

EECS 16A

Spring 2023 - Profs. Muller & Waller
Lecture 9A – Capacitive Touchscreen
& Capacitance Modeling



Toolbox

KVL: Voltage drops around a loop sum to 0

KCL: All currents coming out of a node sum to 0

$$V = IR$$

$$P = IV$$

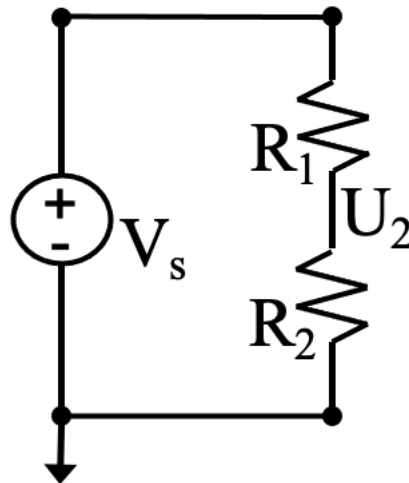
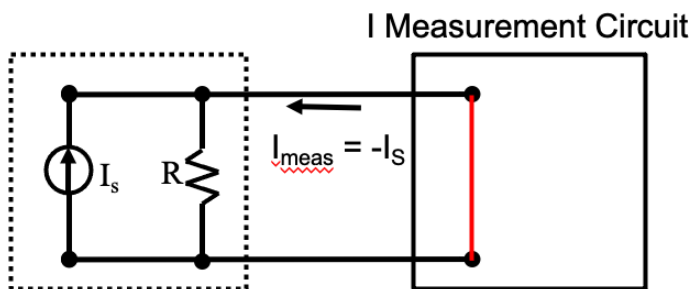
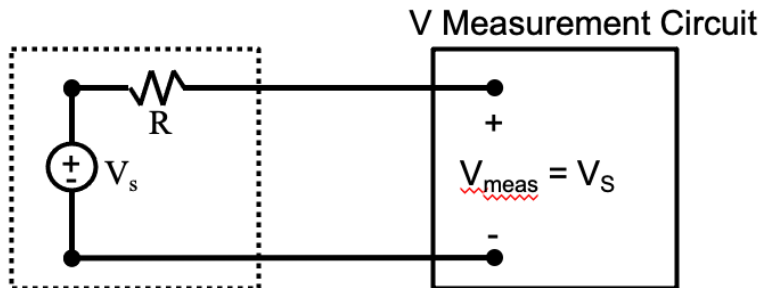
$$R = \frac{\rho L}{A}$$

$V_{\text{source}}(\text{off}) \rightarrow \text{short}$

$I_{\text{source}}(\text{off}) \rightarrow \text{open}$

$$R_1 \parallel R_2 = \frac{R_1 R_2}{R_1 + R_2}$$

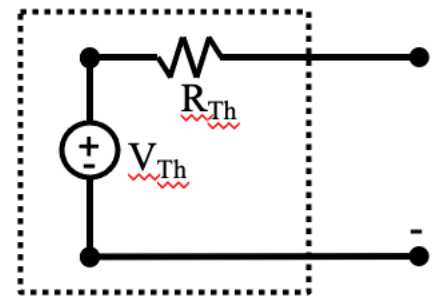
$$R_{\text{Th}} = V_{\text{Th}} / I_{\text{N}}$$



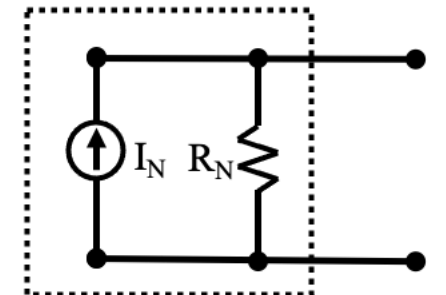
$$I = \frac{V_s}{R_1 + R_2}$$

$$U_2 = \frac{V_s R_2}{R_1 + R_2}$$

Thevenin Equivalent Circuit

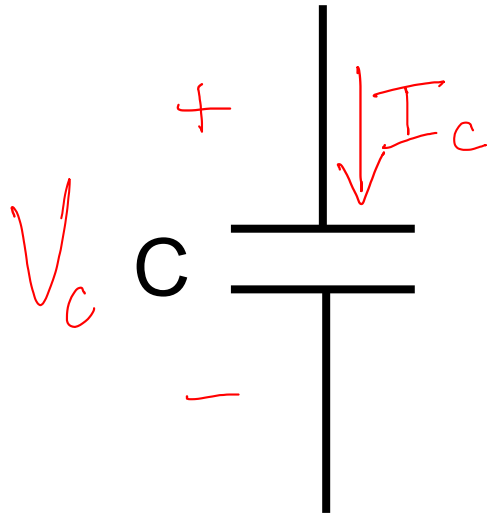


Norton Equivalent Circuit



Last Time - Capacitors!

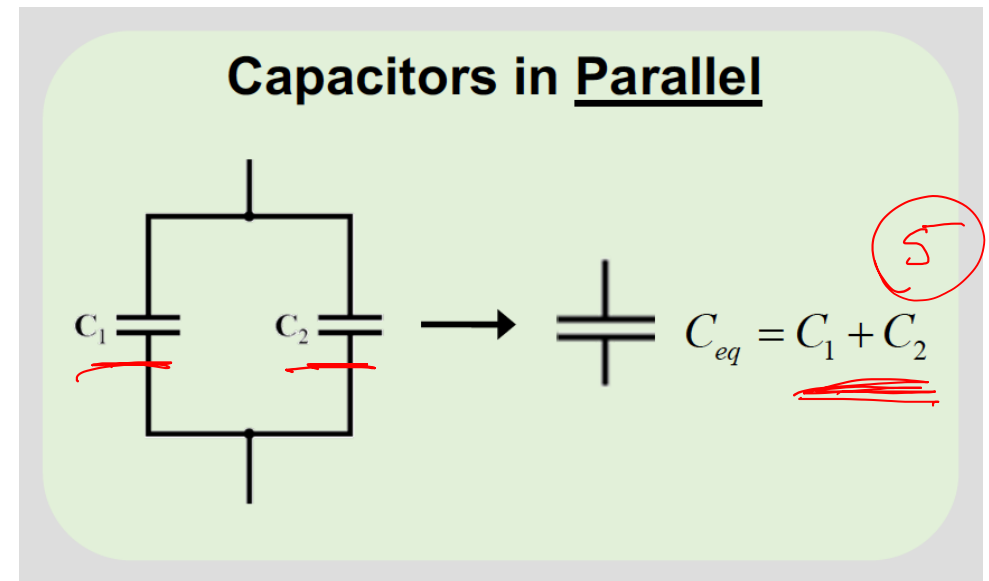
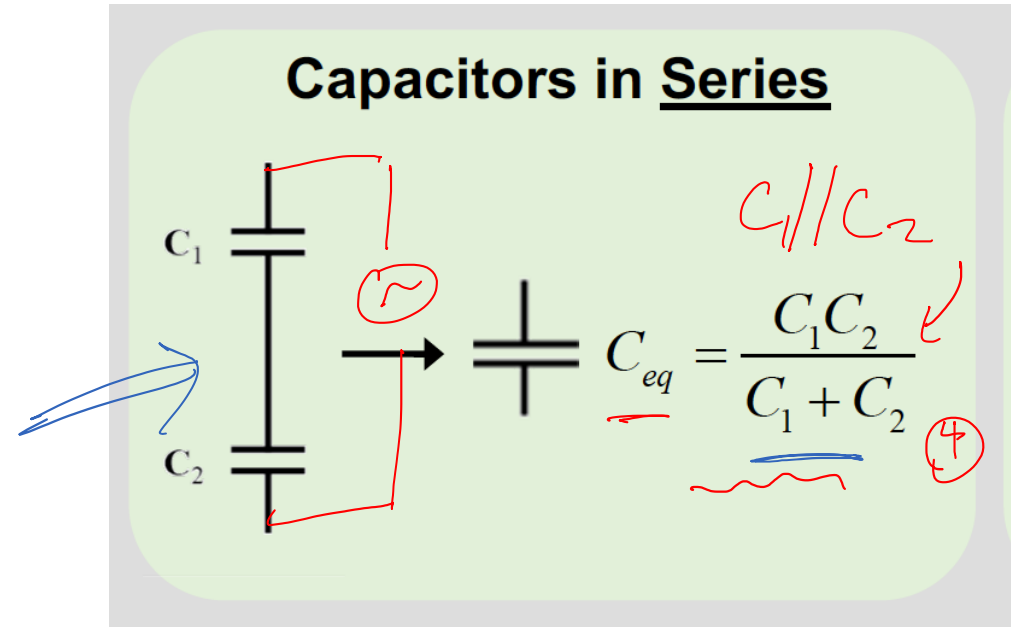
Capacitance C in [Farads] or [F]



$$Q = CV \quad (1)$$

$$I = C \frac{dV}{dt} \quad (2) \quad \frac{\partial}{\partial t}$$

$$C = \frac{\epsilon A}{d} \quad (3)$$

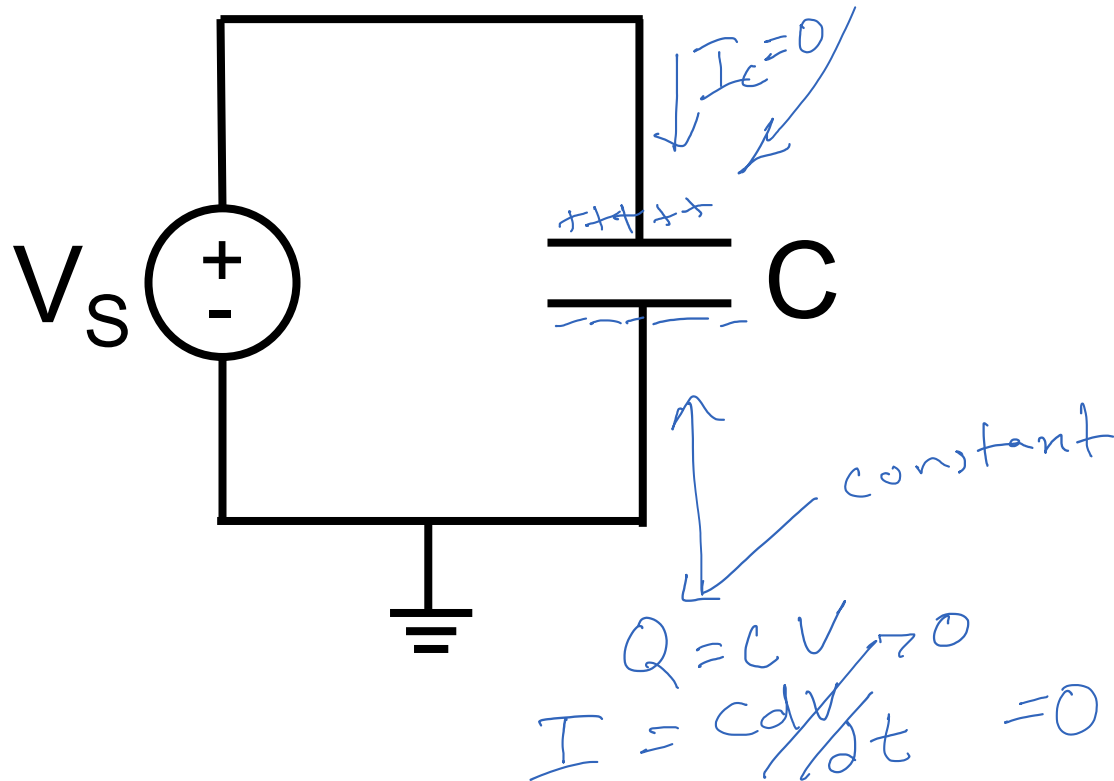


Last Time – Capacitors!



Constant Voltage

→ Charge doesn't change
No current flows!



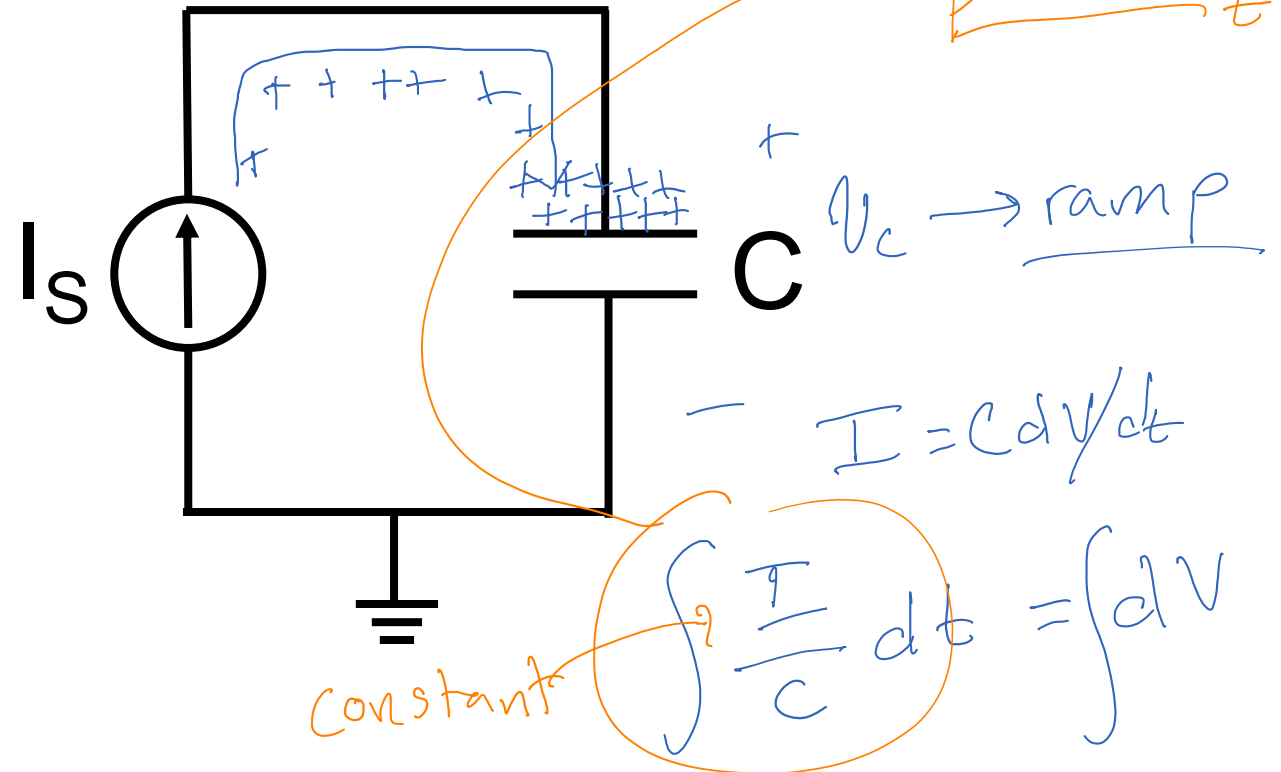
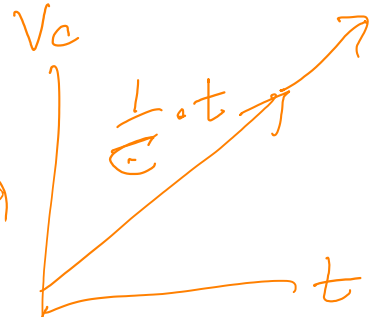
$\uparrow Q = CV \uparrow$



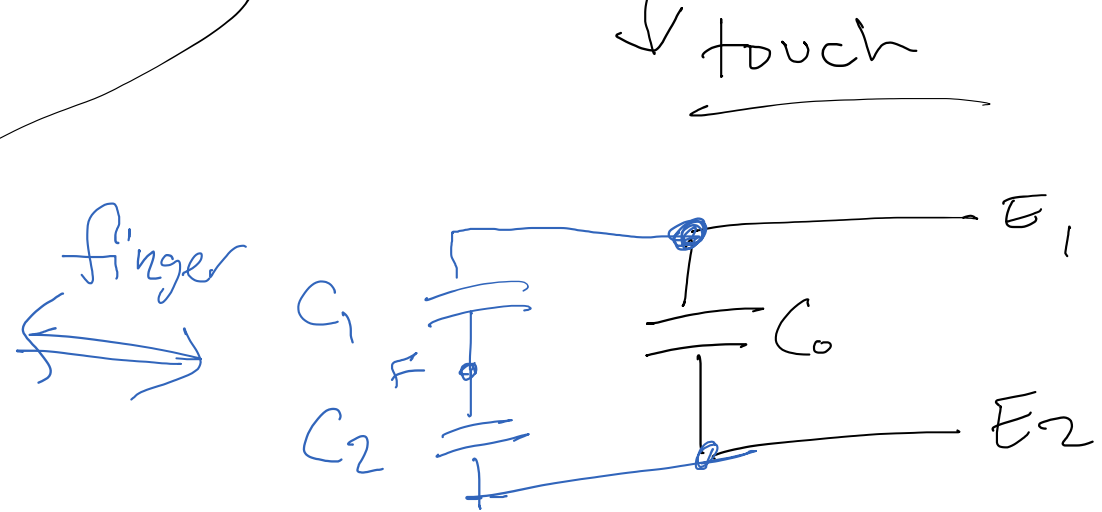
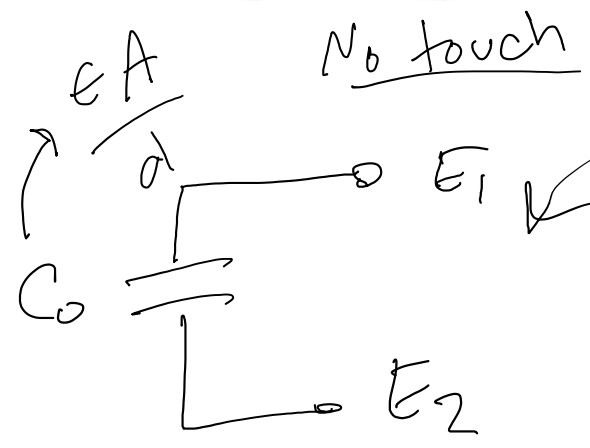
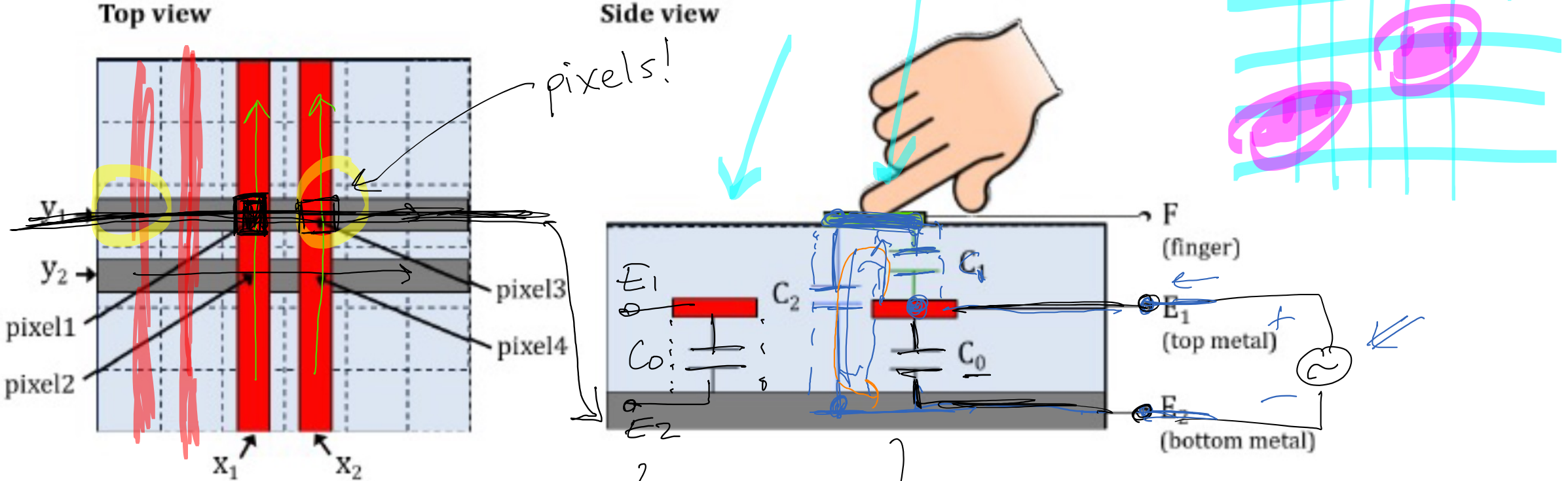
Constant current

Cap charges (or discharges)
Voltage is a ramp!

$$I = C \frac{dV}{dt}$$

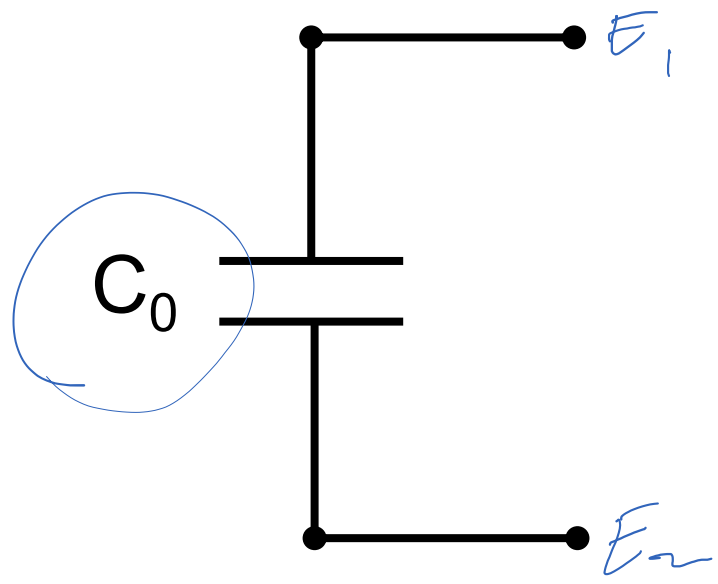


Capacitive Touchscreen Model

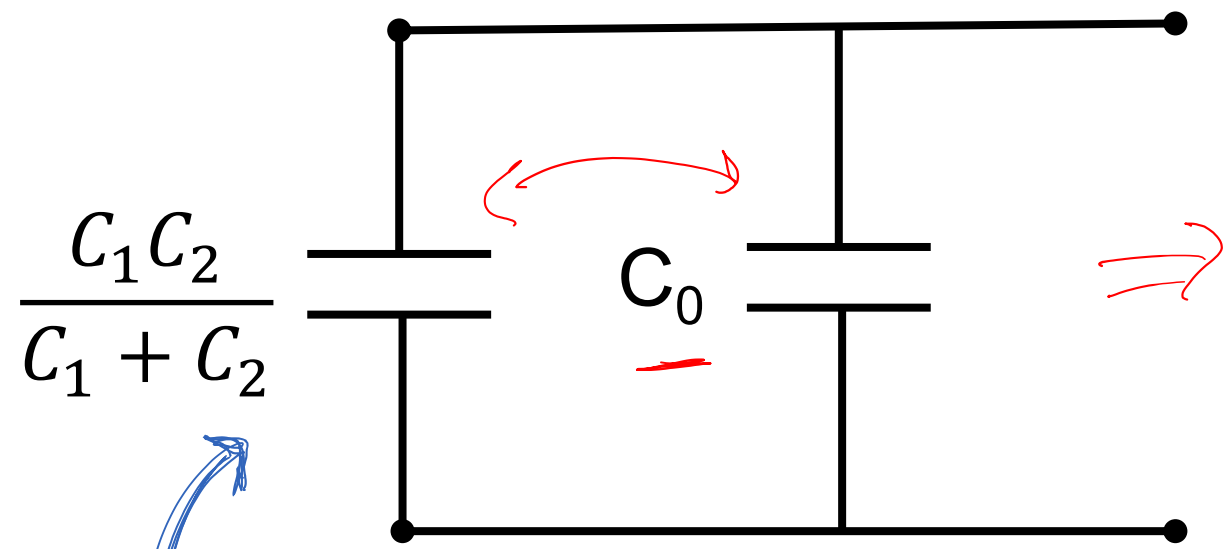


How Do We Read Out the Change in Capacitance?

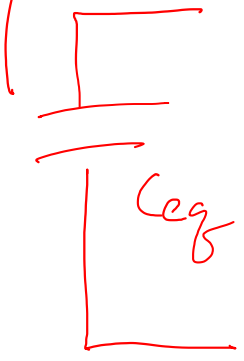
No Touch



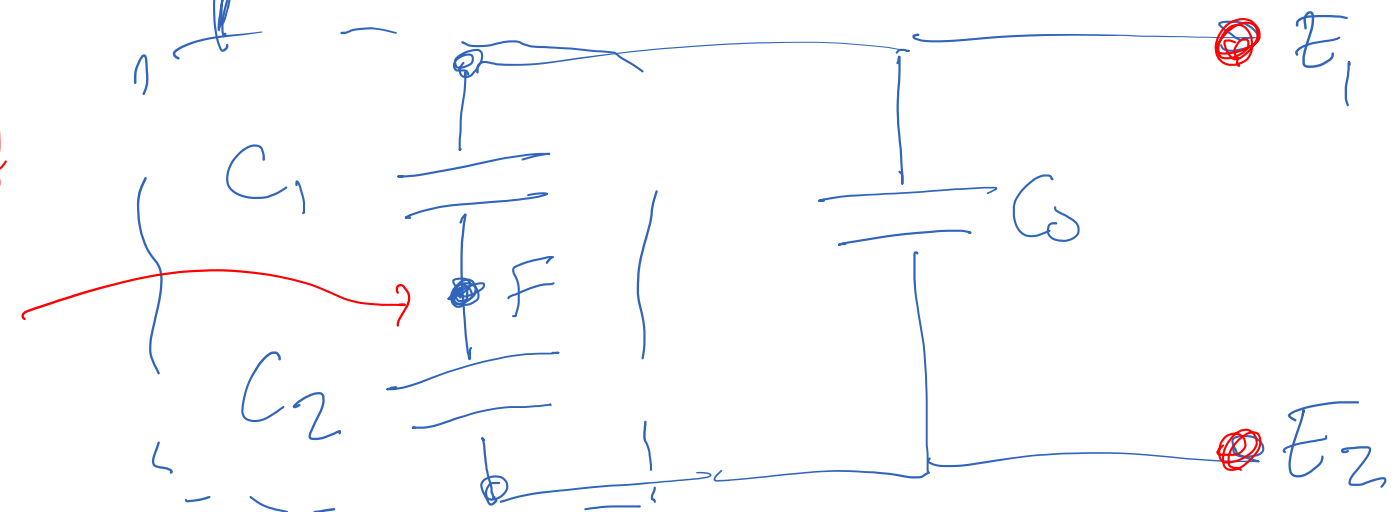
Touch



extra cap!
$$C_0 + \frac{C_1 C_2}{C_1 + C_2}$$

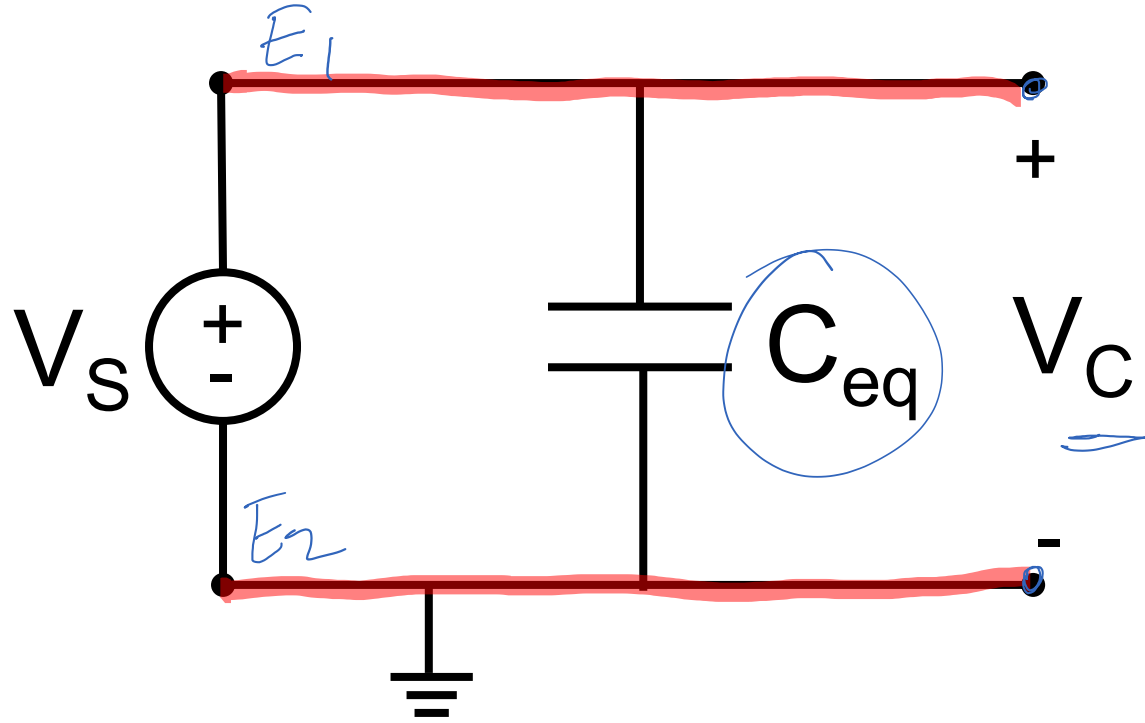


disappeared
but doesn't
matter



Attempt #1

Not a good idea



constant V_S across C

$$I = C \frac{dV}{dt} = 0$$

Without touch: $C_{eq} = C_0$

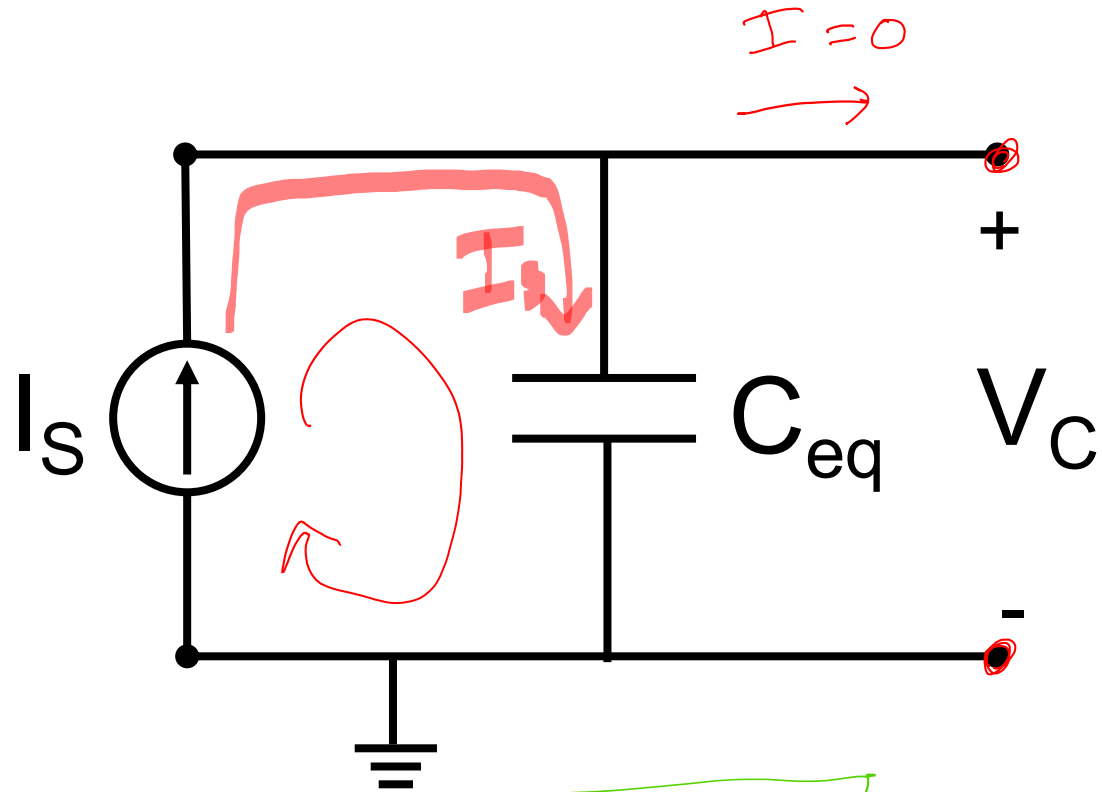
$$V_C = V_S$$

With touch: $C_{eq} = C_0 + \frac{C_1 C_2}{C_1 + C_2}$

$$V_C = V_S$$

Attempt #2 – Assume C_{eq} starts discharged

$$V_c(0) = 0$$



$$I_s = C \frac{dV}{dt} = C_{eq} \frac{dV_c}{dt}$$

$$\int_0^t \frac{I_s}{C_{eq}} dt = \int_{V_c(0)}^{V_c(t)} dV_c$$

$$t=0 \rightarrow t \quad V_c(0) \rightarrow V_c(t)$$

$$\left. \frac{I_s}{C_{eq}} t \right|_0^t = \left. V_c \right|_{V_c(0)}^{V_c(t)}$$

$$\left\{ \frac{I_s}{C_{eq}} t - 0 = V_c(t) - \cancel{V_c(0)} \rightarrow 0 \right.$$

$$V_c(t) = \frac{I_s}{C_{eq}} \cdot t$$

slope!

Attempt #2 – Assume C_{eq} starts discharged

$$I_s = C_{eq} \frac{dV_C}{dt} \quad \frac{dV_C}{dt} = \frac{I_s}{C_{eq}}$$

higher slope!

Without touch: $C_{eq} = C_0$

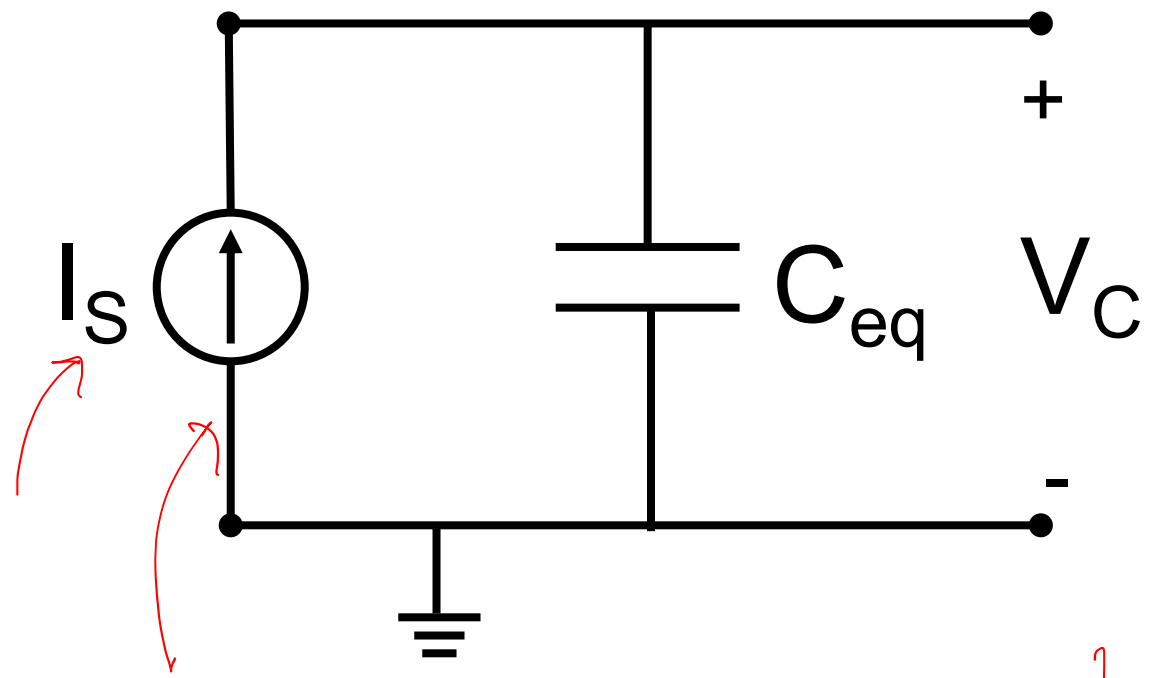
$$\frac{dV_C}{dt} = \frac{I_s}{C_0} = \frac{I_s}{C_0}$$

smaller $\rightarrow C_{eq}$

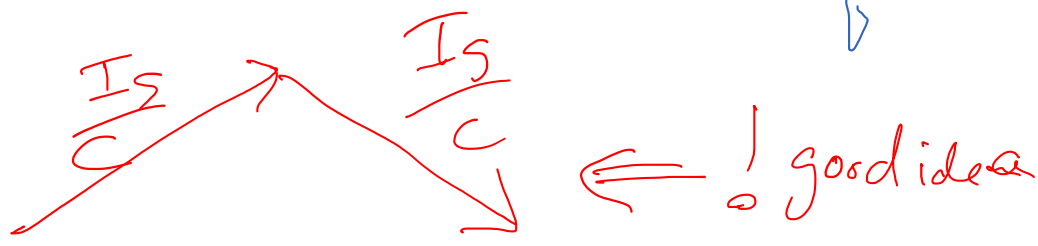
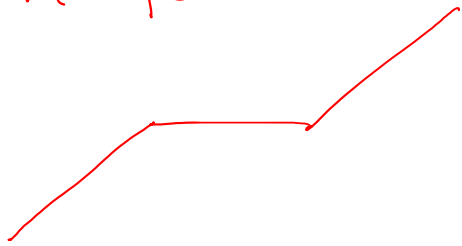
With touch: $C_{eq} = C_0 + \frac{C_1 C_2}{C_1 + C_2}$

$$\frac{dV_C}{dt} = \frac{I_s}{C_{eq}} = \frac{I_s}{C_0 + \frac{C_1 C_2}{C_1 + C_2}}$$

ΔC

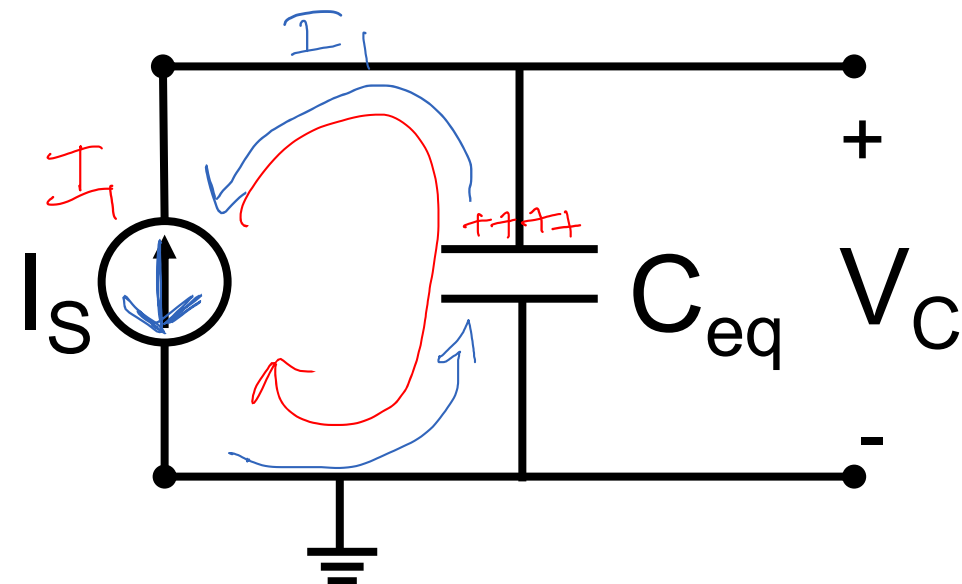
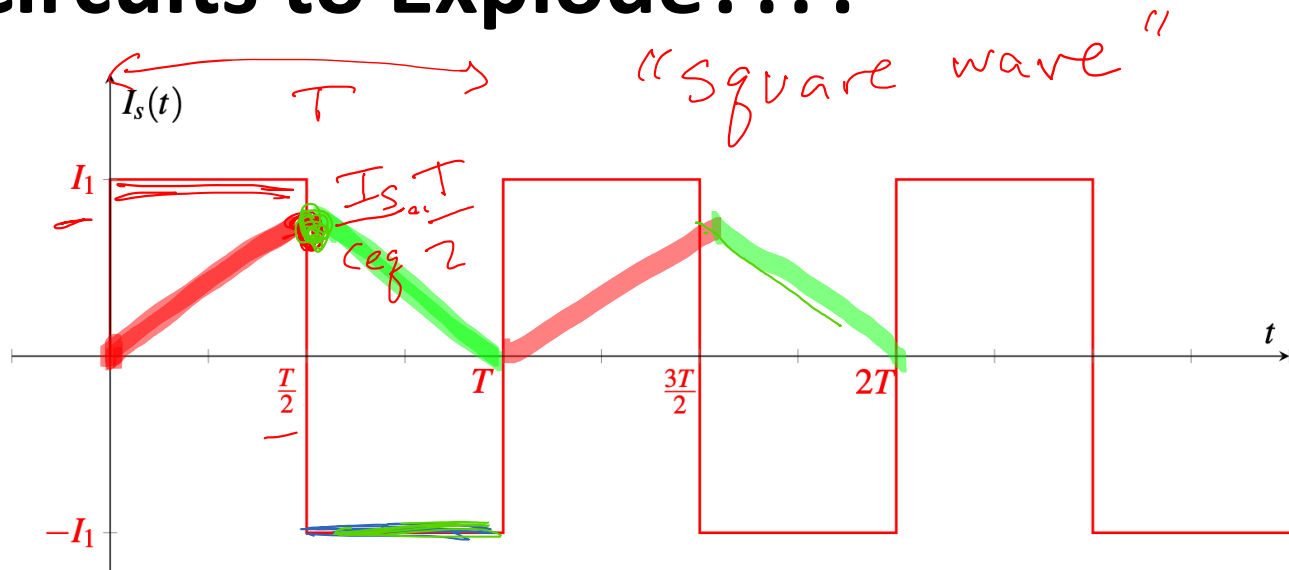


on forever? \Rightarrow explosions!



Won't the Voltage Ramp Forever and Cause All of the Circuits to Explode?!?!

$$I = \frac{dQ}{dt}$$



$V_C(t) - V_C(t_0)$ same but $t \neq 0$

$$V_C(t) = \frac{I_s}{C_{eq}}(t - t_0) + V_C(t_0)$$

$$V(t) = \frac{I_1}{C} \quad \text{when } 0 \leq t \leq \frac{T}{2}$$

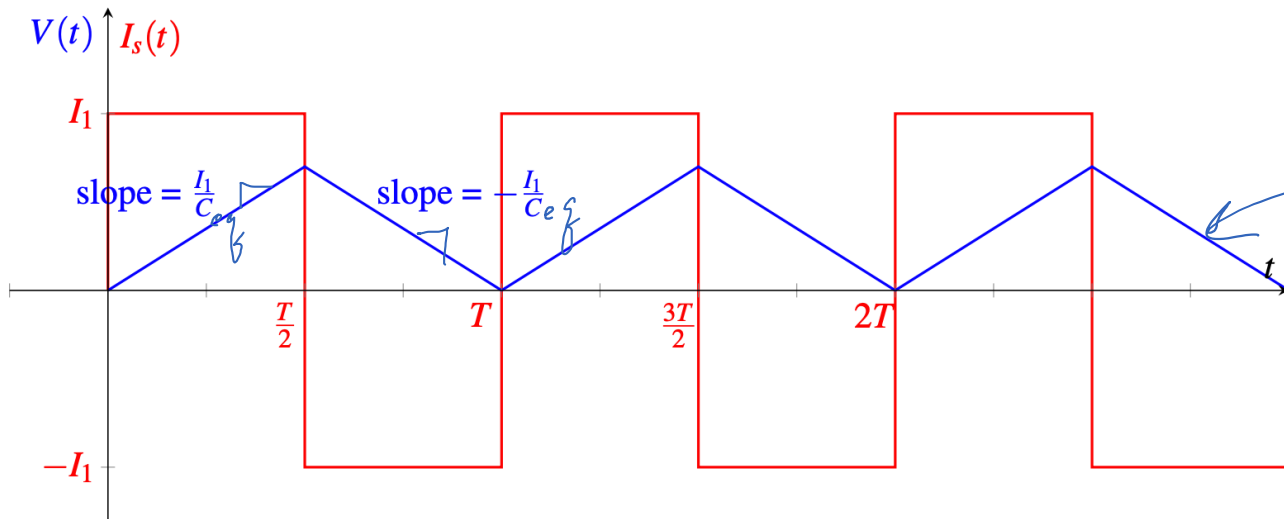
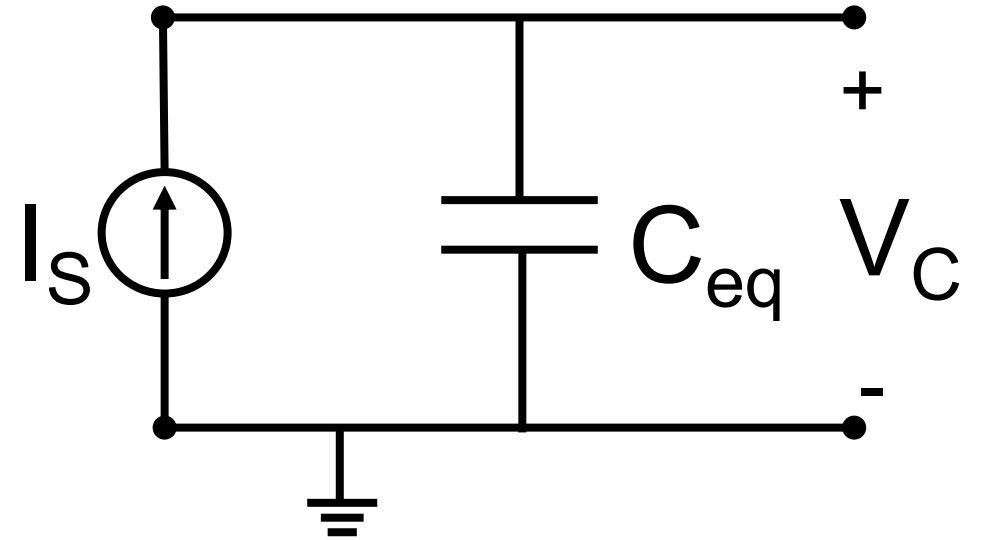
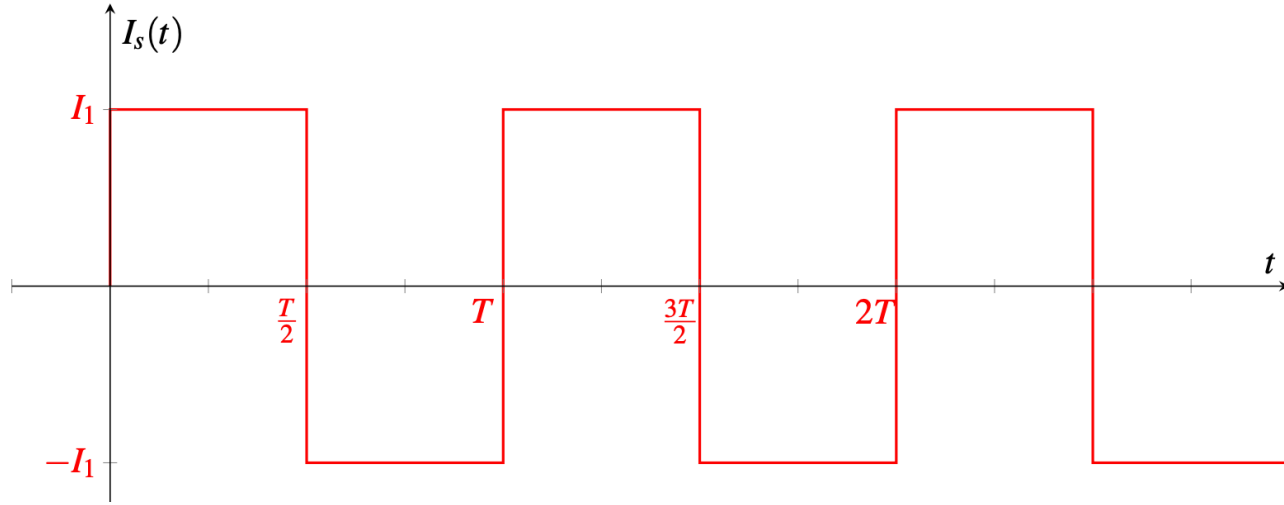
when $\frac{T}{2} < t \leq T$

$$V(t) = \frac{-I_1}{C_{eq}} \left(t - \frac{T}{2} \right) + V \left(\frac{T}{2} \right)$$

$$V(t) = \frac{-I_1}{C} \left(t - \frac{T}{2} \right) + \frac{I_1 T}{2C}$$

Initial condition

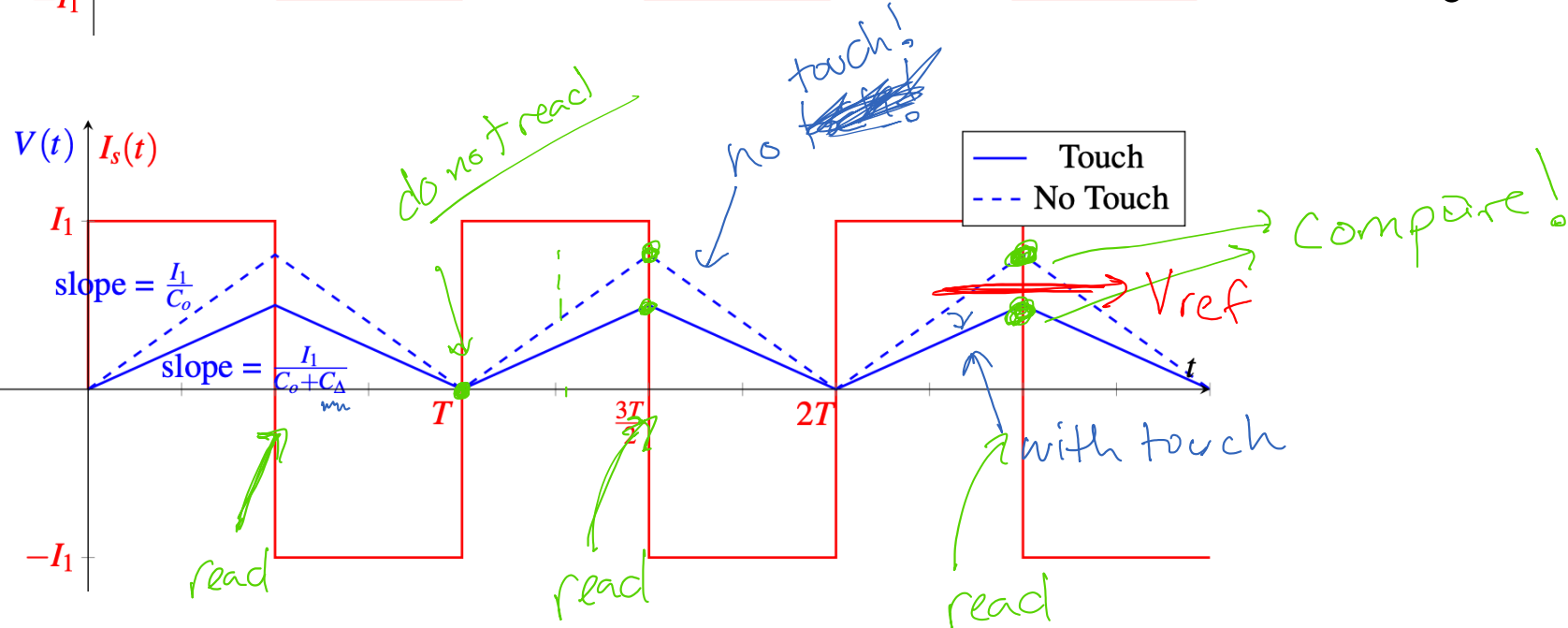
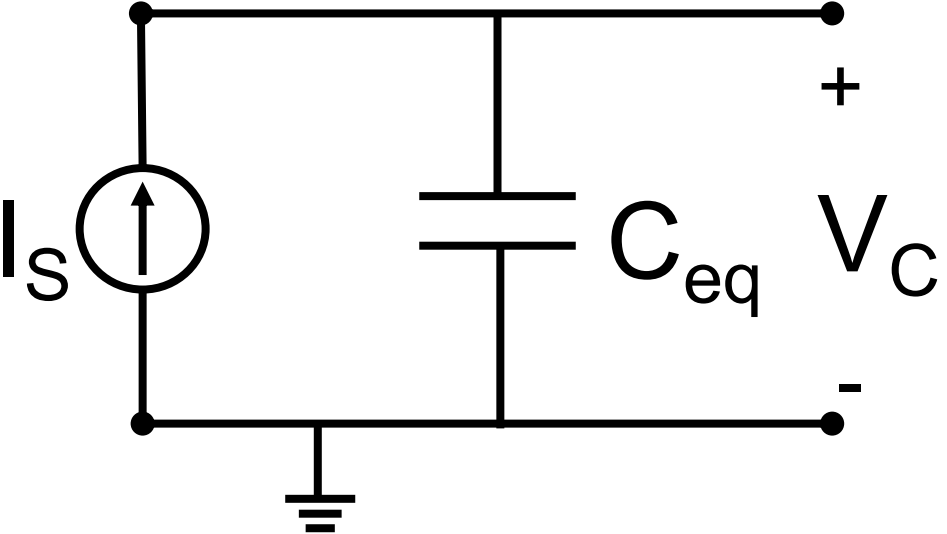
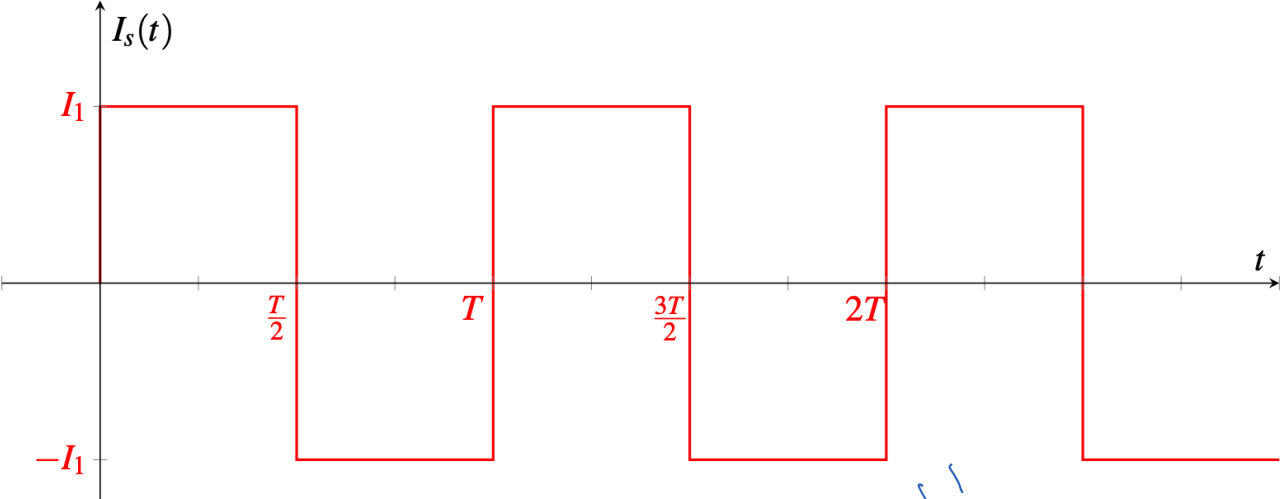
Attempt #3 – Alternating Current (AC!)



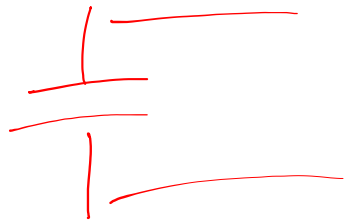
$C_{eq} = C_0$ (no touch)

$\rightarrow C_{eq} = C_0 + \frac{C_1 C_2}{C_1 + C_2}$

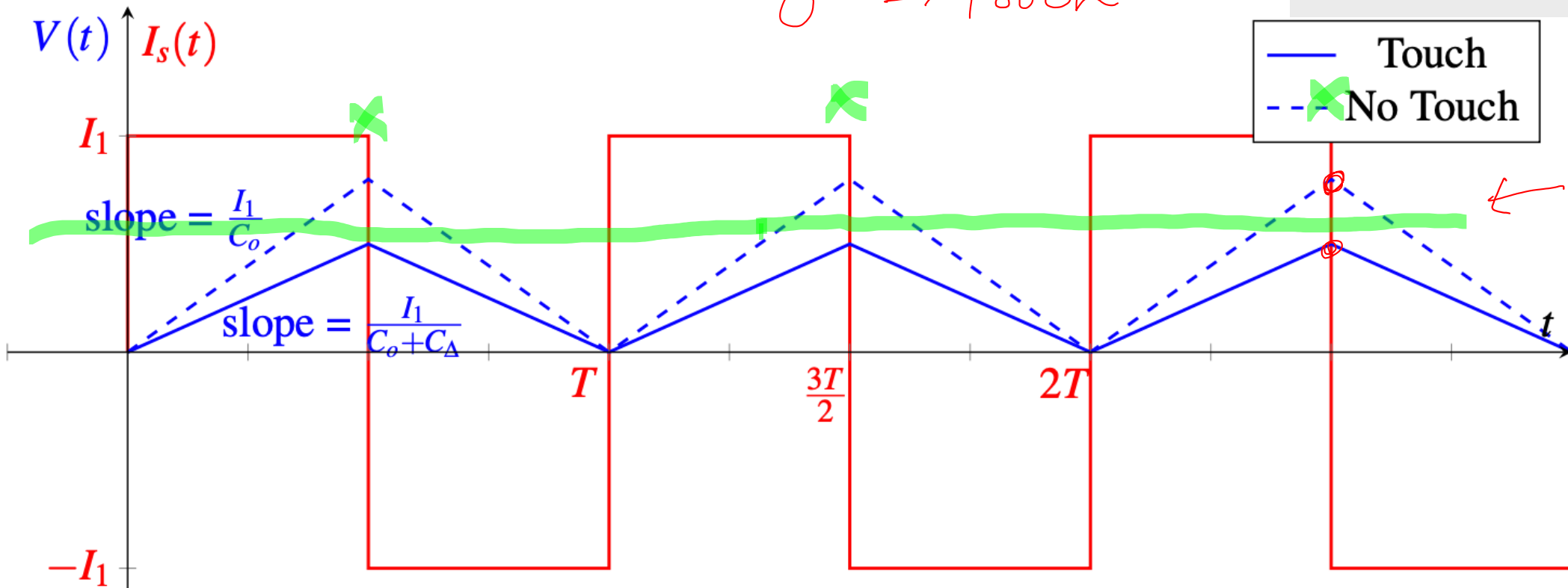
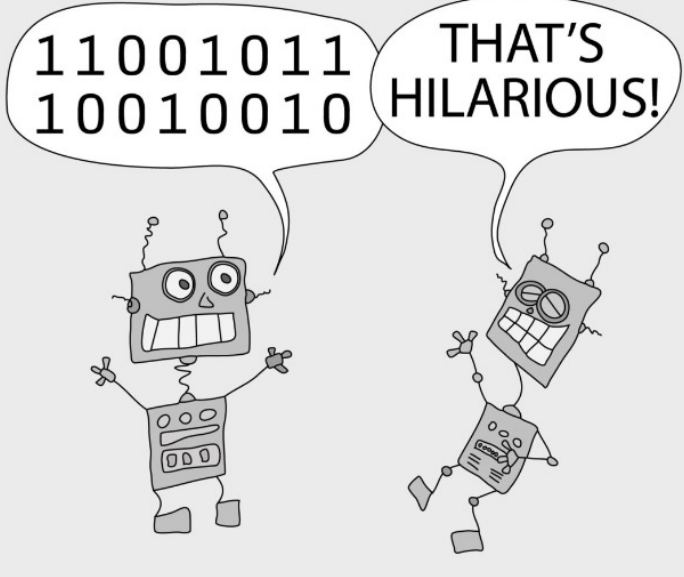
Attempt #3 – Alternating Current (AC!)



How to But Touch or No-Touch is Binary!



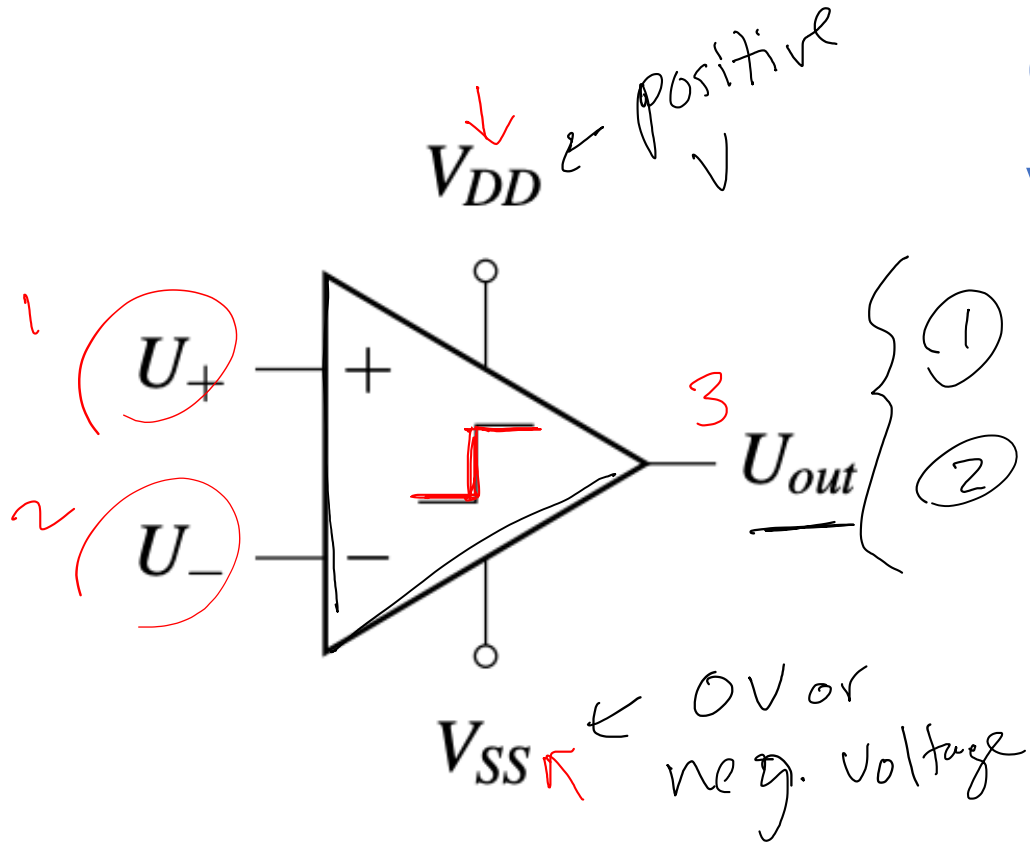
\Rightarrow "0" or "1"
 "1" \rightarrow no touch
 "0" \rightarrow touch



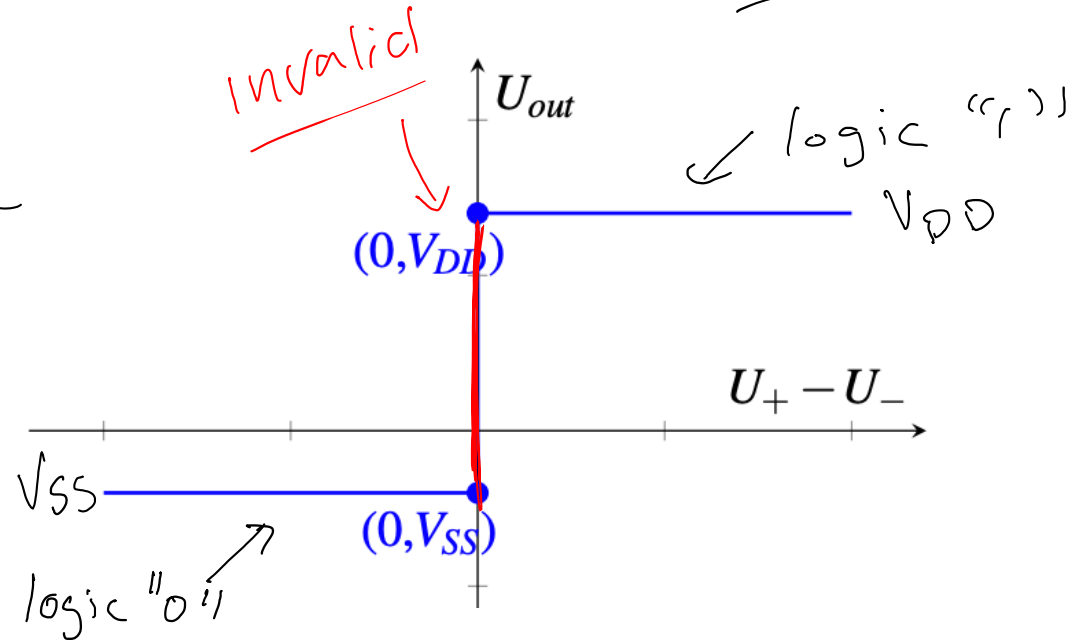
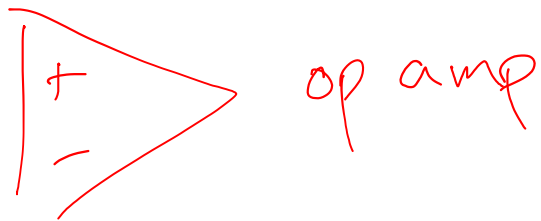
\leftarrow How do we compare?

How do we Compare Two Values? new element

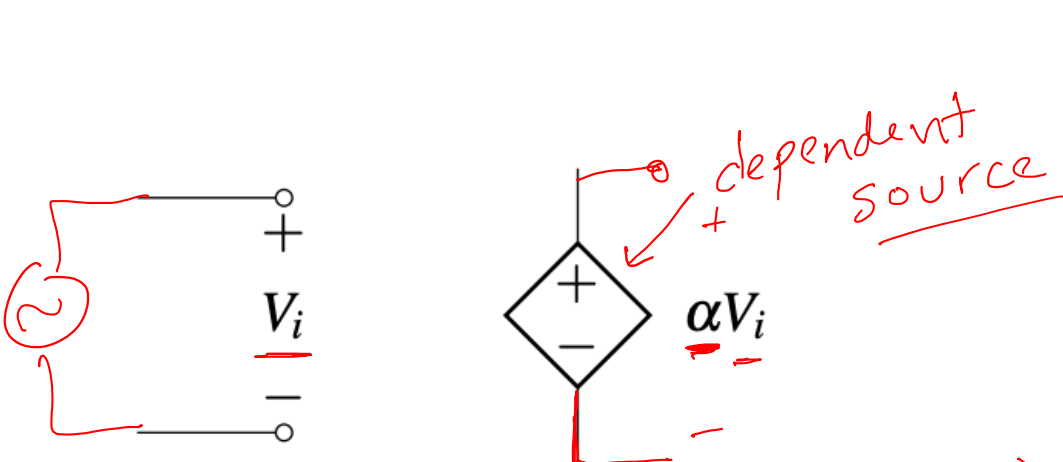
Comparators compare two values (inputs):



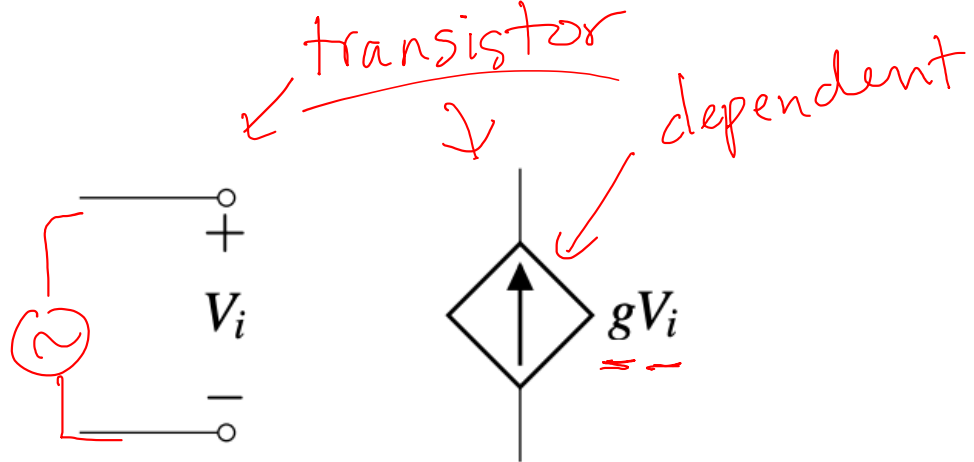
- ① $U_+ > U_- \rightarrow U_{out} = \text{"1"} = V_{DD}$
- ② $U_+ < U_- \rightarrow U_{out} = \text{"0"} = V_{SS}$



To Understand How it Works, We Must Introduce New Elements!

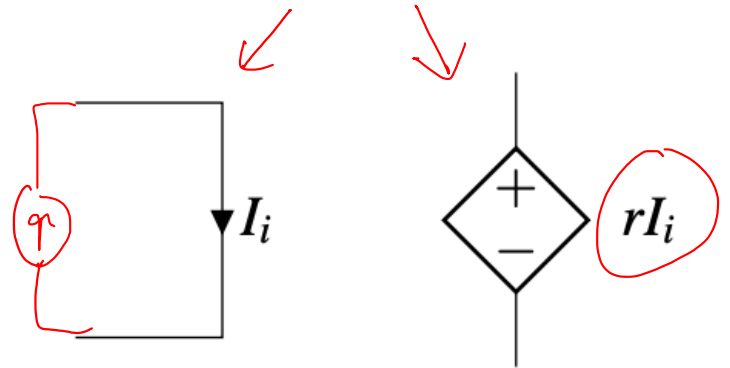


① Voltage-controlled voltage source (VCVS)

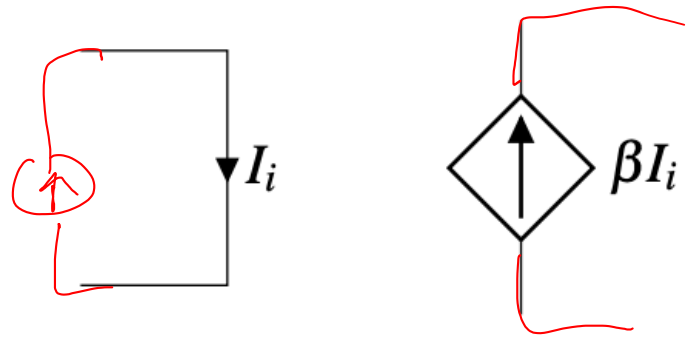


② Voltage-controlled current source (VCCS)

also transistors

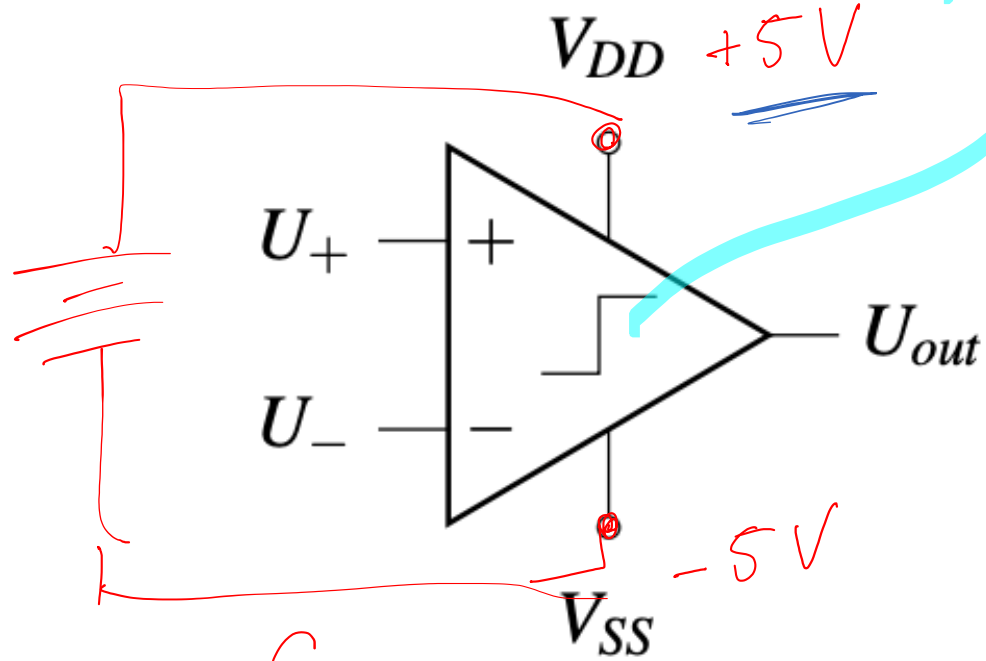


③ Current-controlled voltage source (CCVS)



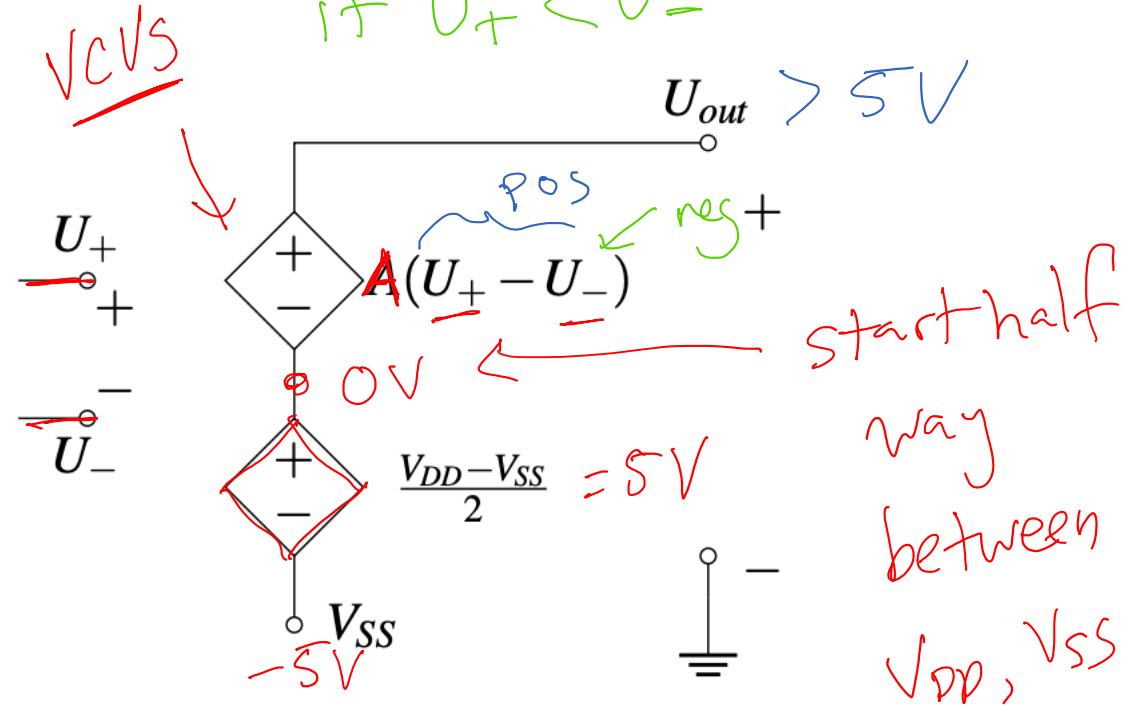
④ Current-controlled current source (CCCS)

Comparator Model



$A(U_+ - U_-)$

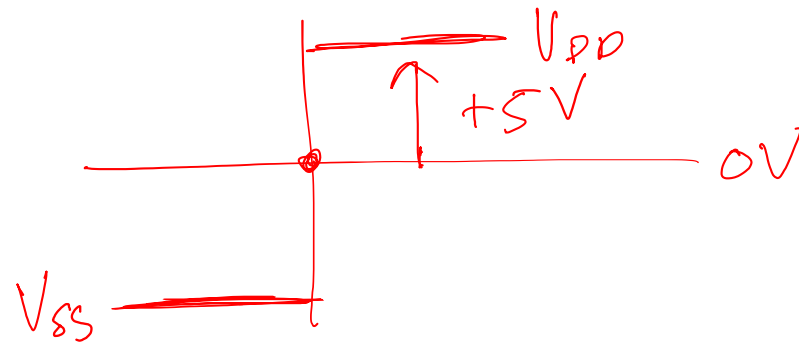
if $U_+ > U_-$
 if $U_+ < U_-$



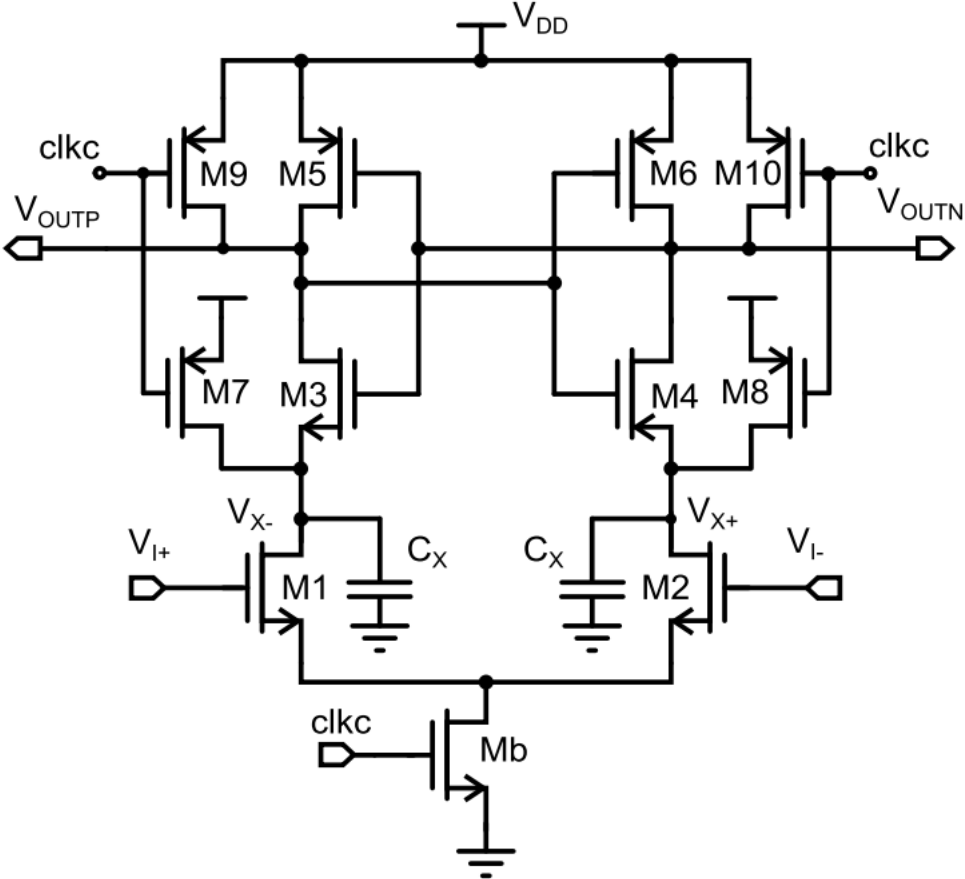
for comparators

$A \Rightarrow$ huge huge

fast

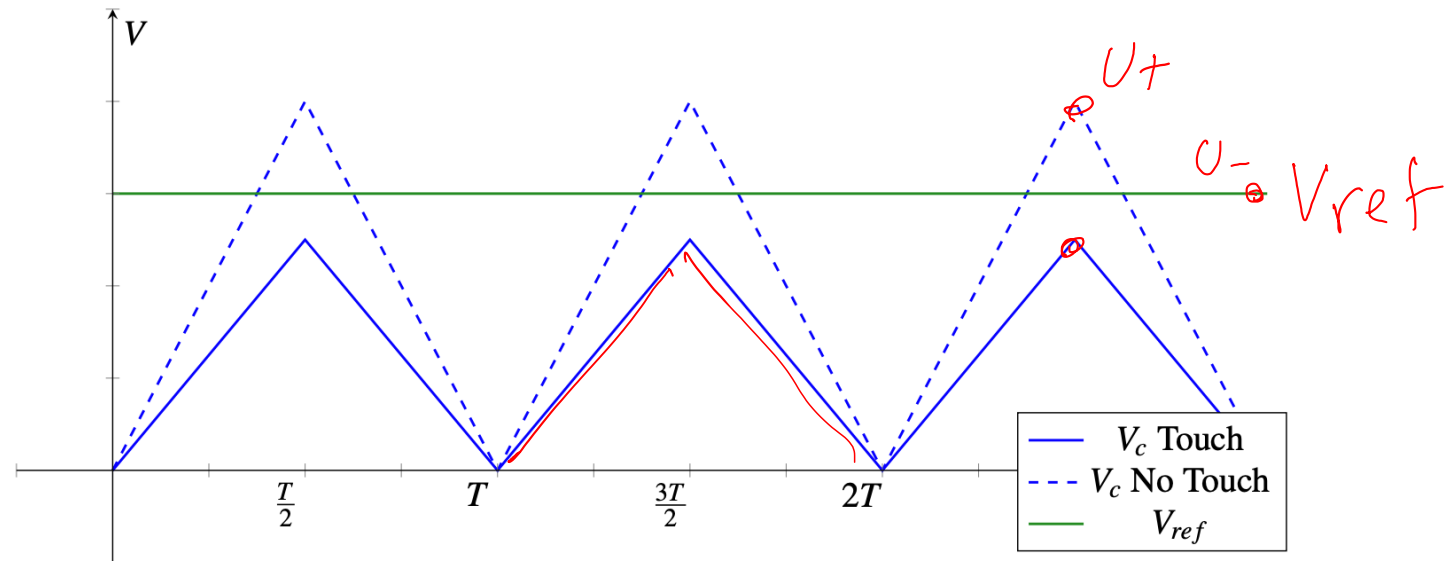
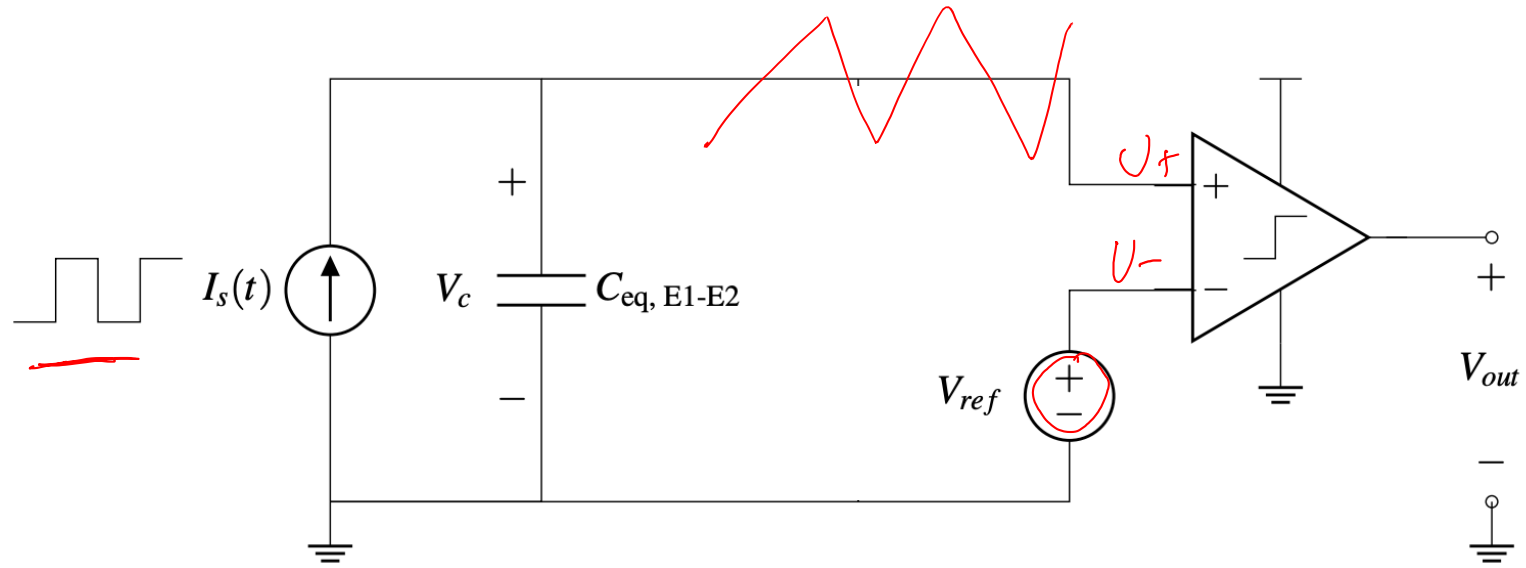


A Real Comparators!



Learn more in EE 105 & EE 140!

How to Read Out Touch



How to Read Out Touch

