

1. Orthonormality and Least Squares

Recall that, if $U \in \mathbb{R}^{m \times n}$ is a tall matrix (i.e. $m \geq n$) with orthonormal columns, then

$$U^T U = I_{n \times n} \tag{1}$$

However, it is not necessarily true that $U U^T = I_{m \times m}$. In this discussion, we will deal with “orthonormal” matrices, where the term “orthonormal” refers to a matrix that is square with orthonormal columns and rows. Furthermore, for an orthonormal matrix U ,

$$U^T U = U U^T = I_{n \times n} \implies U^{-1} = U^T \tag{2}$$

This discussion will cover some useful properties that make orthonormal matrices favorable, and we will see a “nice” matrix factorization that leverages orthonormal matrices and helps us speed up least squares.

- (a) Suppose you have a real, square, $n \times n$ orthonormal matrix U . You also have real vectors $\vec{x}_1, \vec{x}_2, \vec{y}_1, \vec{y}_2$ such that

$$\vec{y}_1 = U \vec{x}_1 \tag{3}$$

$$\vec{y}_2 = U \vec{x}_2 \tag{4}$$

This is analogous to a change of basis. Show that, in this new basis, the inner products are preserved. Calculate $\langle \vec{y}_1, \vec{y}_2 \rangle = \vec{y}_2^T \vec{y}_1 = \vec{y}_1^T \vec{y}_2$ in terms of $\langle \vec{x}_1, \vec{x}_2 \rangle = \vec{x}_2^T \vec{x}_1 = \vec{x}_1^T \vec{x}_2$.

want to show $\langle y_1, y_2 \rangle = \langle x_1, x_2 \rangle$

$$\begin{aligned} \langle y_1, y_2 \rangle &= \langle U x_1, U x_2 \rangle \\ &= (U x_1)^T (U x_2) \\ &= (x_1^T U^T) (U x_2) \\ &= x_1^T U^T U x_2 \\ &= x_1^T I x_2 \\ &= x_1^T x_2 \\ &= \langle x_1, x_2 \rangle \end{aligned}$$

$$(U x_1)^T = x_1^T U^T$$

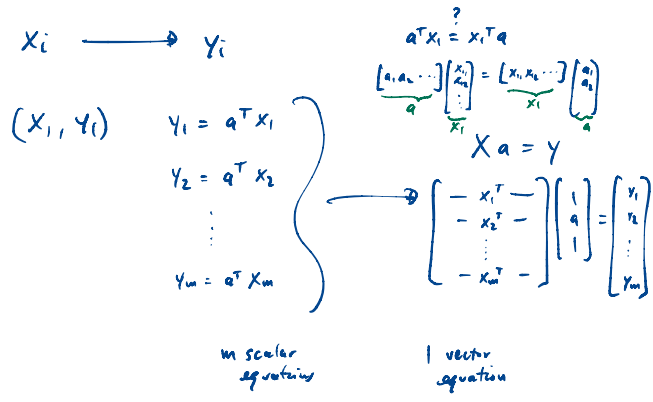
- (b) Using the change of basis defined in part 1.a, show that, in the new basis, the norms are preserved. Express $\|\vec{y}_1\|^2$ and $\|\vec{y}_2\|^2$ in terms of $\|\vec{x}_1\|^2$ and $\|\vec{x}_2\|^2$.

$$\begin{aligned} \|\vec{y}_1\|^2 &= \|\vec{x}_1\|^2 & \|\vec{y}_1\|^2 &= \|\vec{U x}_1\|^2 & \|\vec{y}_1\|^2 &= \langle \vec{y}_1, \vec{y}_1 \rangle \\ \|\vec{y}_2\|^2 &= \|\vec{x}_2\|^2 & &= \langle \vec{U x}_1, \vec{U x}_1 \rangle & &= \langle \vec{x}_1, \vec{x}_1 \rangle \\ & & &= \langle (x_1^T U^T) (U x_1) \rangle & U^T U &= I \\ & & &= x_1^T x_1 & &= \|\vec{x}_1\|^2 \\ & & &= \langle \vec{x}_1, \vec{x}_1 \rangle & & \\ & & &= \|\vec{x}_1\|^2 & & \end{aligned}$$

rule
algorithm

(c) Suppose you observe data coming from the model $y_i = \vec{a}^T \vec{x}_i$, and you want to find the linear scale-parameters (each a_i). We are trying to learn the model \vec{a} . You have m data points (\vec{x}_i, y_i) , with each $\vec{x}_i \in \mathbb{R}^n$. Each \vec{x}_i is a different input vector that you take the inner product of with \vec{a} , giving a scalar y_i .

Set up a matrix-vector equation of the form $X\vec{a} = \vec{y}$ for some X and \vec{y} , and propose a way to estimate \vec{a} .



$$X\vec{a} = \vec{y}$$

$$\vec{a} = (X^T X)^{-1} X^T \vec{y}$$

(d) Let's suppose that we can write our X matrix from part 1.c as

$$X = MV^T \tag{5}$$

for some matrix $M \in \mathbb{R}^{m \times n}$ and some orthonormal matrix $V \in \mathbb{R}^{n \times n}$. Find an expression for $\hat{\vec{a}}$ from the previous part, in terms of M and V^T .

Note: take this form as a given. We will go over how to find such a V and M later.

$$\hat{\vec{a}} = (X^T X)^{-1} X^T \vec{y}$$

$$(AB)^T = B^T A^T$$

$$(ABC)^T = C^T B^T A^T$$

$$= ((MV^T)^T (MV^T))^{-1} (MV^T)^T \vec{y}$$

$$= (V M^T M V^T)^{-1} (MV^T)^T \vec{y}$$

$$= (V^T)^T (M^T M)^{-1} V^{-1} \{ (V^T)^T M^T \} \vec{y}$$

$$= V (M^T M)^{-1} V^{-1} \{ V M^T \} \vec{y}$$

$$\hat{\vec{a}} = V (M^T M)^{-1} M^T \vec{y}$$

$$(V^T)^T = V$$

$$(V^{-1})^T = V$$

$$V^{-1} = V^T$$

(e) Now suppose that we have the matrix

$$\begin{bmatrix} \vec{x}_1^\top \\ \vec{x}_2^\top \\ \vdots \\ \vec{x}_m^\top \end{bmatrix} := X = U\Sigma V^\top. \quad (6)$$

where $U \in \mathbb{R}^{m \times m}$ is an orthonormal matrix, and $V \in \mathbb{R}^{n \times n}$ is an orthonormal matrix. Here,

$$\Sigma = \begin{bmatrix} \sigma_1 & 0 & \dots & 0 \\ 0 & \sigma_2 & \dots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \dots & \sigma_n \\ 0 & 0 & \dots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \dots & 0 \end{bmatrix}. \text{ Here we assume that we have more data points than the dimension of}$$

our space (that is, $m > n$). Also, the transformation V in part e) is the same V in this factorized representation.

Set up a least squares formulation for estimating \vec{a} and find the solution to the least squares. Why might this factorization help us compute $\hat{\vec{a}}$ faster?

Note: again, take this factorization as a given. We will go over how to find U , Σ , and V later.

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$$\hat{a} = V(M^T M)^{-1} M^T y \quad X = M V^T$$

$$X = U \Sigma V^T$$

$$M = U \Sigma$$

$$\hat{a} = V(M^T M)^{-1} M^T y \quad M^T = \Sigma^T U^T$$

$$= V(\Sigma^T U^T U \Sigma)^{-1} \Sigma^T U^T y$$

$$= V(\Sigma^T \Sigma)^{-1} \Sigma^T U^T y$$

$$\Sigma^T = \begin{bmatrix} \sigma_1 & 0 & \dots & 0 \\ 0 & \sigma_2 & \dots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & \dots & \sigma_n & 0 \end{bmatrix}$$

$$\Sigma = \begin{bmatrix} \sigma_1 & & & \\ & \ddots & & \\ & & \sigma_n & \\ & & & \bigcirc \end{bmatrix}$$

(m x n)

$$\Sigma^T \Sigma = \begin{bmatrix} \sigma_1 & 0 & \dots & 0 \\ 0 & \sigma_2 & \dots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & \dots & \sigma_n & 0 \end{bmatrix} \begin{bmatrix} \sigma_1 & & & \\ & \ddots & & \\ & & \sigma_n & \\ & & & \bigcirc \end{bmatrix} = \begin{bmatrix} \sigma_1^2 & & & \\ & \sigma_2^2 & & \\ & & \ddots & \\ 0 & & & \sigma_n^2 \\ & & & & \bigcirc \end{bmatrix}$$

(n x m)

(m x n)

SUMMER

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