

$$\begin{array}{c}
 \swarrow \text{free variables} \\
 \left[\begin{array}{cccc|c}
 1 & 0 & 3 & 0 & 4 \\
 0 & 1 & 2 & 0 & 5 \\
 0 & 0 & 0 & 1 & 6 \\
 0 & 0 & 0 & 0 & 0
 \end{array} \right] \\
 \nwarrow \text{basic variables}
 \end{array}$$

augmented matrix representing sys. of LEOs, it is in rref.

FACT: A system of LEOs is inconsistent if and only if its augmented matrix in rref has a row equal to $[0, 0, 0, \dots, 0 | 1]$.

Why? If matrix contains $[0, 0, \dots, 0 | 1] \Rightarrow 0 = 1$ absurd!

What if matrix in rref does not contain $[0, \dots, 0 | 1]$?

$$\begin{aligned}
 x_1 + 3x_3 &= 4 \\
 x_2 + 2x_3 &= 5 \\
 x_4 &= 6
 \end{aligned}$$

Then a solution can be obtained by setting free variables as you like, and solving for basic variables.

• Number of solns for system of LEQs:

- no solution \Leftrightarrow inconsistent \Leftrightarrow augmented matrix in rref contains $[0, 0, \dots, 0 | 1]$

- infinitely many solutions \Leftrightarrow consistent, ≥ 1 free variables.

- unique solution \Leftrightarrow consistent, and no free variables.

Example:

$$\begin{array}{rcl}
 2y + 3z & = & 2 \\
 x + y & = & 1
 \end{array}
 \quad
 \begin{array}{c}
 \left[\begin{array}{ccc|c}
 0 & 2 & 3 & 2 \\
 1 & 1 & 0 & 1
 \end{array} \right] \\
 \left(\text{swap}(R_1, R_2) \right) \\
 \left[\begin{array}{ccc|c}
 1 & 1 & 0 & 1 \\
 0 & 2 & 3 & 2
 \end{array} \right]
 \end{array}$$

$$\begin{aligned}x & -3/2z = 0 \\y + 3/2z & = 1\end{aligned}$$

Infinitely many solutions.

$$R_2 \leftarrow \frac{1}{2}R_2$$

$$\left[\begin{array}{ccc|c} 1 & 1 & 0 & 1 \\ 0 & 1 & 3/2 & 1 \end{array} \right]$$

$$R_1 \leftarrow R_1 - R_2$$

$$\left[\begin{array}{ccc|c} 1 & 0 & -3/2 & 0 \\ & 1 & 3/2 & 1 \end{array} \right]$$

solutions of the form

$$x = 3/2z$$

$$y = 1 - 3/2z$$

for any choice of z .

Ex:

$$\begin{aligned}x + y &= 2 \\x - y &= 1 \\2x - 2y &= 2\end{aligned}$$

$$\left[\begin{array}{cc|c} 1 & 1 & 2 \\ 1 & -1 & 1 \\ 2 & -2 & 2 \end{array} \right]$$

$$R_2 \leftarrow R_2 - R_1, \quad R_3 \leftarrow R_3 - 2R_1$$

$$\left[\begin{array}{cc|c} 1 & 1 & 2 \\ 0 & -2 & -1 \\ 0 & -4 & -2 \end{array} \right]$$



$$\left[\begin{array}{cc|c} 1 & 1 & 2 \\ 0 & 1 & 1/2 \\ 0 & -4 & -2 \end{array} \right]$$

$$R_2 \leftarrow -\frac{1}{2}R_2$$



$$\left[\begin{array}{cc|c} 1 & 1 & 2 \\ 0 & 1 & 1/2 \\ 0 & 0 & 0 \end{array} \right]$$

$$R_3 \leftarrow R_3 + 4R_2$$

⑤

$$x = 3/2$$

$$y = 1/2$$

Unique soln!

Ex: $x + y + z = 1$
 $x + y + z = 2$

$$\downarrow R_1 \leftarrow R_1 - R_2$$

$$\left[\begin{array}{cc|c} 1 & 0 & 3/2 \\ 0 & 1 & 1/2 \\ 0 & 0 & 0 \end{array} \right]$$

$$\left[\begin{array}{ccc|c} 1 & 1 & 1 & 1 \\ 1 & 1 & 1 & 2 \end{array} \right]$$

$R_2 \leftarrow R_2 - R_1$

$$\left[\begin{array}{ccc|c} 1 & 1 & 1 & 1 \\ 0 & 0 & 0 & 1 \end{array} \right]$$

(6)

Def.: A vector is an ordered list of numbers.

E.g. $\vec{x} = \begin{bmatrix} x_1 \\ \vdots \\ x_n \end{bmatrix} \in \mathbb{R}^n$

Def.: A matrix is a rectangular array of numbers:

$A = \begin{bmatrix} a_{11} & \dots & a_{1n} \\ \vdots & & \vdots \\ a_{m1} & \dots & a_{mn} \end{bmatrix} \in \mathbb{R}^{m \times n}$

a_{ij} = element of matrix A
row column

A is an $m \times n$ matrix.

$$\begin{bmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \end{bmatrix} \xleftrightarrow{\text{not the same!}} \begin{bmatrix} 1 & 2 & | & 3 \\ 4 & 5 & | & 6 \end{bmatrix}$$

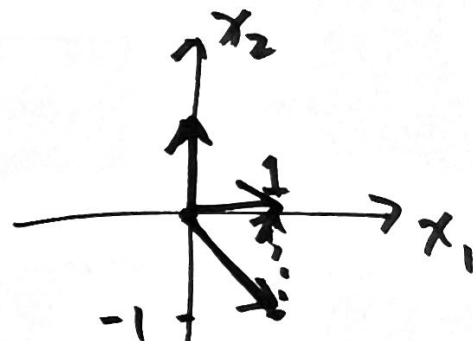
↑ Specifically interpreted as a compact representation of a system of LEOs.

Matrix-Vector representation of system of LEOs.

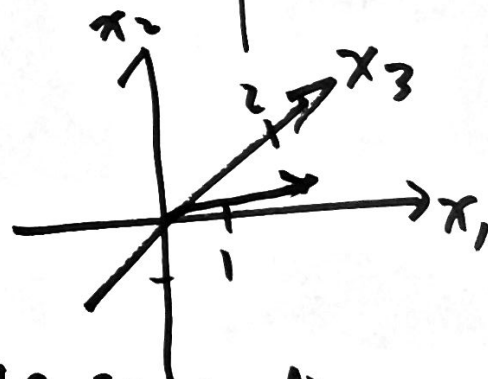
$$\begin{aligned} a_{11}x_1 + a_{12}x_2 + \dots + a_{1n}x_n &= b_1 \\ \vdots & \\ a_{m1}x_1 + a_{m2}x_2 + \dots + a_{mn}x_n &= b_m \end{aligned} \Rightarrow \underbrace{\begin{bmatrix} a_{11} & a_{12} & \dots & a_{1n} \\ \vdots & \vdots & \ddots & \vdots \\ a_{m1} & \dots & \dots & a_{mn} \end{bmatrix}}_A \underbrace{\begin{bmatrix} x_1 \\ \vdots \\ x_n \end{bmatrix}}_{\vec{x}} = \underbrace{\begin{bmatrix} b_1 \\ \vdots \\ b_m \end{bmatrix}}_{\vec{b}}$$

$A \vec{x} = \vec{b}.$

Vectors: Ex: $\begin{bmatrix} 1 \\ -1 \end{bmatrix} \in \mathbb{R}^2$



Ex: $\begin{bmatrix} 1 \\ -1 \\ 2 \end{bmatrix}$



operations: If \vec{x}, \vec{y} have the same dimensions (e.g. $\in \mathbb{R}^n$)

Addition:

$$\vec{x} + \vec{y} = \begin{bmatrix} x_1 + y_1 \\ x_2 + y_2 \\ \vdots \\ x_n + y_n \end{bmatrix}$$

Ex: $\begin{bmatrix} 1 \\ -1 \end{bmatrix} + \begin{bmatrix} 0 \\ 1 \end{bmatrix} = \begin{bmatrix} 1 \\ 0 \end{bmatrix}$

Equality: $\vec{x} = \vec{y}$ if $x_i = y_i \forall i$.

Ex: $\vec{x} = \vec{0}$, $x_i = 0 \forall i$.

↑
denotes special all-zero vector.

$$\vec{x} + \vec{y} = \vec{y} + \vec{x}$$

$$\vec{x} + (\vec{y} + \vec{z}) = (\vec{x} + \vec{y}) + \vec{z}$$

$$\vec{x} + \vec{0} = \vec{x}$$

$$\vec{x} + (-\vec{x}) = \vec{0}$$

Multiplication: scalar-vector multiplication.

$$\alpha \in \mathbb{R} \Rightarrow \alpha \vec{x} = \begin{bmatrix} \alpha x_1 \\ \vdots \\ \alpha x_n \end{bmatrix}$$

Vector-Vector multiplication:

Inner-product:

$$\underbrace{[y_1 \cdots y_n]}_{\text{row-vector}} \underbrace{\begin{bmatrix} x_1 \\ \vdots \\ x_n \end{bmatrix}}_{\text{column vector}} := x_1 y_1 + \cdots + x_n y_n = \sum_{i=1}^n x_i y_i.$$

Note: "Transpose" operation flips orientation of a vector. i.e., if $\vec{x} = \begin{pmatrix} x_1 \\ \vdots \\ x_n \end{pmatrix}$, $\vec{x}^T = [x_1 \cdots x_n]$

So, if $\vec{x}, \vec{y} \in \mathbb{R}^n$ (both column vectors)

$$\vec{y}^T \vec{x} = \vec{x}^T \vec{y} = \text{inner product between } \vec{x}, \vec{y}.$$

Also: outer-product

(2)

$$(\text{column vector}) \times (\text{row vector}) = (\text{matrix})$$

Caution: $\left. \begin{array}{l} (\text{row vector})(\text{row vector}) \\ (\text{column vector})(\text{column vector}) \end{array} \right\} \text{not allowed!}$

Matrix-vector multiplication

If $\vec{x} \in \mathbb{R}^n$ and $A \in \mathbb{R}^{m \times n}$, we can define product $A\vec{x}$ as:

$$A\vec{x} = \underbrace{\begin{bmatrix} a_{11} & \dots & a_{1n} \\ \vdots & & \vdots \\ a_{m1} & \dots & a_{mn} \end{bmatrix}}_A \underbrace{\begin{bmatrix} x_1 \\ \vdots \\ x_n \end{bmatrix}}_{\vec{x}} = \begin{bmatrix} a_{11}x_1 + a_{12}x_2 + \dots + a_{1n}x_n \\ \vdots \\ a_{m1}x_1 + \dots + a_{mn}x_n \end{bmatrix}$$

← j^{th} entry is inner product of j^{th} row of A with \vec{x} .

$$= x_1 \begin{bmatrix} a_{11} \\ \vdots \\ a_{m1} \end{bmatrix} + x_2 \begin{bmatrix} a_{12} \\ \vdots \\ a_{m2} \end{bmatrix} + \dots + x_n \begin{bmatrix} a_{1n} \\ \vdots \\ a_{mn} \end{bmatrix}$$

linear combination of columns of A.

$$A \vec{x} = \vec{b}$$