

## EECS 16B Lecture 20 (Module 2, Lecture 8)

### Announcements:

- Student Support Hours: Mon 1-3 pm  
Everyone welcome! Schedule an appt. on course calendar on class website!
- 0.25 EC point for each lecture you attend for rest of the term.  
links. [ee-cs16b.org/lecture-ec](https://ee-cs16b.org/lecture-ec)

### Last time:

- Upper-triangularization

### Today:

- Recap of upper triangularization:  
any square matrix  $M$  can be upper-triangularized:  
( $U^T M U = T$ ) also known as SCHUR DECOMPOSITION
- Proof of upper-triangularization:
- Eigenvalues of upper-triangular matrices
- Revisiting BIBO stability: non-diagonalizable system matrix  
(Read Note 13 for details)

Recap: (from last time)

$\vec{x}$ :	$n \times 1$
$A$ :	$n \times n$
$B$ :	$n \times m$
$\vec{u}$ :	$m \times 1$

$$\vec{x}[k+1] = A \vec{x}[k] + B \vec{u}[k]$$

- $A$  diagonalizable if all  $n$  e-vectors of  $A$  are independent.
- BIBO stable if all e-vals of  $A$ :  $|\lambda_i(A)| < 1$   
 $\forall i \in 1, 2, \dots, n$

Q) What if  $A$  is not diagonalizable?

Example:  $A = \begin{bmatrix} \lambda & 1 \\ 0 & \lambda \end{bmatrix}$

- e-vals of  $A$  are  $\lambda, \lambda$ .
- e-vectors of  $A$  are not independent

$$A\vec{v} = \lambda\vec{v} \Rightarrow \begin{bmatrix} \lambda & 1 \\ 0 & \lambda \end{bmatrix} \begin{bmatrix} v_1 \\ v_2 \end{bmatrix} = \lambda \begin{bmatrix} v_1 \\ v_2 \end{bmatrix}$$

$$\begin{aligned} \lambda v_1 + v_2 &= \lambda v_1 \Rightarrow v_2 = 0 \\ \lambda v_2 &= \lambda v_2 \end{aligned} \Rightarrow \text{e-vecs. are } \propto \begin{bmatrix} 1 \\ 0 \end{bmatrix}$$

not independent!

Next best thing: Upper-triangular matrix

$$\frac{d\vec{x}(t)}{dt} = \begin{bmatrix} \lambda_1 & 1 \\ 0 & \lambda_2 \end{bmatrix} \vec{x}(t)$$



Start w/ second eq.  $\frac{dx_2(t)}{dt} = \lambda_2 x_2(t)$  ✓

Then,  $\frac{dx_1(t)}{dt} = \lambda_1 x_1(t) + x_2(t)$  ✓

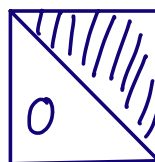
Can solve/analyze system by back-substitution.

Q) Can we convert any matrix  $M$  into upper-triangular (UT) form using a basis transformation?

A) Yes!

We can always find a change-of-basis:

$$U^{-1} M U = T$$



where  $U$  is an orthonormal (ON) basis.

$$\text{i.e. } U^T U = I \Rightarrow U^{-1} = U^T$$

$$U = \begin{bmatrix} \vec{u}_1 & \vec{u}_2 & \dots & \vec{u}_n \end{bmatrix}$$

$\dots$  form an ON basis

$$\left( \langle \vec{u}_i, \vec{u}_j \rangle = \begin{cases} 0 & \text{if } i \neq j \\ 1 & \text{if } i = j \end{cases} \right) \left[ \begin{array}{l} \vec{u}_i^T \vec{u}_j = 0 \text{ for all } i \neq j \\ \vec{u}_i^T \vec{u}_i = 1 \text{ for } i=1, 2, \dots, n \end{array} \right]$$

ANY SQUARE MATRIX CAN BE TRANSFORMED INTO AN UPPER TRIANGULAR MATRIX!

$$U^T M U = T \quad (\text{upper-triangular})$$

is also called the SCHUR DECOMPOSITION of a square matrix

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Simplest case:  $M$ :  $1 \times 1$  "matrix"  
 $M = m$  ✓ upper-triangular

Let's build some intuition:

$M = 2 \times 2$  case:

$$M = \begin{bmatrix} m_{11} & m_{12} \\ m_{21} & m_{22} \end{bmatrix}$$

Assume  $M$  has real eigenvalues.  
(for convenience only)

$$U = \begin{bmatrix} ? & ? \end{bmatrix} \quad \text{Try eigenvectors maybe?}$$

- ① Say  $\vec{v}_1$  is one e-vector of  $M$   
 $M\vec{v}_1 = \lambda_1 \vec{v}_1$   
 $\vec{v}_1 \in \mathbb{R}^2$   
(Assume  $\|\vec{v}_1\| = 1$ )

$$U = \begin{bmatrix} \vec{v}_1 & \bullet \end{bmatrix}$$

- ② Build out the basis using G-S.

Say  $\vec{v}_2$  is the vector that "completes"  
Gram-Schmidt (G-S) procedure with  $\vec{v}_1$  as first  
basis vector

We know that  $[\vec{v}_1 \ \vec{v}_2]$  forms an orthonormal-basis

$$\vec{v}_1 \perp \vec{r}_1 \quad \langle \vec{v}_1, \vec{r}_1 \rangle = 0$$

To check if  $U$  works, try  $U^{-1} M U = U^T M U$ .

(Recall  $U$  is an orthonormal transform by G-S construction!)

$$U^T M U = \underbrace{\begin{bmatrix} \vec{v}_1 & \vec{r}_1 \end{bmatrix}^T}_{2 \times 2} \underbrace{M}_{2 \times 2} \underbrace{\begin{bmatrix} \vec{v}_1 & \vec{r}_1 \end{bmatrix}}_{2 \times 2}$$

$$= \begin{bmatrix} -\vec{v}_1^T & - \\ -\vec{r}_1^T & - \end{bmatrix} M \begin{bmatrix} \vec{v}_1 & \vec{r}_1 \end{bmatrix}$$

$$= \begin{bmatrix} \vec{v}_1^T M \vec{v}_1 & \vec{v}_1^T M \vec{r}_1 \\ \vec{r}_1^T M \vec{v}_1 & \vec{r}_1^T M \vec{r}_1 \end{bmatrix}$$

Check:  $\vec{r}_1^T M \vec{v}_1 = \vec{r}_1^T \lambda_1 \vec{v}_1 = \lambda_1 \vec{r}_1^T \vec{v}_1 = 0 \checkmark$

$$\vec{v}_1^T M \vec{v}_1 = \vec{v}_1^T \lambda_1 \vec{v}_1 = \lambda_1$$

$$U^T M U = \begin{bmatrix} \lambda_1 & * \\ 0 & * \end{bmatrix} = \begin{matrix} \text{(upper-triangular)} \\ T \end{matrix} \checkmark$$

## Ex. of Schur-decomposition for a $2 \times 2$ matrix $M$

(see Note 13 Sec. 6)

$$M = \begin{bmatrix} 0 & 1 \\ -2 & -3 \end{bmatrix}$$

$$\begin{aligned} \det(\lambda I - M) &= \det \begin{bmatrix} \lambda & -1 \\ 2 & \lambda + 3 \end{bmatrix} \\ &= \lambda(\lambda + 3) + 2 \\ &= \lambda^2 + 3\lambda + 2 \\ &= (\lambda + 2)(\lambda + 1) \\ \lambda_1 &= -2; \lambda_2 = -1 \end{aligned}$$

$\Rightarrow$  Eigenvalues of  $A$  and corresponding e-vectors

are  $\vec{v}_1 = \begin{bmatrix} -1/\sqrt{5} \\ 2/\sqrt{5} \end{bmatrix}; \lambda_1 = -2$

and  $\vec{v}_2 = \begin{bmatrix} -1/\sqrt{2} \\ 1/\sqrt{2} \end{bmatrix}; \lambda_2 = -1$

Applying the algorithm with  $\vec{v}_1$  initially, we can extend  $\vec{v}_1$  to an ON basis in  $\mathbb{R}^2$  using Gram-Schmidt on  $\{\vec{v}_1, \begin{pmatrix} 1 \\ 0 \end{pmatrix}, \begin{pmatrix} 0 \\ 1 \end{pmatrix}\}$ :

getting  $U = [\vec{v}_1 \vec{u}_1]$ , where  $\vec{u}_1 = \begin{bmatrix} 2/\sqrt{5} \\ 1/\sqrt{5} \end{bmatrix}$

Thus,  $U = \begin{bmatrix} -1/\sqrt{5} & 2/\sqrt{5} \\ 2/\sqrt{5} & 1/\sqrt{5} \end{bmatrix}$

Computing  $U^T M U$ , we get:

$$\begin{aligned} U^T M U &= \begin{bmatrix} -1/\sqrt{5} & 2/\sqrt{5} \\ 2/\sqrt{5} & 1/\sqrt{5} \end{bmatrix} \begin{bmatrix} 0 & 1 \\ -2 & -3 \end{bmatrix} \begin{bmatrix} -1/\sqrt{5} & 2/\sqrt{5} \\ 2/\sqrt{5} & 1/\sqrt{5} \end{bmatrix} \\ &= \begin{bmatrix} -2 & -3 \\ 0 & -1 \end{bmatrix} \quad \left( \begin{array}{c} \square \\ \square \end{array} \right) \end{aligned}$$

Plan: Let's build up from the 2x2 case

Case:  $M: 3 \times 3$  (having real e-val's)

$$U^T M U = T$$

Try  $\tilde{U} = \begin{bmatrix} \vec{v}_1 & \bullet & \bullet \end{bmatrix}$

Note we are using  $\tilde{U}$  instead of  $U$  to show our uncertainty about whether our idea will really work!

①  $M \vec{v}_1 = \lambda_1 \vec{v}_1$        $\vec{v}_1$  is an e-vector of  $M$ .

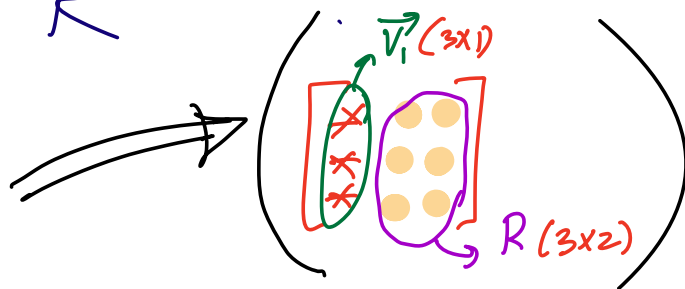
② Use  $\vec{v}_1$  to do G-S  $\xi$  fill out an orthonormal basis.

$\{ \vec{v}_1, \vec{r}_1, \vec{r}_2 \}$

Define:  $[\vec{r}_1 \ \vec{r}_2] = R$

$$\tilde{U} = \begin{bmatrix} \vec{v}_1 & R \end{bmatrix}$$

$(3 \times 3)$        $(3 \times 1)$        $(3 \times 2)$



(convince yourself that  $\tilde{U}$  is ON.  
 $\vec{v}_1^T \vec{r}_1 = 0$ ;  $\vec{v}_1^T \vec{r}_2 = 0$ ;  $\vec{v}_1^T R = 0$ ;  $R^T R = I$ )

Consider  $\tilde{U}^T M \tilde{U}$


$$= \begin{bmatrix} \vec{v}_1^T \\ R^T \end{bmatrix} M \begin{bmatrix} \vec{v}_1 & R \end{bmatrix}$$

$$= \begin{bmatrix} \lambda_1 & \boxed{\vec{v}_1^T M R} \quad (1 \times 2) \\ \begin{matrix} \boxed{0} \\ 2 \times 1 \end{matrix} & \boxed{R^T M R} \quad (2 \times 2) \end{bmatrix}$$

$\vec{v}_1^T M \vec{v}_1 = \vec{v}_1^T \lambda_1 \vec{v}_1 = \lambda_1 \vec{v}_1^T \vec{v}_1 = \lambda_1$   
 $R^T M \vec{v}_1 = R^T \lambda_1 \vec{v}_1 = \lambda_1 R^T \vec{v}_1 = \vec{0}$

$\lambda_1$	*	*
0	*	*
0	0	*

Q) What do we need of  $R^T M R$ ?

A)  $R^T M R$  should also be UT (  )!

looking at  $\tilde{U}^T M \tilde{U} = \begin{bmatrix} \lambda_1 & * & * \\ 0 & \bullet & \bullet \\ 0 & \bullet & \bullet \end{bmatrix}$ , we have good news/  
bad news.

☹️:  $\tilde{U} = \begin{bmatrix} \vec{v}_1 & R \end{bmatrix}$  doesn't quite work for our 3x3 case

😊: We have managed to convert the 3x3 UT problem into a 2x2 UT problem!



Reduced problem:  $2 \times 2$   $R^T M R$

From earlier  $2 \times 2$  case, we know that there exists an ON  $U_2$  such that

$$U_2^T \underbrace{(R^T M R)}_{2 \times 2 \text{ matrix}} U_2 = T_2 \quad \square$$

$$\boxed{U_2^T R^T M R U_2 = \underbrace{(R U_2)^T}_{\text{matrix}} M \underbrace{(R U_2)}_{\text{matrix}} = T_2} \quad (\star)$$

Idea, instead of trying  $U = [\vec{v}_1 \ R]$  as we did as our first try, (it didn't quite work), based on above observation, let's modify our try to:

$$U_3 = \left[ \vec{v}_1 \ R U_2 \right] = \underbrace{\left[ \vec{v}_1 \ R \right]}_{\tilde{U}_3} \left[ \begin{array}{c|c} 1 & \vec{0}_2^T \\ \hline \vec{0}_2^T & U_2 \end{array} \right]$$

$$U_3^T M U_3 = \begin{bmatrix} \vec{v}_1^T \\ (R U_2)^T \end{bmatrix} M \begin{bmatrix} 1 & | & \\ \vec{v}_1 & R U_2 & \\ | & | & \\ 1 & & 1 \end{bmatrix}$$

$$= \begin{bmatrix} \vec{v}_1^T M \vec{v}_1 & \vec{v}_1^T M R U_2 \\ U_2^T R^T M \vec{v}_1 & U_2^T R^T M R U_2 \end{bmatrix}$$

$U_2^T R^T M R U_2 = T_2$  (from  $\otimes$ )

$$= \begin{bmatrix} \lambda_1 & & & \\ & \circ & & \\ & & \circ & \\ & & & \circ \end{bmatrix}$$

$\vec{v}_1^T M U_2$

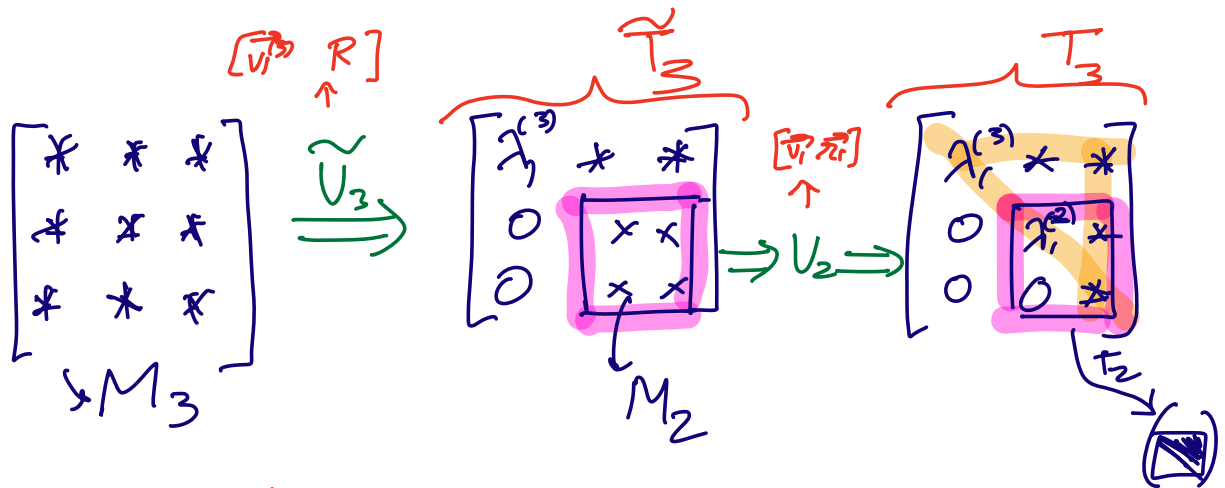
$\circ U_2^T R^T M \vec{v}_1 = U_2^T R^T \lambda_1 \vec{v}_1 = \lambda_1 U_2^T R^T \vec{v}_1 = \begin{bmatrix} \lambda_1 \\ 0 \\ 0 \end{bmatrix}$

So,  $U_3 = \begin{bmatrix} \vec{v}_1 & R U_2 \end{bmatrix}$  is an ON basis that upper triangularizes  $M_{3 \times 3}$ ; i.e.  $U_3^T M U_3 = T_3$

Check: Is  $U_3 = \begin{bmatrix} \vec{v}_1 & R U_2 \end{bmatrix}$  orthonormal?

$\langle \vec{v}_1, R U_2 \rangle = \vec{v}_1^T R U_2 = 0$ . R: 3x2  
RT: 2x3

$\langle R U_2, R U_2 \rangle = (R U_2)^T R U_2 = U_2^T \underbrace{R^T R}_{I_{2 \times 2}} U_2 = I_{2 \times 2}$



$$\tilde{U}_3^T M_3 \tilde{U}_3 = \tilde{T}_3$$

$$U_2^T M_2 U_2 = T_2$$

RECALL:

$$U_3 = [\vec{v}_1 \mid R U_2] = \underbrace{[\vec{v}_1 \mid R]}_{U_3} \begin{bmatrix} 1 & \vec{o}_2^T \\ \vec{o}_2 & U_2 \end{bmatrix}$$

$$\underbrace{\begin{bmatrix} 1 & \vec{o}_2^T \\ \vec{o}_2 & U_2 \end{bmatrix}^T}_{U_3^T} \tilde{U}_3^T M_3 \tilde{U}_3 \underbrace{\begin{bmatrix} 1 & \vec{o}_2^T \\ \vec{o}_2 & U_2 \end{bmatrix}}_{U_3} = T_3$$

Started with  $(3 \times 3)$   $\longrightarrow$  reduced it

to the  $(2 \times 2)$  case:

used the solution for  $(2 \times 2) \longrightarrow$

to construct back the  $(3 \times 3)$  solution.

General case:  $M \in \mathbb{R}^{(k+1) \times (k+1)}$

$$M \vec{v}_i = \lambda_i \vec{v}_i$$

$k \geq 1$

Pick  $\tilde{U}_{k+1} = \begin{bmatrix} \vec{v}_1 & R \end{bmatrix}$   $R$  constructed by Gram Schmidt

$$\tilde{U}_{k+1}^T M \tilde{U}_{k+1} = \begin{bmatrix} \vec{v}_1^T & R^T \end{bmatrix} M \begin{bmatrix} \vec{v}_1 & R \end{bmatrix}$$

$$= \begin{bmatrix} \lambda & & \\ & \vec{v}_1^T M R & \\ & & \underbrace{R^T M R}_{(k \times k)} \end{bmatrix}$$

But  $R^T M R$  is not necessarily UT.

Let's modify  $\tilde{U}_{k+1}$  to  $U_{k+1}$ , where

$$U_{k+1} = \begin{bmatrix} \vec{v}_1 & R U_k \end{bmatrix},$$

where  $U_k$  upper-triangularizes  $\overset{k \times k \text{ matrix}}{R^T M R}$ , i.e.

$$U_k^T R^T M R U_k = T_k \quad \leftarrow \text{upper triangular matrix}$$

$$\text{or } (R U_k)^T M (R U_k) = T_k$$

By following the exact analysis we did for the  $(3 \times 3)$  case being built out of the  $(2 \times 2)$  case, we can show that the  $(k+1) \times (k+1)$  case can be built out of the  $(k \times k)$  case!

i.e.

$$U_{k+1}^T M U_{k+1} = \begin{bmatrix} \lambda & & \\ & \vec{v}_1^T M R & \\ & \underbrace{(R U_k)^T M (R U_k)}_{\text{upper-triangular}} & \\ & & & \end{bmatrix}$$

and we are done!

Reduce to triangularizing a  $(k \times k)$  matrix!

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We know:

$2 \times 2$  matrix

$UTV$  ✓

$3 \times 3$  matrix

$UTV$ .

For  $k \geq 1$ ,

if  $(k \times k)$  matrix can be upper triangularized, then a  $(k+1) \times (k+1)$  matrix can also be upper triangularized.

- Called proof by induction.
- Can also do proof by recursion (Note 13).
- Recursive proof is more intuitive as it lends itself to a Schur Decomposition  
ALGORITHM: See Note 13, Alg. 10  
(go to discussion sections!!!)

Proof that  $M = U^{-1} T U$  and  $T$  have the same eigenvalues → called similar matrices

If  $M = U^{-1} T U$ , then  $e\text{-values}(M) \equiv e\text{-values}(T)$

Pf: Suppose  $(\lambda, \vec{v})$  are  $e\text{-val}/e\text{-vector}$  pair assoc. with  $M$ .

$$\text{i.e. } M\vec{v} = \lambda\vec{v}$$

$$\Rightarrow U^{-1} T U \vec{v} = \lambda\vec{v}$$

$$\Rightarrow T \underbrace{U\vec{v}}_{\vec{w}} = \lambda \underbrace{U\vec{v}}_{\vec{w}} \Rightarrow T\vec{w} = \lambda\vec{w}$$

$\Rightarrow (\lambda, \vec{w})$  are an  $e\text{-val}/e\text{-vector}$  pair for  $T$

(where  $\vec{w} = U\vec{v}$ )

□

$$\underbrace{P_M(\lambda)}_{\text{characteristic polynomial of } M} = \underbrace{P_T(\lambda)}_{\text{characteristic polynomial of } T} = \det(M - \lambda I) = \det(T - \lambda I)$$

$\Rightarrow$  All  $e\text{-values}$  of  $M$  are  $e\text{-vals}$  of  $T$   
 " " " "  $T$  " "  $M$

Special property of  $T$ :

$$T = \begin{bmatrix} \lambda_1 & & & \\ & \lambda_2 & & \\ & & \dots & \\ 0 & & & \lambda_n \end{bmatrix}$$

For  $T$ , all entries along diagonal are the eigenvalues!.

To find e-values of  $T$ , we want to find  $\lambda$  such that  $T - \lambda I$  has a nullspace.

$$T = \begin{bmatrix} \lambda_1 & a_1 & a_2 \\ 0 & \lambda_2 & a_3 \\ 0 & 0 & \lambda_3 \end{bmatrix} \quad 3 \times 3 \text{ case.}$$

$$\underbrace{T - \lambda I} = \begin{bmatrix} \lambda_1 - \lambda & a_1 & a_2 \\ 0 & \lambda_2 - \lambda & a_3 \\ 0 & 0 & \lambda_3 - \lambda \end{bmatrix}$$



$$\lambda = \lambda_1$$

$$T - \lambda_1 I = \begin{bmatrix} 0 & a_1 & a_2 \\ 0 & \lambda_2 - \lambda_1 & a_3 \\ 0 & 0 & \lambda_3 - \lambda_1 \end{bmatrix}$$

HAS a NULLSPACE!

$T - \lambda_1 I$  has nullspace

$\Rightarrow \lambda_1$  must be an eval of  $T$ !

Choose

$$\lambda = \lambda_2$$

$$T - \lambda_2 I = \begin{bmatrix} \lambda_1 - \lambda_2 & a_1 & a_2 \\ 0 & 0 & a_3 \\ 0 & 0 & \lambda_3 - \lambda_2 \end{bmatrix}$$

$T - \lambda_2 I$  has nullspace

$\Rightarrow \lambda_2$  is an eig. value. 😊

General case:  $n \times n$  matrix

$$\begin{bmatrix} \lambda_1 & & & & \\ 0 & \lambda_2 & & & \\ & & \lambda_3 & & \\ & 0 & & \lambda_4 & \\ & & & & \lambda_5 \end{bmatrix} = T$$

stuff

Consider  $T - \lambda_3 I$

$$\begin{bmatrix} \lambda_1 - \lambda_3 & & & & \\ & \lambda_2 - \lambda_3 & & & \\ & & 0 & & \\ & 0 & & \lambda_4 - \lambda_3 & \\ & & & & \lambda_5 - \lambda_3 \end{bmatrix}$$

stuff

No pivot in col 3.

- $\Rightarrow$  Free variable
- $\Rightarrow$  Matrix is not invertible
- $\Rightarrow$   $H$  must have a nullspace.

BIBO stability: if systems with non-diagonalizable matrices

$$\vec{x}[i+1] = \underbrace{\begin{bmatrix} \lambda & 1 \\ 0 & \lambda \end{bmatrix}}_{\text{not diagonalizable}} \vec{x}[i] + \begin{bmatrix} \alpha \\ \beta \end{bmatrix} u[i]$$

a) Under what conditions is this system BIBO stable?

$$x_2[i+1] = \lambda x_2[i] + \beta u[i] \quad (1)$$

↳ is scalar eqn, BIBO stable?

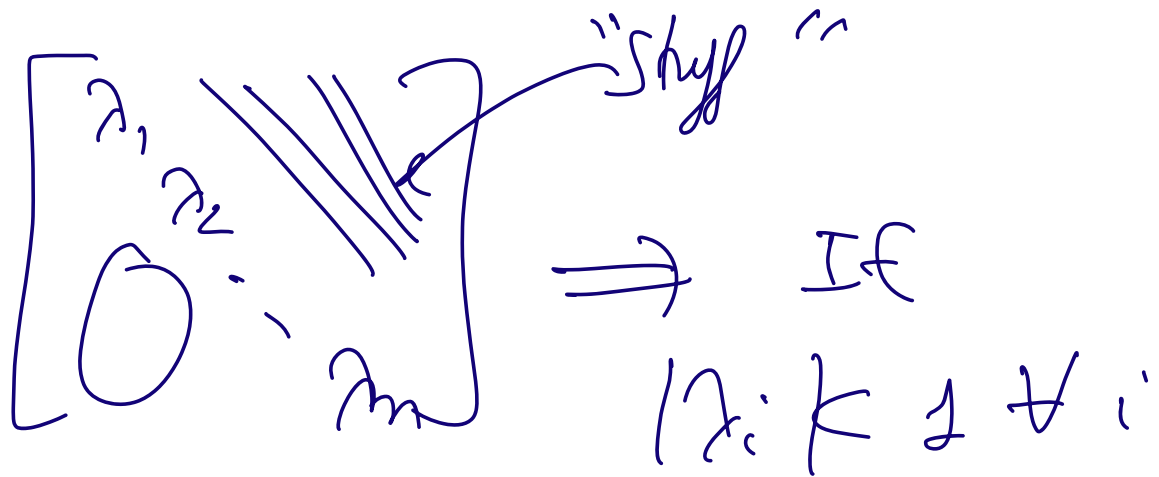
If  $|\lambda| < 1$ , then Bounded input  $\Rightarrow$  Bounded output

$$x_1[i+1] = \lambda x_1[i] + \underbrace{x_2[i] + \alpha u[i]}_{\text{general input}}$$

(2)

$$x_i[i+1] = \lambda x_i[i] + \text{Input}$$

If  $|\lambda| < 1$ , it is BIBO stable!



then BIBO stable!

So,  $|\lambda_i| < 1 \forall i$  is  
 true for all BIBO  
 stable system matrices!