

# Welcome to EECS 16A!

## Designing Information Devices and Systems I



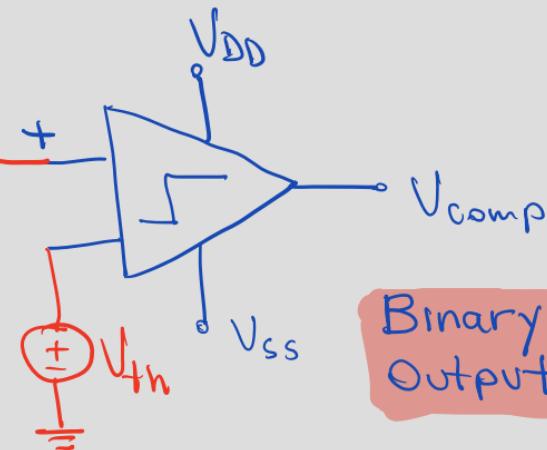
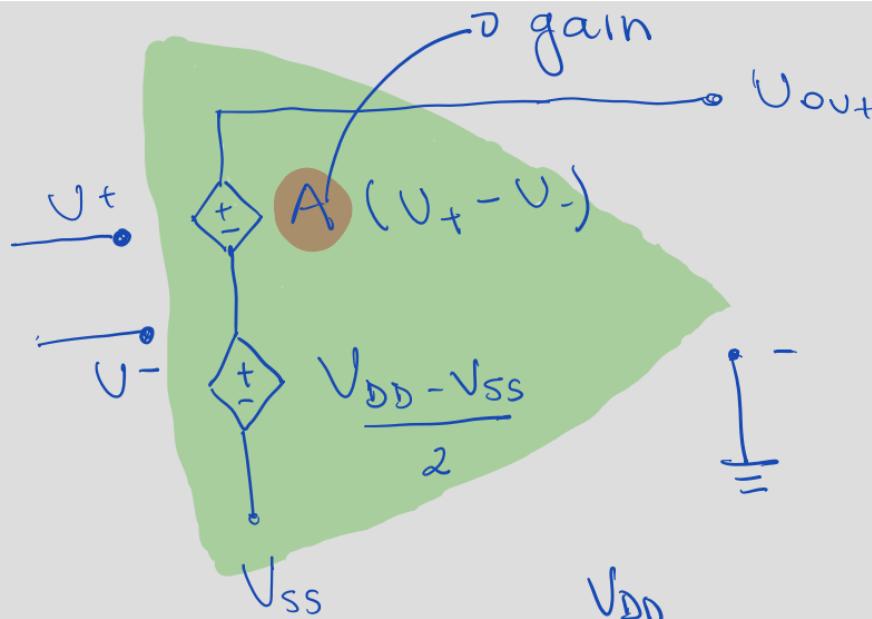
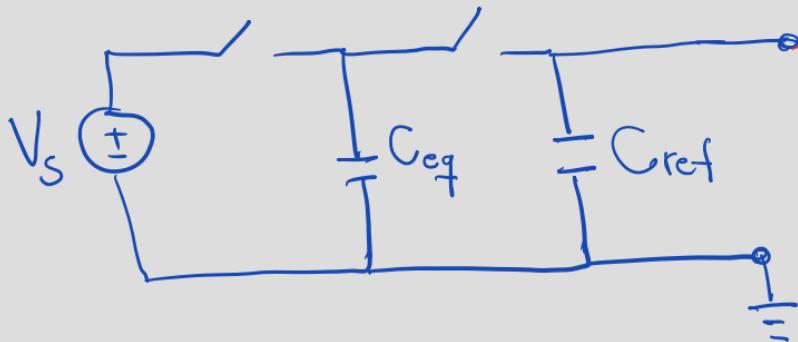
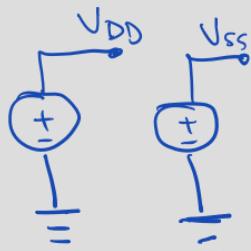
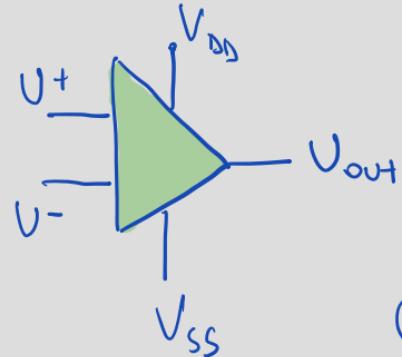
**Ana Claudia Arias and Miki Lustig**

Fall 2021

Module 2  
Lecture 10  
Negative Feedback (Note 18)



# Last Lecture...



# New Design – Let's play music

## Problem

- We want to play music loud!
- Music is stored as digital signal
- Speakers are analog

## Tools

- Resistors
- Capacitors
- Open-circuits
- Voltage Dividers
- Op-Amps
- Thevenin Equivalence
- Norton Equivalence
- KCL / KVL
- Element Def.

## Specs

- Speaker takes 0-10V ✓
- Need to go from digital to analog. ?

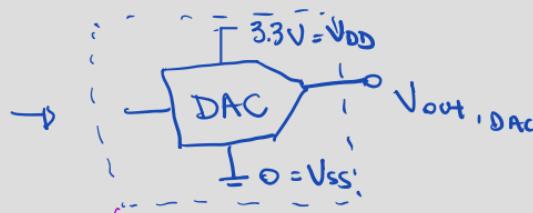
# New Design – Let's play music

\* Want to play music LOUD

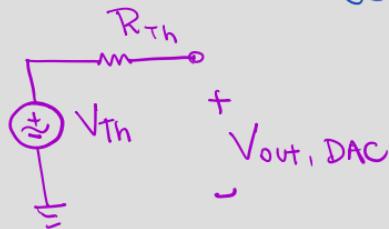
↳ Music is stored as digital signal

Digital

Analog



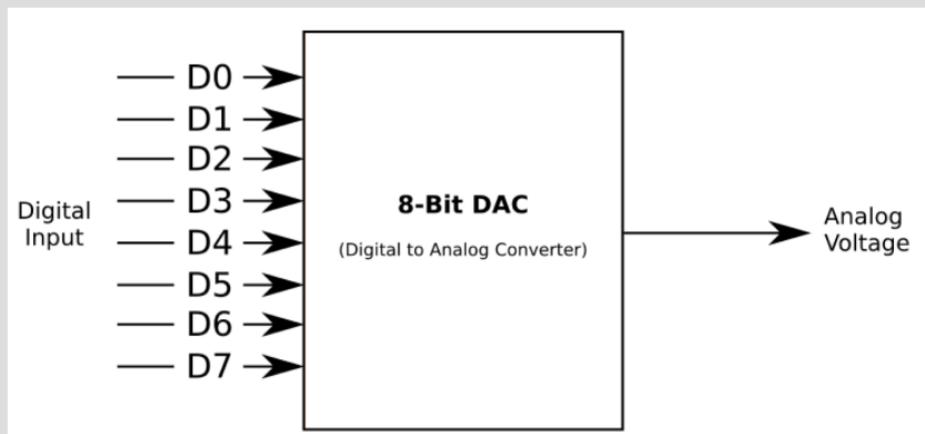
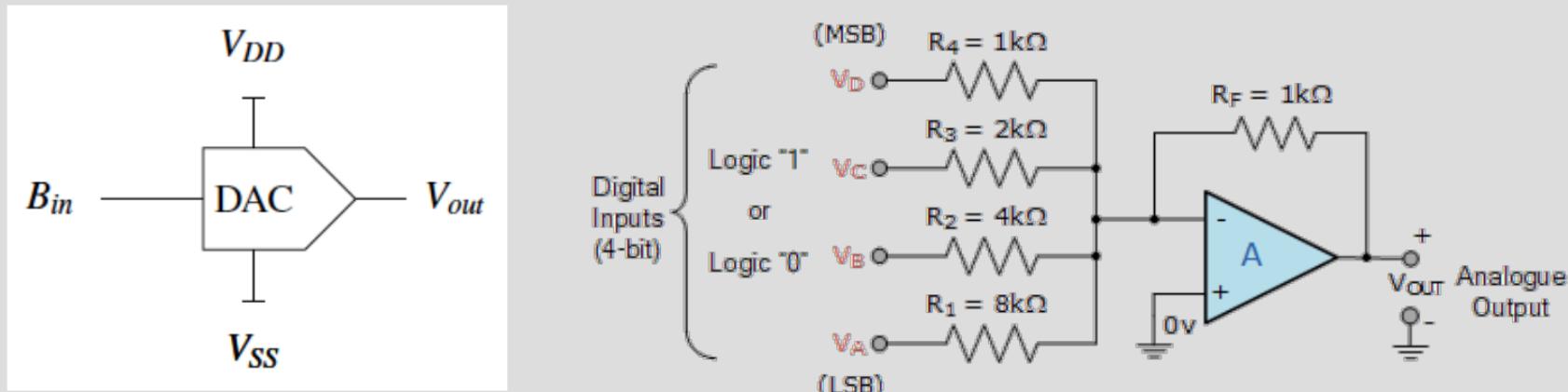
Digital -> analog  
converter



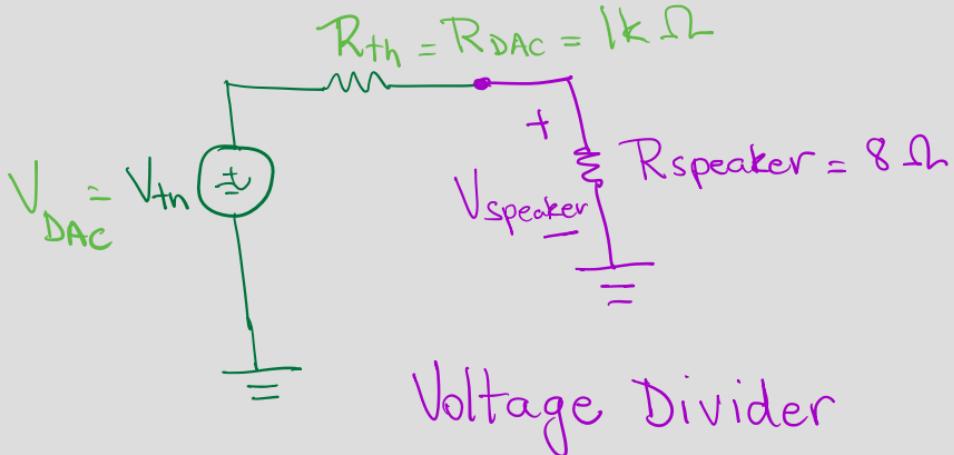
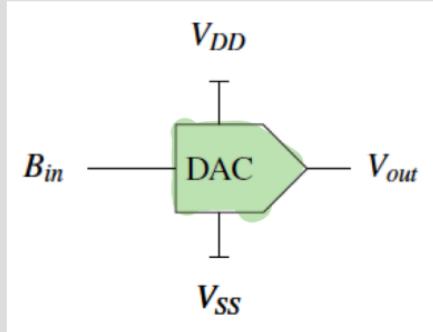
Takes Voltage  
and turns  
into sound



# Digital to Analog Converter - DAC



# Equivalence comes in handy again



$$V_{speaker} = \frac{R_{speaker}}{R_{th} + R_{speaker}} \cdot V_{th}$$

$$V_{speaker} = \frac{V_{th}}{126}$$

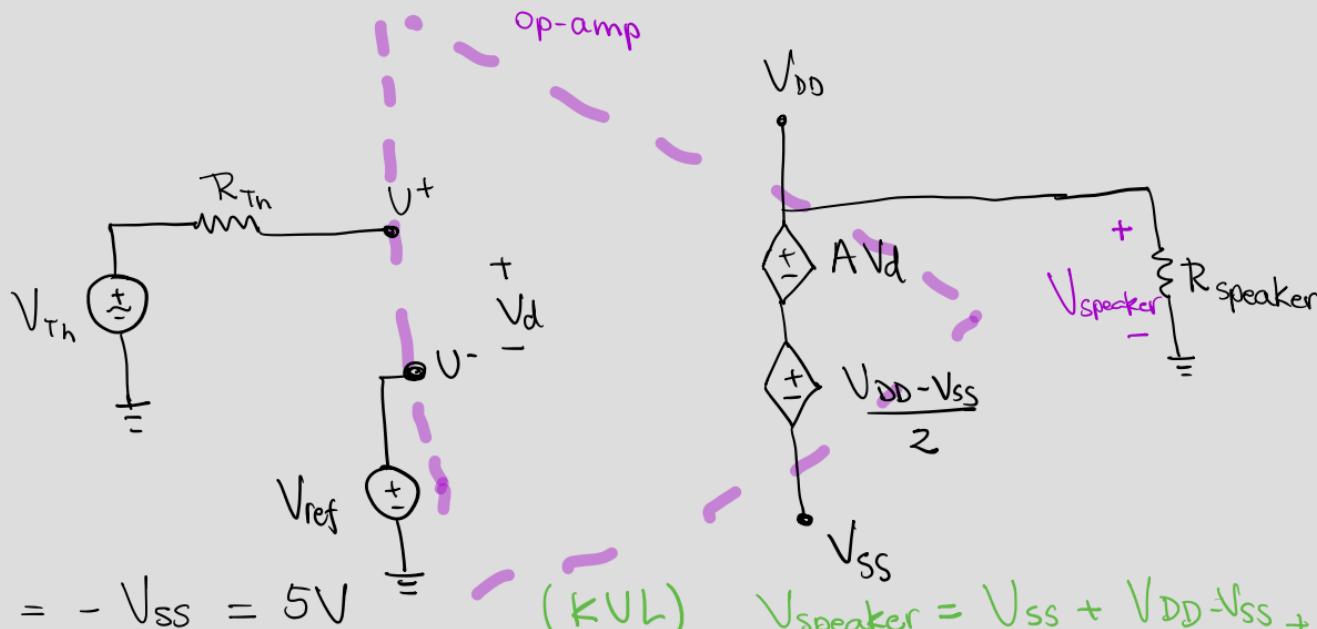
Not loud!

loading Effect



- Need to increase  $V_{out}$
- Speaker needs 0-10V
- DAC 0-3.3V
- Tool ?

# Digital to Analog Converter - DAC



$$V_{DD} = -V_{SS} = 5V$$

10V output

(Input)

$$V_d = U^+ - U^- = V_{Th} - V_{ref}$$

$$V_{speaker} = V_{ss} + \frac{V_{DD} - V_{SS}}{2} + A_{Vd} = A_{Vd}$$

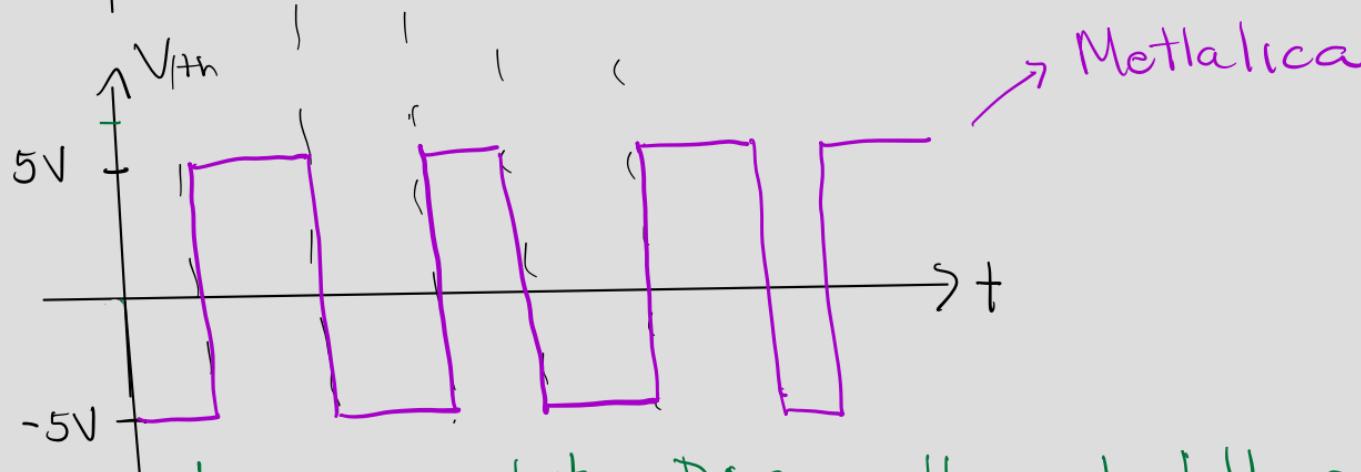
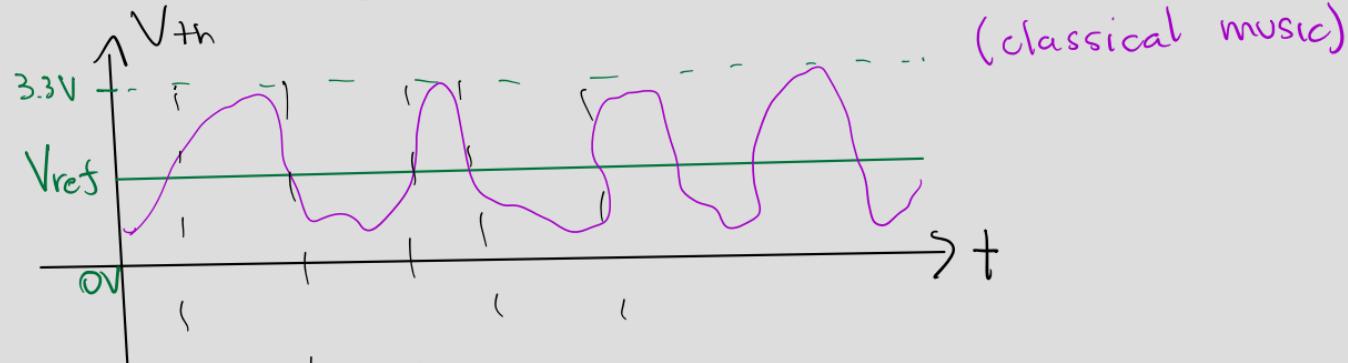
$\underbrace{\frac{V_{DD} + V_{SS}}{2}}$

when:

$$V_{ss} < A_{Vd} < V_{DD}$$

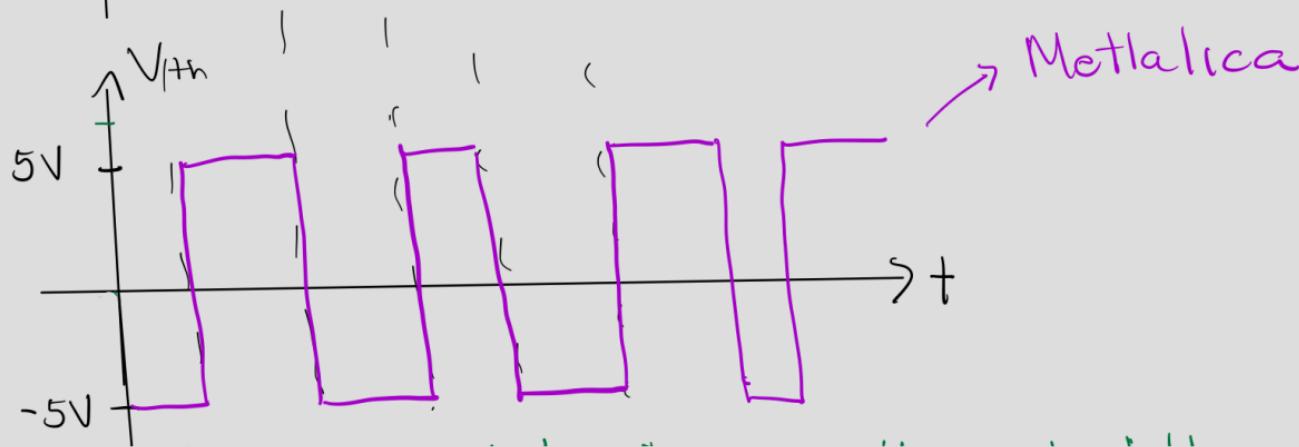
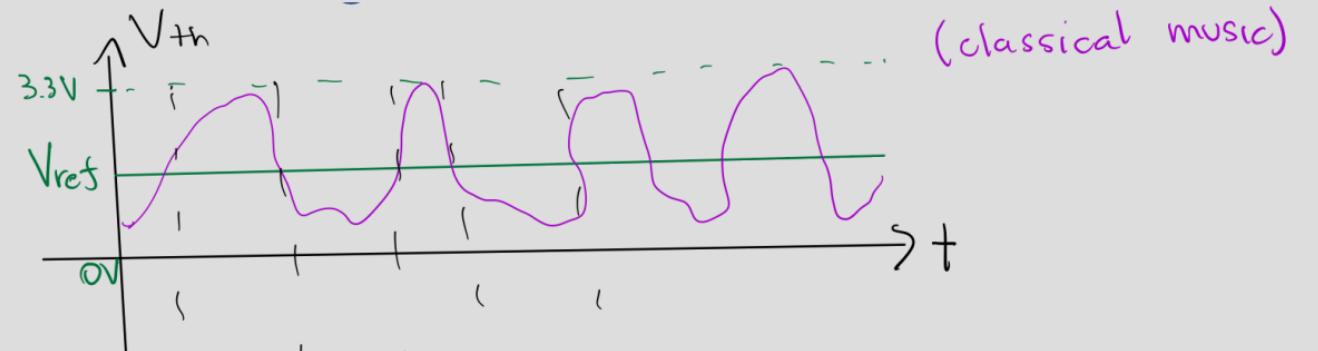


# Digital to Analog Converter - DAC



Need to isolate DAC with controllable gain!  
e.g. 3x

# Music output with design #1



Need adjustments to our music output and gain of 3 – need more “tools” in the system

$$S_{err} = S_{in} - S_{fb}$$

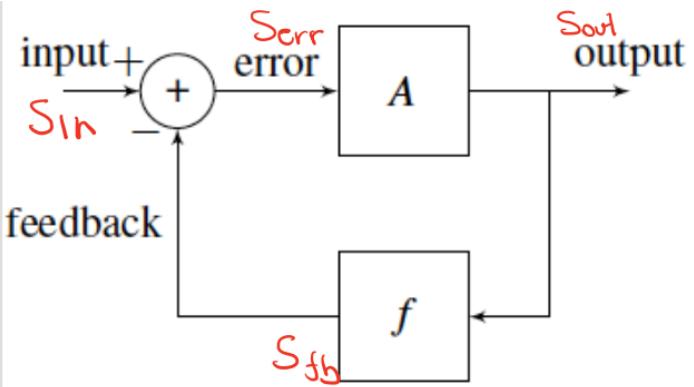
$$S_{out} = A \cdot S_{err}$$

$$S_{fb} = f \cdot S_{out}$$

$$\frac{S_{out}}{A} = S_{in} - S_{fb}$$

$$S_{out} \left( \frac{1}{A} + f \right) = S_{in}$$

$$\frac{S_{out}}{S_{in}} = \frac{1}{\frac{1}{A} + f} = \frac{A}{1 + Af}$$



- Making small adjustments to correct output on the fly
- Basis of control theory
- Many examples in daily life:

- Biology
- Self-driving car
- Human driving car
- Hand-eye coordination
- ...

# Negative Feedback

$$\frac{S_{out}}{S_{in}} = \frac{A}{1+Af}$$

- {
- Describes the behaviour of the system - transfer function.
  - How  $S_{out}$  depends on  $S_{in}$

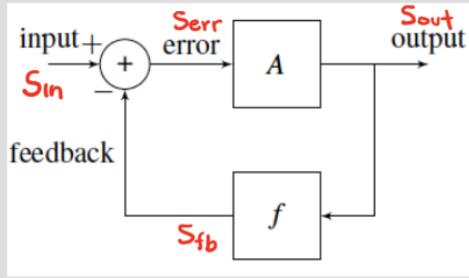
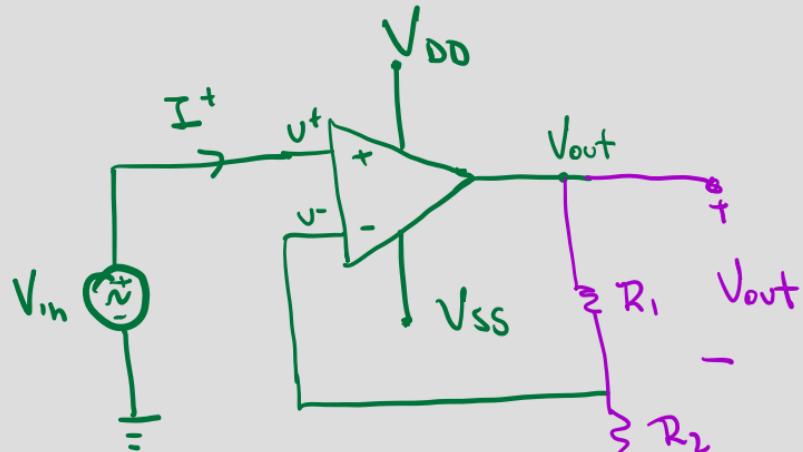
$$\frac{S_{out}}{S_{in}} = \frac{1}{1+Af}$$

↳ We control the output via block  $f$ !

So  $V_{out} = \frac{1}{f} V_{in}$  for very large gain.

↳ we can set  $f$  to get any output.  
(Beautiful result) :)

# Need to isolate the DAC from speaker – OP-Amp with NFB

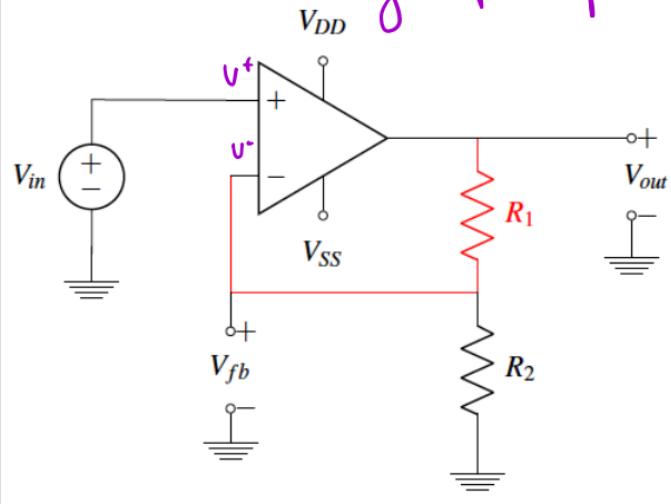


- We want to measure  $V_{out}$ , take a portion of the signal and feedback as  $V^-$

$$\begin{aligned}
 U^+ &= S_{in} \\
 V_{out} &= S_{out} \\
 U^- &= S_{fb} \\
 U^+ - U^- &= S_{err}
 \end{aligned}$$

# Op-Amp in negative feedback

Non-inverting op-amp



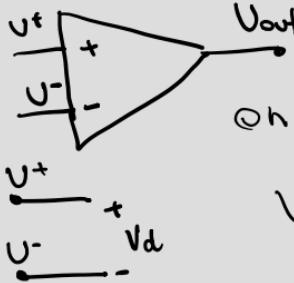
$$(1) \quad V_d = V^+ - V^- = V_{in} - V_{fb}$$

$$(2) \quad V_{out} = AV_d$$

$$(3) \quad V_{fb} = \frac{R_2}{R_1 + R_2} \cdot V_{out}$$

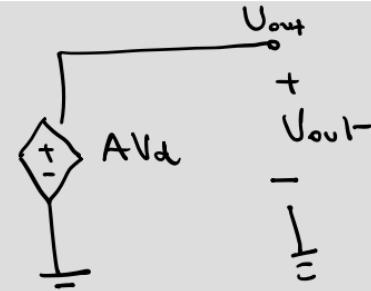
"BUFFER circuit"

Model:



only for

$$V_{ss} < V_{out} < V_{DD}$$



Simpler model as the second source is not needed.

$$V_{out} = A (V_{in} - f \cdot V_{out})$$

$$V_{out} (1 + AF) = A V_{in}$$

$$A_v = \text{Gain} = \frac{V_{out}}{V_{in}} = \frac{A}{1+AF}$$

$$A_v = \frac{1}{f} \quad \text{if } A \rightarrow \infty$$

$$\frac{R_1 + R_2}{R_2} = 1 + \frac{R_1}{R_2}$$

# Golden Rules of Op-Amps

For our design we want  $A = 3$

$$V_d = \frac{V_{out}}{A} \quad \text{if } A \rightarrow \infty$$

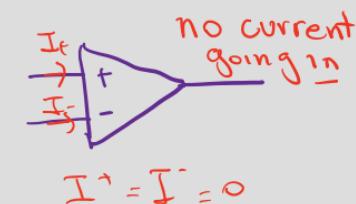
$$V_d = \frac{1}{A} \cdot \frac{A}{1+AF} V_{in} = \frac{V_{in}}{1+AF} = 0$$

In NFB :  $V^+ = V^-$  and  $A \rightarrow \infty$

Rules: (Golden Rules)

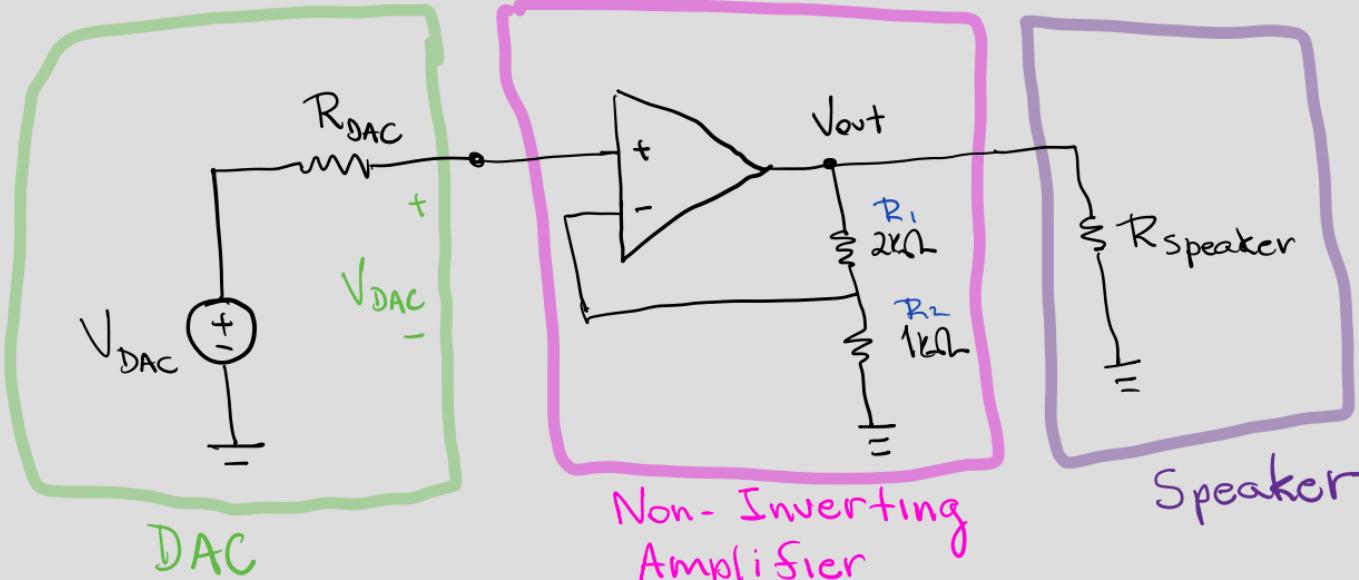
(1)  $I^+ = I^- = 0$  (always true)

(2)  $V^+ = V^-$  (only in NFB &  $A \rightarrow \infty$ )



$$I^+ = I^- = 0$$

# Let's go back to playing music



$$\text{Gain} = 1 + \frac{R_1}{R_2}$$

Party time!  
Yay!

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## Specs

- Speaker takes 0-10V ✓
- Need to go from digital to analog. ?
- DAC ✓
- Op-amp in Negative Feedback (NFB) ✓
- Gain of 3. ✓



