

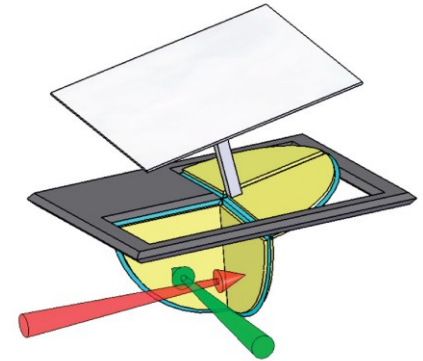
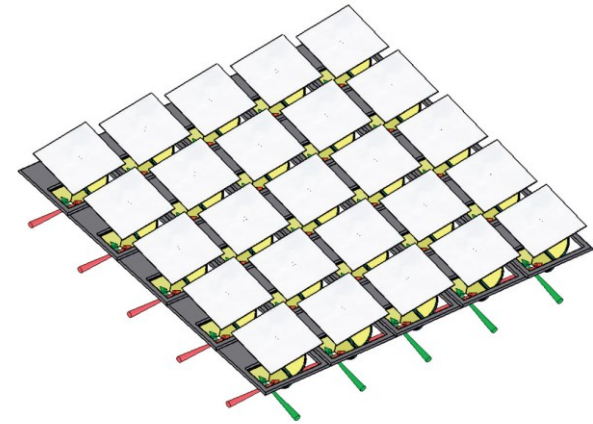
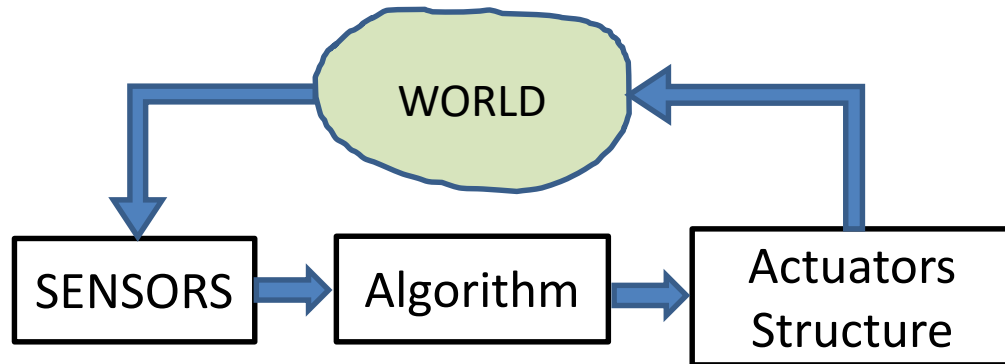
EECS192 Lecture 1

Jan. 19, 2021

- What is Mechatronics?
- Project Description
- Autonomous system example
- Course Organization
- Huzzah32/ESP32 overview
- FreeRTOS tasks and timing

What is Mechatronics?

- Moore's Law for electronics
- Moore's Law for mechanics(?)



Folded mirror array

Key Technologies for Mechatronics:

- Signal processing
- Control
- ...

Project Description

- Design Autonomous Race Car
- Unknown track (in principle, but home track will be known)
- Follow track without hitting cones.
- Stop at end of track.
- Winning speed: 3.3 m/sec (Spring 2017 Natcar winner)
- (2018 9.7 ft/sec = 3.0 m/sec)
- Learning allowed (though only have 5 minutes total for best run)

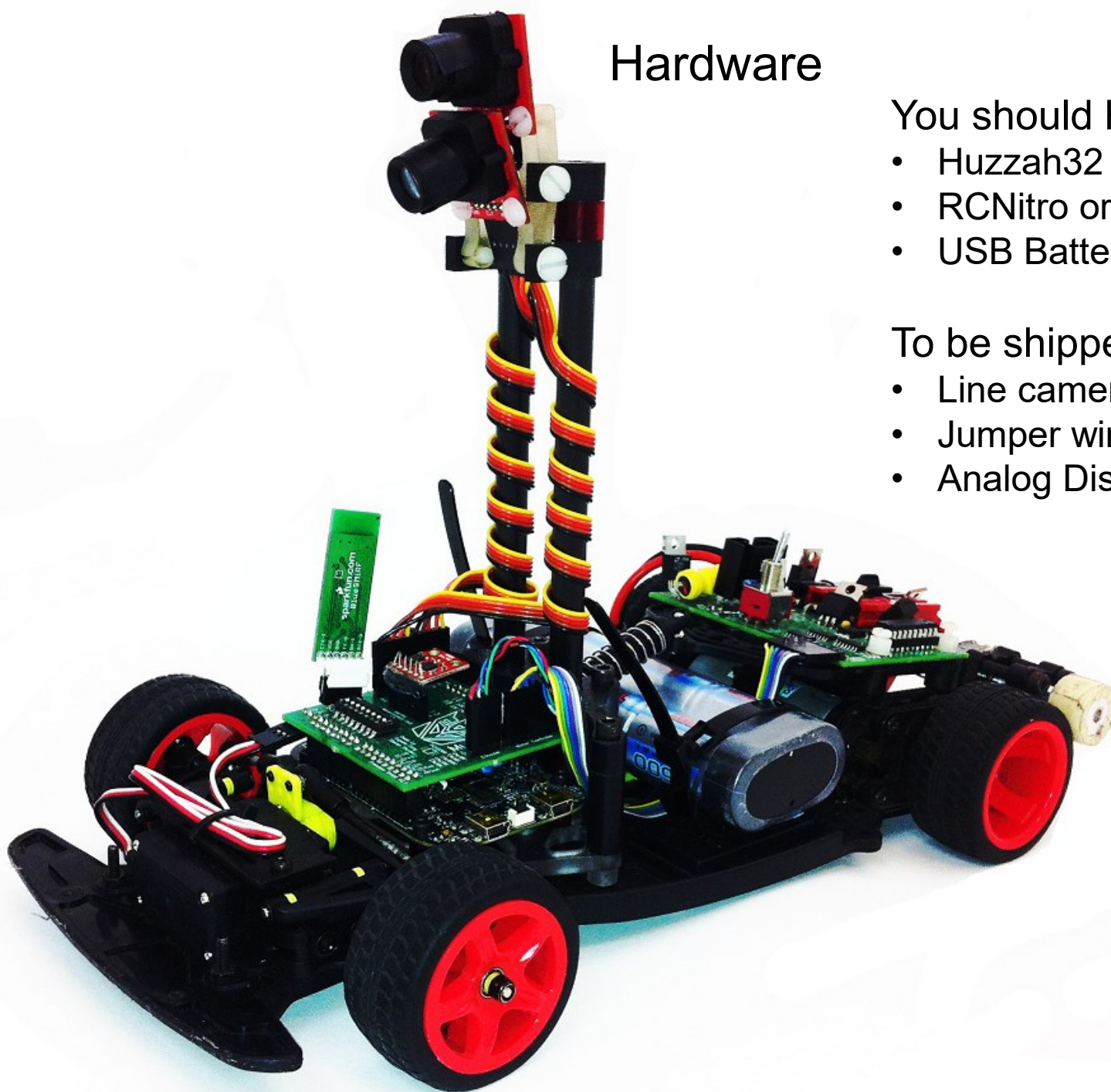
Hardware

You should have:

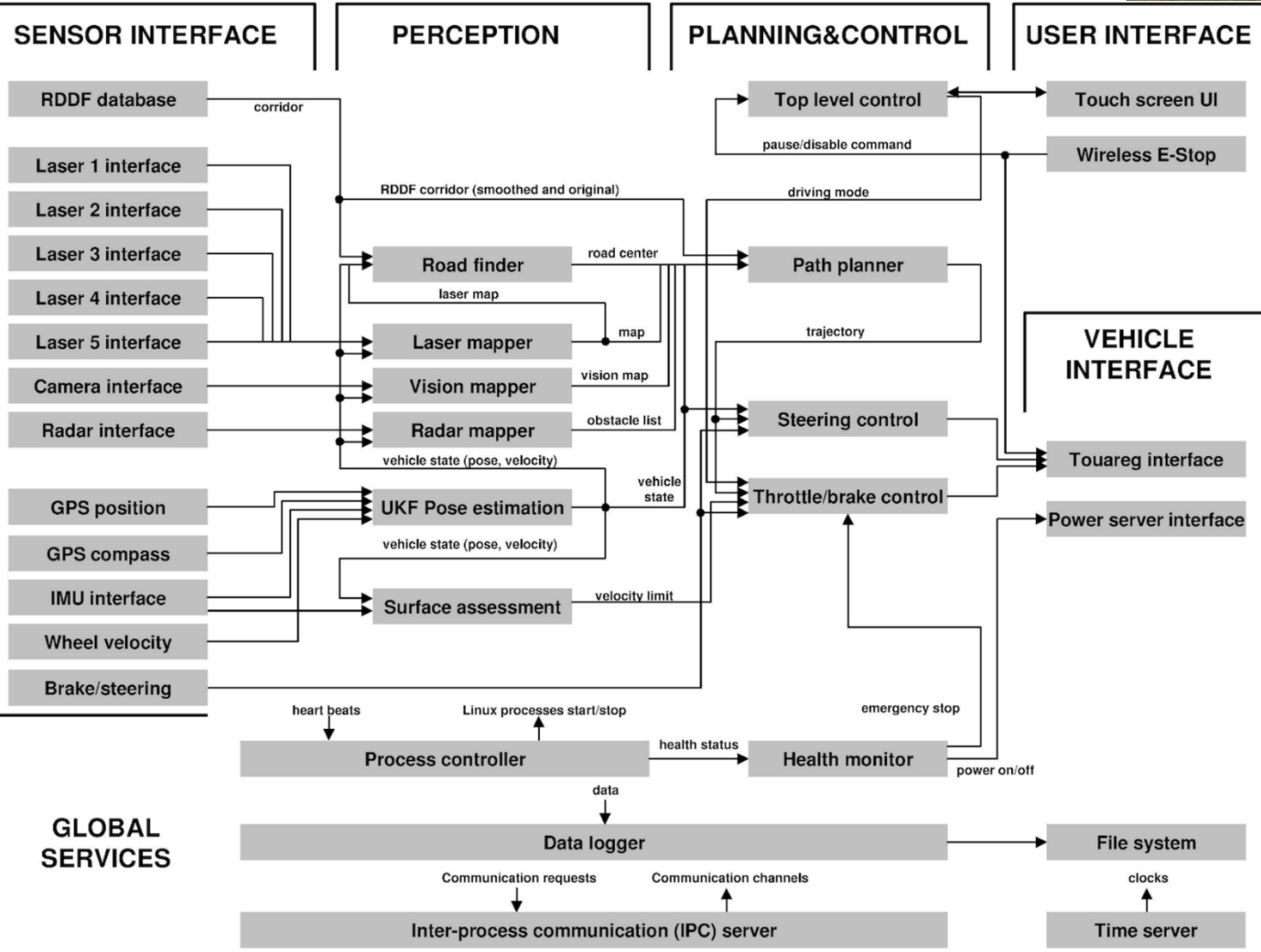
- Huzzah32
- RCNitro or equiv car
- USB Battery

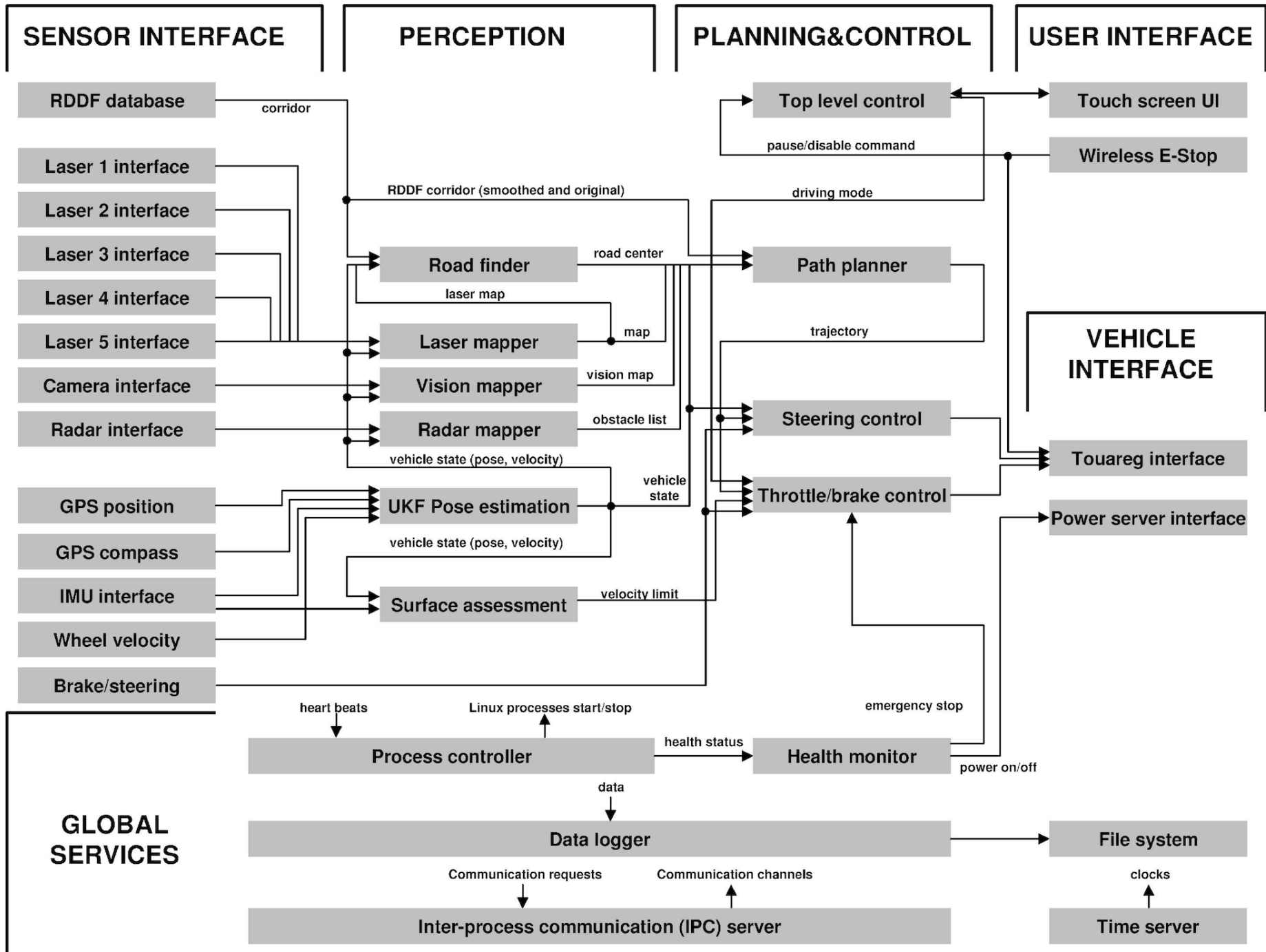
To be shipped from Berkeley

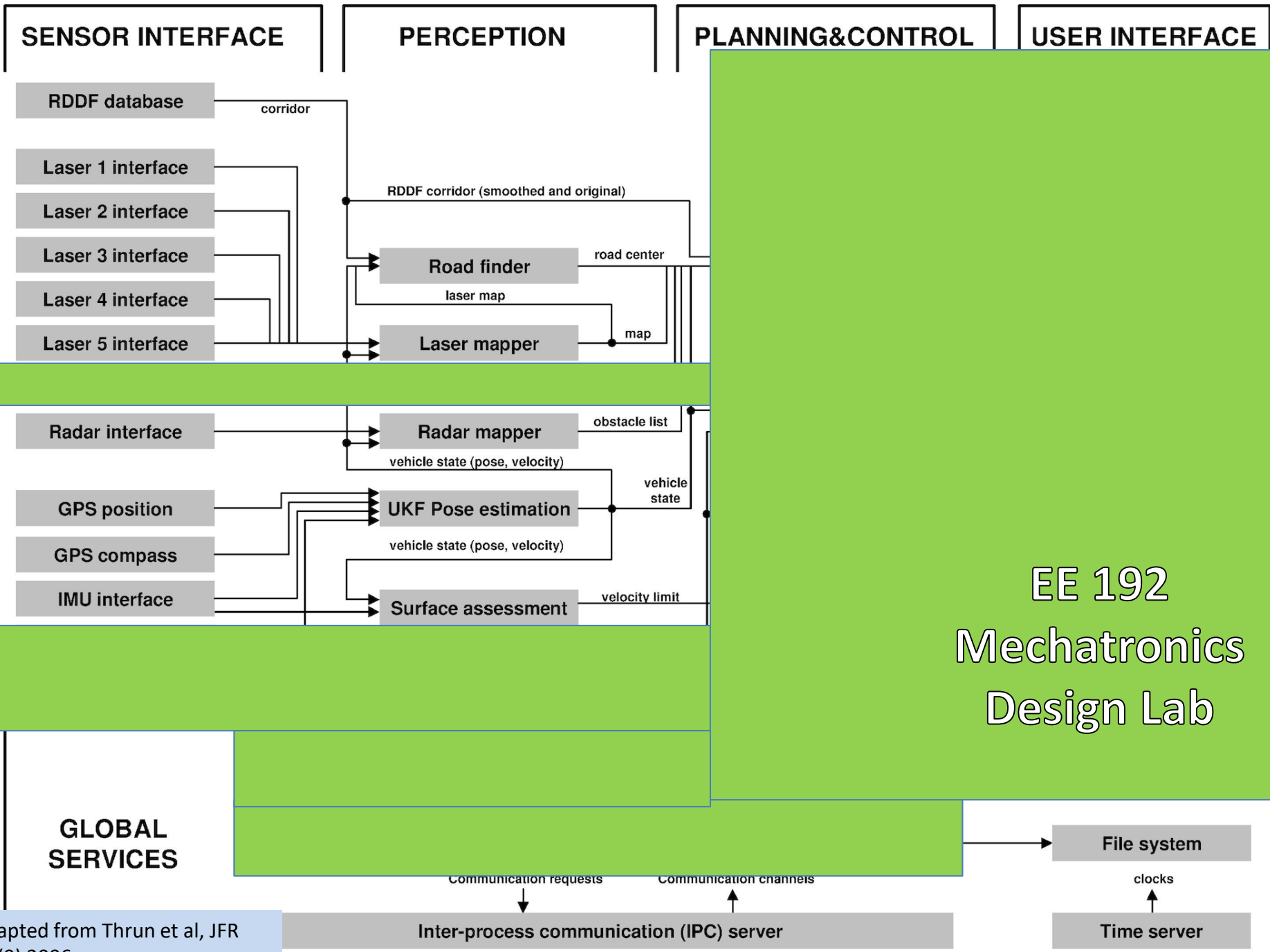
- Line camera
- Jumper wires
- Analog Discovery scope



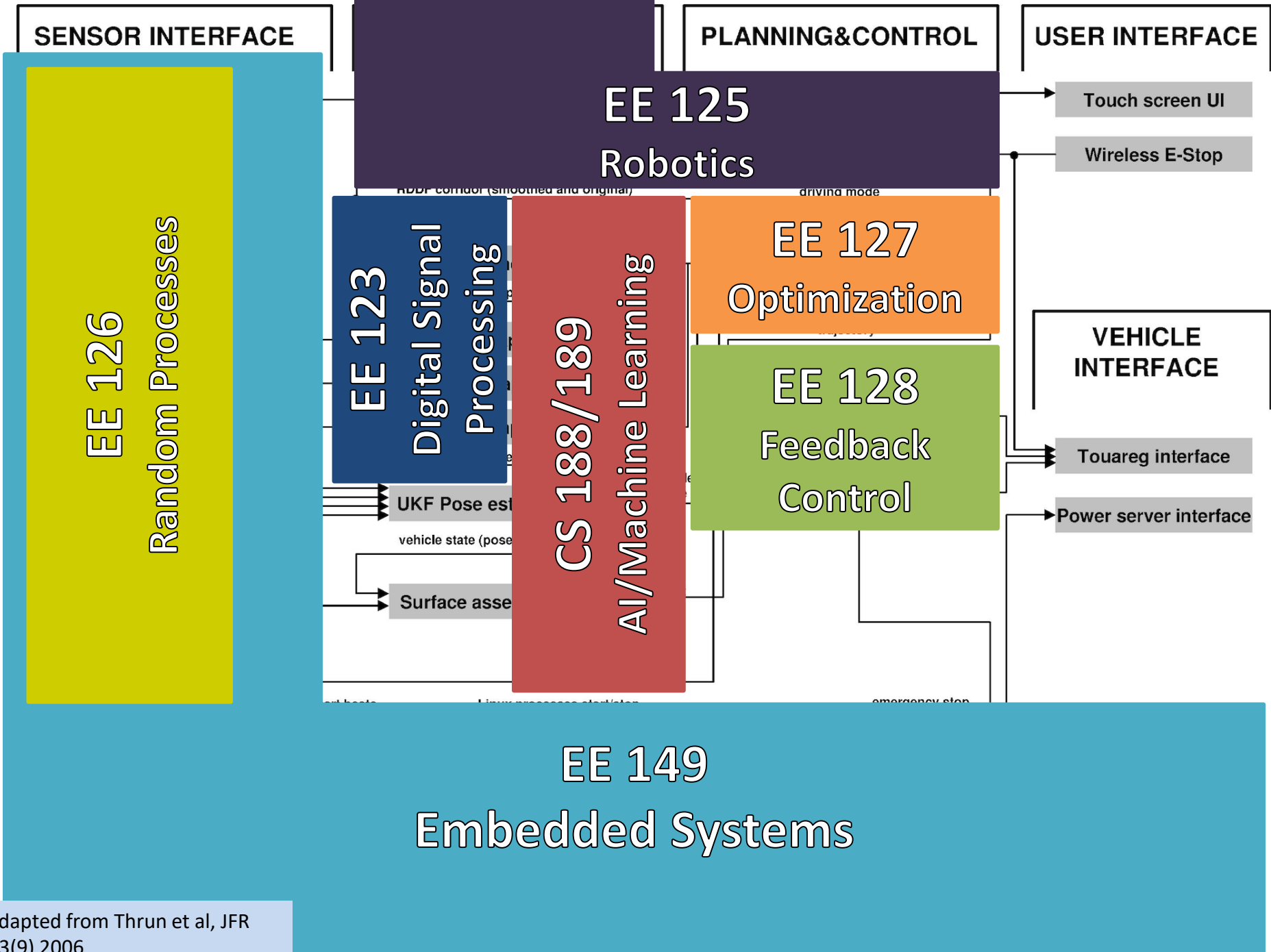








EE 192
Mechatronics
Design Lab



adapted from Thrun et al, JFR 23(9) 2006

Course Organization

- Tues Lecture -> Wed Lab Demo -> 9 days -> Fri checkoff hour (live Zoom) (tba)
- Partners: 2 is good, 3 is possible.
- Return equipment at end of semester for grade, and car+CPU for reimbursement
- Checkoffs “better is enemy of good” - robustness: needs to work in a window

Course Organization (cont)

Checkpoint sequence:

- NEW: CPU -> drive motor+servo -> line sense -> line follow/fig 8 -> velocity control -> high speed steering

Round 1/Round2

Syllabus:

<https://inst.eecs.berkeley.edu/~ee192/sp21/docs/syllabus.pdf>

Course Organization (cont)

- Emphasis: robustness, simplicity.
Design/Simulate/Build/Test
- Goal: 10 hours per week per team member.
 - Part of checkpoint: report weekly hours (important for course tuning)
- What about Complexity?
- Reliability of the overall system (90%)^N
(connectors, power supply, ~~heat sinks, solder joints~~, CPU stack, car mechanics, camera mount, control stability, lighting robustness,...)

Checkpoint 0

Form a group of 2 (perhaps 3) students.
(Remember, choose wisely!)

Have the GitHub usernames of all team members to get a private course GitHub repository.

Note: these repositories will be deleted at the end of the semester for re-use next semester. You are advised to keep a local clone!

CheckPoint 1 Fri Jan. 29

- Install tools, e.g. PlatformIO
- Compile and run SkeletonHuzzah32
- LED fade using PWM
- Timing:
 - How long does a double `cos()` take?
 - How long does `log_add("string");` take compared to `snprintf(log,sizeof(log),"string"); log_add(log);`
 - How long does it take to print a floating point?

Huzzah32-ESP32

- 240 MHz dual core Tensilica LX6 microcontroller with 600 DMIPS
- Integrated 192 KB instruction SRAM, 200KB Data SRAM, 128KB either
- ESP32-WROOM-32 integrates a 4 MB SPI flash, which is connected to GPIO6, GPIO7, GPIO8, GPIO9, GPIO10 and GPIO11. These six pins cannot be used as regular GPIOs.
- Integrated 802.11b/g/n HT40 Wi-Fi transceiver, baseband, stack and LWIP

- 3 x UARTs
- 3 x SPI, 2 x I2C
- 12 x ADC input channels
- PWM/timer input/output available on every GPIO pin
- OpenOCD debug interface with 32 kB TRAX buffer

Integrated dual mode Bluetooth (classic and BLE)

Ultra-low noise analog amplifier

Hall sensor

10x capacitive touch interface

32 kHz crystal oscillator

2 x I2S Audio

2 x DAC

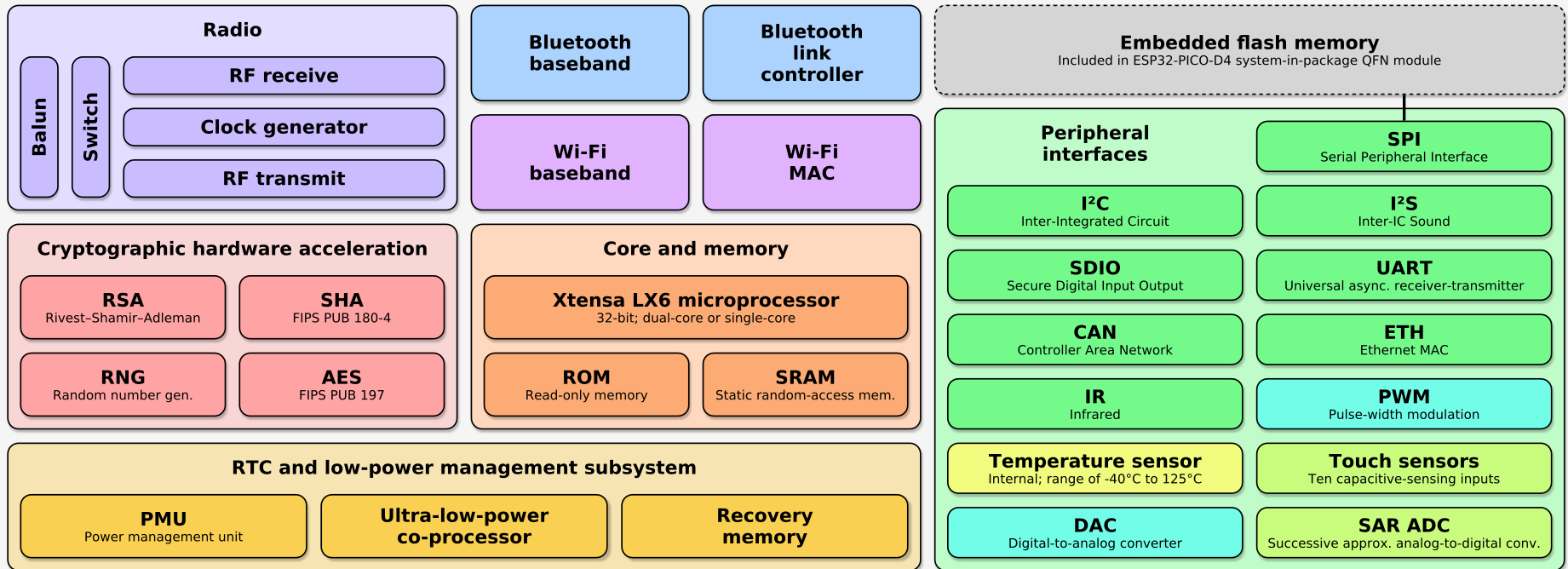
On-board PCB antenna

SDIO master/slave 50 MHz

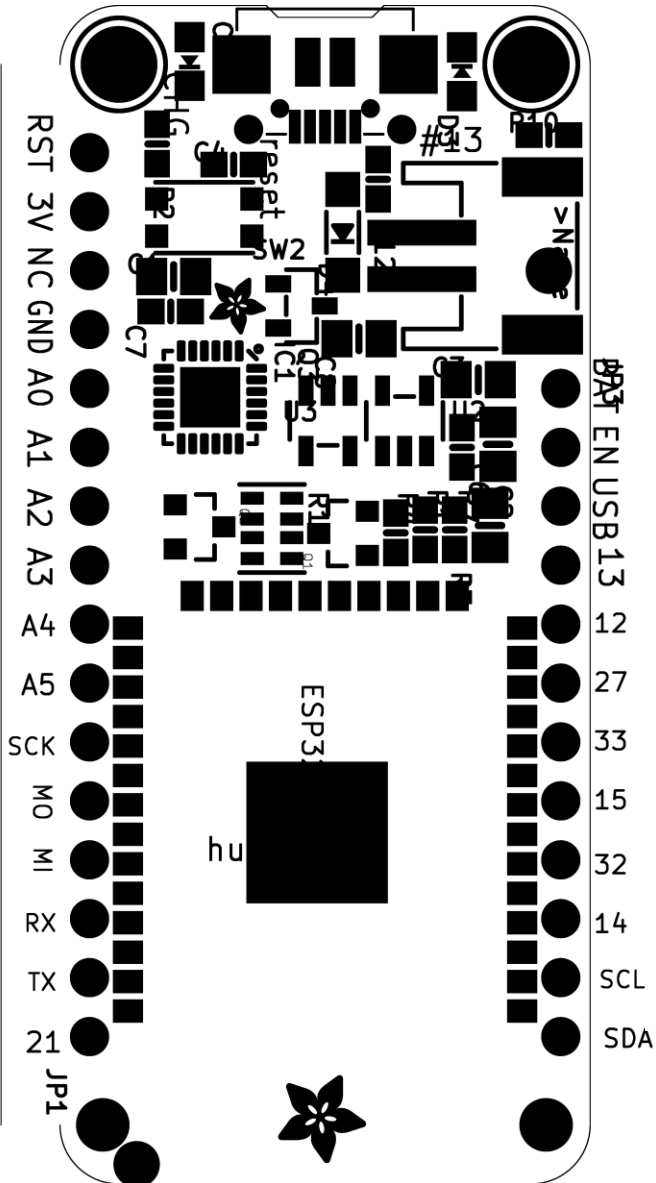
SD card interface support

ESP32 Hardware block diagram

Espressif ESP32 Wi-Fi & Bluetooth Microcontroller — Function Block Diagram



Huzzah32 pin out

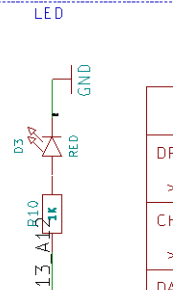
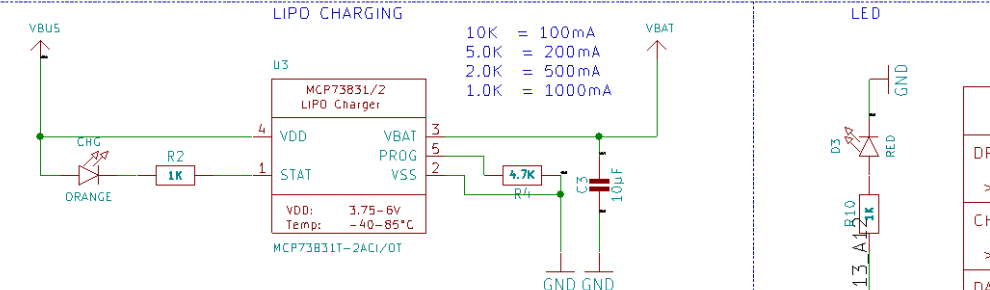
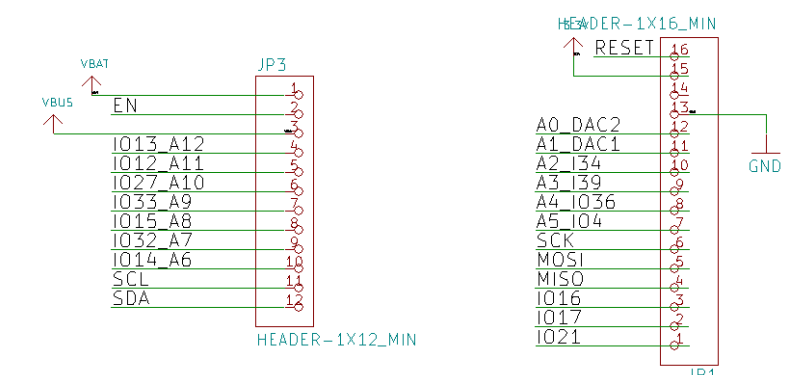
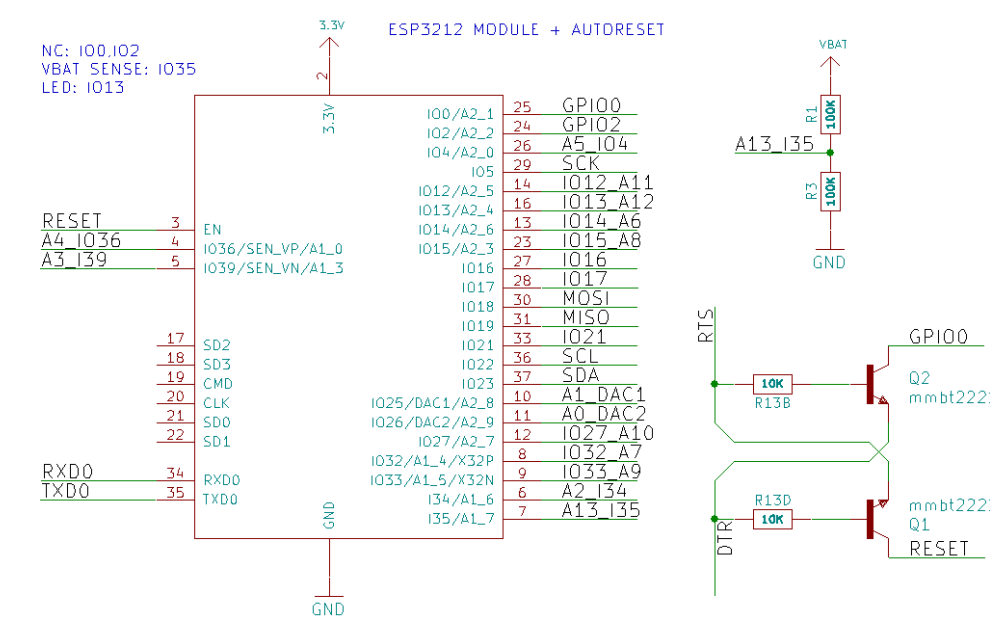
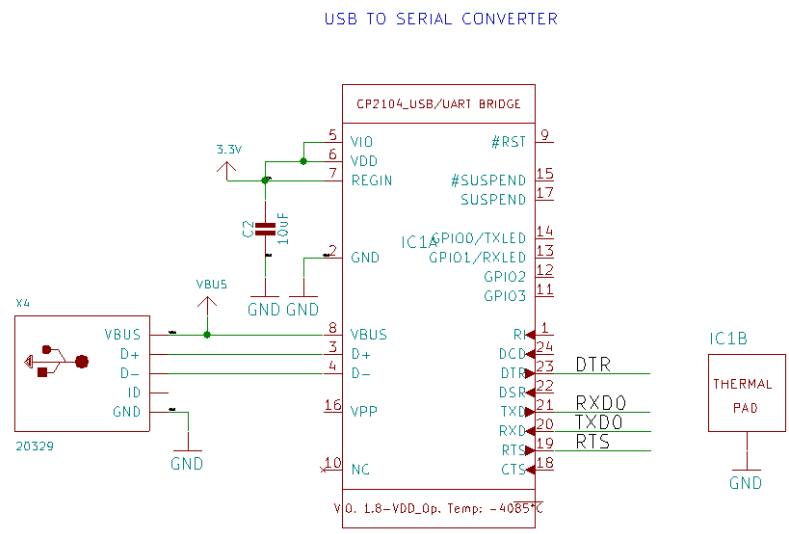
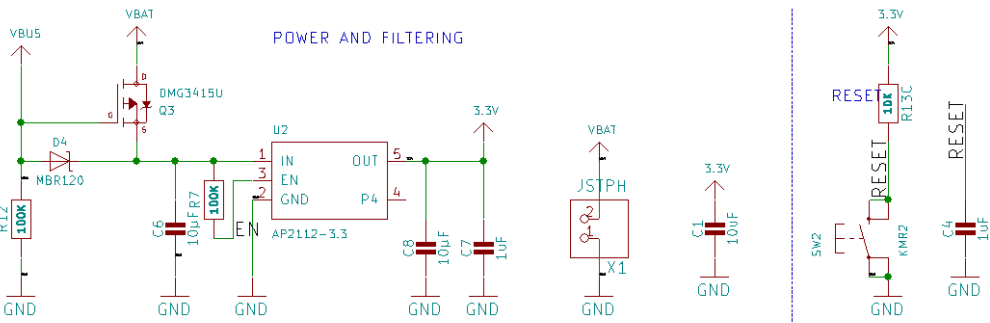


GPIO	ALT	ID	
			1
	RESET		1
	3.3V		2
			3
	GND		4
26	DAC2	A0	5
25	DAC1	A1	6
34	ADC6	A2	7
39	ADC3	A3	8
36	ADC0	A4	9
4		A5	10
5	SCK	A16	11
18	MOSI	A17	12
19	MISO	A18	13
16		A19	14
17		A20	15
21		A21	16



ID	ALT	GPIO
	VBAT	
	EN 3.3V	
	VUSB	
28		
27		
26		
25	A12	LED
24	A11	BOOT
23	A10	
22	A9	ADC5
21	A8	
20	A7	ADC4
19	A6	
18	A15	SCL
17	A14	SDA
		13
		12
		27
		33
		15
		32
		14
		22
		23

Huzzah32 Schematic

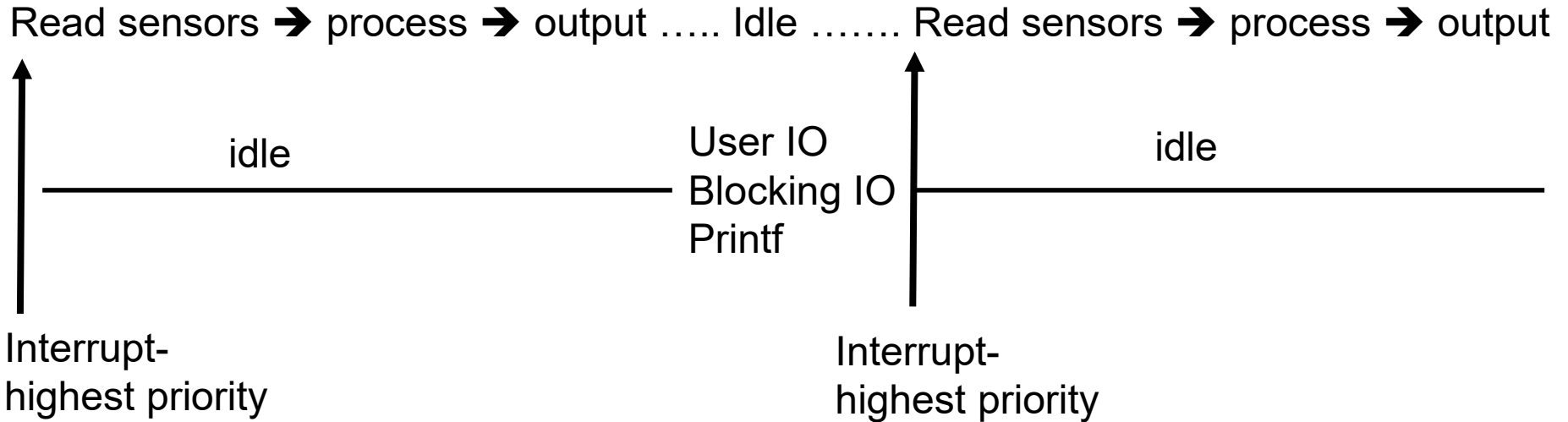


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Software Introduction

- Why Real-time? Bare metal vs Linux
- Measuring Timing
- Tasks in FreeRTOS
- Printing to UART and log task

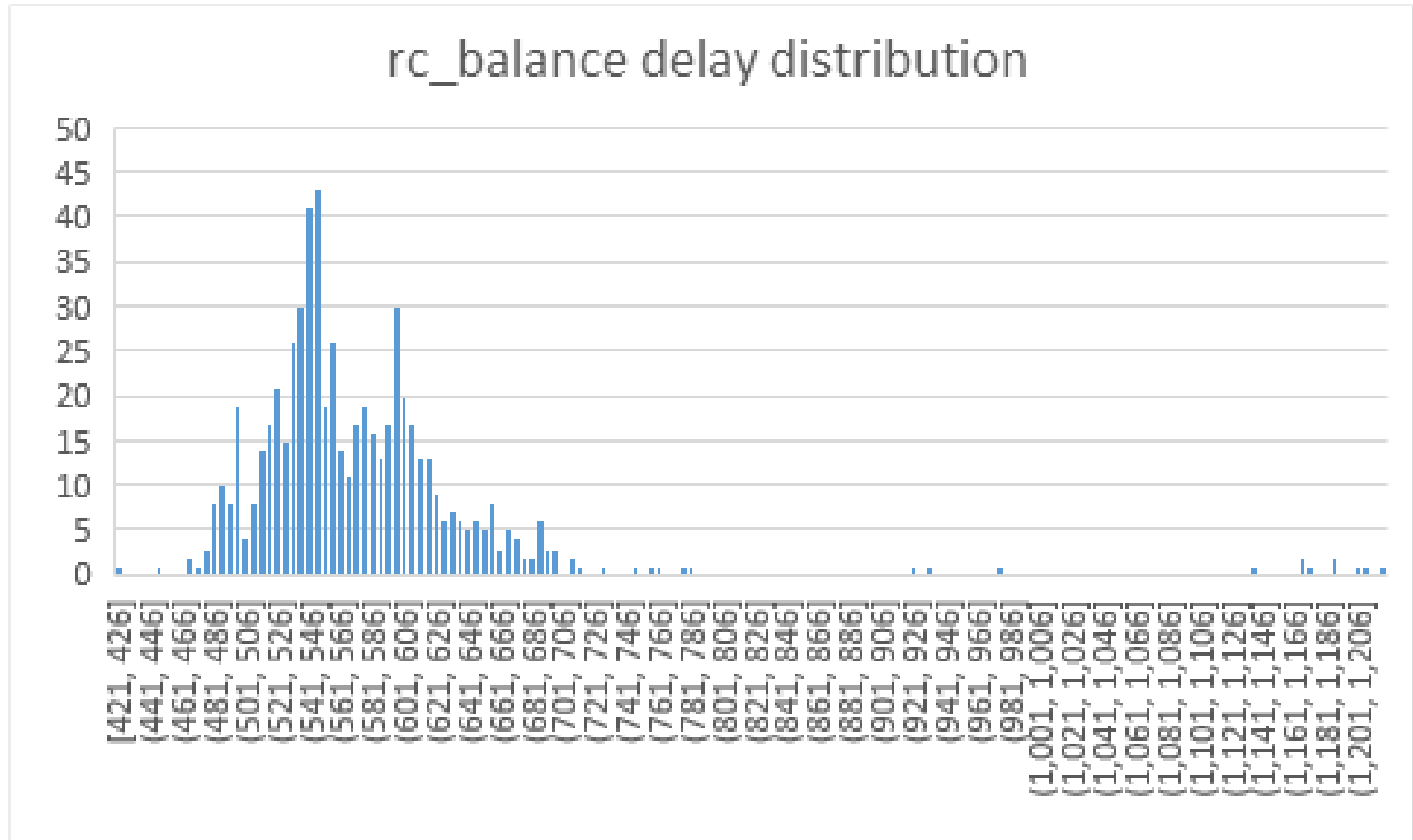
Software Notes-Basic real time model



Delay leads to instability (for EE128/ME134- negative phase), will show later when discuss control

Example Timing Uncertainty in Linux: main control loop

Calculation loop: input/process/output. Note outliers.

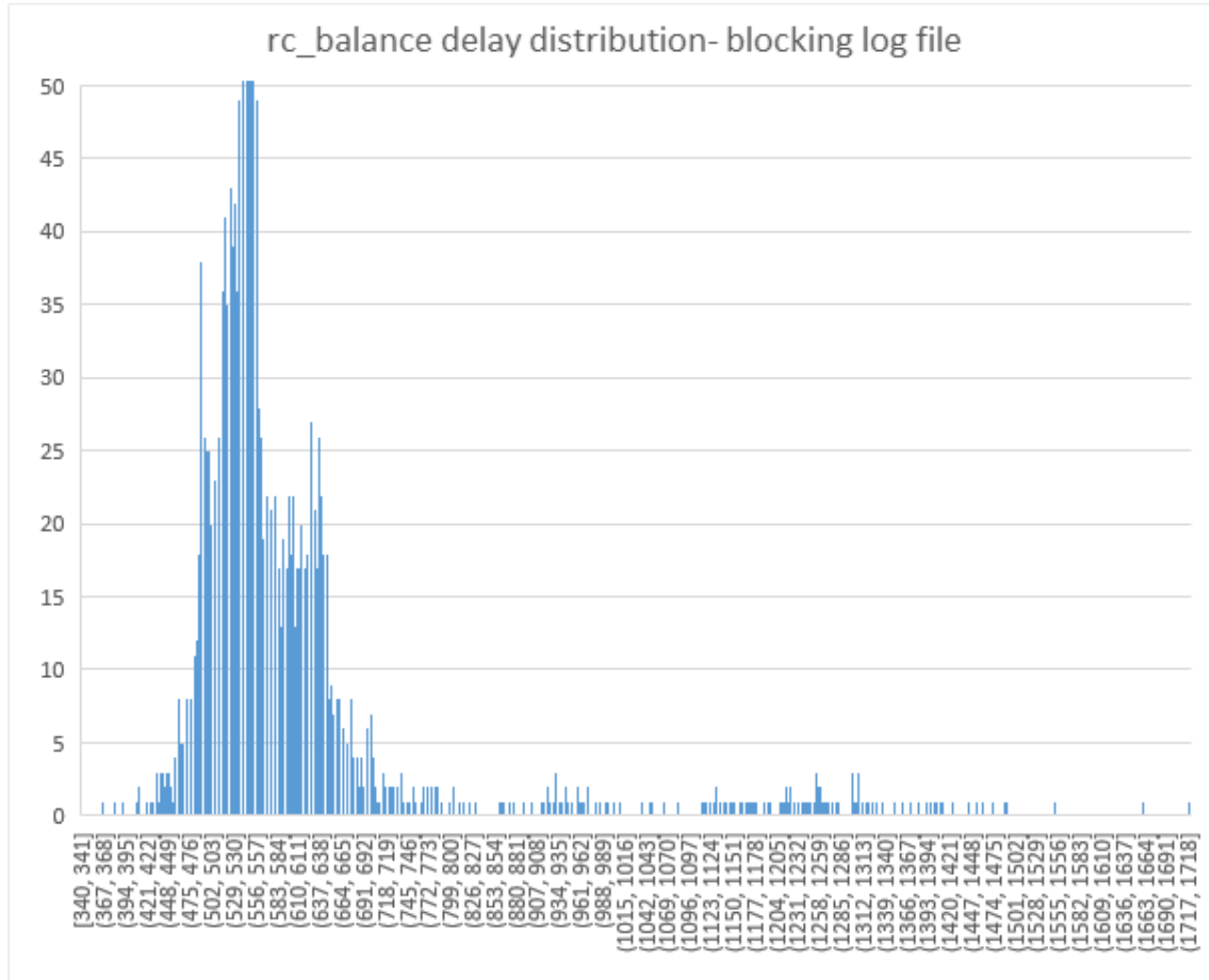


420 us

1200 us

Example Timing Uncertainty in Linux

Using printf in control loop (NOT RECOMMENDED)



340 us

1700 us

Embedded Real-Time Programming with Multiple Tasks

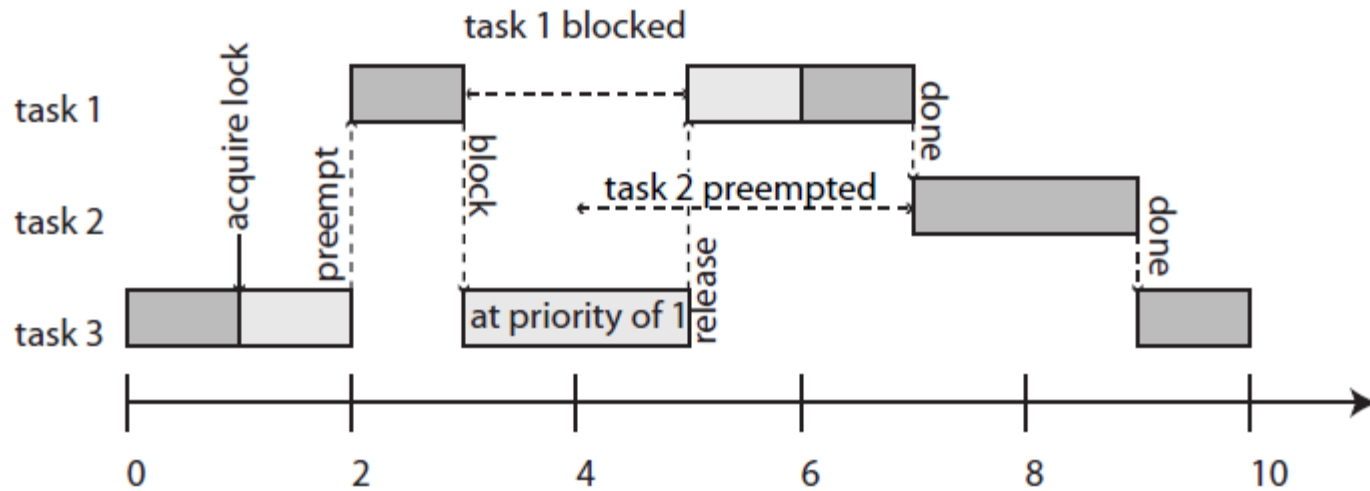
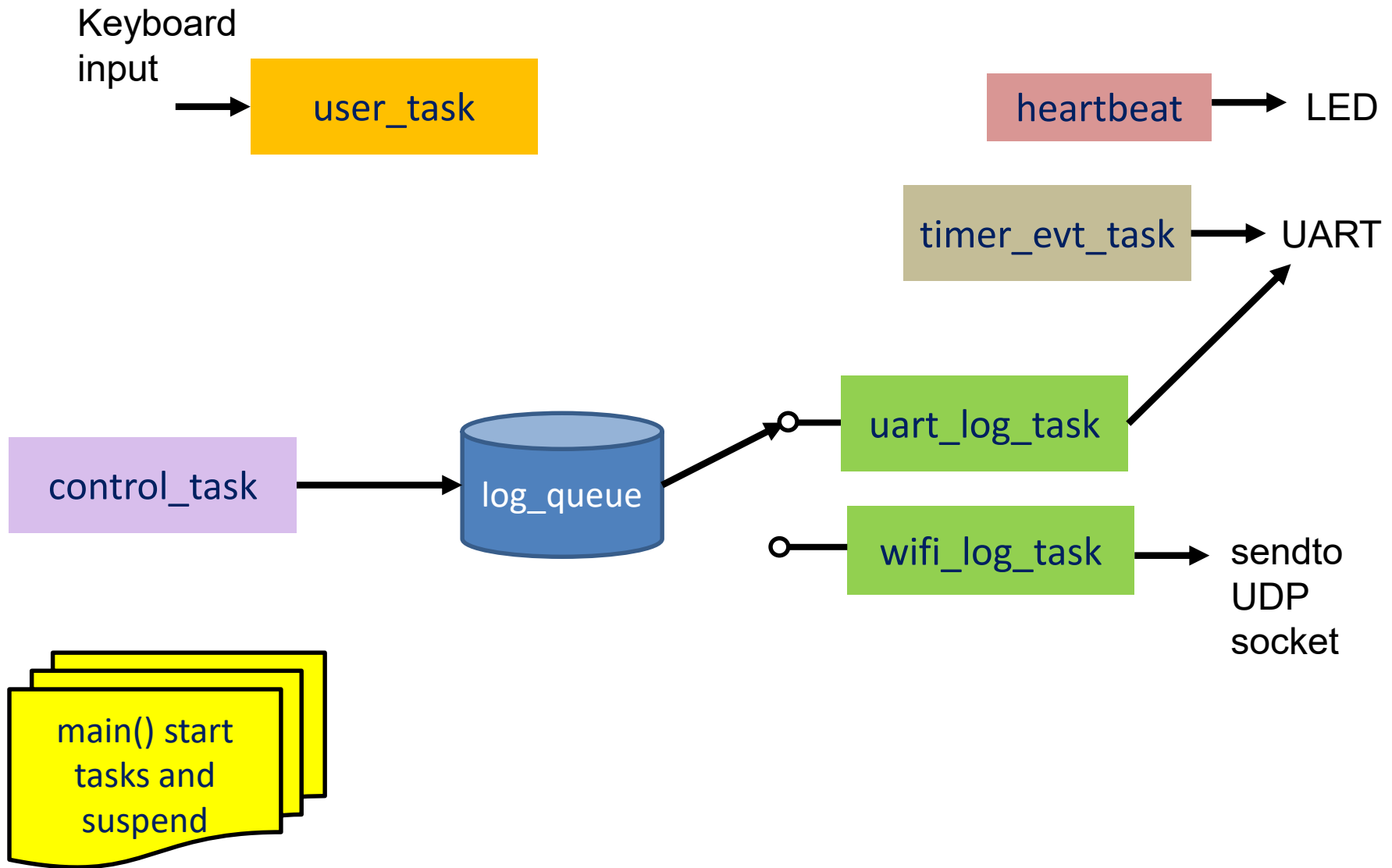


Figure 12.10: Illustration of the priority inheritance protocol. Task 1 has highest priority, task 3 lowest. Task 3 acquires a lock on a shared object, entering a critical section. It gets preempted by task 1, which then tries to acquire the lock and blocks. Task 3 inherits the priority of task 1, preventing preemption by task 2.

FreeRTOS+VS+PlatformIO

- Queue – used across timing domains for coherence of data
- Multiple tasks created at different priority for handling control, sensors, logging, etc
 - Log task: use for non-blocking printf for debugging
- Task List to monitor tasks (time used, stack used)

SkeletonHuzzah32 SW Block Diagram



Note conventions- data flow left to right

Measuring Timing from ESP32

```
tick_start = xTaskGetTickCount();
```

This gives resolution of 1 ms, depending on CONFIG_FREERTOS_HZ

High resolution timing using built-in 64 bit counter

```
uint64_t task_counter_value;
```

```
double starttime;
```

```
timer_get_counter_value(TIMER_GROUP_0, TIMER_0,  
&task_counter_value);
```

```
starttime=((double)task_counter_value/TIMER_SCALE);
```

Non-blocking print

<https://github.com/ucb-ee192/SkeletonHuzzah32>

```
snprintf(log, sizeof(log),  
        "Idle. sum of cos = %d \n", (long) ZSum);  
log_add(log); ← snprintf is too slow, can use itoa(), etc
```

```
void log_add(char *log)
```

```
{ xQueueSend(log_queue, log, 0);  
  // send data to back of queue,  
  // non-blocking, wait=0 ==> return  
  immediately if the queue is already full.  
}
```

```
static void uart_log_task(void *pvParameters)
```

```
{ ...  
xQueueReceive(log_queue, log, portMAX_DELAY);
```

Timing of printf, etc

took about 40 us with `log_add()`,
but 970 us with `snprintf()`

Checkpoint 1: measure timing for real-time debugging

Task creation example

```
/* heartbeattask.c*/  
  
static void heartbeatTask(void *pvParameters); //  
static=local  
  
if (xTaskCreate(heartbeat, C function  
"WRITE_TASK_1",           Name for debugging purposes  
configMINIMAL_STACK_SIZE+1024, Stack size for task  
NULL,                    Pointer to parameters to pass into task  
tskIDLE_PRIORITY + 2,    Task priority (0=lowest)  
NULL)                    Optional handle to created task  
    != pdPASS)  
{    printf("Task creation failed!.\r\n");  
    while (1); // hang indefinitely  
}
```

Monitoring FreeRTOS Tasks- Stack Usage

```
void print_tasks();
```

```
# of tasks 12
```

Task name	number of cycles		
IDLE0	283440623	49%	(CPU 0)
usertask	142791054	24%	
IDLE1	145004887	25%	(CPU 1)
heartbeat	6661	<1%	
timer_evt_task	194739	<1%	
Tmr Svc	55	<1%	
control_task	60360	<1%	
esp_timer	209	<1%	
ipc0	10215	<1%	
main	95764	<1%	
log_task	13490	<1%	
ipc1	15121	<1%	(inter process comm?)

➔ Starving the ``idle'' process (will cause a crash).

➔ Make sure every process has vTaskDelay() for a lower priority process to run

Monitoring FreeRTOS Tasks

```
void print_tasks();
```

Name	State	Priority	Stack	Task#
control_task	R	2	348	14
usertask	R	0	504	16
IDLE1	R	0	1116	7
IDLE0	R	0	1012	6
heartbeat	B	1	1584	15
timer_evt_task	B	2	756	13
Tmr Svc	B	1	1592	8
main	S	1	2476	5
log_task	B	1	856	12
esp_timer	B	22	3640	1
ipc1	B	24	596	3
ipc0	B	24	564	2

Priority: 0 is lowest priority. Usertask is also low priority as it busy waits for input

Task #: order of task startup

State: R running, B blocked, S suspend

Class Introductions

Name

Year/major

Location (time zone)

Have a partner/team already?

Extra Slides

Pulse Width Modulation

<https://github.com/espressif/espidf/tree/b0150615dff529662772a60dcb57d5b559f480e2/examples/peripherals/mcpwm>

Also see

`~/home/.platformio/packages/framework-espidf/examples/peripherals/mcpwm`

LED PWM controller (Ch 15)

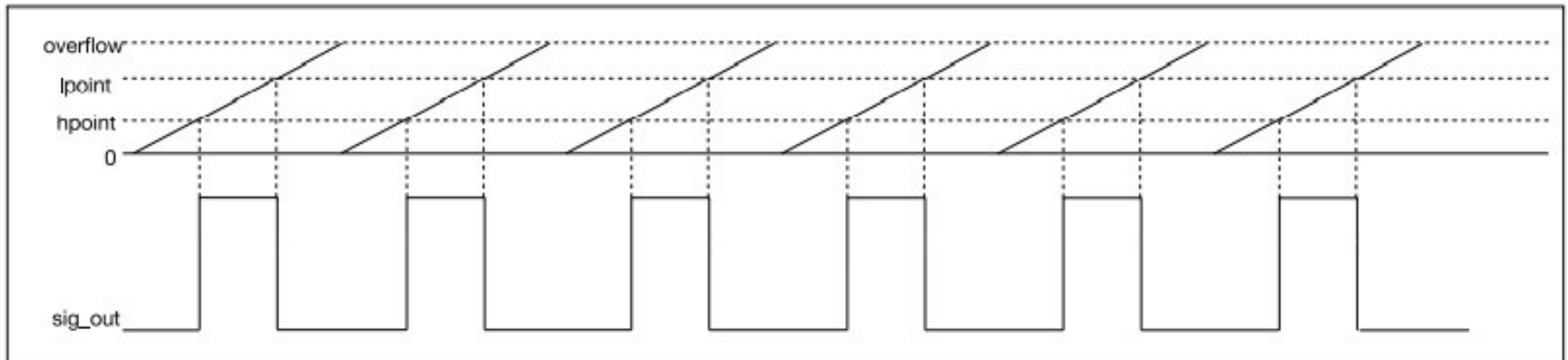
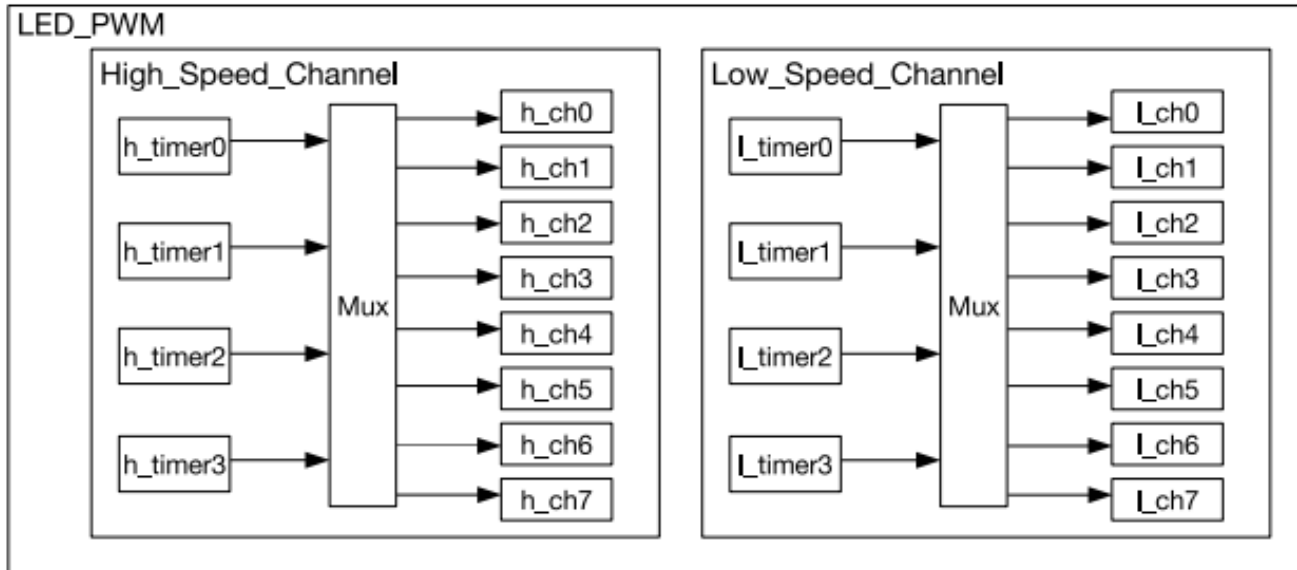


Figure 88: LED PWM Output Signal Diagram

LED PWM controller (Ch 15)

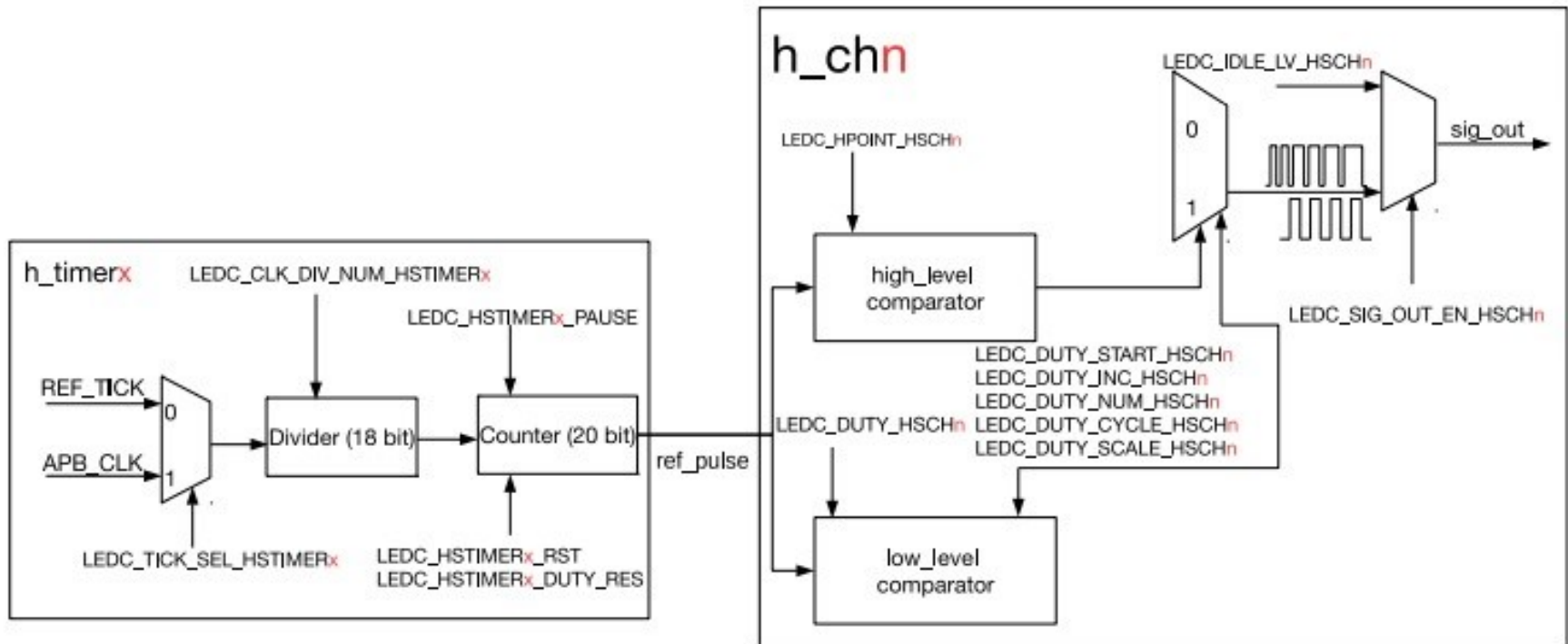


Figure 86: LED_PWM High-speed Channel Diagram

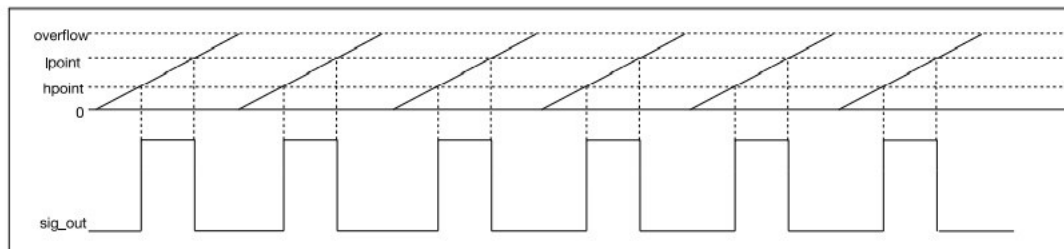
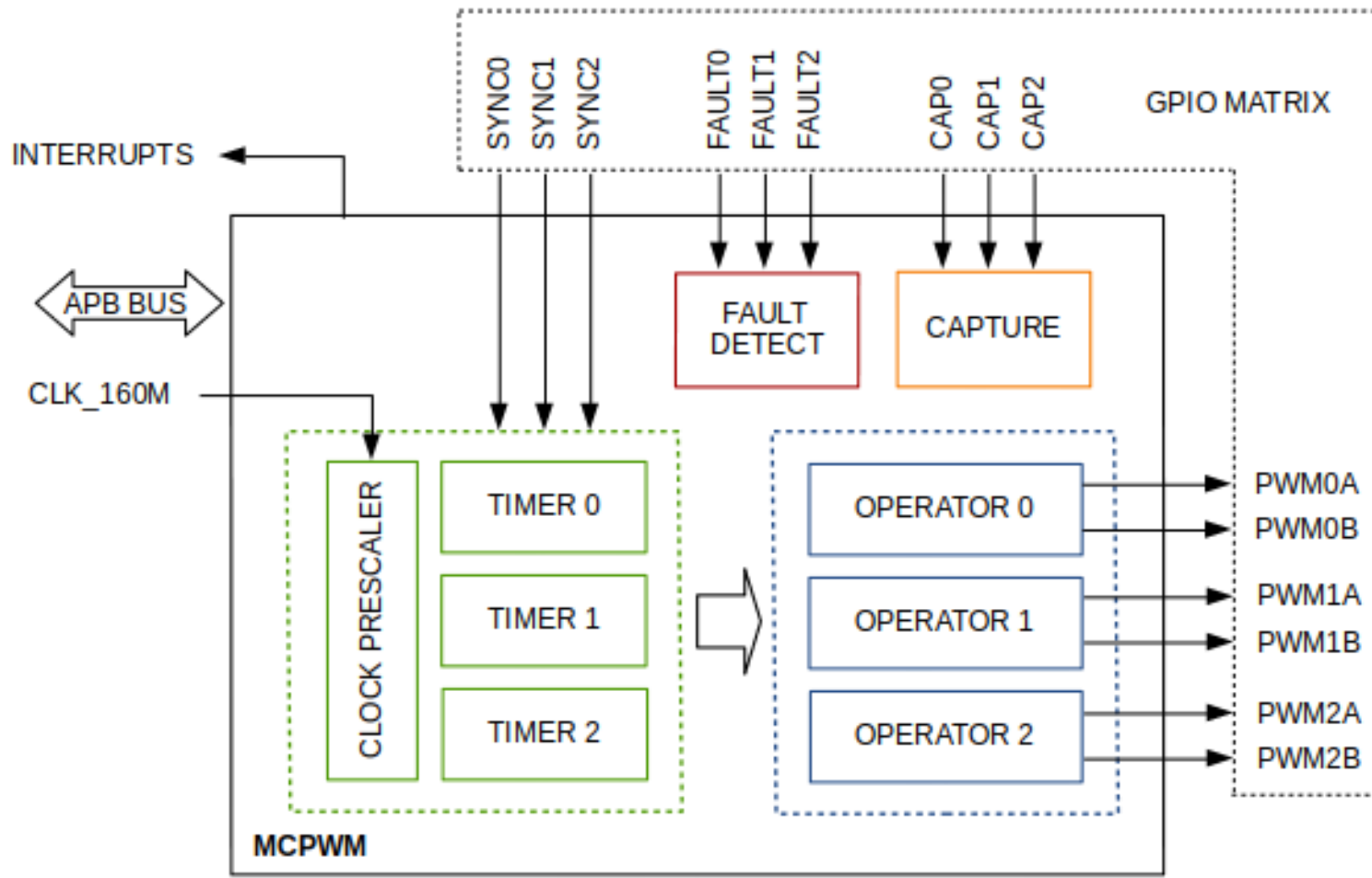


Figure 88: LED PWM Output Signal Diagram

Motor Control Pulse Width Modulator (MCPWM) (Ch 17)



Motor Control Pulse Width Modulator (MCPWM) (Ch 17)

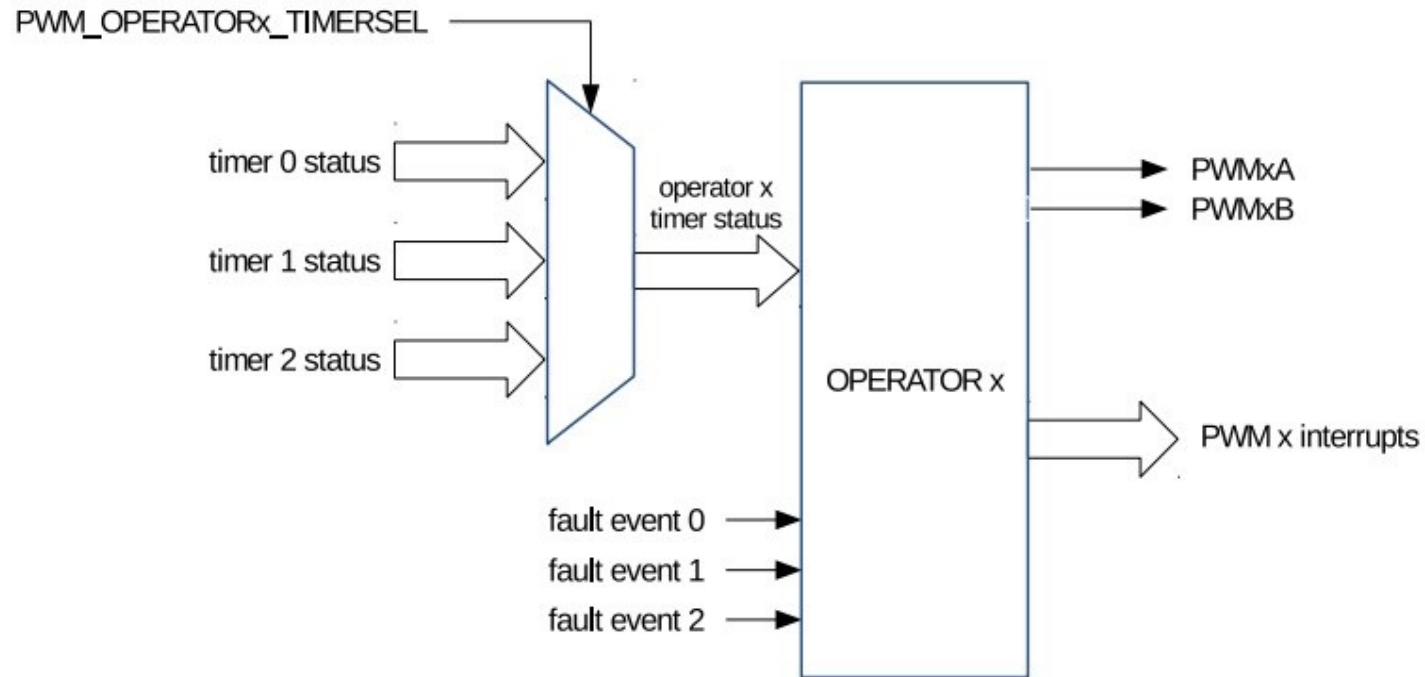


Figure 95: Operator Submodule

Motor Control Pulse Width Modulator (MCPWM) (Ch 17)

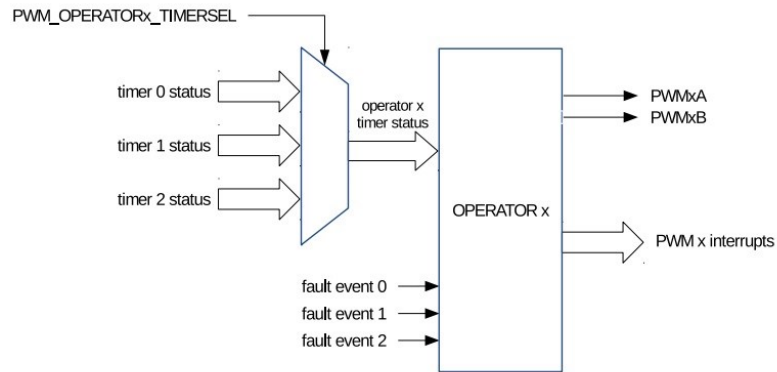


Figure 95: Operator Submodule

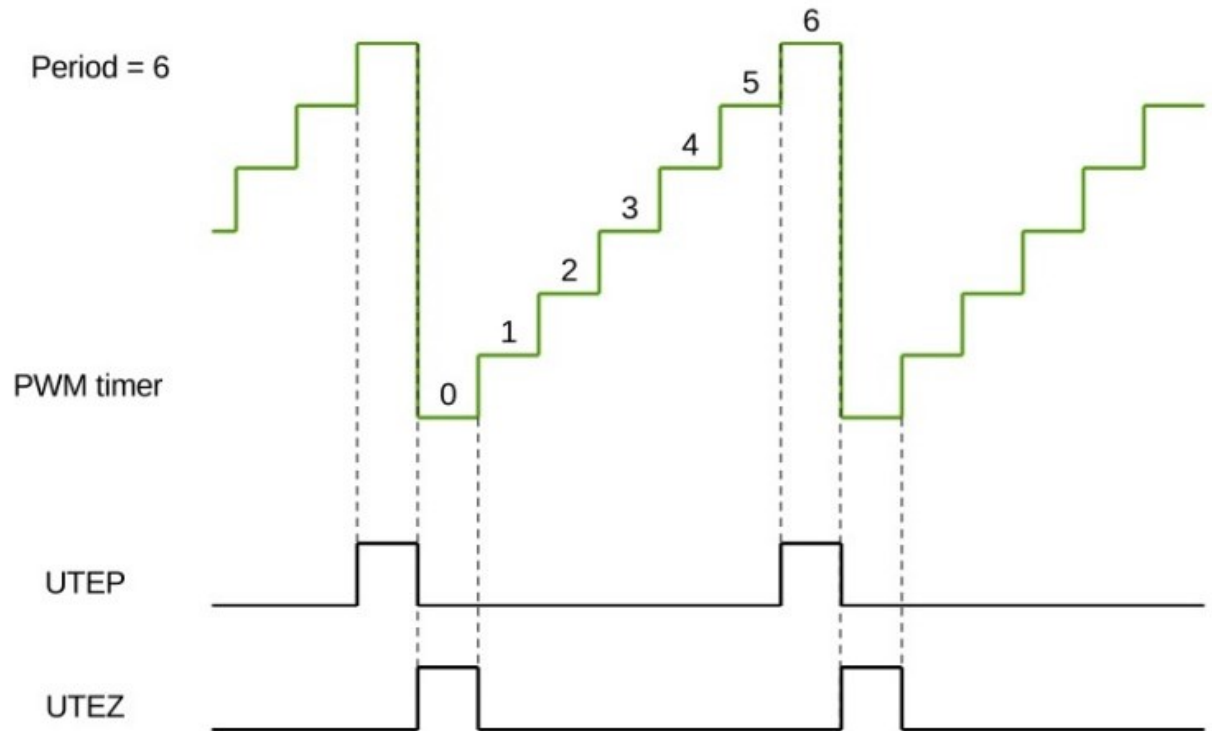
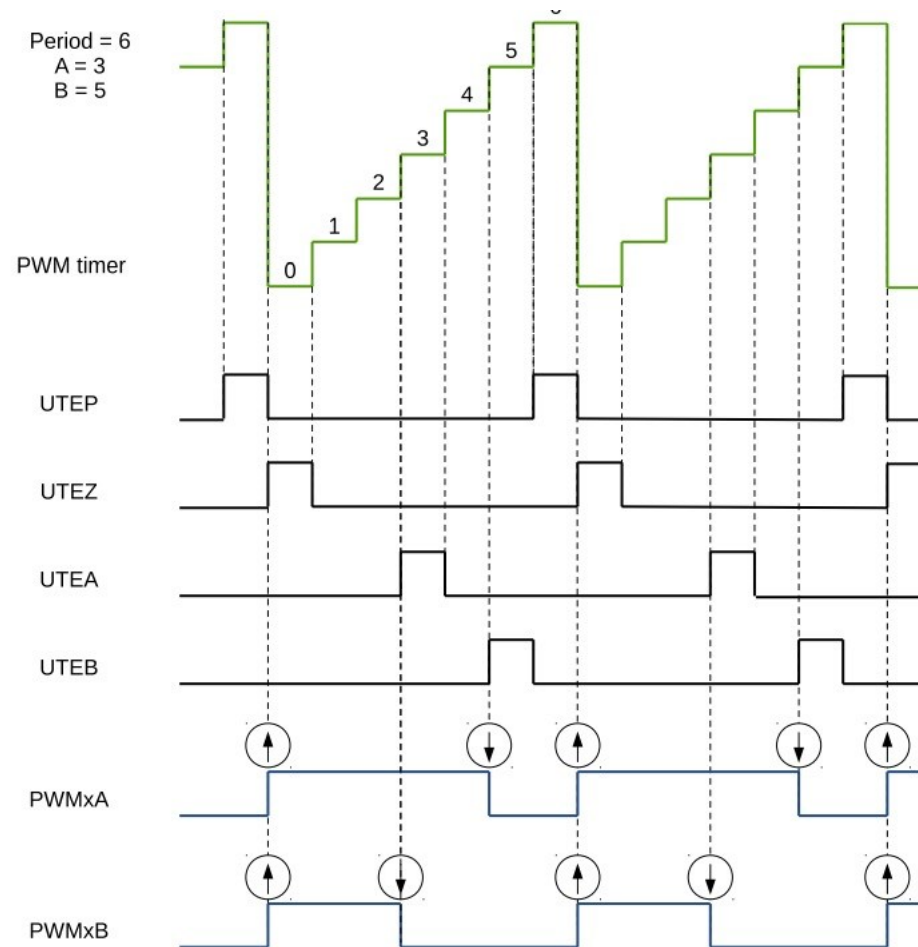


Figure 102: UTEP and UTEZ Generation in Count-Up Mode

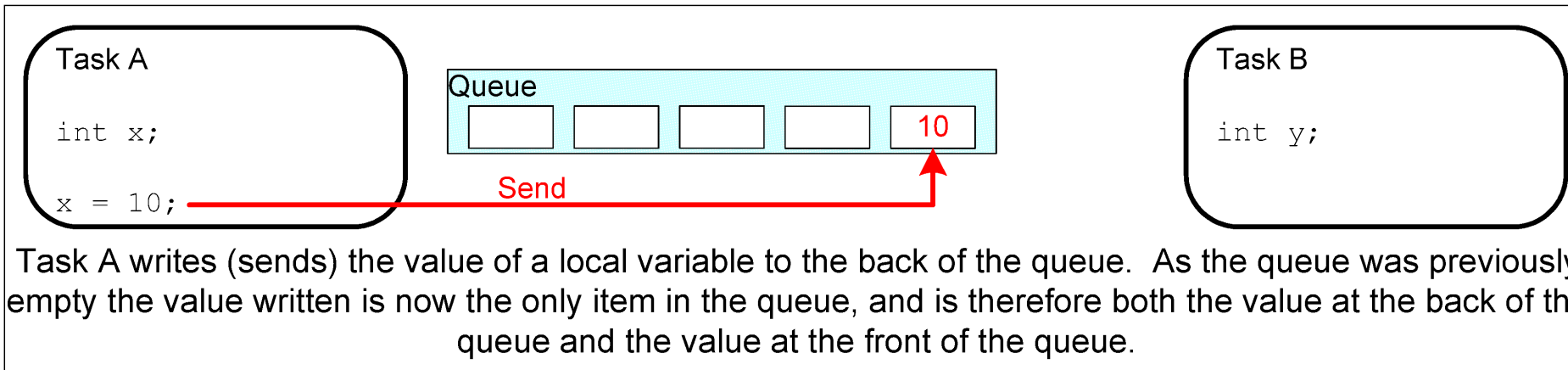
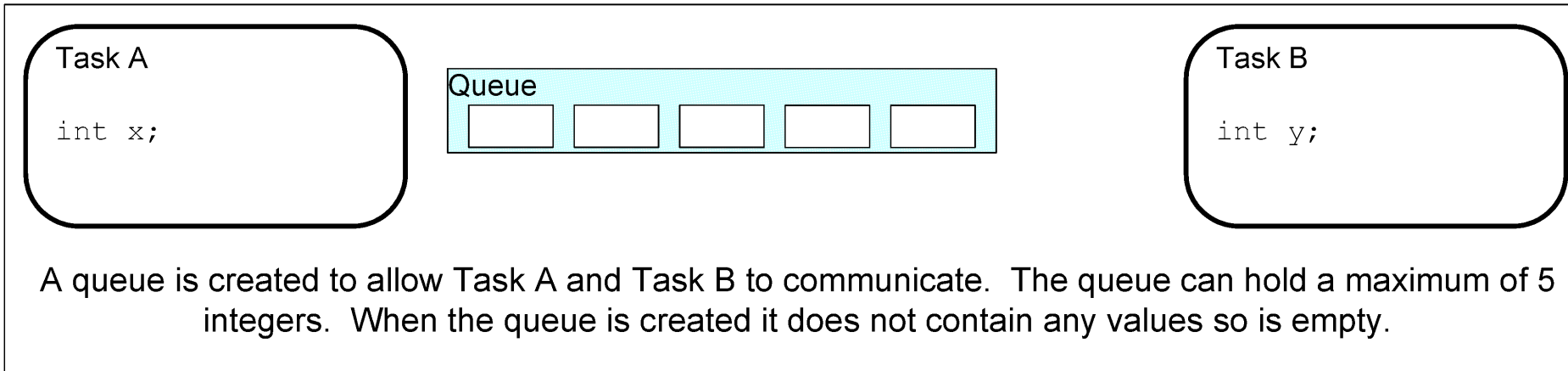
Motor Control Pulse Width Modulator (MCPWM) (Ch 17)



- UTEA: the PWM timer is counting up and its value is equal to register A.
- UTEB: the PWM timer is counting up and its value is equal to register B.
- DTEA: the PWM timer is counting down and its value is equal to register A.
- DTEB: the PWM timer is counting down and its value is equal to register B.

Queue in FreeRTOS

161204 Pre-release for FreeRTOS V8.x.x. See <http://www.FreeRTOS.org/FreeRTOS-V9.html> for information about FreeRTOS V9.x.x. Use <http://www.FreeRTOS.org/contact> to provide feedback, corrections, and check for updates.



Queue in FreeRTOS

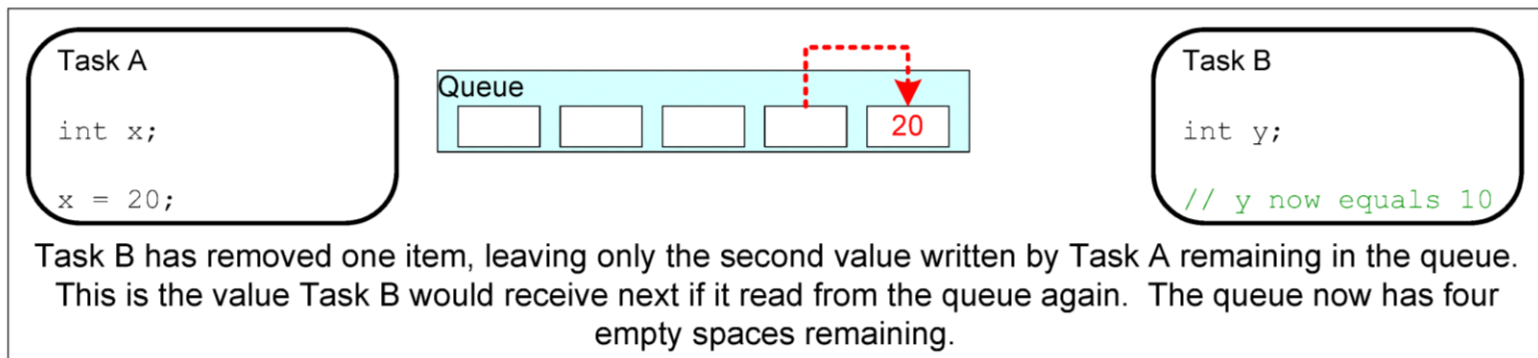
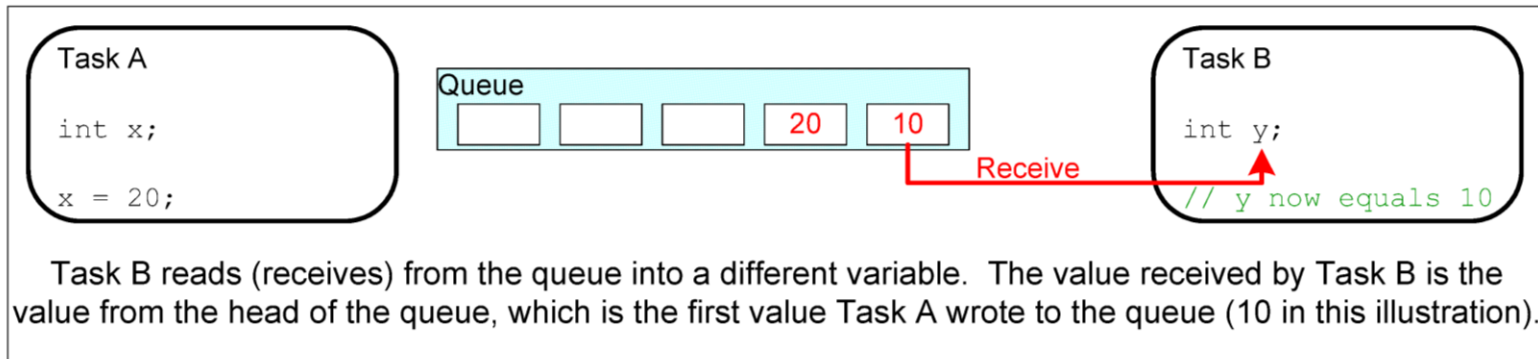
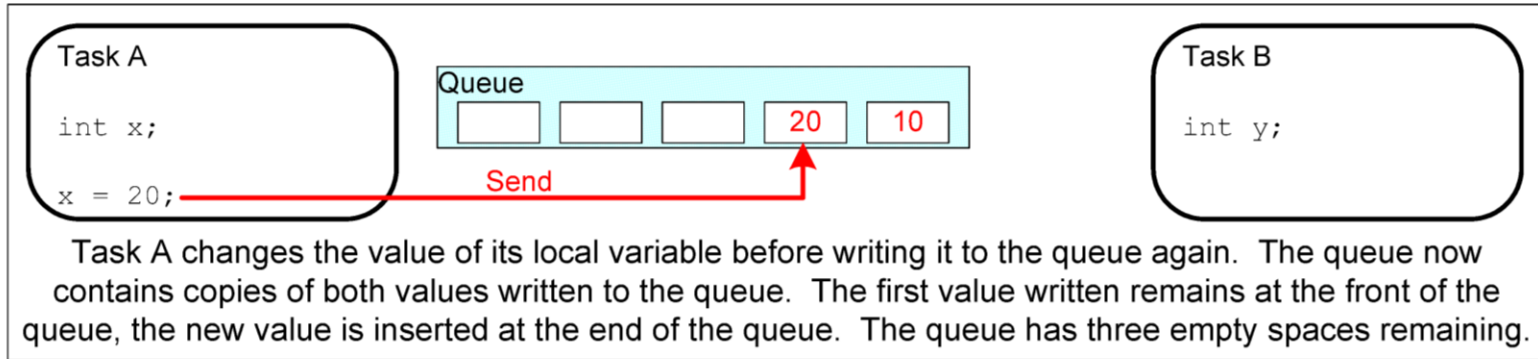
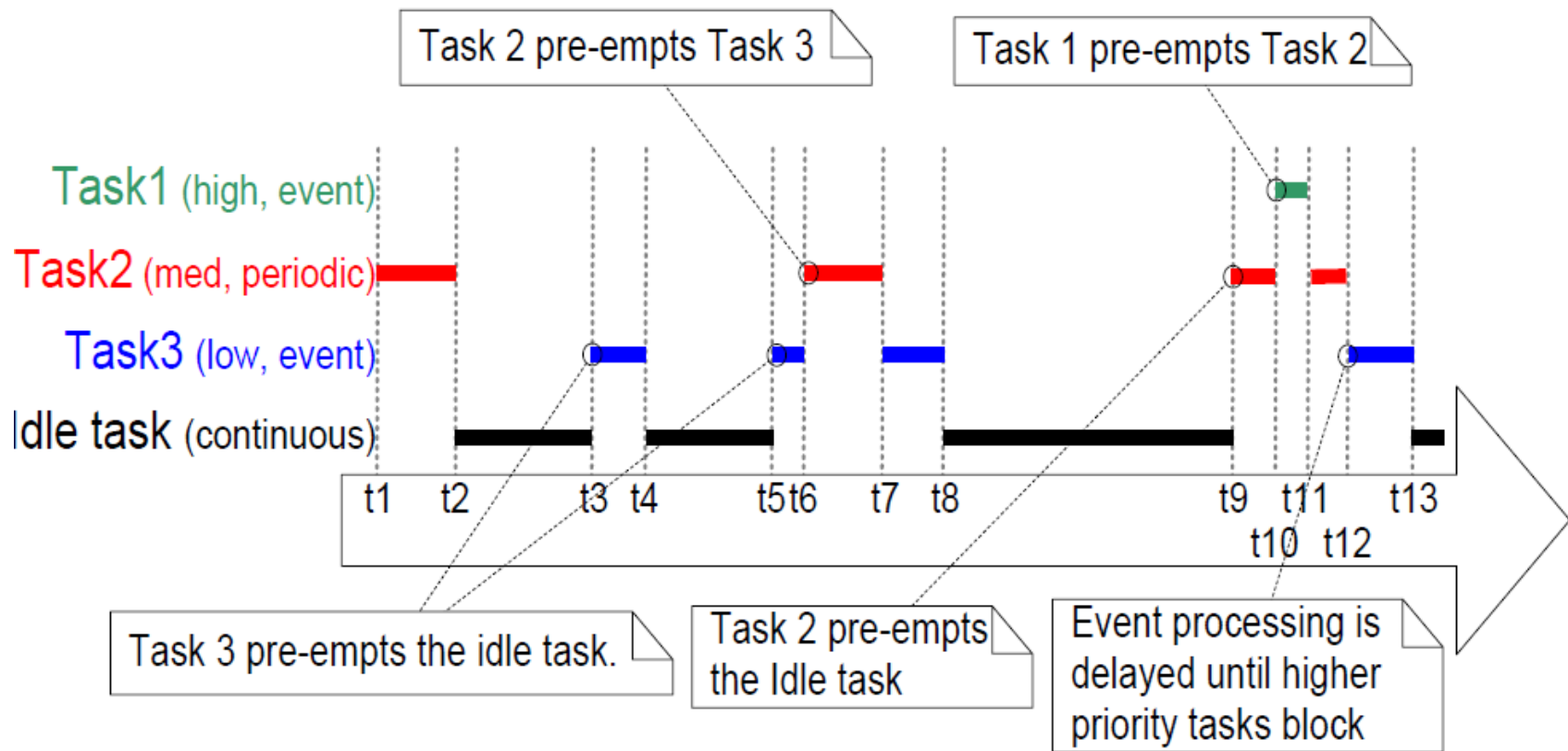


Figure 31. An example sequence of writes to, and reads from a queue

Mastering the FreeRTOS™ Real Time Kernel



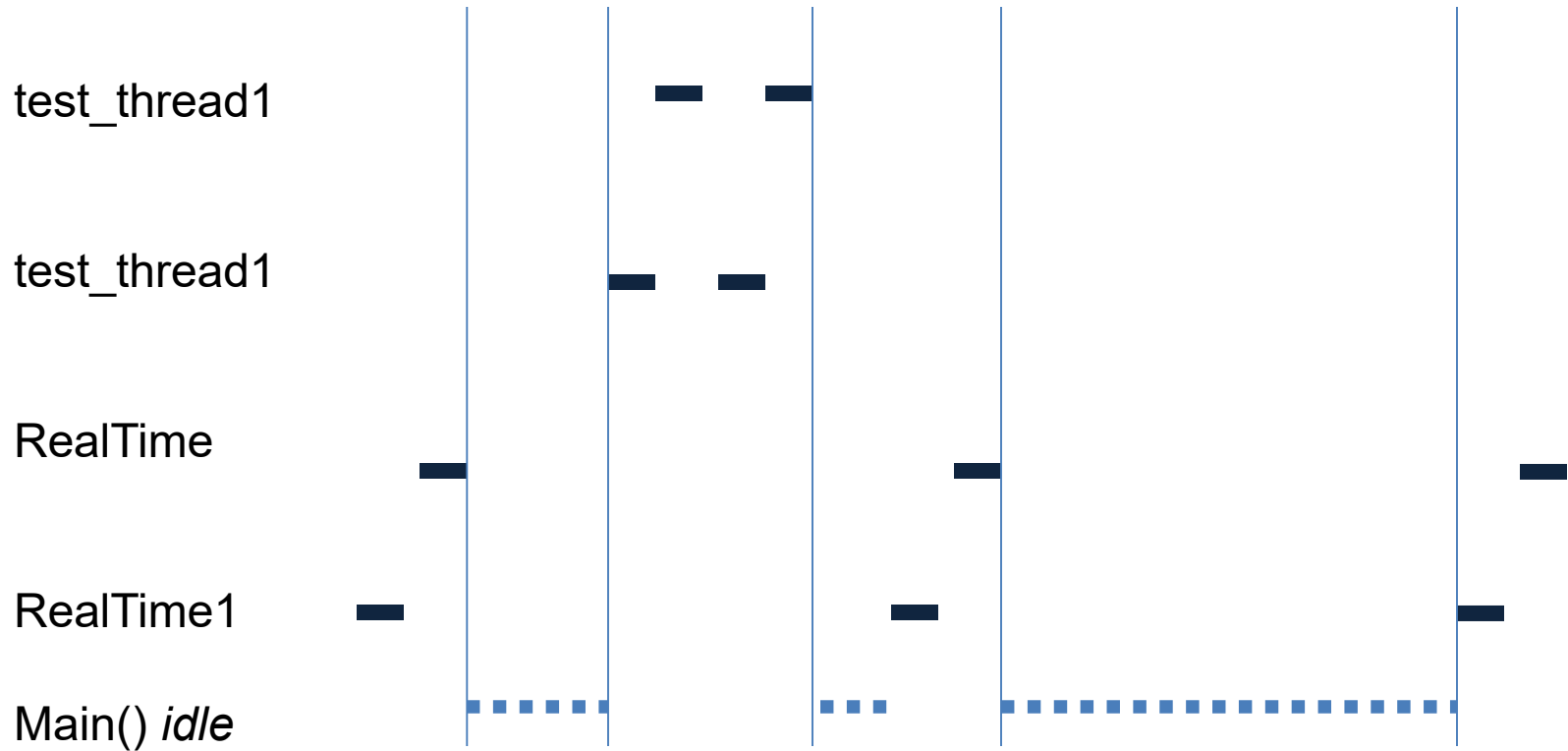
26. Execution pattern highlighting task prioritization and pre-emption in a hypothetical application in which each task has been assigned a unique priority

Process ID/Memory Management (Ch 28)

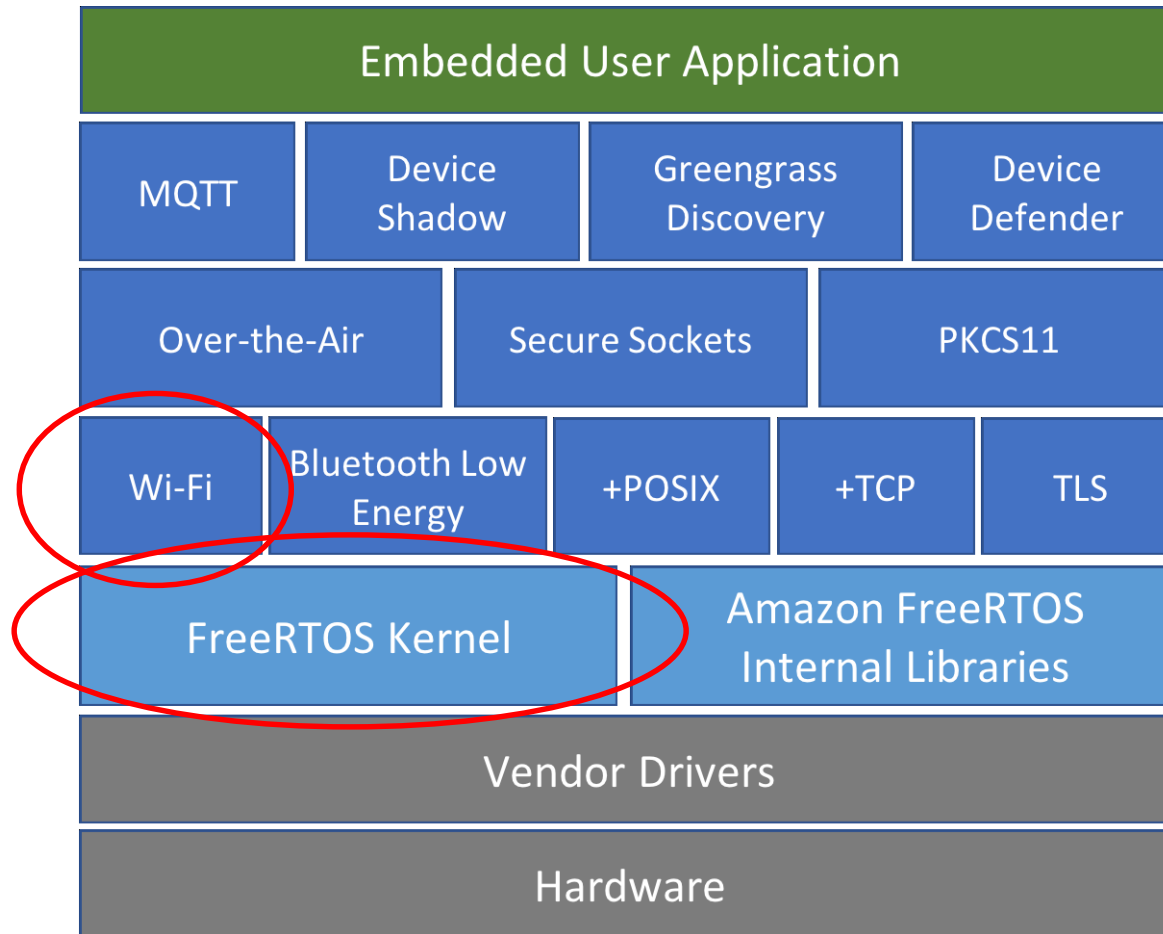
More specifically, when a code tries to access a MMU/MPU-protected memory region or peripheral, the MMU or MPU will receive the PID from the PID generator that is associated with the CPU on which the process is running.

```
??? void vTaskAllocateMPURegions(TaskHandle_t xTask,  
const MemoryRegion_t *const pxRegions)
```

Project Proposal: RTOS timer and threads example



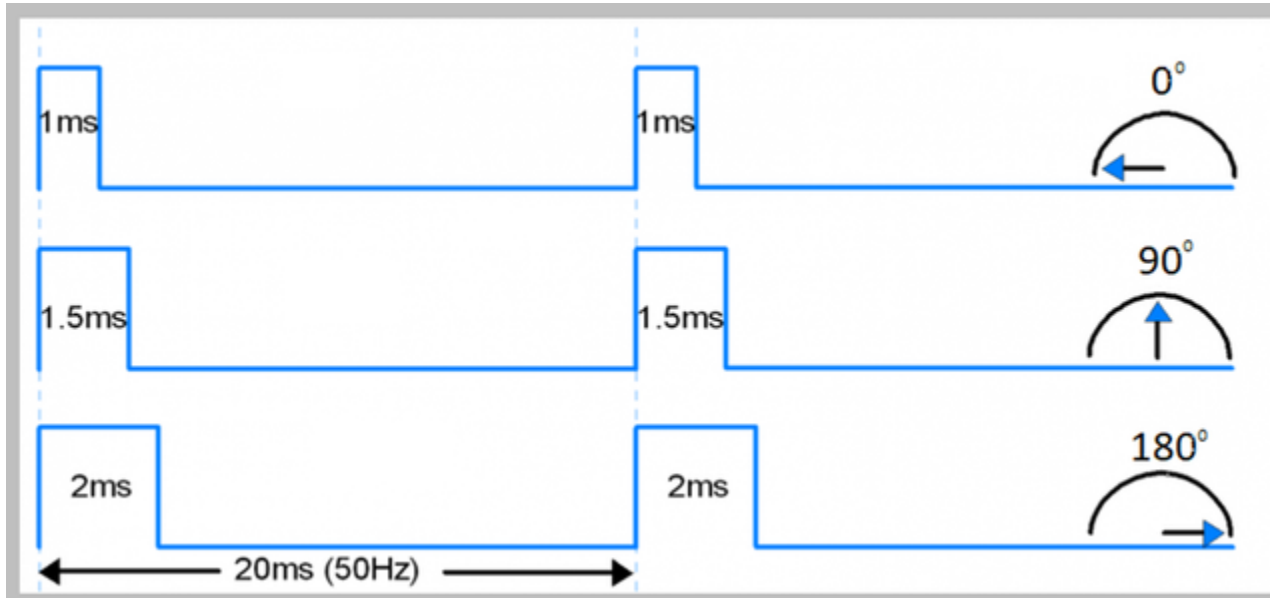
Instead of Ubuntu: FreeRTOS



MQTT: lightweight, [publish-subscribe](#) network [protocol](#)

The [AWS IoT Greengrass Discovery](#) library is used by your microcontroller devices to discover a Greengrass core on your network.

Servo PWM



<https://www.instructables.com/id/PANTILT-Camera-With-ESP32/>