

# Welcome to EECS 16A!

## Designing Information Devices and Systems I

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2022

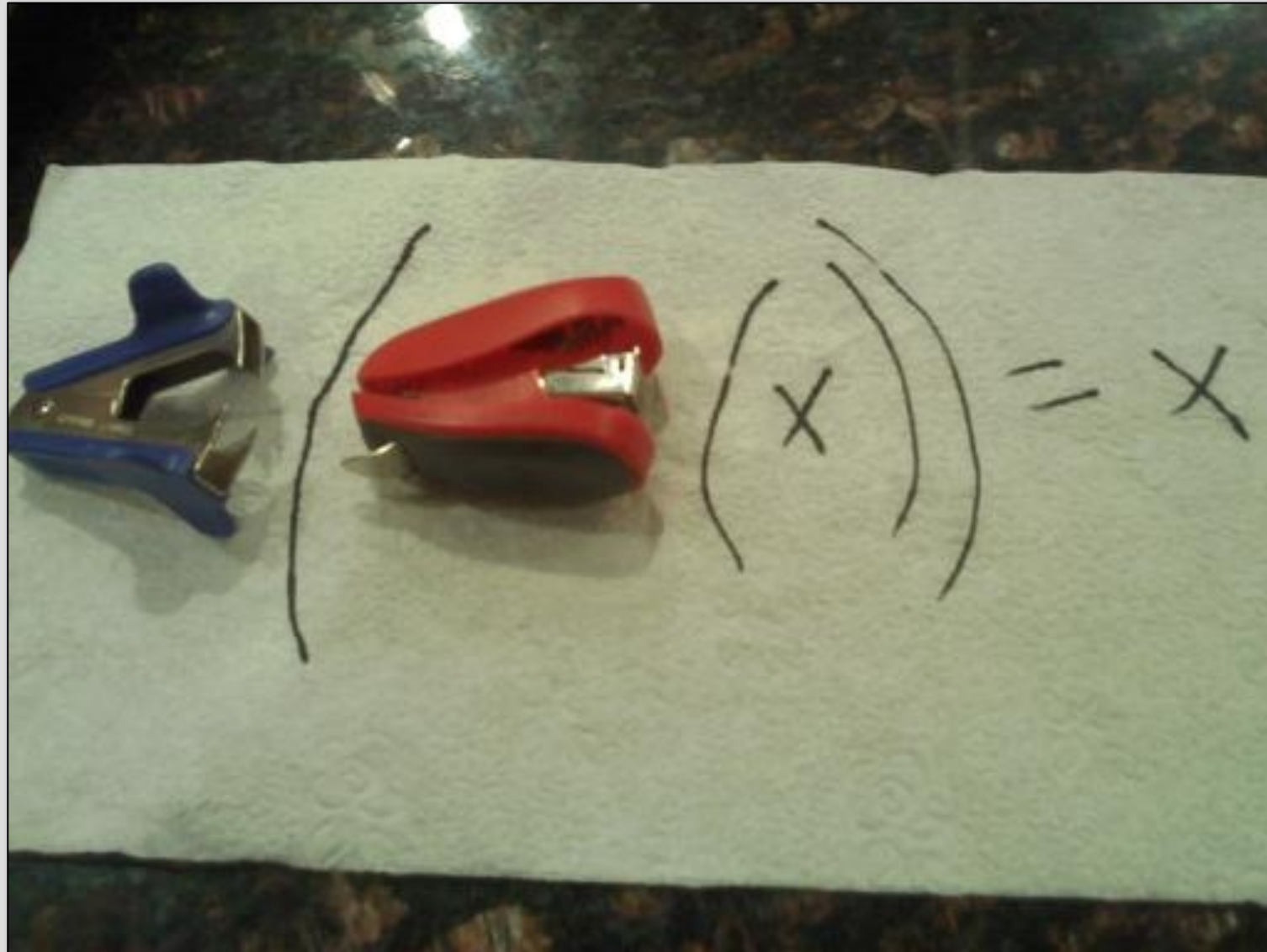
Lecture 4A  
Vector Spaces



# Announcements

- Last time:
  - Continue with Matrix transformations
  - Matrix Inverse
- Today:
  - Vector spaces
  - Null spaces
  - Subspaces / Row

# Matrix Inversion



# Invertibility of Linear Transformations

- Theorem:  $A$  is invertible, if and only if (iff) the columns of  $A$  are linearly independent.
  1. If columns of  $A$  are lin. dep. then  $A^{-1}$  does not exist
  2. If  $A^{-1}$  exists, then the cols. of  $A$  are linearly independent

Proof concept: Assume linear dependence and invertibility and show that it is a contradiction

From linear independence:  $\exists \vec{\alpha} \neq 0$  such that  $A\vec{\alpha} = 0$

Assume  $A^{-1}$  exists

$$\begin{aligned} A\vec{\alpha} &= 0 \\ A^{-1}A\vec{\alpha} &= A^{-1}0 \\ I\vec{\alpha} &= 0 \end{aligned}$$

But  $\vec{\alpha} \neq 0$  ! Hence  $A^{-1}$  does not exist

# Inverse of a 2x2 matrix

$$A = \begin{bmatrix} a & b \\ c & d \end{bmatrix}$$

1. Flip  $a$  and  $d$
2. Negate  $b$  and  $c$
3. Divide by  $ad - bc$

$$A^{-1} = \frac{1}{ad - bc} \begin{bmatrix} d & -b \\ -c & a \end{bmatrix}$$

Derive via Gauss Elimination!

# Equivalent Statements

- Matrix  $A$  is **invertible**
- $A\vec{x} = \vec{b}$  has a unique solution
- $A$  has linearly independent columns ( $A$  is **full rank**)
- $A$  has a **trivial nullspace**
- The **determinant** of  $A$  is not zero

# Today (and next time's) Jargon

- **Rank** a matrix  $A$  is the number of linearly independent columns
- **Nullspace** of a matrix  $A$  is the set of solutions to  $A\vec{x} = 0$
- A **vector space** is a set of vectors connected by two operators  $(+, \cdot)$
- A vector **subspace** is a subset of vectors that have “nice properties”
- A **basis** for a vector space is a minimum set of vectors needed to represent all vectors in the space
- **Dimension** of a vector space is the number of basis vectors
- **Column space** is the span (range) of the columns of a matrix
- **Row space** is the span of the rows of a matrix

<https://www.ncbi.nlm.nih.gov/pmc/articles/PMC4142121/>

- Basis - 3 times
- Rank - 4 times
- Row space - 4 times
- Columns (of a matrix) - 6 times
- Subspace - 17 times
- Null Space - 29 times
- Eigen - 87 times



# Vector Space

- From Merriam Webster:

## **Definition of *vector space***

a set of vectors along with operations of addition and multiplication such that the set is a commutative group under addition, it includes a multiplicative inverse, and multiplication by scalars is both associative and distributive

# Vector Space

- A vector space, is a set of vectors and scalars ( $\mathbb{V} \in \mathbb{R}^N, \mathbb{F} \in \mathbb{R}$ ) and two operators  $\cdot, +$  that satisfy the following:

Axioms of closure

$$1. \alpha \vec{x} \in \mathbb{V}$$

$$2. \vec{x} + \vec{y} \in \mathbb{V}$$

Axioms of addition  
(+)

$$3. \vec{x} + (\vec{y} + \vec{z}) = (\vec{x} + \vec{y}) + \vec{z} \text{ (associativity)}$$

$$4. \vec{x} + \vec{y} = \vec{y} + \vec{x} \text{ (commutativity)}$$

$$5. \exists \vec{0} \in \mathbb{V} \text{ s.t. } \vec{x} + \vec{0} = \vec{x} \text{ (additive identity)}$$

$$6. \exists (-\vec{x}) \in \mathbb{V} \text{ s.t. } \vec{x} + (-\vec{x}) = \vec{0} \text{ (additive inverse)}$$

$$7. \alpha(\vec{x} + \vec{y}) = \alpha\vec{x} + \alpha\vec{y} \text{ (distributivity)}$$

Axioms of scaling  
( $\cdot$ )

$$8. \alpha \cdot (\beta \vec{x}) = (\alpha\beta) \cdot \vec{x}$$

$$9. (\alpha + \beta) \vec{x} = \alpha \vec{x} + \beta \vec{x}$$


$$10. 1 \cdot \vec{x} = \vec{x}$$

# Vector Space

- A vector space  $\mathbb{V}$  is a set of vectors and two operators  $\cdot, +$  that satisfy the following:

1.  $\alpha \vec{x} \in \mathbb{V}$
2.  $\vec{x} + \vec{y} \in \mathbb{V}$
3.  $\vec{x} + (\vec{y} + \vec{z}) = (\vec{x} + \vec{y}) + \vec{z}$  (associativity)
4.  $\vec{x} + \vec{y} = \vec{y} + \vec{x}$  (commutativity)
5.  $\exists \vec{0} \in \mathbb{V}$  s.t.  $\vec{x} + \vec{0} = \vec{x}$  (additive identity)
6.  $\exists (-\vec{x}) \in \mathbb{V}$  s.t.  $\vec{x} + (-\vec{x}) = \vec{0}$
7.  $\alpha(\vec{x} + \vec{y}) = \alpha\vec{x} + \alpha\vec{y}$  (distributivity)
8.  $\alpha \cdot (\beta \vec{x}) = (\alpha\beta) \cdot \vec{x}$
9.  $(\alpha + \beta)\vec{x} = \alpha\vec{x} + \beta\vec{x}$
10.  $1 \cdot \vec{x} = \vec{x}$

 Is  $\mathbb{R}^2$  a vector space?

 Is  $\begin{bmatrix} a & b \\ c & d \end{bmatrix} \in \mathbb{R}^{2 \times 2}$  ?

 Is  $\alpha \in \mathbb{R}, \alpha \geq 0$  ?

 Is  $\text{span} \left\{ \begin{bmatrix} 0 \\ 1 \end{bmatrix} \right\}$  ?

 Is  $\begin{bmatrix} 0 \\ 1 \end{bmatrix}$  ?

 Is 0?

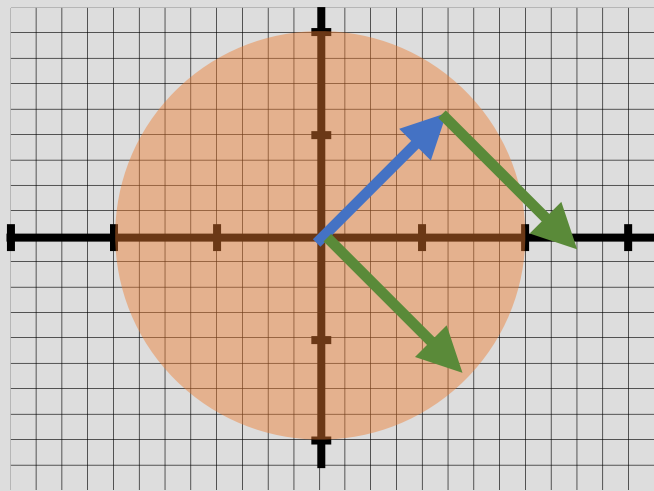
# Subspaces

- A subspace  $\mathbb{U}$  consists of a subset of  $\mathbb{V}$  in vector space  $(\mathbb{V}, \mathbb{F}, +, \cdot)$ 
  - $\mathbb{U} \subset \mathbb{V}$  and have 3 properties
    1. Contains  $\vec{0}$ , i.e.,  $\vec{0} \in \mathbb{U}$
    2. Closed under vector addition:  $\vec{v}_1, \vec{v}_2 \in \mathbb{U}, \Rightarrow \vec{v}_1 + \vec{v}_2 \in \mathbb{U}$
    3. Closed under scalar multiplication:  $\vec{v}_1 \in \mathbb{U}, \alpha \in \mathbb{F}, \Rightarrow \alpha \vec{v} \in \mathbb{U}$

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Q: Consider all vectors  $\vec{v}$  who's length  $< 1$ . Is this a subspace?

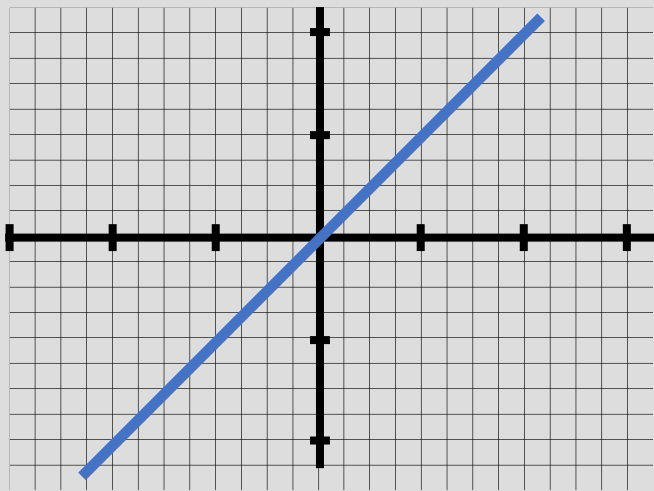


A: not closed under addition,  
nor scalar mult.

# Subspaces

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Q: Is  $\text{Span} \left\{ \begin{bmatrix} 1 \\ 1 \end{bmatrix} \right\}$  a subspace?

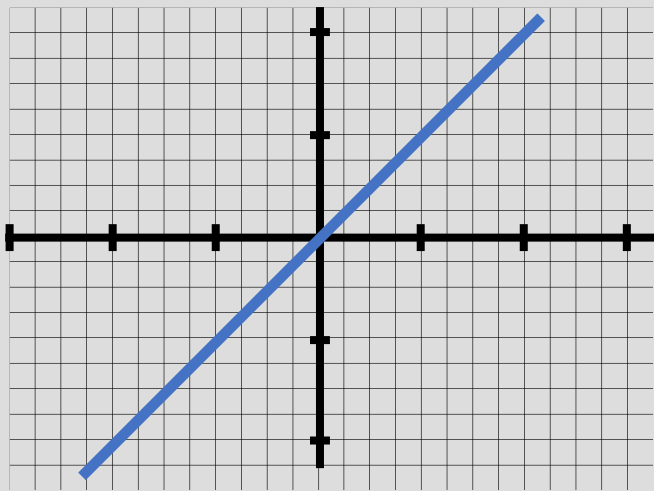


A: Yes!

# Subspaces

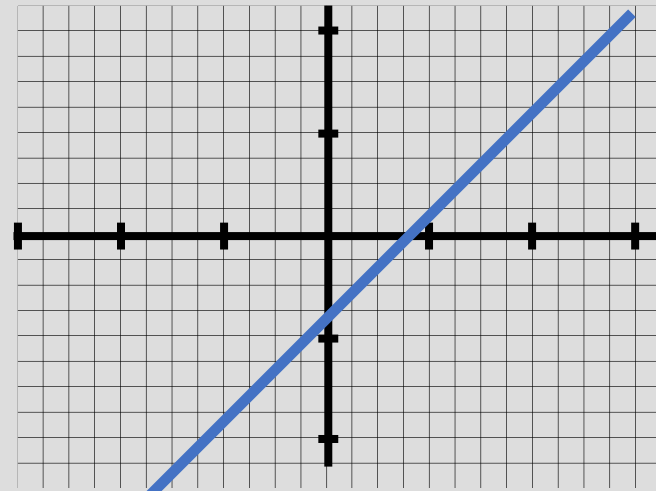
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Q: Is  $\text{Span} \left\{ \begin{bmatrix} 1 \\ 1 \end{bmatrix} \right\}$  a subspace?



A: Yes!

Q: What about this?

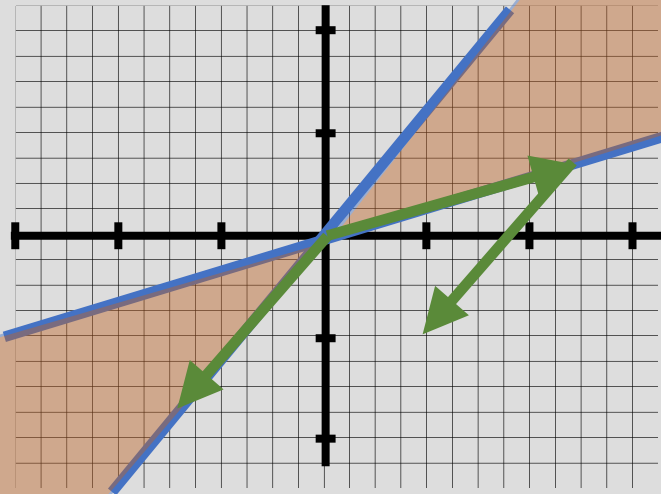


A:  $\vec{0} \notin \mathbb{U}$   
No!

# Subspaces

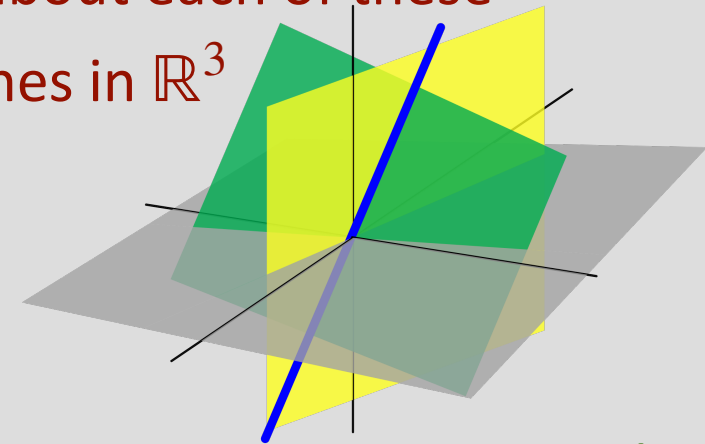
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Q: What about this?



A: Not closed under addition!

Q: What about each of these 2D planes in  $\mathbb{R}^3$



A: yes, as long as passing through 0



# Subspaces

Example:

$$W = \left\{ \begin{bmatrix} a & b \\ 0 & d \end{bmatrix} \mid a, b, d \in \mathbb{R} \right\}, \quad V = \mathbb{R}^{2 \times 2}$$

Is  $W \subset V$ ?



1. Zero vector?



2. Closed under addition?



3. Closed under scalar multiplication?

# Bases

- In words: Minimum set of vectors that spans a vector space
- Definition: given  $\mathbb{V}$ , a set of vectors  $\{\vec{v}_1, \vec{v}_2, \dots, \vec{v}_N\}$  is a basis of the vector space, if it satisfies:
  - $\{\vec{v}_1, \vec{v}_2, \dots, \vec{v}_N\}$  are linearly independent
  - $\forall \vec{v} \in \mathbb{V}, \exists \alpha_1, \alpha_2, \dots, \alpha_N \in \mathbb{R}^N$  such that  $\vec{v} = \alpha_1 \vec{v}_1 + \alpha_2 \vec{v}_2 + \dots + \alpha_N \vec{v}_N$

# Bases examples

Q: Is  $\left\{ \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} \right\}$  a basis for  $V = \mathbb{R}^3$ ?




Q: Is  $\left\{ \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 10 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} \right\}$  a basis for  $V = \mathbb{R}^3$ ?



Q: Is  $\left\{ \begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 1 \\ 1 \end{bmatrix}, \begin{bmatrix} 1 \\ 0 \\ 1 \end{bmatrix} \right\}$  a basis for  $V = \mathbb{R}^3$ ?



# Bases examples

Q: Is  $\left\{ \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}, \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix} \right\}$  a basis for  $V = \mathbb{R}^3$ ? 

Q: Is  $\left\{ \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 10 \\ 0 \end{bmatrix} \right\}$  a basis for  $V = \mathbb{R}^3$ ? 

# Column Space

- The range/span/columnspace of a set of vectors is a set of all possible linear combinations:

$$\text{span} \{ \vec{a}_1, \vec{a}_2, \dots, \vec{a}_M \} = \triangleq \left\{ \sum_{m=1}^M \alpha_m \vec{a}_m \mid \alpha_1, \alpha_2, \dots, \alpha_M \in \mathbb{R} \right\}$$

Consider:

$$A = \begin{bmatrix} a & 0 \\ 0 & b \\ 0 & 0 \end{bmatrix}$$

Q: Are the columns of  $A$ , a basis? 

Q: Is the column space of  $A$ , a subspace?

# Column Space

Consider:

$$A = \begin{bmatrix} a & 0 \\ 0 & b \\ 0 & 0 \end{bmatrix} \quad \vec{v}_1 = A\vec{u}_1, \quad \vec{v}_2 = A\vec{u}_2$$

1. Zero vector?
2. Closed under addition?
3. Closed under scalar multiplication?

Q: Is the column space of  $A$ , a subspace?

$$A\vec{0} = \vec{0}$$

$$\vec{v}_1 + \vec{v}_2 = A\vec{u}_1 + A\vec{u}_2 = A(\vec{u}_1 + \vec{u}_2)$$

$$\alpha\vec{v}_1 = \alpha A\vec{u}_1 = A(\alpha\vec{u}_1)$$



# Rank

- USA Today University Ranking for Cal:
  - #1 (joint) in Computer Science
  - #2 in Electrical Engineering (joint)
  - #3 in Computer Engineering

# Rank

- $A \in \mathbb{R}^{N \times M}$ ,  $\text{Rank} \{A\} = \dim \{ \text{Span} \{A\} \}$

$$A = \begin{bmatrix} a & 0 \\ 0 & b \\ 0 & 0 \end{bmatrix}$$

2

$$A = \begin{bmatrix} a & 0 & 0 \\ 0 & b & 0 \\ 0 & 0 & 0 \end{bmatrix}$$

2

$$A = \begin{bmatrix} a & 0 & 0 \\ b & 0 & 0 \\ c & 0 & 0 \end{bmatrix}$$

1

- $\text{Rank} \{A\} = \dim \{ \text{Span} \{A\} \} \leq \min(M, N)$



# Null Space

- Definition: The null-space of  $A \in \mathbb{R}^{N \times M}$  is the set of all vectors  $\vec{x} \in \mathbb{R}^M$  such that:  $A \vec{x} = 0$

$$A \vec{x} = 0$$

How many solutions for  $\vec{x}$  satisfy the above?

# Examples

$$\begin{bmatrix} 1 & 0 \\ 0 & -2 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$$

Linearly  
independent!

$$\vec{x} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$$

$\vec{0}$  is always in the null space — trivial Null space

# Examples

Gaussian elimination:

$$\begin{bmatrix} 1 & -2 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$$

$$\begin{bmatrix} 1 & -2 & | & 0 \\ 0 & 0 & | & 0 \end{bmatrix} \Rightarrow x_1 = 2x_2$$
$$\Rightarrow \vec{x} = \begin{bmatrix} 2\alpha \\ \alpha \end{bmatrix}$$

Linearly dependent!

$$\vec{x} = \alpha \begin{bmatrix} 2 \\ 1 \end{bmatrix}$$

A has a non-trivial null-space, span  $\left\{ \begin{bmatrix} 2 \\ 1 \end{bmatrix} \right\}$

## Example

$$A \vec{x} = \vec{b}$$

We know that  $\vec{v}_0 \in \text{Null}(A)$

$$\rightarrow A \vec{v}_0 = \vec{0}$$

We know 1 solution:  $\vec{x}_0$

$$\rightarrow A \vec{x}_0 = \vec{b}$$

## Example

$$A\vec{x} = \vec{b}$$

We know that  $\vec{v}_0 \in \text{Null}(A)$

$$\rightarrow A\vec{v}_0 = \vec{0}$$

We know 1 solution:  $\vec{x}_0$

$$\rightarrow A\vec{x}_0 = \vec{b}$$

Then:  $\vec{x}_0 + \alpha\vec{v}_0$  is also a solution

$$\begin{aligned}\rightarrow A(\vec{x}_0 + \alpha\vec{v}_0) &= A\vec{x}_0 + A(\alpha\vec{v}_0) \\ &= \vec{b} + \alpha A\vec{v}_0 \\ &= \vec{b}\end{aligned}$$

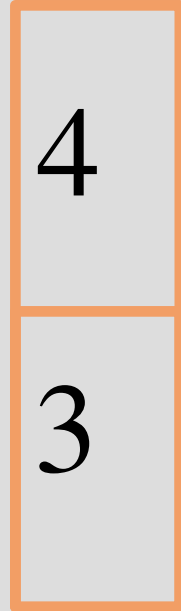
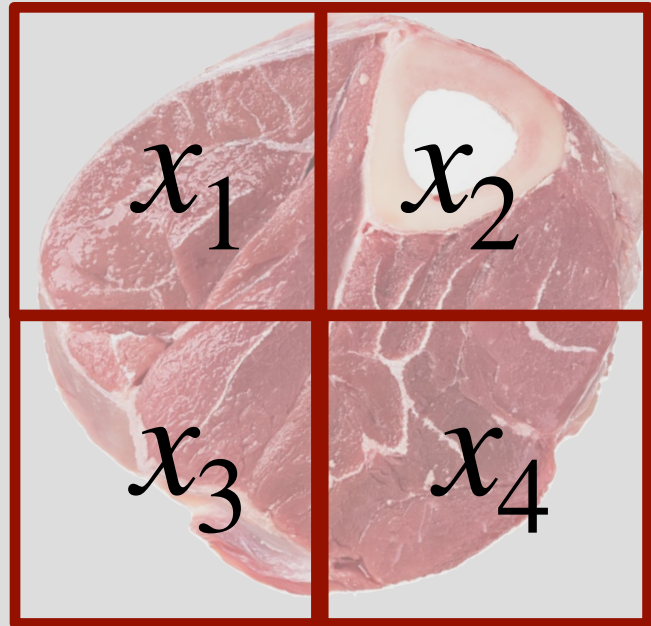
# Back to Tomography

$$1 \cdot x_1 + 1 \cdot x_2 + 0 \cdot x_3 + 0 \cdot x_4 = 4$$

$$0 \cdot x_1 + 0 \cdot x_2 + 1 \cdot x_3 + 1 \cdot x_4 = 3$$

$$1 \cdot x_1 + 0 \cdot x_2 + 1 \cdot x_3 + 0 \cdot x_4 = 2$$

$$0 \cdot x_1 + 1 \cdot x_2 + 0 \cdot x_3 + 1 \cdot x_4 = 5$$



$$\left[ \begin{array}{cccc|c} 1 & 1 & 0 & 0 & 4 \\ 0 & 0 & 1 & 1 & 3 \\ 1 & 0 & 1 & 0 & 2 \\ 0 & 1 & 0 & 1 & 5 \end{array} \right]$$

# Null Space of the Tomography System (4 measur.)

Step I

$$\left[ \begin{array}{cccc|c} 1 & 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 1 & 0 \\ 1 & 0 & 1 & 0 & 0 \\ 0 & 1 & 0 & 1 & 0 \end{array} \right]$$

Step II

(3) - (1)

$$\left[ \begin{array}{cccc|c} 1 & 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 1 & 0 \\ 0 & -1 & 1 & 0 & 0 \\ 0 & 1 & 0 & 1 & 0 \end{array} \right]$$

Step III

$$\left[ \begin{array}{cccc|c} 1 & 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 1 & 0 \\ 0 & -1 & 1 & 0 & 0 \\ 0 & 0 & 1 & 1 & 0 \end{array} \right]$$

Step IV

(3) + (2)

$$\left[ \begin{array}{cccc|c} 1 & 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 1 & 0 \\ 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 1 & 0 \end{array} \right]$$

Step V

(4) - (3)

$$\left[ \begin{array}{cccc|c} 1 & 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 1 & 0 \\ 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 0 & 0 & 0 \end{array} \right]$$

Step VI

(1) - (2)

$$\left[ \begin{array}{cccc|c} 1 & 0 & 0 & -1 & 0 \\ 0 & 1 & 0 & 1 & 0 \\ 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 0 & 0 & 0 \end{array} \right]$$

# Null Space of the Tomography System (4 measur.)

$$\left[ \begin{array}{cccc|c} 1 & 0 & 0 & -1 & 0 \\ 0 & 1 & 0 & 1 & 0 \\ 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 0 & 0 & 0 \end{array} \right]$$

$x_4$  is the free variable:

$$\Rightarrow \vec{x} = \alpha \begin{bmatrix} 1 \\ -1 \\ -1 \\ 1 \end{bmatrix}$$

Possible reconstruction

$$\begin{bmatrix} x_1 & x_2 \\ x_3 & x_4 \end{bmatrix} = \begin{bmatrix} 1 & 3 \\ 1 & 2 \end{bmatrix} + \alpha \begin{bmatrix} 1 & -1 \\ -1 & 1 \end{bmatrix}$$