambda_Q & - \\ 0 & 0 & - \end{bmatrix} \begin{bmatrix} 1 & 0 \\ 0 & U_Q^T \end{bmatrix} U^T \right)$$

Recall U from earlier that $U = [\vec{u}_1, R]$

$$\therefore M = \left([\vec{u}_1, R] \begin{bmatrix} 1 & 0 \\ 0 & U_Q \end{bmatrix} \begin{bmatrix} \lambda_1 & - & - \\ 0 & \lambda_Q & - \\ 0 & 0 & - \end{bmatrix} \begin{bmatrix} 1 & 0 \\ 0 & U_Q^T \end{bmatrix} \begin{bmatrix} \vec{u}_1^T \\ R^T \end{bmatrix} \right)$$

$$= [\vec{u}_1, R U_Q] \begin{bmatrix} \lambda_1 & - & - \\ 0 & \lambda_Q & - \\ 0 & 0 & - \end{bmatrix} \begin{bmatrix} \vec{u}_1^T \\ U_Q^T R^T \end{bmatrix}$$

Again recall that $U_Q = [\vec{v}_Q, Y]$ or we defined earlier

$$\therefore M = [\vec{u}_1, R[\vec{v}_Q, Y]] \left[\begin{array}{c} \vec{u}_1^T \\ \vec{v}_Q^T \\ Y^T \end{array} \right] R^T$$

$$= [\vec{u}_1, R\vec{v}_Q, RY] \begin{bmatrix} \lambda_1 & - & - \\ 0 & \lambda_Q & - \\ 0 & 0 & - \end{bmatrix} \left[\begin{array}{c} \vec{u}_1^T \\ \vec{v}_Q^T R^T \\ Y^T R^T \end{array} \right]$$

new basis "U"

but transposed

$$= U_{\text{final}} \begin{bmatrix} \lambda_1 & - & - \\ 0 & \lambda_Q & - \\ 0 & 0 & - \end{bmatrix} U_{\text{final}}^T$$

U_{final} is orthonormal

$$U_{\text{final}} = [\vec{u}_1, R\vec{v}_Q, RY] \rightarrow \text{rest of the G-S ran on } \vec{v}_Q$$

eigen vector of M eigen vector of the smaller sub matrix Q

vert of the G-S ran on \vec{u}_1

$$= [\vec{u}_1, R\vec{v}_Q, RY] \Rightarrow 3 \times 3$$

$\underbrace{3 \times 1}_{\checkmark}$ $\underbrace{3 \times 2}_{\checkmark}$ $\underbrace{2 \times 1}_{\checkmark}$ $\underbrace{3 \times 2}_{\checkmark}$ $\} 3 \times 1$

4×4 matrix

$$= [\vec{u}_1, R\vec{v}_R, RY\vec{v}_R, RY\vec{z}] \rightarrow \text{rest of G-S ran on } \vec{v}_R$$

↓
eigen vector of smaller submatrix R got from Q

Summary :

- ① Find eigenvalue-eigenvector pair of M (or A)
- ② Put the eigenvector with basis vector and run G.S. ~~discard the 0~~

$$\rightarrow \underbrace{[\vec{u}_1, \begin{bmatrix} 1 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 1 \end{bmatrix}, \begin{bmatrix} 0 \\ 0 \end{bmatrix}, \dots]}_{n+1 \text{ vectors}} \xrightarrow{\text{G.S.}} [\vec{u}_1, -, -, \dots, \cancel{0}, -, -]$$
- ③ Repeat ① and ② on smaller submatrix until the 2×2 case
→ Don't forget to reduce dimension in step ②

Using example worksheet : $Q = \begin{bmatrix} \frac{\sqrt{3}}{2} & \frac{\sqrt{6}}{3} \\ -\frac{\sqrt{6}}{3} & \frac{\sqrt{3}}{2} \end{bmatrix} \begin{bmatrix} \frac{1}{2} & 0 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} \frac{\sqrt{3}}{3} & \frac{\sqrt{6}}{3} \\ -\frac{\sqrt{6}}{3} & \frac{\sqrt{3}}{3} \end{bmatrix}^T$

$$\therefore M = \underbrace{\begin{bmatrix} \frac{\sqrt{3}}{2} & -\frac{\sqrt{6}}{6} & \frac{\sqrt{3}}{3} \\ -\frac{\sqrt{6}}{2} & -\frac{\sqrt{6}}{6} & \frac{\sqrt{3}}{3} \\ 0 & \frac{\sqrt{6}}{3} & \frac{\sqrt{3}}{3} \end{bmatrix}}_{\text{Find numerically}} \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0.5 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} \frac{\sqrt{3}}{2} & -\frac{\sqrt{6}}{6} & \frac{\sqrt{3}}{3} \\ -\frac{\sqrt{6}}{2} & -\frac{\sqrt{6}}{6} & \frac{\sqrt{3}}{3} \\ 0 & \frac{\sqrt{6}}{3} & \frac{\sqrt{3}}{3} \end{bmatrix}^T$$