

EECS 16B : Module 3 / Lecture 3

Announcements:

- 0.25 EC point for each lecture you attend for rest of the term.

• links.eecs16b.org/lecture-ec

Last time:

- SVD: $A = U \Sigma V^T$

- "Full" SVD construction justification & algorithm

- "Compact" SVD $A = U_n \Sigma_n V_n^T$

Today:

- Recap of SVD algorithm
- Outer-product SVD: examples
- Geometry of SVD
- Applications of SVD:
 - Pseudo-inverse
 - PCA (Principal Component Analysis)
(time-permitting)

Q) Is the SVD of a matrix unique?

A) No!

Ex.

$$A = \begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix} \quad AA^T = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} \quad U=I \text{ works for step 1}$$

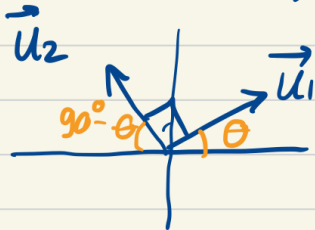
$$\lambda_1 = \lambda_2 = 1$$

$$\vec{u}_1 = \begin{bmatrix} 1 \\ 0 \end{bmatrix} \quad \vec{u}_2 = \begin{bmatrix} 0 \\ 1 \end{bmatrix}$$

$$\sigma_1 = \sigma_2 = 1$$

$$\vec{v}_1 = A^T \vec{u}_1 = \begin{bmatrix} 1 \\ 0 \end{bmatrix} \quad \vec{v}_2 = A^T \vec{u}_2 = \begin{bmatrix} 0 \\ -1 \end{bmatrix}$$

Since $AA^T = I$, any other orthonormal \vec{u}_1, \vec{u}_2 will work.



$$\vec{u}_1 = \begin{bmatrix} \cos \theta \\ \sin \theta \end{bmatrix} \quad \vec{u}_2 = \begin{bmatrix} -\sin \theta \\ \cos \theta \end{bmatrix}$$

$\vec{u}_1 = \begin{bmatrix} 1 \\ 0 \end{bmatrix}, \vec{u}_2 = \begin{bmatrix} 0 \\ 1 \end{bmatrix}$ above are a special case: $\theta = 0$

$$\vec{v}_1 = A^T \vec{u}_1 = \begin{bmatrix} \cos \theta \\ -\sin \theta \end{bmatrix} \quad \vec{v}_2 = A^T \vec{u}_2 = \begin{bmatrix} -\sin \theta \\ -\cos \theta \end{bmatrix}. \quad \text{Conclusion:}$$

Repeated values of $A^T A$ or AA^T ($\lambda_1 = \lambda_2 = 1$ in this example) are another source of nonuniqueness in SVD.

Ex.:

$$A = \begin{bmatrix} 1 & 2 & 4 & 5 \\ 2 & 4 & 8 & 10 \end{bmatrix}_{2 \times 4}$$

$$A = \underbrace{\begin{bmatrix} \frac{1}{\sqrt{5}} & -\frac{2}{\sqrt{5}} \\ \frac{2}{\sqrt{5}} & \frac{1}{\sqrt{5}} \end{bmatrix}}_{U_{2 \times 2}} \underbrace{\begin{bmatrix} 230 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix}}_{\Sigma_{2 \times 4}} \underbrace{\begin{bmatrix} \frac{1}{\sqrt{46}} & \frac{2}{23} & 2\sqrt{\frac{2}{23}} & \frac{5}{\sqrt{46}} \\ -\frac{5}{\sqrt{26}} & 0 & 0 & \frac{1}{\sqrt{26}} \\ -\frac{2}{\sqrt{273}} & 0 & \sqrt{\frac{13}{21}} & \frac{-10}{\sqrt{273}} \\ \frac{1}{\sqrt{483}} & \sqrt{\frac{2}{23}} & \frac{-4}{\sqrt{483}} & \frac{-5}{\sqrt{483}} \end{bmatrix}}_{V^T_{4 \times 4}}$$

(FULL" SVD)

$$A = \underbrace{\begin{bmatrix} \frac{1}{\sqrt{5}} \\ \frac{2}{\sqrt{5}} \end{bmatrix}}_{U_r(2 \times 1)} \underbrace{\begin{bmatrix} \sqrt{230} \end{bmatrix}}_{\Sigma_r(1 \times 1)} \underbrace{\begin{bmatrix} \frac{1}{\sqrt{46}} & \sqrt{\frac{2}{23}} & 2\sqrt{\frac{2}{23}} & \frac{5}{\sqrt{46}} \end{bmatrix}}_{V_r^T(1 \times 4)}$$

"COMPACT" SVD

$$A \begin{bmatrix} \vec{v}_1 & \dots & \vec{v}_r \end{bmatrix} = \begin{bmatrix} \vec{u}_1 & \dots & \vec{u}_r \end{bmatrix} \begin{bmatrix} \sigma_1 & & \\ & \ddots & \\ & & \sigma_r \end{bmatrix}$$

$A_{(m \times n)} \quad V_r_{(n \times r)} \quad U_r_{(m \times r)} \quad \Sigma_r_{(r \times r)}$

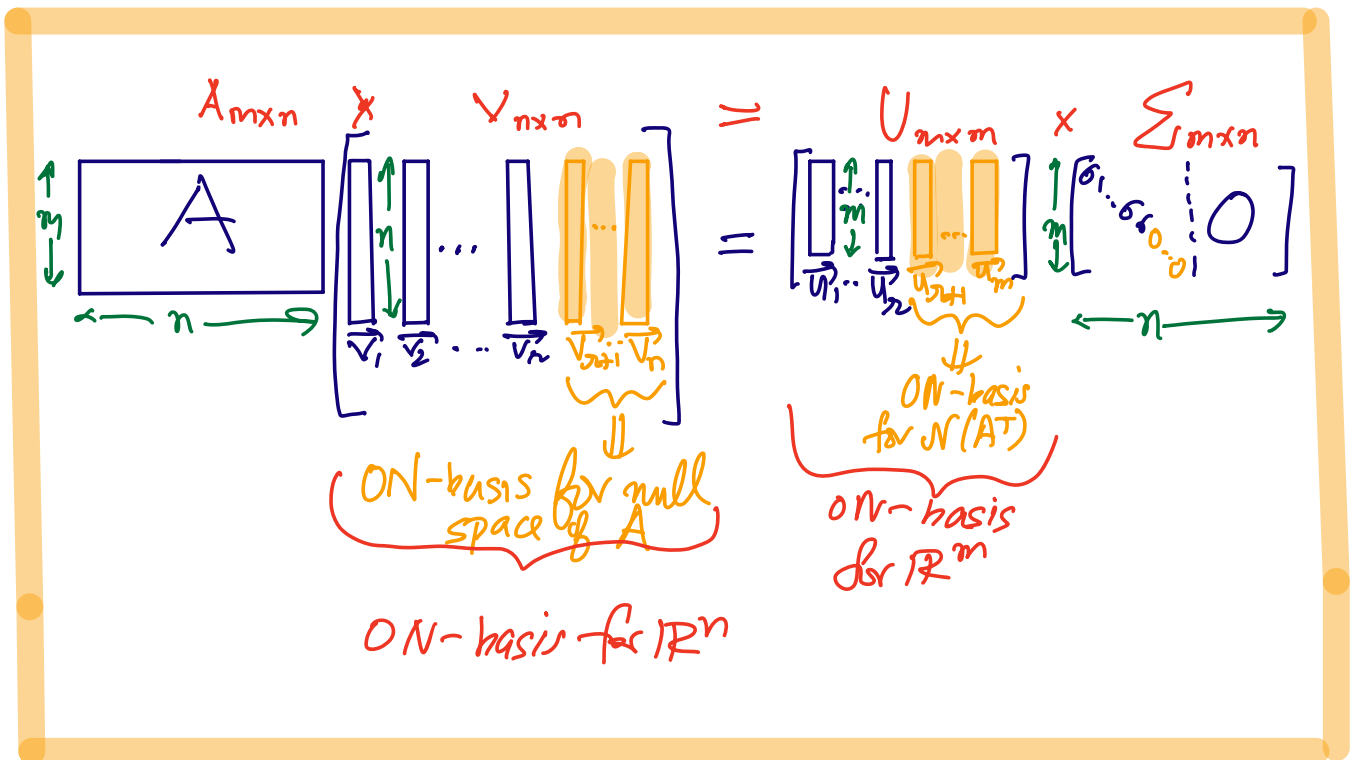
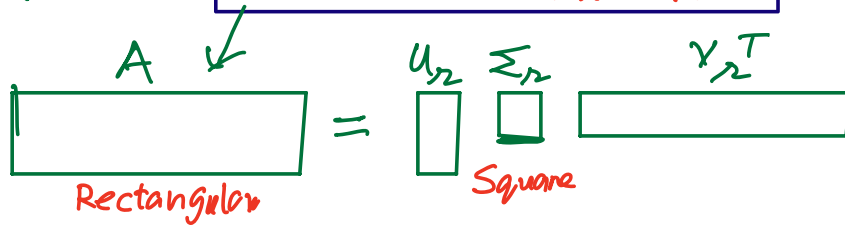
$$A V_r = U_r \Sigma_r$$

General
'compact form' SVD

$$A = U_r \Sigma_r V_r^T$$

$m \times n \quad m \times r \quad r \times r \quad r \times n$

$$r = \text{rank}(A) \leq \min(m, n)$$



REVIEW OF MATRIX MULTIPLICATION

Two ways to interpret matrix multiplication :

ex.

$$A = \begin{bmatrix} a & b \\ c & d \end{bmatrix} ;$$

$$B = \begin{bmatrix} e & f \\ g & h \end{bmatrix}$$

First method:

$$A \cdot B = \begin{bmatrix} \langle \text{Row 1, Col 1} \rangle & \langle \text{Row 1, Col 2} \rangle \\ \langle \text{Row 2, Col 1} \rangle & \langle \text{Row 2, Col 2} \rangle \end{bmatrix}$$

$$= \begin{bmatrix} a \cdot e + b \cdot g & a \cdot f + b \cdot h \\ c \cdot e + d \cdot g & c \cdot f + d \cdot h \end{bmatrix}$$

• "Inner Products" used to do matrix multiplication

- In our ex., 4 scalars corr. to 4 inner-products of Rows of A with Columns of B.

Alternate method:

• Take outer products of Columns of A with Rows of B.

$$A = \begin{bmatrix} a & b \\ c & d \end{bmatrix} ; \quad B = \begin{bmatrix} e & f \\ g & h \end{bmatrix}$$

$C1(A) \times R1(B)$ $C2(A) \times R2(B)$

$$AB = \begin{bmatrix} a \\ c \end{bmatrix} \begin{bmatrix} e & f \end{bmatrix} + \begin{bmatrix} b \\ d \end{bmatrix} \begin{bmatrix} g & h \end{bmatrix}$$

$$= \begin{bmatrix} ae & af \\ ce & cf \end{bmatrix} + \begin{bmatrix} bg & bh \\ dg & dh \end{bmatrix}$$

Rank-1 Rank-1

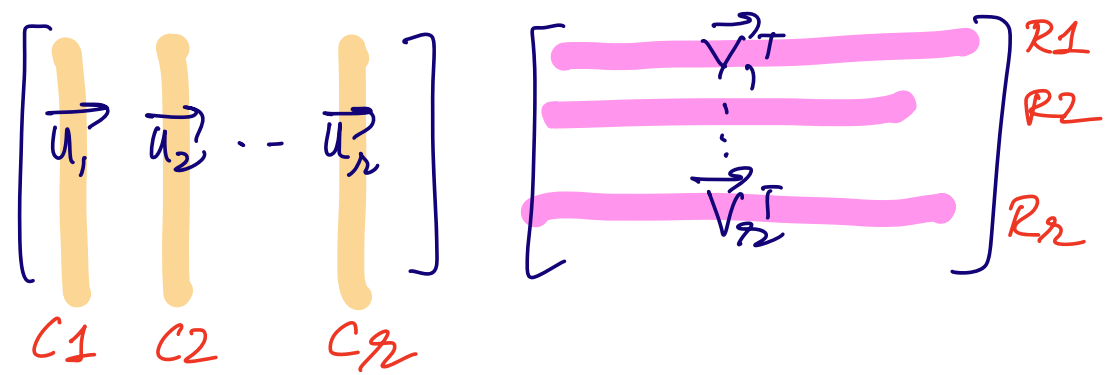
$$= \begin{bmatrix} ae + bg & af + bh \\ ce + dg & cf + dh \end{bmatrix} \text{ as before!}$$

$$= \underline{(\text{Col. 1 of } A)(\text{Row 1 of } B)} + \underline{(\text{Col. 2 of } A)(\text{Row 2 of } B)}$$

- Can express AB as the sum of Rank-1 components
- Each Rank-1 computation is a matrix!

More generally,

$$\sum_{i=1}^r \vec{u}_i \vec{v}_i^T = U_r V_r^T$$



Outer-Product SVD:

$C \in \mathbb{R}^{m \times n}$
 $\text{Rank}(C) = r$

$$C = U \Sigma V^T$$

$(m \times n)$

$$C = [\sigma_1 \vec{u}_1 \quad \sigma_2 \vec{u}_2 \quad \dots \quad \sigma_r \vec{u}_r \quad \vec{0} \quad \dots \quad \vec{0}] \begin{bmatrix} \vec{v}_1^T \\ \vec{v}_2^T \\ \vdots \\ \vec{v}_r^T \\ \vdots \\ \vec{v}_n^T \end{bmatrix}$$

$$= \sum_{i=1}^r \sigma_i \vec{u}_i \vec{v}_i^T$$

$(m \times 1)$
 $(1 \times n)$

$r =$ rank of matrix $=$ # of positive singular values.

Outer-product form of SVD is the most efficient & compact for representation.

$$C = \underbrace{\begin{bmatrix} \vec{u}_1 & \vec{u}_2 & \dots & \vec{u}_r \\ | & | & & | \\ \hline \end{bmatrix}}_{U_r} \underbrace{\begin{bmatrix} \sigma_1 & 0 \\ 0 & \sigma_r \end{bmatrix}}_{\Sigma_r} \underbrace{\begin{bmatrix} -\vec{v}_1^T \\ -\vec{v}_2^T \\ \vdots \\ \vec{v}_r^T \end{bmatrix}}_{V_r^T}$$

compact-SVD

$$C = \sum_{i=1}^r \sigma_i \vec{u}_i \vec{v}_i^T \quad (\text{no unnecessary representation})$$

outer product SVD

Geometric interpretation of the SVD:

Note:

1) Multiplying a vector \vec{x} by an orthogonal matrix Q does not change its length:

$$\|Q\vec{x}\| = \|\vec{x}\|$$

(Proof: $\|Q\vec{x}\|^2 = \langle Q\vec{x}, Q\vec{x} \rangle = \vec{x}^T \underbrace{Q^T Q}_{\mathbf{I}} \vec{x} = \|\vec{x}\|^2$)

2) Multiplying a vector by $\Sigma_r = \begin{bmatrix} \sigma_1 & & \\ & \ddots & \\ & & \sigma_r \end{bmatrix}$ stretches the first entry by σ_1 , second entry by σ_2 , and so on.

Combining the observations above we can interpret multiplication of a vector \vec{x} by $A = U\Sigma V^T$ as the composition of three operations:

- i) $V^T \vec{x}$, which reorients \vec{x} without changing its length;
- ii) $\Sigma(V^T \vec{x})$, which stretches the vector $V^T \vec{x}$ along each axis with corresponding singular value;
- iii) $U(\Sigma V^T \vec{x})$, which again reorients the resulting vector.

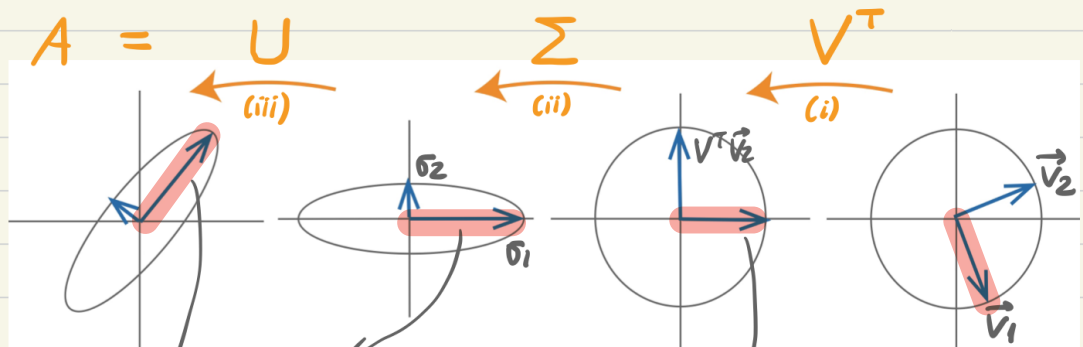


Illustration of multiplication
 $A\vec{x} = U\Sigma V^T \vec{x}$
 when \vec{x} is \vec{v}_1 ,

$$\left\{ \begin{aligned} U\Sigma V^T \vec{v}_1 \\ = A\vec{v}_1 \end{aligned} \right.$$

$$\Sigma V^T \vec{v}_1 = \begin{bmatrix} \sigma_1 & \\ & \sigma_2 \\ & & 0 \end{bmatrix} \begin{bmatrix} 1 \\ 0 \end{bmatrix} = \begin{bmatrix} \sigma_1 \\ 0 \end{bmatrix}$$

$$V^T \vec{v}_1 = \begin{bmatrix} \vec{v}_1^T \\ \vec{v}_2^T \end{bmatrix} \vec{v}_1 = \begin{bmatrix} \vec{v}_1^T \vec{v}_1 \\ \vec{v}_2^T \vec{v}_1 \end{bmatrix} = \begin{bmatrix} 1 \\ 0 \end{bmatrix}$$

"Applications" of the SVD:

- pseudo-inverse: Least-Squares & Min-norm solns:
- Principal Component Analysis:

$$A = U \Sigma V^T \quad (\text{full SVD})$$

$m \times n$ $m \times m$ $m \times n$ $n \times n$

Suppose $m=n=r$ (square & Full-Rank)

$\Rightarrow A$ is invertible:

$$A = U \begin{bmatrix} \sigma_1 & & & \\ & \sigma_2 & & \\ & & \ddots & \\ & & & \sigma_n \end{bmatrix} V^T$$

Q) What is A^{-1} in terms of U, Σ, V ?

A) $A^{-1} = (U \Sigma V^T)^{-1} = V \Sigma^{-1} U^T$

So, SVD makes inversion "easy."

If an inverse does not exist, then a
"pseudoinverse" can be defined!

Defn: Given $A \in \mathbb{R}^{m \times n}$ with rank r , and SVD

$$A = U \cdot \begin{bmatrix} \Sigma_r & 0_{r \times (n-r)} \\ 0_{(m-r) \times r} & 0_{(m-r) \times (n-r)} \end{bmatrix} V^T$$

$m \times n$ $m \times m$ r $m-r$ n $n \times n$

the (Moore-Penrose) pseudoinverse of A is:

$$A^+ = V \begin{bmatrix} \Sigma_r^{-1} & 0_{r \times (m-r)} \\ 0_{(n-r) \times r} & 0_{(n-r) \times (m-r)} \end{bmatrix} U^T$$

↙ (full)

or equivalently,

$$A^+ = V_r \Sigma_r^{-1} U_r^T$$

(compact form)

$$= [\vec{v}_1 \dots \vec{v}_r] \begin{bmatrix} \frac{1}{\sigma_1} & & \\ & \frac{1}{\sigma_2} & \\ & & \ddots \\ & & & \frac{1}{\sigma_r} \end{bmatrix} \begin{bmatrix} \vec{u}_1^T \\ \vdots \\ \vec{u}_r^T \end{bmatrix}$$

$$= \sum_{i=1}^r \frac{1}{\sigma_i} \vec{v}_i \vec{u}_i^T$$

(outer-product form)

Ex. Given $A = \begin{bmatrix} 1 & 2 \end{bmatrix}$,
what is A^+ (pseudo-inverse)?

Soln:

$$A = U \Sigma V^T$$

$$= \sigma_1 \vec{u}_1 \vec{v}_1^T = \sqrt{5} \cdot 1 \cdot \frac{1}{\sqrt{5}} \begin{bmatrix} 1 & 2 \end{bmatrix}$$

$$A^+ = \frac{1}{\sigma_1} \vec{v}_1 \vec{u}_1^T = \frac{1}{\sqrt{5}} \left(\frac{1}{\sqrt{5}} \begin{bmatrix} 1 \\ 2 \end{bmatrix} \right) \cdot 1$$

$$A^+ = \begin{bmatrix} \frac{1}{5} \\ \frac{2}{5} \end{bmatrix}$$

Remark: If $Q = [\vec{q}_1 \dots \vec{q}_k]$ has orthonormal columns, then $Q^T Q = \begin{bmatrix} \vec{q}_1^T \\ \vdots \\ \vec{q}_k^T \end{bmatrix} [\vec{q}_1 \dots \vec{q}_k]$

$$Q^T Q = \begin{bmatrix} \vec{q}_1^T \vec{q}_1 & \vec{q}_1^T \vec{q}_2 & \dots & \vec{q}_1^T \vec{q}_k \\ \vec{q}_2^T \vec{q}_1 & \vec{q}_2^T \vec{q}_2 & \dots & \vec{q}_2^T \vec{q}_k \\ \vdots & \vdots & \ddots & \vdots \\ \vec{q}_k^T \vec{q}_1 & \vec{q}_k^T \vec{q}_2 & \dots & \vec{q}_k^T \vec{q}_k \end{bmatrix} = I_{k \times k},$$

whether or not Q is square, but $Q Q^T = I$ only when Q is square.

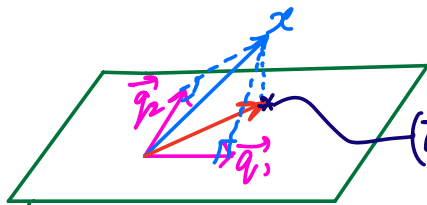
Ex.: $Q = \begin{bmatrix} 1 & 0 \\ 0 & 1 \\ 0 & 0 \end{bmatrix}$ $Q^T Q = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$

$$Q Q^T = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 0 \end{bmatrix} \neq I$$

Q) What is the interpretation of $Q Q^T$ when Q is not square?

$$Q Q^T \vec{x} = \begin{bmatrix} \vec{q}_1 & \dots & \vec{q}_k \end{bmatrix} \begin{bmatrix} \vec{q}_1^T \\ \vdots \\ \vec{q}_k^T \end{bmatrix} \vec{x} = \begin{bmatrix} \vec{q}_1 & \dots & \vec{q}_k \end{bmatrix} \begin{bmatrix} \vec{q}_1^T \vec{x} \\ \vdots \\ \vec{q}_k^T \vec{x} \end{bmatrix}$$

$$= (\vec{q}_1^T \vec{x}) \vec{q}_1 + \dots + (\vec{q}_k^T \vec{x}) \vec{q}_k$$



$(\vec{q}_1^T \vec{x}) \vec{q}_1 + (\vec{q}_2^T \vec{x}) \vec{q}_2 =$ Projection of \vec{x} onto column space of Q by orthonormality of $\vec{q}_1, \vec{q}_2, \dots$

$Q Q^T \vec{x}$ projects \vec{x} onto $\text{Col.}(Q)$


- $AA^+ = U_2 \Sigma_2 \underbrace{V_2^T V_2}_{I_2} \Sigma_2^{-1} U_2^T = \underline{U_2 U_2^T}$

- $A^+A = \underbrace{V_2 \Sigma_2^{-1} U_2^T U_2}_{I_2} \Sigma_2 V_2^T = \underline{V_2 V_2^T}$

From •, AA^+ is a projection onto $\text{Col}(U_2) = \text{Col}(A)$
 From •, AA^+ " " $\text{Col}(V_2) = \text{Col}(A^+)$

Pseudoinverse & Least Squares:

Least Squares w/ SVD:

Want to minimize $\|A\vec{x} - \vec{y}\|$ when $m > n \Rightarrow$ 

- If $(A^T A)$ is invertible, then $\underline{\vec{x}_{LS} = (A^T A)^{-1} A^T \vec{y}}$

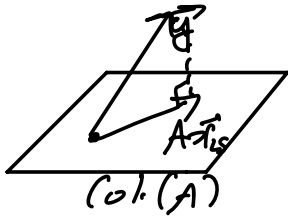
Q) what if $(A^T A)$ is not invertible?

A) $\vec{x}_{LS} = A^+ \vec{y}$ 

In fact  is always valid, whether or not $(A^T A)^{-1}$ exists!

Recall the minimizer \vec{x}_{LS} is such that:

$A\vec{x}_{LS}$ is a projection of \vec{y} onto $\text{Col}(A)$
 $= AA^T\vec{y}$ from \bullet above



$$Ax_{LS} = AA^T y \Rightarrow \boxed{\vec{x}_{LS} = A^+ \vec{y}}$$

$$\boxed{\vec{x}_{LS} = (A^T A)^{-1} A^T \vec{y}} \quad (\dagger)$$

→ Let's verify (\dagger) when $A^T A$ has full column rank ($r=n$).

$$A_{m \times n} = U_{m \times n} \Sigma_{n \times n} V_{n \times n}^T$$

$$A = U_r \Sigma_r V_r^T \Rightarrow A = U_r \Sigma_r V_r^T \rightarrow \begin{matrix} (V_r = V \\ \text{since } r=n) \end{matrix}$$

$$A^T = V \Sigma_r U_r^T \Rightarrow A^T A = V \Sigma_r \underbrace{U_r^T U_r}_{I_r} \Sigma_r V^T = V \Sigma_r^2 V^T$$

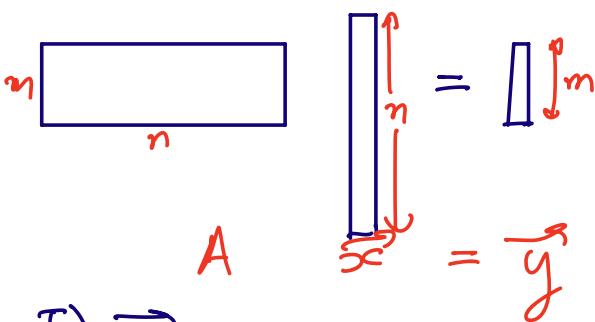
$$\Rightarrow (A^T A)^{-1} = V \Sigma_r^{-2} V^T$$

$$\Rightarrow (A^T A)^{-1} A^T = (V \Sigma_r^{-2} V^T)(V \Sigma_r U_r^T) = V \Sigma_r^{-1} U_r^T$$

$$\Rightarrow \vec{x}_{LS} = (A^T A)^{-1} A^T \vec{b} = \underline{A^+ \vec{b}} = A^+ \vec{b}$$

One has a similar story for pseudoinverse and minimum-norm (or minimum-energy) setting:

$$m < n$$



min. norm

$$\vec{x}_{MN} = A^T (A A^T)^{-1} \vec{y}$$

Exercise: If $n=m$ (full row rank), then verify that $A^+ = A^T (A A^T)^{-1}$

Summary: If $A \vec{x} = \vec{y}$, where we have $m < n$ or $m > n$ (or $m=n$)
 $\vec{x} = A^+ \vec{y}$ always works!
 (POWER OF SVD!)

