The following notes are useful for this discussion: Note 10 and Note 11.

1. Changing behavior through feedback

In this question, we discuss how *feedback control* can be used to change the effective behavior of a system.

(a) Consider the scalar system:

$$x[i+1] = 0.9x[i] + u[i] + w[i]$$
(1)

where u[i] is the control input we get to apply based on the current state and w[i] is the external disturbance, each at time *i*.

Is the system stable? If $|w[i]| \le \epsilon$, what can you say about |x[i]| at all times *i* if you further assume that u[i] = 0 and the initial condition x[0] = 0? How big can |x[i]| get?

(b) Suppose that we decide to choose a control law u[i] = fx[i] to apply in feedback. Given a specific λ , you want the system to behave like:

$$x[i+1] = \lambda x[i] + w[i]? \tag{2}$$

To do so, how would you pick *f*?

NOTE: In this case, w[i] can be thought of like another input to the system, except we can't control it.

(c) For the previous part, which f would you choose to minimize how big |x[i]| can get?

(d) What if instead of a 0.9, we had a 3 in the original eq. (1). Would system stability change? Would our ability to control λ change?

(e) Now suppose that we have a vector-valued system with a vector-valued control:

$$\vec{x}[i+1] = A\vec{x}[i] + B\vec{u}[i] + \vec{w}[i]$$
(3)

where we further assume that *B* is an invertible square matrix. Futher, suppose we decide to apply linear feedback control using a square matrix *F* so we choose $\vec{u}[i] = F\vec{x}[i]$.

Given a specific A_{CL} we want the system to behave like:

$$\vec{x}[i+1] = A_{\rm CL}\vec{x}[i] + \vec{w}[i]?$$
(4)

How would you pick *F* given knowledge of *A*, *B* and the desired goal dynamics A_{CL} ? Will this work for any desired A_{CL} ?

2. Controlling states by designing sequences of inputs

Consider the following matrix, with a simple structure (what does it do when it acts on a vector?):

$$A = \begin{bmatrix} 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \\ a_1 & a_2 & a_3 & a_4 \end{bmatrix} \qquad \vec{b} = \begin{bmatrix} 0 \\ 0 \\ 0 \\ 1 \end{bmatrix}$$
(5)

Let's assume we have a *discrete-time* system defined as follows:

$$\vec{x}[i+1] = A\vec{x}[i] + bu[i].$$
(6)

(a) Show that this system is controllable.

(b) Suppose that we would like to "place" the eigenvalues of A_{CL} (the closed loop A matrix) to be at 0.1, 0.2, 0.3, 0.4. That is, we would like to implement a feedback control law such that the eigenvalues of A_{CL} will be 0.1, 0.2, 0.3, 0.4, where our new system would be given by

$$\vec{x}[i+1] = A_{CL}\vec{x}[i] \tag{7}$$

We define the characteristic polynomial of a matrix *M* to be

$$p_M(\lambda) = \det\{\lambda I - M\}$$
(8)

If we were to place the eigenvalues of A_{CL} at 0.1, 0.2, 0.3, 0.4, what will $p_{A_{CL}}(\lambda)$ be?

(c) Since *A* is in controllable canonical form (CCF), we know that the characteristic polynomial of the matrix will be

$$p_A(\lambda) = \det\{\lambda I - A\} = \lambda^4 - a_4\lambda^3 - a_3\lambda^2 - a_2\lambda - a_1$$
(9)

Given a feedback control law

$$\vec{u}[i] = \underbrace{\left[f_1 \quad f_2 \quad f_3 \quad f_4 \right]}_{F} \vec{x}[i] \tag{10}$$

determine the values of f_1 , f_2 , f_3 , f_4 in terms of a_1 , a_2 , a_3 , a_4 so that the eigenvalues of A_{CL} will be 0.1, 0.2, 0.3, 0.4.

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