

Today: SVD (by Finishing "Wide Equations" & Minimum Norm Stars)

$$\begin{aligned} & \arg \min_{\vec{u} \in \mathbb{R}^l} \|\vec{u}\|^2 \\ & \text{s.t. } C\vec{u} = \vec{d} \end{aligned} \quad \left\{ \begin{array}{l} \boxed{C} \\ \boxed{\vec{u}} \end{array} \right\} = \left\{ \begin{array}{l} \boxed{\vec{d}} \end{array} \right\}_n$$

$\leftarrow l\text{-long}$

Imagine if we had such an orthonormal basis V .

First n columns of V are NOT in the nullspace of C

Last $l-n$ " " " " are in the nullspace of C .

$$\underbrace{V}_{l \times l} = \left[\underbrace{V_1}_n \quad \underbrace{V_2}_{l-n} \right] \quad \left. \begin{array}{l} V_2 \text{ is an orthonormal basis} \\ \text{for the nullspace of } C. \\ V_1 \perp V_2 \end{array} \right\} l$$

Work in these nicer coordinates,

$$\vec{\tilde{u}} = V^T \vec{u} \quad \implies \quad \vec{u} = V \vec{\tilde{u}}$$

\leftarrow original basis.

\leftarrow Coordinates in nice basis

$$C \vec{u} = C V \vec{\tilde{u}}$$

$$= \left[\boxed{C} \quad \boxed{V_1 \quad V_2} \right] \begin{bmatrix} \vec{\tilde{u}} \\ \vec{\tilde{u}} \end{bmatrix}$$

\leftarrow l

$$\begin{aligned}
 & \underbrace{\left[\begin{array}{c|c} CV_1 & CV_2 \\ \hline \end{array} \right]}_n \quad \underbrace{\quad}_{l-n} \quad \left. \begin{array}{c} \\ \\ \\ \end{array} \right\} \vec{u} \\
 & = \left[\begin{array}{c|c} CV_1 & 0 \\ \hline \end{array} \right] \left. \begin{array}{c} \vec{u}_{top} \\ \vec{u}_{bot} \end{array} \right\}^n = \left[\vec{d} \right]
 \end{aligned}$$

Recall
 $\|\vec{u}\| = \|\vec{u}'\|$
 by orthonormality
 of V .

$$\|\vec{u}\|^2 = \|\vec{u}_{top}\|^2 + \|\vec{u}_{bot}\|^2$$

\Rightarrow Set $\vec{u}_{bot} = \vec{0}$ and solve for \vec{u}_{top} .

$$\underbrace{\left[CV_1 \right]}_n \vec{u}_{top} = \vec{d}$$

\nwarrow Invert CV_1 to solve.

We can invoke the spectral theorem for real sym. matrices
 on the matrix $S = C^T C \leftarrow$ has the same nullspace $\mathcal{N}(C)$

$V =$ the orthonormal basis of the eigenvectors of S .

Consider \vec{v}_i in $V = [\vec{v}_1 \ \vec{v}_2 \ \dots \ \vec{v}_e]$

$$\begin{aligned}
 S \vec{v}_i &= \lambda_i \vec{v}_i \quad \Rightarrow \quad C^T C \vec{v}_i = \lambda_i \vec{v}_i \\
 \text{So } \vec{v}_i^T C^T C \vec{v}_i &= \lambda_i \vec{v}_i^T \vec{v}_i \\
 \underbrace{(C \vec{v}_i)^T (C \vec{v}_i)}_{\|C \vec{v}_i\|^2} &= \lambda_i \cdot \|\vec{v}_i\|^2 = \lambda_i
 \end{aligned}$$

$$\Rightarrow \lambda_i = \|C\vec{v}_i\|^2 \geq 0$$

Learned Matrices of the form $C^T C$ have non-negative eigenvalues.

Arrange $\vec{v}_1, \vec{v}_2, \dots, \vec{v}_e$ so that

$$\lambda_1 \geq \lambda_2 \geq \dots \geq \lambda_n > 0 = \lambda_{n+1} = \lambda_{n+2} = \dots = \lambda_e$$

Let $V_1 = \underbrace{[\vec{v}_1, \vec{v}_2, \dots, \vec{v}_n]}_{\text{First } n \text{ eigenvectors of } C^T C}$ $S = \underbrace{[\vec{v}_{n+1}, \dots, \vec{v}_e]}_{V_2}$ is a basis for nullspace of C

$$C V_1 = [C\vec{v}_1 \quad C\vec{v}_2 \quad \dots \quad C\vec{v}_n]$$

I know $\|C\vec{v}_i\|^2 = \lambda_i$ Let $\vec{w}_i = \frac{C\vec{v}_i}{\sqrt{\lambda_i}}$ so $\|\vec{w}_i\| = 1$

Then $C V_1 = [\sqrt{\lambda_1} \cdot \vec{w}_1 \quad \sqrt{\lambda_2} \cdot \vec{w}_2 \quad \dots \quad \sqrt{\lambda_n} \cdot \vec{w}_n]$

For convenience: $\sigma_i = \sqrt{\lambda_i}$ so $C V_1 = [\sigma_1 \vec{w}_1 \quad \sigma_2 \vec{w}_2 \quad \dots \quad \sigma_n \vec{w}_n]$

Out of wild & unrealistic hope, we compute $\langle \vec{w}_i, \vec{w}_j \rangle$
(also laziness: can we avoid inverting a matrix?)

$$\begin{aligned} \langle \vec{w}_i, \vec{w}_j \rangle &= \vec{w}_j^T \vec{w}_i = \frac{(C\vec{v}_j)^T}{\sigma_j} \frac{C\vec{v}_i}{\sigma_i} \\ &= \frac{\vec{v}_j^T C^T C \vec{v}_i}{\sigma_j \cdot \sigma_i} \\ &= \frac{\vec{v}_j^T \cdot \lambda_i \vec{v}_i}{\sigma_j \sigma_i} = \frac{\sigma_i}{\sigma_j} \vec{v}_j^T \vec{v}_i \end{aligned}$$

= 0 Amazing Luck!
They are orthogonal to each other!

This means $CV_1 = [\sigma_1 \vec{w}_1 \dots \sigma_n \vec{w}_n]$
 $= W \begin{bmatrix} \sigma_1 & & 0 \\ & \ddots & \\ 0 & & \sigma_n \end{bmatrix}$ Call $\Sigma_c = \begin{bmatrix} \sigma_1 & & 0 \\ & \ddots & \\ 0 & & \sigma_n \end{bmatrix}$

Where $W = [\vec{w}_1 \ \vec{w}_2 \ \dots \ \vec{w}_n]$
 is orthonormal and square

$$(CV_1)^{-1} = (W \Sigma_c)^{-1} = \Sigma_c^{-1} W^{-1}$$

$$= \Sigma_c^{-1} W^T$$

$$= \begin{bmatrix} 1/\sigma_1 & & 0 \\ & \ddots & \\ 0 & & 1/\sigma_n \end{bmatrix} W^T$$

So $\vec{u}_{top} = \Sigma_c^{-1} W^T \vec{d}$ So $\tilde{u}_i = \frac{1}{\sigma_i} \vec{w}_i^T \vec{d}$
 Recall $\vec{u}_{bottom} = \vec{0}$

So $\vec{u} = V_1 \vec{u}_{top} = \sum_{i=1}^n \vec{v}_i \cdot \frac{1}{\sigma_i} \vec{w}_i^T \vec{d}$

We have found the minimum norm solution!

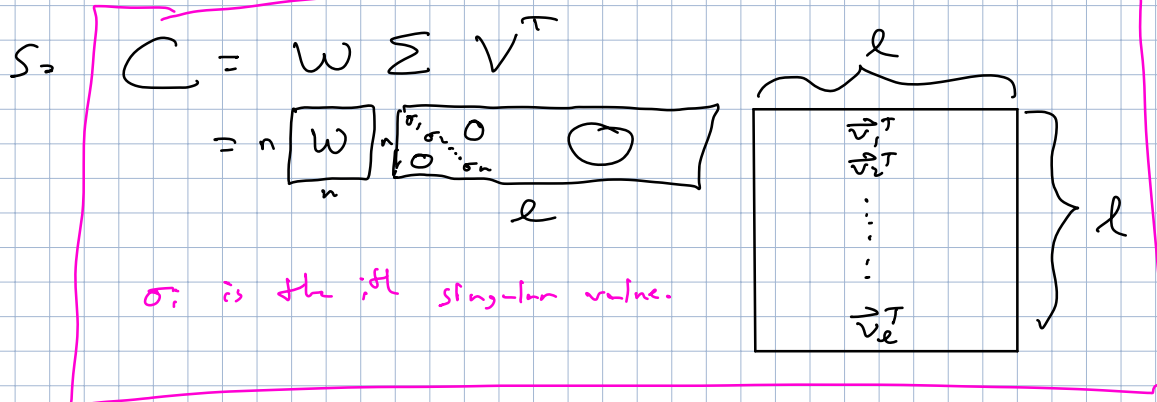
Step back and reflect.

We know $n \begin{bmatrix} CV_1 \\ \hline \end{bmatrix} = W \begin{matrix} \swarrow^{n \times n} \\ \Sigma_c \\ \searrow^{n \times n} \end{matrix}$

What about $C V = C [V_1 \ V_2]$
 $= [CV_1 \ CV_2]$
 $= [W \Sigma_c \ 0]$
 $= W [\Sigma_c \ 0]$

Let $\Sigma = \underbrace{\begin{bmatrix} \Sigma_c & 0 \end{bmatrix}}_l \}^n$ Σ is the same shape as C

$C V = W \Sigma$ But V is invertible.



This is the Full SVD.
Singular Value Decomposition

To understand better, consider a generic $\vec{u} = \sum_{i=1}^l \alpha_i \vec{v}_i$
when $\alpha_i = \vec{v}_i^T \vec{u}$

$$\begin{aligned}
 C \vec{u} &= \sum_{i=1}^l \alpha_i C \vec{v}_i = \sum_{i=1}^n \alpha_i \sigma_i \vec{w}_i + \sum_{i=n+1}^l \alpha_i C \vec{v}_i \\
 &= \sum_{i=1}^n \sigma_i \vec{w}_i \alpha_i \\
 &= \sum_{i=1}^n \sigma_i \vec{w}_i \vec{v}_i^T \vec{u} \\
 &= \left(\sum_{i=1}^n \sigma_i \vec{w}_i \vec{v}_i^T \right) \vec{u}
 \end{aligned}$$

$\Rightarrow C = \sum_{i=1}^n \sigma_i (\vec{w}_i \vec{v}_i^T)$

Matrices. $\vec{w}_i \vec{v}_i^T$ is the outer product. Each is same shape as C .

This is called the outer-product form of the SVD.

This has an interpretation.

V^T is an orthonormal matrix = It is like a rotation/reflection

W is an orthonormal matrix = " " "

Σ : scales axes & drops some of them at the end.

Every Matrix C is just:

- 1) Rotate/Reflect
- 2) Scale along axes
- 3) Rotate/Reflect.

Like "Polar Coordinates" for Matrices. The σ_i are like the magnitude & there are two "rotations"

Compact Form of SVD. (Like outer-product form, but written using matrices)

$$C \approx \left\{ \left[\vec{w}_1 \dots \vec{w}_r \right] \left[\begin{array}{ccc} \sigma_1 & & \\ & \ddots & \\ 0 & & \sigma_r \end{array} \right] \right\}_r \left\{ \left[\begin{array}{c} \vec{v}_1^T \\ \vec{v}_2^T \\ \vdots \\ \vec{v}_r^T \end{array} \right] \right\}_r$$

This is the compact form of the SVD.

Why is this form? $C \vec{w} = \left[\vec{w}_1, \dots, \vec{w}_r \right] \left[\sigma_1, \dots, \sigma_r \right] \left[\begin{array}{c} \vec{v}_1^T \vec{w} \\ \vdots \\ \vec{v}_r^T \vec{w} \end{array} \right]$

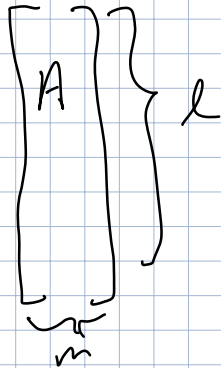
$$= \left[\sigma_1 \vec{w}_1 \dots \sigma_r \vec{w}_r \right] \left[\begin{array}{c} \vdots \\ \vdots \\ \vdots \end{array} \right]$$

$$= \sum_{i=1}^r \sigma_i \vec{w}_i \vec{v}_i^T \vec{u}$$

↖ Outer Product Form.

This shows the validity of compact SVD.

What about tall matrices?



when $l \geq m$

$$= A = (A^T)^T$$

$$= (W \Sigma V^T)^T = V \Sigma^T W^T$$

↖ Full SVD

↑
has same shape as A^T

↙
 Σ^T has same shape as A

This is now wide. And has an SVD.

Comment on notation. we wanted to avoid confusion with controls.

Traditional notation: $A = U \Sigma V^T$ Full SVD

Numpy uses this: $= \sum_{i=1}^r \sigma_i \vec{u}_i \vec{v}_i^T$ outer product

$$= U_c \Sigma_c V_c^T$$

↑
r/r

Compact Form

Comment on computation How big of a matrix do we need to compute eigenvectors for?

$$\begin{aligned}
 \text{If } AA^T &= U \Sigma V^T V \Sigma^T U^T \\
 &= U \underbrace{\Sigma \Sigma^T}_{\text{diagonal}} U^T
 \end{aligned}$$

If you take eigenvectors of AA^T , we can get a set of \vec{u}_i

\Rightarrow We can get \vec{v}_i from these. (Think transpose)
 So we can choose the smaller of $A^T A$ or $A A^T$. See discussion.

What does the SVD reveal about matrices?

$$A : m \times \overbrace{[A]}^n : \mathbb{R}^n \rightarrow \mathbb{R}^m$$

Let r be the rank of A .

$$\text{Since } A = \sum_{i=1}^r \sigma_i \vec{u}_i \vec{v}_i^T \quad r = \dim(\text{Colspan}(A))$$

$$A^T = \sum_{i=1}^r \sigma_i \vec{v}_i \vec{u}_i^T$$

In fact $\vec{u}_1, \dots, \vec{u}_r$ is a basis
for $\text{Colspan}(A)$

$$r = \dim(\text{Colspan}(A^T)) \\ = \dim(\text{Rowspan}(A))$$

$$\text{We know } V_2 = [\vec{v}_{r+1}, \dots, \vec{v}_n]$$

is a basis for Nullspace of A

$$\dim(\text{Nullspace}(A)) = n - r$$

$$\dim(\text{Nullspace}(A^T)) = m - r$$

$$V_1 = [\vec{v}_1, \dots, \vec{v}_r] \text{ spans the ColSpace}(A^T)$$

ie. a basis for the rows of A .

$$\text{Nullspace}(A) \perp \text{ColSpace}(A^T)$$

$$\text{Nullspace}(A^T) \perp \text{ColSpace}(A)$$