EECS 16A Designing Information Devices and Systems I Fall 2021 Discussion 7A

- **1. Proof** *Topics: proof, null space, invertibility.* Consider a square matrix **A**. Prove that if **A** has a non-trivial nullspace, i.e. if the nullspace of **A** contains more than just $\vec{0}$, then matrix **A** is not invertible.
- **2. The Romulan Ruse** While scanning parts of the galaxy for alien civilization, the starship USS Enterprise NC-1701D encounters a Romulan starship that is known for advanced cloaking devices.
 - (a) Concept: Matrix Transformations

The Romulan illusion technology causes a point (x_0, y_0) to transform or *map* to (u_0, v_0) . Similarly, (x_1, y_1) is mapped to (u_1, v_1) . Figure 1 and Table 1 show two points on a Romulan ship and the corresponding *mapped* points.



Original Point	Mapped Point
$(x_0, y_0) = (500, 500)$	$(u_0, v_0) = (500, 1500)$
Original Point	Mapped Point
$(x_1, y_1) = (1000, 500)$	$(u_1, v_1) = (1000, 1500)$

Figure 1: Figure for part (a)

Table 1: Original and Mapped Points

Find a transformation matrix A₀ such that

$$\begin{bmatrix} u_0 \\ v_0 \end{bmatrix} = \mathbf{A}_0 \begin{bmatrix} x_0 \\ y_0 \end{bmatrix}, \text{ and } \begin{bmatrix} u_1 \\ v_1 \end{bmatrix} = \mathbf{A}_0 \begin{bmatrix} x_1 \\ y_1 \end{bmatrix}.$$

(b) Concept: Matrix Transformations

In this scenario, every point on the Romulan ship (x_m, y_m) is mapped to (u_m, v_m) , such that vector $\begin{bmatrix} x_m \\ y_m \end{bmatrix}$ is rotated counterclockwise by 30° and then scaled by 2 in the x- and y-directions. This transformation is shown in Figure 2.



Figure 2: Figure for part (b)

Table 2: Trigononometric Table

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Find a transformation matrix **R** such that
$$\begin{bmatrix} u_m \\ v_m \end{bmatrix} = \mathbf{R} \begin{bmatrix} x_m \\ y_m \end{bmatrix}$$
.

The Romulan ship has launched a probe into space and the Enterprise is trying to destroy the probe by firing a photon torpedo along a straight line from point (0,0) towards the probe.

(c) Concept: Gaussian Elimination, Systems of Equations

The Romulan generals found a clever way to hide the probe by transforming (mapping) its position with a *cloaking* (transformation) matrix A_p :

$$\mathbf{A}_p = \begin{bmatrix} 1 & 3 \\ 2 & 6 \end{bmatrix}.$$

They positioned the probe at (x_p, y_p) so that it maps to

 $(u_p, v_p) = (0, 0), \text{ where } \begin{bmatrix} u_p \\ v_p \end{bmatrix} = \mathbf{A}_p \begin{bmatrix} x_p \\ y_p \end{bmatrix}.$

This scenario is shown in Figure 3. The initial position of the torpedo is (0,0) and the torpedo cannot be fired

on its initial position! Impressive trick indeed!

Find the possible positions of the probe (x_p, y_p) so that $(u_p, v_p) = (0, 0)$.



Figure 3: Figure for part (c)

(d) Concept: Eigenspaces/Eigenvectors/Eigenvalues

It turns out the Romulan engineers were not as smart the Enterprise engineers. Their calculations did not work out and they positioned the probe at (x_q, y_q) such that the *cloaking* (transformation) matrix, A_p , mapped it to (u_q, v_q) , where

$$\begin{bmatrix} u_q \\ v_q \end{bmatrix} = \mathbf{A}_p \begin{bmatrix} x_q \\ y_q \end{bmatrix}, \text{ and } \mathbf{A}_p = \begin{bmatrix} 1 & 3 \\ 2 & 6 \end{bmatrix}.$$

As a result, the torpedo while traveling along a straight line from (0,0) to (u_q, v_q) , hit the probe at (x_q, y_q) on the way!

The scenario is shown in Figure 4. For the torpedo to hit the probe, we must have $\begin{bmatrix} u_q \\ v_q \end{bmatrix} = \lambda \begin{bmatrix} x_q \\ y_q \end{bmatrix}$, where λ is a real number.



Figure 4: Figure for part (d)

Find the possible positions of the probe (x_q, y_q) so that $(u_q, v_q) = (\lambda x_q, \lambda y_q)$. Remember that the torpedo cannot be fired on its initial position (0,0). This means that $(u_q, v_q) = (\lambda x_q, \lambda y_q)$ cannot be (0,0).