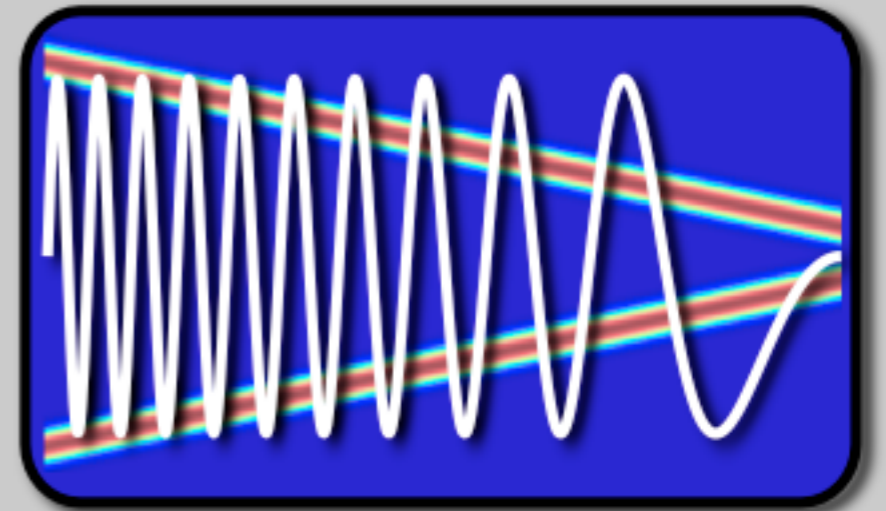


EE123



Digital Signal Processing

Lecture 5C

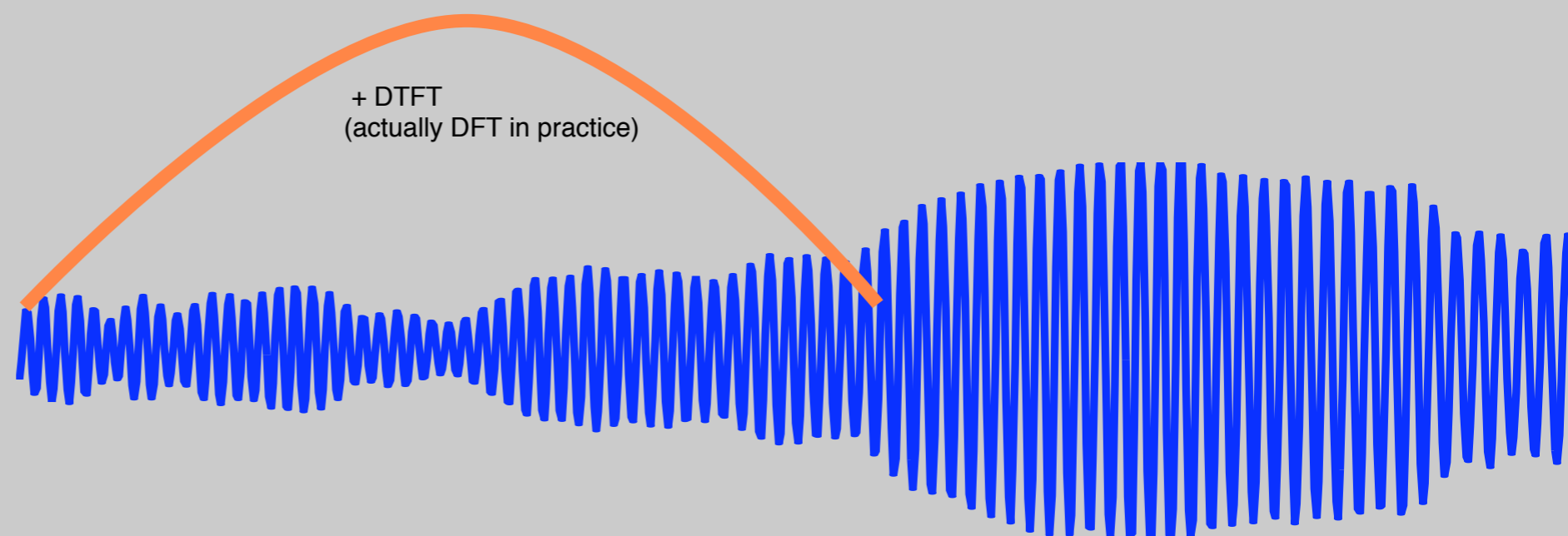
Introduction to Wavelets

Time Dependent Fourier Transform

- To get temporal information, use part of the signal around every time point

$$X[n, \omega) = \sum_{m=-\infty}^{\infty} x[n+m]w[m]e^{-j\omega m}$$

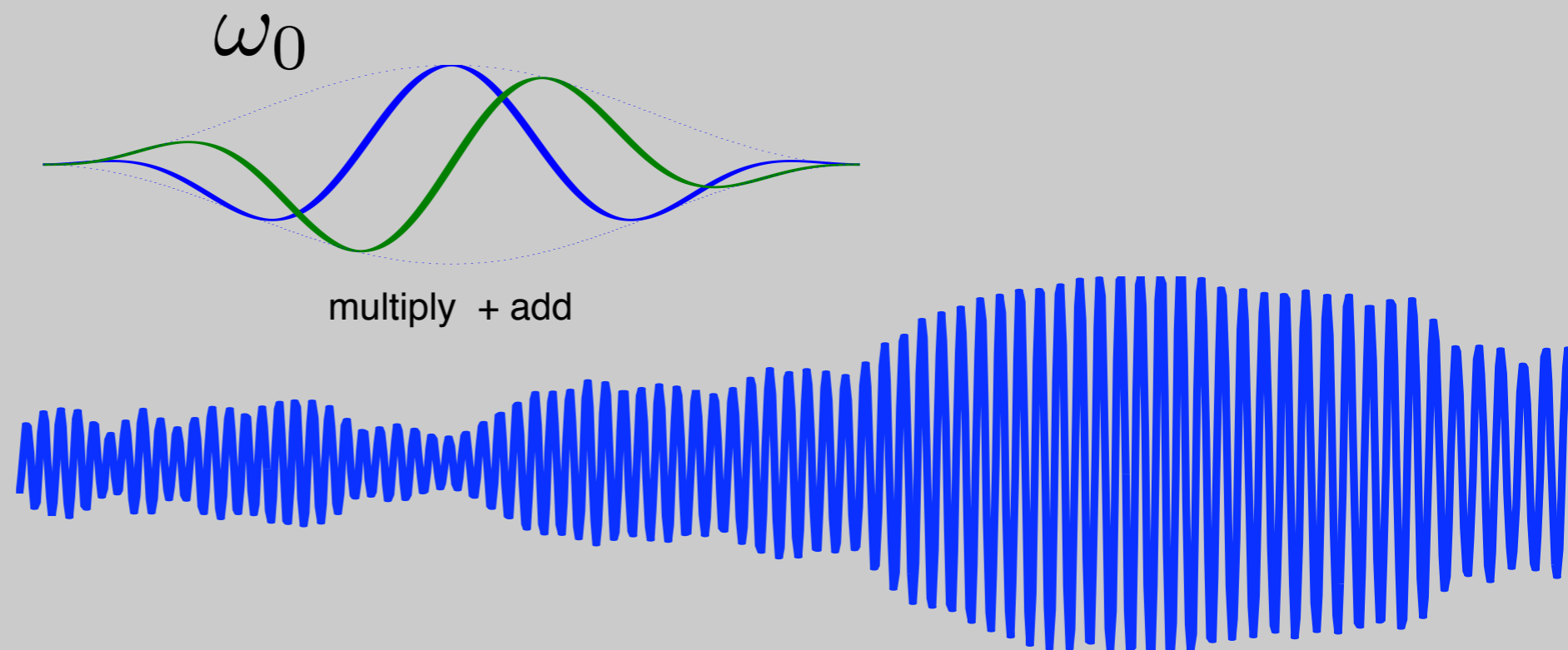
*Also called Short-time Fourier Transform (STFT)



Another view of STFT

- Can be expressed as a convolution

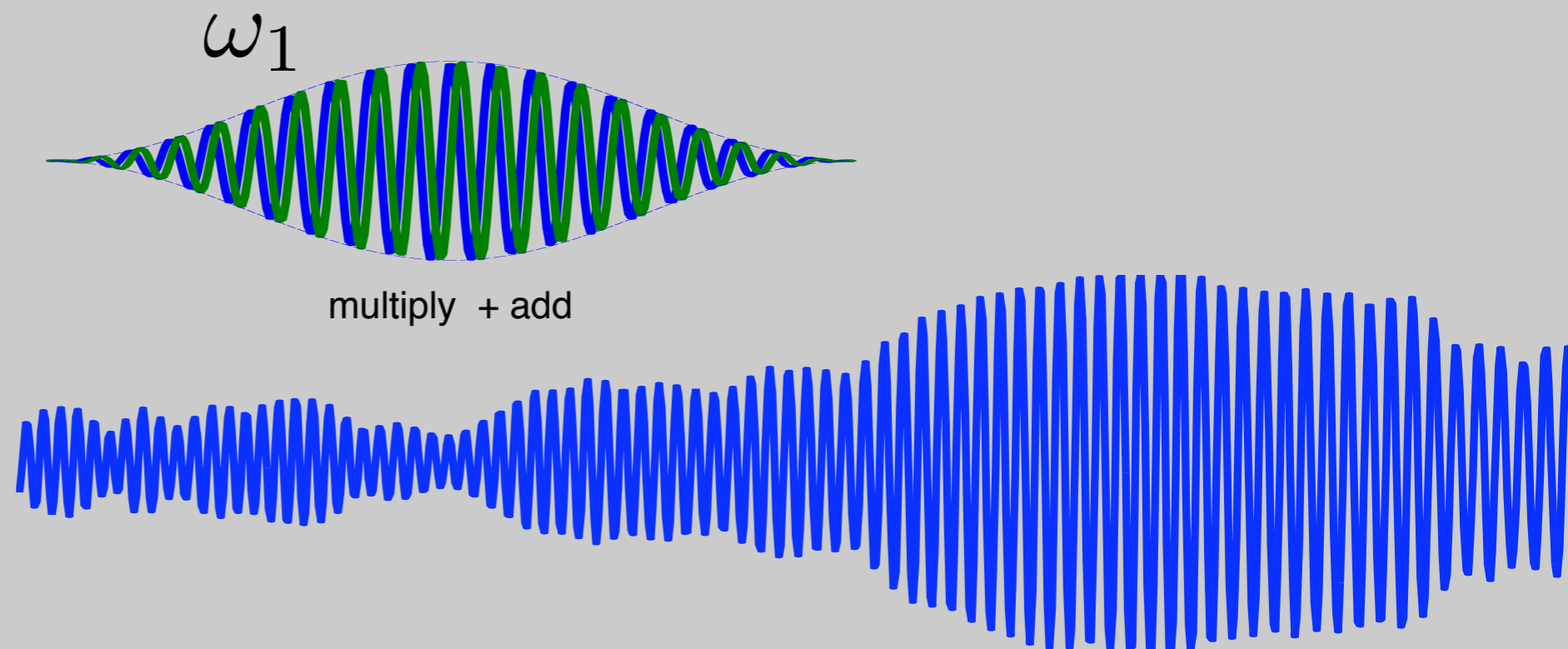
$$X[n, \omega) = \sum_{m=-\infty}^{\infty} x[n + m]w[m]e^{-j\omega m}$$



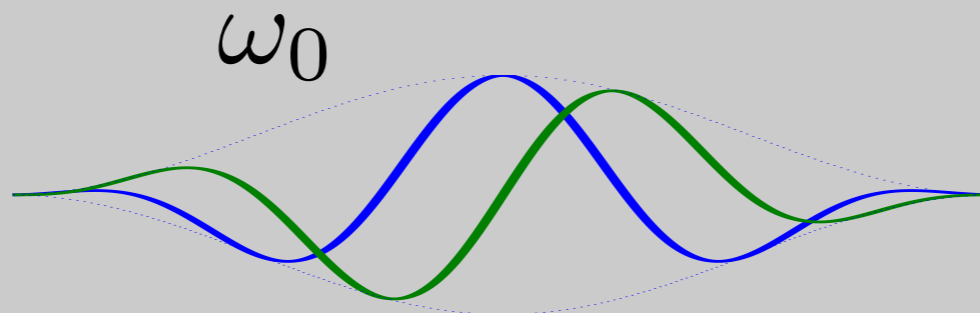
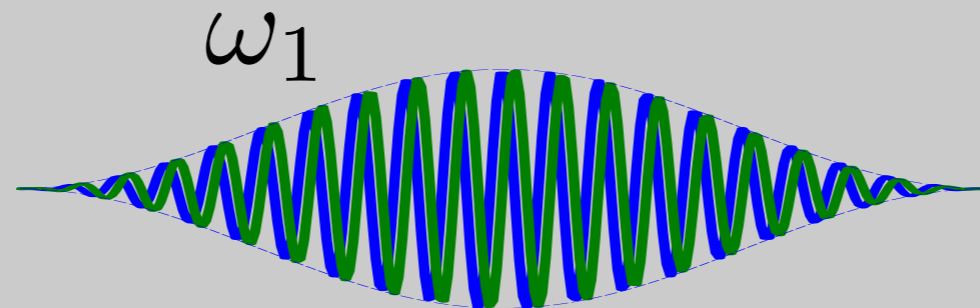
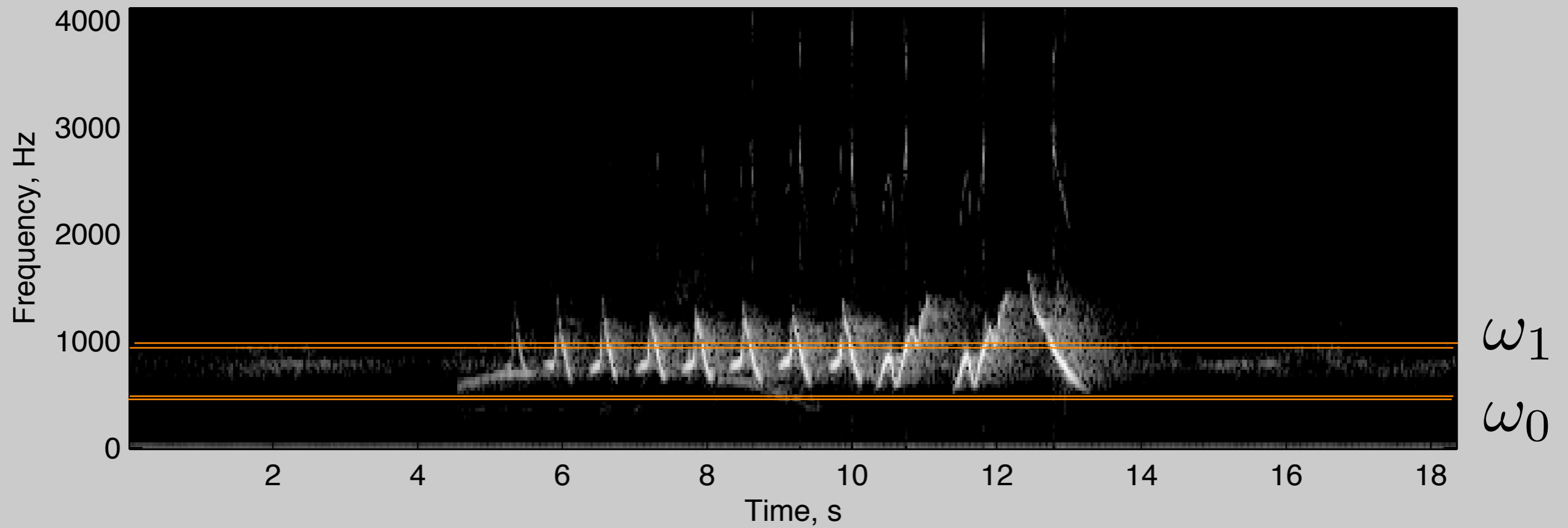
Another view of STFT

- Can be expressed as a convolution

$$X[n, \omega) = \sum_{m=-\infty}^{\infty} x[n + m]w[m]e^{-j\omega m}$$

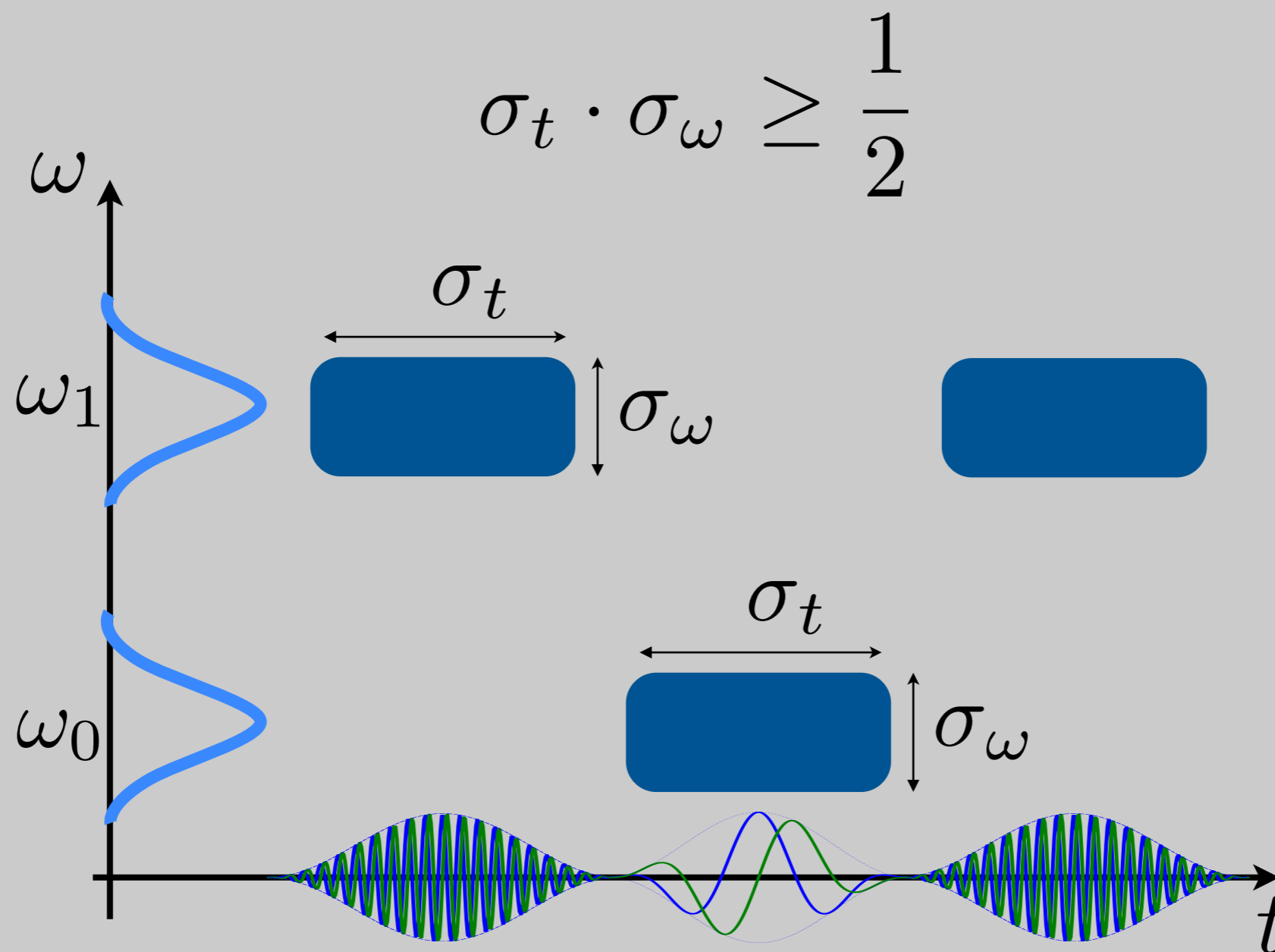
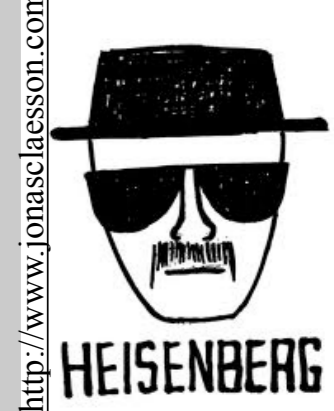


Basis functions (Atoms)



Heisenberg Boxes

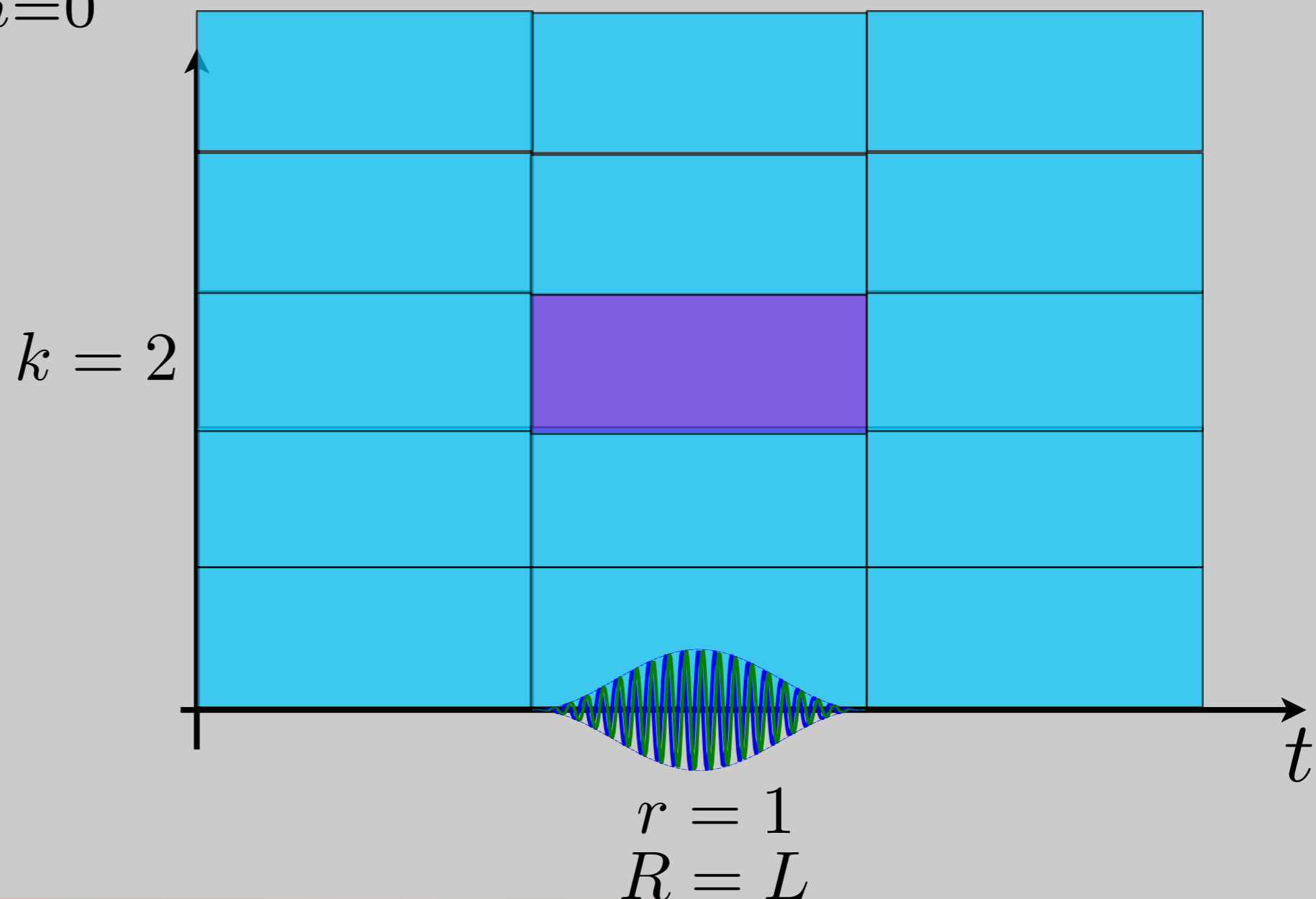
- Time-Frequency uncertainty principle



Discrete STFT

$$X[r, k] = \sum_{m=0}^{L-1} x[rR + m] w[m] e^{-j2\pi km/N}$$

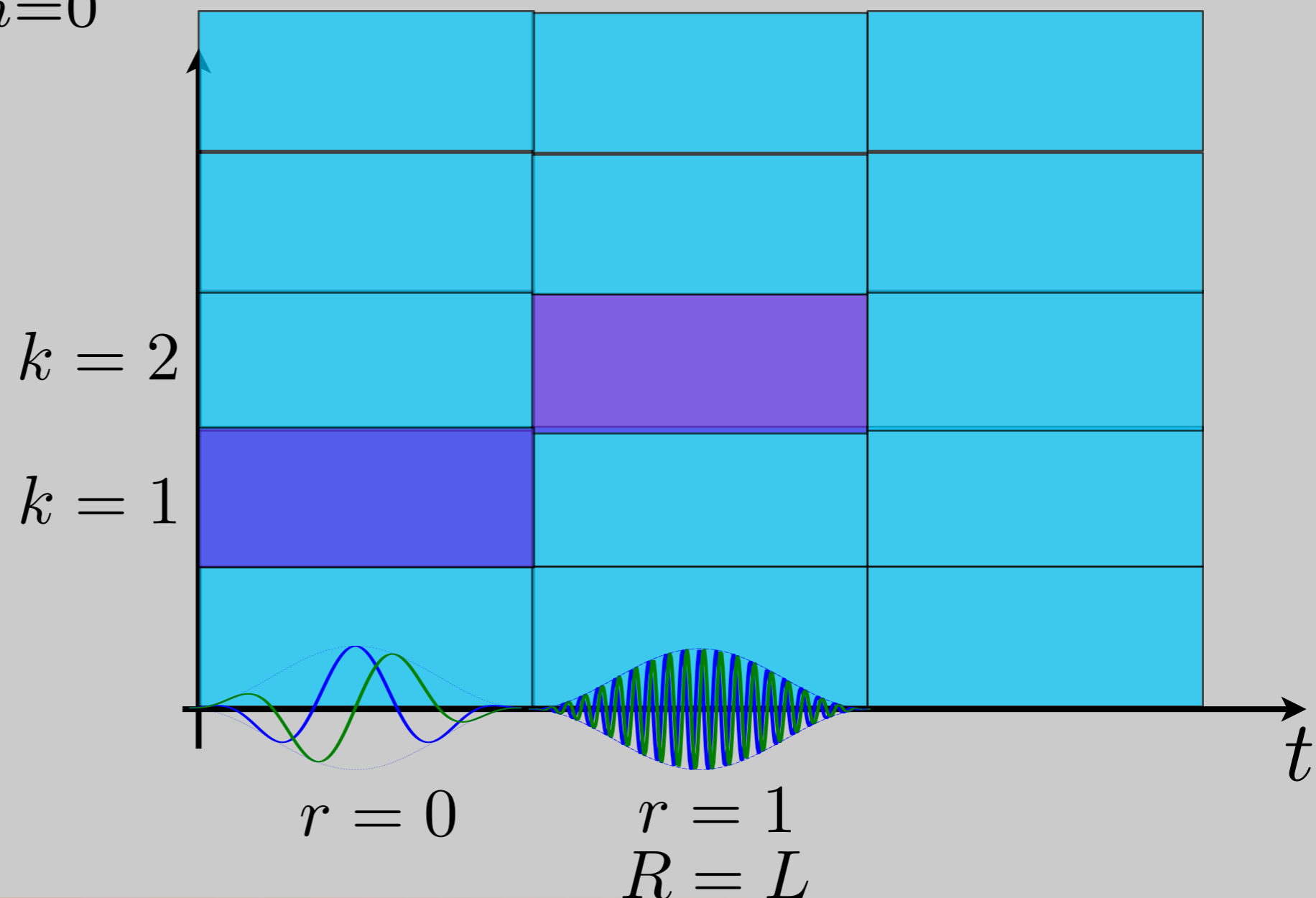
optional
↓



Discrete STFT

$$X[r, k] = \sum_{m=0}^{L-1} x[rR + m] w[m] e^{-j2\pi km/N}$$

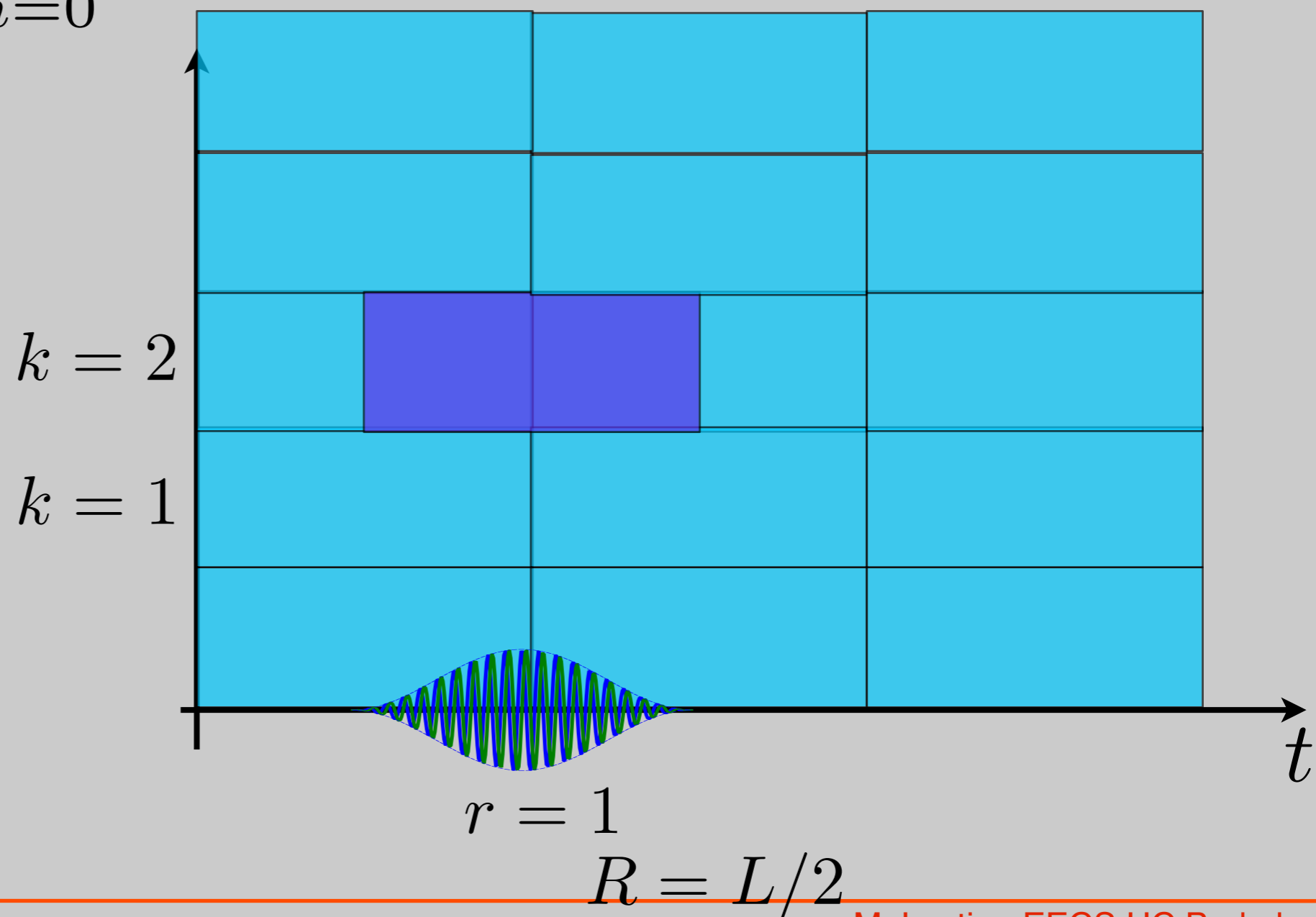
optional
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Discrete STFT

$$X[r, k] = \sum_{m=0}^{L-1} x[rR + m] w[m] e^{-j2\pi km/N}$$

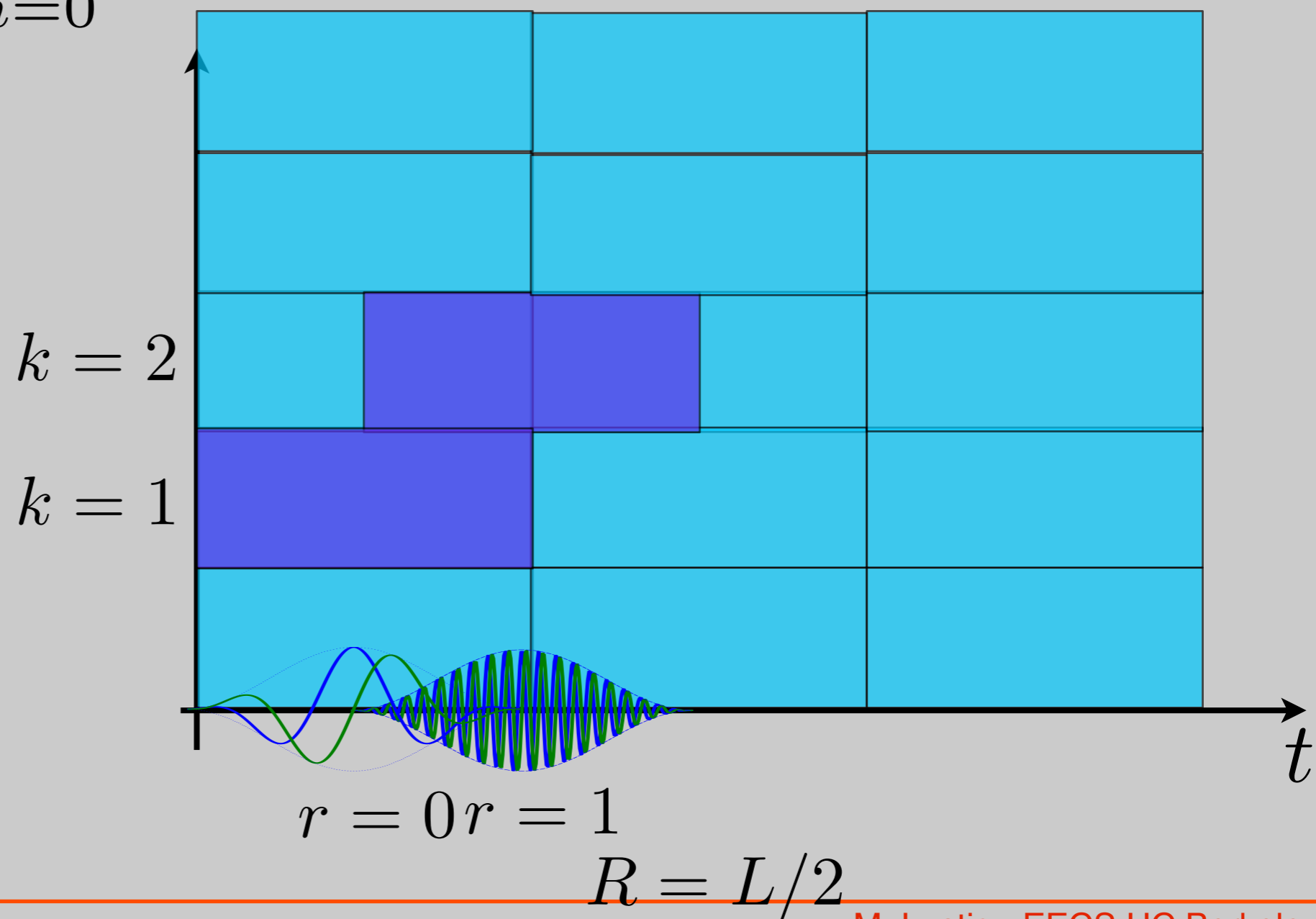
optional
↓



Discrete STFT

$$X[r, k] = \sum_{m=0}^{L-1} x[rR + m] w[m] e^{-j2\pi km/N}$$

optional
↓

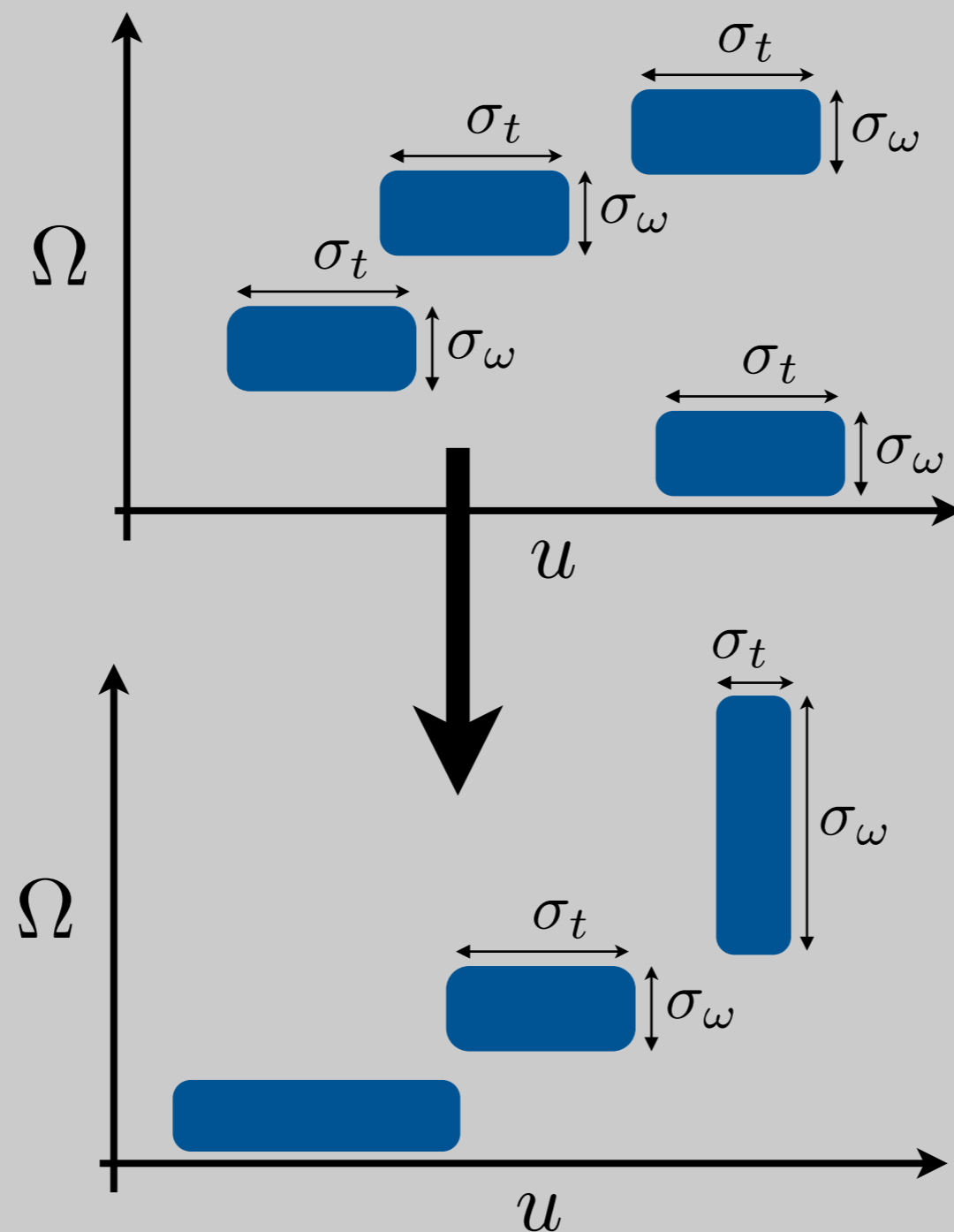


From STFT to Wavelets

- Basic Idea:
 - low-freq changes slowly - fast tracking unimportant
 - Fast tracking of high-freq is important in many apps.
 - Must adapt Heisenberg box to frequency
- Back to continuous time for a bit.....

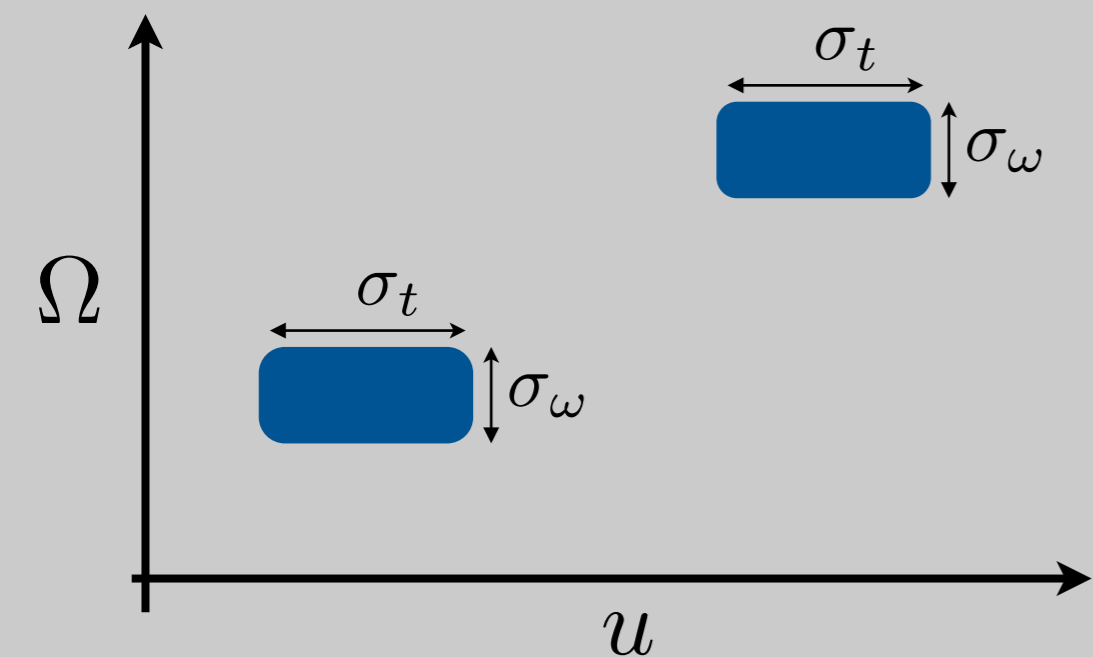
From STFT to Wavelets

- Continuous time

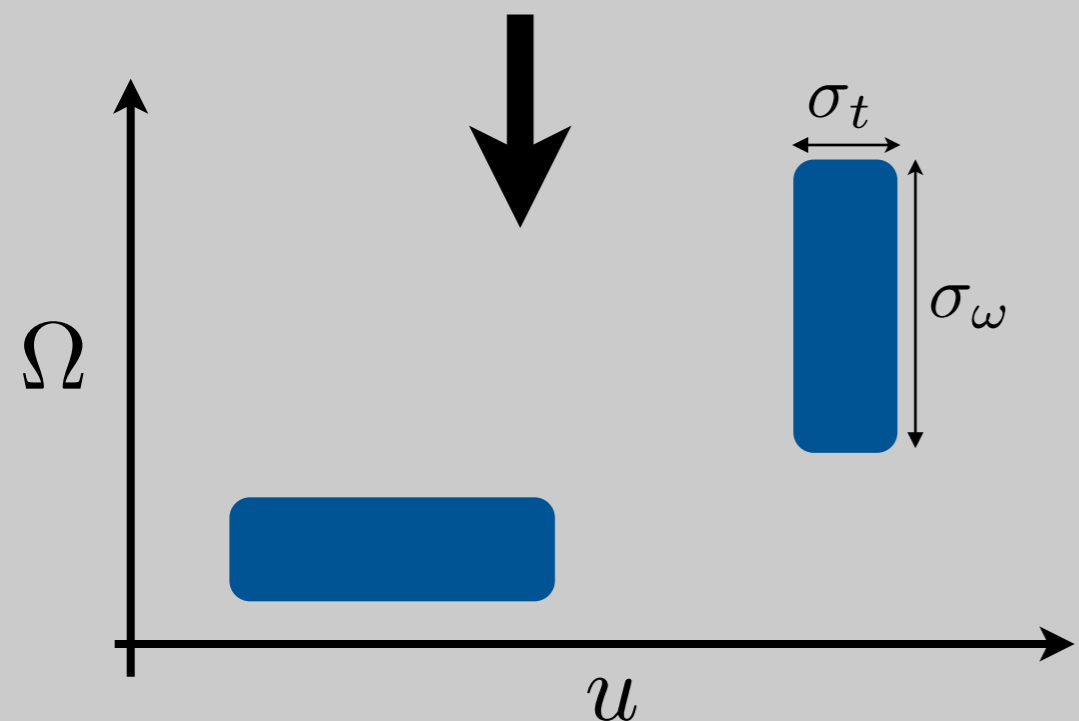


From STFT to Wavelets

- Continuous time



$$Sf(u, \Omega) = \int_{-\infty}^{\infty} f(t)w(t - u)e^{-j\Omega t} dt$$



$$Wf(u, s) = \int_{-\infty}^{\infty} f(t) \frac{1}{\sqrt{s}} \Psi^* \left(\frac{t - u}{s} \right) dt$$

*Morlet - Grossmann

From STFT to Wavelets

$$Wf(u, s) = \int_{-\infty}^{\infty} f(t) \frac{1}{\sqrt{s}} \Psi^* \left(\frac{t - u}{s} \right) dt$$

- The function Ψ is called a mother wavelet

$$\int_{-\infty}^{\infty} |\Psi(t)|^2 dt = 1 \quad \Rightarrow \text{unit norm}$$

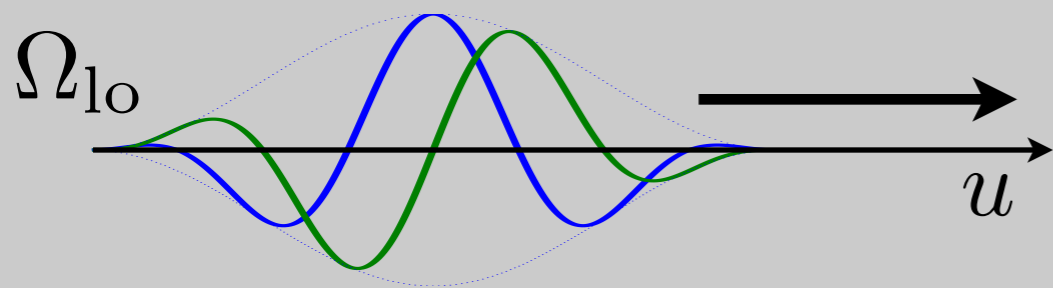
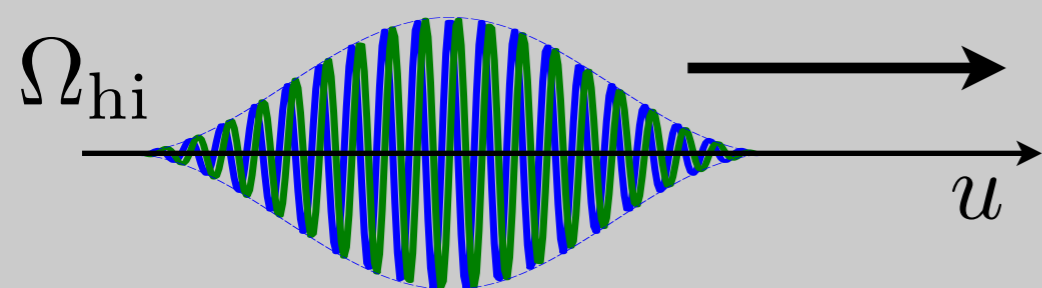
$$\int_{-\infty}^{\infty} \Psi(t) dt = 0 \quad \Rightarrow \text{Band-Pass}$$

STFT and Wavelets “Atoms”

STFT Atoms

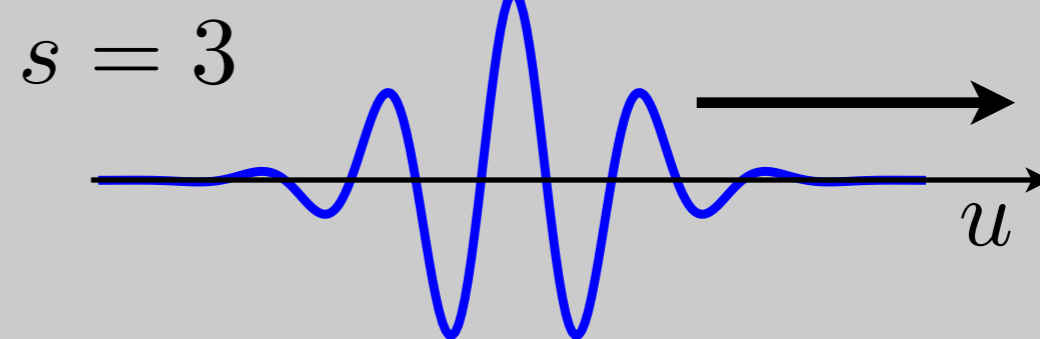
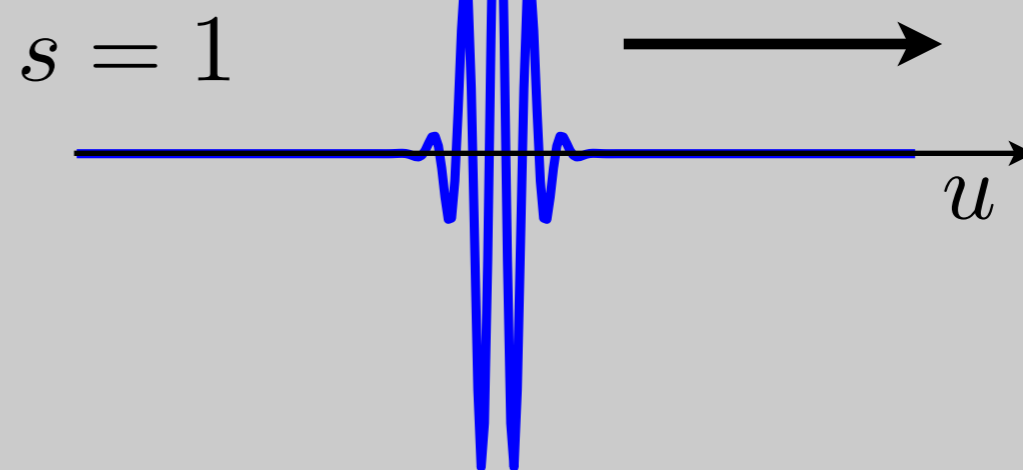
(with hamming window)

$$w(t - u)e^{j\Omega t}$$



Wavelet Atoms

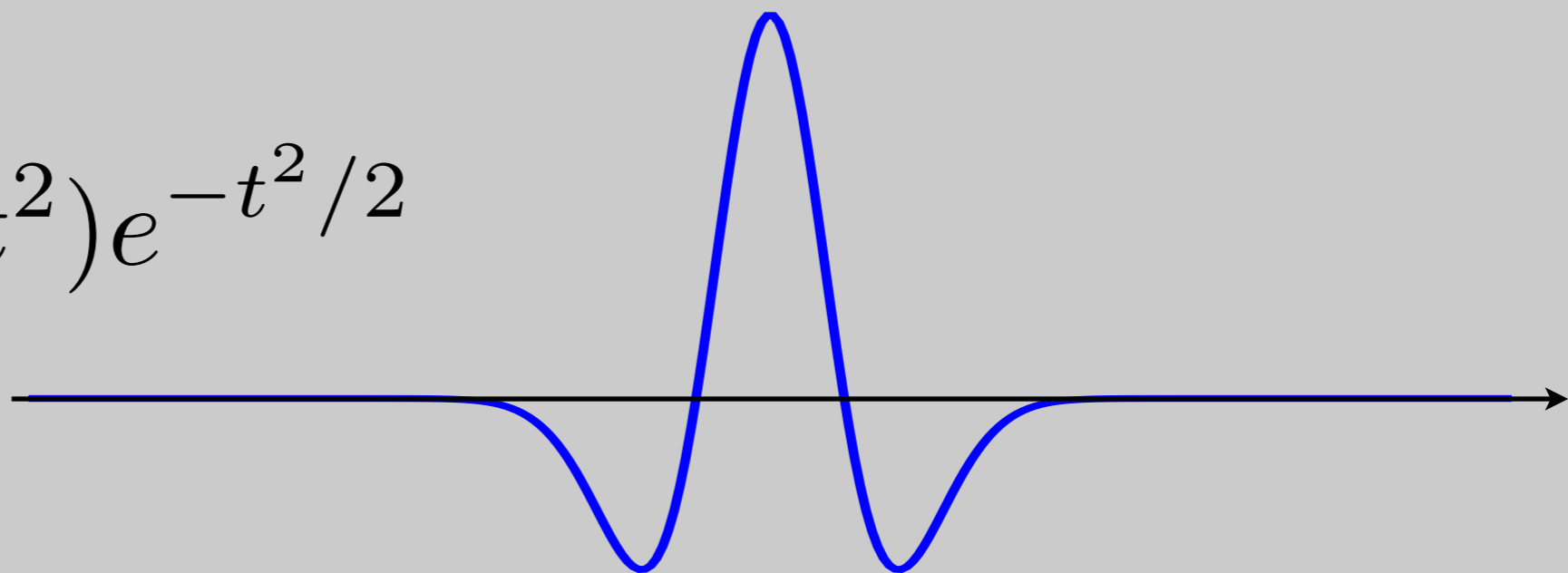
$$\frac{1}{\sqrt{s}} \Psi\left(\frac{t - u}{s}\right)$$



Examples of Wavelets

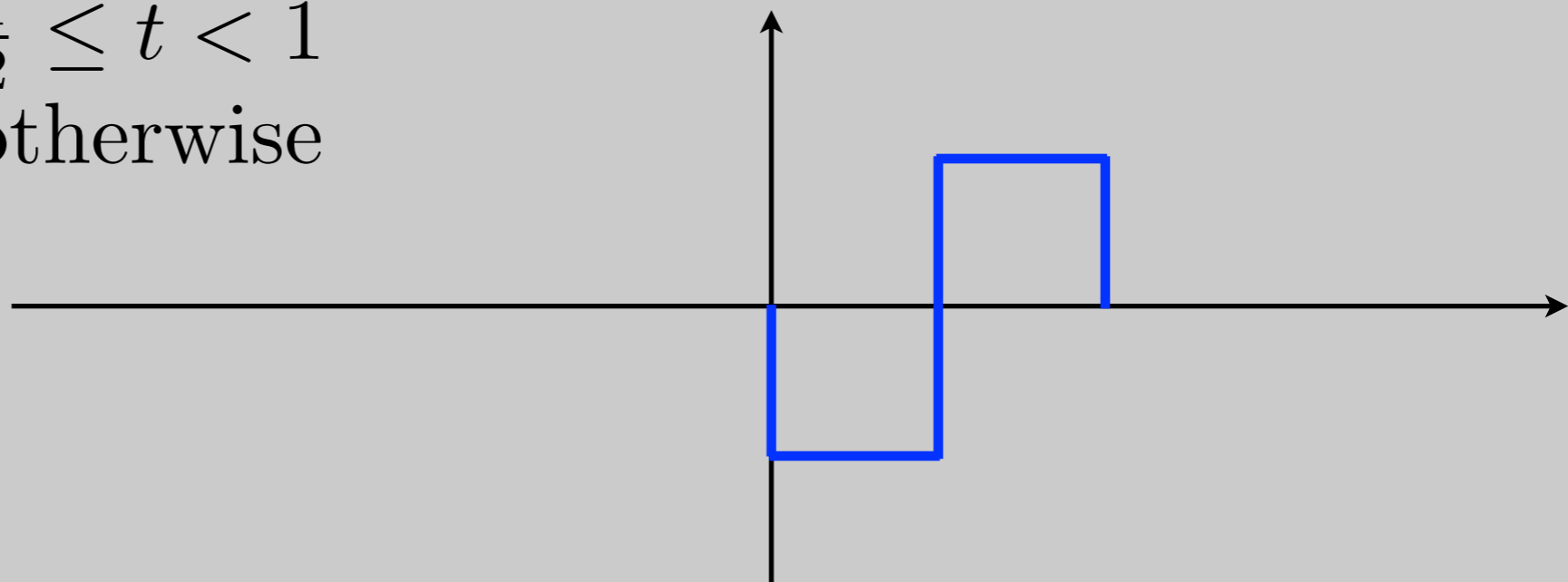
- Mexican Hat

$$\Psi(t) = (1 - t^2)e^{-t^2/2}$$



- Haar

$$\Psi(t) = \begin{cases} -1 & 0 \leq t < \frac{1}{2} \\ 1 & \frac{1}{2} \leq t < 1 \\ 0 & \text{otherwise} \end{cases}$$



Wavelets Transform

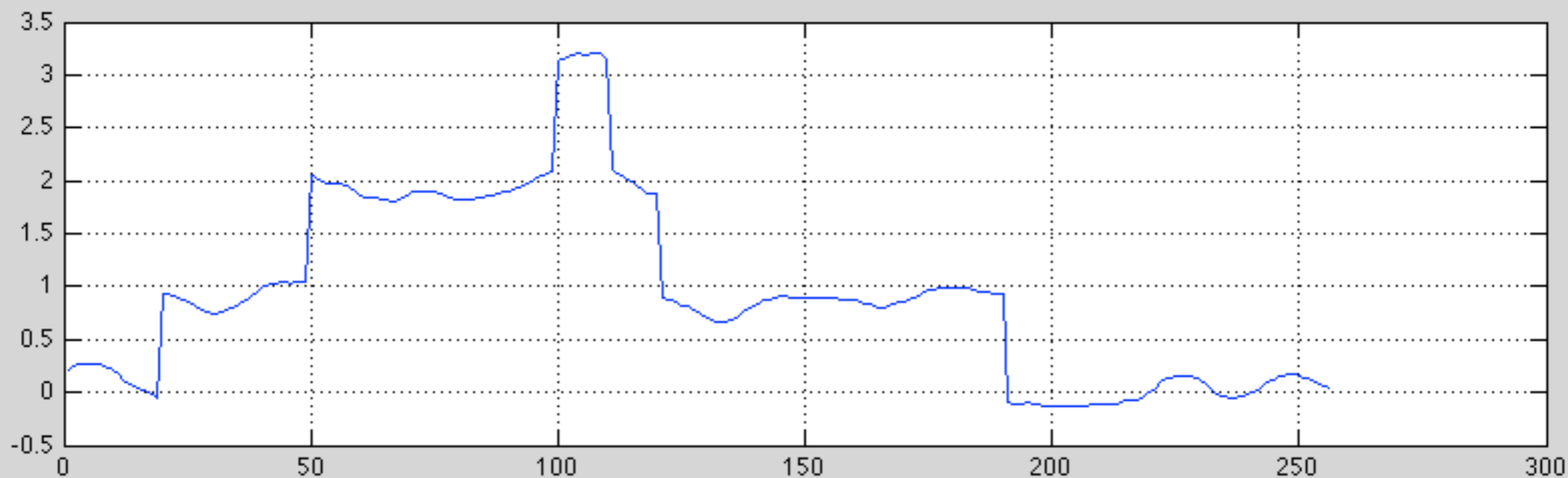
- Can be written as linear filtering

$$\begin{aligned} Wf(u, s) &= \frac{1}{\sqrt{s}} \int_{-\infty}^{\infty} f(t) \Psi^* \left(\frac{t-u}{s} \right) dt \\ &= \left\{ f(t) * \overline{\Psi}_s(t) \right\} (u) \end{aligned}$$

$$\overline{\Psi}_s = \frac{1}{\sqrt{s}} \Psi \left(\frac{t}{s} \right)$$

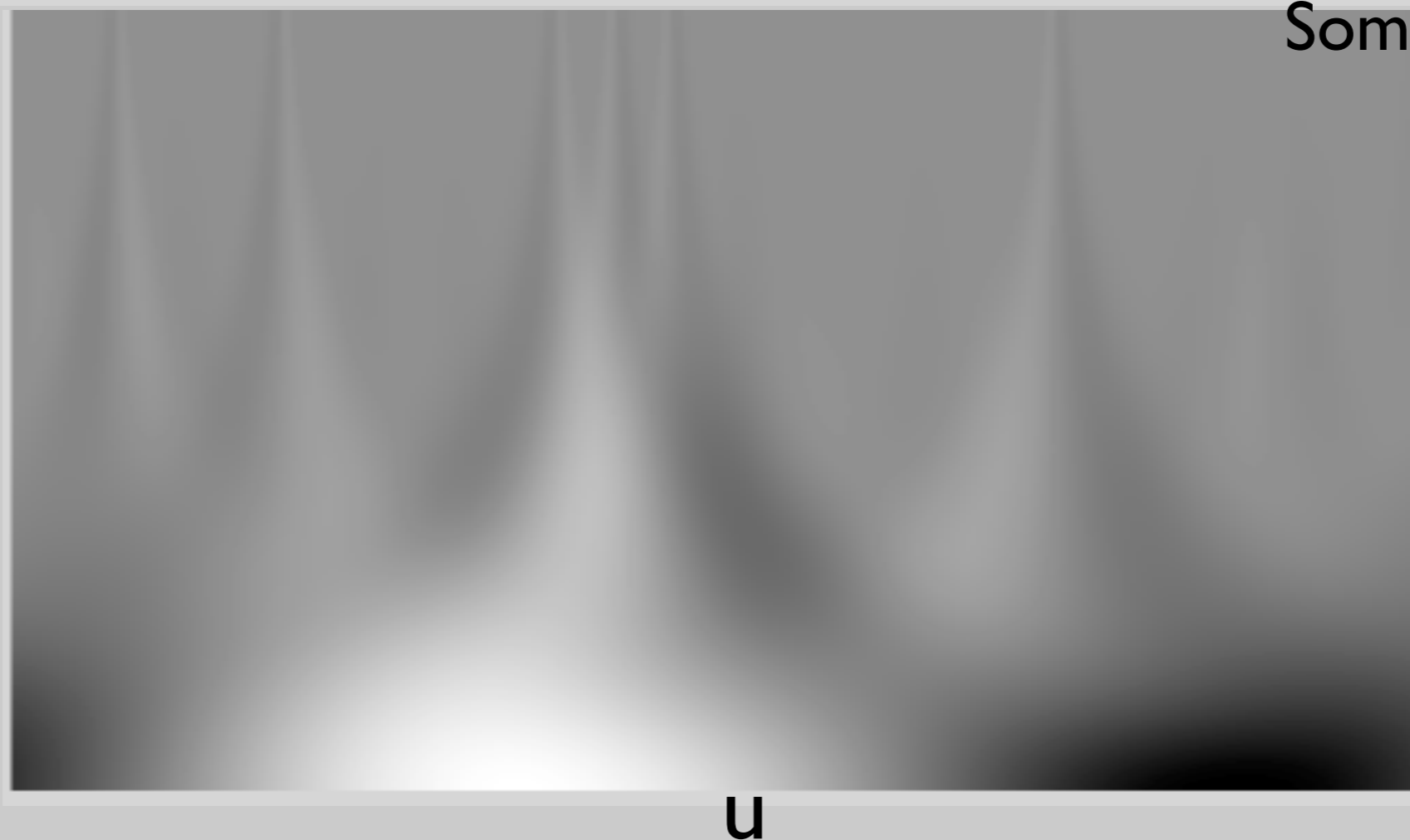
- Wavelet coefficients are a result of bandpass filtering

Example 2: “Bumpy” Signal



Sombrero Wavelet

$\log(s)$



u

Example 2: “Bumpy” Signal

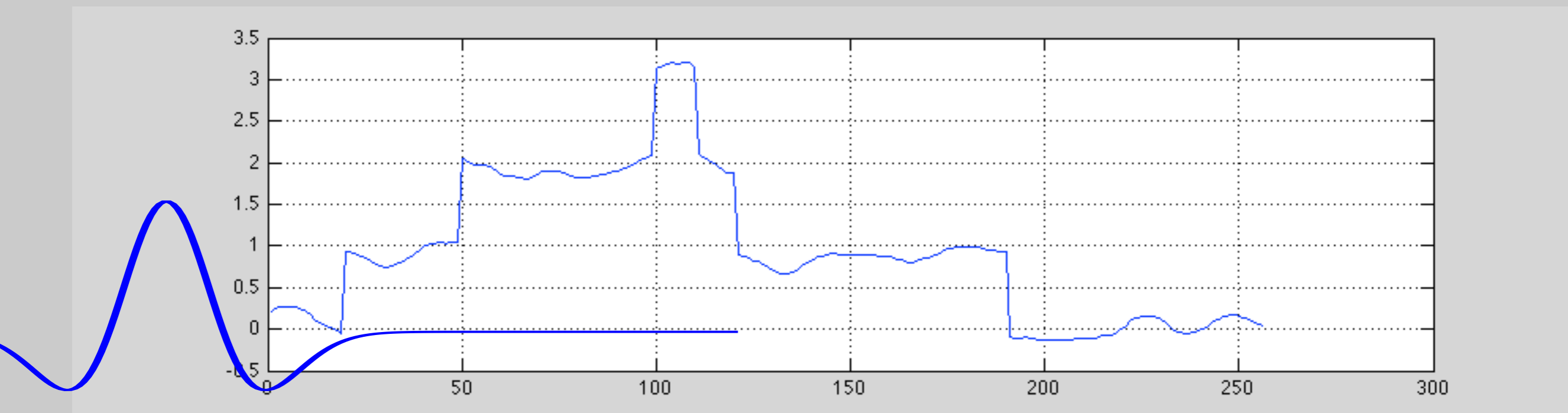


Sombbrero Wavelet

$\log(s)$

u

Example 2: “Bumpy” Signal

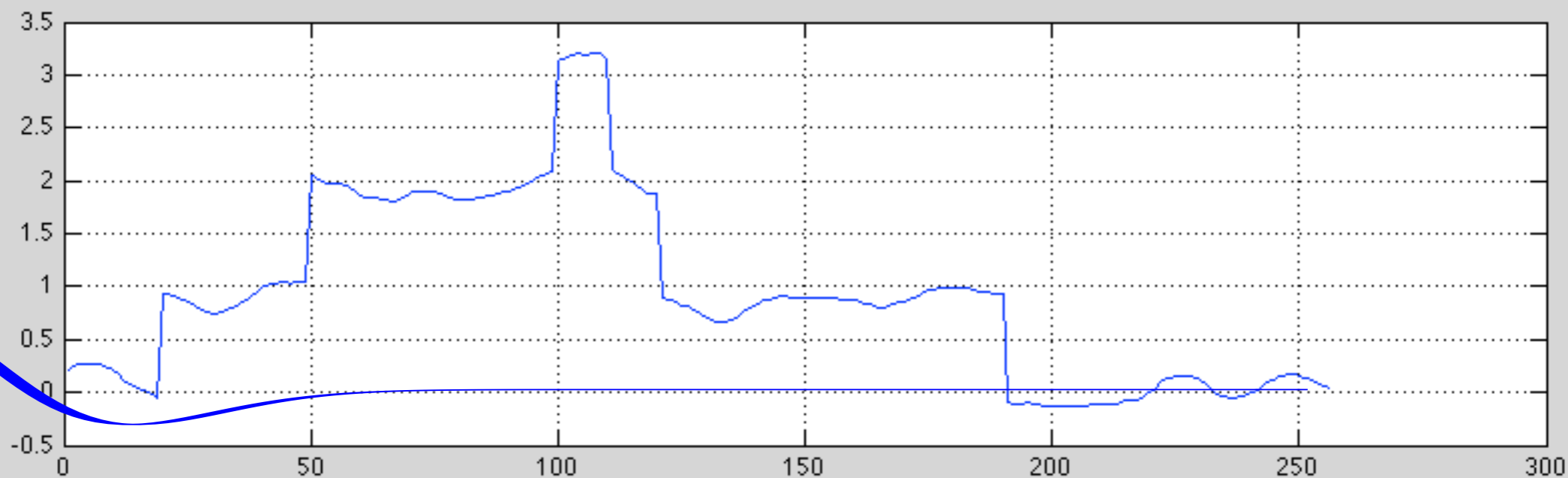


Sombbrero Wavelet

$\log(s)$

u

Example 2: “Bumpy” Signal



SombreroWavelet

$\log(s)$

u