

Lecture 1

* EECS 16B Intro

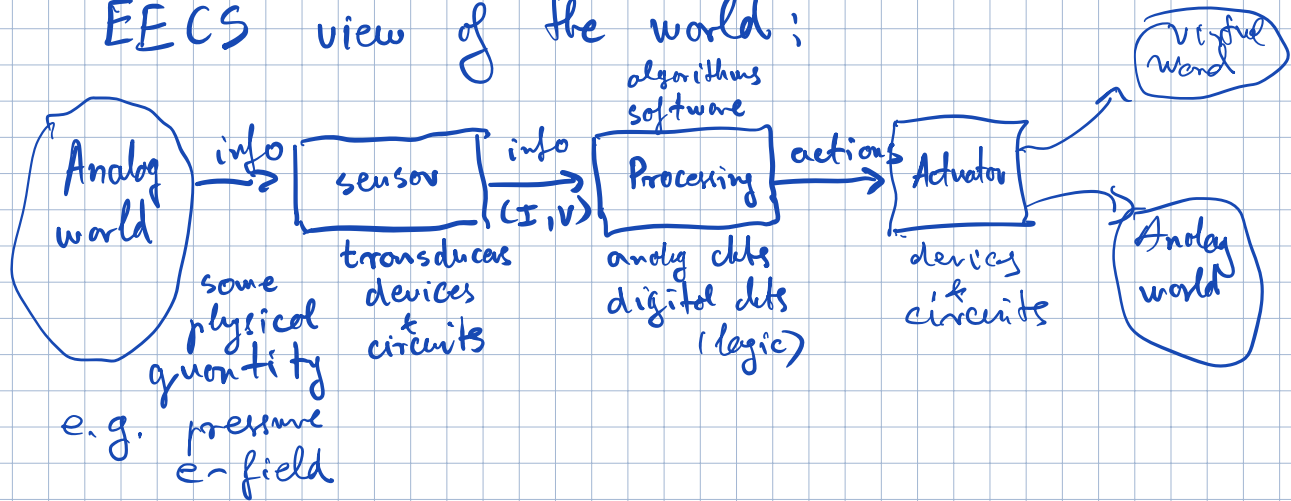
* Computing: Transistors & Logic

* Transistor models

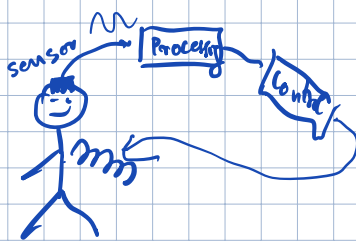
* logic

* RC

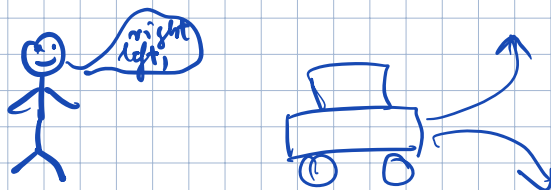
EECS view of the world:



16B examples:



↓ Lab



M1: Sensors: Interface circuits
- Diff. eqns.
- Phasors

M2: Control & Feedback

M3: Processing: Classification
- SVD/PCA

voice controlled robo-car
sensor: mic-band & filters
control: MC & motors
processing: SVD/PCA on MC

Processing

How do we implement computation?

map numbers to distinct voltage levels

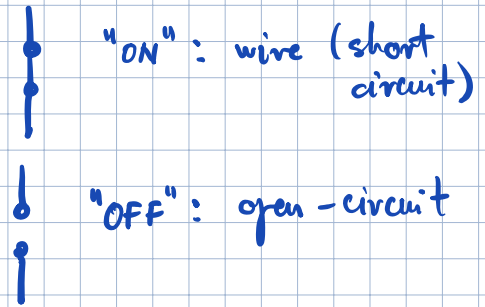
(e.g. binary) logic 0 logic 1
 V_0 V_1

16A: Switch

Symbol



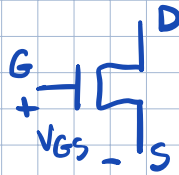
Model:



16B: Transistor

Sch. Symbol

NMOS:

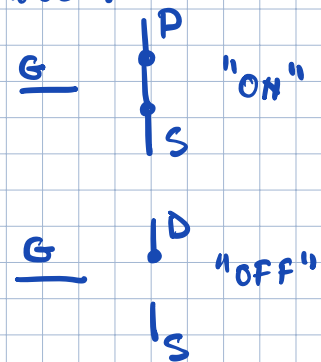


$$V_{GS} = V_G - V_S$$

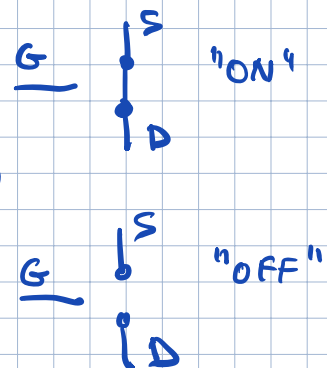
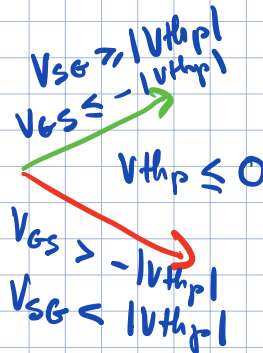
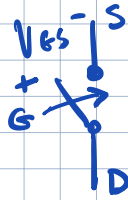
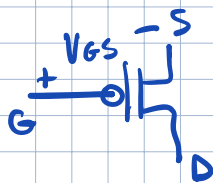
$$V_{SG} = V_S - V_G$$

$$V_{GS} = -V_{SG}$$

Simplest model:



PMOS:



How do we use transistors to make digital logic?

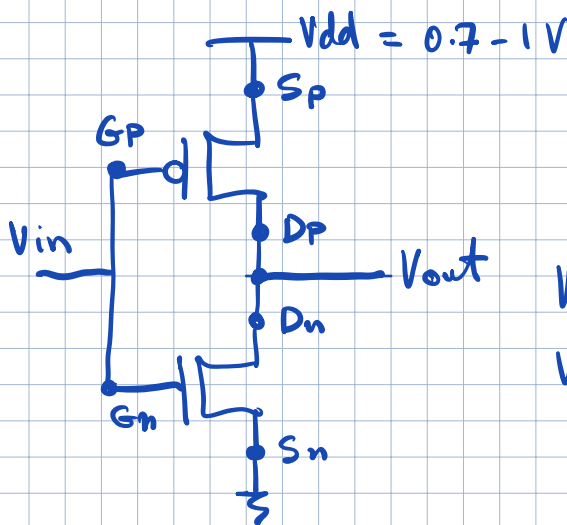
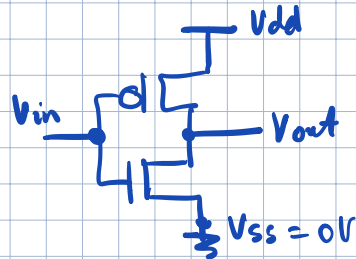
Simplest logic operation: NOT

Simplest logic gate: inverter

"logic symbol"



CMOS (Complementary MOS)

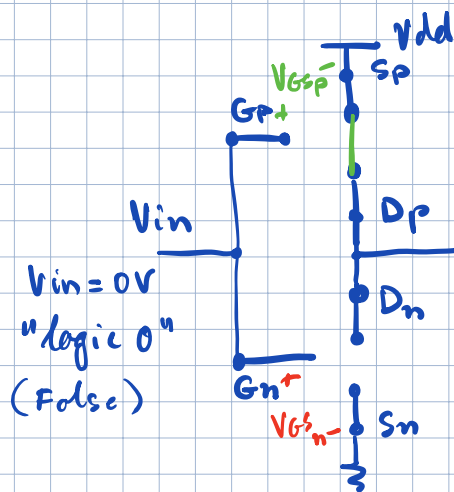


(16B assumption)

$$V_{thn} + |V_{thp}| \geq V_{dd}$$

$$V_{dd} \geq V_{thn} \geq 0$$

$$V_{dd} \geq |V_{thp}| \geq 0$$

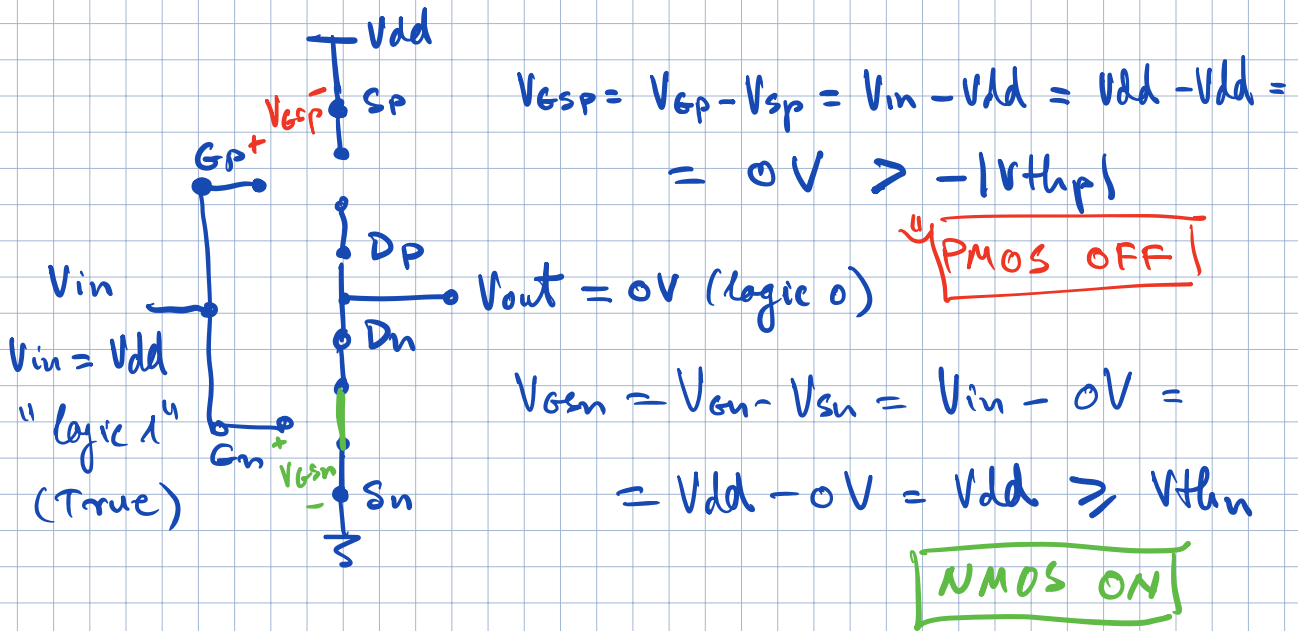


$$V_{GSP} = V_{Gp} - V_{Sp} = V_{in} - V_{dd} = 0V - V_{dd} = -V_{dd} \leq -|V_{thp}|$$

PMOS ON

$$V_{GSn} = V_{Gn} - V_{Sn} = V_{in} - 0V = 0V - 0V = 0V < V_{thn}$$

NMOS OFF



Summary of inverter operation: Truth table

V_{in}	V_{out}	Boolean:						
"logic 0" 0V	Vdd ("logic 1")	<table border="1"> <thead> <tr> <th>In</th> <th>Out</th> </tr> </thead> <tbody> <tr> <td>0</td> <td>1</td> </tr> <tr> <td>1</td> <td>0</td> </tr> </tbody> </table>	In	Out	0	1	1	0
In	Out							
0	1							
1	0							
"logic 1" Vdd	0V ("logic 0")	<div style="border: 1px solid black; padding: 5px; display: inline-block;"> $Out = \overline{In}$ </div>						

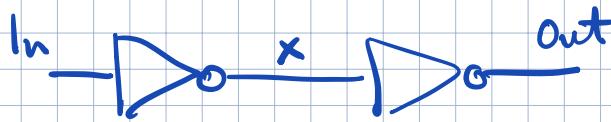
Indeed the circuit performs a logic NOT in the voltage domain - provided digital inputs (0V and Vdd).

Other logic operations: NAND \Rightarrow Out = $\overline{A \cdot B}$
 NOR \Rightarrow Out = $\overline{A + B}$

Can implement any logic function once you have these.

Let's make a processor: cascading logic

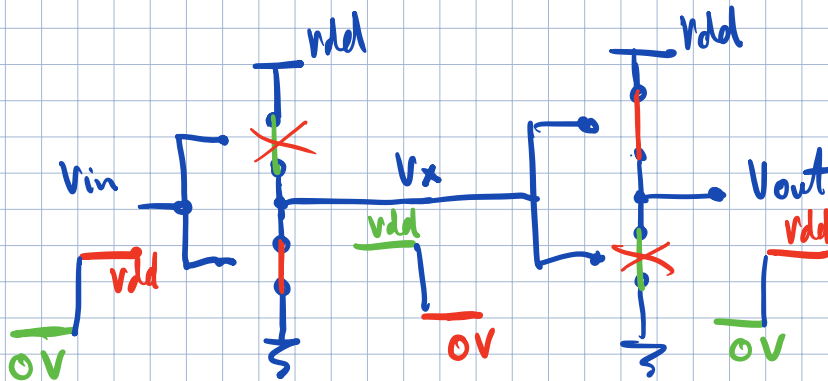
Simplest model:



$$x = \overline{In}$$

$$Out = \overline{x}$$

$$Out = \overline{\overline{In}} = In$$



state:

① $V_{in} = 0V \Rightarrow V_x = V_{dd}$
 $\Rightarrow V_{out} = 0V$

② $V_{in} = V_{dd} \Rightarrow V_x = 0V \Rightarrow$
 $\Rightarrow V_{out} = V_{dd}$

It looks like if the input changes suddenly, the output follows instantaneously! ∇

Would make a super-fast processor & super-cool! ∇

Not real! ∇ ☹

Model is good-enough for figuring out the logic function, but next for figuring out the speed (delay) & power.

Need to look at how a device is made
and how it works to make a better
model.