

# EECS192 Lecture 2

## Jan. 26, 2021

- Checkpoint 1 (Fri Jan 29): Hello World/LED Blink/Timing
- Checkpoint 2 (Fri Feb 5): driving motor and steering
- Project proposal (due 2/9 before class)
  - Strategy
  - Hardware
  - Block Diagram/Software Model
- LED/Port Information
- PWM for RC servo
- Memory Model- stack, and heap

# CP1- Measuring Timing from ESP32

High resolution timing using built-in 64 bit counter

```
uint64_t task_counter_value1, task_counter_value2;
double runtime, starttime;
tick_start = xTaskGetTickCount(); // slow ~ 1 ms
timer_get_counter_value(TIMER_GROUP_0, TIMER_0,
    &task_counter_value1); // answer stored in variable
/* code to be timed here
*
*/
timer_get_counter_value(TIMER_GROUP_0, TIMER_0,
    &task_counter_value2);
starttime= (double)task_counter_value1/TIMER_SCALE;
runtime = ((double)task_counter_value2/TIMER_SCALE);
snprintf(log, sizeof(log), "Code took %lf seconds \n\r",
runtime-starttime);

log_add(log); // Add to log queue
```

# CP2- PWM for driving steering servo and ESC

Write code which performs the following sequence of functions:

- C2.1: Start wheels turning, and ramp up to full speed in 5 seconds and down to zero speed in another 5 seconds.
- C2.2: Set steering angle approximately half full-left and hold for 5 seconds. (For example, if full steering range is +- 20 degrees, set steering angle to +10 degrees.)
- C2.3: Set steering angle straight and hold for 5 seconds.
- C2.4: Set steering angle approximately half full-right, and hold for 5 seconds.
- C2.5: Set steering angle back to approximately straight.
- C2.6: Show steering changing and wheels turning at the same time
- C2.7: Report Data RAM and Instruction RAM usage. How much of each is left? [pio run -v in terminal window]
- C2.8: All members must fill out the checkpoint survey before the checkoff close. Completion is individually graded

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# Project Proposal (due on bcourses 2/9 5 pm)

Overall Strategy

Hardware Design

- IO Connections

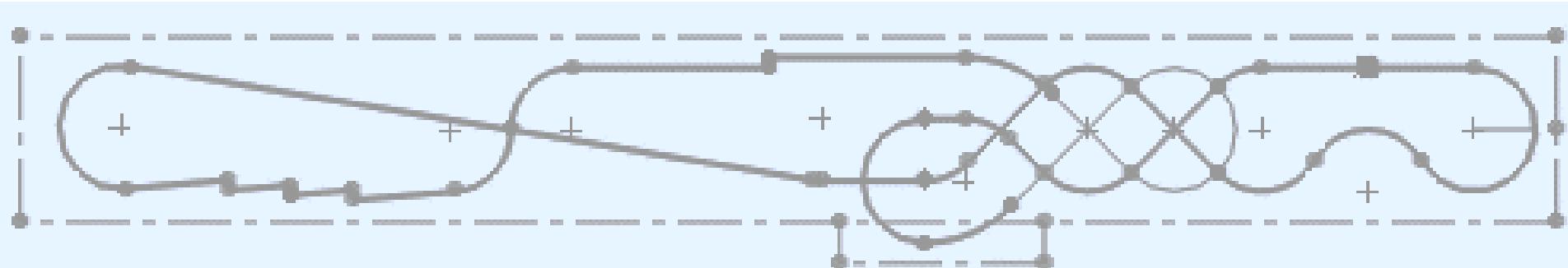
- Velocity Sensor Mounting

- Camera Height and Angle

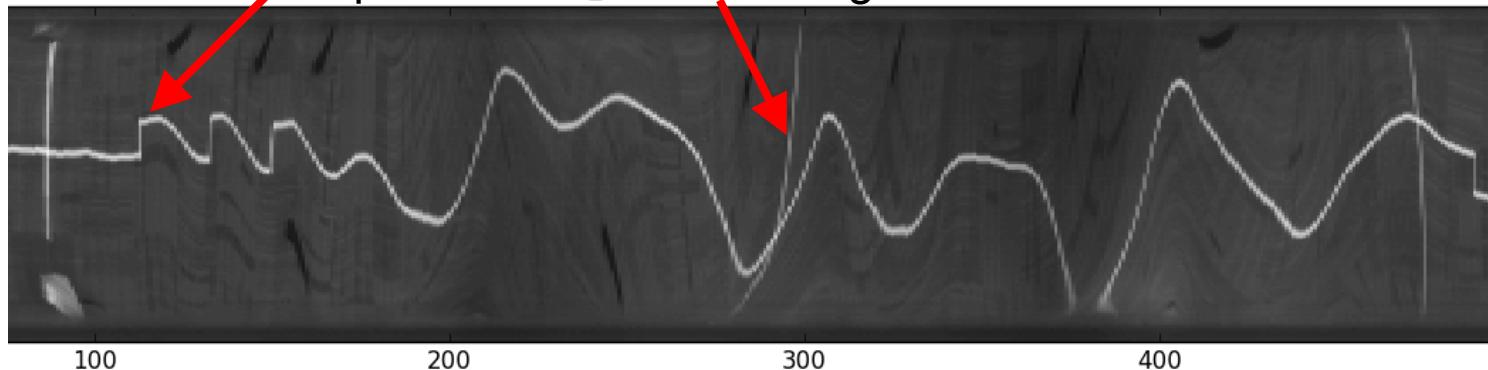
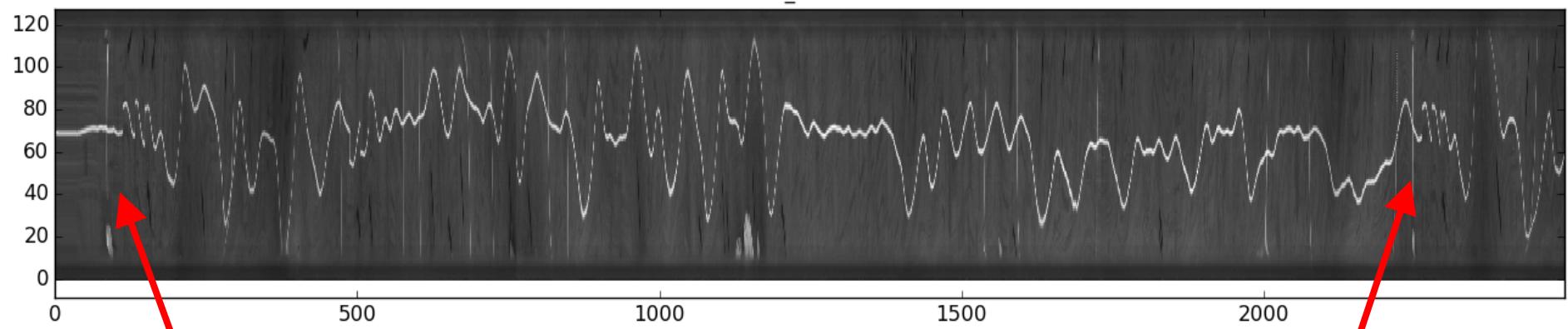
Software Structure

# Overall Strategy

Example track- Cory 3<sup>rd</sup> floor



natcar2016\_team1.csv



# Project Proposal: Input/Output

Line camera: 128 pixels, 200 Hz

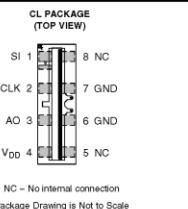


**TAOS**  
TEXAS  
ADVANCED  
OPTOELECTRONIC  
SOLUTIONS™

- 128 × 1 Sensor-Element Organization
- 400 Dots-Per-Inch (DPI) Sensor Pitch
- High Linearity and Uniformity
- Wide Dynamic Range . . . 4000:1 (72 dB)
- Output Referenced to Ground
- Low Image Lag . . . 0.5% Typ
- Operation to 8 MHz
- Single 3-V to 5-V Supply
- Rail-to-Rail Output Swing (AO)
- No External Load Resistor Required
- Replacement for TSL1401R-LF
- RoHS Compliant

TSL1401CL  
128 × 1 LINEAR SENSOR ARRAY WITH HOLD

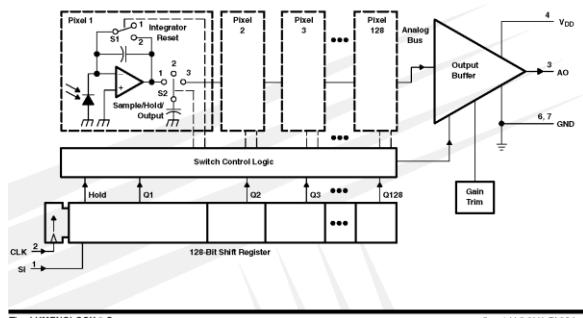
TAOS136 – JULY 2011



## Description

The TSL1401CL linear sensor array consists of a 128 × 1 array of photodiodes, associated charge amplifier circuitry, and an internal pixel data-hold function that provides simultaneous-integration start and stop times for all pixels. The array is made up of 128 pixels, each of which has a photo-sensitive area of 3.624.3 square micrometers. There is 8-μm spacing between pixels. Operation is simplified by internal control logic that requires only a serial-input (SI) signal and a clock.

## Functional Block Diagram



The LUMENOLOGY® Company

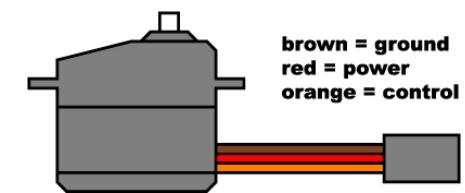
Texas Advanced Optoelectronic Solutions Inc.  
1001 Klein Road • Suite 300 • Plano, TX 75074 • (972) 673-0759  
[www.taosinc.com](http://www.taosinc.com)

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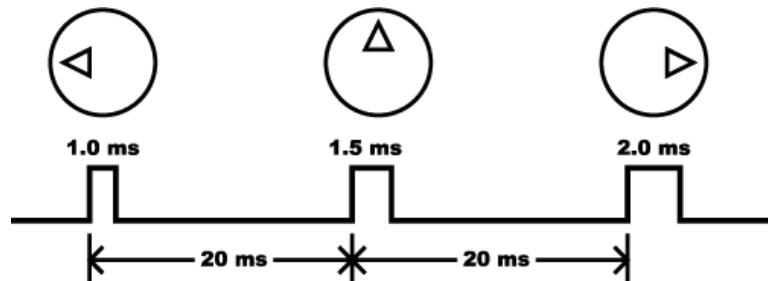
1



PWM for ESC



PWM for steering servo



<https://www.sparkfun.com/tutorials/283>

Encoder velocity sensor

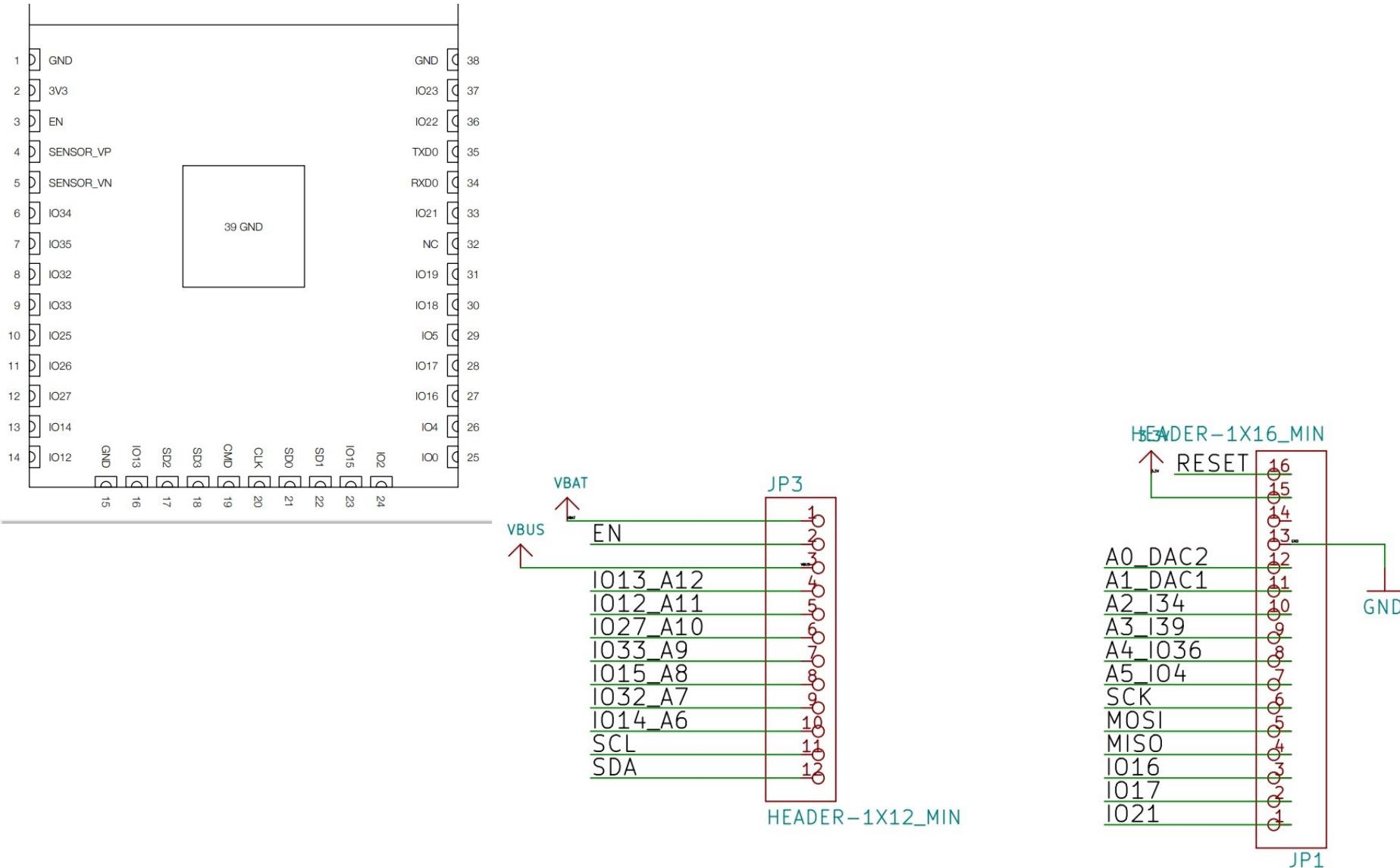


Other options? Gyro sensor?

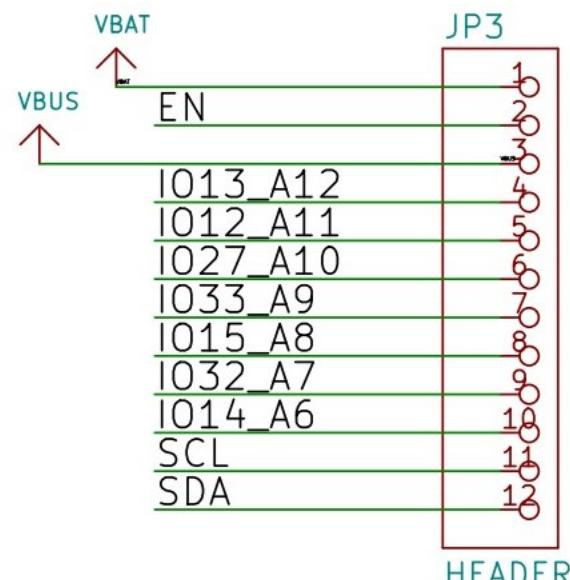
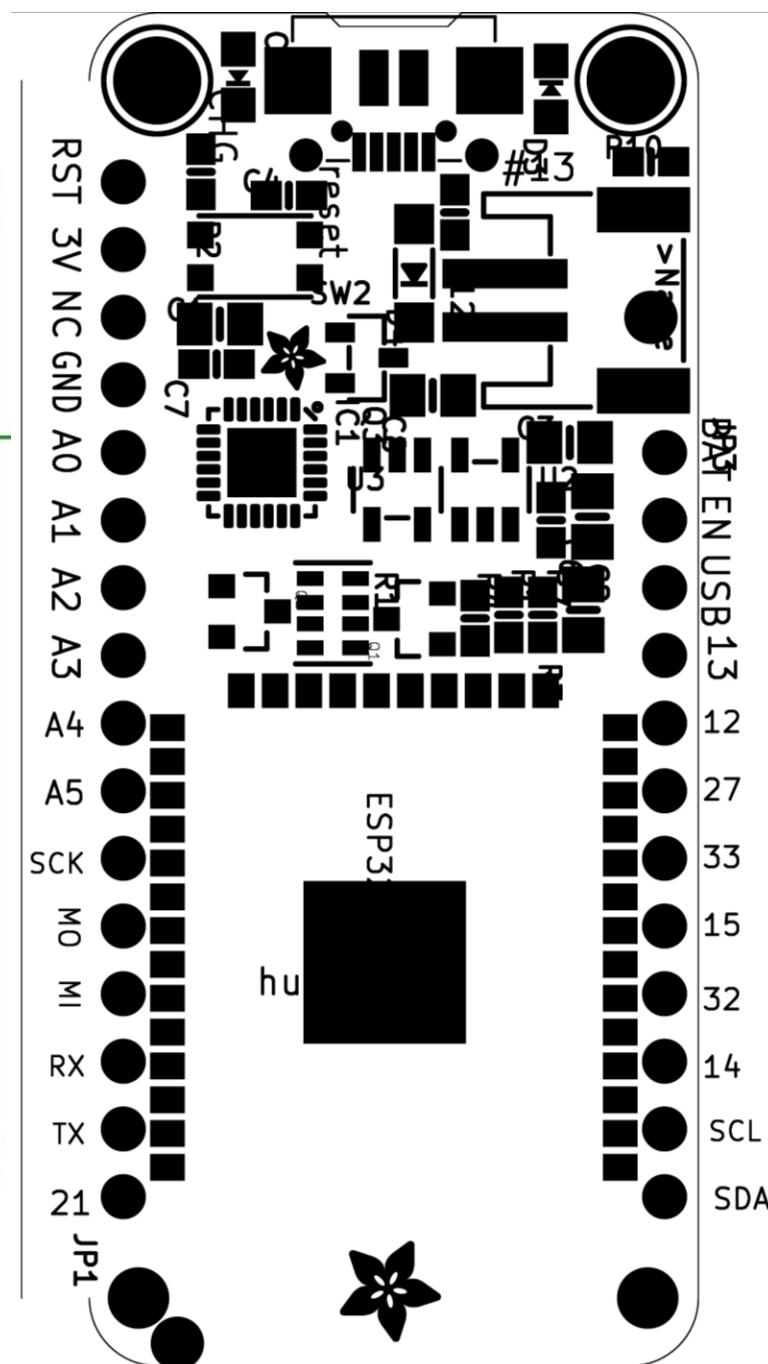
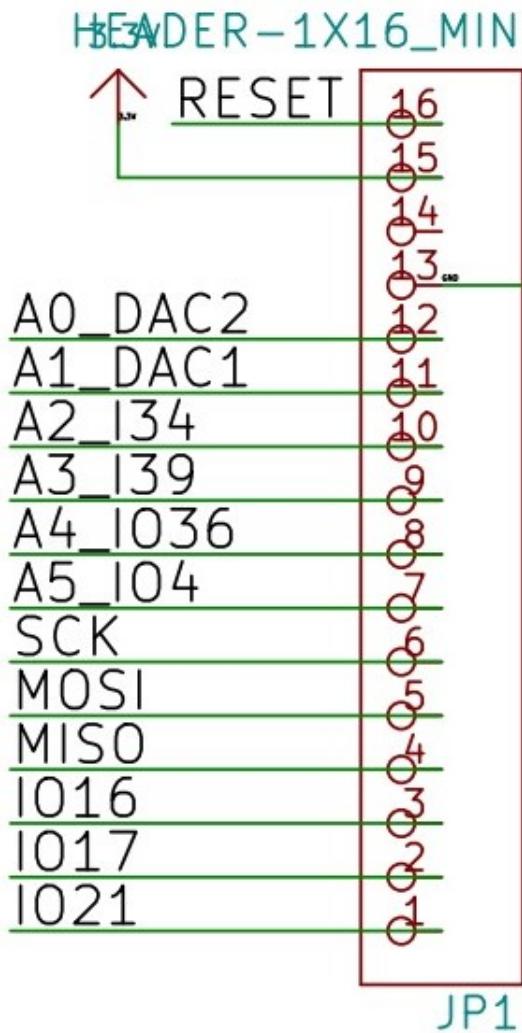
# ESP32-WROOM GPIO Connections

See ESP32-WROOM data sheet:

[https://www.espressif.com/sites/default/files/documentation/esp32-wroom-32\\_datasheet\\_en.pdf](https://www.espressif.com/sites/default/files/documentation/esp32-wroom-32_datasheet_en.pdf)



# Huzzah32 Pinouts



# ESP32-WROOM Module Connections

	Name	No.	Type	Function
Huzzah32	GND	1	P	Ground
	3V3	2	P	Power supply
JP1-8	EN	3	I	Module-enable signal. Active high.
JP1-9	SENSOR_VP	4	I	GPIO36, ADC1_CH0, RTC_GPIO0
JP1-10	SENSOR_VN	5	I	GPIO39, ADC1_CH3, RTC_GPIO3
Vref?	IO34	6	I	GPIO34, ADC1_CH6, RTC_GPIO4
	IO35	7	I	GPIO35, ADC1_CH7, RTC_GPIO5
JP3-9	IO32	8	I/O	GPIO32, XTAL_32K_P (32.768 kHz crystal oscillator input), ADC1_CH4, TOUCH9, RTC_GPIO9
JP3-7	IO33	9	I/O	GPIO33, XTAL_32K_N (32.768 kHz crystal oscillator output), ADC1_CH5, TOUCH8, RTC_GPIO8

P=power

I= input only

I/O = either

# ESP32-WROOM Module Connections

Huzzah32

JP1-11

JP1-12

JP3-6

JP3-10

JP3-5

JP3-4

SPI  
Flash

	Name	No.	Type	Function
JP1-11	IO25	10	I/O	GPIO25, DAC_1, ADC2_CH8, RTC_GPIO6, EMAC_RXD0
JP1-12	IO26	11	I/O	GPIO26, DAC_2, ADC2_CH9, RTC_GPIO7, EMAC_RXD1
JP3-6	IO27	12	I/O	GPIO27, ADC2_CH7, TOUCH7, RTC_GPIO17, EMAC_RX_DV
JP3-10	IO14	13	I/O	GPIO14, ADC2_CH6, TOUCH6, RTC_GPIO16, MTMS, HSPICLK, HS2_CLK, SD_CLK, EMAC_TXD2
JP3-5	IO12	14	I/O	GPIO12, ADC2_CH5, TOUCH5, RTC_GPIO15, MTDI, HSPIQ, HS2_DATA2, SD_DATA2, EMAC_TXD3
JP3-4	GND	15	P	Ground
SPI Flash	IO13	16	I/O	GPIO13, ADC2_CH4, TOUCH4, RTC_GPIO14, MTCK, HSPID, HS2_DATA3, SD_DATA3, EMAC_RX_ER
	SHD/SD2*	17	I/O	GPIO9, SD_DATA2, SPIHD, HS1_DATA2, U1RXD
	SWP/SD3*	18	I/O	GPIO10, SD_DATA3, SPIWP, HS1_DATA3, U1TXD
	SCS/CMD*	19	I/O	GPIO11, SD_CMD, SPICS0, HS1_CMD, U1RTS
	SCK/CLK*	20	I/O	GPIO6, SD_CLK, SPICLK, HS1_CLK, U1CTS
	SDO/SD0*	21	I/O	GPIO7, SD_DATA0, SPIQ, HS1_DATA0, U2RTS
	SDI/SD1*	22	I/O	GPIO8, SD_DATA1, SPID, HS1_DATA1, U2CTS

P=power

I= input only

I/O = either

Huzzah32

# ESP32-WROOM Module Connections

JP3-8

RTS?

DTR?

JP1-7

JP1-3

JP1-2

JP1-6

JP1-5

JP1-4

JP1-1

UART

JP3-11

JP3-12

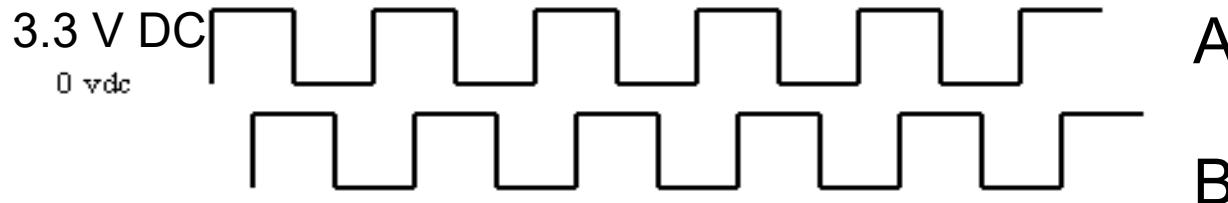
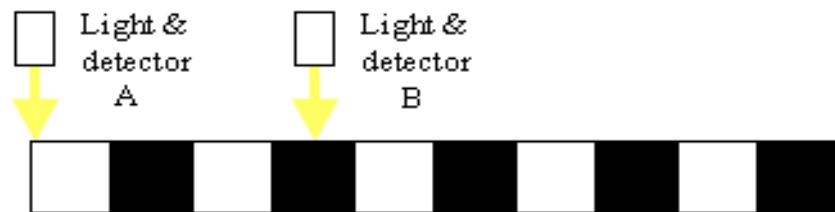
	IO15	23	I/O	GPIO15, ADC2_CH3, TOUCH3, MTDO, HSPICS0, RTC_GPIO13, HS2_CMD, SD_CMD, EMAC_RXD3
	IO2	24	I/O	GPIO2, ADC2_CH2, TOUCH2, RTC_GPIO12, HSPIWP, HS2_DATA0, SD_DATA0
	IO0	25	I/O	GPIO0, ADC2_CH1, TOUCH1, RTC_GPIO11, CLK_OUT1, EMAC_TX_CLK
	IO4	26	I/O	GPIO4, ADC2_CH0, TOUCH0, RTC_GPIO10, HSPIHD, HS2_DATA1, SD_DATA1, EMAC_TX_ER
	IO16	27	I/O	GPIO16, HS1_DATA4, U2RXD, EMAC_CLK_OUT
	IO17	28	I/O	GPIO17, HS1_DATA5, U2TXD, EMAC_CLK_OUT_180
	IO5	29	I/O	GPIO5, VSPICS0, HS1_DATA6, EMAC_RX_CLK
	IO18	30	I/O	GPIO18, VSPICLK, HS1_DATA7
	IO19	31	I/O	GPIO19, VSPIQ, U0CTS, EMAC_RXD0
	NC	32	-	-
	IO21	33	I/O	GPIO21, VSPIHD, EMAC_TX_EN
UART	RXD0	34	I/O	GPIO3, U0RXD, CLK_OUT2
	TXD0	35	I/O	GPIO1, U0TXD, CLK_OUT3, EMAC_RXD2
	IO22	36	I/O	GPIO22, VSPIWP, U0RTS, EMAC_RXD1
	IO23	37	I/O	GPIO23, VSPIID, HS1_STROBE
	GND	38	P	Ground

P=power

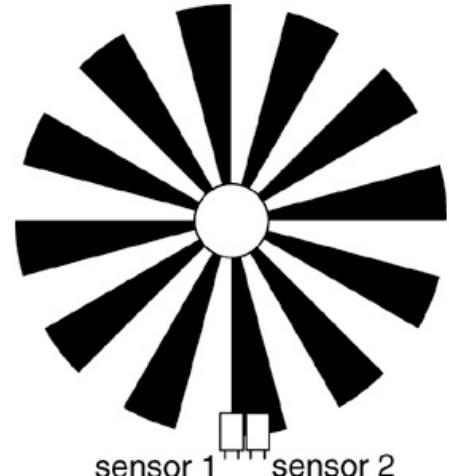
I= input only

I/O = either

# Velocity sensor mounting (preview- week 4)

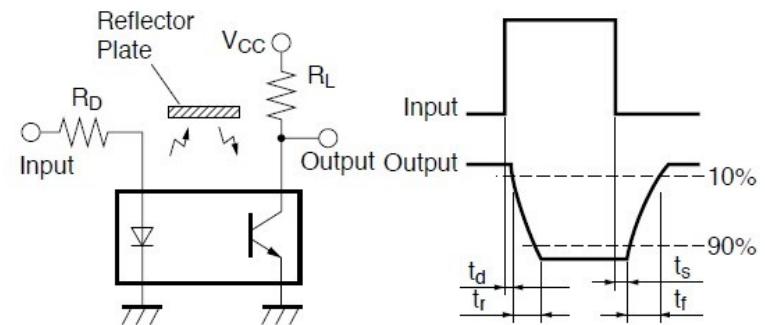


<https://www.sinotech.com/wp-content/uploads/quadrature-encoder.gif>

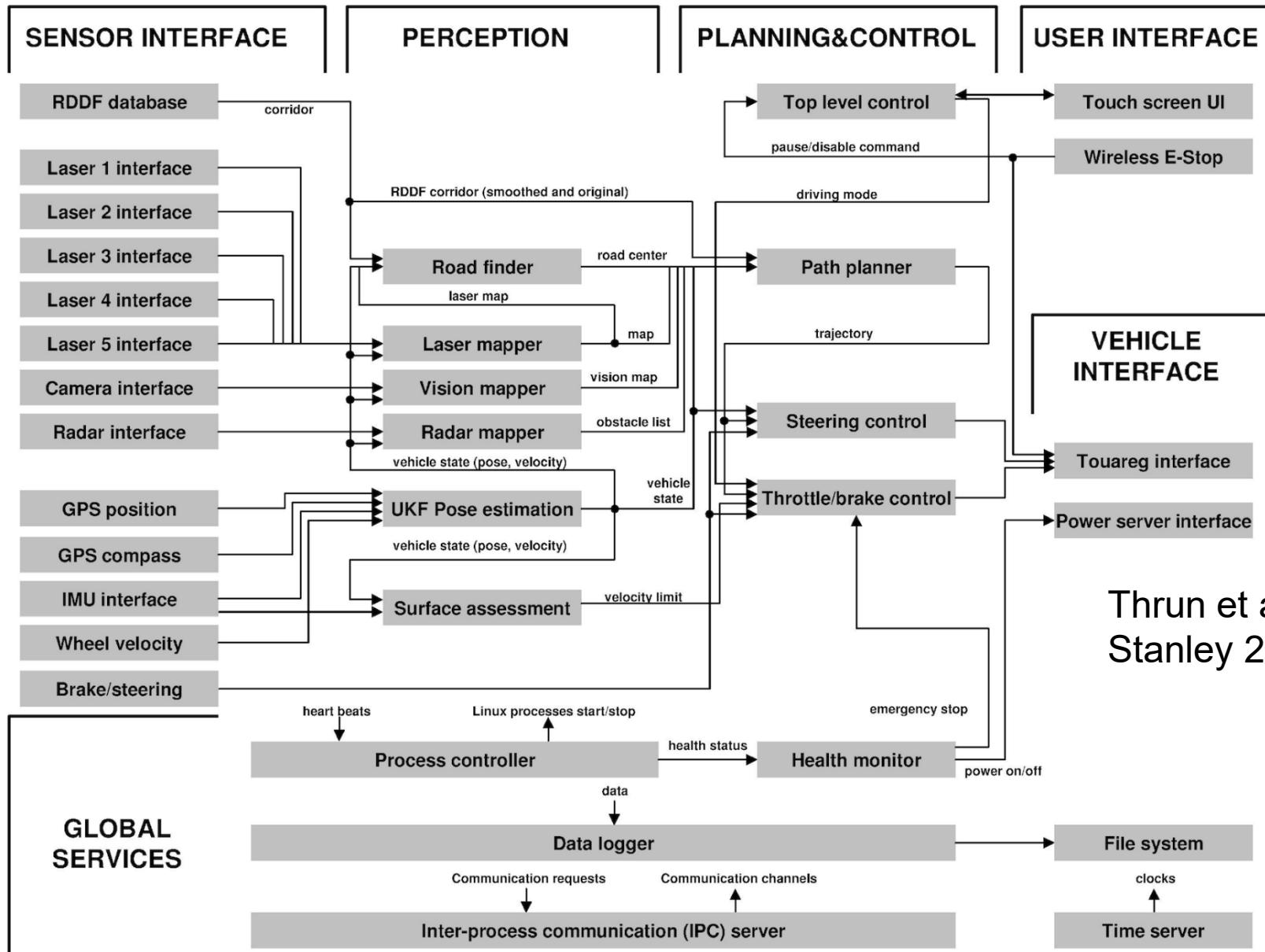


100 us  
response time

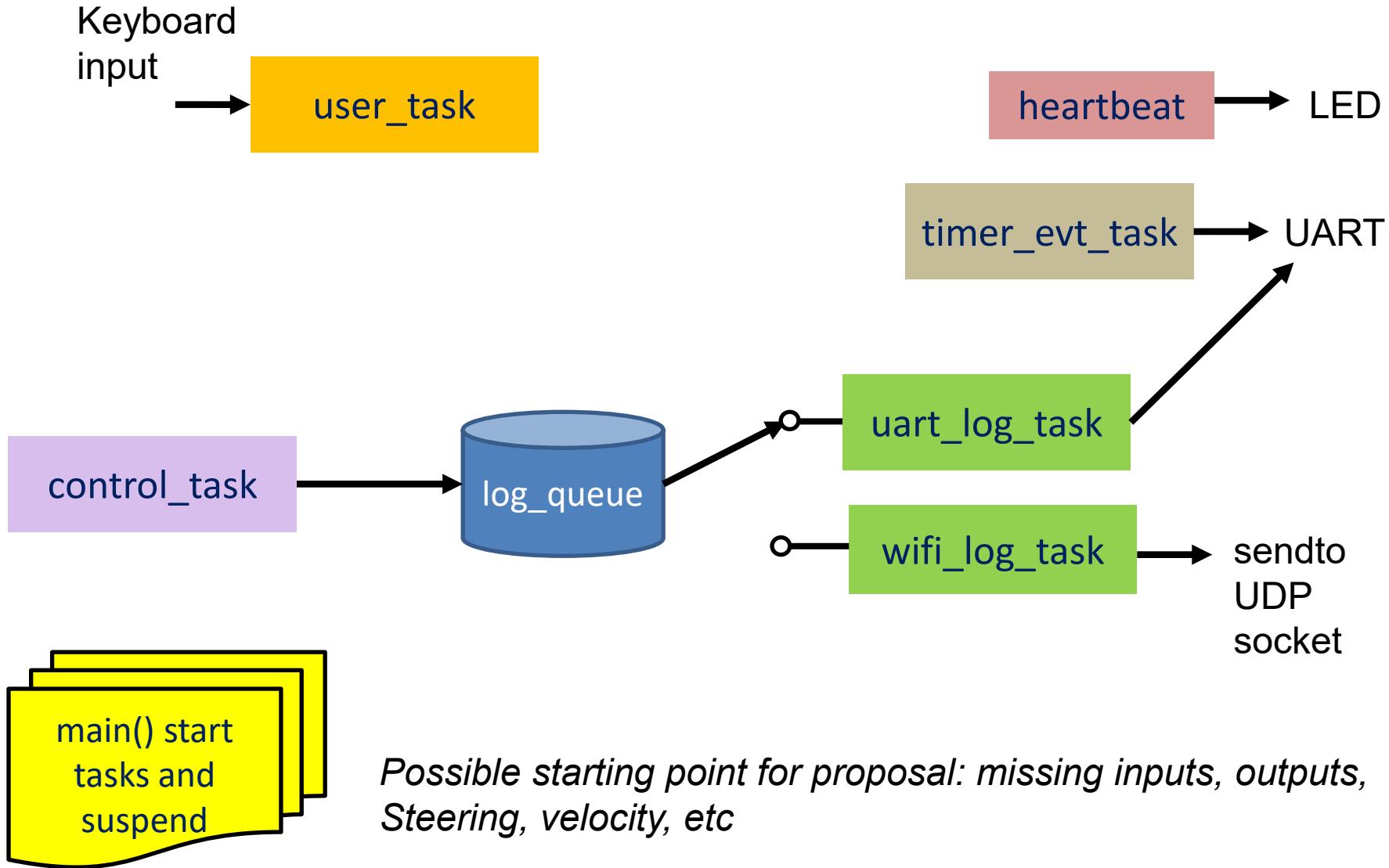
Fig.9 Test Circuit for Response Time



# Project Proposal: Block Diagram/Structure

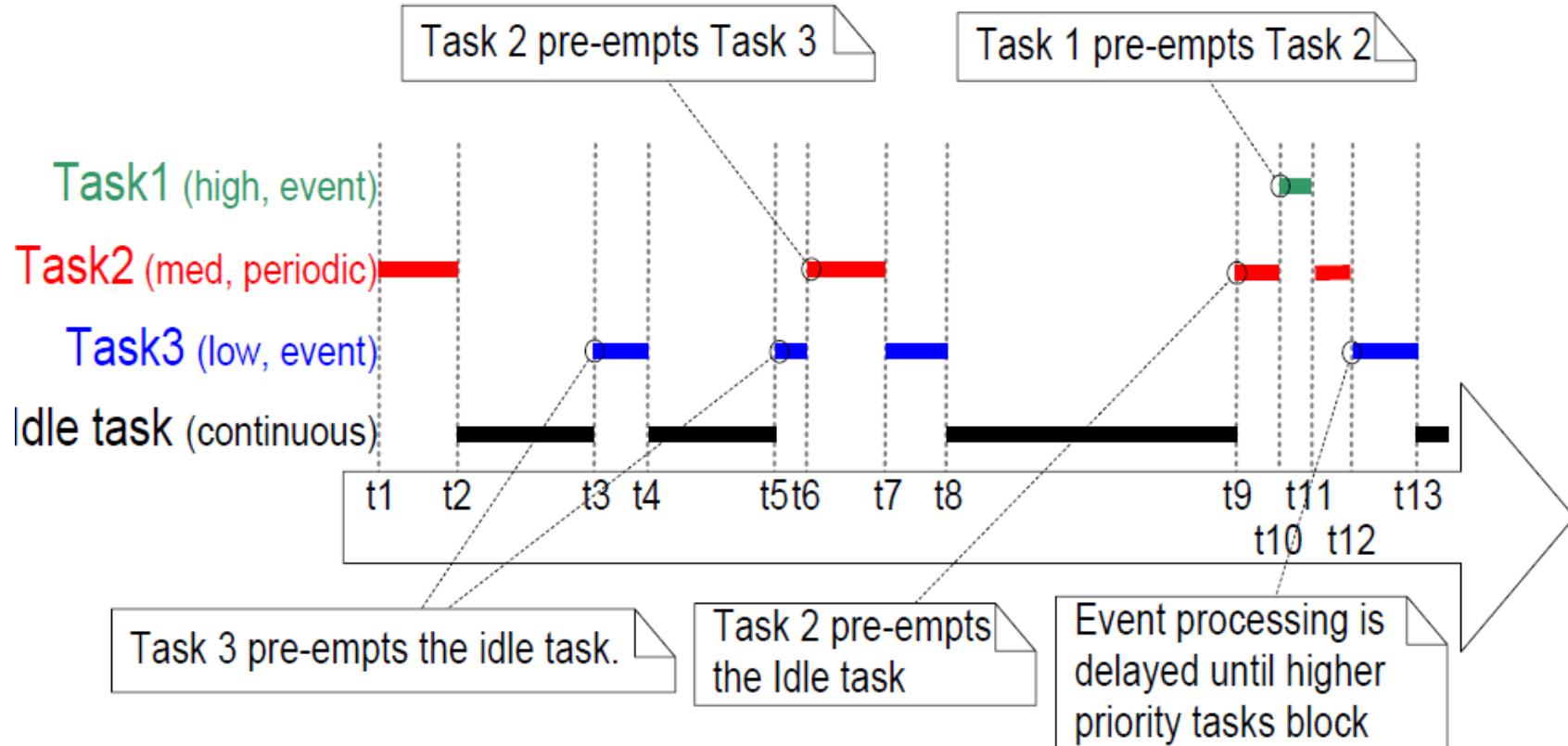


# SkeletonHuzzah32 SW Block Diagram



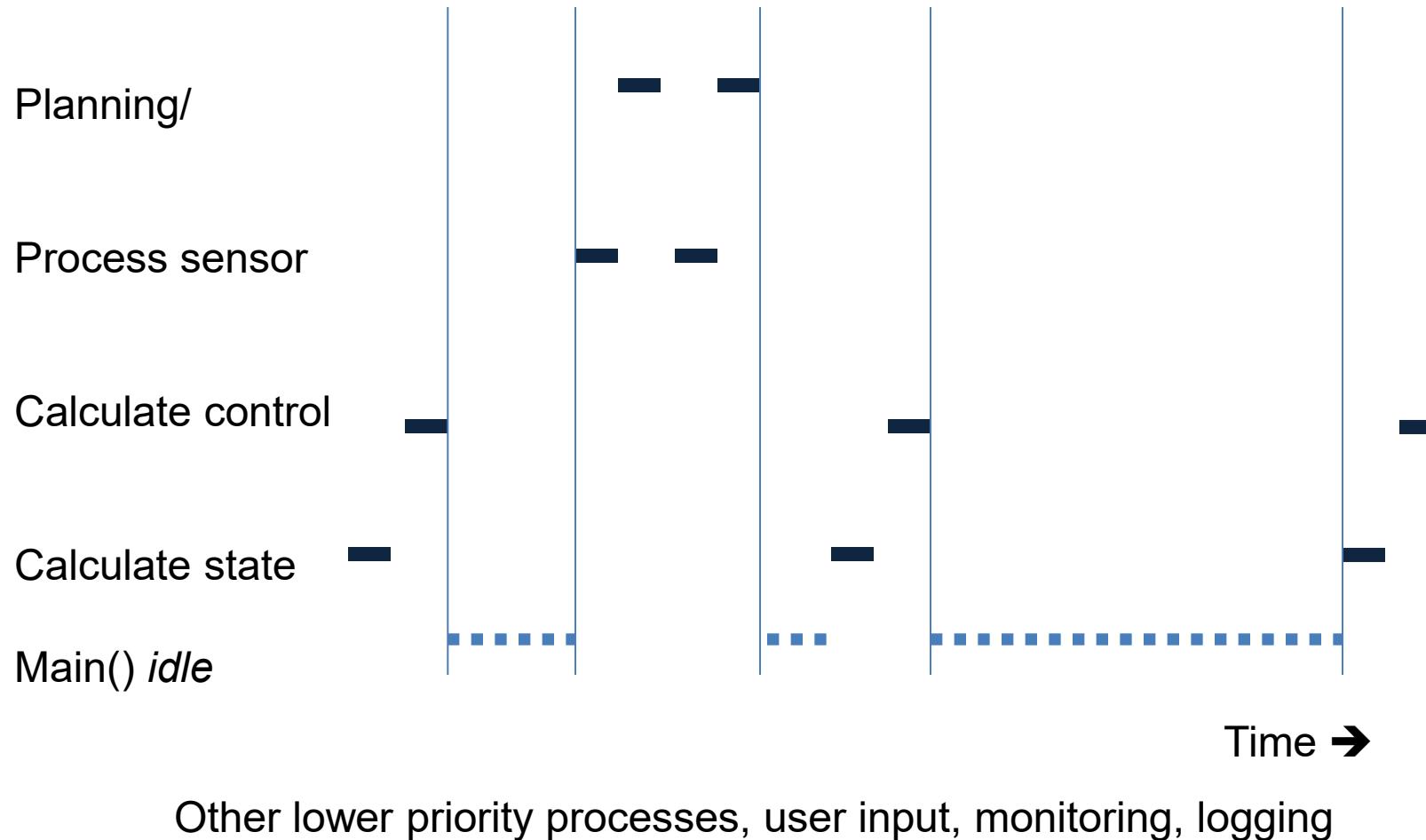
Note conventions- data flow left to right

# Mastering the FreeRTOS™ Real Time Kernel



26. Execution pattern highlighting task prioritization and pre-emption in a hypothetical application in which each task has been assigned a unique priority

## Project Proposal: multithread example (rough outline)



# How to communicate between tasks?

Shared global variables:

```
double x, xold, v;
```

Task 1 (sensor processing)

```
xold =x;  
x=readSensor();  
v=(x-xold)/T;
```

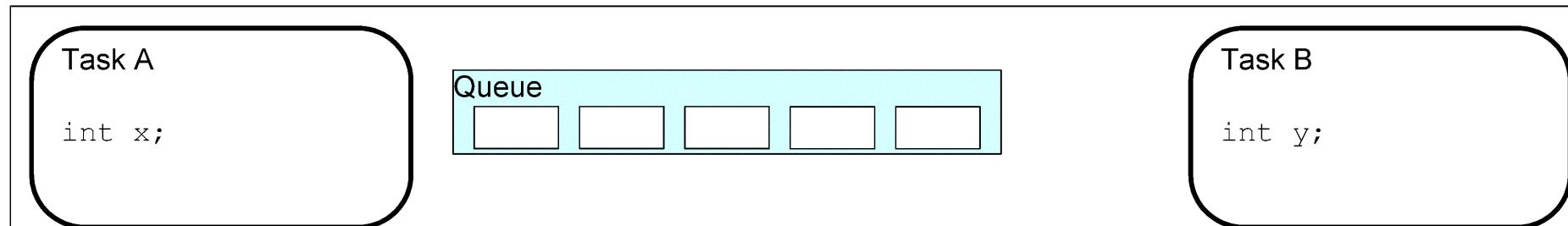
Task 2 (control)

```
y=kp*x+kd*v;  
SetOutput(y);
```

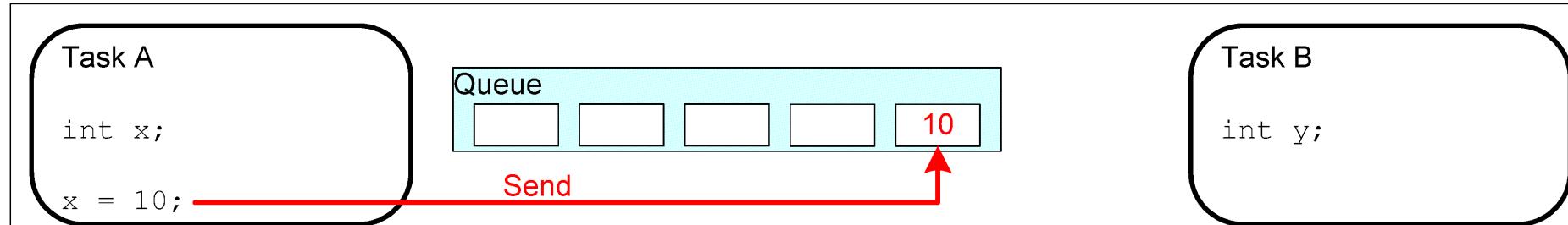
What problems are there with this approach  
to sharing variables?

# Queue in FreeRTOS

161204 Pre-release for FreeRTOS V8.x.x. See <http://www.FreeRTOS.org/FreeRTOS-V9.html> for information about FreeRTOS V9.x.x. Use <http://www.FreeRTOS.org/contact> to provide feedback, corrections, and check for updates.



A queue is created to allow Task A and Task B to communicate. The queue can hold a maximum of 5 integers. When the queue is created it does not contain any values so is empty.



Task A writes (sends) the value of a local variable to the back of the queue. As the queue was previously empty the value written is now the only item in the queue, and is therefore both the value at the back of the queue and the value at the front of the queue.

# Queue in FreeRTOS

Task A

```
int x;  
x = 20;
```



Task B

```
int y;
```

Task A changes the value of its local variable before writing it to the queue again. The queue now contains copies of both values written to the queue. The first value written remains at the front of the queue, the new value is inserted at the end of the queue. The queue has three empty spaces remaining.

Task A

```
int x;  
x = 20;
```



Task B

```
int y;  
// y now equals 10
```

Task B reads (receives) from the queue into a different variable. The value received by Task B is the value from the head of the queue, which is the first value Task A wrote to the queue (10 in this illustration).

Task A

```
int x;  
x = 20;
```



Task B

```
int y;  
// y now equals 10
```

Task B has removed one item, leaving only the second value written by Task A remaining in the queue. This is the value Task B would receive next if it read from the queue again. The queue now has four empty spaces remaining.

Figure 31. An example sequence of writes to, and reads from a queue

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# LED & CPU Port Information

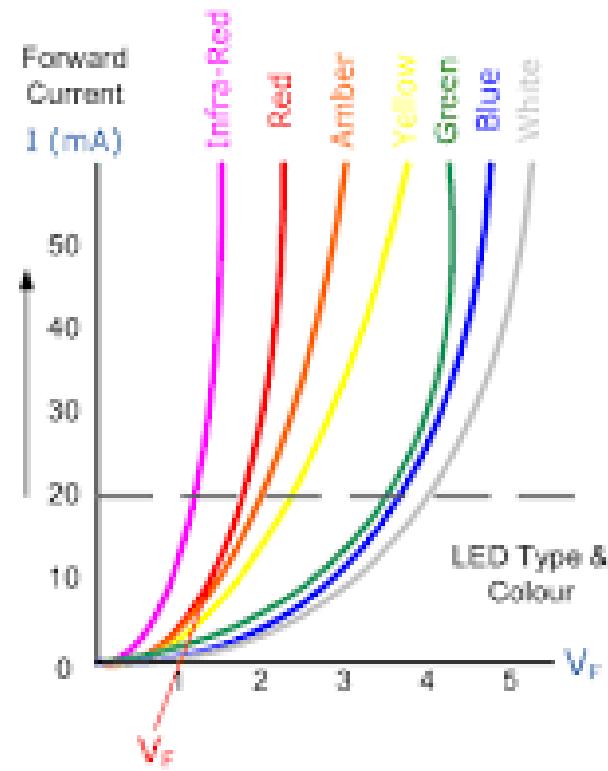
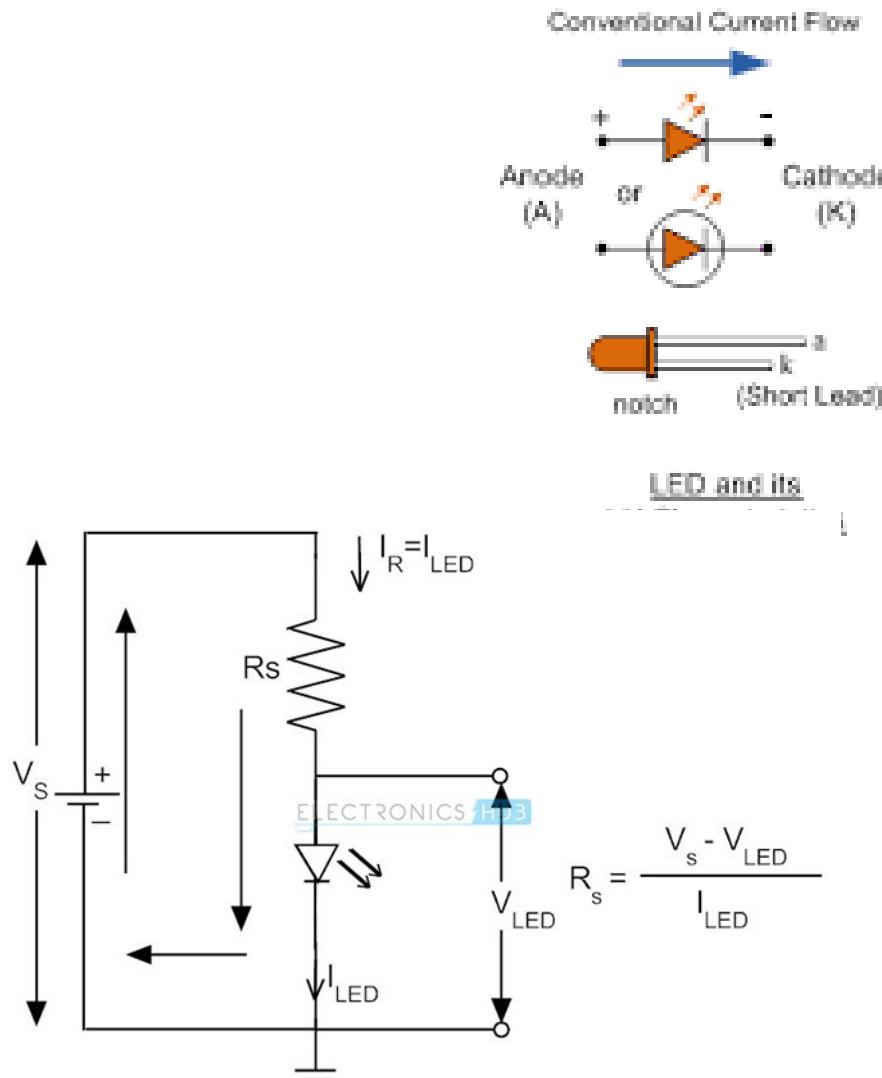
## 1.3 ESD handling ratings

**Table 3. ESD handling ratings**

Symbol	Description	Min.	Max.	Unit	Notes
$V_{HBM}$	Electrostatic discharge voltage, human body model	-2000	+2000	V	1
$V_{CDM}$	Electrostatic discharge voltage, charged-device model	-500	+500	V	2
$I_{LAT}$	Latch-up current at ambient temperature of 105 °C	-100	+100	mA	3

1. Determined according to JEDEC Standard JESD22-A114, *Electrostatic Discharge (ESD) Sensitivity Testing Human Body Model (HBM)*.
2. Determined according to JEDEC Standard JESD22-C101, *Field-Induced Charged-Device Model Test Method for Electrostatic-Discharge-Withstand Thresholds of Microelectronic Components*.
3. Determined according to JEDEC Standard JESD78, *IC Latch-Up Test*.

# Connecting LED & CPU Port Information

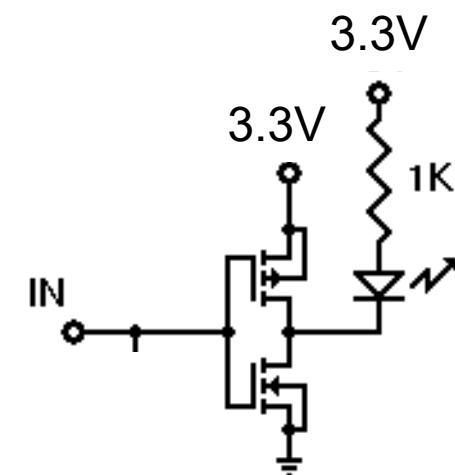
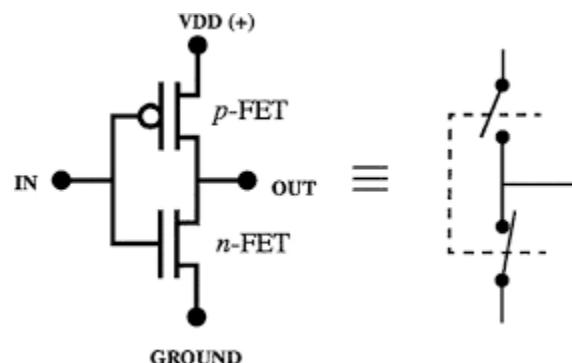


<https://www.electronicshub.org/light-emitting-diode-basics/>

# LED & CPU Port Information- typical

Table 13: DC Characteristics (3.3 V, 25 °C)

Symbol	Parameter	Min	Typ	Max	Unit
$C_{IN}$	Pin capacitance	-	2	-	pF
$V_{IH}$	High-level input voltage	$0.75 \times VDD^1$	-	$VDD^1 + 0.3$	V
$V_{IL}$	Low-level input voltage	-0.3	-	$0.25 \times VDD^1$	V
$I_{IH}$	High-level input current	-	-	50	nA
$I_{IL}$	Low-level input current	-	-	50	nA
$V_{OH}$	High-level output voltage	$0.8 \times VDD^1$	-	-	V
$V_{OL}$	Low-level output voltage	-	-	$0.1 \times VDD^1$	V
$I_{OH}$	High-level source current ( $VDD^1 = 3.3$ V, $V_{OH} \geq 2.64$ V, output drive strength set to the maximum)	VDD3P3_CPU power domain <sup>1, 2</sup>	-	40	mA
		VDD3P3_RTC power domain <sup>1, 2</sup>	-	40	mA
		VDD_SDIO power domain <sup>1, 3</sup>	-	20	mA
$I_{OL}$	Low-level sink current ( $VDD^1 = 3.3$ V, $V_{OL} = 0.495$ V, output drive strength set to the maximum)	-	28	-	mA
$R_{PU}$	Resistance of internal pull-up resistor	-	45	-	kΩ
$R_{PD}$	Resistance of internal pull-down resistor	-	45	-	kΩ
$V_{IL\_nRST}$	Low-level input voltage of CHIP_PU to power off the chip	-	-	0.6	V



LATCHUP!

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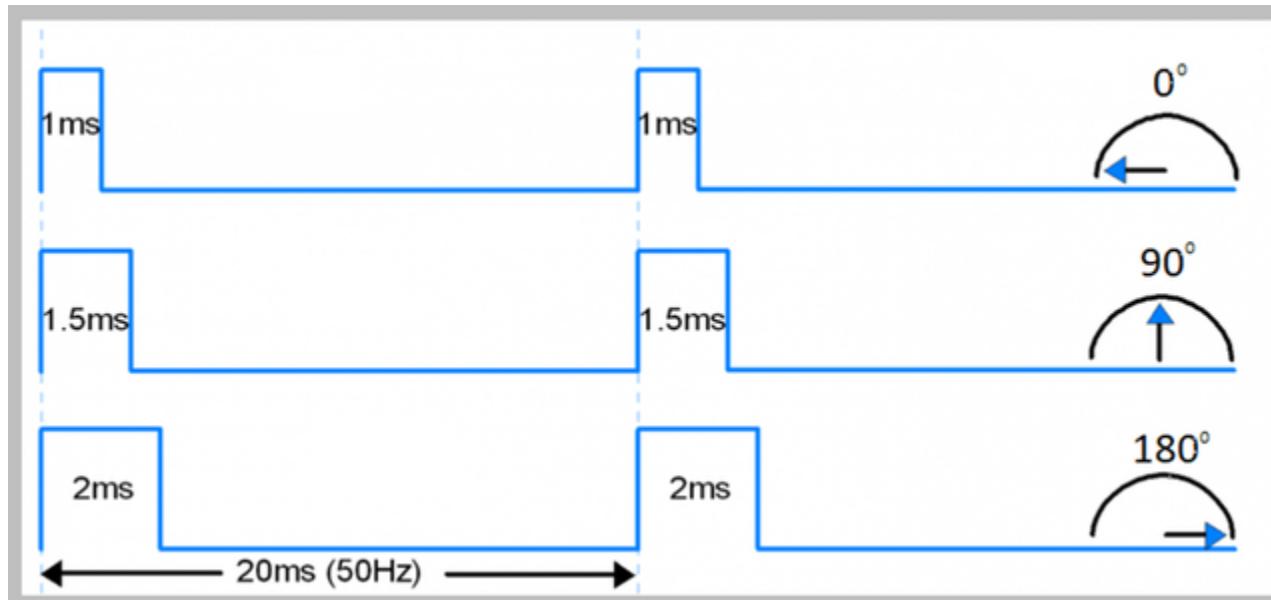


# Pulse Width Modulation

[https://github.com/espressif/esp-idf/tree/release/v4.2  
/examples/peripherals/mcpwm/mcpwm\\_servo\\_control](https://github.com/espressif/esp-idf/tree/release/v4.2/examples/peripherals/mcpwm/mcpwm_servo_control)

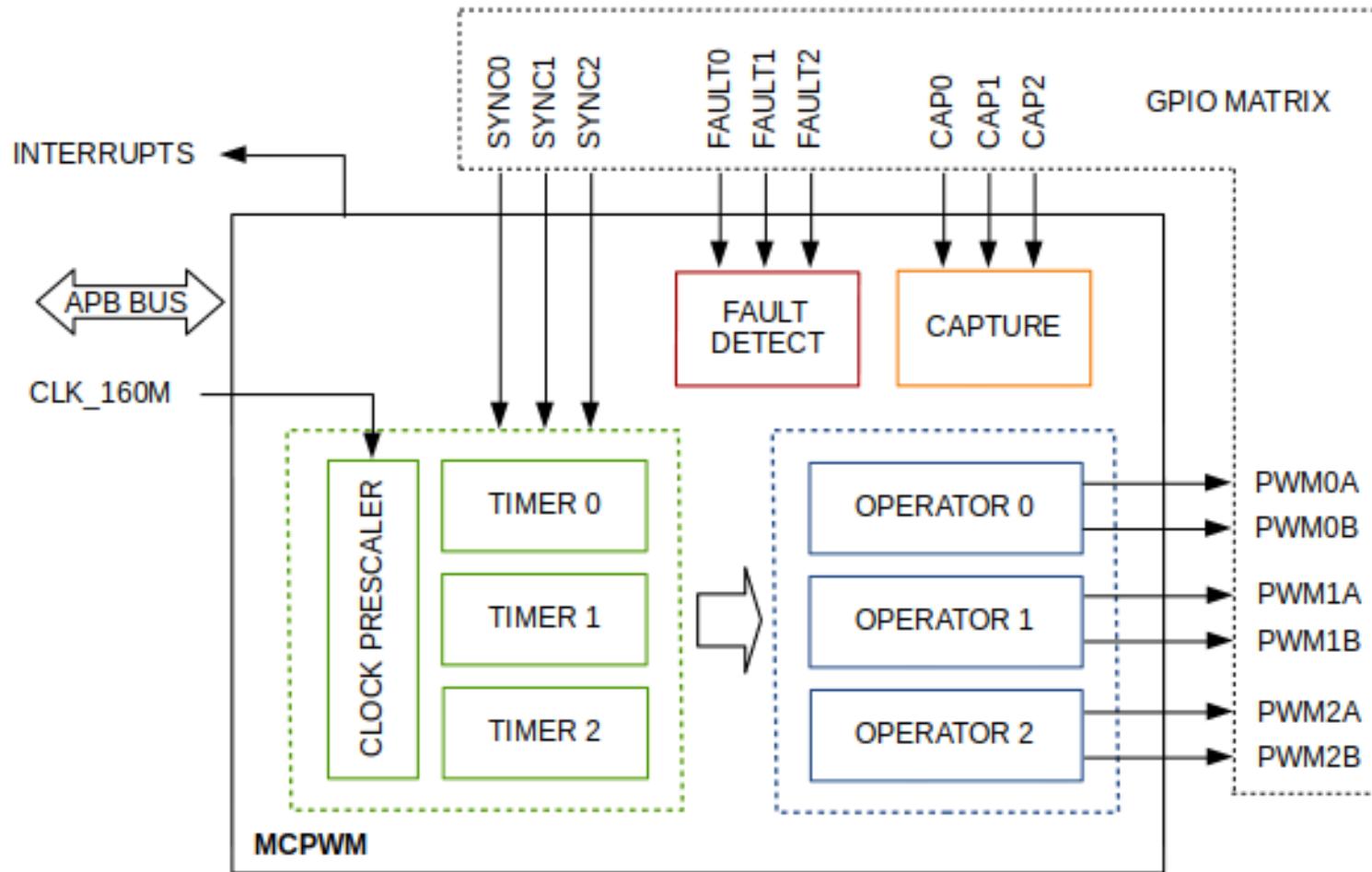
Also see

~/home/.platformio/packages/framework-espidf/examples/peripherals/mcpwm



<https://www.instructables.com/id/PANTILT-Camera-With-ESP32/>

# Motor Control Pulse Width Modulator (MCPWM) (Ch 17)



# Motor Control Pulse Width Modulator (MCPWM) (Ch 17)

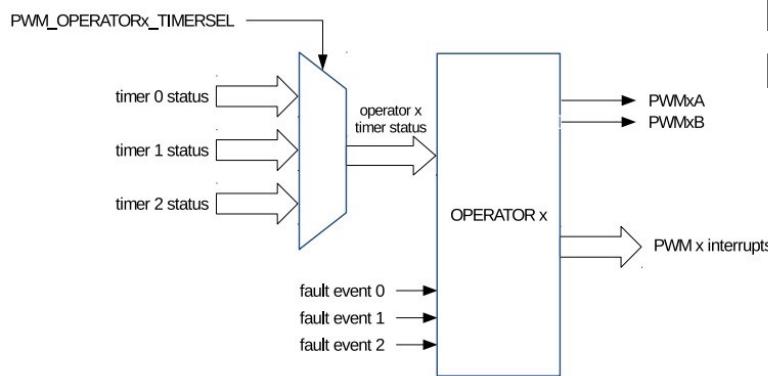
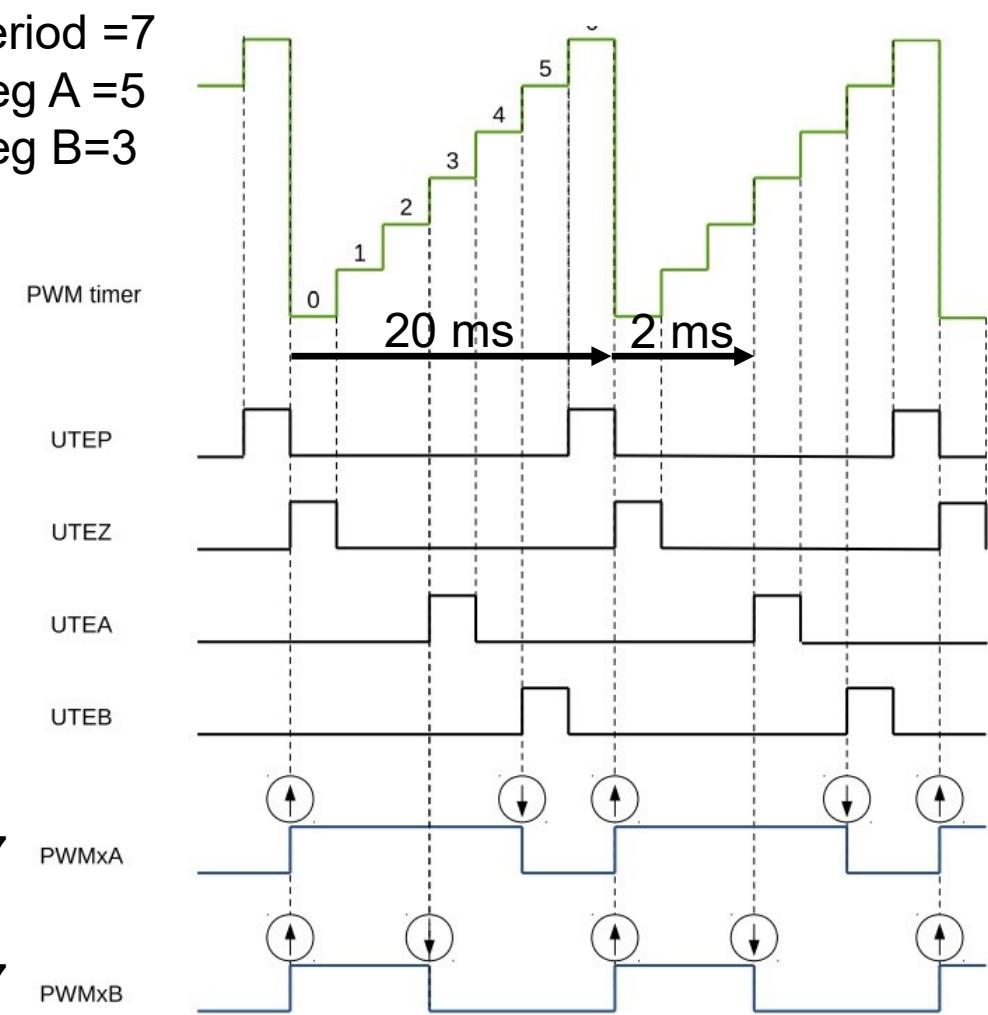


Figure 95: Operator Submodule

Figure 107: Count-Up, Single Edge Asymmetric Waveform, with Independent Modulation on PWMxA and PWMxB — Active High

Duty cycle 5/7  
Duty cycle 3/7



- UTEA: the PWM timer is counting up and its value is equal to register A.
- UTEB: the PWM timer is counting up and its value is equal to register B.

# Setting up mcpwm

(see [https://docs.espressif.com/projects/esp-idf/en/latest/esp32/api-reference/peripherals/mcpwm.html#structmcpwm\\_\\_config\\_t](https://docs.espressif.com/projects/esp-idf/en/latest/esp32/api-reference/peripherals/mcpwm.html#structmcpwm__config_t))

4. Setting of the timer frequency and initial duty within `mcpwm_config_t` structure.

<https://github.com/espressif/esp-idf/blob/release/v4.2/components/driver/include/driver/mcpwm.h>

```
typedef struct {
    uint32_t frequency; /* Set frequency of MCPWM in Hz */
    float cmpr_a; /* Set % duty cycle for operator a(MCPWMXA) */
    float cmpr_b; /* Set % duty cycle for operator b(MCPWMXB) */
    mcpwm_duty_type_t duty_mode; /*Set type of duty cycle*/
/*Set type of MCPWM counter*/
    mcpwm_counter_type_t counter_mode;
} mcpwm_config_t;
```

5. Call `mcpwm_init()` with the above parameters to make the configuration effective.

# mcpwm\_servo\_control\_example.c (1/2)

```
#include "driver/mcpwm.h"
#include "soc/mcpwm_periph.h"

#define SERVO_MIN_PULSEWIDTH 1000 //Minimum pulse width in microsecond
#define SERVO_MAX_PULSEWIDTH 2000 //Maximum pulse width in microsecond
#define SERVO_MAX_DEGREE 90 //Maximum angle which servo can rotate

static void mcpwm_example_gpio_initialize(void)
{
    printf("initializing mcpwm servo control gpio.....\n");
    mcpwm_gpio_init(MCPWM_UNIT_0, MCPWM0A, 18);
//Set GPIO 18 as PWM0A, to which servo is connected
}

/* @brief Use this function to calculate pulse width per degree rotation
 * @param degree_of_rotation the angle to which servo has to rotate
 * @return - calculated pulse width */

static uint32_t servo_per_degree_init(uint32_t degree_of_rotation)
{ uint32_t cal_pulsewidth = 0;
    cal_pulsewidth = SERVO_MIN_PULSEWIDTH +
        (SERVO_MAX_PULSEWIDTH - SERVO_MIN_PULSEWIDTH)
            * degree_of_rotation) / SERVO_MAX_DEGREE;
    return cal_pulsewidth;
}
```

## mcpwm\_servo\_control\_example.c, (2/2)

```
void mcpwm_example_servo_control(void *arg)
{
    uint32_t angle, count;
    mcpwm_example_gpio_initialize();
    printf("Configuring Initial Parameters of mcpwm.....\n");
    mcpwm_config_t pwm_config;
    pwm_config.frequency = 50; //frequency = 50Hz, i.e. time period= 20ms
    pwm_config.cmpr_a = 0; //duty cycle of PWMxA = 0
    pwm_config.cmpr_b = 0; //duty cycle of PWMxb = 0
    pwm_config.counter_mode = MCPWM_UP_COUNTER;
    pwm_config.duty_mode = MCPWM_DUTY_MODE_0;
    //Configure PWM0A & PWM0B with above settings
    mcpwm_init(MCPWM_UNIT_0, MCPWM_TIMER_0, &pwm_config ); ←

while (1)
{
    for (count = 0; count < SERVO_MAX_DEGREE; count++)
    {
        printf("Angle of rotation: %d\n", count);
        angle = servo_per_degree_init(count);
        printf("pulse width: %dus\n", angle);
        mcpwm_set_duty_in_us(MCPWM_UNIT_0,
                             MCPWM_TIMER_0, MCPWM_OPR_A, angle); ←
        vTaskDelay(10);
        //Add delay, since it takes time for servo to rotate,
        // generally 100ms/60degree rotation at 5V
        // also avoid starving idle process
    }    } }
```

# Setting PWM duty cycle

```
mcpwm_set_duty_in_us(mcpwm_unit_t mcpwm_num,  
                      mcpwm_timer_t timer_num,  
                      mcpwm_generator_t gen,  
                      uint32_t duty_in_us);
```

gen: set the generator(MCPWMXA/MCPWMXB), 'x' is operator number selected

```
/** * @brief Select MCPWM operator */  
typedef enum {  
    MCPWM_GEN_A = 0, /*Select MCPWMXA, where 'X' is operator number*/  
    MCPWM_GEN_B,    /*Select MCPWMXB, where 'X' is operator number*/  
    MCPWM_GEN_MAX,  /*Num of generators to each operator of MCPWM*/  
} mcpwm_generator_t;
```

# EECS192 Lecture 2

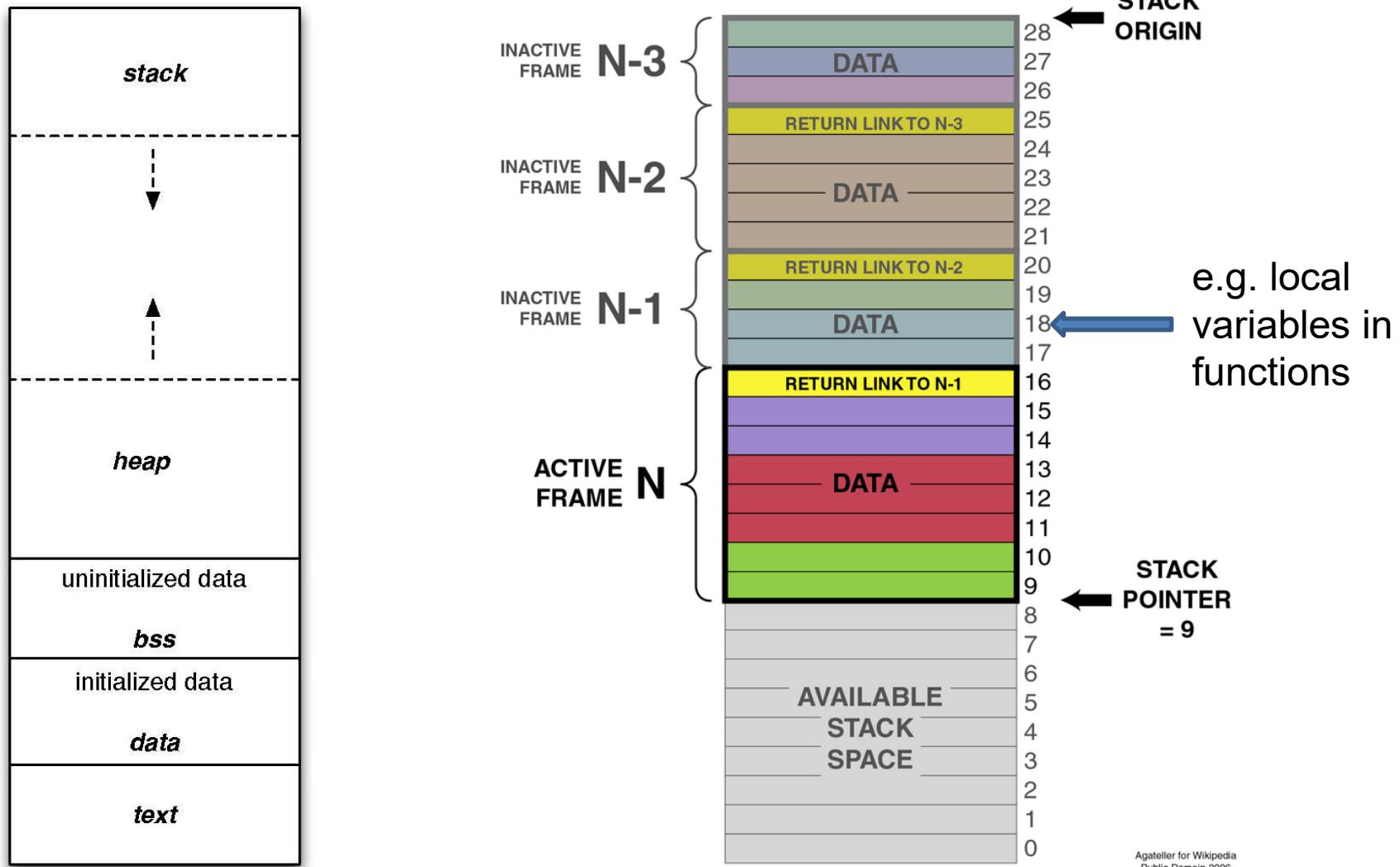
## Jan. 26, 2021

- Checkpoint 1 (Fri Jan 29): Hello World/LED Blink/Timing
- Checkpoint 2 (Fri Feb 5): driving motor and steering
- Project proposal (due 2/9 before class)
  - Strategy
  - Hardware
  - Block Diagram/Software Model
- LED/Port Information
- PWM for RC servo
- Memory Model- stack, and heap

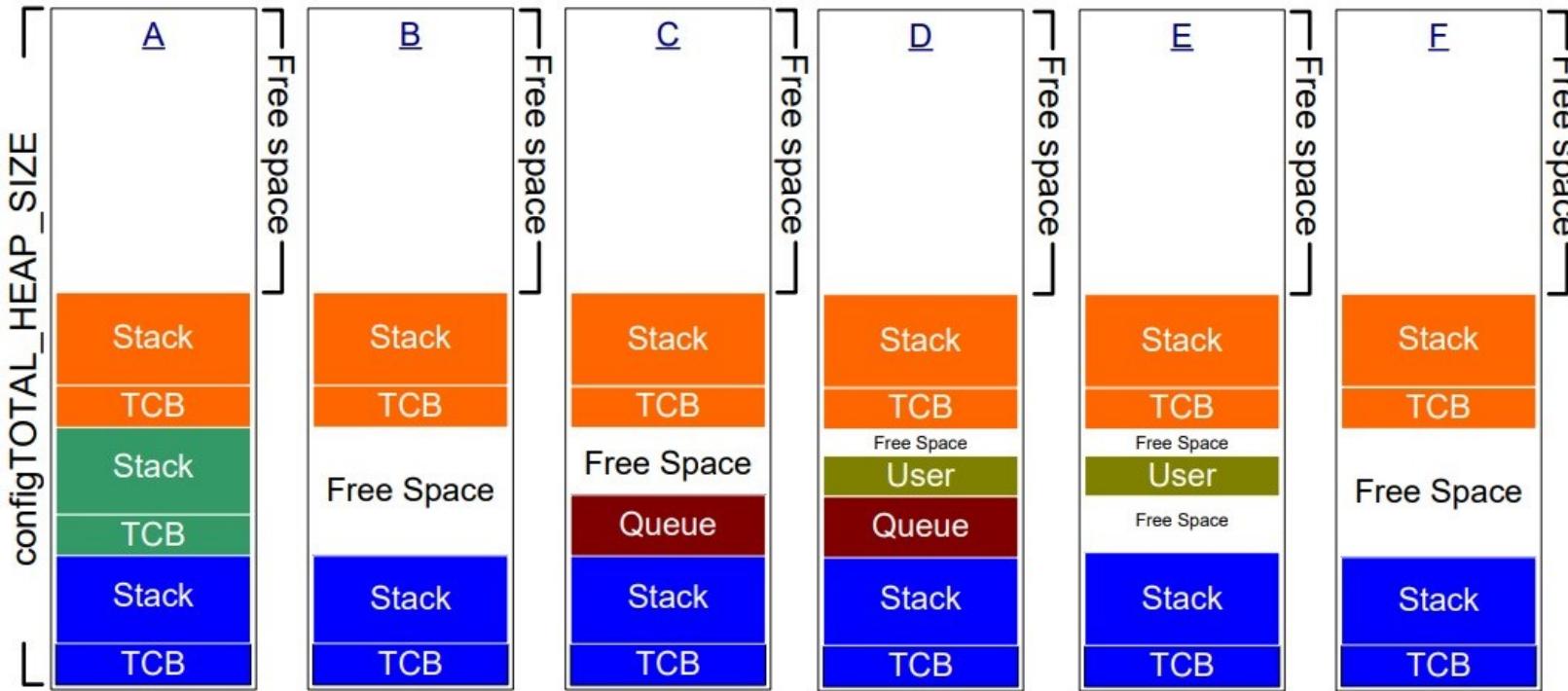


# Intro to stack, heap, malloc, free, etc

## Memory model



# FreeRTOS Example Heap Operation



**TCB =**  
task control  
block

**Figure 7. RAM being allocated and freed from the `heap_4` array**

- A. `xTaskCreate()` ; `x3`
- B. `vTaskDelete()` ;
- C. `xQueueCreate()` ;
- D. `pvPortMalloc()` ;
- E. `vQueueDelete()` ;
- F. `vPortFree()` ;

Note: Stacks are specified in words, not bytes.  
Requesting the stack size to 1K when calling `xTaskCreate` will get 4K bytes of stack as the word size is 4 bytes.

# Huzzah32/ESP32 WROOM memory

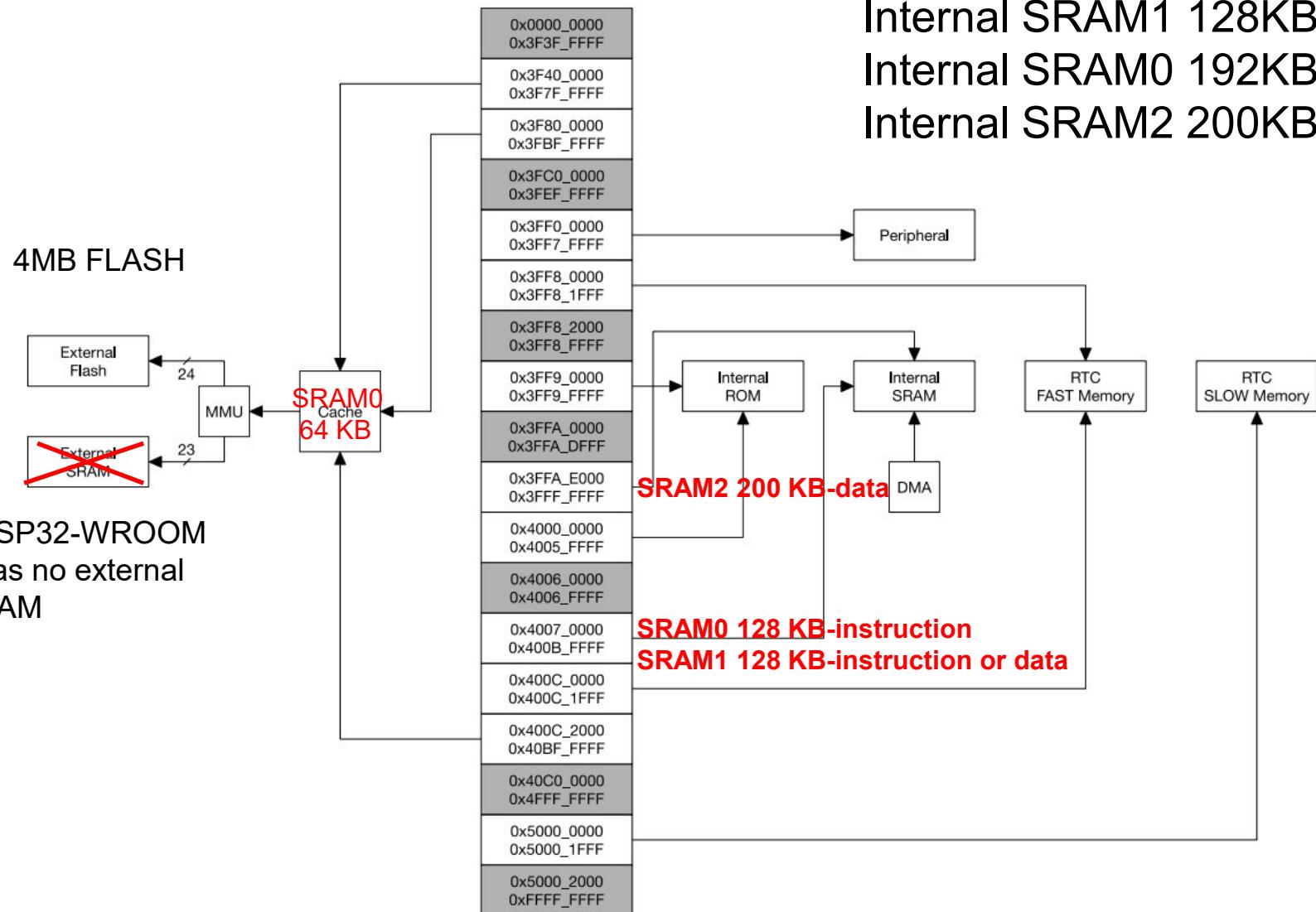


Figure 2: System Address Mapping

Some timing critical code may be placed into IRAM to reduce the penalty associated with loading the code from flash. ESP32 reads code and data from flash via a 32 kB cache. In some cases, placing a function into IRAM may reduce delays caused by a cache miss.

# Static vs Dynamic Memory Allocation

[https://freertos.org/Static\\_Vs\\_Dynamic\\_Memory\\_Allocation.html](https://freertos.org/Static_Vs_Dynamic_Memory_Allocation.html)

Creating RTOS objects using statically allocated RAM has the benefit of providing the application writer with more control:

RTOS objects can be placed at specific memory locations.

The maximum RAM footprint can be determined at link time, rather than run time.

The application writer does not need to concern themselves with graceful handling of memory allocation failures.

It allows the RTOS to be used in applications that simply don't allow any dynamic memory allocation (although FreeRTOS includes allocation schemes that can overcome most objections).

**Note:** printf-stdarg.c from FreeRTOS+TCP drastically decreases stack usage for most tasks.

# Extra Slides

Table 4: Embedded Memory Address Mapping

Bus Type	Boundary Address		Size	Target	Comment
	Low Address	High Address			
Data	0x3FF8_0000	0x3FF8_1FFF	8 KB	RTC FAST Memory	PRO_CPU Only
	0x3FF8_2000	0x3FF8_FFFF	56 KB	Reserved	-
Data	0x3FF9_0000	0x3FF9_FFFF	64 KB	Internal ROM 1	-
	0x3FFA_0000	0x3FFA_DFFF	56 KB	Reserved	-
Data	0x3FFA_E000	0x3FFD_FFFF	200 KB	Internal SRAM 2	DMA
Data	0x3FFE_0000	0x3FFF_FFFF	128 KB	Internal SRAM 1	DMA
Bus Type	Boundary Address		Size	Target	Comment
	Low Address	High Address			
Instruction	0x4000_0000	0x4000_7FFF	32 KB	Internal ROM 0	Remap
Instruction	0x4000_8000	0x4005_FFFF	352 KB	Internal ROM 0	-
	0x4006_0000	0x4006_FFFF	64 KB	Reserved	-
Instruction	0x4007_0000	0x4007_FFFF	64 KB	Internal SRAM 0	Cache
Instruction	0x4008_0000	0x4009_FFFF	128 KB	Internal SRAM 0	-
Instruction	0x400A_0000	0x400A_FFFF	64 KB	Internal SRAM 1	-
Instruction	0x400B_0000	0x400B_7FFF	32 KB	Internal SRAM 1	Remap
Instruction	0x400B_8000	0x400B_FFFF	32 KB	Internal SRAM 1	-
Instruction	0x400C_0000	0x400C_1FFF	8 KB	RTC FAST Memory	PRO_CPU Only
Bus Type	Boundary Address		Size	Target	Comment
	Low Address	High Address			
Data Instruction	0x5000_0000	0x5000_1FFF	8 KB	RTC SLOW Memory	-

Internal SRAM1 128KB

Internal SRAM0 192KB (64KB used for cache)

Internal SRAM2 200KB

Table 4: Embedded Memory Address Mapping

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	0x3FFA_0000	0x3FFA_DFFF	56 KB	Reserved	-
Data	0x3FFA_E000	0x3FFD_FFFF	200 KB	Internal SRAM 2	DMA
Data	0x3FFE_0000	0x3FFF_FFFF	128 KB	Internal SRAM 1	DMA
Bus Type	Boundary Address		Size	Target	Comment
	Low Address	High Address			
Instruction	0x4000_0000	0x4000_7FFF	32 KB	Internal ROM 0	Remap
Instruction	0x4000_8000	0x4005_FFFF	352 KB	Internal ROM 0	-
	0x4006_0000	0x4006_FFFF	64 KB	Reserved	-
Instruction	0x4007_0000	0x4007_FFFF	64 KB	Internal SRAM 0	Cache
Instruction	0x4008_0000	0x4009_FFFF	128 KB	Internal SRAM 0	-
Instruction	0x400A_0000	0x400A_FFFF	64 KB	Internal SRAM 1	-
Instruction	0x400B_0000	0x400B_7FFF	32 KB	Internal SRAM 1	Remap
Instruction	0x400B_8000	0x400C_FFFF	32 KB	Internal SRAM 1	-
Instruction	0x400C_0000	0x400C_1FFF	8 KB	RTC FAST Memory	PRO_CPU Only
Bus Type	Boundary Address		Size	Target	Comment
	Low Address	High Address			
Data Instruction	0x5000_0000	0x5000_1FFF	8 KB	RTC SLOW Memory	-

load 0x3f400020 len 0x190fc file\_offs 0x00000018  
[DROM] Data Read Only Memory

load 0x3ffb0000 len 0x04dc8 file\_offs 0x0001911c  
[BYTE\_ACCESSIBLE, DRAM, DMA] Data RAM  
~20KB


 load 0x40080000 len 0x00404 [IRAM]  

 load 0x40080404 len 0x01d18 [IRAM]  

 load 0x4008211c len 0x13c50 f [IRAM]  
 0x40095d6c (~89 KB)

C:\Users\ronf\teach\EE192\skeleton-2021>

```
python c:\Users\ronf\platformio\packages\framework-esp32\components\esptool_py\esptool\esptool.py
--chip esp32 image_info .pio\build\featheresp32\firmware.bin
```

Entry point: 400814d0

6 segments

Segment 1: len 0x190fc load 0x3f400020 file\_offs 0x00000018 [DROM] memory mapped external FLASH

Segment 2: len 0x04dc8 load 0x3ffb0000 file\_offs 0x0001911c [BYTE\_ACCESSIBLE, DRAM, DMA]

Segment 3: len 0x00404 load 0x40080000 file\_offs 0x0001deec [IRAM]

Segment 4: len 0x01d18 load 0x40080404 file\_offs 0x0001e2f8 [IRAM]

Segment 5: len 0x75054 load 0x400d0020 file\_offs 0x00020018 [IROM]

Segment 6: len 0x13c50 load 0x4008211c file\_offs 0x00095074 [IRAM]

# Heap memory (in Data RAM)

Used for stack, local variables, global variables  
malloc() and free()

```
heap_caps_print_heap_info(MALLOC_CAP_8BIT);
```

Heap info before starting tasks

Heap summary for capabilities 0x00000006:

At 0x3ffae6e0 len 6432 free 0 allocated 6300 min\_free 0

  largest\_free\_block 0 alloc\_blocks 25 free\_blocks 0 total\_blocks 25

At 0x3ffbada8 len 152152 free 136724 allocated 15284 min\_free 135908

  largest\_free\_block 135908 alloc\_blocks 26 free\_blocks 2 total\_blocks 28

At 0x3ffe0440 len 15072 free 15036 allocated 0 min\_free 15036

  largest\_free\_block 15036 alloc\_blocks 0 free\_blocks 1 total\_blocks 1

At 0x3ffe4350 len 113840 free 113804 allocated 0 min\_free 113804

  largest\_free\_block 113804 alloc\_blocks 0 free\_blocks 1 total\_blocks 1

Totals:

  free 265564 allocated 21584 min\_free 264748 largest\_free\_block 135908

Double is how many bytes? (8)

double track\_data[20000] would overflow

# Heap memory after starting tasks

Heap info after starting tasks

User Task started

Heap summary for capabilities 0x00000006:

At 0x3ffae6e0 len 6432 free 0 allocated 6300 min\_free 0

largest\_free\_block 0 alloc\_blocks 25 free\_blocks 0 total\_blocks 25

At 0x3ffbada8 len 152152 free 75752 allocated 75616 min\_free 75368

largest\_free\_block 75412 alloc\_blocks 184 free\_blocks 4 total\_blocks 188

At 0x3ffe0440 len 15072 free 15036 allocated 0 min\_free 15036

largest\_free\_block 15036 alloc\_blocks 0 free\_blocks 1 total\_blocks 1

At 0x3ffe4350 len 113840 free 113804 allocated 0 min\_free 113804

largest\_free\_block 113804 alloc\_blocks 0 free\_blocks 1 total\_blocks 1

Totals:

free 204592 allocated 81916 min\_free 204208 largest\_free\_block 113804

70K allocated for tasks