

Spatial Filtering

LSI. \rightarrow FIR.

$$g(x, y) = \sum_{s=-a}^a \sum_{t=-b}^b w(s, t) f(x+s, y+t)$$

blurs edges
filter.

blurring
removes noise

If $w(s, t) \rightarrow$ LPF \rightarrow

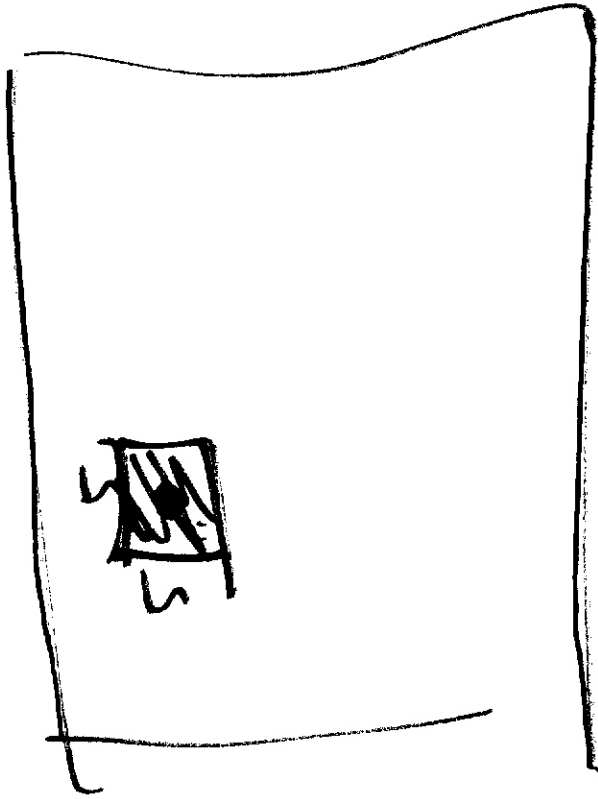
sharpen
edges

$w(s, t) \rightarrow$ HPF \rightarrow

accentuate
noise

Order Statistics:

→ Median
→ Max
→ Min.



At Salt + Pepper noise
Impulse noise.

Image Enhancement

- unsharp masking + high boost filtering

- unsharp masking.

$$f_s(x,y) = f(x,y) - \bar{f}(x,y)$$

↑ processed original

↑ $\Delta F = \text{blurred.}$

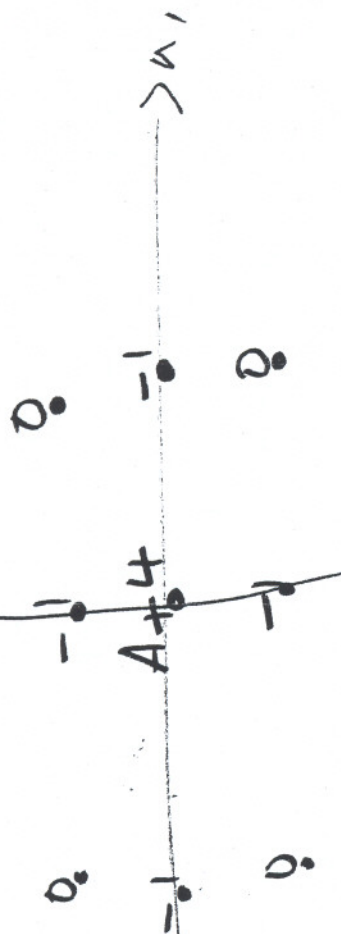
- General version unsharp masking. : high boost filtering

$$f_{hb}(x,y) = A f(x,y) - \bar{f}(x,y)$$

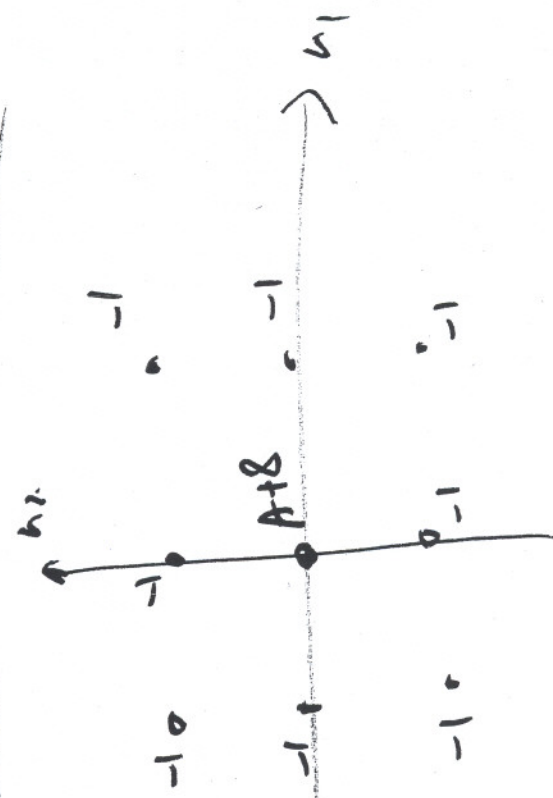
↑ scaling factor A

$$f_{hb}(x,y) = (A-1)f(x,y) + f_s(x,y)$$

hb = linear operator



Possible
impulse response
HB filtering.

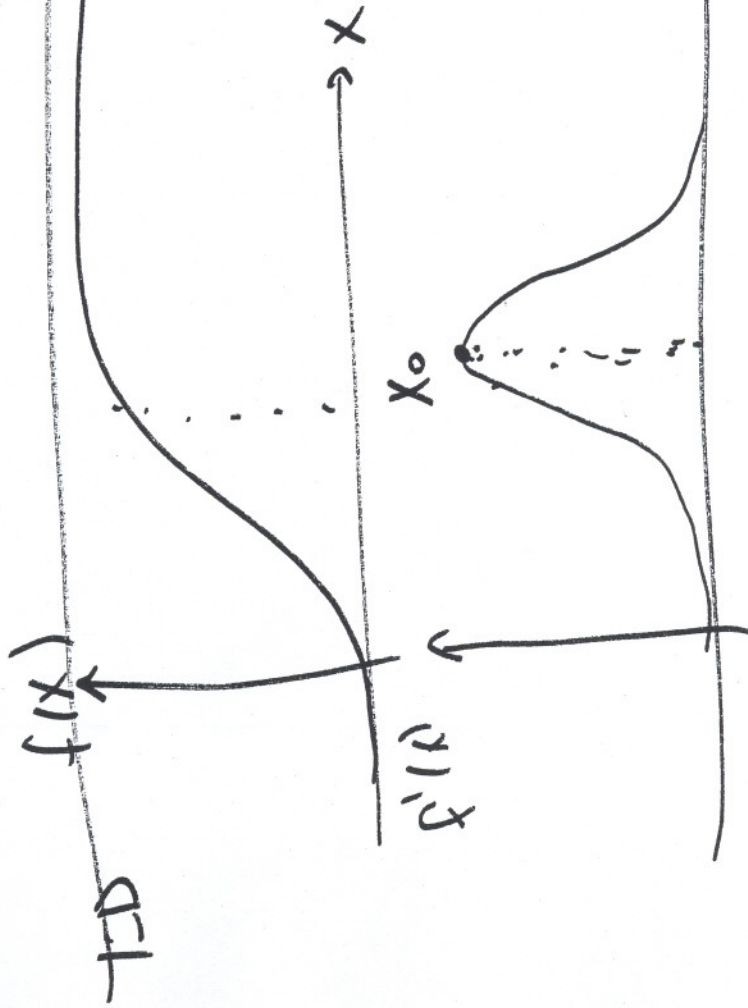


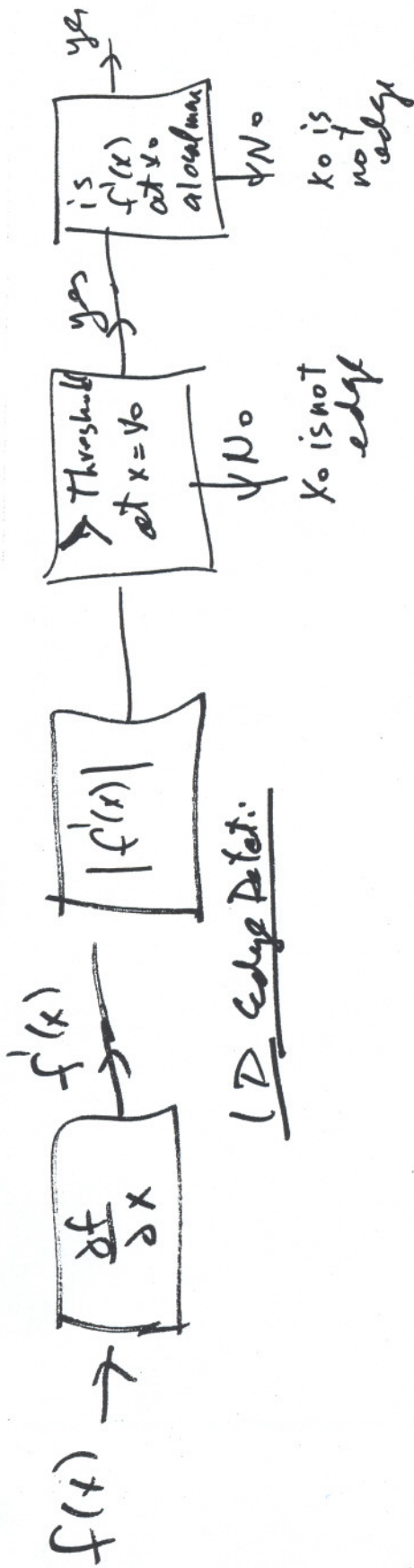
Edge Detection

- Gradient Method:

- Laplacian $\nabla^2 f$

- Lot G = Laplacian of Gaussian: *Hildt/Marr*



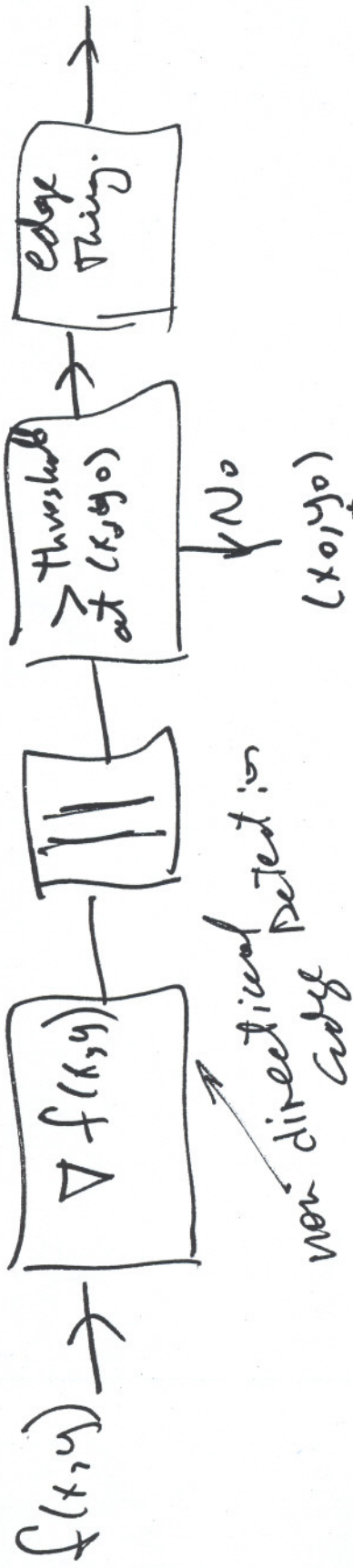


Show 10.7 of G/W

Extension To 2D



$$\nabla f(x,y) = \frac{\partial f(x,y)}{\partial x} \hat{i}_x + \frac{\partial f(x,y)}{\partial y} \hat{i}_y$$



Edge thing:

(a) If $|\nabla f(x,y)|$ has a local max at (x_0, y_0) in horizontal direction, but not vertical, we declare (x_0, y_0) an edge when

$$\left| \frac{\partial f(x,y)}{\partial x} \right| (x_0, y_0) > K \left| \frac{\partial f(x,y)}{\partial y} \right| (x_0, y_0)$$

$K \approx 2$

(b) If $|∇f(x, y)|$ has a local max at (x_0, y_0) in vertical direction but not horizontal, declare (x_0, y_0) an edge. when

$$\left| \frac{\partial f}{\partial y}(x, y) \right| > k \left| \frac{\partial f}{\partial x}(x, y) \right| \quad (x_0, y_0)$$

Directional Gradient Edge Detectors

- Bias Towards a particular direction.

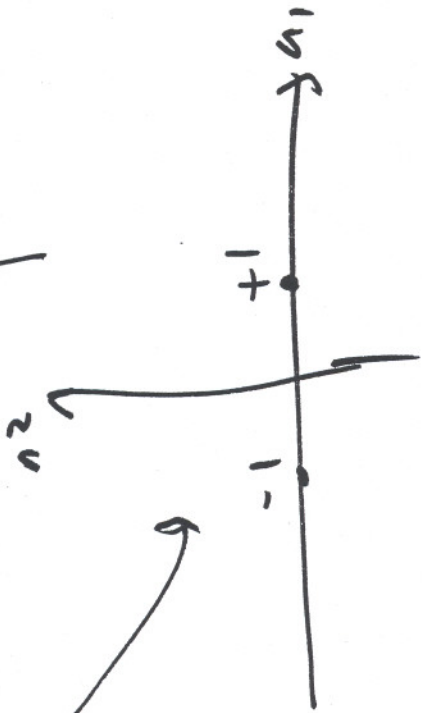
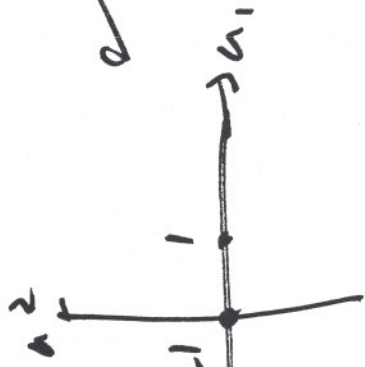
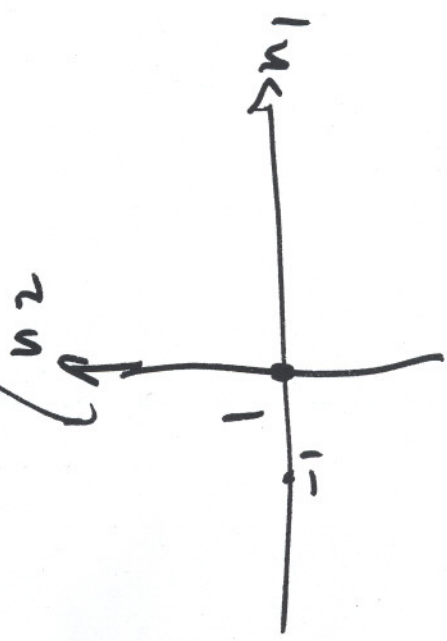
compute vertical edge: $\frac{\partial f(x, y)}{\partial x}$

horizontal edge $\frac{\partial f(x, y)}{\partial y}$

$$\frac{\partial f(x, y)}{\partial x} = \frac{f(x, y) - f(x-1, y)}{1} \quad x \rightarrow$$

$$\frac{f(x+1, y) - f(x, y)}{1}$$

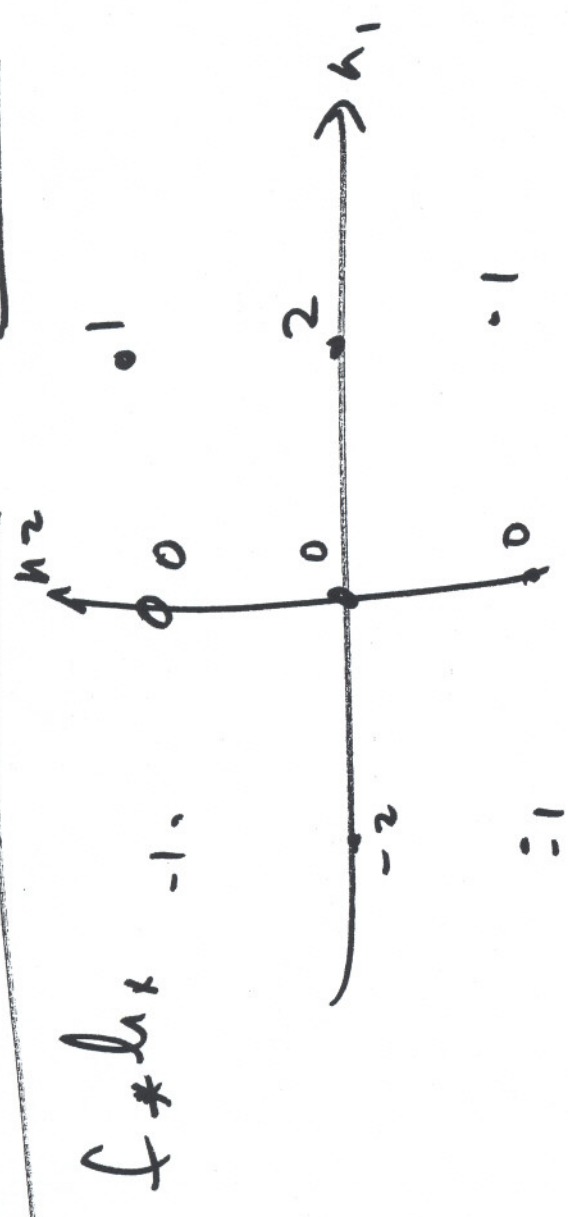
$$\frac{f(x+1, y) - f(x-1, y)}{2}$$



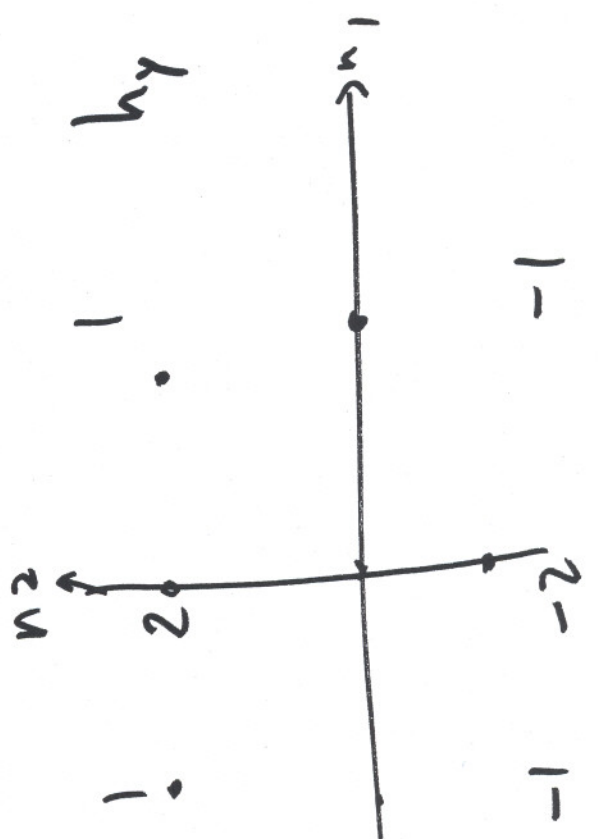
Farran Bidirectional Edge Detector:-

Sobel

$$\frac{\partial f}{\partial x}$$

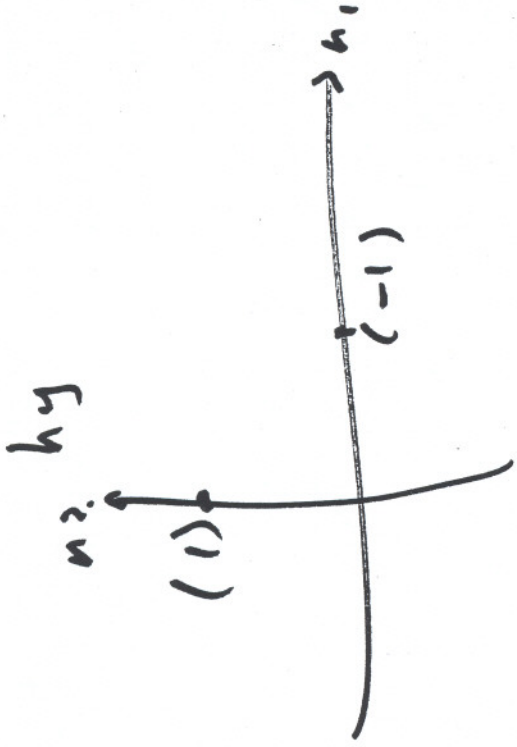
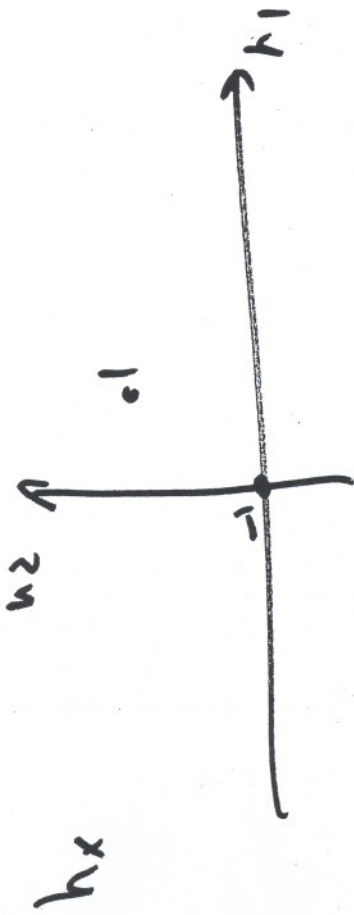


$$= \frac{\partial f}{\partial y}$$



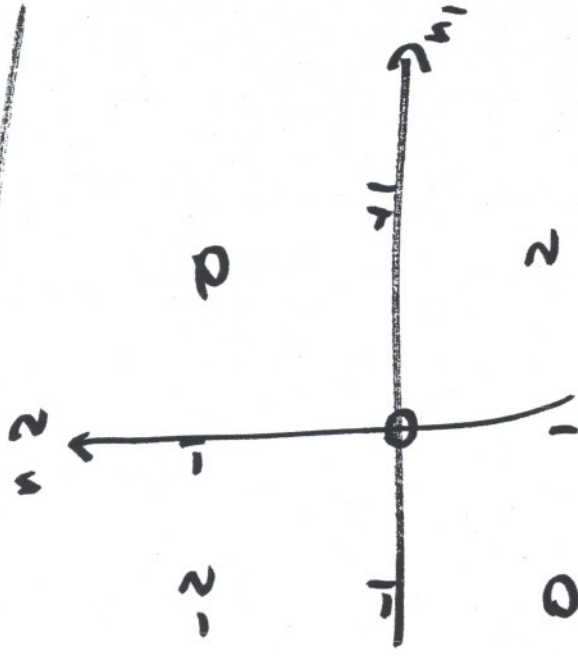
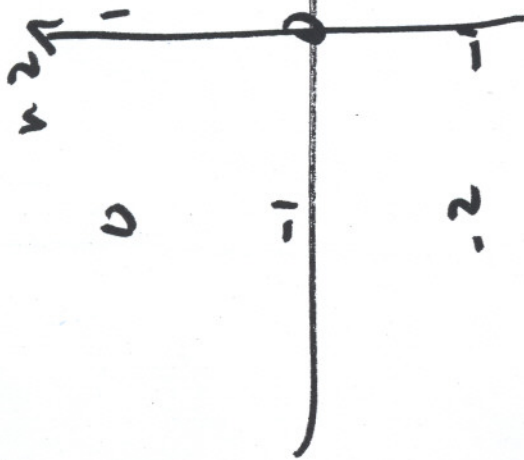
$$= f_{y1} - f_{y2}$$

Robert's easy Detector



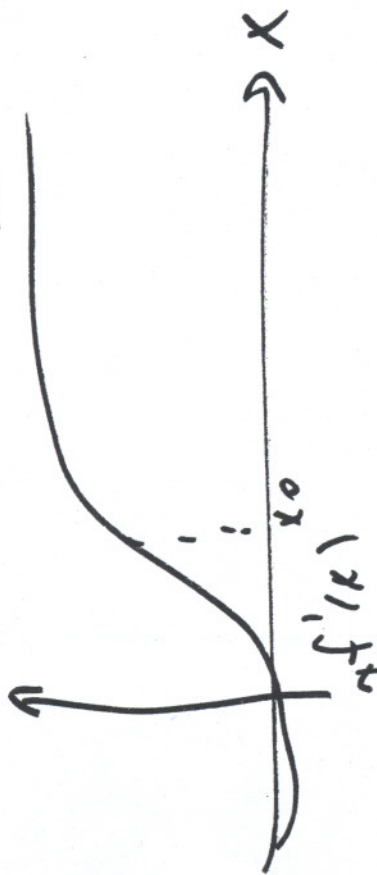
Diagonal Directional Gradient Filters

Sobel \rightarrow Diagonal.

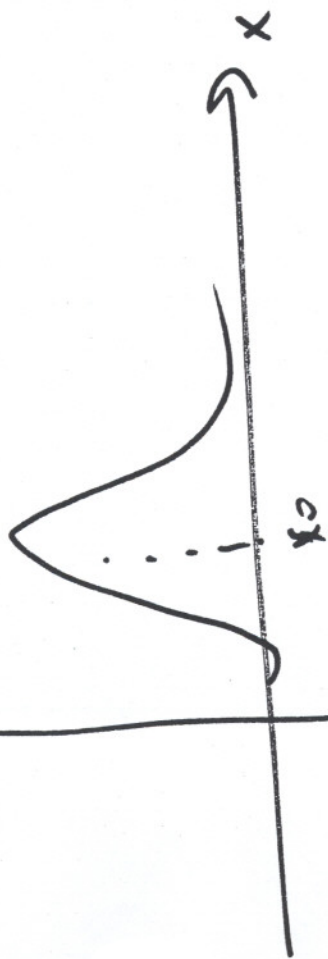


Laplace's Edge Definition

$f(x)$



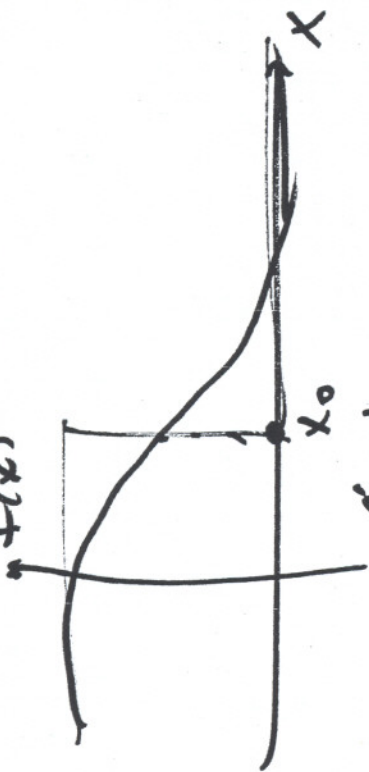
$f'(x_0)$



$f''(x)$



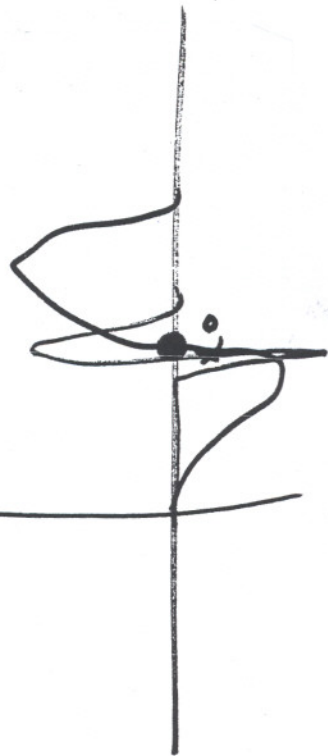
$f(x)$



$f(x_0)$



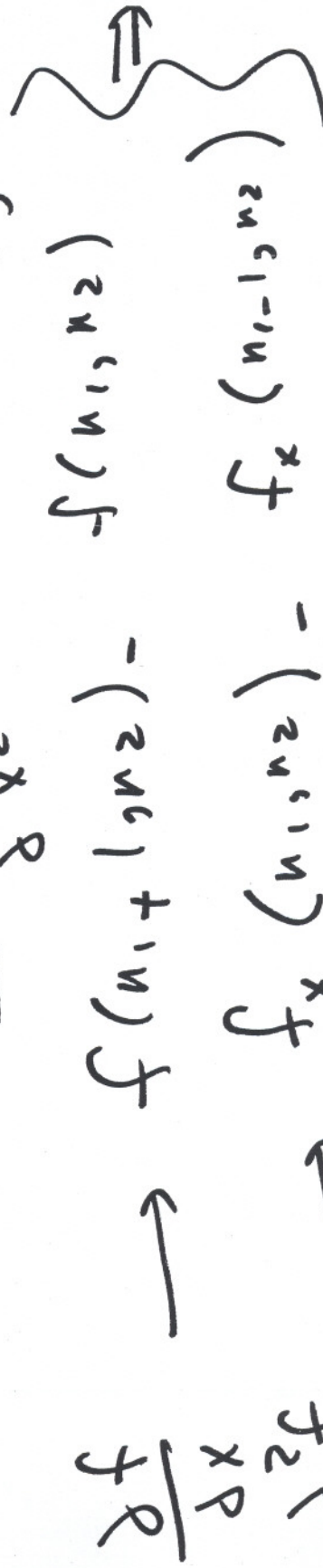
$f''(x_0)$



- Zero crossing of $f'(x) \rightarrow$ edge.

Extension To 2D

$$\Delta^2 f(x, y) = \Delta (\Delta f(x, y)) = \frac{\partial^2 f(x, y)}{\partial x^2} + \frac{\partial^2 f(x, y)}{\partial y^2}$$

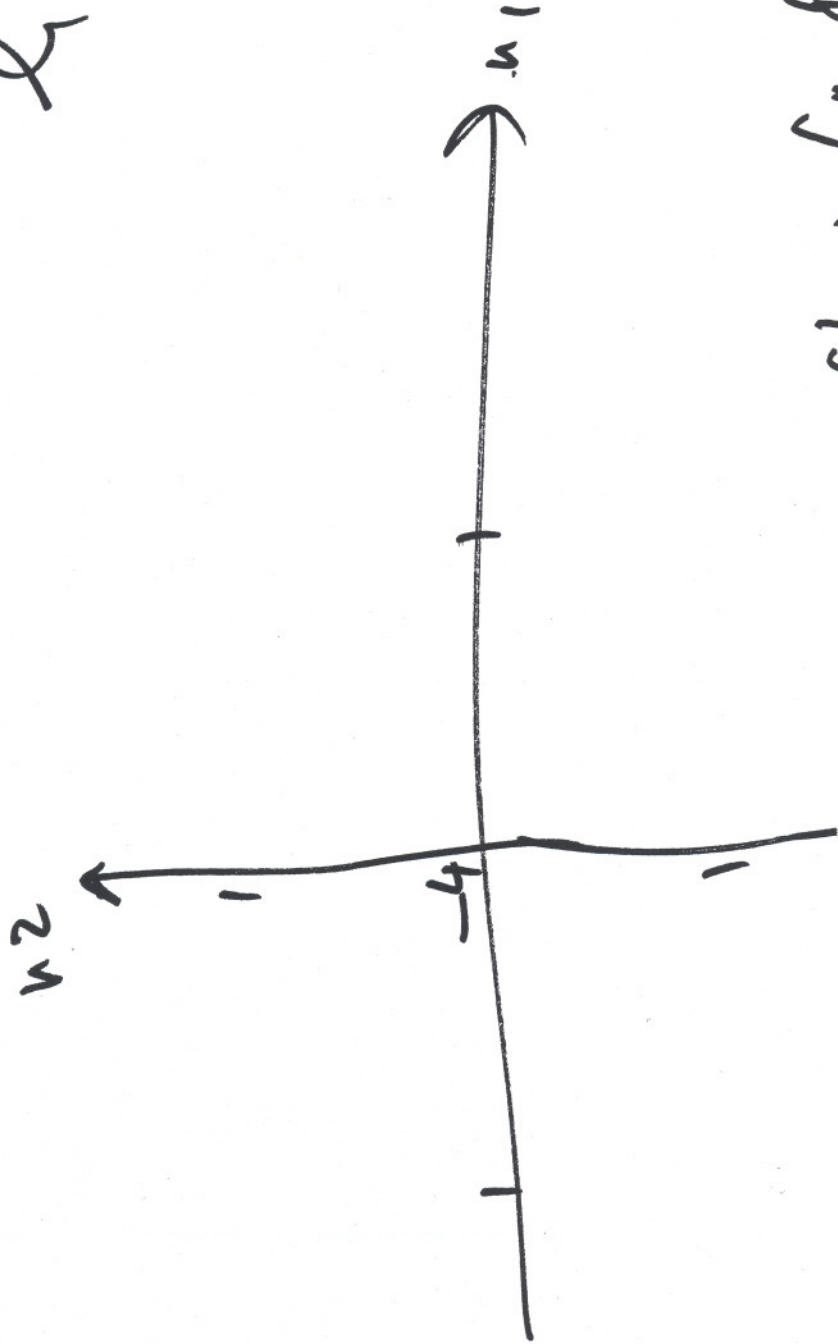


$$\frac{\partial^2 f}{\partial x^2} = f(x+1, y) - 2f(x, y) + f(x-1, y)$$

$$\frac{\partial^2 f}{\partial x^2} + \frac{\partial^2 f}{\partial y^2} \rightarrow f(u_{i+1}, v_2) + f(u_{i-1}, v_2) + f(u_i, v_{2+1}) + f(u_i, v_{2-1}) - 4f(u_i, v_2)$$

$$= f * L_1$$

L_1



Show fig 8.33
J Lin

How to use $\nabla^2 f$ operator to detect edges?

$6^2 f$

Estimate local variance

$f(u, v)$

$\nabla^2 f$

zero crossing?

yes

$6^2 f > 0$

yes

No not an edge

no

not an edge

$(2M+1) \times (2N+1) \rightarrow$ local region

local mean

$m = \frac{1}{(2M+1)(2N+1)} \sum_{i,j} f(i,j)$

local variance

$\sigma^2 = \frac{1}{(2M+1)(2N+1)} \sum_{i,j} (f(i,j) - m)^2$

$(2M+1)(2N+1)$

local mean

$$m_f(n_1, n_2) = \frac{1}{(2M+1)^2} \sum_{k_1=n_1-M}^{n_1+M} \sum_{k_2=n_2-M}^{n_2+M} f(k_1, k_2)$$

local variance.

$$\sigma_f^2(n_1, n_2) = \frac{1}{(2M+1)^2} \sum_{k_1=n_1-M}^{n_1+M} \sum_{k_2=n_2-M}^{n_2+M} (f(k_1, k_2) - m_f(k_1, k_2))^2$$

Window $(2M+1) \times (2M+1)$

centered about (n_1, n_2)

Edge Detection Laplacian of Gaussian

$$\text{Gaussian } G(x, y) = e^{-\frac{(x^2 + y^2)}{2\pi\sigma^2}} = \frac{2\pi\sigma^2 (R_x^2 + R_y^2)}{2}$$

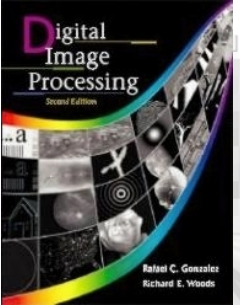
$$H(R_x, R_y) = 2\pi^2 \sigma^2 e^{-\frac{(x^2 + y^2)}{2\pi\sigma^2}} = \text{LOG}$$

$$\begin{aligned} \Delta^2 [f(x, y) * h(x, y)] &= \\ &= f(x, y) * \Delta^2 h(x, y) \quad \text{Gaussian} \\ &= f(x, y) * \left[\frac{\partial^2 h(x, y)}{\partial x^2} + \frac{\partial^2 h(x, y)}{\partial y^2} \right] \end{aligned}$$

$$\nabla^2 h(x, y) = \frac{e^{-(x^2+y^2)/2\pi\sigma^2}}{(2\pi\sigma^2)^2} (x^2+y^2 - 2\pi\sigma^2)$$

$$F \left\{ \begin{array}{l} \downarrow \\ \downarrow \end{array} \right\} = -2\pi\sigma^2 e^{-\pi\sigma^2(\Omega_x^2 + \Omega_y^2)/2}$$

Fig. 8.36 J. Lim



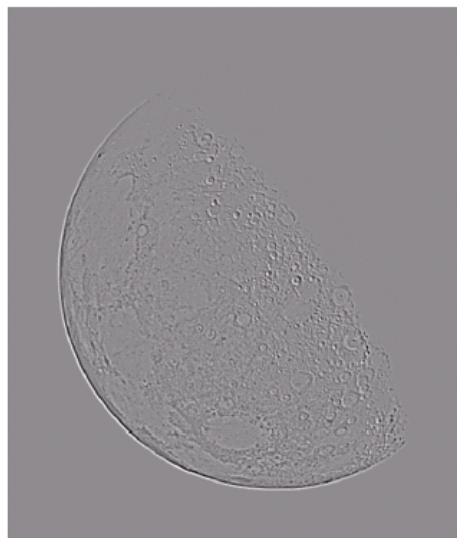
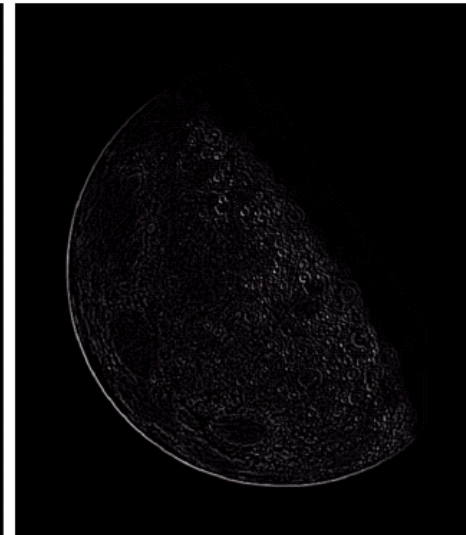
Chapter 3

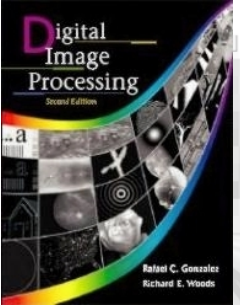
Image Enhancement in the Spatial Domain

a b
c d

FIGURE 3.40

(a) Image of the North Pole of the moon.
(b) Laplacian-filtered image.
(c) Laplacian image scaled for display purposes.
(d) Image enhanced by using Eq. (3.7-5). (Original image courtesy of NASA.)



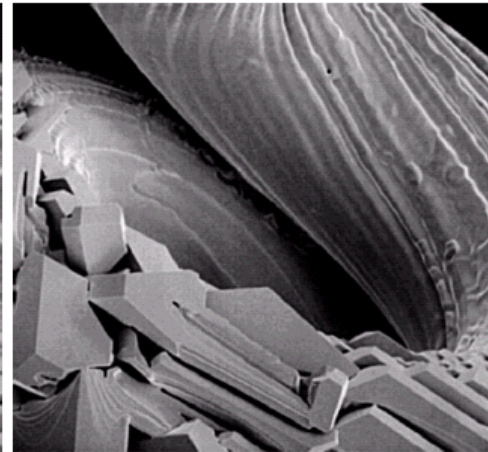
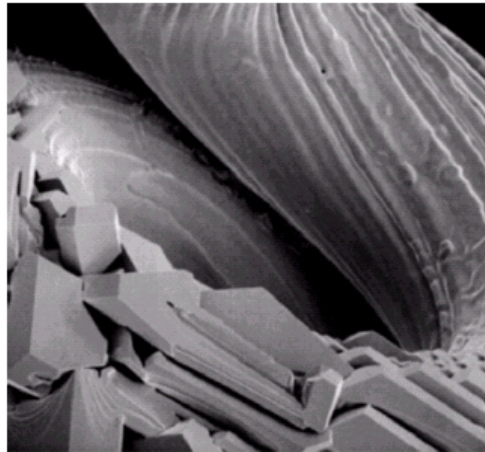
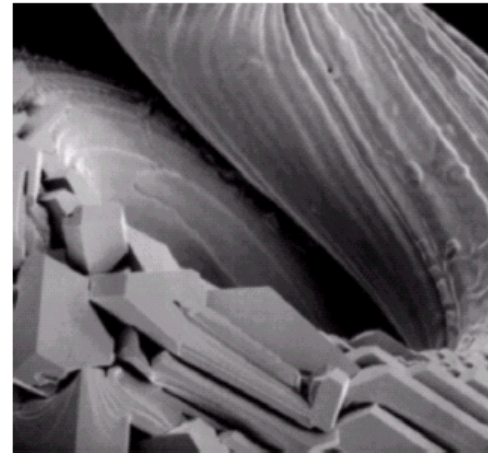


Chapter 3

Image Enhancement in the Spatial Domain

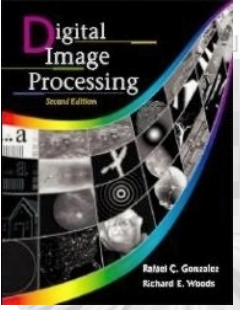
0	-1	0
-1	5	-1
0	-1	0

-1	-1	-1
-1	9	-1
-1	-1	-1



a b c
d e

FIGURE 3.41 (a) Composite Laplacian mask. (b) A second composite mask. (c) Scanning electron microscope image. (d) and (e) Results of filtering with the masks in (a) and (b), respectively. Note how much sharper (e) is than (d). (Original image courtesy of Mr. Michael Shaffer, Department of Geological Sciences, University of Oregon, Eugene.)



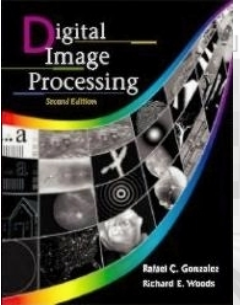
Chapter 3

Image Enhancement in the Spatial Domain

0	-1	0	-1	-1	-1
-1	$A + 4$	-1	-1	$A + 8$	-1
0	-1	0	-1	-1	-1

a b

FIGURE 3.42 The high-boost filtering technique can be implemented with either one of these masks, with $A \geq 1$.



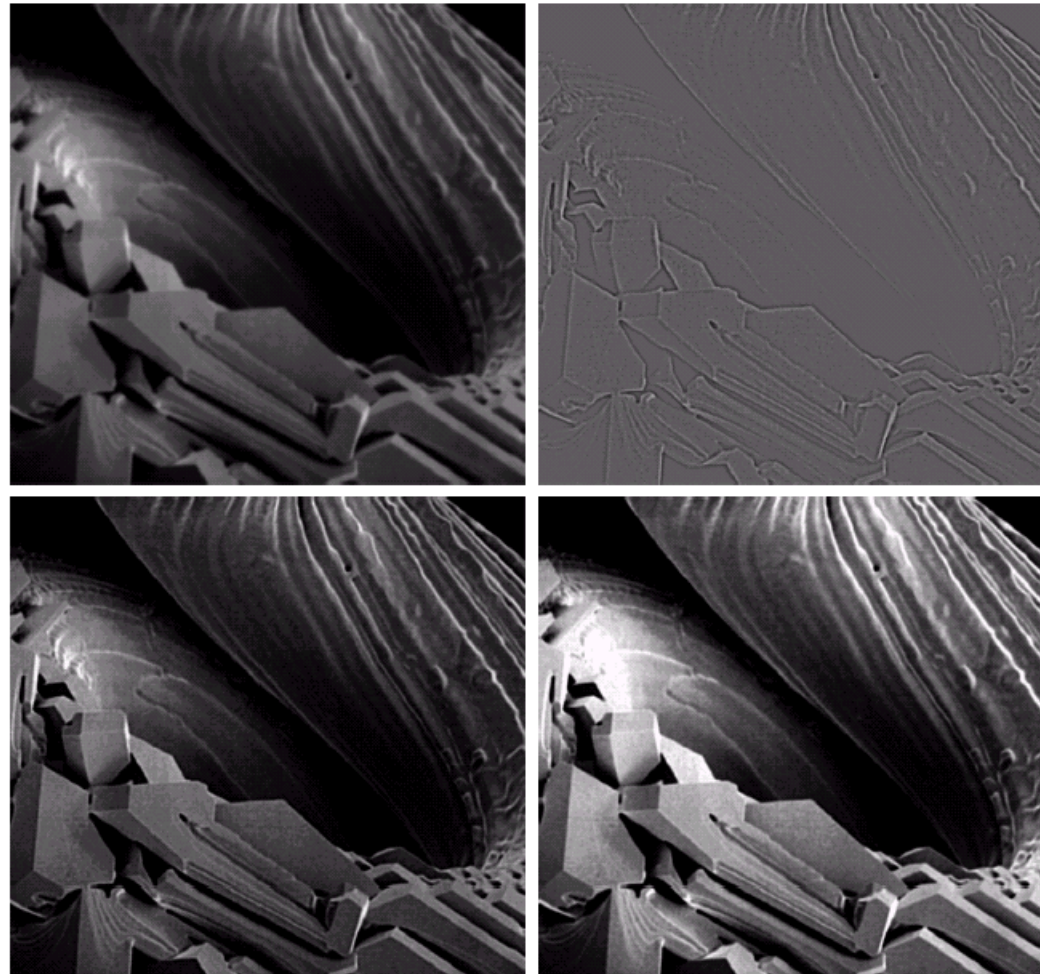
Chapter 3

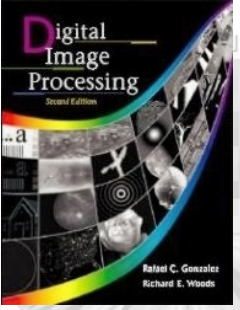
Image Enhancement in the Spatial Domain

a b
c d

FIGURE 3.43

(a) Same as Fig. 3.41(c), but darker.
(a) Laplacian of (a) computed with the mask in Fig. 3.42(b) using $A = 0$.
(c) Laplacian enhanced image using the mask in Fig. 3.42(b) with $A = 1$. (d) Same as (c), but using $A = 1.7$.





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Image Enhancement in the Spatial Domain

a
b c
d e

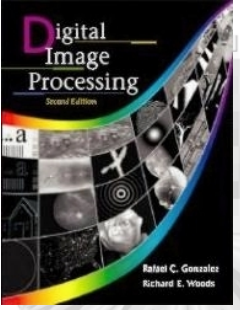
FIGURE 3.44

A 3×3 region of an image (the z 's are gray-level values) and masks used to compute the gradient at point labeled z_5 . All masks coefficients sum to zero, as expected of a derivative operator.

z_1	z_2	z_3
z_4	z_5	z_6
z_7	z_8	z_9

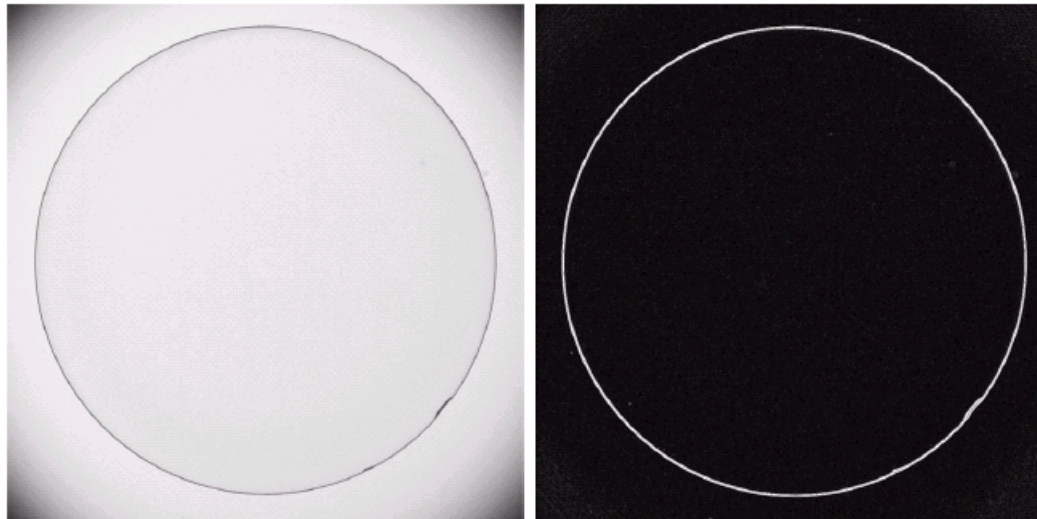
-1	0	0	-1
0	1	1	0

-1	-2	-1	-1	0	1
0	0	0	-2	0	2
1	2	1	-1	0	1



Chapter 3

Image Enhancement in the Spatial Domain



a b

FIGURE 3.45

Optical image of contact lens (note defects on the boundary at 4 and 5 o'clock).
(b) Sobel gradient.
(Original image courtesy of Mr. Pete Sites, Perceptics Corporation.)